# Phase 3: Security Threats

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## 1 T1: Unauthorized Token Issuance

## 1.1 Insecure Implementation

In our Phase 2 implementation, we require only a username to receive a token. If Alice knows Bob's username, she can provide it and receive his token from the group server. She can then take advantage of any privileges Bob has, such as memberships in and/or ownerships of groups, to view, add, and remove group members, and view, upload, and download files in those groups. If Bob is an admin, Alice gets the privilege of creating users.

### 1.2 Security Mechanism

In Phase 3, we have chosen to implement a password protocol to protect against this threat. When a client connects to the group server, a username and password must both be provided. The hash (using SHA-1 with RSA) of the entered password is checked against the hashed password stored in the user list for the user in question. If the hashes match, the user is authorized to receive a token from the group server. The successful issuance of the token is pending authentication, as described in section 2. The initial set-up is as follows: upon creation (by an admin) of a user account, a password is set by the admin and stored with that user's information. The admin may communicate the password to the user. After logging in with the provided password, the user can change the password to one of their choosing.

## 2 T2: Token Modification/Forgery

#### 2.1 Insecure Implementation

In our Phase 2 implementation, a user receives a token from the group server at login and this token is used to authorize and execute group server and file server functions. Since the token contains information on which groups the user in question owns and/or is a member

of, it determines whether a user is allowed to add or remove users in a group, list members of a group, and upload, delete, or view files in a group, among other actions. Therefore, by forging or modifying a token, a user can gain significant privileges. Currently, the token issued by the group server at login is not verified in any way before being used to authorize user actions. A user could access the user list, which stores the information used to create and issue tokens, and create a false token or modify an existing one. Our implementation would not detect this and the user would be able to operate with all the privileges afforded to them by the illegitimate token.

### 2.2 Security Mechanism

In Phase 3, we have chosen to use RSA public-private key cryptography to provide a signature to each token, verifying it to have been issued by a legitimate group server. The RSA keys are generated at startup. When a user account is first created, a signature is generated and stored with the user information. At first login, a token is obtained from the user information and signed to compare with the stored signature. The signatures will match if no tampering with the user information file has occurred between issuance of the token and user login. Throughout the rest of the session, the token is authenticated prior to execution of any operations by verifying its signature against the stored signature. Both the signature in the token and the signature stored in the user list are kept up to date with the latest legitimate (via group server) operation. We thereby ensure the authenticity of the token both while the user is signed in and between sessions.

## 3 T3: Information Leakage via Passive Monitoring

### 3.1 Insecure Implementation

In our Phase 2 implementation, messages passed between clients and servers are sent plainly, without any protection. These messages include usernames, passwords, user tokens, group and group member information, and files. Therefore, anyone able to observe these communications could glean a large amount of valuable user, group, and file information that should be kept private.

#### 3.2 Security Mechanism

We have chosen to use symmetric key cryptography to encrypt messages passed between clients and servers, with RSA public-private keys used to share the symmetric key. Using RSA gives us a simple and secure way to share a session key between the client and server. The symmetric encryption will use AES with a 128-bit key in the CBC (cipher block chaining) mode of operation. We chose AES because it is the standard for symmetric encryption. We judged that a 128-bit key length and the CBC mode of operation are

sufficient for our security needs; our system is not being used to store highly confidential information, and these choices meet with general security standards.