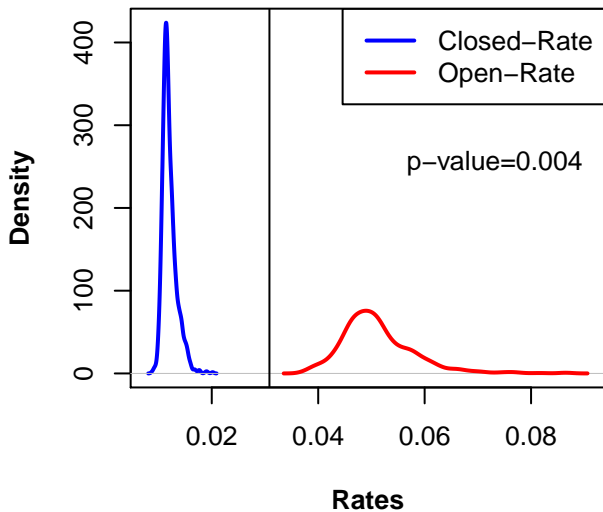


Interval.final



Interval.finalFULL

