

ANTS Image Registration

- Image Normalization software package built on the ITK framework

Linear Registration:

Overview:

1. Transformation models – kernels used to regularize image
2. Similarity (correspondence) measures – matching objects together based on how “similar they are to each other”
3. Optimization – fastest way to register images (optimal transformations needed for registration)

Linear Transformations:

- Rigid or Affine Transformations
 - o Rigid (translation, rotation)
 - o Affine (translation, rotation, scale, shear)
- These linear transformations within ANTS are optimized with
 - o MSQ - mean squared difference (I believe our current pipeline is using this method)
 - o MI – mutual information
 - o Similarity metrics are optimized with respect to a translation, rotation, shear, or scale
 - This successive optimization for each part of the linear transformation allows for control over degrees of freedom

Similarity Metrics for Linear Transformations:

1. Mean Squared Distance – self-explanatory – the object closest to the original is registered (current method in our pipeline)
2. Mutual Information (<http://people.csail.mit.edu/sw/papers/IJCV-97.pdf>)
 - a. Intensity based – compare intensity patterns in images
 - i. Doesn't look at image features such as points, lines, and contours.
 - ii. Compares via correlation metrics?
 - iii. Based off of pixel intensities
 - b. Pros: more robust than normal correlation (paper did not specify what was normal)
 - c. Compares similarity based off of entropy of pixels (grayness)

Pseudocode:

Algorithm: ANTS Linear Registration Pseudocode

Input: Fixed image, moving image, similarity metric (MSQ or MI)

Output: Moving image after registration to fixed image

1. similarity = calculateSimilarityMetric(similarity metric, fixed image, moving image)	Compare images to see how similar they are.
2. image = moving image	
3. while similarity not MAX:	Optimize similarity between images
4. image = alignCenters(fixed image, image)	Translation movement to align object centers.
5. similarity = calculateSimilarityMetric(similarity metric, fixed image, image)	
6. endWhile	
7. while similarity not MAX:	
8. image = alignOrientation(fixed image, image)	Rigid body transform to match orientation of objects.
9. similarity = calculateSimilarityMetric(similarity metric, fixed image, image)	
10. endWhile	
11. while similarity not MAX:	
12. image = scale(fixed image, image)	scale fixed image to match moving image.
13. similarity = calculateSimilarityMetric(similarity metric, fixed image, image)	
14. endWhile	
15. while similarity not MAX:	
16. image = affine(fixed image, image)	Linearly match objects as close as possible using affine transformations
17. similarity = calculateSimilarityMetric(similarity metric, fixed image, image)	
18. endWhile	
119. return image	

Note: The (**while** similarity **not** MAX) is actually gradient descent on a function based off of the similarity metric (MSQ or MI) of the two images.