

Integration Steps for Native Android Application with Netcore SDK for FCM

(<https://github.com/NetcoreSolutions/Smartech-Android-FCM-SDK>)

Prerequisites:-

- 1: Get **google-services.json** file and **FCM Server Key** from **Firebase Developer console**
- 2: Get **App Id** and **Smartech FCM SDK** from **Smartech Panel**

For FCM Setup in Application:

1. Add **google-services.json** file in app directory of project
2. Add below code in dependencies of buildscript in project **build.gradle**

```
classpath 'com.google.gms:google-services:3.0.0'
```

3. Add below code at last line in app's **build.gradle**

```
apply plugin: 'com.google.gms.google-services'
```

For Integrate SDK:

(supported android minsdkversion 15 or more (i.e. next version of ice cream sandwich))

1. Add below code in dependencies below code:(not in child dependencies)

```
compile 'in.netcore.smartechfcm:smartech-fcm:1.0.5'  
compile 'com.google.firebase:firebase-messaging:11.6.0'
```

For Push Notification as well as inbuilt activities:

1. Paste below code in launcher Activity in method onCreate (above the super.onCreate.line)

```
NetcoreSDK.register(getApplication(),"<App ID>", "<identity>");
```

Note: Identity must be ""(blank) or Primary key which defined on smartech Panel

For Login Activity add below code for login activity to make user Identified:

```
NetcoreSDK.login( context, "<identity>" );
```

For Logout Activity add below code for logout activity:

```
NetcoreSDK.logout( context, "<identity>" );
```

For custom Activity tracking add below code for every activity:

```
NetcoreSDK.track( context, "<identity>", <eventId>, payload);
```

Note: Activity tracking code can be generated from Smartech panel

For Profile Update, Follow Below code

```
JSONObject newProfile = new JSONObject();
try {
    newProfile.put( "NAME", "Developer" );
    newProfile.put( "AGE", 25 );
    newProfile.put( "MOBILE", "1234567890" );
    NetcoreSDK.profile(this, "<identity>", newprofile);
}
catch ( JSONException e ) {
    e.printStackTrace();
}
```

Note: attribute name must be in Capital.

