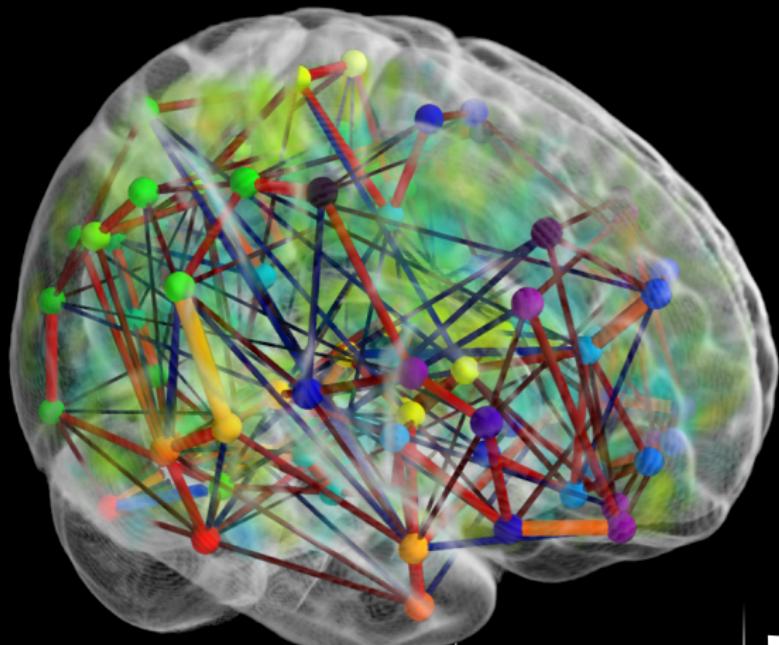


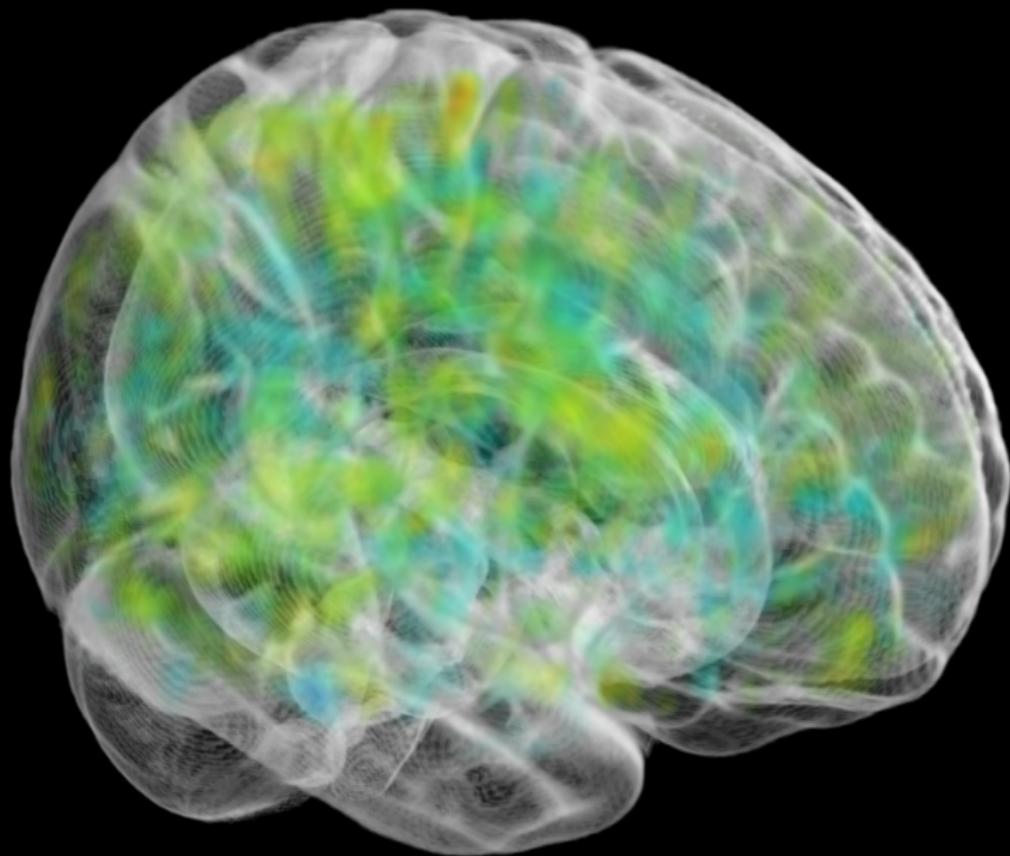
Modeling spontaneous brain activity in Python

Scientific progress and software challenges

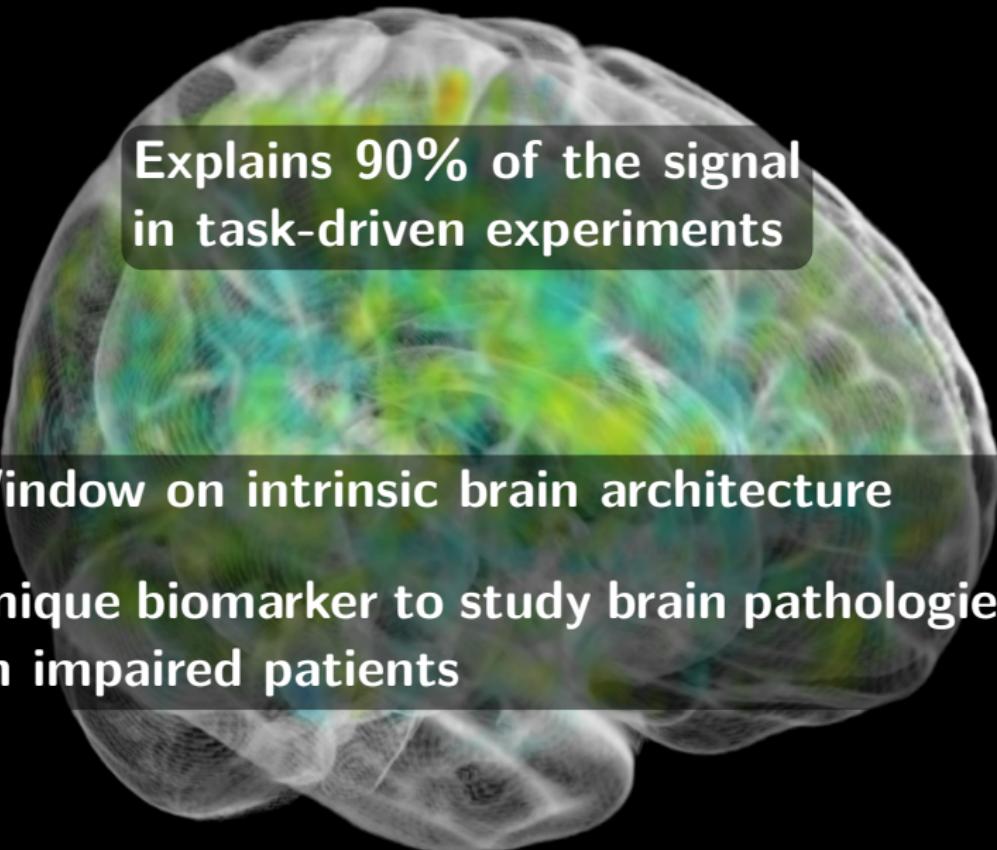
Gaël Varoquaux, INRIA and Neurospin



Spontaneous brain activity

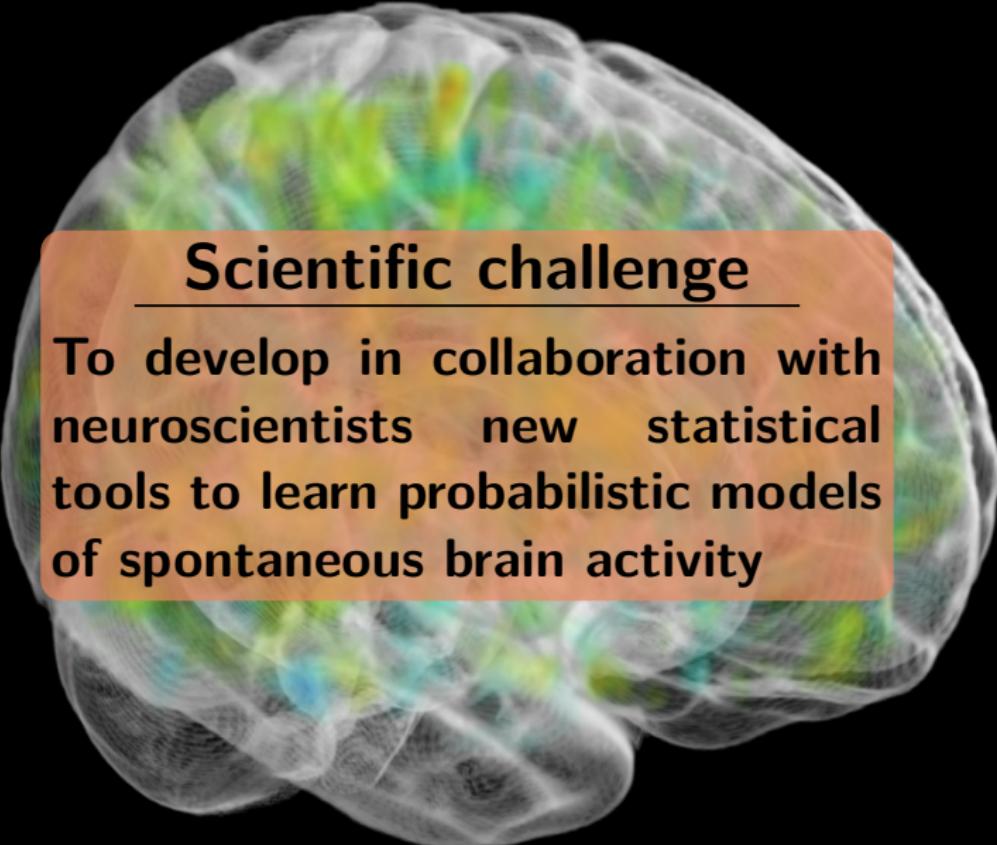


Why study spontaneous brain activity?



Explains 90% of the signal
in task-driven experiments

- Window on intrinsic brain architecture
- Unique biomarker to study brain pathologies on impaired patients

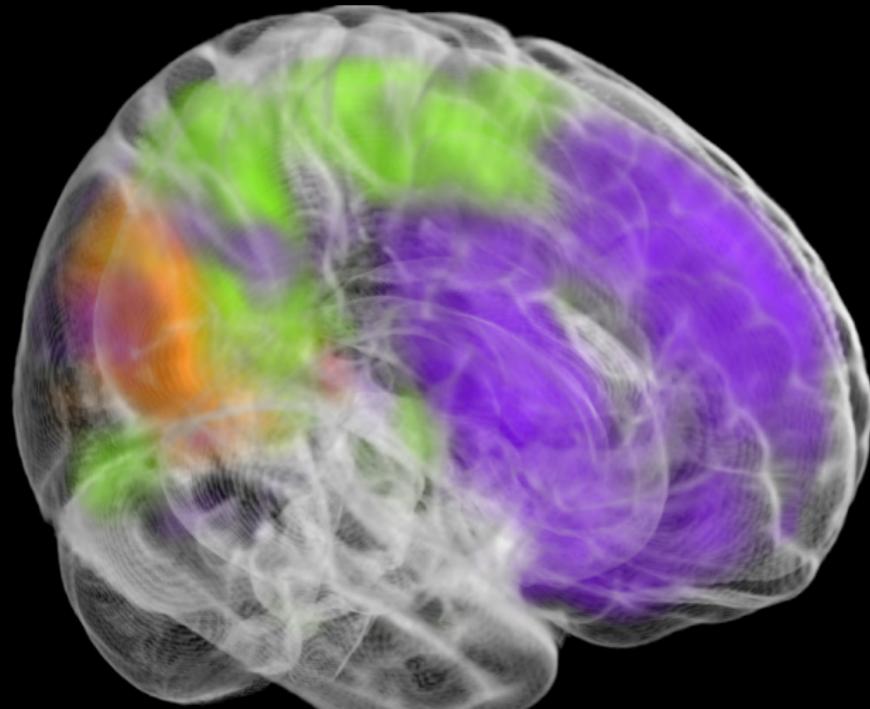


Scientific challenge

To develop in collaboration with neuroscientists new statistical tools to learn probabilistic models of spontaneous brain activity

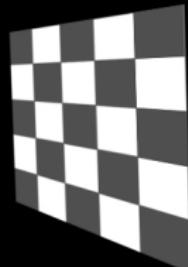
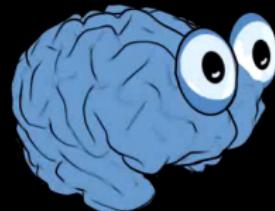
- 1 Spatial patterns of brain activity**
- 2 Beyond activation maps**
- 3 Inter-subject comparisons**
- 4 From models to software tools?**

1 Spatial patterns of brain activity



1 Conventional brain mapping

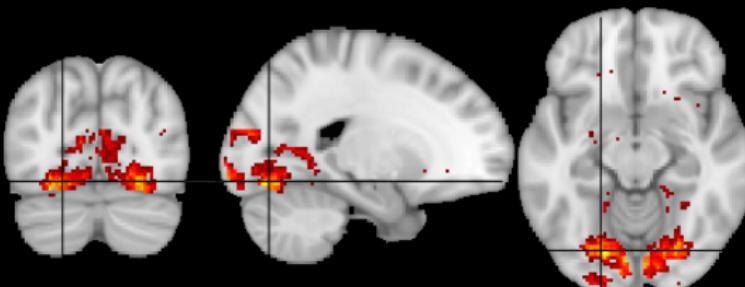
- Study of stimuli response



- Mass-univariate statistics:

for each voxel $\mathbf{X} = \boldsymbol{\beta}\mathbf{Y} + \mathbf{E}$

- Group inference: subject-variability model on $\boldsymbol{\beta}$



1 Conventional brain mapping – software

Nipy: **NeuroImaging in Python**

Berkeley, Stanford, Neurospin ...

Vision: Open code shared between labs

Progress: ■ Statistical models implemented 

■ API difficult to use 

■ Good Input/Output code 

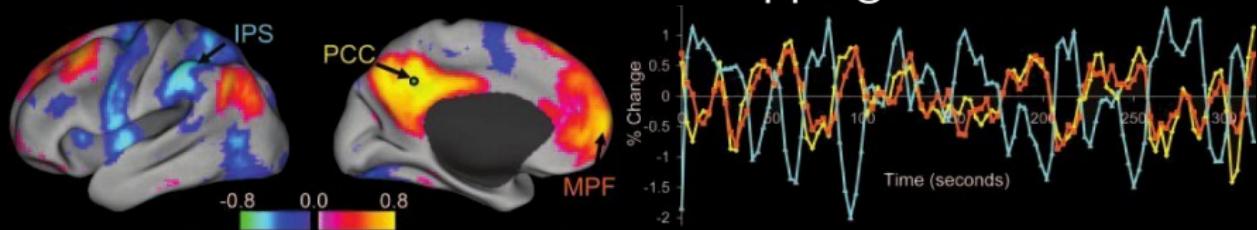
■ Preprocessing not implemented 

Roadblocks: ■ Different teams \Rightarrow different visions

■ Scientists can't justify time on "solved problems"

1 Spatial correlation maps of spontaneous activity

- Biswal 1995: strong correlation between activity in left and right motor cortex at rest
- Later: seed-based correlation mapping



The human brain is intrinsically organized into dynamic, anticorrelated functional networks (Fox 2005)

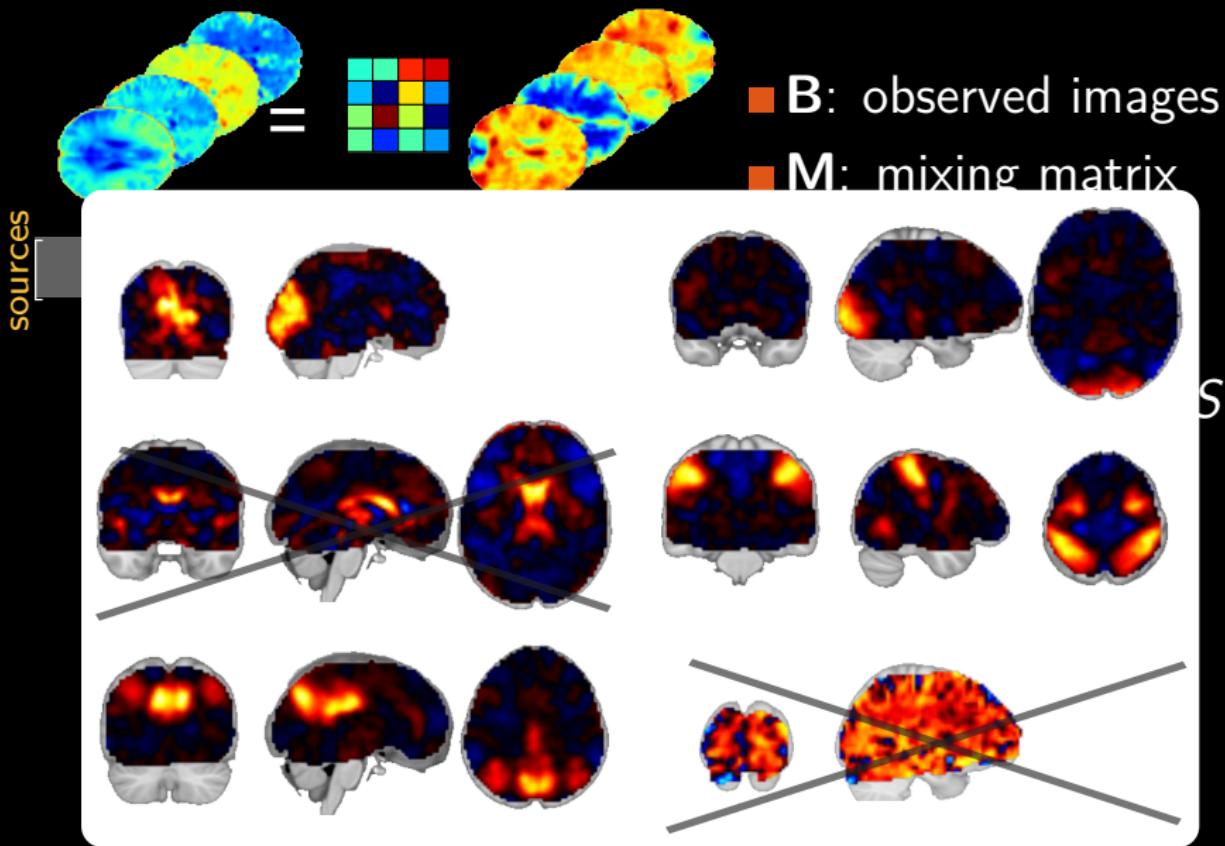
How many? How to choose seeds? 😞

1 Independent component analysis

B: observed images
M: mixing matrix
S: sources

- Minimize mutual information between patterns S .

1 Independent component analysis



1 Independent component analysis

$\text{sources} \begin{bmatrix} \text{voxels} \\ B \end{bmatrix} = \text{sources} \begin{bmatrix} M \end{bmatrix} \cdot \begin{bmatrix} \text{voxels} \\ S \end{bmatrix}$

- B: observed images
- M: mixing matrix
- S: sources

- Minimize mutual information between patterns S .

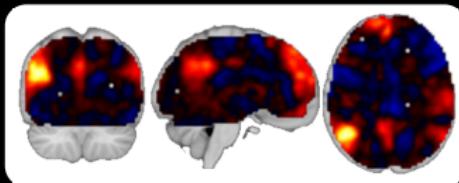
No noise model

⇒ Lack of reproducibility + Fits noise



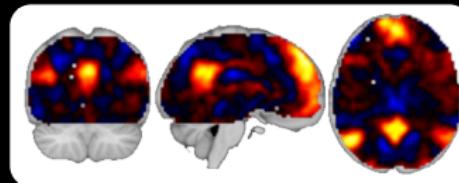
1 Model subject-to-subject variability

A₁



≠

A₂



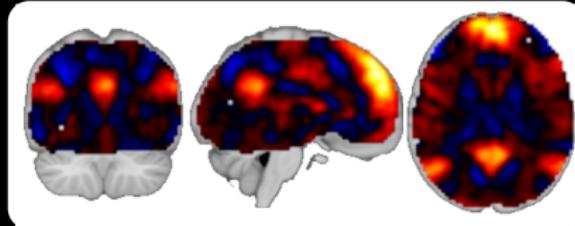
Multivariate random effects model:

$$\mathbf{Y}_s = \text{loadings} \times \mathbf{P}_s + \text{intra-subject noise} \quad \text{PCA}$$

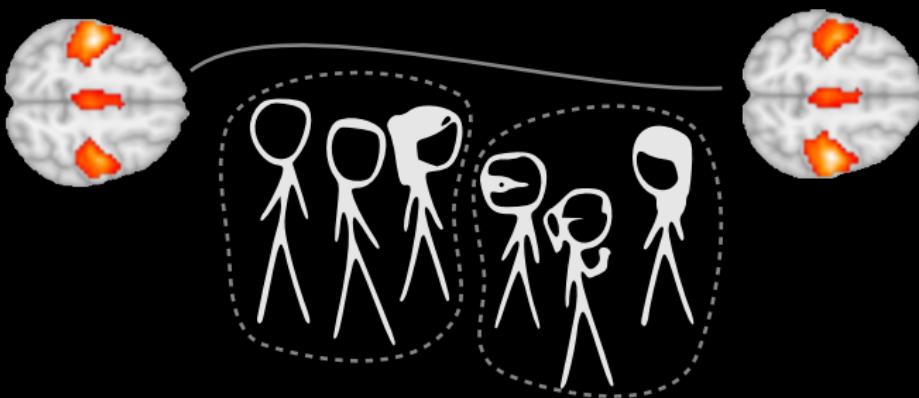
$$\{\mathbf{P}_s\} = \text{loadings} \times \mathbf{B} + \text{inter-subject variability} \quad \text{CCA}$$

$$\mathbf{B} = \mathbf{M} \times \mathbf{A} \quad \text{ICA}$$

⇒ Group-level networks



1 Model subject-to-subject variability



Reproducibility across random groups

	no CCA	CCA + ICA
Subspace	.36 (.02)	.71 (.01)
One-to-one	.36 (.02)	.72 (.05)

1 Efficient Python implementation (CanICA)

Problem to solve:

- (1) $\mathbf{Y}_s = \text{loadings} \times \mathbf{P}_s + \dots$ PCA: SVD
 - (2) $\{\mathbf{P}_s\} = \text{loadings} \times \mathbf{B} + \dots$ CCA: SVD
 - (3) $\mathbf{B} = \mathbf{M} \times \mathbf{A}$ ICA: iterations
- + Recomputed many times across random groups
-

Step 2 and 3: Small data size \Rightarrow not bottleneck

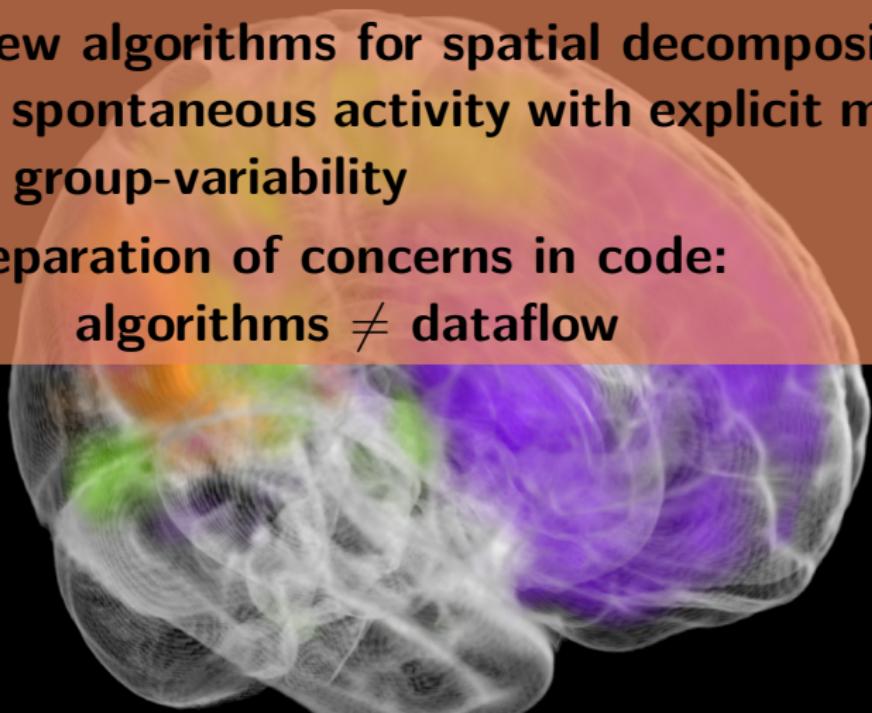
Step 1: ■ Independent problems per subject
 \Rightarrow Parallel runs and caching of the results

Joblib: Python functions as pipeline jobs

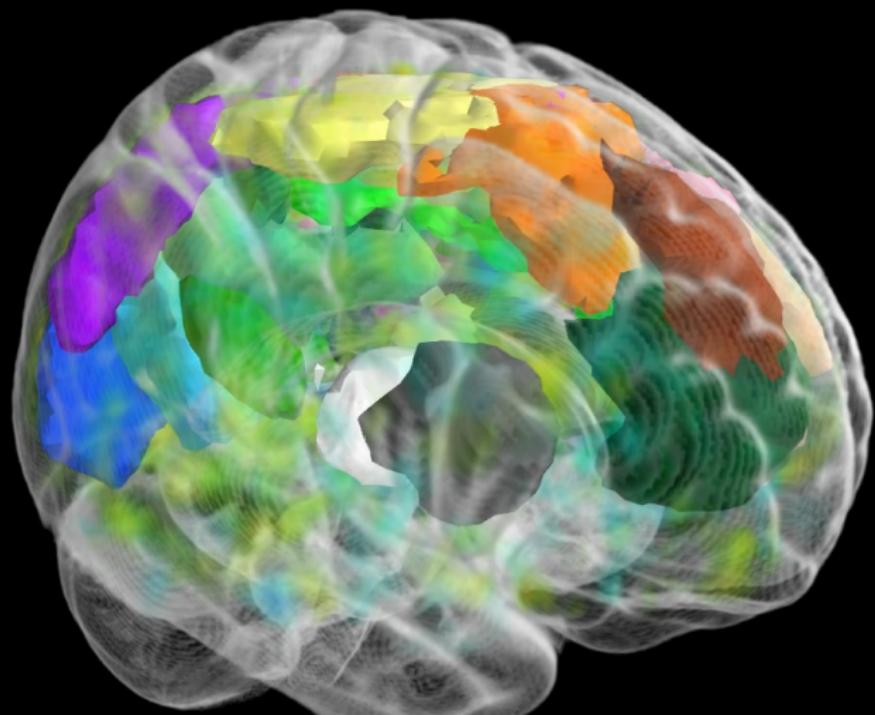
Goals: remove dataflow and persistence problems from algorithmic code

Spatial patterns of brain activity

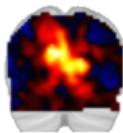
- New algorithms for spatial decomposition of spontaneous activity with explicit model of group-variability
- Separation of concerns in code:
algorithms \neq dataflow



2 Beyond activation maps



2 Segmenting sparse regions



$$\text{sources} \begin{bmatrix} \text{voxels} \\ B \end{bmatrix} = \text{sources} [M] \bullet \begin{bmatrix} \text{voxels} \\ S \end{bmatrix}$$

2 Segmenting sparse regions



$$\text{sources}[\text{voxels } B] = \text{sources}[M] \cdot [\text{voxels } S]$$

$$\text{sources}[\text{voxels } B] = \text{sources}[M] \cdot \left([\text{voxels } S] + [\text{voxels } Q] \right)$$

- Interesting sources S **sparse**

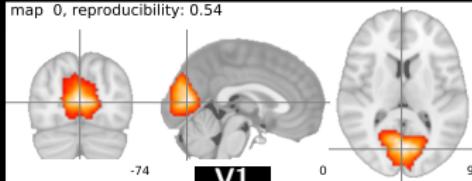
- Q : Gaussian noise

⇒ Null hypothesis: centered normal distribution.

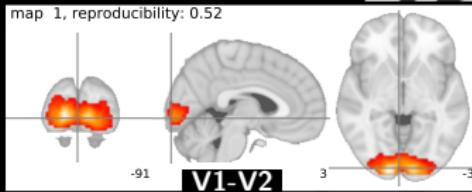
2 A full-brain parcellation

Visual system

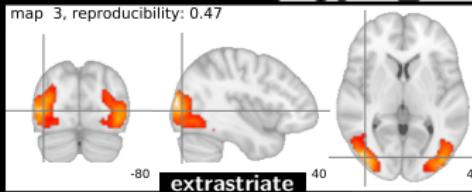
map 0, reproducibility: 0.54



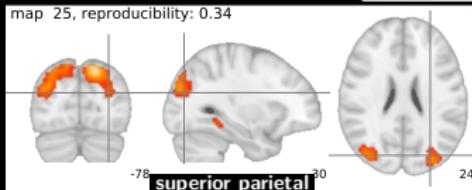
map 1, reproducibility: 0.52



map 3, reproducibility: 0.47



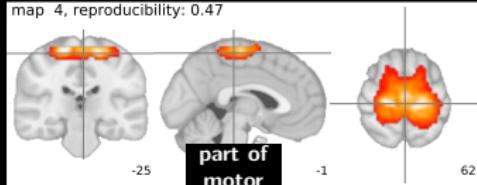
map 25, reproducibility: 0.34



2 A full-brain parcellation

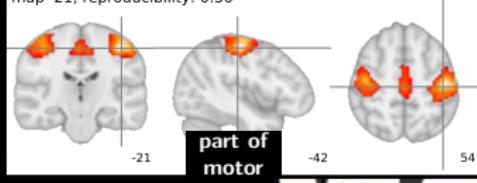
Motor system

map 4, reproducibility: 0.47



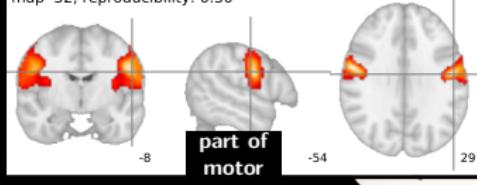
part of
motor

map 21, reproducibility: 0.36

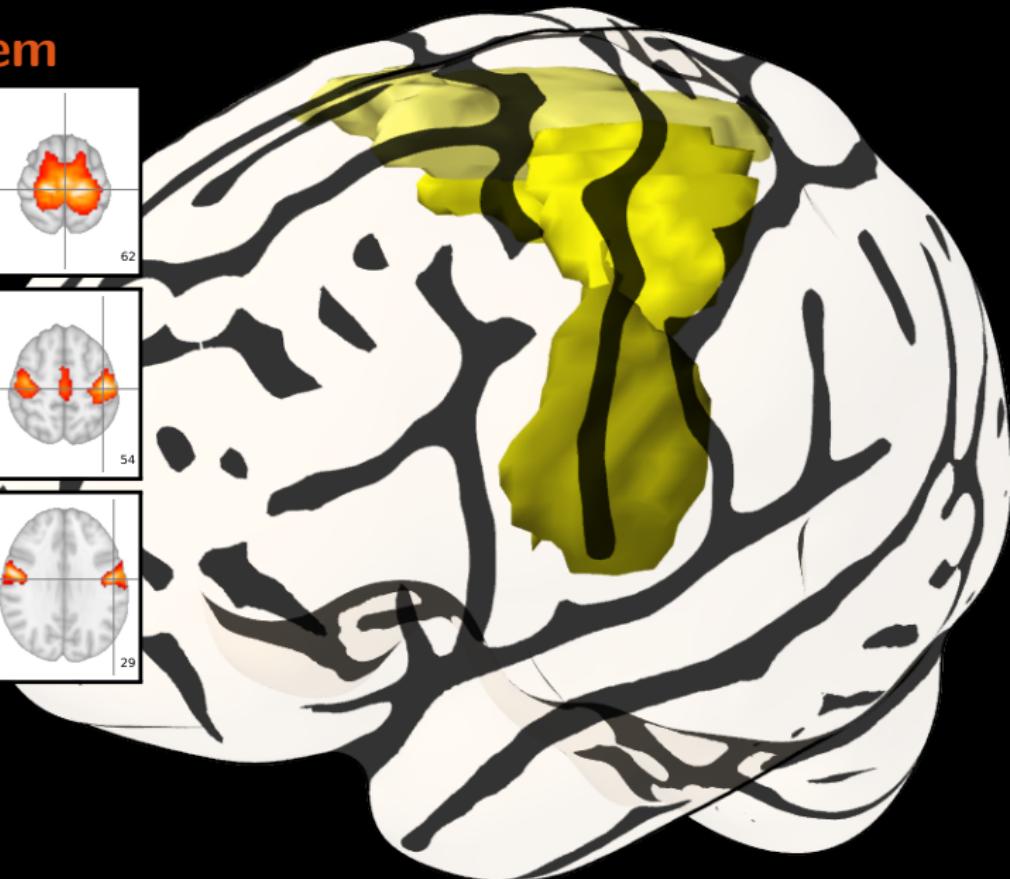


part of
motor

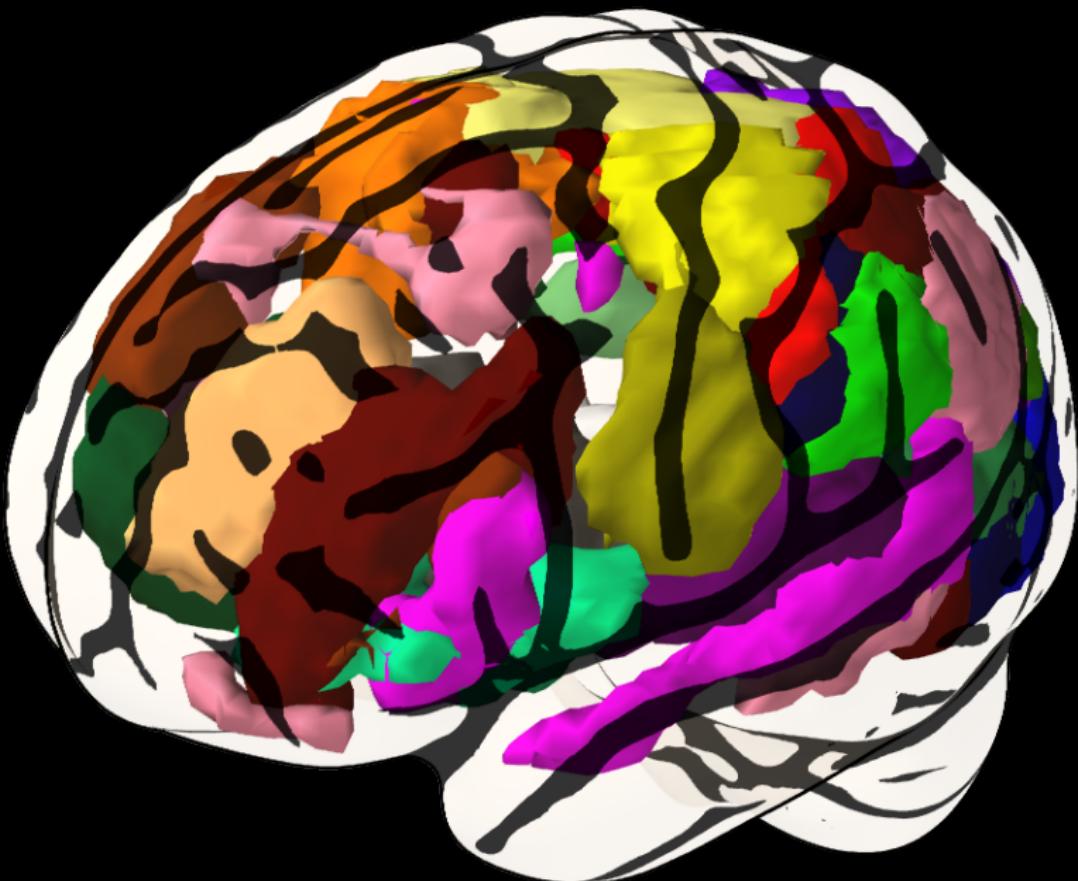
map 32, reproducibility: 0.30



part of
motor

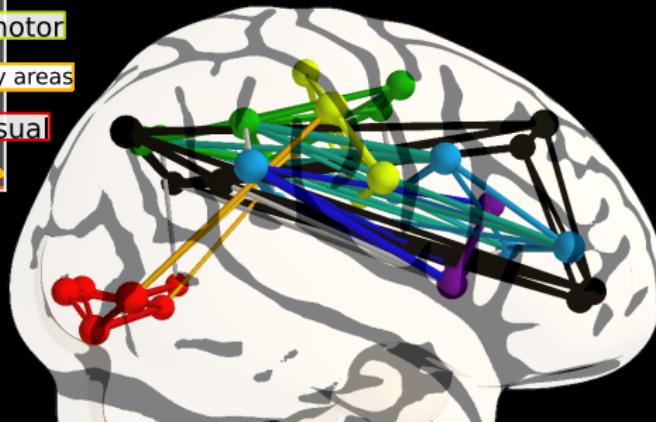
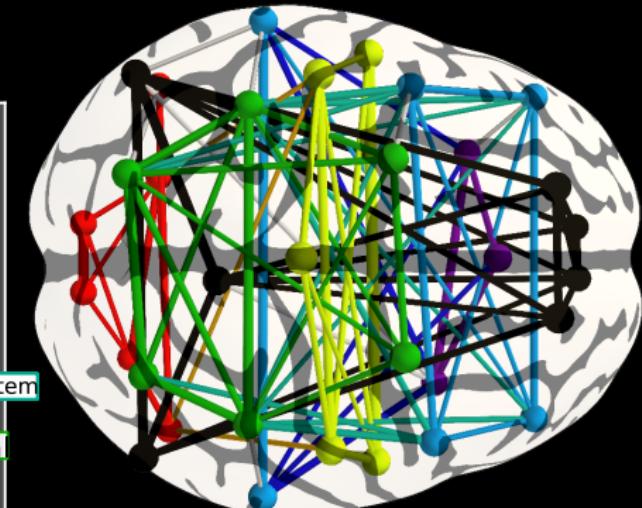
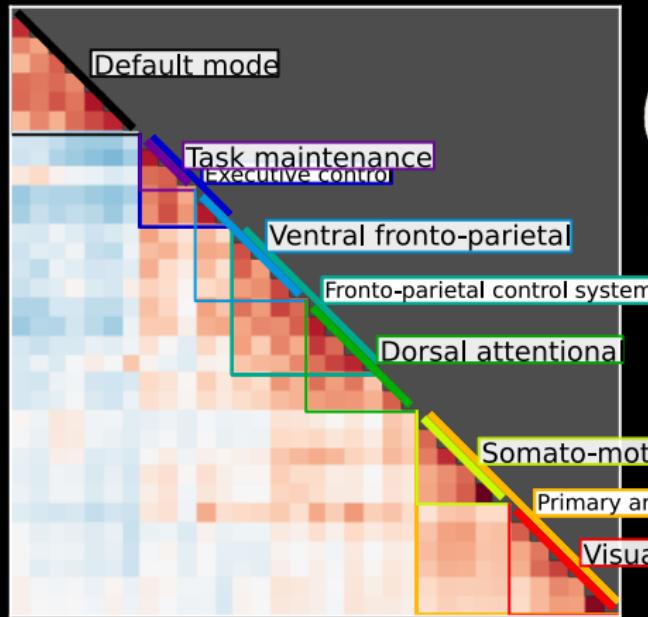


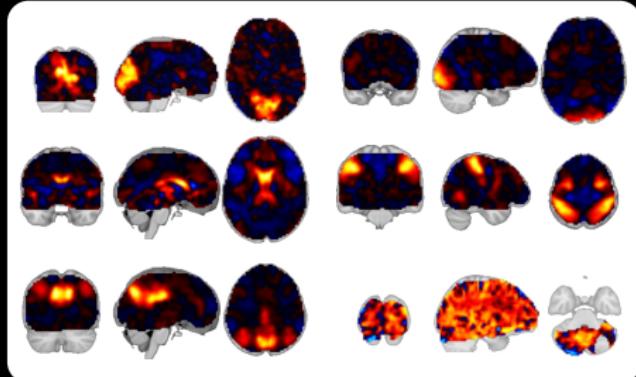
2 A full-brain parcellation



2 Between-regions connectivity

Correlation matrix Σ





Data



Visualization

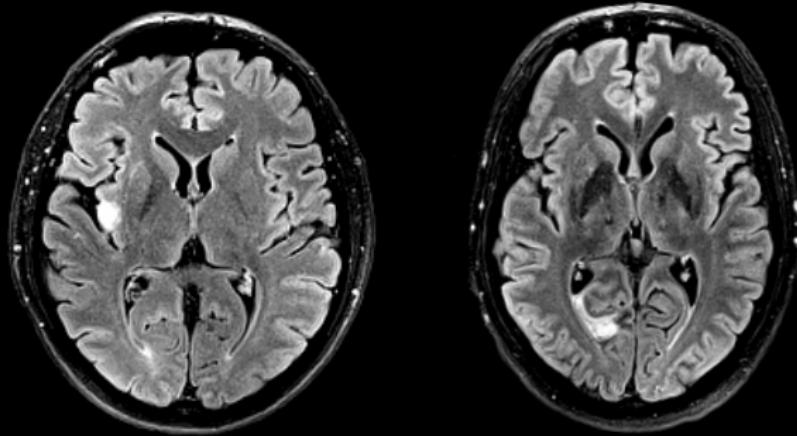
Change of representation

Understanding complex data requires interactive visualization with *high level concepts*

Mayavi:
Python 3D visualization



3 Inter-subject comparisons



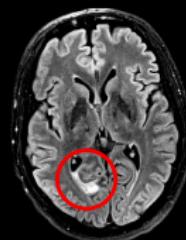
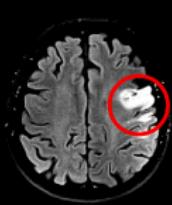
- Ischemic stroke:**
- Temporary interruption of blood flow
 - Affects 1 person out of 100 every year for people > 55 years
 - Causes focal lesions of varying consequences

motor deficiencies

language impairments

coma

...



How does brain reorganize after stroke?

Prognostic based on intrinsic brain activity?

3 Probabilistic covariance modeling

Probabilistic model of data

- Covariance = 2nd moment of observed data
⇒ Specifies a probability distribution

Test the likelihood of data in a covariance model

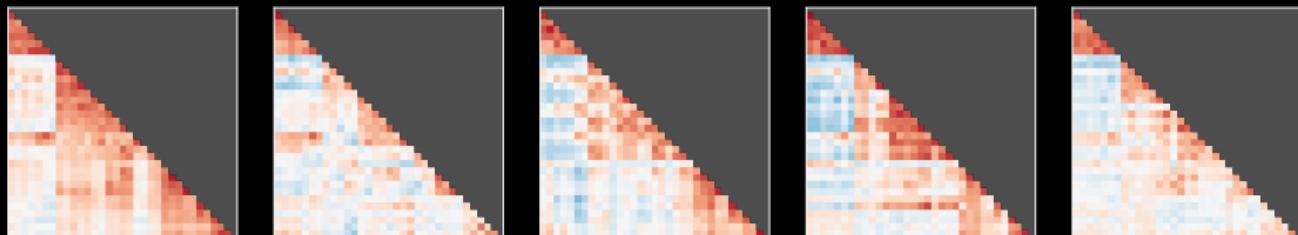
3 Probabilistic covariance modeling

Probabilistic model of data

- Covariance = 2nd moment of observed data
⇒ Specifies a probability distribution

Test the likelihood of data in a covariance model

Covariances variations in healthy population



Which one of the above has a large cortical lesion?

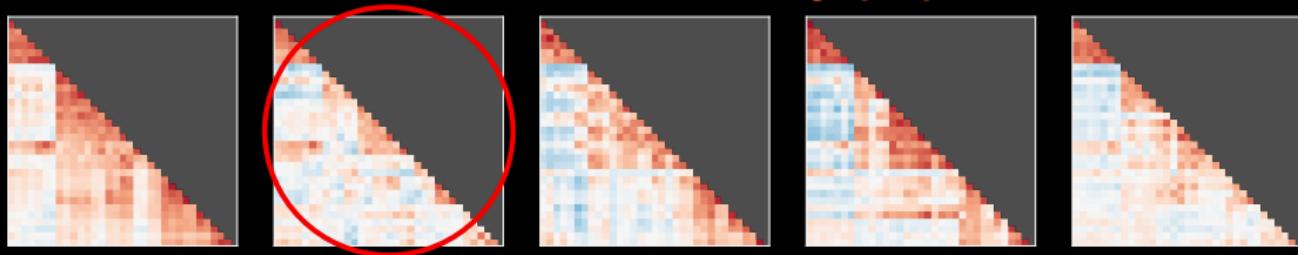
3 Probabilistic covariance modeling

Probabilistic model of data

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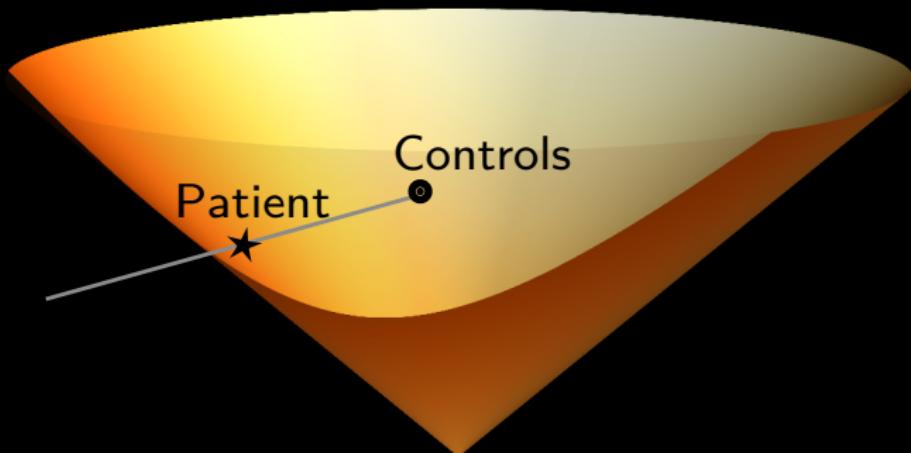
Test the likelihood of data in a covariance model

Covariances variations in healthy population

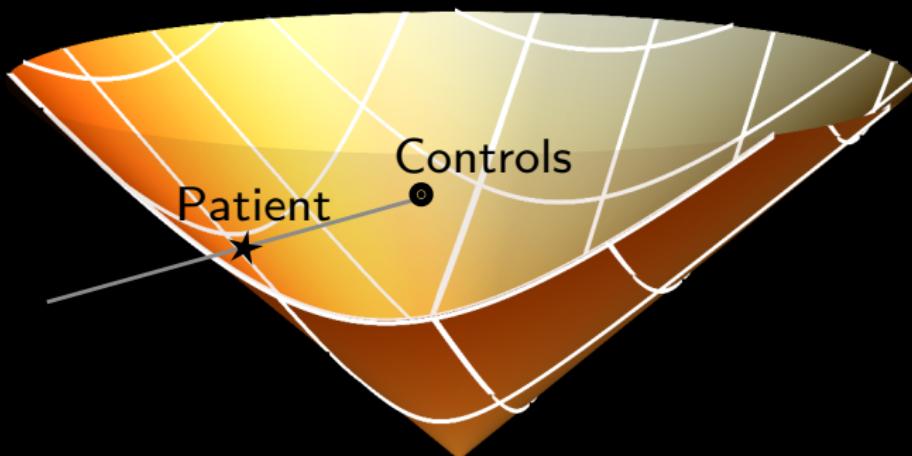


Which one of the above has a large cortical lesion?

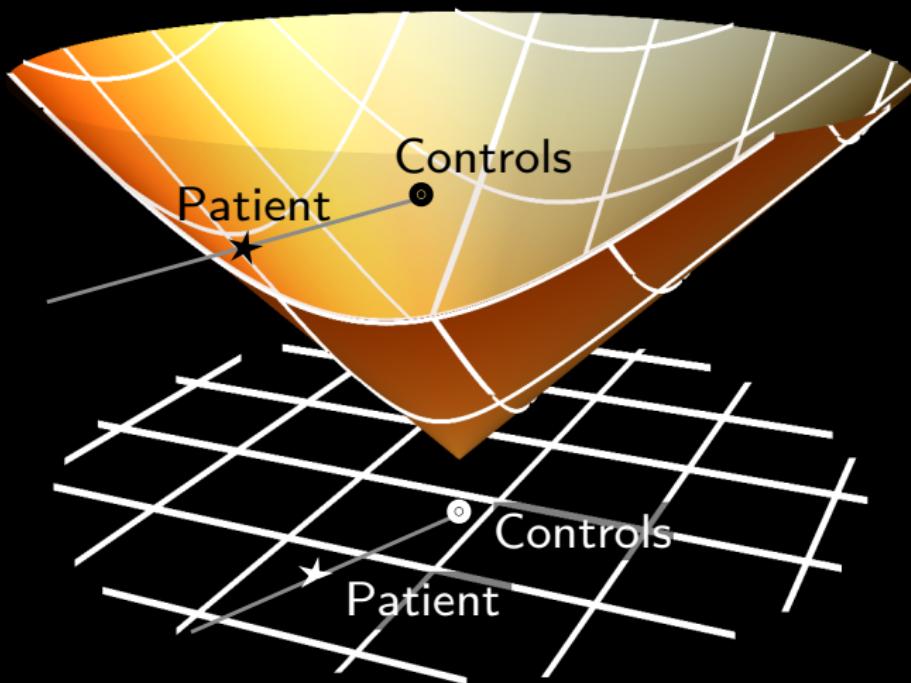
3 Modeling variability of covariance



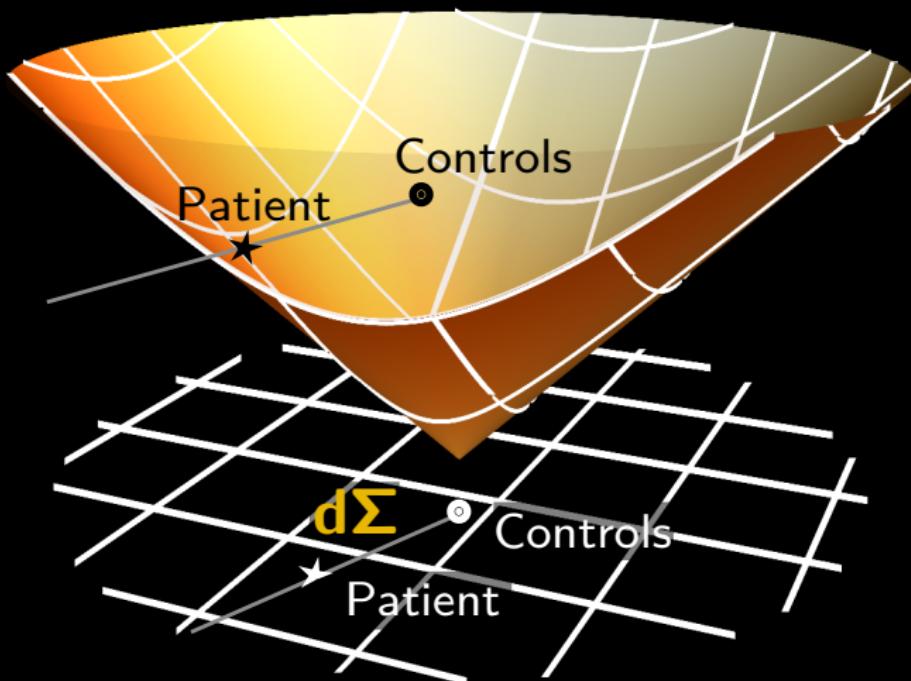
3 Modeling variability of covariance



3 Modeling variability of covariance

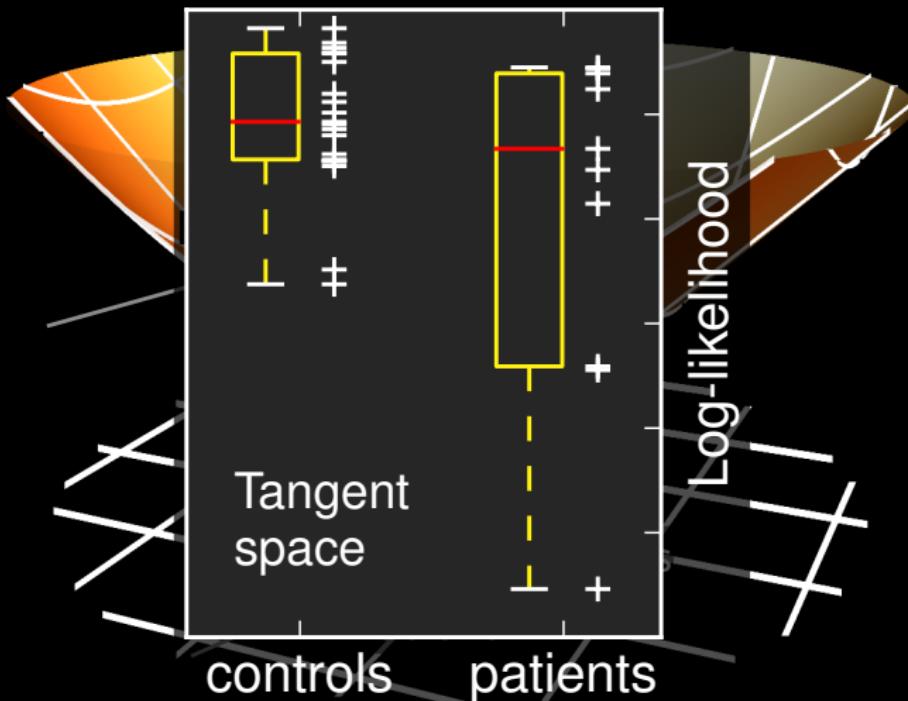


3 Modeling variability of covariance



$\mathcal{P}(d\Sigma)$: probability density in tangent space

3 Modeling variability of covariance



$\mathcal{P}(\mathbf{d}\Sigma)$: probability density in tangent space

3 Finding the cause of the difference

Between which regions is connectivity is modified?

Ill-posed problem

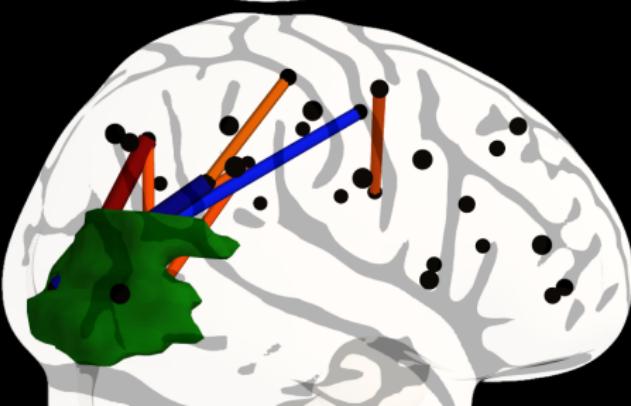
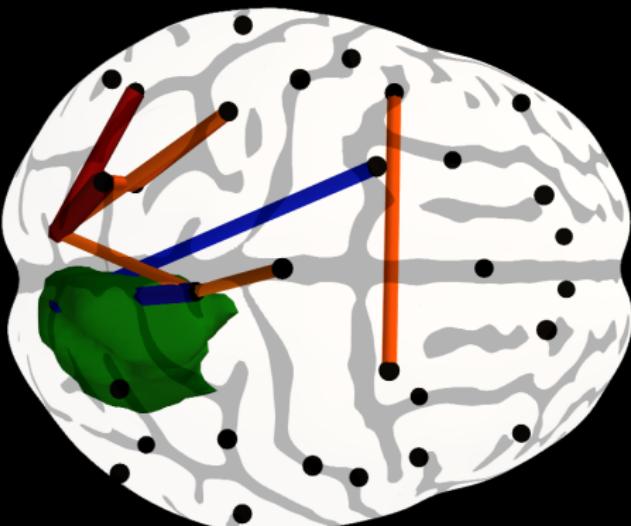
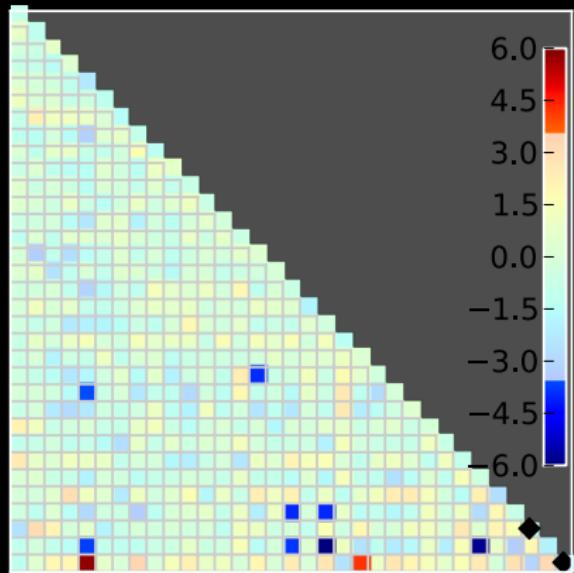
- Non-local effects

⇒ Many differences causes give the same observations

Our suggestion

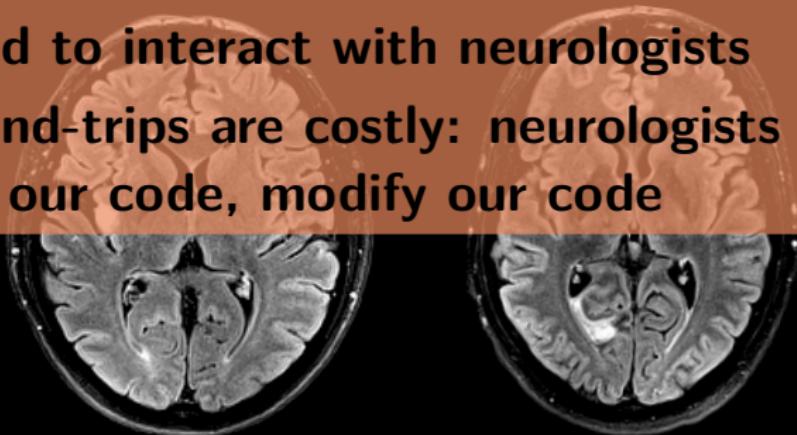
- Pair-wise partial correlations
- In tangent space: almost independent
- Draw random groups of healthy controls to tabulate their variability

3 Finding the cause of the difference



Research code in clinical settings

- Applications give rise to non-trivial mathematical problems
- Need to interact with neurologists
- Round-trips are costly: neurologists should use our code, modify our code



4 From models to software tools?

4 The hidden costs of releasing software

■ Gap from paper to software:

- Remove duplication Write documentation
- Make usable APIs Write tests Fix corner cases

Cost of code

Complexity scales as the square of project size

Woodfield 1979, *an experiment on unit increase in problem complexity*

Cost of users

- Backward compatibility
- Support for multiple installations and versions
- Bug reports, feature request, mailing list support

$$\text{Maintenance cost} \sim (\# \text{ lines})^2 \sqrt{\# \text{ users}}$$

4 Addressing the scientific software challenge

Better code

- High-level coding and abstractions
 - numpy arrays: abstract out memory and pointers
 - traits Model+View: hide dialogs and events
 - joblib: factor out persistence
- Common libraries
 - scipy, Mayavi, ...

Project management decisions

- 80/20 rule
- Not every research code should be released
- Focus on documentation and installation

4 Software as building blocks for new science

Segregated, functionally-specialized, packages

- Answer a specific problem
- Limit dependencies

Reusable projects

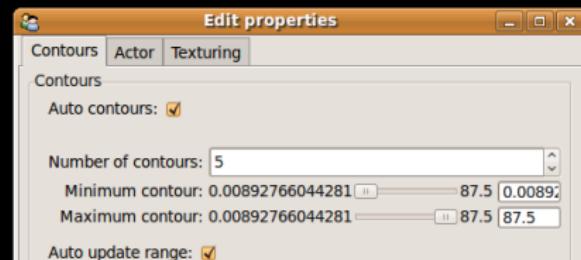
- Useful for a different purpose than the original one
- Libraries (no control of point of entry)
- Standard data structures
- Most often simple
- BSD licensed

4 Mayavi: making 3D visualization reusable

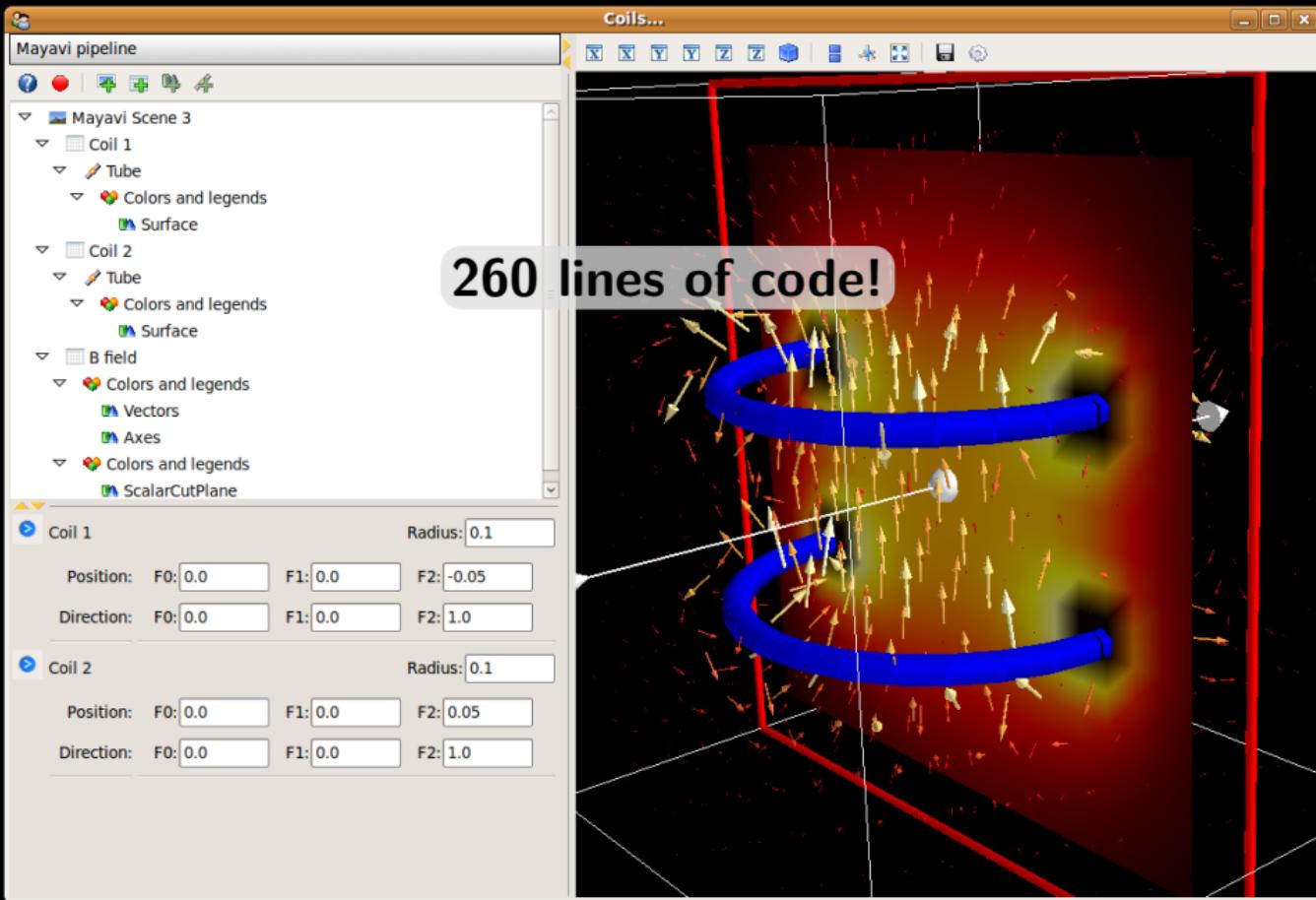
Pipelines: from data sources to visualization objects



- Simple API: `mlab.contour3d(x, y, z, data)`
- Building pipelines by function calls:
`mlab.pipeline.iso_surface(mlab.pipeline.contour(src))`
- GUI
+ automatic script generation



4 Mayavi: making 3D visualization reusable



4 Mayavi: making 3D visualization reusable

The screenshot shows the Mayavi pipeline interface. On the left, the "Mayavi pipeline" panel displays a tree structure of visual components: "Mayavi Scene 3" containing "Coil 1" (with "Tube", "Colors and legends", and "Surface"), "Coil 2" (with "Tube", "Colors and legends", and "Surface"), and "B field" (with "Colors and legends", "Vectors", "Axes", and "ScalarCutPlane"). Below this, two specific components are expanded: "Coil 1" and "Coil 2". Each coil component has "Position" and "Direction" traits with numerical inputs. The main window on the right shows a 3D plot titled "Coils...". It features a blue cylindrical "Coil 1" and a blue cylindrical "Coil 2" placed in a 3D space filled with red and yellow arrows representing a vector field. A large text box in the center of the plot area contains the following bullet points:

- All dialogs are components:
we expose our internals
- Visualizations included Traits view
- Easy update of data

A callout bubble also highlights the text "260 lines of code!".

4 joblib: not writing pipelines

Dataflow pipeline: *succession of processing steps executed on demand*

- joblib:
 - Lazy-revaluation
 - Persistence
 - Parallel processing
 - Logging

All with functions (seemingly)

4 joblib: not writing pipelines

```
>>> from joblib import Memory
>>> mem = Memory(cachedir='/tmp/joblib')
>>> import numpy as np
>>> a = np.vander(np.arange(3))
>>> square = mem.cache(np.square)
>>> b = square(a)
-----
[Memory] Calling square...
square(array([[0, 0, 1],
              [1, 1, 1],
              [4, 2, 1]]))
-----square - 0.0s, 0.0min

>>> c = square(a)
>>> # The above call did not trigger an evaluation
```

Towards Quantitative modeling of spontaneous brain activity

- Requires probabilistic models and state-the-art machine learning tools
- Algorithms and software development hand in hand with neurologists for applications
- Need a high-level stack of software tools general purpose with separation of concerns