

Question **1**

Correct

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3.00

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Write a program to read two integer values and print true if both the numbers end with the same digit, otherwise print false. Example: If 698 and 768 are given, program should print true as they both end with 8. Sample Input 1 25 53 Sample Output 1 false Sample Input 2 27 77 Sample Output 2 true

**Answer:** (penalty regime: 0 %)

```
1 #include<stdio.h>
2 int main()
3 {
4     int a,b,c,d,e;
5     scanf("%d \n%d \n%d",&a,&b,&c);
6     d=a%10;
7     e=b%10;
8     if(d==e)
9     {
10         printf("true");
11     }
12     else
13     {
14         printf("false");
15     }
16     return 0;
17 }
```

	Input	Expected	Got	
✓	25 53	false	false	✓
✓	27 77	true	true	✓

Passed all tests! ✓

Question **2**

Correct

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### Objective

In this challenge, we're getting started with conditional statements.

### Task

Given an integer, ***n***, perform the following conditional actions:

- If ***n*** is odd, print **Weird**
- If ***n*** is even and in the inclusive range of **2** to **5**, print ***Not Weird***
- If ***n*** is even and in the inclusive range of **6** to **20**, print ***Weird***
- If ***n*** is even and greater than **20**, print ***Not Weird***

Complete the stub code provided in your editor to print whether or not ***n*** is weird.

### Input Format

A single line containing a positive integer, ***n***.

### Constraints

- $1 \leq n \leq 100$

#### Sample Input 0

3

#### Sample Output 0

Weird

#### Sample Input 1

24

#### Sample Output 1

Not Weird

#### Explanation

*Sample Case 0:  $n = 3$*

$n$  is odd and odd numbers are weird, so we print **Weird**.

*Sample Case 1:  $n = 24$*

$n > 20$  and  $n$  is even, so it isn't weird. Thus, we print **Not Weird**.

**Answer:** (penalty regime: 0 %)

```
1 #include<stdio.h>
2 int main()
3 {
4     int a;
5     scanf("%d",&a);
6     if(a%2!=0)
7     {
8         printf("Weird");
9     }
10    else if((a%2==0)|| (a>=2 && a<=5))
11    {
12        printf("Not Weird");
13    }
14    else if((a%2==0)|| (a>=6 && a<=20))
15    {
16        printf("Weird");
17    }
18    else
19    {
20        printf("Not Weird");
21    }
22    return 0;
23 }
```

	Input	Expected	Got	
✓	3	Weird	Weird	✓
✓	24	Not Weird	Not Weird	✓

Passed all tests! ✓

## Question 3

Correct

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7.00

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Three numbers form a Pythagorean triple if the sum of squares of two numbers is equal to the square of the third. For example, 3, 5 and 4 form a Pythagorean triple, since  $3^2 + 4^2 = 25 = 5^2$ . You are given three integers, a, b, and c. They need not be given in increasing order. If they form a Pythagorean triple, then print "yes", otherwise, print "no". Please note that the output message is in small letters. Sample Input 1 3 5 4 Sample Output 1 yes Sample Input 2 5 8 2 Sample Output 2 no

**Answer:** (penalty regime: 0 %)

```

1  #include<stdio.h>
2  int main()
3  {
4      int a,b,c;
5      scanf("%d %d %d",&a,&b,&c);
6      if(a>b)
7      {
8          int temp = a;
9          a = b;
10         b = temp;
11     }
12     if(b>c)
13     {
14         int temp = b;
15         b = c;
16         c = temp;
17     }
18     if(a*a + b*b == c*c)
19     {
20         printf("yes");
21     }
22     else
23     {
24         printf("no");
25     }
26     return 0;
27 }
```

	Input	Expected	Got	
✓	3 5 4	yes	yes	✓
✓	5 8 2	no	no	✓