

# Assingment 3

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### 0.2 Exercise 3

1. Write a lambda expression to get the product of two numbers.

```
[4]: product = lambda x, y: x * y
      result = product(5, 6)
      print(result)
```

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2. Write a function to get the area of a circle from the radius. Hint: remember to import the right modul for being able to calculte the area of the circle.

```
[8]: import math
      def circle_area(radius):
          return math.pi * radius ** 2

      radius = 5
      area = circle_area(radius)
      print(f"Area of the circle with radius {radius}: {area}")
```

Area of the circle with radius 5: 78.53981633974483

3. Build a simple calculator which can: add, subtract, multiply, divide. Hint: solve by writing a function that takes as argument two numbers and the operation and returns the desired output.

```
[11]: def calculator(a, b, operation):
        if operation == "a":
            return a + b
        elif operation == "s":
            return a - b
        elif operation == "m":
            return a * b
        elif operation == "d":
            if b == 0:
                return "Error: Division by zero"
```

```

        return a / b
    else:
        return "Invalid operation"

result = calculator(2, 5, 'd')
print(result)

```

0.4

**4. Define a class named Rectangle which can be constructed by a length and width. The Rectangle class has a method which can compute the area.**

```

[26]: class Rectangle:
        def __init__(self, length, width):
            self.length = length
            self.width = width

        def area(self):
            return self.length * self.width

r = Rectangle(5, 10)
print(r.area())

```

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**5. Define a class named Shape and its subclass Square. Shape objects can be constructed by name and length has an area function which return 0**

Square subclass has an init function which take a length and name as argument and has an area method and a describe method which prints the name of the Shape.

```

[33]: class Shape:
        def __init__(self, name, length):
            self.name = name
            self.length = length

        def area(self):
            return 0

    class Square(Shape):
        def __init__(self, name, length):
            super().__init__(name, length)

        def area(self):
            return self.length * self.length

        def describe(self):
            return f"This is a: {self.name}"

```

```
s = Square('square', 5)
print("The area is:\n", s.area())
print(s.describe())
```

The area is:

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This is a: square