

# Supplementary Section 3. Installing and populating BIAFLOWS locally

Beyond the curated, online instance of BIAFLOWS, one can install an instance on a local server or a desktop computer. The procedure is described below and should take less than 30 minutes using a regular Internet connection.

## Installing a local instance of BIAFLOWS

To use BIAFLOWS to process local images and benchmark workflows, it is possible to install a local instance (UNIX based system recommended) and populate it. This procedure is described in this section for Linux Ubuntu. As Docker container technologies are used, it should be possible to install BIAFLOWS on other platforms. Some specific details related to deployment on Mac OS can be found [online](#). It should also be possible to run a local BIAFLOWS instance under Windows (with minor changes), but it has not been tested.

### 1/ Install requirement

BIAFLOWS runs in Docker containers, so that the only requirement is to install Docker.

[Check official Docker documentation to install Docker for Ubuntu](#). In particular, choose Install using the repository, set up the repository and install Docker CE.

### 2/ Retrieve BIAFLOWS installation files

```
mkdir Biaflows/  
cd Biaflows/  
git clone https://github.com/Neubias-WG5/Biaflows-bootstrap.git  
cd Biaflows-bootstrap
```

### 3/ Configure the local instance

Edit configuration.sh file and if needed, update URLs (CORE\_URL, IMS\_URL, UPLOAD\_URL). Make sure to use URLs that are not already used by other applications (avoid localhost) to prevent conflicts. Add XXX\_URL variable values into the **/etc/hosts** of the host machine. In the **/etc/hosts**, add the following lines and don't forget to adapt them with values previously chosen for XXX\_URL variables in the configuration.sh file.

```
127.0.0.1    biaflows  
127.0.0.1    biaflows-ims  
127.0.0.1    biaflows-upload  
127.0.0.1    rabbitmq
```

If needed, update data path variables (IMS\_STORAGE\_PATH ...).

All data paths must be valid and mappable in the Docker engine. Create all the directories (**mkdir**) corresponding to the following variables (if they don't exist):

```
IMS_STORAGE_PATH  
IMS_BUFFER_PATH
```

FAST\_DATA\_PATH  
PROXY\_CACHE\_PATH  
SOFTWARE\_CODE\_PATH  
SOFTWARE\_DOCKER\_IMAGES\_PATH  
JOBS\_PATH  
SERVER\_SSHKEYS\_PATH

Configure `BIAFLOWS_WORKFLOWS_METRICS` to *true* or *false* depending if you want to perform benchmarking (**ground truth annotations are then required for all images**), or only plan to manage and process images with BIA workflows.

#### 4/ Initialize the deployment

Generate the installation script with the command:

```
sudo bash init.sh
```

#### 5/ Deploy the local instance

Run the generated deployment script with the command

```
sudo bash start.sh
```

#### 6/ Check the running instance

When start up is finished, check the application is running in your browser on the URL specified in your `CORE_URL` variable (by default: `http://biaflows`).

Three accounts are created by default (username: admin; password: admin; username: guest; password: guest; username: neubias; password: neubias) with different access rights. Passwords should be updated from the Account page at the top right.

#### 7/ Install sample projects (images and ground-truth data)

After BIAFLOWS successfully installed locally, this local instance is still empty of data. All projects available on BIAFLOWS maintained by NEUBIAS can be imported to this local instance.

Get the public and private keys of the admin account (at the end of the Account page). Then, run:

```
cd Biaflows-bootstrap  
sudo bash ./inject_demo_data.sh ADMIN_PUBLIC_KEY ADMIN_PRIVATE_KEY
```

where **ADMIN\_PUBLIC\_KEY** and **ADMIN\_PRIVATE\_KEY** have been substituted by their respective values.

The script starts to download projects and import them in your local BIAFLOWS.

The list of imported projects can be tweaked by editing the file

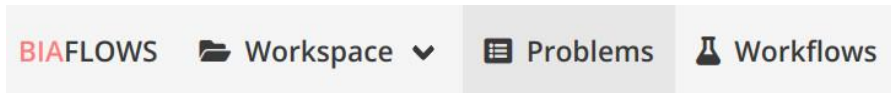
`Biaflows-bootstrap/configs/project_migrator/projects.txt`.

The whole data injection procedure can take several minutes, depending on your Internet connection and the number of projects being imported.


## Creating a new problem in a local BIAFLOWS instance

To create a new problem, connect as regular user or admin.

1/ Go to **Problems** tab



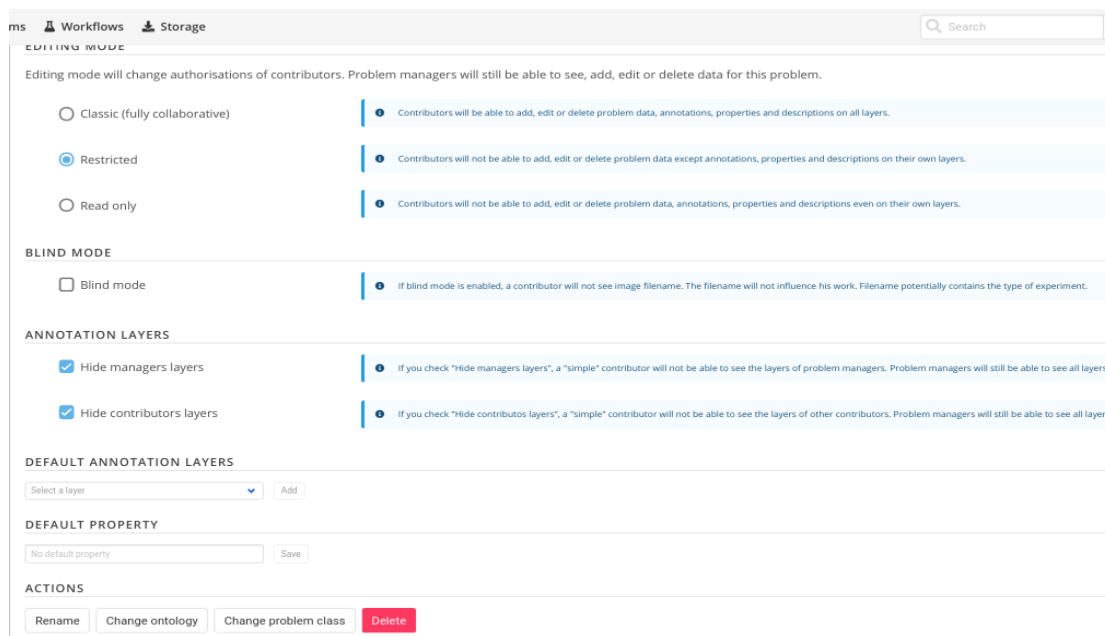
2/ Click **New Problem**

A blue rectangular button with the text 'New problem' in white, centered within the button.

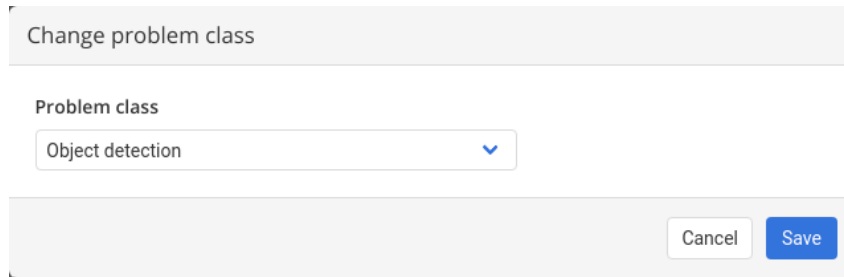
3/ Choose a meaningful problem name and save

A 'Create problem' dialog box with a light gray background. It has a title bar 'Create problem'. Below the title is a label 'Name' followed by a text input field containing 'SPOT-DETECTION-3D'. At the bottom right, there are two buttons: 'Cancel' and 'Save'.

4/ The problem is ready to be configured, the following configuration is recommended

A screenshot of the 'Editing mode' configuration panel in the BIAFLOWS interface. The panel has a title bar with 'ms', 'Workflows', and 'Storage' tabs, and a search bar. The main content area is titled 'EDITING MODE' and includes a warning: 'Editing mode will change authorisations of contributors. Problem managers will still be able to see, add, edit or delete data for this problem.' There are three radio button options: 'Classic (fully collaborative)', 'Restricted' (which is selected), and 'Read only'. Each option has a corresponding description. Below this is the 'BLIND MODE' section with a 'Blind mode' checkbox. The 'ANNOTATION LAYERS' section has two checked checkboxes: 'Hide managers layers' and 'Hide contributors layers', each with a description. The 'DEFAULT ANNOTATION LAYERS' section has a 'Select a layer' dropdown and an 'Add' button. The 'DEFAULT PROPERTY' section has a 'No default property' text field and a 'Save' button. At the bottom, the 'ACTIONS' section contains four buttons: 'Rename', 'Change ontology', 'Change problem class', and 'Delete'.

5/ Map your problem to the corresponding problem class (see Supplementary section 5) by clicking on **Change problem class**. The problem class specifies the format of ground truth annotations (and workflow outputs), as well as the associated benchmark metrics to be computed.



Change problem class

Problem class

Object detection

Cancel Save

6/ Configure project members. If you work alone, you can leave contributors and project managers to default user. This can be done from the “Members” tab in the problem configuration.

7/ The problem can be fully configured to display or hide panels / tabs / tools in the user interface. This is achieved from the **Custom UI** tab in the problem configuration.

8/ A description of the problem can optionally be added from the **Information** (left sidebar). The description is displayed in **Problems** list.

## Uploading images to a local BIAFLOWS instance

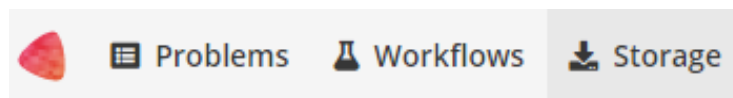
To upload new images, connect as regular user or admin.

### Supported formats

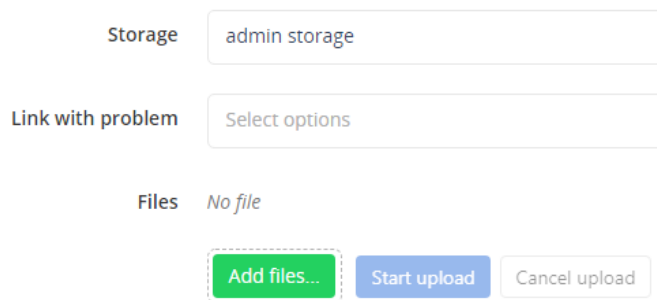
- **2D images:** 8-bit/16-bit TIFF (or OME-TIFF files)
- **Multi-dimensional images (Z, C, T):** single 8-bit/16-bit OME-TIFF file

Images name should not hold the text string **\_lbl** (reserved keyword for ground truth)

1/ Go to **Storage** section



2/ Select the **Problem** to which the images should be associated with (**Link with problem**)

The image shows a form for uploading files. It has three main sections: 'Storage' with a dropdown menu showing 'admin storage'; 'Link with problem' with a dropdown menu showing 'Select options'; and 'Files' with the text 'No file'. Below these sections are three buttons: 'Add files...' (green), 'Start upload' (blue), and 'Cancel upload' (gray).

**Note:** If a problem is not in the list, make sure you are a member for this problem

3/ Click on **Add files...** and select the files from the file browser

4/ Start upload with **Start upload** and wait until completion

The status can be:

- **DEPLOYED/CONVERTED:** The file is correctly imported to BIAFLOWS
- **ERROR FORMAT:** The file format is not supported
- **ERROR EXTRACTION:** Something went wrong during metadata extraction
- **ERROR CONVERSION:** Something went wrong during the conversion of the file into the BIAFLOWS internal image format
- **ERROR DEPLOYMENT:** Something went wrong during the communication with BIAFLOWS API. It can be due to access rights, or other unexpected error


**Note:** Images uploaded to storage can also be associated to a Problem after upload (Problem: **Add image**). This can be useful to associate the same image to several Problems.

## Uploading ground truth annotations to an existing problem of a local instance of BIAFLOWS

If you plan to perform benchmarking, ground truth annotations should also be uploaded and associated to each image of a problem. The format of these annotations depends on the associated problem class (see section 5).

Image annotations (e.g. binary masks) should be uploaded as 16-bit TIFF (or OME-TIFF) for 2D images and single file 16-bit OME-TIFF for multidimensional (C,Z,T) images. They should be uploaded by following the procedure described in the previous section and should have the same name as their corresponding image + **\_lbl** suffix (e.g. **AnImage.ome.tif** is the original image and **AnImage\_lbl.ome.tif** is the ground-truth).

Other types of annotations (e.g. SWC, text file) should be added to the images as attached files. To do so, expand the image (blue arrow) in the list and click on **Add** next to **Attached files**.

 TREESToolbox\_noise2.ome.tif 0 Open

Status	None
Description	No description. <span>Add</span>
Properties	No properties. <span>Add</span>
Attached files	<span>TREESToolbox_noise2.swc</span> <span>×</span> <span>Add</span>
Slide preview	No slide preview
Original filename	TREESToolbox_noise2.ome.tif
Format	OME/OME-TIFF