

Building Red Team Infrastructure with Terraform

Moses Frost

WHO AMI?

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Not an evil QR Code



<http://bit.ly/m/mosesrenegade>

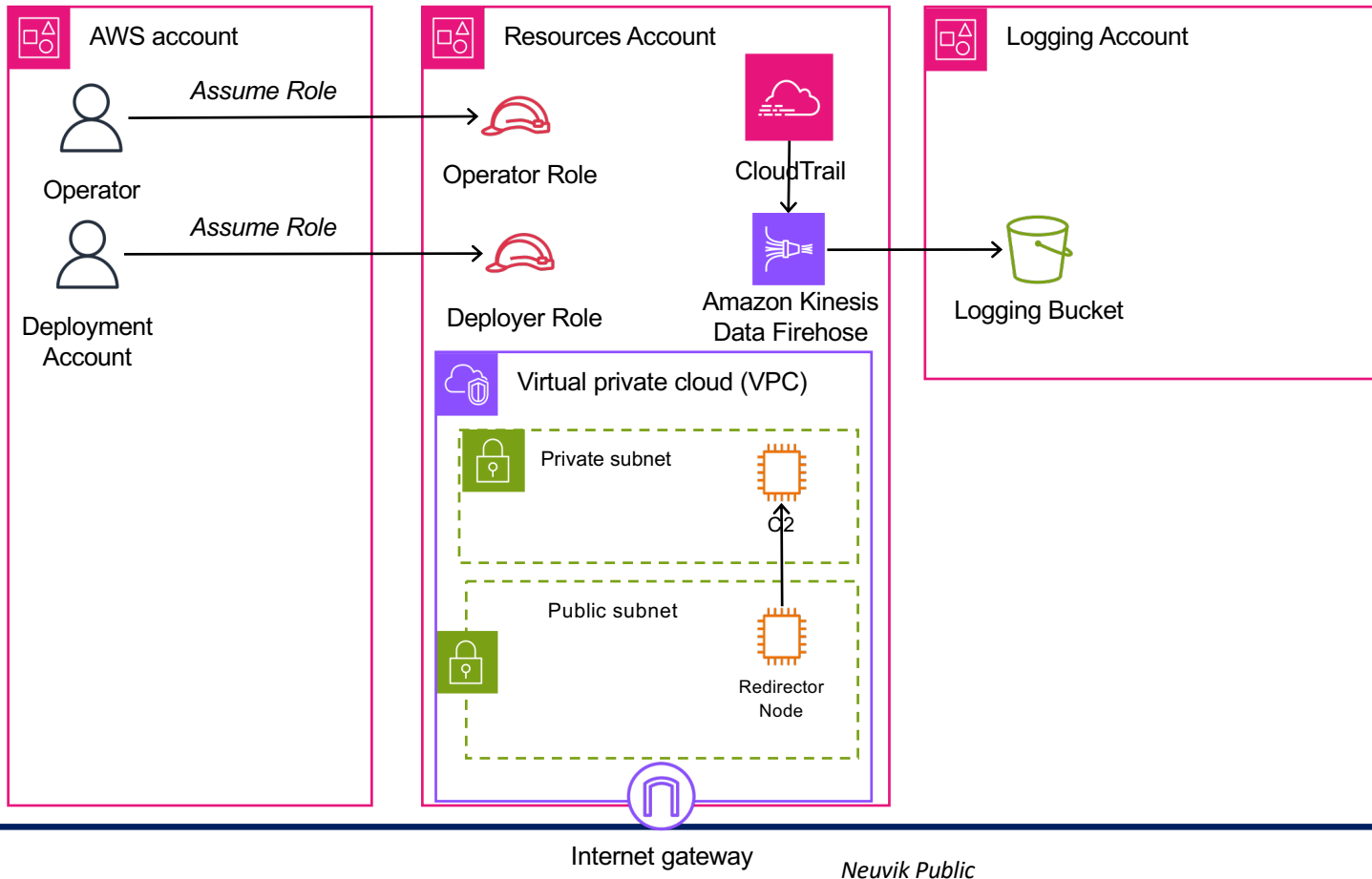
Today's Workshop Agenda

- Red Team Architectures are fairly complex
- The Cloud Offers tons of benefits:
 - Extensibility
 - Decomposability
 - Stealth
- Through automation you can have consistent architectures
 - This is a two-hour workshop, the idea is to get you going, but how far can you take it?
 - Will not be extremely comprehensive but will get you started.

Today's Workshop Agenda

- Background for today's Workshop
- Neuvik doesn't advertise this, but we have created automated Red Team Infrastructure for Clients
 - We have also used this to build our modular infrastructure
 - This will eventually be a Neuvik Infrastructure Master Class

Architecture Reference Example



Terraform

- Terraform has some benefits
- Provides for the skeletal framework (language and tooling) to deploy
 - **Terraform:** The toolset for building consistent day0 environments
 - **HCL:** HashiCorp Language
 - **Provider Modules:** Provider modules are per-platform, some are maintained by HashiCorp, others by individual contributors
 - **AWS Provider Module:** Used for building AWS Environments
 - **Azure Provider Module:** Used for building Azure Environments
- We will step through each piece in the lab.

Lab 1: Crash course intro

- The goal of this module:
 - Setup the terraform environment
 - Install the required binaries
 - Terraform from within the Terraform Website
 - tflint
 - Create Resources to start our build:
 - A VPC For our Resources
 - A Public Subnet for our resources
 - Internet Gateway and NAT Gateways
 - Routing Tables
 - We will also learn how to dynamically add variables between modules
 - Learning how to read provider documentation is essential



Lab 2: Building on Lab 1

- Building a Machine is critical, so how do we build a machine in AWS
 - Similar mechanisms for all the infrastructure cloud providers
- The goal of this module:
 - Build upon the first lab
 - Add a basic machine
 - Use destroy to build and rebuild
 - Use the Data Elements to pull in data

Lab 3: Fundamentals in Terraform

- Builds upon Lab 2
- The goal of this module:
 - What are variables?
 - How can we use variables and start reusing code blocks
 - How do you output what you build?
 - Output vs Show will be shown

Lab 4: What is Cloud Init?

- Builds upon Lab 3
- The goal of this module:
 - Using templates
 - Using Cloud-Init to build machines with our server software
 - You want a C2 server dynamically? How can we do that?
 - How do you want to do For – Loops?
 - Looping Over Keys and Values?

Lab 5: Getting Very Advanced

- Code Re-usability with Modules
 - What is a module?
 - How do I build and use a module?
 - What makes it re-usable
 - What about tainting and maintaining state?
 - How do I prevent accidental deletion?

URLS

- <https://www.github.com/neuvik/neuvik-terraform-workshop>
- <https://bit.ly/terraform-workshop-url>

workshopuser3

1 – cd Directory

2 – Copy the export

3 – terraform init

4 – git pull (to get data.tf)

5 – terraform fmt

6 – terraform plan -out "run.plan"

7 – terraform apply "run.plan"