VIBEWALK MAIN PROMPTS & EXPLANATION

1. This is the main prompt that we used to create the basic UI for your application called VibeWalk. We created a Google Doc with tabs where each member contributed individually to their assigned part of the vision for VibeWalk. We then merged each part into the following big prompt and refined it using chatGPT followed by Claude followed by v0. Bellow is the final result:

Trip Planning App UI Generation Prompt

App Overview

Create a comprehensive UI for a vibe-coded trip planning app that uses LLM to generate personalized travel itineraries. The app should feel like a soul-aligned ritual rather than a standard travel tool, emphasizing emotional awareness and intuitive design.

Core Components to Design

1. Pre-Departure Oracle (Onboarding Quiz)

Overall Design Philosophy:

- Frame as a mystical, soul-aligned ritual called "Pre-Departure Oracle" or "Journey Mirror"
- Use creative, philosophical, and soulful language throughout
- Implement game-like interactions with emoticons, tap-based choices, and animated transitions
- Include vibe-matched multimedia (visuals, images, audio) throughout the process
- Make the interface adapt dynamically based on personality + mood combinations

Question Flow Structure:

Step 1: Soul Archetype Discovery

- Question: "Which essence resonates with your soul's everyday rhythm?"
- Format: Single-choice with animated archetype cards
- Options with visual representations:
  - 🧘 **The Contemplative** - Calm & reflective
  - 🪄 **The Spark** - Energetic & outgoing
  - 🧠 **The Seeker** - Curious & thoughtful
  - 🎨 **The Creator** - Creative & whimsical
- Visual: Animated character representations for each archetype
- Interaction: Tap cards that glow and animate when selected

Step 2: Present Moment Witness

- Question: "What energy flows through you in this moment?"
- Format: Single-choice with mood-responsive interface colors
- Options with corresponding UI color schemes:
  - 😌 **Flowing** - Relaxed and easygoing (soft blues/greens)
  - 😵 **Seeking Refuge** - Stressed and need a break (warm oranges/reds)
  - 😵‍💫 **Craving Spark** - Bored, need excitement (vibrant purples/yellows)
  - 🧠 **Diving Deep** - Reflective or introspective (deep purples/grays)
- Visual: Background and interface elements shift to match selected mood
- Audio: Subtle ambient sounds that match the selected mood

Step 3: Journey Philosophy

- Question: "How does your spirit prefer to dance with the unknown?"
- Format: Single-choice with philosophical descriptions
- Options:
  - **The Architect** - Well-planned and detailed
  - **The Wanderer** - Spontaneous and open
  - **The Harmonizer** - Balanced mix of both
- Visual: Abstract animated patterns representing each philosophy

Step 4: Emotional Intention

- Question: "Should this journey honor your current energy or transform it?"
- Format: Single-choice with dynamic visual feedback
- Options:
  - **Honor** - Match current mood
  - **Transform** - Shift current mood
  - **Discover** - I'm not sure yet
- Visual: Interactive energy flow animations showing mood matching vs. transformation

Step 5: Soul Destinations

- Question: "Which realms call to your spirit?"
- Format: Multiple-choice with category cards
- Options with visual icons:
  - 🏞️ Natural landscapes
  - 🏛️ Cultural & historical wonders

- 🎢 Entertainment & adventure
- 🍜 Culinary experiences
- 🕯️ Spiritual retreats & festivals
- 📚 Educational experiences
- ✨ Other hidden gems
- Visual: Expandable cards with representative imagery
- Interaction: Multi-select with visual selection indicators

Step 6: Practical Foundations

- Presented as "Grounding Your Vision in Reality"
- Format: Progressive disclosure with contextual questions
- Dynamic logic: Questions adapt based on previous answers
- Include:
  - Budget range (slider with visual feedback)
  - Transportation preferences (visual mode selection)
  - Weather sensitivity (toggle with seasonal imagery)
  - Duration (calendar-style picker)
  - Companions (relationship mapping interface)
  - Safety considerations (automated based on destination)

Completion Ritual:

- Generate a personalized "Journey Blueprint" with:
  - Mood-matched poetic quote
  - Visual summary of all selections
  - Animated transition to map interface
  - Achievement badge for completing the oracle

2. Interactive Map Interface

Core Map Design:

- Google Maps-style base with mood-tinted overlay
- Animated pin drops with personality-matched colors
- Ambient glow effects reflecting trip's emotional tone
- Day-based color coding for location flags with numbers

Interaction Modes:

View Mode:

- Single tap on location pin:
  - Highlights entire day's route
  - Side panel shows visiting order list
  - Option buttons for:
    - 🚗 Transport (costs, time estimates)
    - 💰 Location costs (tickets, tours)
    - ☕ Nearby options (restaurants, activities)

- Long press on location pin:
  - Highlights individual location
  - Pop-up menu with:
    - ℹ️ Info (reviews, photos, details)
    - ✅ Visited (mark as completed)
    - 🗑️ Delete (with confirmation popup)

Edit Mode:

- Drag-and-drop reordering of locations
- Real-time route and cost updates
- Confirmation prompts for major changes
- Auto-save new drafts (max 1000 versions)
- Toggle between map view and list view

Draft Management:

- Version history sidebar
- Visual comparison tool for different versions
- One-click reversion to previous versions
- Publishing confirmation before exit

3. Dynamic Modification System

Mood-Based Modification Popup:

- Triggered when user wants to change plans
- Quick mood check-in interface
- Contextual suggestions based on current state
- Fallback to custom prompt input
- Animated transitions between modification options

4. Sharing Interface

Share Modal Design:

- Live preview of trip map at top
- Mood-styled visual elements
- Animated pin drops and trails
- Two sharing options:

QR Code Sharing:

- Animated QR code generation
- Dynamic ring styled in trip's mood palette
- Downloadable with trip branding

Link Sharing:

- Branded, shortened URL
- One-tap copy to clipboard
- Direct share to messaging apps (WhatsApp, iMessage, Telegram)

Privacy Controls:

- Intuitive slide toggles
- Granular visibility settings:
    - Hide private locations
    - Obscure sensitive details
    - Control note visibility
- Visual indicators for privacy levels

Recipient Experience:

- No-login required access
- Preserved mood visuals and animations
- Trip header with title, destination, creator info
- Collapsible legend panel with:
    - Pin numbers and colors
    - Place names and categories
    - Mood tags and descriptions
- "Save to My Vibe Maps" option for registered users

5. Gamification & Rewards System

Achievement Badges:

- First landmark visit
- Mood transformation completion
- Trip sharing milestones
- Oracle completion
- Adventure variety badges

Progress Tracking:

- Visual progress bars
- Milestone celebrations
- Personalized achievement notifications

6. Post-Trip Feedback System

Feedback Collection:

- Gentle, optional prompts
- Mood change verification
- Experience quality assessment
- Suggestions for improvement
- Skip option always available

Learning Integration:

- Store user preferences
- Improve future recommendations
- Personalized experience evolution
- Behavioral pattern recognition

Technical UI Requirements

Responsive Design

- Mobile-first approach
- Tablet and desktop adaptations
- Touch-optimized interactions
- Gesture-based navigation

Performance

- Smooth animations (60fps)
- Lazy loading for images
- Efficient map rendering
- Quick response times

Accessibility

- High contrast options
- Screen reader compatibility
- Keyboard navigation
- Font size adjustments

Visual Design System

- Mood-responsive color palettes
- Consistent typography hierarchy
- Animated micro-interactions
- Personality-matched visual elements
- Ambient audio integration

User Flow Summary

1. **Welcome & Oracle** → Soul-aligned onboarding experience
2. **Journey Generation** → LLM creates personalized itinerary
3. **Map Exploration** → Interactive planning and modification
4. **Version Management** → Draft saving and comparison
5. **Sharing & Collaboration** → Seamless social features
6. **Experience Tracking** → Gamified progress and achievements
7. **Feedback & Learning** → Continuous personalization improvement

Key Design Principles

- **Emotional Intelligence**: Every interaction should feel emotionally aware
- **Intuitive Navigation**: Minimize cognitive load, maximize delight
- **Personalization**: Adapt to user's personality and mood throughout
- **Collaborative Spirit**: Enable seamless sharing and group planning
- **Continuous Learning**: Improve recommendations through user feedback
- **Gamified Engagement**: Encourage exploration through achievements
- **Accessibility First**: Ensure inclusive design for all users

Implementation Notes

Create a cohesive visual language that adapts to user personality and mood combinations. Use micro-animations to provide feedback and guide user attention. Implement progressive disclosure to avoid overwhelming users while maintaining depth of functionality. Ensure all interactive elements have clear visual feedback and state changes.

2. The result was a pretty impressive looking basic UI with no backend functionality (yet). We tweaked it in the following way:

Main Chat Development Prompts from Vibego Project

1. Initial Project Setup Prompt

"I need an open AI SDK implementation where the different options in the pages selected by the user are all saved and then a prompt is created in a structure that includes the variables saved and also the goal would be to generate an itinerary in the form of a json and display that result so that I see it in the terminal. Display the prompts constructed and the result in the terminal"

2. UI and Navigation Structure Prompt

"An important note about the UI. It looks weird when the journey is generated and it has like a weird square in the middle could you match everything in the structure in terms of organization and position so that it is responsive and user friendly? Also there is a serious navigation issue between the pages. I would like the first introductory page to be the first page then the users can login/signup and after that they can start creating journeys, navigate (back button added to the quiz section to make it navigatable) and also after creating a journey they go ahead and create a ew one and they will go back to the quiz from the start.

Also they navigate and see their saved previous journeys and they can click on the saved element and they will be in a page that has just like it is the itinerary and the map view. Please be clean in your approaches and methodological"

3. Header UI Enhancement Prompt

"The header is not clear in terms of colour it is not user friendly. Can you change that?"

4. Navigation Visibility Prompt

"Also I cannot see a tab in the header or section where I can see previous saved journeys?? IS that normal? Please fix that"

5. Save Journey Modal Improvement Prompt

"When saving a journey I get a localhost message which is not for the production demo I believe I need a nice modal that appears and takes care of that in a times 2sec appearance can that be improved?"

6. Enhanced Journey Cards Styling Prompt

"So now some stylistic related remarks that could be linked to a deeper context. in the journeys I would like the flag of the destinations country to be displayed as the emoji in the saved trips if possible. Also I believe the archetype is some sort of result we get from the quiz before the journey right? So how about you extract that and display it instead of "unknown archetype" also instead of quotes in the journeys cards summary how about a summary of each of the itineraries saved based on the feel and quiz results linked to that journey? Wouldn't that be more interesting to display?"

7. Delete Journey Functionality Prompt

"In the my journeys pages, there should also be a button on each saved journey for deleting the saved journey from there. Implement that mechanism. When the delete is clicked it is removed from the list"

8. Visual Enhancement for Itinerary Cards Prompt

"Ok for the itinerary tab the cards and sections for the journey look a bit boring don't you think? Lets make them more exciting by having some animated coloring from each day based on the activities and locations if possible. I just want the style and look to be user friendly and fun while reflecting the deep "quest" as you can see throughout the app"

9. Completion Functionality Restoration Prompt

"The functionality of completed and uncompleted as well as that link from the itinerary to the map view that adapts to the ones that are remaining has been disregarded/ Also from a UI standpoint can you make the cards of the itinerary in a table instead of a long one line list format if possible with all the necessary user experience enhancement elements in mind"

10. Saved Journey Data Flow Fix Prompt

"Oh there is an issue!! After saving the journey then selecting it from the saved journey space the click triggers loading AI journey but the journey that was saved is supposed to be already stored there and the click will just trigger it is not working in the same flow I expect. When a saved journey is clicked no AI calls should happen only direct towards the stored information and make it look like a proper one ok?"

11. Persistent Completion State Enhancement Prompt

"Perfect. But When I click on the my journeys tab, and select a saved journey it will take me to a setup that is not the same as the one that we get when the user has just gotten an itinerary from the AI with a completion rate, animations, and all. I would like every journey saved to have those element and when it is saved, the state for the completion and everything changes is also save accordingly and each journey should have a total completion on it that is also displayed on the saved journey summary how about that"

12. UI Cleanup Prompt

"Can you get rid of download itinerary button? No need for it.

Now that we were happy with our UI we proceeded to adding backend-like features.

3. The map is of course an integral part of VibeWalk. Here are a couple of prompts used to integrate Google Maps into the app using Google Cloud APIs

1. Getting to know the implementation

"Are you able to take a look at all of my code? I would like to integrate a google map instead of the dud-map in journey-map.tsx. give me a rundown on how you think this can be done."

2. Acquiring API Keys and .env file

I've got the API key and i made a env file in the root called .env.local to contain it. what now?

3. Making the coordinate responses fit the UI and generate map pins based on returned coordinates for AI-recommended places. Responses needed to match our json-file

The google maps does appear so well done. I am wondering how to go about actually generating a suitable itinerary for the journey based on the quiz answers and the location that the user gives. I have a test json file that I will pass to you. give me some ideas and tell me about inconsistencies or questions that you find.

```
{
 "journey_blueprint": {
   "title": "Mystic Harmony in Istanbul",
   "day_by_day_itinerary": [
    {
      "day": 1,
      "theme": "Arrival & Spiritual Grounding",
      "locations": [
       {
         "name": "Suleymaniye Mosque",
```

```json
      "category": "🕯️ Spiritual retreats",

      "vibe": "Reflective",

      "coordinates": { "lat": 41.0165, "lng": 28.9631 },

      "transport": "Tram",

      "cost_estimate": "Free",

      "visited": false

    },

    {

      "name": "Pierre Loti Hill Café",

      "category": "🍜 Culinary",

      "vibe": "Calm",

      "coordinates": { "lat": 41.0532, "lng": 28.9364 },

      "transport": "Cable Car",

      "cost_estimate": "€5"

    }

  ]

},

{

  "day": 2,

  "theme": "Seeking History's Echo",

  "locations": [

    {

      "name": "Hagia Sophia",

      "category": "🏛️ Cultural",

      "vibe": "Awe",

      "coordinates": { "lat": 41.0086, "lng": 28.9802 },

      "transport": "Walk",

      "cost_estimate": "€10"

    },

    {

      "name": "Basilica Cistern",
```

```
      "category": "🏛 Cultural",

      "vibe": "Mystical",

      "coordinates": { "lat": 41.0084, "lng": 28.9779 },

      "transport": "Walk",

      "cost_estimate": "€8"

    }

  ]

},

{

  "day": 3,

  "theme": "Tastes & Tales",

  "locations": [

    {

      "name": "Kadikoy Food Market",

      "category": "🍜 Culinary",

      "vibe": "Playful",

      "coordinates": { "lat": 40.9890, "lng": 29.0274 },

      "transport": "Ferry",

      "cost_estimate": "€15"

    },

    {

      "name": "Whirling Dervish Ceremony",

      "category": "🕯 Spiritual",

      "vibe": "Transcendent",

      "coordinates": { "lat": 41.0370, "lng": 28.9771 },

      "transport": "Metro",

      "cost_estimate": "€20"

    }

  ]

},

{
```

```json
      "day": 4,
      "theme": "The Soul's Meander",
      "locations": [
        {
          "name": "Fener-Balat Walking Tour",
          "category": "🏛 Cultural",
          "vibe": "Curious",
          "coordinates": { "lat": 41.0352, "lng": 28.9496 },
          "transport": "Walk",
          "cost_estimate": "Free"
        },
        {
          "name": "Turkish Hammam Experience",
          "category": "🕯 Spiritual",
          "vibe": "Relaxing",
          "coordinates": { "lat": 41.0083, "lng": 28.9784 },
          "transport": "Taxi",
          "cost_estimate": "€30"
        }
      ]
    },
    {
      "day": 5,
      "theme": "Return & Reflection",
      "locations": [
        {
          "name": "Galata Tower Panorama",
          "category": "🏛 Cultural",
          "vibe": "Gratitude",
          "coordinates": { "lat": 41.0256, "lng": 28.9744 },
          "transport": "Walk",
```

```
      "cost_estimate": "€5"

    },

    {

      "name": "Sunset Bosphorus Cruise",

      "category": " 🕯 Spiritual",

      "vibe": "Flowing",

      "coordinates": { "lat": 41.0390, "lng": 29.0020 },

      "transport": "Boat",

      "cost_estimate": "€25"

    }

    ]

  }

  ]

}

}
```

4. We decided to implement login and authentication to increase user experience.

Authentication Flow Prompts for Vibego Project

1. Initial Authentication Setup Prompt
"Set up a complete Firebase authentication system with email/password and optional Google login. Include login, signup, logout, and password reset flows. Use React with hooks, Firebase Auth, and environment variables for config. Forms should have validation, error handling, and match the app's visual style."

2. Route Protection & Session Prompt

"Now make sure the entire app is gated by auth. No user can access any page unless logged in. Unauthenticated users should be redirected to /auth/login. Also, enable persistent login so that users remain signed in between sessions."

3. Oracle Ritual Integration Prompt
"Once logged in, users take the 'Oracle Ritual' (a quiz). Save their answers as a soulProfile in Firestore linked to their UID. If they already have a soulProfile, skip the quiz and go straight to the journey creation screen."

4. Logout Behavior Prompt
"Improve logout flow — when a user logs out from any page, clear their session and immediately redirect to the login screen. No delay, no ghost sessions."

5. Final Polish Prompt
"Add clean loading states throughout the auth process. Use React context for managing auth state globally. Code should be modular, well-commented, and match the mystical UI vibe of Vibego."

These are our main prompts. Thanks for reading!