

## Homework 3 answers

Note: For full credit, show your work!

You are welcome to discuss the problems with others, but write up your own solutions.

① Which of the following sets span  $\mathbb{R}^3$ ?

(a)  $\{(1, 1, 1)\}$

No, one vector spans only a line.

(b)  $\{(1, 0, 0), (0, 0, 1), (1, 0, 1)\}$

No, the third vector is the sum of the first two.  
They span the  $xz$ -plane.

(c)  $\{(1, 0, 0), (0, 1, 0), (0, 0, 1), (1, 1, 1)\}$

Yes, the first three vectors already span  $\mathbb{R}^3$ .

(d)  $\{(1, 2, 1), (2, 0, -1), (4, 4, 1)\}$

No. These vectors span the row-space of the matrix

$$\begin{pmatrix} 1 & 2 & 1 \\ 2 & 0 & -1 \\ 4 & 4 & 1 \end{pmatrix} \xrightarrow{-2} \begin{pmatrix} 1 & 2 & 1 \\ 0 & -4 & -3 \\ 0 & -4 & -3 \end{pmatrix} \xrightarrow{-1} \begin{pmatrix} 1 & 2 & 1 \\ 0 & 4 & 3 \\ 0 & 0 & 0 \end{pmatrix}$$

Applying Gaussian elimination does not change the row space. Therefore it is two-dimensional, spanned by  $(1, 2, 1)$  and  $(0, 4, 3)$ .

(e)  $\{(1, 2, 1), (2, 0, -1), (4, 4, 0)\}$

Yes. This is almost the same as part (d), except now the 3rd vector does not lie in the span of the first two. Therefore they span a 3D space: all  $\mathbb{R}^3$ .

② What is the span of the union

$$\left\{ \begin{array}{l} 3 \times 3 \text{ symmetric matrices,} \\ \text{i.e. } A = A^T \end{array} \right\} \cup \left\{ \begin{array}{l} 3 \times 3 \text{ upper-triangular} \\ \text{matrices} \end{array} \right\} ?$$

The span is the set of all  $3 \times 3$  matrices.

Indeed, any  $3 \times 3$  matrix  $A$  can be expressed as

$$A = D + L + U,$$

where  $D$  is the diagonal portion of  $A$ ,  $L$  the part of  $A$  below its diagonal, and  $U$  the part

above the diagonal.

Hence

$$A = \underbrace{(D + L + L^T)}_{\text{a symmetric matrix}} + \underbrace{(U - L^T)}_{\text{an upper-triangular matrix}}$$

- ③ Let  $S = \{s_1, \dots, s_r\}$ ,  $T = \{s_1, \dots, s_r, s_{r+1}\}$  be two sets of vectors from the same vector space.

When is  $\text{Span}(S) = \text{Span}(T)$ ?

Since  $S$  is contained in  $T$ ,  $\text{Span}(S) \subseteq \text{Span}(T)$ .

- If the new vector  $s_{r+1} \in \text{Span}(S)$ , then  $\text{Span}(S) = \text{Span}(T)$ .

(This is because any linear combination that includes a multiple of  $s_{r+1}$  can be reexpressed in terms of just  $s_1, \dots, s_r$  by substituting the expansion of  $s_{r+1}$  in terms of  $s_1, \dots, s_r$ .)

- If  $s_{r+1} \notin \text{Span}(S)$ , then  $\text{Span}(S) \neq \text{Span}(T)$ .

(This is because  $s_{r+1} \in \text{Span}(T)$  but not in  $\text{Span}(S)$ .)

$\Rightarrow$  Hence,  $\text{Span}(S) = \text{Span}(T)$  if and only if  $s_{r+1} \in \text{Span}(S)$ .

- ④ Find the rowspace, columnspace, nullspace and left nullspace for each of the following matrices. Express each answer as the span of a minimal set of vectors.

(The left nullspace of a matrix  $A$  is  $N(A^T)$ .)

	<u>A</u>	col. space <u>R(A)</u>	rowspace <u>R(A^T)</u>	nullspace <u>N(A)</u>	left nullspace <u>N(A^T)</u>
a	$\begin{pmatrix} 1 & 2 & 0 & 1 \\ 0 & 1 & 1 & 0 \\ 1 & 2 & 0 & 1 \end{pmatrix}$	span of $\begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$	span of $(1, 2, 0, 1)$ $(0, 1, 1, 0)$	span of $\begin{pmatrix} 2 \\ -1 \\ 0 \end{pmatrix}, \begin{pmatrix} -1 \\ 0 \\ 1 \end{pmatrix}$	span of $(1, 0, -1)$
b	$\begin{pmatrix} 1 & 2 & 0 & 1 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$	span of $\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$	same as above	same as above	span of $(0, 0, 1)$
c	$\begin{pmatrix} 1 & 1 & 5 \\ 2 & 0 & 6 \\ 1 & 2 & 7 \end{pmatrix}$	span of $\begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ 2 \end{pmatrix}$	span of $(1, 0, 3)$ $(0, 1, 2)$	span of $(3, 2, -1)$	span of $\begin{pmatrix} 4 \\ -1 \\ -2 \end{pmatrix}$
d	$\begin{pmatrix} 1 & -4 & 4 \\ 4 & -8 & 6 \\ 0 & -4 & 5 \end{pmatrix}$	same as above	span of $(1, 0, -1)$ $(0, 4, -5)$	span of $(4, 5, 4)$	same as above

- ⑤ Construct a  $3 \times 3$  matrix  $A$  with

$$R(A) = R(A^T) = \text{Span}(\{(1, 0, 1), (1, 5, 0)\})$$

If  $A = \begin{pmatrix} 1 & 1 & 4/5 \\ 1 & 5 & 0 \\ 4/5 & 0 & 4/5 \end{pmatrix}$ , e.g., then  $R(A) = R(A^T) = \text{Span}((\frac{1}{5}), (\frac{1}{0}))$

There are lots of matrices that work, and lots of ways of solving this problem.

For example:

$A$  doesn't have to be symmetric, but it will be easier if it is. So let's assume  $A = A^T$ .

$$\begin{pmatrix} 1 & \square & \square \\ 0 & \square & \square \\ 1 & \square & \square \end{pmatrix} \rightsquigarrow \begin{pmatrix} 1 & 0 & 1 \\ 0 & \square & \square \\ 1 & \square & \square \end{pmatrix} \leftarrow \begin{array}{l} A = A^T \\ \text{fills in the first row} \end{array}$$

to get  $(\frac{1}{0})$  in  $R(A)$ , make it a column

$$\begin{pmatrix} 1 & 0 & 1 \\ 0 & \square & \square \\ 1 & \square & \square \end{pmatrix} \leftarrow \begin{array}{l} \text{next 1 filled column 3} \\ \text{with } (\frac{1}{5}) \text{ to get} \\ \text{that in } R(A) \\ (\text{also row 3}) \\ (\frac{1}{5}) \text{ doesn't fit in col/row 2} \end{array}$$

$$\begin{pmatrix} 1 & 0 & 1 \\ 0 & \times & 5 \\ 1 & 5 & 0 \end{pmatrix} \leftarrow \text{What should } \times \text{ be?}$$

We want column 2  $\in \text{Span}\{\text{columns 1 and 3}\}$   
(so it doesn't make  $R(A)$  too big).

Writing

$$\begin{pmatrix} 0 \\ \times \\ 5 \end{pmatrix} = a \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + b \begin{pmatrix} 1 \\ 5 \\ 0 \end{pmatrix}$$

$$= \begin{pmatrix} a+b \\ 5b \\ a \end{pmatrix},$$

we get  $a=5 \Rightarrow b=-5 \Rightarrow x=5b=-25$ .

Thus

$$A = \boxed{\begin{pmatrix} 1 & 0 & 1 \\ 0 & -25 & 5 \\ 1 & 5 & 0 \end{pmatrix}} \text{ works.}$$

- ⑥ Which of the row, column, null and left-null subspaces are the same for these matrices of different sizes?

- (a)  $A$  and  $\begin{bmatrix} A \\ A \end{bmatrix}$  same row and null spaces.

⑥  $\begin{bmatrix} A \\ A \end{bmatrix}$  and  $\begin{bmatrix} A & A \\ A & A \end{bmatrix}$  have same column and left-null spaces

⑦ Explain why a <sup>nonzero</sup> row of a matrix  $A$  cannot be in its nullspace.

Let  $r$  be the  $j$ th row of  $A$ . Then the  $j$ th coordinate of  $Ar$  is  $r^T r$ . If  $Ar = 0$ , therefore  $r^T r = 0$ , implying that  $r = 0$ . Therefore, a row of a matrix can be in that matrix's nullspace, but only if the row is all-zeros.

⑧ Matrix multiplication and the nullspace

⑨ Prove that

$$(*) N(A) \subseteq N(BA)$$

for any matrices  $A$  and  $B$  so  $BA$  is defined.

$$x \in N(A) \Rightarrow Ax = 0 \Rightarrow BAx = 0 \Rightarrow x \in N(BA)$$

Therefore  $N(A) \subseteq N(BA)$ .

⑩ Prove that if  $B$  is invertible, then  
 $N(BA) = N(A)$ .

Given Eq. (\*), we have to show additionally that  $N(BA) \subseteq N(A)$ , i.e., if  $x \in N(BA)$ , so  $BAx = 0$  then  $Ax = 0$ . Indeed, multiplying both sides of the equation  $BAx = 0$  by  $B^{-1}$  gives  $Ax = 0$ , so  $x \in N(A)$ .

⑪ Prove that

$$N(A^T A) = N(A).$$

Hint: Equation (\*) implies that  $N(A^T A) \supseteq N(A)$ , so it is enough to show the opposite inclusion,  $N(A^T A) \subseteq N(A)$ . Note that a vector  $z$  is zero if and only if  $z^T z = \sum_i (z_i)^2 = 0$ .

Let  $x$  be a vector with  $A^T A x = 0$ . We want to show that  $Ax = 0$ . Indeed, multiplying on the left by  $x^T$  gives  $(Ax)^T (Ax) = 0$ , which implies that  $Ax = 0$  (as in the previous problem). ✓

⑫ [Optional]

Assuming that  $R(B^T) \geq R(A)$ , prove that

$$N(BA) = N(A)$$

Note that this implies parts (b) and (c) as special cases.

(Hint: This is slightly harder than (c), but almost the same proof should work. Start by applying a row transformation to B.)

As a partial converse, prove that if  $R(B^T) \subseteq R(A)$  strictly, then  $N(BA) \supset N(A)$  strictly.

We have already shown that  $N(BA) \supseteq N(A)$ .

It remains to show  $N(BA) \subseteq N(A)$ .

Let  $\vec{x} \in N(BA)$ . We know that  $BA\vec{x} = \vec{0}$ , and our goal is to show that  $A\vec{x} = \vec{0}$ .

Let  $\vec{y} = A\vec{x}$ . Since  $R(A) \subseteq R(B^T)$ ,  $\vec{y} \in R(B^T)$ . Writing

$$B = \begin{pmatrix} \vec{r}_1 & \dots & \vec{r}_m \end{pmatrix}, \quad \vec{y} \in \text{Span}\{\vec{r}_1, \dots, \vec{r}_m\} \Rightarrow \exists c_1, \dots, c_m : \vec{y} = \sum_i c_i \vec{r}_i$$

$B\vec{y} = \vec{0} \Rightarrow$  for all  $j$ ,  $\vec{r}_j \cdot \vec{y} = 0$

$$\begin{aligned} \Rightarrow \sum_j c_j (\vec{r}_j \cdot \vec{y}) &= 0 && \text{substitute} \\ &= (\sum_j c_j \vec{r}_j) \cdot (\sum_i c_i \vec{r}_i) = \vec{y} \cdot \vec{y} = \|\vec{y}\|^2 = 0 \\ &\Rightarrow \vec{y} = \vec{0} \checkmark \end{aligned}$$

Here's another proof:

By assumption, the rowspace of  $B$  contains the column space of  $A$ . Thus each column, say  $a_i$ , of  $A$  can be written as a linear combination of the rows  $b_j$  of  $B$ :

$$a_i = \sum_j q_{ij} b_j$$

Let  $Q = (q_{ij})_{ij}$  be the matrix of coefficients  $q_{ij}$ . Then

$$QB = A^T$$

By Eq. (\*),  $N(QBA) \supseteq N(BA) \supseteq N(A)$ , and by part (b),  $N(QBA) = N(A^T A) = N(A)$ . Hence  $N(BA) = N(A)$ .  $\checkmark$

(c) Give an example of matrices  $A, B$  where  $R(B^T) \neq R(A)$  and yet  $N(BA) = N(A)$ .

(Hint: The smallest example is with  $A$  a  $2 \times 1$  matrix and  $B$  a  $1 \times 2$  matrix.)

Let  $A = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$ ,  $B = \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix}$ , so  $BA = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$ .  
 Then  $N(A) = N(BA) = \{\vec{0}\}$ . ✓

## ⑨ Finite fields

Use Gaussian elimination, by hand, to solve the following system of equations, mod 2:

$$\begin{array}{lcl} x_1 + x_2 + x_3 & = 0 \\ x_2 + x_3 + x_4 & = 1 \\ x_1 + x_3 & = 1 \\ x_1 + x_2 & = 1 \end{array} \quad (\text{mod } 2)$$

Answer:

$$\begin{array}{c} \left( \begin{array}{cccc|c} 1 & 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 & 1 \end{array} \right) \xrightarrow{\text{Row 1} - \text{Row 2}} \left( \begin{array}{cccc|c} 1 & 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 & 1 \end{array} \right) \\ \xrightarrow{\text{Row 3} - \text{Row 1}, \text{Row 4} - \text{Row 1}} \left( \begin{array}{cccc|c} 1 & 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right) \\ \xrightarrow{\text{Row 2} - \text{Row 3}} \left( \begin{array}{cccc|c} 1 & 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right) \\ \Rightarrow \boxed{\vec{x} = \begin{pmatrix} 0 \\ 1 \\ 1 \\ 1 \end{pmatrix}} \end{array}$$

## ⑩ Finite fields

>Show that the polynomial  $x^4 + 1$  is reducible (can be factored) mod 2, mod 3, and mod 5.

(In fact, it is reducible over any finite field.)

Hint: Feel free to use Mathematica, as in class.

If you haven't installed it, try <https://sandbox.open.wolframcloud.com/>

Answer:

$$\begin{aligned} \text{Mod 2: } (x+1)^4 &= x^4 + 4x^3 + 6x^2 + 4x + 1 \\ &= x^4 + 1 \end{aligned}$$

$$\begin{aligned} \text{Mod 3: } (x^2+x+2)(x^2+2x+2) &= x^4 + 3x^3 + 6x^2 + 6x + 4 \\ &= x^4 + 1 \end{aligned}$$

```
In[8]:= Factor[x^4+1, Modulus -> 2]
Out[8]= (1+x)^4

In[9]:= Expand[(x+1)^4]
Out[9]= 1+4 x+6 x^2+4 x^3+x^4

In[10]:= Factor[x^4+1, Modulus -> 3]
Out[10]= (2+x+x^2) (2+2 x+x^2)

In[11]:= Expand[(2+x+x^2) (2+2 x+x^2)]
```

$$\begin{aligned}
 & -x^4 + 5x^3 + 6x^2 + 6x + 7 \\
 & = x^4 + 1 \\
 \text{Mod } 5: \quad (x^2 + 3)(x^2 + 2) &= x^4 + 5x^2 + 6 \\
 & = x^4 + 1
 \end{aligned}$$

```

In[10]:= Factor[x^4+1, Modulus -> 3]
Out[10]= (2+x+x^2) (2+2x+x^2)

In[11]:= Expand[(2+x+x^2) (2+2x+x^2)]
Out[11]= 4+6x+6x^2+3x^3+x^4

In[12]:= Factor[x^4+1, Modulus -> 5]
Out[12]= (2+x^2) (3+x^2)

In[13]:= Expand[(2+x^2) (3+x^2)]
Out[13]= 6+5x^2+x^4

```

- ⑥ The polynomial  $x^3+x+1$  is irreducible mod 2, so gives a field of size  $2^3 = 8$ . (The field elements are 0, 1,  $x$ ,  $x+1$ ,  $x^2$ ,  $x^2+1$ ,  $x^2+x$ ,  $x^2+x+1$ .) Write out the multiplication table.  
What are the inverses of the nonzero elements?  
( $1^{-1} = ?$ ,  $x^{-1} = ?$ ,  $(x+1)^{-1} = ?$ , ...,  $(x^2+x+1)^{-1} = ?$ )

Answer:

$\times$	0	1	$x$	$x+1$	$x^2$	$x^2+1$	$x^2+x$	$x^2+x+1$
0	0	0	0	0	0	0	0	0
1	1	$x$	$x+1$	$x^2$	$x^2+1$	$x^2+x$	$x^2+x+1$	
$x$		$x^2$	$x^2+x$	$x+1$	1	$x^2+x+1$	$x^2+1$	
$x+1$			$x^2+1$	$x^2+x+1$	$x^2$	1	$x$	
$x^2$				$x^2+x$	$x$	$x^2+1$	1	
$x^2+1$					$x^2+x+1$	$x+1$	$x^2+x$	
$x^2+x$						$x$	$x^2$	
$x^2+x+1$							$x+1$	

$$1^{-1} = 1, \quad x^{-1} = x^2+1, \quad (x+1)^{-1} = x^2+x, \quad (x^2)^{-1} = x^2+x+1$$

- ⑦ Recall from class the field  $\mathbb{F}_4$  with elements 0, 1,  $x$ ,  $x+1$  and operations mod 2 and mod  $x^2+x+1$ .

Here is the multiplication table:

$\times$	0	1	$x$	$x+1$
0	0	0	0	0
1	0	1	$x$	$x+1$
$x$	0	$x$	$x+1$	1
$x+1$	0	$x+1$	1	$x$

Write out all the elements of

$$\text{Span}\left(\begin{pmatrix} 1 \\ x \\ x+1 \end{pmatrix}, \begin{pmatrix} x \\ x \end{pmatrix}\right)$$

(Your answer should have 16 vectors, a subspace of  $\mathbb{F}_4^3$ .)

Answer:

1. Start by computing all the multiples of  $\begin{pmatrix} 1 \\ x \\ x+1 \end{pmatrix}$ :

$$\begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ x \\ x+1 \end{pmatrix}, \begin{pmatrix} x \\ x+1 \\ x \end{pmatrix}, \begin{pmatrix} x+1 \\ x \\ x \end{pmatrix}$$

2. Then get all multiples of  $\begin{pmatrix} x \\ x \\ x \end{pmatrix}$ :

$$\begin{array}{c|ccc} \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} & \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} & \begin{pmatrix} x \\ -1 \\ 1 \end{pmatrix} & \begin{pmatrix} x \\ -1 \\ 1 \end{pmatrix} \\ \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} & \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} & \begin{pmatrix} x+1 \\ -1 \\ 1 \end{pmatrix} & \begin{pmatrix} x+1 \\ -1 \\ 1 \end{pmatrix} \\ \vdots & \vdots & \vdots & \vdots \\ \begin{pmatrix} x \\ x \\ x \end{pmatrix} & \begin{pmatrix} x \\ x \\ x \end{pmatrix} & \begin{pmatrix} x+1 \\ x \\ x \end{pmatrix} & \begin{pmatrix} x+1 \\ x \\ x \end{pmatrix} \\ \begin{pmatrix} x \\ x \\ x \end{pmatrix} & \begin{pmatrix} x \\ x \\ x \end{pmatrix} & \begin{pmatrix} x+1 \\ x \\ x \end{pmatrix} & \begin{pmatrix} x+1 \\ x \\ x \end{pmatrix} \\ \begin{pmatrix} x+1 \\ x+1 \\ x+1 \end{pmatrix} & \begin{pmatrix} x+1 \\ x+1 \\ x+1 \end{pmatrix} & \begin{pmatrix} 0 \\ x \\ x \end{pmatrix} & \begin{pmatrix} 0 \\ x \\ x \end{pmatrix} \end{array}$$

3. Finally, compute all sums  $\alpha \begin{pmatrix} 1 \\ x \\ x+1 \end{pmatrix} + \beta \begin{pmatrix} x \\ x \\ x \end{pmatrix}$ :

② Over the same field  $\mathbb{F}_4$ , solve for the nullspace of

$$\begin{pmatrix} 1 & x & x & 1 & 0 \\ 0 & 1 & x & x & 1 \\ 1 & 0 & 1 & x & x \\ x & 1 & 0 & 1 & x \\ x & x & 1 & 0 & 1 \end{pmatrix}$$

Answer: Use Gaussian elimination:

$$\begin{pmatrix} 1 & x & x & 1 & 0 \\ 0 & 1 & x & x & 1 \\ 1 & 0 & 1 & x & x \\ x & 1 & 0 & 1 & x \\ x & x & 1 & 0 & 1 \end{pmatrix} \xrightarrow{\text{Row operations}} \begin{pmatrix} 1 & x & x & 1 & 0 \\ 0 & 1 & x & x & 1 \\ 0 & x & x+1 & x+1 & x \\ 0 & x & x+1 & x+1 & x \\ 0 & x & x & 1 & 1 \end{pmatrix} \xrightarrow{\text{Row operations}} \begin{pmatrix} 1 & 0 & 1 & x & x \\ 0 & 1 & x & x & 1 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

$$\Rightarrow a_1 = a_3 + x \cdot a_4 + x \cdot a_5$$

$$a_2 = x \cdot a_3 + x \cdot a_4 + a_5$$

Thus the nullspace is

$$\text{Span} \left( \begin{pmatrix} 1 \\ x \\ x+1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} x \\ x \\ x \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} x \\ 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} \right)$$

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a) By discretizing the interval and setting up a system of linear equations, solve numerically the differential equation

$$f''(t) - 2f'(t) = \cos(t)$$

on the interval  $[0, \pi]$ , with boundary conditions

$$f(0) = 0, \quad f(\pi) = 0$$

After setting up the sparse equations, solve them.

Experiment with finer discretizations.

Show your work, and plot the results

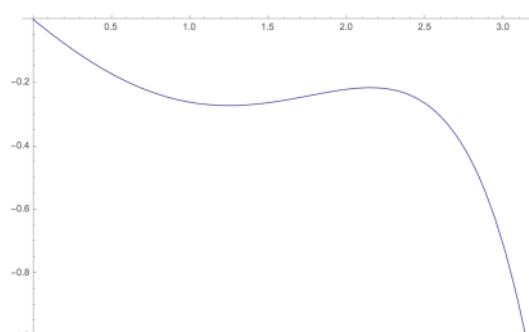
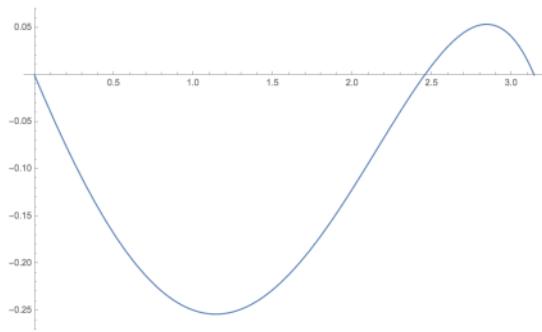
b) Do the same, except with boundary conditions

$$f(0) = 0, \quad f(\pi) = -1$$

Here are the exact solutions, according to Mathematica:

```
exactsolution = f /. DSolve[{f''[t] - 2 f'[t] == Cos[t], f[0] == 0, f[\pi] == 0}, f, t][1] // FullSimplify
Plot[exactsolution[t], {t, 0, \pi}, PlotRange -> Automatic]
Function[{t}, -(1 - e^{2t}) + 2 e^{2t} \cdot \text{Cos}[t] + e^{2t} \cdot \text{Sin}[t] - 2 \text{Sin}[t] + 2 e^{2t} \cdot \text{Sin}[t]] / 5 (-1 + e^{2t})
```

```
exactsolution = f /. DSolve[{f''[t] - 2 f'[t] == Cos[t], f[0] == 0, f[\pi] == -1}, f, t][1] // FullSimplify
Plot[exactsolution[t], {t, 0, \pi}, PlotRange -> {-1, 0}]
Function[{t}, -(6 - e^{2t}) + 7 e^{2t} \cdot \text{Cos}[t] + e^{2t} \cdot \text{Sin}[t] - 2 \text{Sin}[t] + 2 e^{2t} \cdot \text{Sin}[t]] / 5 (-1 + e^{2t})
```



Answer:

Discretize the interval  $[0, \pi]$  as



and introduce variables  $y_0, \dots, y_n$ , where we desire

$$y_j = f\left(\frac{j\pi}{n}\right), \quad j=0, 1, 2, \dots, n$$

(so  $j \leftrightarrow t = \frac{j\pi}{n}$ ).

Then

$$f'\left(\frac{j\pi}{n}\right) \approx \frac{f\left(\frac{(j+1)\pi}{n}\right) - f\left(\frac{j\pi}{n}\right)}{\left(\frac{\pi}{n}\right)} = \frac{n}{\pi} (y_{j+1} - y_j)$$

$$f''\left(\frac{j\pi}{n}\right) \approx \frac{f\left(\frac{(j+1)\pi}{n}\right) - 2f\left(\frac{j\pi}{n}\right) + f\left(\frac{(j-1)\pi}{n}\right)}{\left(\frac{\pi}{n}\right)^2}$$

$$= \left(\frac{n}{\pi}\right)^2 (y_{j+1} - 2y_j + y_{j-1})$$

Using the forward approximation to  $f'(t)$ , we get the equations

$$(*) \quad \frac{1}{(\pi/n)^2} (y_{j-1} - 2y_j + y_{j+1}) - \frac{2}{\pi/n} (-y_j + y_{j+1}) = \cos\left(\frac{j\pi}{n}\right)$$

at all the interior points  $j=1, 2, \dots, n-1$ .

Plus, the boundary conditions give

$$y_0 = 0 \quad \text{and} \quad y_n = -1.$$

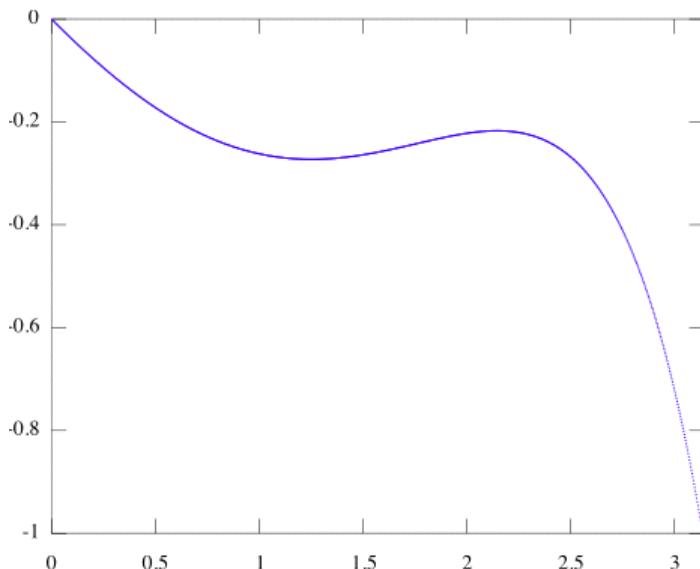
Since  $y_0 = 0$ , we can just drop that term from the  $j=1$  equation. But the  $j=n-1$  equation is trickier: substitute into it  $y_n = -1$  to get

$$(**) \quad \frac{1}{(\pi/n)^2} (y_{n-2} - 2y_{n-1}) - \frac{2}{\pi/n} (-y_{n-1}) = \cos\left(\frac{(n-1)\pi}{n}\right) + \frac{1}{(\pi/n)^2} - \frac{2}{\pi/n}$$

Now we'll use Eq. (\*) for  $j=1, \dots, n-2$ , and the last equation, Eq. (\*\*), to solve for  $y_1, \dots, y_{n-1}$ .

## Matlab commands

```
> n = 1000;
> e = ones(n-1,1);
> A = spdiags([e*(n/pi)^2, e*(-2*(n/pi)^2+2*(n/pi)), e*((n/pi)^2-2*(n/pi))], -1:1, n-1, n-1);
> b = cos((pi/n)*(1:n-1)');
> b(n-1) += (n/pi)^2 + 2*n/pi;
> y = A\b;
> plot(pi/n*(1:n-1), y, '.');
> axis([0 pi -1 0]);
```



## Python

Here, instead of correcting the first and last coordinates of  $b$  for the boundary conditions, I instead add new entries at the top and bottom (so  $b \in \mathbb{R}^{n+1}$  instead of  $n-1$ ).

```
import numpy as np
from scipy import sparse

n = 1000
dt = np.pi / n

# matrix for first derivative d/dt
DDt = 1/(2*dt) * sparse.diags((-1, 1), offsets=(-1, 1),
                                shape=(n+1, n+1), format='csr')
DDt[0, :] = DDt[-1, :] = 0 # derivative d/dt only defined at internal vertices

# matrix for second derivative d^2/dt^2
D2Dt = 1/(dt ** 2) * sparse.diags((1, -2, 1), offsets=(-1, 0, 1),
                                    shape=(n+1, n+1), format='csr')
D2Dt[0, :] = D2Dt[-1, :] = 0

# A is the combined differential operator, with boundary conditions
A = D2Dt - 2 * DDT
# set the boundary conditions, using the (currently all-0) first and last rows
A[0, 0] = A[-1, -1] = 1
print(A[1:4, :4].toarray())

b = np.cos(dt * np.arange(n+1))
# set the boundary conditions
b[0], b[-1] = 0, -1

# Solve and plot the solution
from scipy.sparse.linalg import bicg
import matplotlib.pyplot as plt

y, exitCode = bicg(A, b)
```

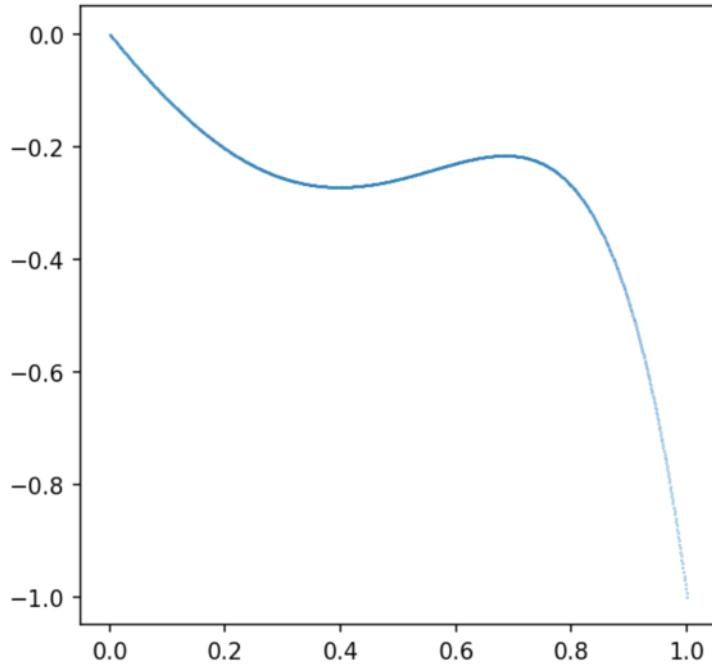
```

from scipy.sparse.linalg import bicg
import matplotlib.pyplot as plt

y, exitCode = bicg(A, b)

plt.figure(figsize=(5,5), dpi=150)
plt.scatter(np.arange(n+1)/n, y, marker='.', s=.2)
plt.show()

```



## Mathematica code

a)

5. Discretizing the differential equation

$f''(t) - 2f'(t) = \cos[t]$  with boundary conditions  $f(0)=0$ ,  $f(\pi)=0$ .

Here I set up the equations using a dense matrix. The left-hand sides come from  $f''\left[\frac{j\pi}{n}\right] - 2f'\left[\frac{j\pi}{n}\right]$ .

```

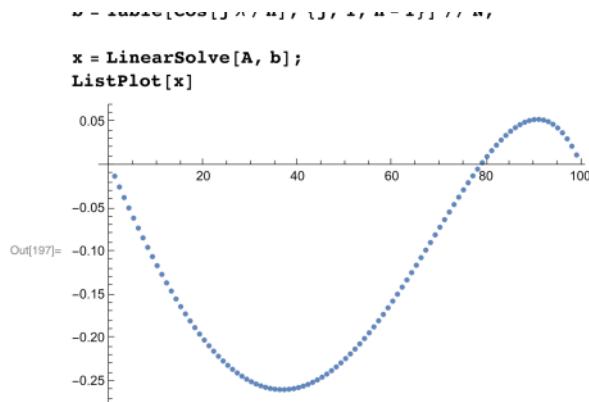
In[189]:= n = 100;

"Allocate an all-zeros matrix";
A = Table[0, {n - 1}, {n - 1}];
"Then fill in each row of the matrix";
For[j = 1, j <= n - 1, j++,
  A[[j, j]] = (n/π)^2 (-2) - 2 ((n/π) (-1));
  "← coefficient of yj in the jth equation";
  If[j < n - 1,
    A[[j, j + 1]] = (n/π)^2 1 - 2 ((n/π) (+1)); "← coefficient of yj+1";
  ];
  If[j > 1,
    A[[j, j - 1]] = (n/π)^2 1; "← coefficient of yj-1";
  ];
];

"Set up the right-hand sides of the equations, numerically";
b = Table[Cos[j π/n], {j, 1, n - 1}] // N;

x = LinearSolve[A, b];
ListPlot[x]

```

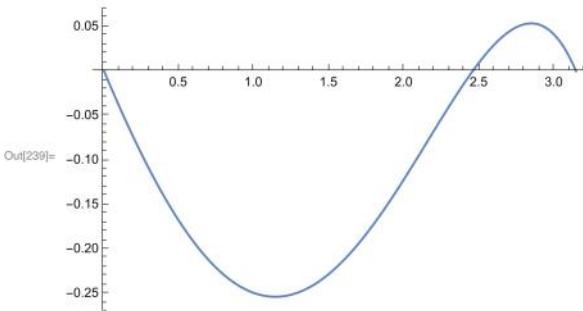


Here I do it using sparse matrix routines. Note that I only specify the nonzero entries of the matrix. This saves a lot of memory! It also makes it much faster.

2 |

```
In[233]:= n = 10000;
A = SparseArray[Join[
  Table[{j, j} \rightarrow -2 \left(\frac{n}{\pi}\right)^2 + 2 \frac{n}{\pi}, {j, 1, n-1}],
  Table[{j, j-1} \rightarrow \left(\frac{n}{\pi}\right)^2, {j, 2, n-1}],
  Table[{j, j+1} \rightarrow \left(\frac{n}{\pi}\right)^2 - 2 \frac{n}{\pi}, {j, 1, n-2}]
]];
b = Table[Cos[\pi \frac{j}{n}], {j, 1, n-1}] // N;
x = LinearSolve[A, b];

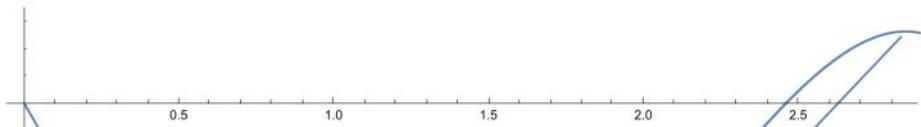
"I convert the x axis to go from 0 to \pi, instead of 0 to n";
x = Table[\{\frac{\pi j}{n}, x[[j]]\}, {j, 1, n-1}];
plot4 = ListPlot[x, Joined \rightarrow True]
```

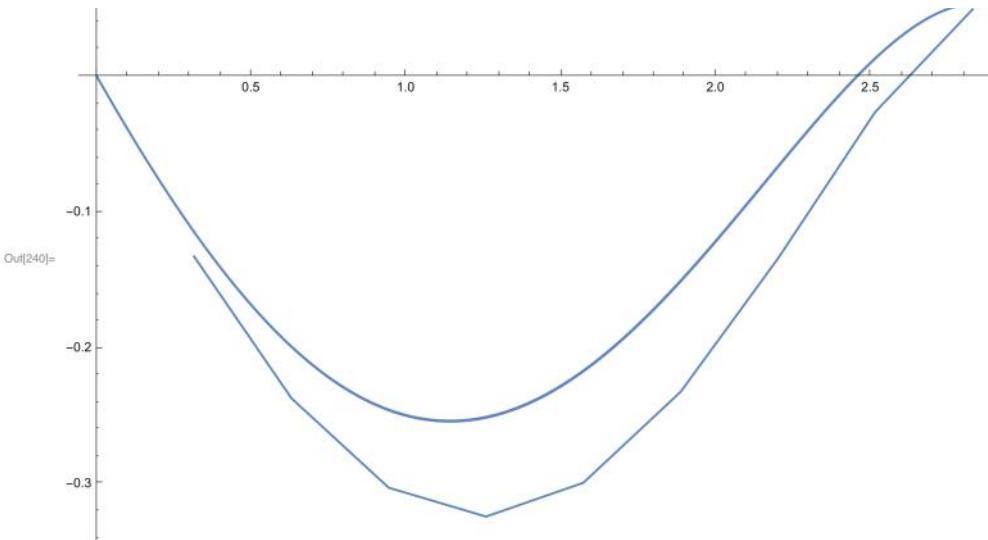


Here I am combining the plots for different values of  $n$ , starting with  $n = 10$ . There are big errors early on, but then the plots converge nicely.

| 3

```
In[240]:= Show[plot1, plot2, plot3, plot4]
```

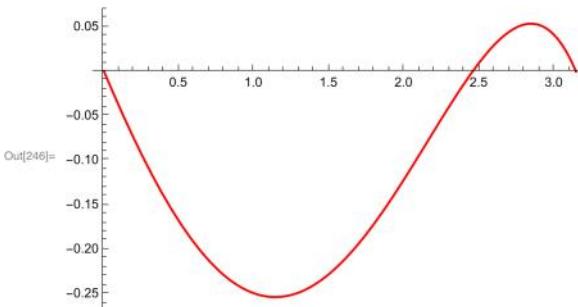




This is *Mathematica*'s internal numerical differential equation solving routine. (It basically discretizes the interval the same way we have; the "InterpolatingFunction" it returns draws a straight line between adjacent points.)

```
In[245]= fsol = f /. NDSolve[{f''[t] - 2 f'[t] == Cos[t], f[0] == 0, f[\[Pi]] == 0}, f, {t, 0, \[Pi]}][1]
plot = Plot[fsol[t], {t, 0, \[Pi]}, PlotStyle -> Red]
```

Out[245]= InterpolatingFunction[ Domain[0., 3.14] Outputscalar]

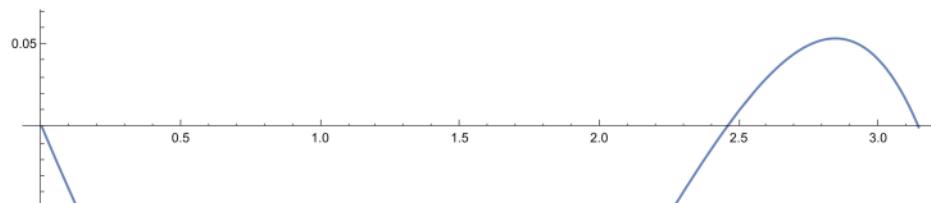


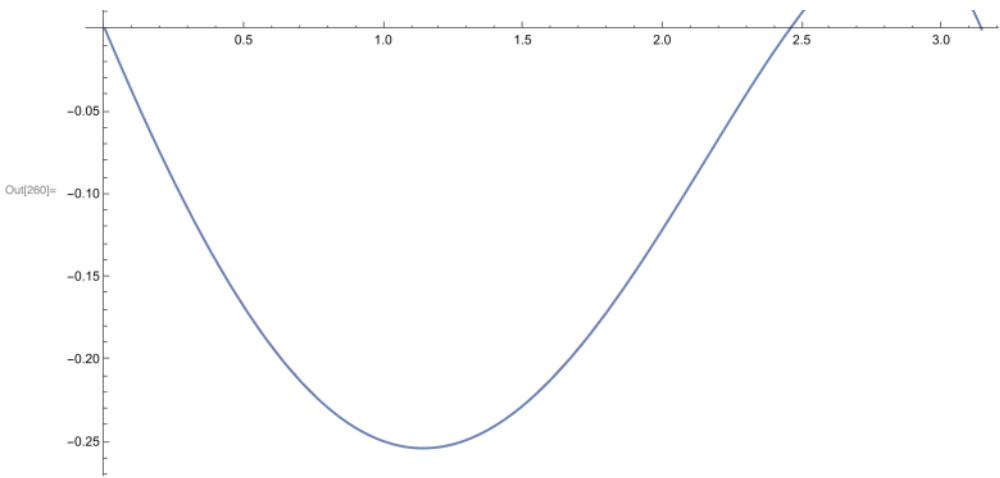
There's actually a simple exact solution to the differential equation. :)

4 |

```
In[258]= exactsolution =
f /. DSolve[{f''[t] - 2 f'[t] == Cos[t], f[0] == 0, f[\[Pi]] == 0}, f, t][1] // FullSimplify
exactplot = Plot[exactsolution[t], {t, 0, \[Pi]}, PlotStyle -> Red];
Show[exactplot, plot4]
```

Out[258]= Function[{t}, -(1 - e^(2 \[Pi]) + 2 e^(2 t) - Cos[t] + e^(2 \[Pi]) Cos[t] - 2 Sin[t] + 2 e^(2 \[Pi]) Sin[t])/5 (-1 + e^(2 \[Pi]))]

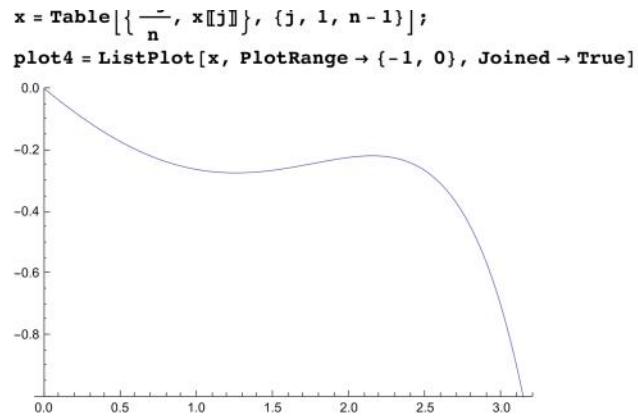




b)

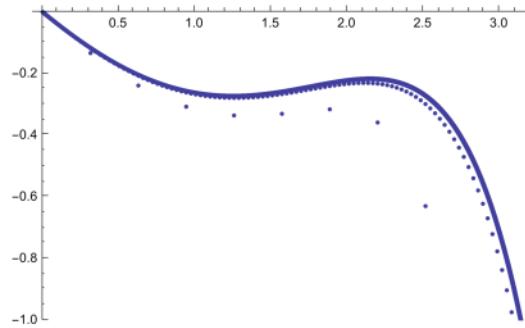
Discretizing the differential equation  
 $f''(t) - 2f'(t) = \cos[t]$  with boundary conditions  $f(0)=0$ ,  $f(\pi)=-1$ .

```
n = 1000;
A = SparseArray[Join[
  Table[{j, j} \[Rule] -2 \((\frac{n}{\pi})^2 + 2 \frac{n}{\pi}\), {j, 1, n-1}],
  Table[{j, j-1} \[Rule] \((\frac{n}{\pi})^2\), {j, 2, n-1}],
  Table[{j, j+1} \[Rule] \((\frac{n}{\pi})^2 - 2 \frac{n}{\pi}\), {j, 1, n-2}]
]];
b = Table[Cos[\(\frac{\pi}{n}\) j], {j, 1, n-1}] // N;
"Now fix the last entry in b to match the boundary condition:";
ylast = -1;
b[[n-1]] = Cos[\(\frac{n-1}{n}\) \(\pi\)] - \((\(\frac{n}{\pi}\)^2 + 2 \frac{n}{\pi})\) ylast;
x = LinearSolve[A, b];
x = Table[\{\(\frac{\pi}{n}\) j, x[[j]]\}, {j, 1, n-1}];
plot4 = ListPlot[x, PlotRange \[Rule] {-1, 0}, Joined \[Rule] True]
```



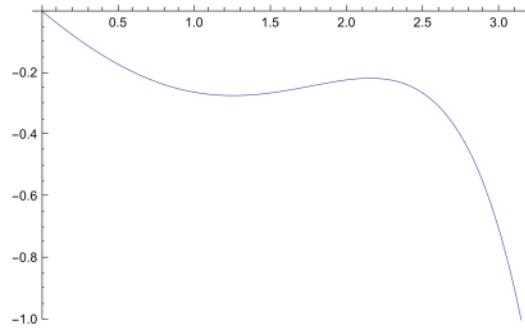
Here I am combining the plots for different values of  $n$ , starting with  $n = 10$ . There are big errors early on, but then the plots converge nicely.

```
Show[plot, plot1, plot2, plot3, plot4, PlotRange -> {-1, 0}]
```



This is *Mathematica*'s internal numerical differential equation solving routine. (It basically discretizes the interval the same way we have; the "InterpolatingFunction" it returns draws a straight line between adjacent points.)

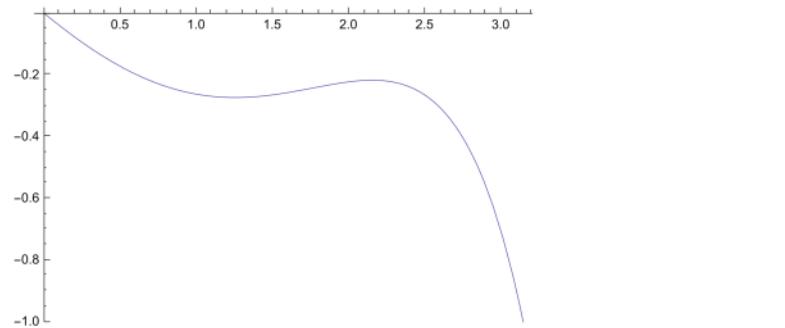
```
fsol = f /. NDSolve[{f''[t] - 2 f'[t] == Cos[t], f[0] == 0, f[\[Pi]] == -1}, f, {t, 0, \[Pi]}][[1]]
plot = Plot[fsol[t], {t, 0, \[Pi]}, PlotRange -> {-1, 0}]
InterpolatingFunction[{{0., 3.14159}}, <>]
```



There's actually a simple exact solution to the differential equation. :)

```
exactsolution =
f /. DSolve[{f''[t] - 2 f'[t] == Cos[t], f[0] == 0, f[\[Pi]] == -1}, f, t][[1]] // FullSimplify
Plot[exactsolution[t], {t, 0, \[Pi]}, PlotRange -> {-1, 0}]
Function[{t}, -(-6 - e^(2 \[Pi]) + 7 e^(2 t) - Cos[t] + e^(2 \[Pi]) Cos[t] - 2 Sin[t] + 2 e^(2 \[Pi]) Sin[t])
5 (-1 + e^(2 \[Pi]))]
```

```
exactsolution =
f /. DSolve[{f''[t] - 2 f'[t] == Cos[t], f[0] == 0, f[\[Pi]] == -1}, f, t][[1]] // FullSimplify
Plot[exactsolution[t], {t, 0, \[Pi]}, PlotRange \[Rule] {-1, 0}]
```



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