

## Random Fourier features

A kernel  $k(x, y)$  is shift-invariant if

$$k(x, y) = k(x - y)$$

## Bochner's Theorem

A shift-invariant function  $k(x, y) = k(x - y)$  is a valid kernel iff  $k(\cdot)$  is the Fourier transform of a non-negative measure.

$$k(\Delta) = \int \exp(j \langle \omega, \Delta \rangle) \mu(\omega) d\omega$$

$$\text{or } k(\Delta) = \mathbb{E} \cdot \underbrace{\mathbb{E}_{\omega \sim p(\omega)} [\exp(j \langle \omega, \Delta \rangle)]}$$

$$\text{where } \mathbb{E} = \int \mu(\omega) d\omega, \quad p(\omega) = \frac{\mu(\omega)}{\mathbb{E}}$$

## Real-valued features

$k(x, y)$  is real-valued, we can identify the following real-valued feature map:

$$\Phi_{\omega, 1}(x) := \sqrt{\frac{\mathbb{E}}{K}} \left( \cos(\langle \omega_1, x \rangle), \dots, \cos(\langle \omega_K, x \rangle), \right. \\ \left. \sin(\langle \omega_1, x \rangle), \dots, \sin(\langle \omega_K, x \rangle) \right) \in \mathbb{R}^{2K}$$

$\omega_1, \dots, \omega_K$  i.i.d. drawn from  $p(\omega)$

$$\begin{aligned} k(x, y) &= \text{Re}(k(x, y)) \\ &= \mathbb{E} \cdot \mathbb{E}_{\omega \sim p(\omega)} [\text{Re}(\exp(j \langle \omega, x - y \rangle))] \\ &= \mathbb{E} \cdot \mathbb{E}_{\omega \sim p(\omega)} [\cos(\langle \omega, x - y \rangle)] \\ &= \mathbb{E} \cdot \mathbb{E}_{\omega \sim p(\omega)} [\cos(\langle \omega, x \rangle - \langle \omega, y \rangle)] \end{aligned}$$

$$\text{W.T.S: } k(x, y) = \mathbb{E}_{b \sim \text{Unit}[0, 2\pi]} [2 \cos(\langle w, x \rangle + b) \cdot \cos(\langle w, y \rangle + b)]$$

Sample i.i.d.  $\{(w_i, b_i)\}_{i=1}^K$  with  $w_i \sim p(w)$   
 $b_i \sim \text{Unit}[0, 2\pi]$

$$\Rightarrow \Phi_{w, b}(x) = \sqrt{\frac{2}{K}} (\cos(\langle w_1, x \rangle + b_1), \dots, \cos(\langle w_K, x \rangle + b_K)) \in \mathbb{R}^K$$

$\rightarrow \Phi_{w, b}(x)$  is named "Cosine Random Fourier Feature"

The "random phase"  $\{b_i\}_{i=1}^K$  compress two coordinates into one cosine with a phase

$$\begin{aligned} \text{W.T.S: } \mathbb{E}_{b \sim \text{Unit}[0, 2\pi]} [2 \cos(\langle w, x \rangle + b) \cdot \cos(\langle w, y \rangle + b)] \\ = \cos(\langle w, x \rangle - \langle w, y \rangle) \end{aligned}$$

Trig Expansion:

$$2 \cos x \cos y = \cos(x - y) + \cos(x + y)$$

$$\mathbb{E}_{b \sim \text{Unit}} [2 \cos(u + b) \cos(v + b)] = \mathbb{E} [\cos(u - v) + \cos(u + v + 2b)]$$

$$= \frac{1}{2\pi} \int_0^{2\pi} [\cos(u - v) + \underbrace{\cos(u + v + 2b)}_{=0}] db$$

$$= \cos(u - v) = \cos(\langle w, x \rangle - \langle w, y \rangle)$$



$$k(x, y) = 1 + \min(x, y)$$

↓ scalar. hence a trivial kernel

WTS:  $\min(x, y)$  is a valid kernel.

$$\begin{aligned} \min(x, y) &= \int_0^1 \underbrace{\mathbb{1}\{t \leq x\} \mathbb{1}\{t \leq y\}}_{:= \mathbb{1}\{t \leq \min(x, y)\}} dt \\ &= \int_0^{\min(x, y)} 1 dt \end{aligned}$$

We found the feature map of  $\min(x, y)$ ,  
so  $\min(x, y)$  is a valid kernel.

By addition rule,  $k(x, y)$  is also a kernel

### Kernelized k-means

$$x_1, \dots, x_n \in \mathbb{R}^d$$

↓  
clusters  $C_1, \dots, C_k$

minimize the distortion

$$J(C_1, \dots, C_k) = \sum_{r=1}^k \sum_{i \in [C_r]} \|x_i - \mu_r\|^2$$

$$\text{where } \mu_r = \frac{1}{|C_r|} \sum_{j \in [C_r]} x_j$$

Step 1: Rewrite in terms of inner products

$$\begin{aligned} \|x_i - \mu_r\|^2 &= \langle x_i, x_i \rangle - \frac{2}{|C_r|} \sum_{j \in [C_r]} \langle x_i, x_j \rangle \\ &\quad + \frac{1}{|C_r|^2} \sum_{j, l \in [C_r]} \langle x_j, x_l \rangle \end{aligned}$$

(The objective depends only on inner products)

Step 2: Kernelization

Replace  $\langle x_i, x_j \rangle$  by  $k(x_i, x_j)$

Step 3: Algorithm

① Compute Gram matrix

$$K = (k(x_i, x_j))_{i,j=1}^n$$

② Initialize  $k$  clusters ( $k$ -means++)

③ Assignment

For each  $x_i$  and  $c_j$

$$\operatorname{argmin}_j D(x_i, c_j) =$$

$$= k(x_i, x_j) - \frac{2}{|c_j|} \sum_{j' \in [c_j]} k(x_i, x_{j'}) \\ + \frac{1}{|c_j|^2} \sum_{j', l \in [c_j]} k(x_{j'}, x_l)$$

④ Update step

Recompute  $|c_j|$  & sum of kernel values

⑤ Repeat steps ③ - ④ until  
assignments converge