

# NV: An intermediate language for network verification

*Introduction.* Network devices often rely on distributed protocols, such as BGP, to make routing decisions. Network operators can enforce routing policies (that may express security, economic or other concerns) by configuring what routing protocols each device executes, how it uses the routing information received by neighbors and what routing information it shares. These configurations are expressed in low-level, vendor specific languages. Combined with the distributed nature of routing protocols, reasoning about the correctness of the configurations – and in extension, of the network – is a daunting task for operators. Network verification [1, 4] and simulation tools [3] have been proposed to aid operators. Additionally, as those techniques often face scaling problems, researchers have suggested network transformations [2] in order to simplify the complexity of networks.

Regardless of the transformation or reasoning principles used, one needs to parse the original network configurations as provided by operators. To tackle the range of vendor-specific configurations, Batfish [3] uses a vendor-agnostic representation of routing configurations for common protocols, and provides a translation from each vendor’s language to Batfish’s representation. Subsequent analysis such as compression [2], simulation [3] or verification [1, 4] can be then performed on top of this representation.

Batfish has been an indispensable tool for network researchers thanks to its ability to parse a wide range of configurations from different vendors. Unfortunately, its intermediate language (IR) falls short of many language design goals. First, at 105 different expressions and 23 statements Batfish’s IR is *massive*. This is a symptom of other problems in the design of the IR. In particular, the expressions and structures used are highly *specialized* to common routing protocols, e.g. instead of a set operation that specifies the field of the attribute to be changed and its new value, Batfish uses a different expression to set the local preference of a BGP attribute, a different expression to set the MED value, and so on. As such, expressions cannot be *composed* to build other more complex operations. Besides the explosion in the size of the IR, this poses another issue: desirable transformations often cannot be expressed within Batfish’s IR. For instance, replacing the AS Path attribute of BGP with its length, can often improve simulation performance without loss of precision. Yet, this simple transformation cannot be expressed within Batfish’s current AST, because one cannot alter the type of the AS Path or the operations on it. Moreover, the

semantics of the language requires a deep understanding of routing protocols and the intricacies of vendor specific implementations to understand. As a consequence, because of the size of the language and the complexity of its semantics, writing new analyses over configurations is often a tedious task.

Finally, Batfish suffers from the fact that some effects of executing a protocol are not expressed in the configurations, but are left *implicit* and it’s up to the backend (simulator, SMT verifier, etc.) to correctly capture them. This makes it difficult to implement new analyses of configurations, as one has to ensure he correctly implemented any implicit effects operations may have.

*NV: A flexible IR for control plane configurations.* To overcome these limitations, we propose a typed intermediate language, called NV. NV allows the user to specify the topology of a network, the type of the routing messages exchanged, and finally, functions that define how each network device processes these messages. The key design points of NV are its compact size, the compositionality of its expressions, and the use of standard programming language constructs (similar to the ones found in ML based languages). Currently, we have implemented two different backends to NV, a BDD-based simulator that simulates the message exchange procedure of distributed routing protocols, and a SMT-based logical encoding that can verify properties of the stable (converged) state of a network. Furthermore, to improve the performance of such techniques we have implemented some common compiler optimizations such as constant unfolding, inlining and partial evaluation. The small size and the use of standard constructs with well-defined semantics, significantly facilitate the implementation (and the reasoning about the correctness) of such optimizations.

NV is designed to be not only a configuration language, but a verification framework, as well. NV includes two key features that support this role: 1. symbolic variables that represent unknowns in the network and can take up any value allowed by their type and 2. assertions to be verified about the network’s converged state. For instance, one could use a symbolic variable to model a potential link failure, or a routing advertisement from an external peer.

Finally, for NV to be useful, it must be able to (at least) model the commonly used routing protocols, such as BGP and OSPF. One of the challenges we face, is to find a language that is sufficient to model all the intricacies of these protocols,

but that we can also efficiently compile to BDDs or logical formulas to be verified by an SMT solver. Currently, we can translate a number of protocol configurations from Batfish to NV, including eBGP and OSPF, and we are working towards supporting more complicated protocols such as iBGP.

*Related Work.* A word on routing algebras.

## REFERENCES

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