Key#	Pitch	(hold left pedal) Configuration **mode**	GM Drum sounds	Notes
21	A0	(tap) Select bottom half for editing		
22	A#/Bb0	(hold) Store preset (key 24-47 or hardware 1-10)		
23	B0	(tap) Select top half for editing		
24	C1	Preset 1 (tap) Select (tap holding key 22) Store		
25	C#/Db1	Preset 2 (tap) Select (tap holding key 22) Store		
26	D1	Preset 3 (tap) Select (tap holding key 22) Store		
27	D#/Eb1	Preset 4 (tap) Select (tap holding key 22) Store	High Q	
28	E1	Preset 5 (tap) Select (tap holding key 22) Store	Slap	
29	F1	Preset 6 (tap) Select (tap holding key 22) Store	Scratch Push	
30	F#/Gb1	Preset 7 (tap) Select (tap holding key 22) Store	Scratch Pull	
31	G1	Preset 8 (tap) Select (tap holding key 22) Store	Sticks	
32	G#/Ab1	Preset 9 (tap) Select (tap holding key 22) Store	Square Click	
33	A1	Preset 10 (tap) Select (tap holding key 22) Store	Metronome Click	
34	A#/Bb1	Preset 11 (tap) Select (tap holding key 22) Store	Metronome Bell	
35	B1	Preset 12 (tap) Select (tap holding key 22) Store	Acoustic Bass Drum	
36	C2	Preset 13 (tap) Select (tap holding key 22) Store	Bass Drum 1	
37	C#/Db2	Preset 14 (tap) Select (tap holding key 22) Store	Side Stick	
38	D2	Preset 15 (tap) Select (tap holding key 22) Store	Acoustic Snare	
39	D#/Eb2	Preset 16 (tap) Select (tap holding key 22) Store	Hand Clap	
40	E2	Preset 17 (tap) Select (tap holding key 22) Store	Electric Snare	
41	F2	Preset 18 (tap) Select (tap holding key 22) Store	Low Floor Tom	
42	F#/Gb2	Preset 19 (tap) Select (tap holding key 22) Store	Closed Hi-hat	
43	G2	Preset 20 (tap) Select (tap holding key 22) Store	High Floor Tom	
44	G#/Ab2	Preset 21 (tap) Select (tap holding key 22) Store	Pedal Hi-hat	
45	A2	Preset 22 (tap) Select (tap holding key 22) Store	Low Tom	
46	A#/Bb2	Preset 23 (tap) Select (tap holding key 22) Store	Open Hi-hat	
47	B2	Preset 24 (tap) Select (tap holding key 22) Store	Low-Mid Tom	
48	C3		High Mid Tom	
49	C#/Db3		Crash Cymbal 1	
50	D3		High Tom	
51	D#/Eb3		Ride Cymbal 1	
52	E3	Play notes on current lower instrument	Chinese Cymbal	
53	F3	applying transpose, scale and arpeggiator settings	Ride Bell	
54	F#/Gb3		Tambourine	
55	G3		Splash Cymbal	
56	G#/Ab3		Cowbell	
57	A3		Crash Cymbal 2	
58	A#/Bb3		Vibra-slap	
59	B3		Ride Cymbal 2	
60	C4		High Bongo	
61	C#/Db4		Low Bongo	
62	D4		Mute Hi Conga	
63	D#/Eb4		Open Hi Conga	
64	E4	Play notes on current upper instrument	Low Conga	
65	F4	applying transpose, scale and arpeggiator settings	High Timbale	
66	F#/Gb4		Low Timbale	
67	G4		High Agogo	
68	G#/Ab4		Low Agogo	
69	A4		Cabasa	
70	A#/Bb4		Maracas	
71	B4		Short Whistle	
72	C5	(hold) Outputs select (0 = Local, 1 = Drums, 2+ = output ports)	Long Whistle	
73	C#/Db5	(hold) Channel* select	Short Guiro	(*) Channel number = selected number + 1
74	D5	(hold) Bank select (lowest 4 bits)	Long Guiro	
75	D#/Eb5	(hold) Bank select (higher* bits)	Claves	(*) quick tap-taps add 16 -- E.g.: 3x on key 86 → = 34
76	E5	(tap*) Program -- (tap together) Program 0	Hi Wood Block	(*) quick tap-taps adds 16: 2x tap → program += 16
77	F5	(tap*) Program ++ (tap toghether) Program 0	Low Wood Block	(*) quick tap-taps subs 16: 3x tap → program -= 32
78	F#/Gb5	(tap) Reset transpose	Mute Cuica	
79	G5	(tap) Transpose octave --	Open Cuica	
80	G#/Ab5	(tap) Transpose octave ++	Mute Triangle	
81	A5	(tap) Transpose semitone --	Open Triangle	
82	A#/Bb5	(tap) Transpose semitone ++	Shaker	
83	B5	(hold) Scale select	Jingle Bell	
84	C6	(tap) scale: 5 b Db/C# Maj - Bb/A# min (tap) 0	Bell Tree	
85	C#/Db6	(tap) scale: 4 b Ab/G# Maj - F min (tap) 1	Castanets	
86	D6	(tap) scale: 3 b Eb/D# Maj - C min (tap) 2	Mute Surdo	
87	D#/Eb6	(tap) scale: 2 b Bb/A# Maj - G min (tap) 3	Open Surdo	
88	E6	(tap) scale: 1 b F Maj - D min (tap) 4		
89	F6	(tap) scale: ---- C Maj - A min (tap) 5		
90	F#/Gb6	(tap) scale: 1 # G Maj - E min (tap) 6		
91	G6	(tap) scale: 2 # D Maj - B min (tap) 7		
92	G#/Ab6	(tap) scale: 3 # A Maj - F#/Gb min (tap) 8		
93	A6	(tap) scale: 4 # E Maj - Db/C# min (tap) 9		
94	A#/Bb6	(tap) scale: 5 # B Maj - Ab/G# min (tap) 10		
95	B6	(tap) scale: 6 # F#/Gb Maj - Eb/D# min (tap) 11		
96	C7	(tap) Arpeggiator on/off (tap) 12		
97	C#/Db7	Arp pattern 1 (tap) Select (hold) Record (tap) 13		
98	D7	Arp pattern 2 (tap) Select (hold) Record (tap) 14		
99	D#/Eb7	Arp pattern 3 (tap) Select (hold) Record (tap) 15		
100	E7	Arp pattern 4 (tap) Select (hold) Record		
101	F7	(tap) Drum machine **mode** on/off (overrides keys 21-100)		
102	F#/Gb7	Drum pattern 1 (tap) Start/Stop (hold) Record (tap) 60 bpm (tap) 7/8		
103	G7	Drum pattern 2 (tap) Start/Stop (hold) Record (tap) 80 bpm (tap) 4/4		
104	G#/Ab7	Drum pattern 3 (tap) Start/Stop (hold) Record (tap) 100 bpm (tap) 6/8		
105	A7	Drum pattern 4 (tap) Start/Stop (hold) Record (tap) 120 bpm (tap) 3/4		
106	A#/Bb7	Drum pattern 5 (tap) Start/Stop (hold) Record (tap) 200 bpm (tap) 2/4		
107	B7	(tap) Metronome on/off (hold) tap on key 108 or select		
108	C8	Signature, tempo and accents: (tap*) store (hold) select		(*) Tap only while holding key 107

Mode equivalence table

	Root C	Root D	Root E	Root F	Root G	Root A	Root B
84	C / Bb Loc.	C# / Db Ion.	D# / Eb Dor.	E# / F Phr.	F# / Gb Lyd.	G# / Ab Mix.	A# / Bb Aeo.
85	C / Bb Phr.	C# / Db Lyd.	D# / Eb Mix.	E# / F Aeo.	G Loc.	G# / Ab Ion.	A# / Bb Dor.
86	C / Bb Aeo.	D Loc.	D# / Eb Ion.	E# / F Dor.	G Phr.	A Lyd.	A# / Bb Mix.
87	C / Bb Dor.	D Phr.	D# / Eb Lyd.	E# / F Mix.	G Aeo.	A Loc.	A# / Bb Ion.
88	C / Bb Mix.	D Aeo.	E / Fb Loc.	E# / F Ion.	G Dor.	A Phr.	A# / Bb Lyd.
89	C / Bb Ion.	D Dor.	E / Fb Phr.	E# / F Lyd.	G Mix.	A Aeo.	B / Cb Loc.
90	C / Bb Loc.	D Mix.	E / Fb Aeo.	F# / Gb Loc.	G Ion.	A Dor.	B / Cb Phr.
91	C# / Db Loc.	D Ion.	E / Fb Dor.	F# / Gb Phr.	G Lyd.	A Mix.	B / Cb Aeo.
92	C# / Db Phr.	D Lyd.	E / Fb Mix.	F# / Gb Aeo.	G# / Ab Loc.	A Ion.	B / Cb Dor.
93	C# / Db Aeo.	D# / Eb Loc.	E / Fb Ion.	F# / Gb Dor.	G# / Ab Phr.	A Lyd.	B / Cb Mix.
94	C# / Db Dor.	D# / Eb Phr.	E / Fb Lyd.	F# / Gb Mix.	G# / Ab Aeo.	A# / Bb Loc.	B / Cb Ion.
95	C# / Db Mix.	D# / Eb Aeo.	E# / F Loc.	F# / Gb Ion.	G# / Ab Dor.	A# / Bb Phr.	B / Cb Lyd.

Note:
tapping more at once
creates polyrithms