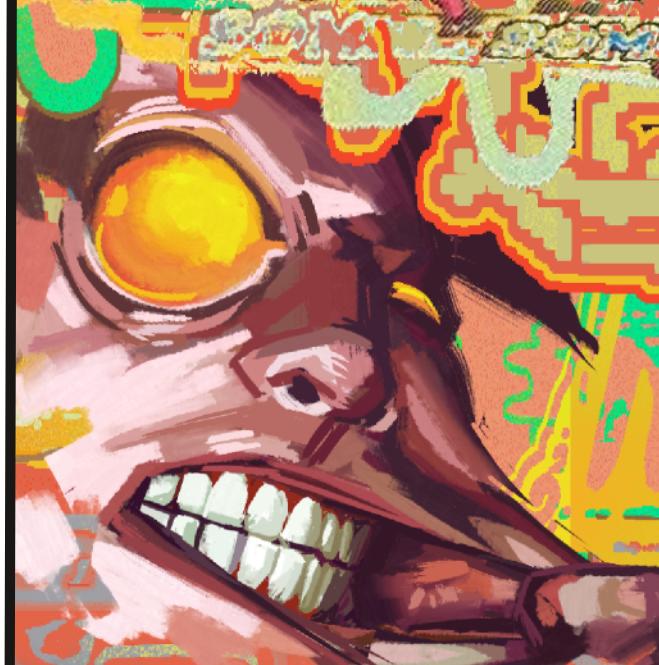




please hire me!
cal.neurotoxin@gmail.com



[b|ank]

THE STRUCTURE OF THIS DOCUMENT

Section A:

Mechanical Art
1: Yellow Tank
2: White Mecha

Section B:

Environment Art
3:Skull Dock
4:Side Street

Section C:

Character Art
5:Cyborg Meathead
6:Tetanus King

Section D:

Logotypes
7: Various Logos

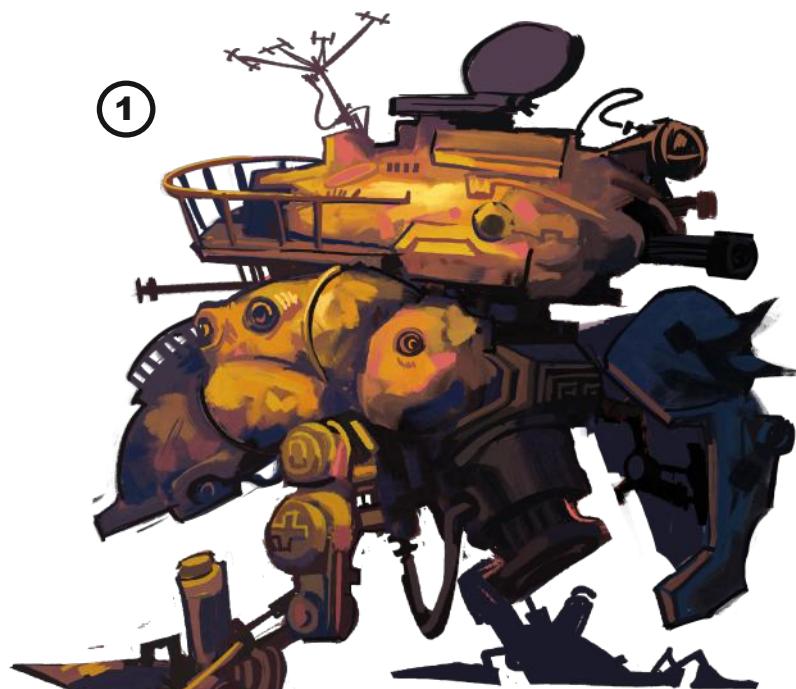


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Brief: A relatively plausible tank-like mech for a dramatic story project.



P
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1
[a]



Key

- 1:** Isolated Mech
- 2:** Initial Sketch
- 3:** Progress Picture
- 4:** Final Image



824

Brief: A portrait illustration of a mecha emphasising its scale and menace.

35° 0' 21.8844" S



106 D

P
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1

Key

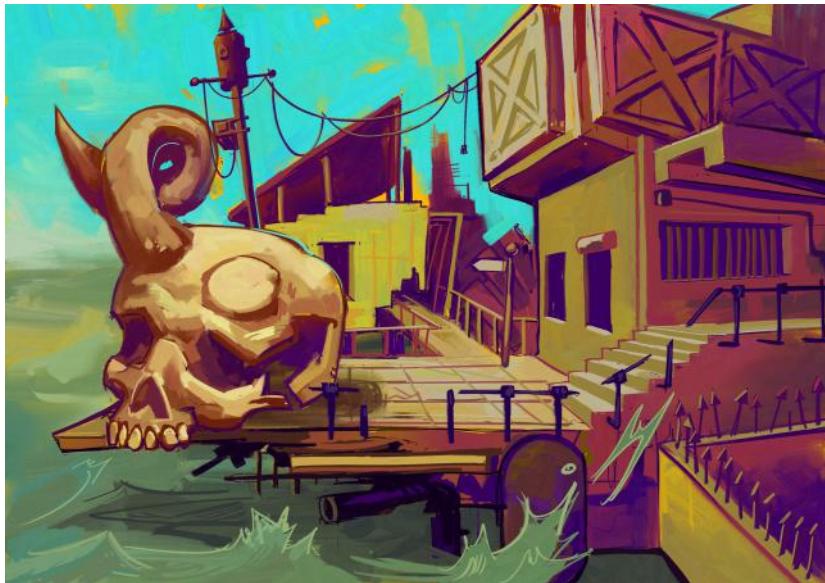
- 1:** Final Mech Portrait
- 2:** Initial Drawing
- 3:** Design Exploration



2



3



(E)
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E3



1



2



SPACE

3



4

Key

- 1:** Final Illustration
- 2:** Initial Sketch
- 3:** Rough Value Scheme
- 4:** Detail



Brief: A scene in the vein of point-and-click adventure games. Mix of industrial and occult.



21° 14' 37.2984" E



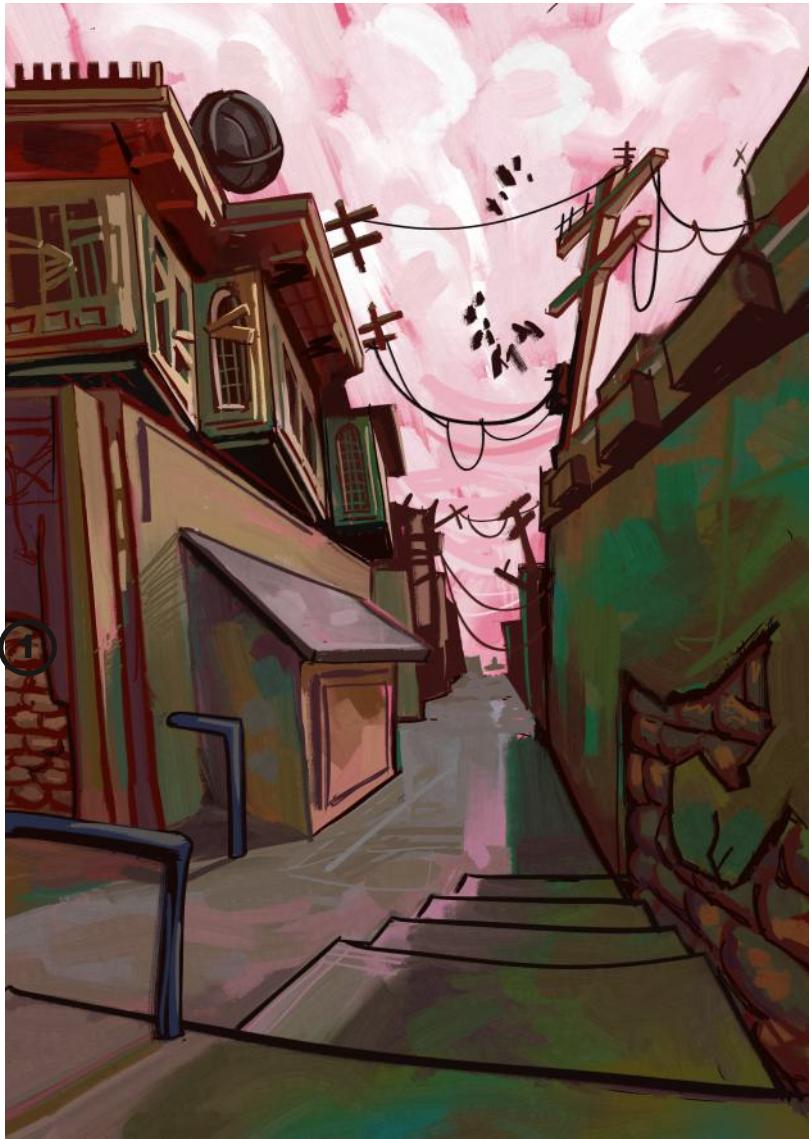
cal.neurotoxin@gmail.com

Brief: An abandoned side-street with an uneasy mood for a horror project. Junji Ito kind of vibe.

XIN



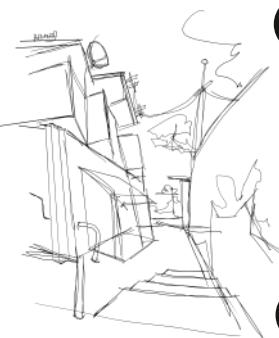
P
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[B]



35° 0' 21.8844" S

Key

- 1:** Final Illustration
- 2:** Initial Sketch
- 3:** Rough Values



(2)



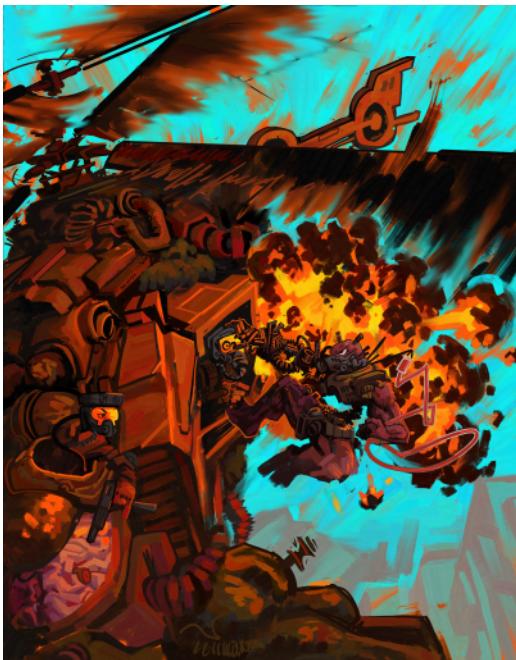
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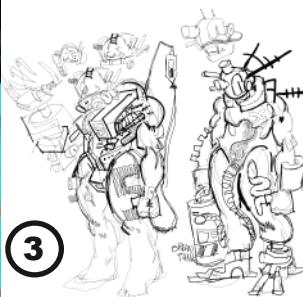
Brief: A character design and action illustration for a muscular cyborg in the vein of The Maxx.



②



The brief was for a muscular but incomplete cyborg and an illustration of it in a gameplay situation



③



④

Key

- 1: Isolated Character
- 2: Final Illustration
- 3: Exploration Sketches
- 4: Final Design Sketch



OGRE



555

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[C]

CH PI EC E6



Brief: A mech pilot abandoned to die in a junkyard. Mad Max inspiration.

63° 39' 56.736" S

cal.neurotoxin@gmail.com



Although the general pose stayed steady, most other elements of the character design were revised.

Key

- 1:** Isolated Character
- 2:** Initial Sketch (prior to client feedback)
- 3:** Exploration sketch



CH A

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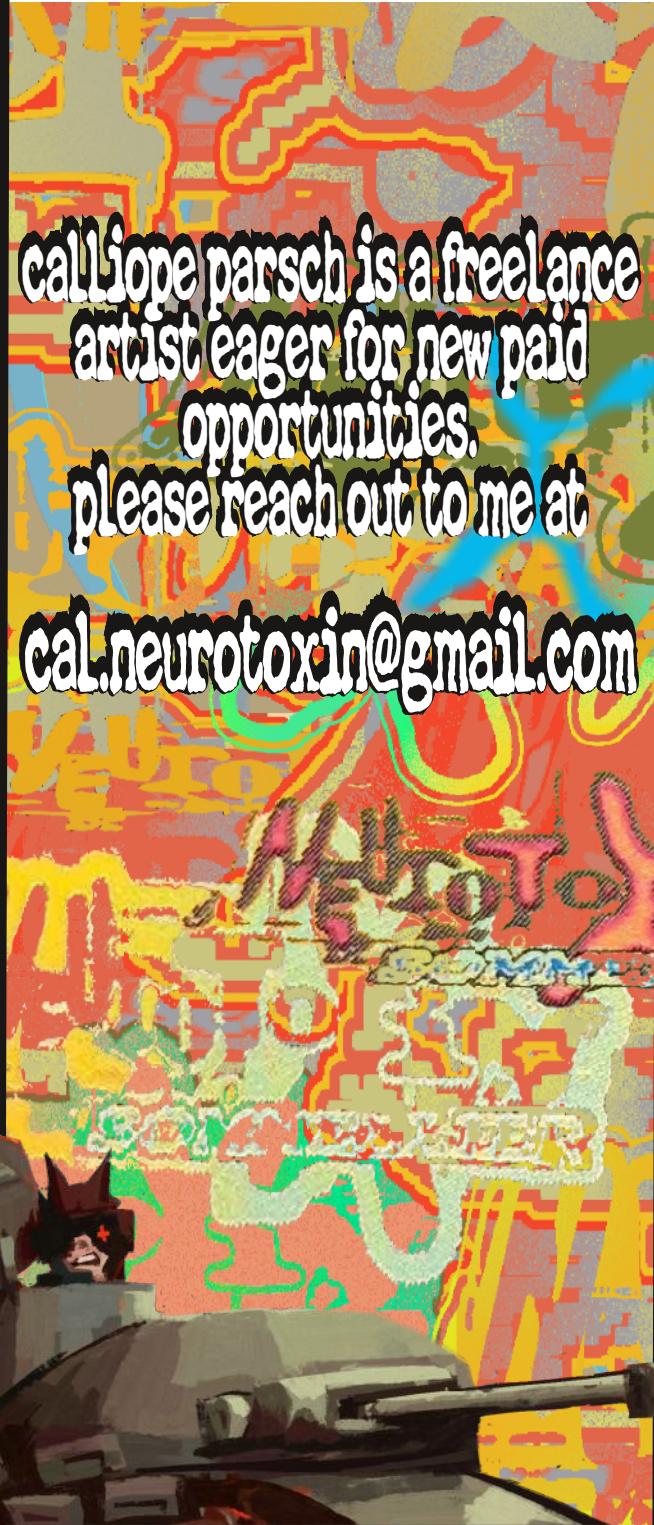
Brief:
logos for
various
personal
projects.



CA L

PIECE [DO]

[b|ank]



calliope parsch is a freelance
artist eager for new paid
opportunities.
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