



# Sound Sensei

---

## Team 6: Sound Samurai's

Members: Jesse Javana, Alysha McCullough, Anna Mikhailenko, Ismail Bilmece, Gwendelen Cady

# Description & Technologies & Roles

## Description:

- This user friendly application gives millions to control and listen to music all over the world.
- A third party playlist curation application.

## Technologies:

- **Design Tools:**
- GIMP
- **Development Tools:**
- Draw.io, GitHub, IDE, Spotify API
- **Management Tool:**
- Discord, Trello, OneNote - meeting

## Roles:

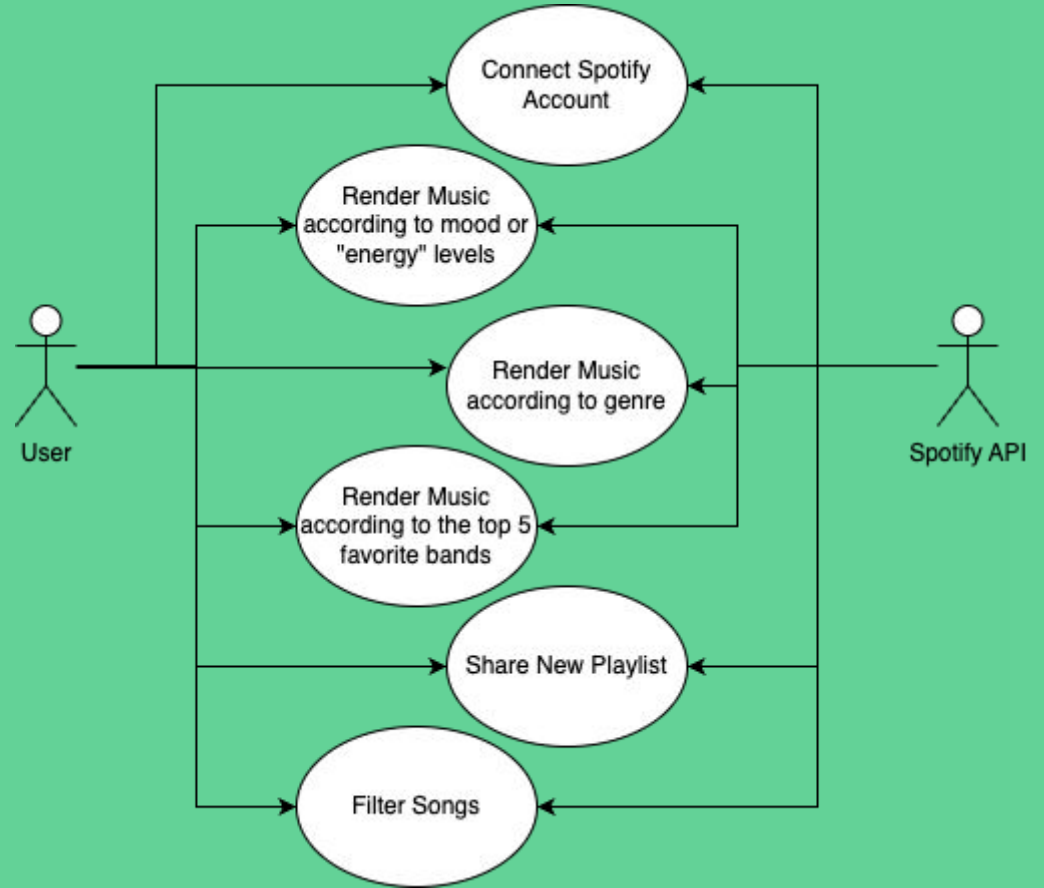
- Designer (Gwen)
- User Interface (Anna/Alysha)
- Backend (Jesse/Ismael)



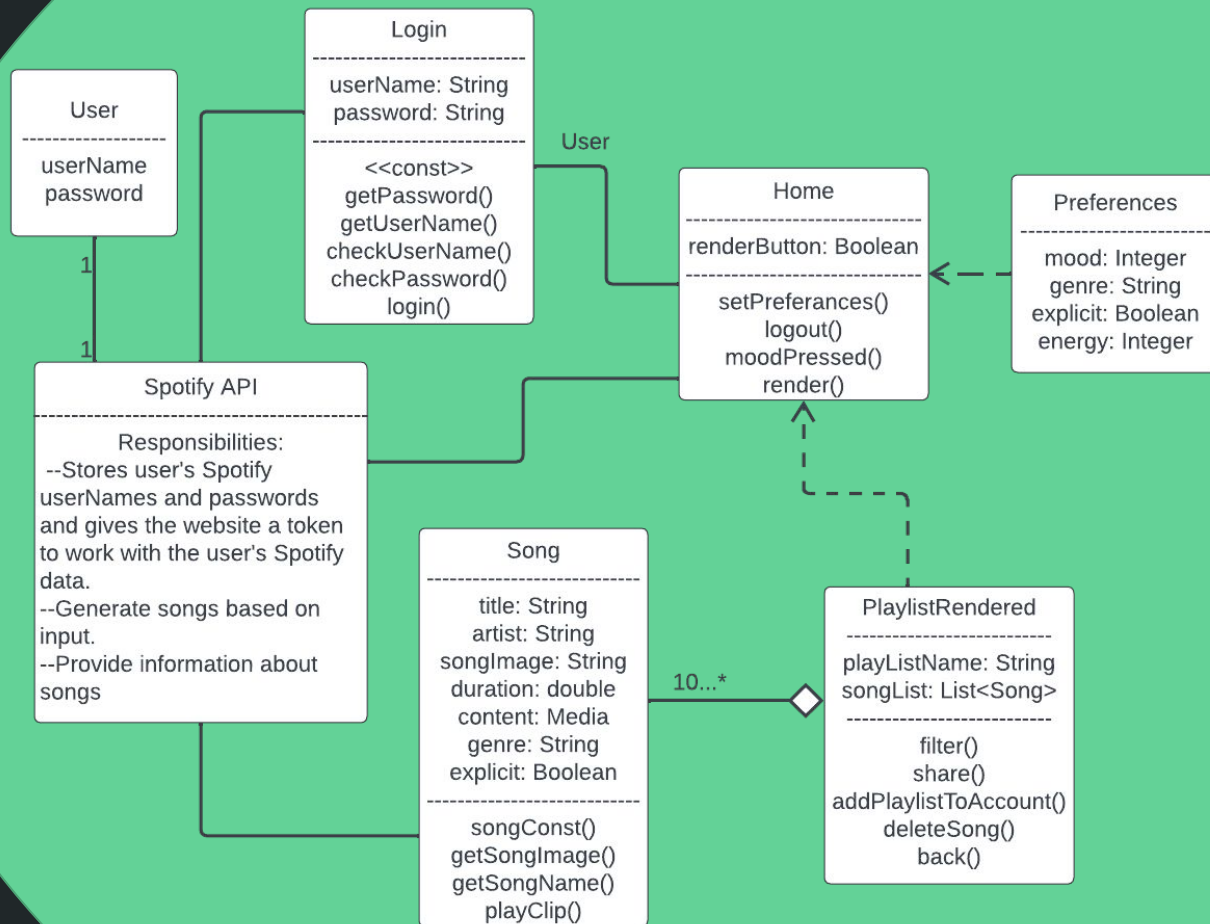
## Requirements (Summary)

- The website will curate a new playlist based on user inputs and their listening preferences, using multiple different aspects of Spotify's API.
- There will be a feature that will share the playlist by copying the link to the playlist.
- The website will be able to generate a new playlist in a timely manner using proper and efficient coding.
- There shall be a feature that allows users to add the newly created playlist to their spotify account, using Spotify's API.

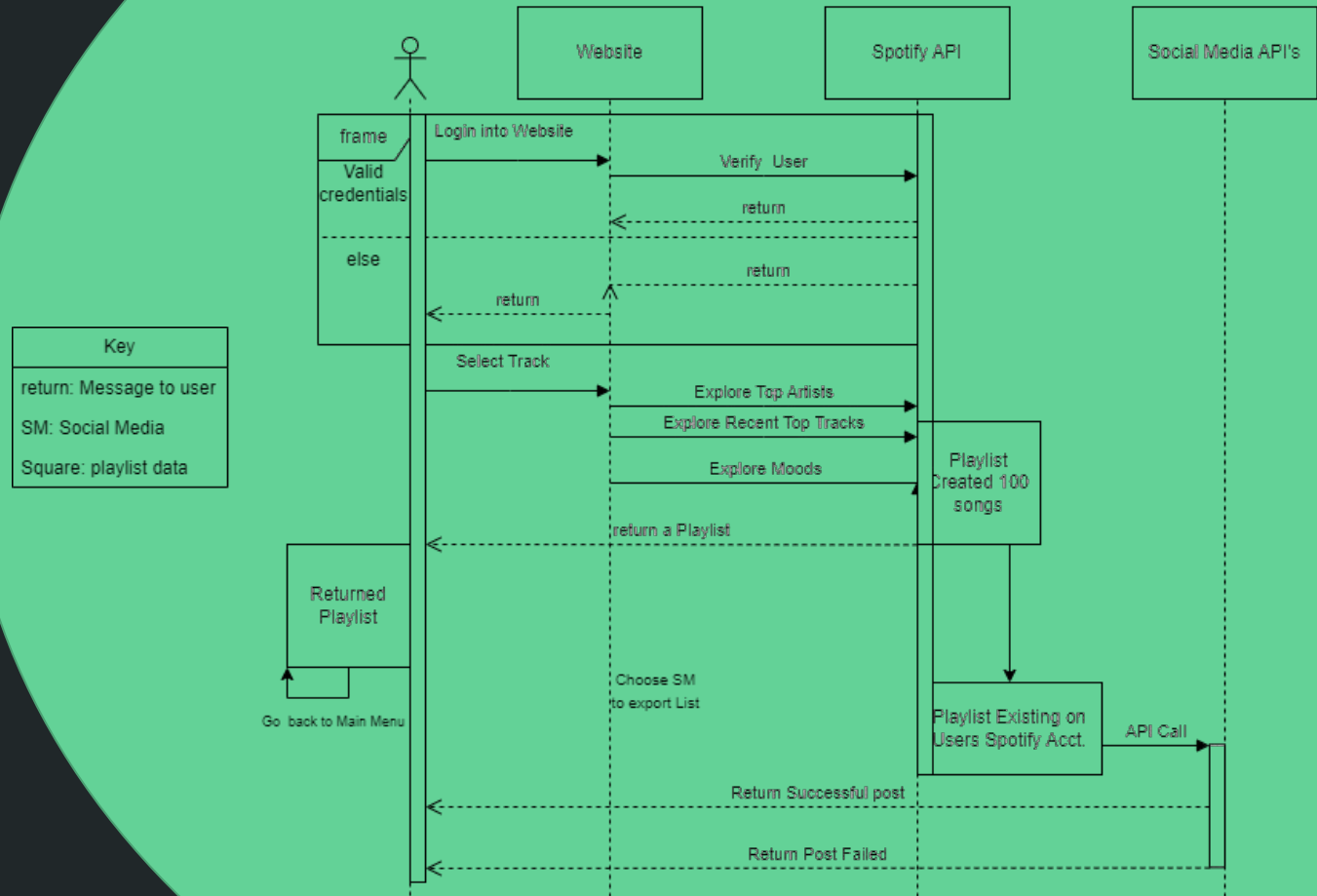
# Use Case Diagram



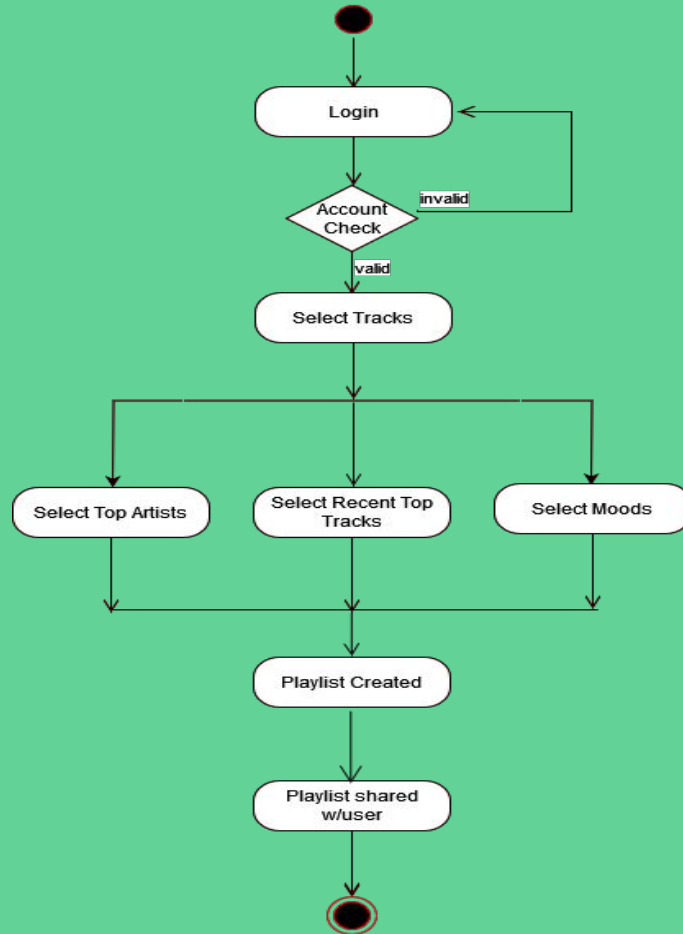
# Class Diagram



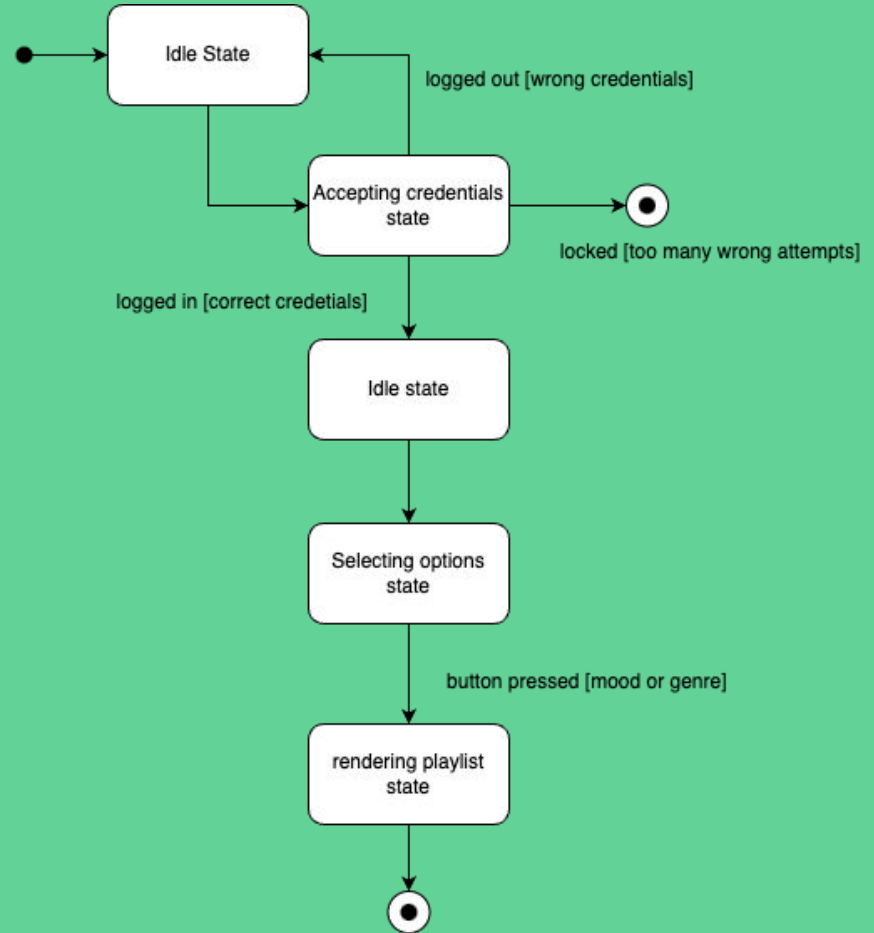
# Sequence Diagram



# Activity Diagram

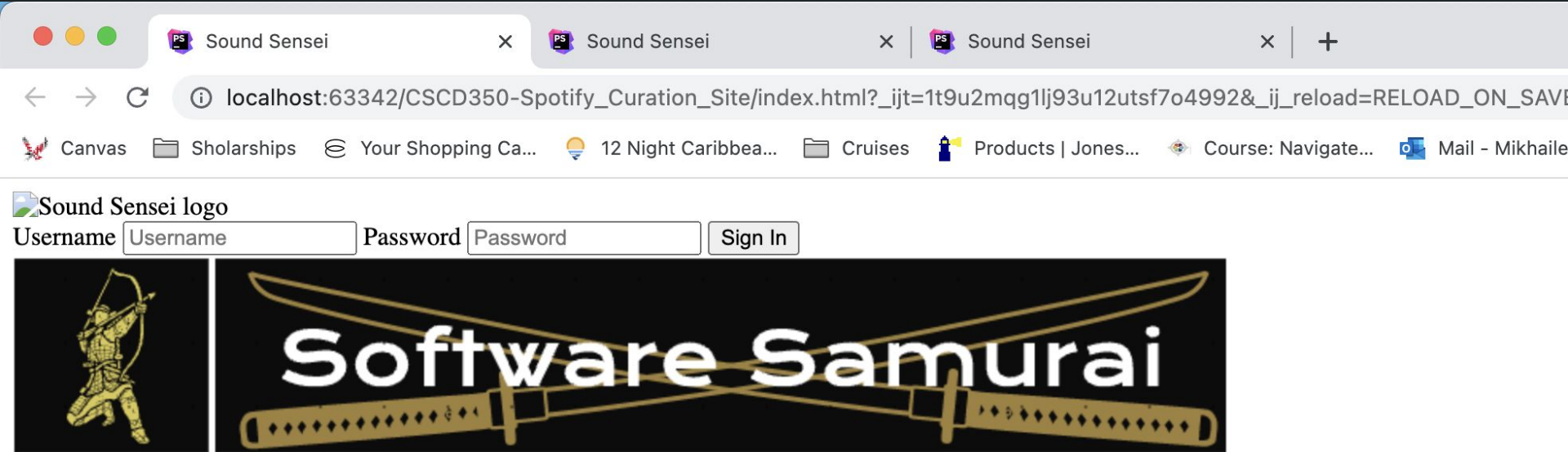


# State Chart Diagram

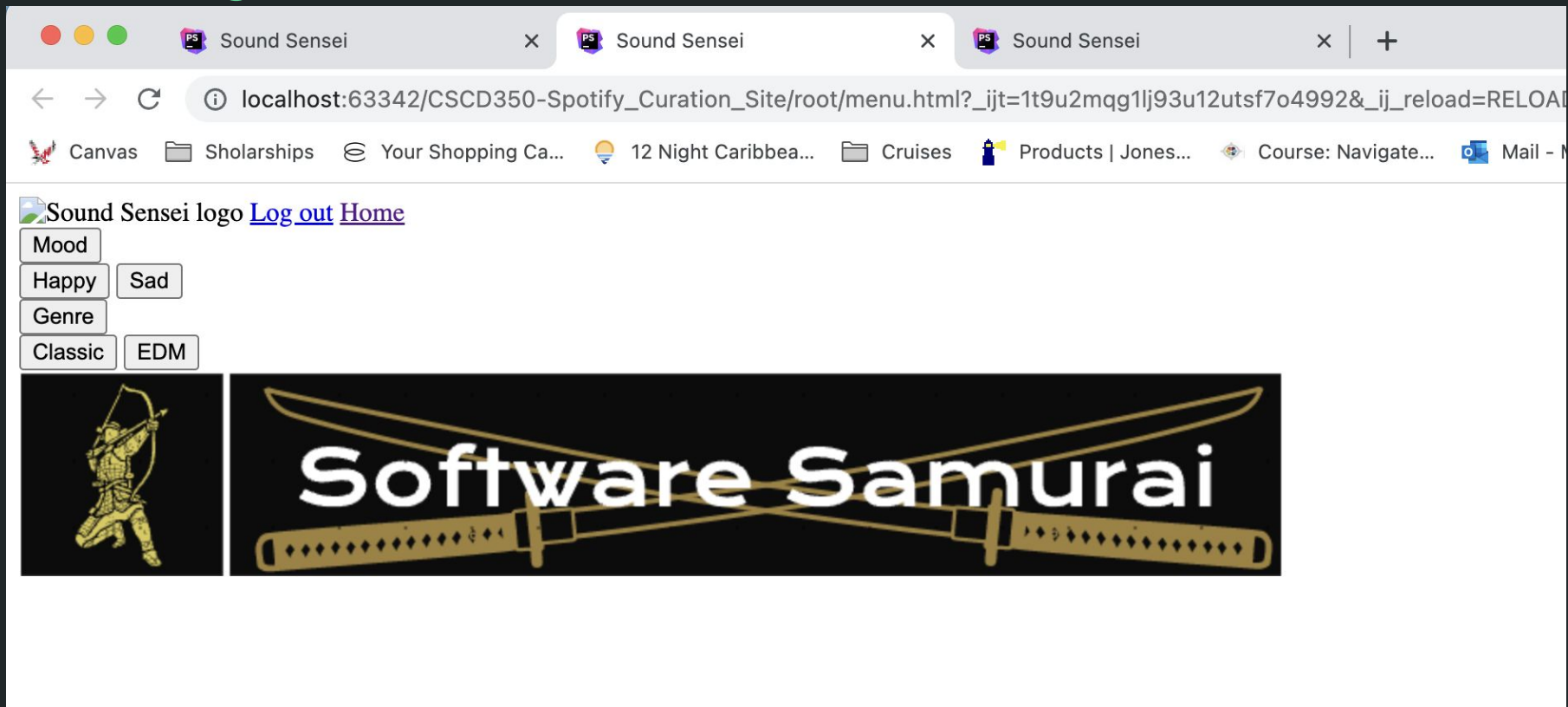




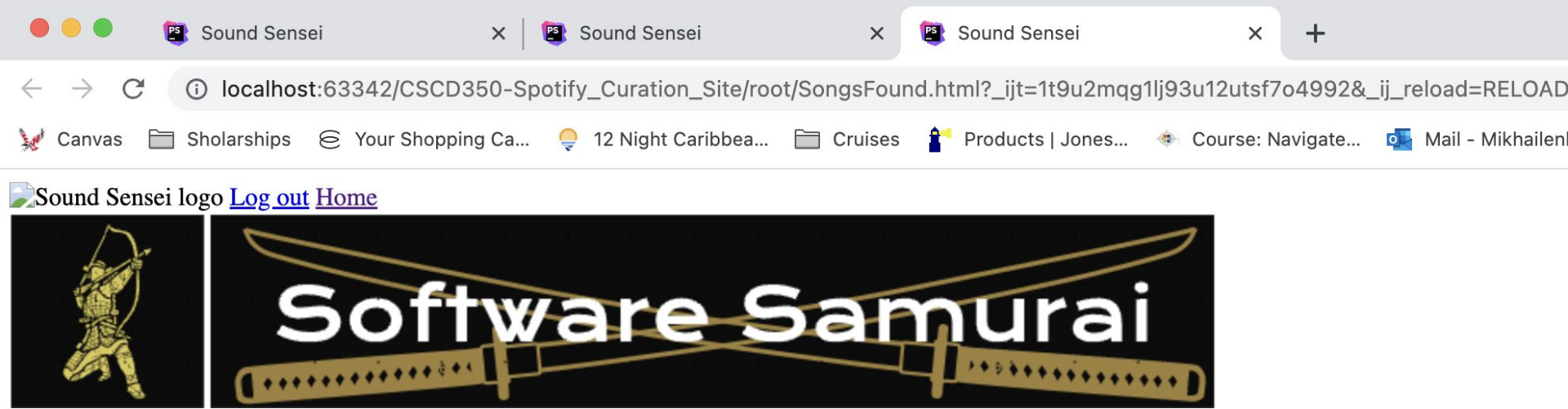
# Web Page Screenshots



# Web Page Screenshots



# Web Page Screenshots



```

2 //Creating a PKCE authorization flow with the creation of a code verifier. According to the PKCE
3 //standard, a code verifier is high-entropy cryptographic random string generator with
4 // a string between 43 and 128 characters
5 // Can contain letters, digits, underscores, periods
6 2 usages
7 function generateRandomString(length) :string {
8     let text :string = '';
9     let possible :string = 'ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0123456789';
10
11     for (let i :number = 0; i < length; i++){
12         text += possible.charAt(Math.floor( x: Math.random()*possible.length));
13     }
14     return text;
15 }
16
17 // generate value using SHA256 algorithm
18 const digest :ArrayBuffer = await window.crypto.subtle.digest( algorithm: 'SHA-256',data);
19
20 //Once code verifier has been generated, we must transform (hash) it using the SHA256 algorithm.
21 // This value will be sent within the user authorization request.
22 1 usage
23 async function generateCodeChallenge(codeVerifier) : Promise<string> {
24     1 usage
25     function base64encode(string) :string {
26         return btoa(String.fromCharCode(...new Uint8Array(string)))
27             .replace( searchValue: /\+/g, replaceValue: '-' )
28             .replace( searchValue: /\//g, replaceValue: '_' )
29             .replace( searchValue: /+=$/ , replaceValue: '');
30     }
31 }

```