LEACH in NetSim

Software: NetSim Standard v13.1 64-bit, Visual Studio 2017/2019

Secure URL for the GitHub repository:

https://github.com/NetSim-TETCOS/LEACH_in_WSN_v13.0/archive/refs/heads/main.zip

Follow the instructions specified in the following link to download and setup the Project in NetSim:

https://support.tetcos.com/en/support/solutions/articles/14000128666-downloading-and-setting-up-netsim-file-exchange-projects

Low-energy adaptive clustering hierarchy ("LEACH") is a MAC protocol which is integrated with clustering and a simple routing protocol in wireless sensor networks (WSNs). The goal of LEACH is to lower the energy consumption required to create and maintain clusters to improve the lifetime of a wireless sensor network.

This Cross Layer Protocol is implemented in NetSim in MAC layer which involves ZigBee Protocol and Network layer which involves DSR protocol. The clustering of sensors happens in the Network layer and the Cluster head election involves interacting with the MAC layer to obtain the remaining power of the sensors.

Steps to simulate

1. Open the Source codes in Visual Studio by going to Your work-> Source Code and Clicking on Open code button in NetSim Home Screen window.

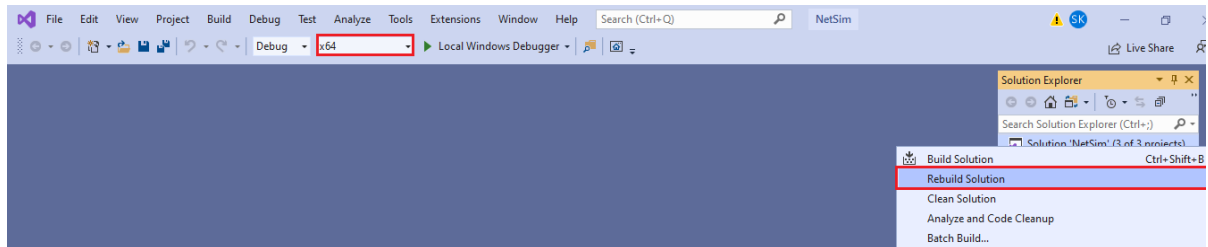2. Right click on the Solution in the solution explorer and select rebuild.

Figure 1: Screen shot of NetSim project source code in Visual Studio

3. Upon rebuilding, **libDSR.dll** will automatically get updated in the respective bin folder of the current workspace.

Example

1. The **WorkSpace_LEACH_in_WSN** comes with a sample network configuration that are already saved. To open this example, go to Your work in the Home screen of NetSim and click on the **LEACH_in_WSN_Example**. from the list of experiments.

2. The network scenario consists of 64 sensors uniformly placed along with the SINKNODE as shown below.
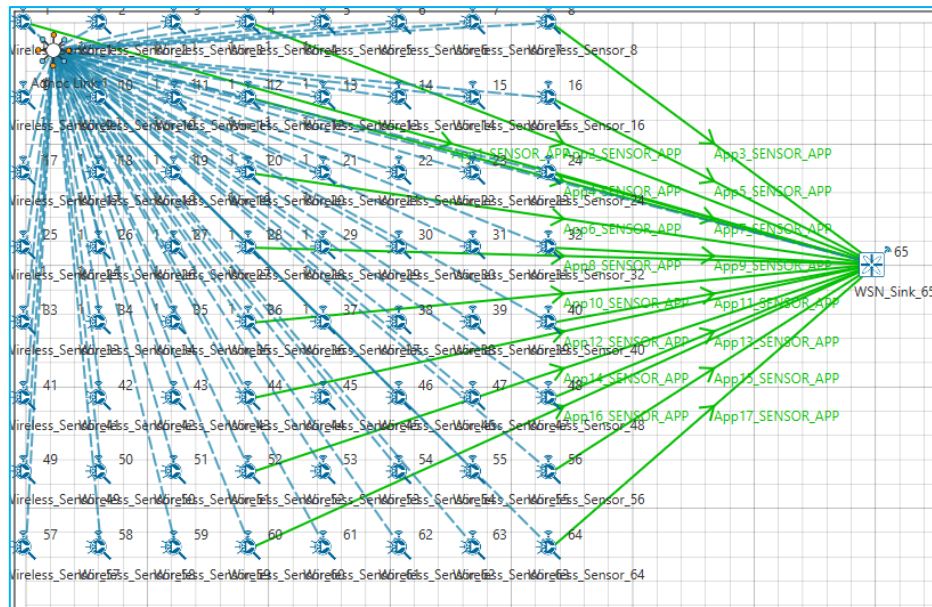
Figure 2: Network topology in this project

3. Run the simulation.

Results and discussion

View the packet animation. You will notice that the sensors directly start transmitting packets without route establishment since the routes are statically defined in LEACH. You will also note that the cluster heads keep changing dynamically.

A **LEACH.c** file is added to the DSR project.

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1. For this implementation of LEACH, the number of Clusters is fixed as 4 and all the 4 clusters are equal. If the user wants to change it, then he/she must also change the static routing for the Cluster Heads and the ClusterElement array accordingly.

2. To make 4 equal clusters the number of sensors must be 4,16,36,64,100. Depending on the number of sensors, the ClusterElements array must be defined. Here, it has been defined and commented for 4,16,36,64,100 sensors. Uncomment the one you want to use.

The file contains the following functions:

fn_NetSim_LEACH_CheckDestination(); //This function is used to check whether the current device is the destination (i.e) the sinknode or not. Else the packet will be forwarded to the next hop.

fn_NetSim_LEACH_GetNextHop(); //This function is used to identify the next hop in cases where the current device is either a sensor within the cluster or the cluster head. Static routes are defined in this function. It returns the Device id of the next hop.

fn_NetSim_LEACH_AssignClusterHead (); //This function is used to dynamically assign cluster heads within a cluster based on the residual energy. The sensor with higher remaining power in comparison to other sensors within the same cluster will be elected as the cluster head.

fn_NetSim_LEACH_IdentifyCluster(); //This function is used to determine the cluster to which a sensor belongs. It returns the cluster id of the cluster.