## A single case

## Power comparison - p2

- For cache access
- cache energy consumption per cache access depends on total cache size,
  6KB(spatial cache)<8KB(traditional), 2KB(temporal cache)<8KB(traditional)</li>
- the proposed split cache is energy saving in each cache access:
- energy\_per\_cache\_access\_tradition > energy\_per\_cache\_access\_split
- similar hit rate means similar access numbers.
- cache\_energy = access\_numbers \* energy\_per\_cache\_access
- Obvious: cache\_power\_tradition > cache\_power\_split

## A single case

## Power comparison - p3

- Other energy consideration:
- Two cache module introduced extra overhead for ctrl logic
- Cache\_ctrl\_overhead = 0.0025w