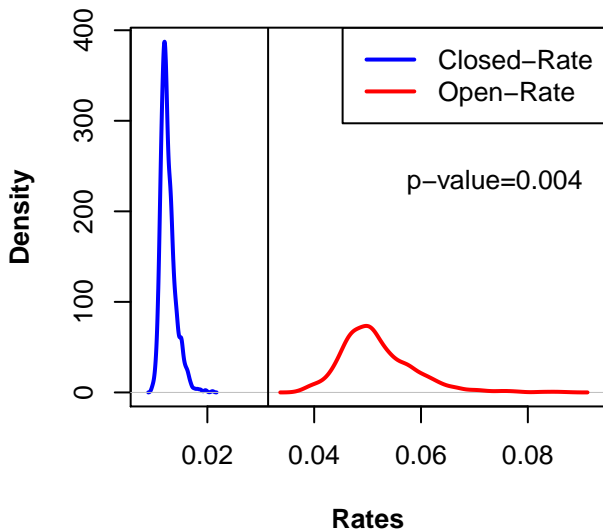


Interval.max



Interval.maxFULL

