

# Nevò MIRZAI HAMADANI

 [nevomirzai.com](http://nevomirzai.com) |  [nevo.mirzai@gmail.com](mailto:nevo.mirzai@gmail.com) |  [linkedin.com/in/nevò-mirzai](https://linkedin.com/in/nevò-mirzai)

## EDUCATION

---

**EPFL** | *Master in Robotics (2nd year)*

- Minor in Data Science

Sep 2024 – July 2026

**EPFL** | *Bachelor in Mechanical Engineering*

- 1 year exchange at the Chinese University of Hong Kong (CUHK)

Sep 2021 – July 2024

## SKILLS

---

 **Technical** Python, ROS2 RL, DL, C++, C, Computer Vision, OpenCV, Git, Genesis, IsaacSim, IsaacLab, MATLAB, OpenAI gym, Pytorch, Optimization, Unity, IK

 **Laboratory** Soldering, electrical circuits, CAD, 3D Printing

## RESEARCH PROJECTS

---

### Hand Gesture Control for Drone Swarms with VR

- Developed an intuitive system for controlling a swarm of drones using hand gestures.
- Translating hand movements captured by a Meta Quest 3s into commands through dimensionality reduction.
- Used Swarming algorithms, such as a modified Olfati Saber version.

### Aerial Additive Manufacturing Physics-Based Simulation

- Developed Simulation framework for Aerial Additive Manufacturing using the Genesis physics engine.
- Brought together interactions between fluid dynamics and printing drones.
- Modeled viscoelastic curing and expanding fluids using the Material Point Method.

## PROJECTS

---

### Eye Tracking Headlamp

(This semester)

- Developing a headlamp that follows the user's gaze.
- Using a Raspberry pi 5, an optical camera, an infrared camera and servomotors.
- The system uses closed loop control with an optical camera to check if the headlamp is pointing where the person is looking.

### Data Augmentation Box

(This semester)

- Automating the process of taking pictures used for data augmentation in object recognition models.
- Created a structure that changes its environment (background, lighting etc) in order to get diversified pictures of the same object.
- Fine-tuned the object detection model on these images (YOLO v12s-obb).

### Reinforcement Learning for Quadruped Robot Locomotion

- Trained a SAC Reinforcement Learning policy to achieve quadruped robot locomotion, including high/low velocity gait control and stair climbing.
- Analyzed and implemented movement algorithms (e.g., Central Pattern Generators (CPG), Cartesian PID) for quadruped robot control in an OpenAI Gym simulation environment.

### **AI model training for Hate Speech prediction**

- Fine-tuned GPT-2 and BERT to predict the probability that hate speech will be used in a phrase given the context, then compared the results.
- Multi-Modal model training, using Fusion layer.

### **Clickbait data analysis: is clickbait recognizable from data**

- Analyzed metadata from YouTube and developed ML algorithms to find indicators of clickbait videos.

### **Inverse RL research**

- Deep academic research into the limitations and possible solutions of current IRL methods.

### **Chocolate recognition with Deep Learning**

- Trained a NN to recognize and count the number of different chocolates in multiple images with different backgrounds.

### **Computer Vision Navigation for a Robot**

- Implemented vision, Kalman filter, and path planning for a Thymio robot.
- Developed the vision system utilizing OpenCV.

### **Autonomous Vehicle Navigation System Using MPC**

- Developed a simplified autonomous vehicle navigation system in simulation (MPC).

### **Autonomous drone racing**

- Programmed a Crazyflie drone to race a given trajectory autonomously.
- Path planning, Optimization, Computer Vision (used in simulation).

### **Billiard Game Analysis through Computer Vision**

- Analyzed billiard game dynamics using MATLAB, C, and LabVIEW.
- Developed an analysis method to study game mechanics and recognize the winner.

### **Robotic Arm Simulation for Scaffolding Applications**

- Simulated inverse kinematics for a robotic arm to assist in scaffolding construction in Hong Kong.

### **Quadcopter Design and Stabilization**

- Programmed PID stabilization from scratch using an MPU and an Arduino.
- Designed and 3D printed drone parts, soldered electronics.

## **EXPERIENCE**

---

### **Student Mentor**

**Sep 2022 – January 2026**

- Supporting 1st year students during their academic year with advice and practical help.

### **EPFL Rocket Team**

**Sep 2022 – June 2024**

#### **Vertical landing rocket research project (Icarus)**

- Developed the Gimbal design to move the engine freely in 2 DOF.
- In charge of choosing the Ball Bearings used in the structure.

## **AWARDS - INTERESTS - LANGUAGES**

---

 Guinness World Record (2017): Most drones built and flown simultaneously (U18)

 Judo (18 years experience, pre-professional level)

 English C1, French C1, Italian C2, German B1