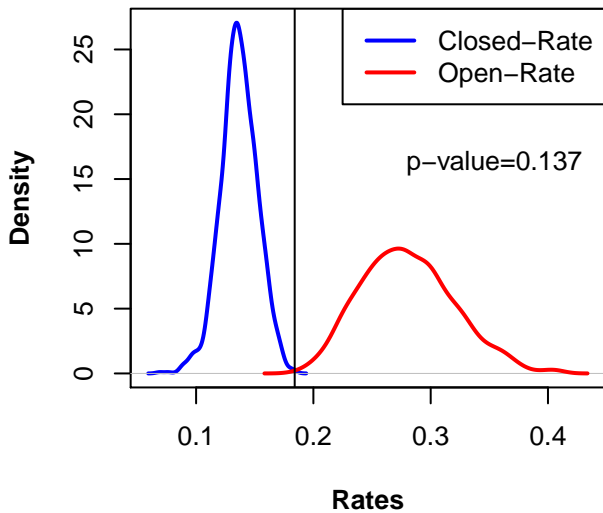


Song.rep.max



Song.rep.maxFULL

