



ARTICLE

Human at the Center: A Framework for Human-Driven AI Development

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Abstract

Artificial Intelligence (AI) systems increasingly shape many aspects of daily life, influencing our jobs, finances, healthcare, and online content. This expansion has led to the rise of human–AI systems, where humans communicate, collaborate, or otherwise interact with AI, such as using AI outputs to make decisions. While these systems have shown potential to enhance human capabilities and improve performance on benchmarks, evidence suggests that they often underperform compared to AI-only or human-only approaches in experiments and real-world applications. Here, we argue that human–AI systems should be developed with a greater emphasis on human-centered factors—such as usability, fairness, trust, and user autonomy—within the algorithmic design and evaluation process. We advocate for integrating human-centered principles into AI development through human-centered algorithmic design and contextual evaluation with real users. Drawing on interdisciplinary research and our tutorial at two major AI conferences, we highlight examples and strategies for AI researchers and practitioners to embed these principles effectively. This work offers a systematic synthesis that integrates technical, practical, and ethical insights into a unified framework. Additionally, we highlight critical ethical considerations, including fairness, labor, privacy, and human agency to ensure that systems meet performance goals while serving broader societal interests. Through this work, we aim to inspire the field to embrace a truly human-centered approach to algorithmic design and deployment.

INTRODUCTION

From traditional predictive models to modern generative models, AI systems now shape decisions in critical domains such as healthcare, employment, and civic life,

raising urgent questions about how to align these systems with human values. Human–AI systems—which we define as any AI system involving human interaction, whether as decision support or in collaborative contexts—have emerged as a promising approach to ensure human

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guidance, involvement, oversight, and correction. They also help align decisions with societal values, promote fairness through additional context, and respect individual and community autonomy in decision making (Floridi et al. 2018; Selbst et al. 2019; Shneiderman 2022; Wu et al. 2022). For these reasons, experts have signaled the potential of these systems to improve outcomes, over the expected performance of pure AI-driven or pure human-driven decisions (Shneiderman 2022).

This potential has been realized in several applications. For instance, in medical diagnostics, physicians using AI assistance provided better diagnoses than either humans or AI alone (Hu et al. 2024; McDuff et al. 2025; Reverberi et al. 2022; Yun et al. 2023). In peer-to-peer mental health support, AI-enhanced collaborations increased conversational empathy, greatly empowering participants in therapeutic settings (Sharma et al. 2023). Similarly, in online political discussions, human–AI systems improved conversation quality, democratic reciprocity, and tone (Argyle et al. 2023).

However, success in human–AI systems is not universal. In some cases, the combination of AI and human oversight has led to worse outcomes than relying on either alone (Buçinca et al. 2021; McDuff et al. 2025). Users may over-trust AI recommendations even when they are clearly incorrect (Buçinca et al. 2021), or abandon helpful input entirely after a single error due to “algorithm aversion” (Klingbeil et al. 2024). Others may under-rely on accurate AI guidance, reducing overall effectiveness by disregarding correct recommendations (Gaube et al. 2024).

In addition, these interaction failures can combine with AI systems’ preexisting biases in ways that generate misalignment between the system’s outcomes and the goals or values of its human users. For instance, Obermeyer et al. (2019) found that a widely used healthcare algorithm underestimated the health risks of Black patients, exacerbating disparities in access to care. This bias originated from the algorithm’s use of healthcare cost as a proxy for health needs, demonstrating the breakdown between developing the algorithm and ultimately deploying it in a sociotechnical system.

These challenges raise a fundamental question for researchers and developers: **While human–AI systems hold great promise to enhance human capabilities, why do they still struggle with alignment and/or performance across different applications?** We argue that building effective and ethically aligned human–AI systems requires moving beyond traditional performance and speed benchmarks by incorporating human-centered approaches to algorithmic development and testing. These approaches should take into consideration what it means for humans to be involved in the development and deployment of AI systems while also being their overarching aim, instead of being merely a means to their improvement

(Floridi 2022). This requires addressing questions related to ethical labor conditions for crowd-workers, data privacy, fairness, and how interactions with AI over time can impact human autonomy and agency. We refer to *human agency* as a person’s capacity to act intentionally, make meaningful choices, and exert control over actions and outcomes in their environment (Bandura 2006).

By emphasizing these concerns, human-centered methods can advance well-being, rights, and values throughout the entire AI lifecycle—from problem identification and data preparation to design, testing, deployment, monitoring, scaling, and optimization.

Specifically, we propose:

1. **Human-Centered Algorithmic Design** to better align systems with how humans actually interact with AI, and
2. **Testing with Real Users** to empirically define what “success” means in specific domains and real-world settings.

In this article, we synthesize existing literature to integrate concepts that have been independently validated and offer an evidence-based, structured framework of human-centered algorithmic design and user evaluation strategies, weaving together technical, practical and ethical considerations. We advocate for human-centered development and deployment, and particularly emphasize three interconnected elements: **algorithmic design**, **evaluation with real users**, and **ethical reflection**. Design shapes how systems interact with and influence people; evaluation grounds this in real-world contexts; and ethical reflection contributes to make both design and evaluation more responsive to broader questions of fairness, labor ethics, privacy, and human agency. Together, these elements provide a foundation for building AI systems that advance human interests and values. By adopting these human-centered approaches, we aim to advocate for human–AI systems that are both effective and deeply aligned with human values and societal needs.

RELATED WORK

Human-centered design (HCD) has a rich history rooted in participatory design and Human-computer interaction (HCI), where the end users’ needs, values, and contexts are prioritized in system development. Research on user-centered design, with its emphasis on usability and user experience (Mao et al. 2005; Norman 2013), laid the foundation for building systems that align with human capabilities and expectations. Participatory design movements have also emerged, which advocate for the inclusion of stakeholders—particularly marginalized groups—in the

co-creation of technologies to ensure empowerment and equity (Asaro 2000; Bjögvinnsson et al. 2012; Costanza-Chock 2020; Spinuzzi 2005). Over time, these principles have been formalized in frameworks such as ISO 9241-210 (Mirnig et al. 2015), which defines HCD as an iterative process involving understanding user needs and requirements, followed by prototyping and testing. This approach has been successfully applied across diverse domains, from consumer software to healthcare systems, demonstrating its ability to improve adoption, satisfaction, and equity (Steen 2012).

The field of AI ethics has made substantial advances by furthering conceptual specifications for human-centered algorithmic design. These advances address multiple dimensions, including fairness in algorithmic decision-making, respect for data subject privacy, and the legitimacy of automated decisions (Barocas et al. 2023; Nissenbaum 2009). Developments in AI ethics have been adopted in regulations and recommendations as varied as the European AI Act and the UNESCO standards for AI (both of which center on the notion that AI would prioritize human rights) to the Vatican's AI Ethics guidelines, which prioritize human dignity, common good, and responsibility in the development and use of AI. Other fields, such as science and technology studies, have significantly advanced our understanding of human-centered AI by highlighting the societal contexts shaping technology. Research in value-sensitive design has likewise advanced our understanding of how human values may be embedded and encoded into technological design.

As AI systems have proliferated, adapting HCD principles to address unique algorithmic challenges has become increasingly critical. Historically, while HCI and social sciences have embraced participatory and value-sensitive design, the AI community has prioritized technical performance metrics, such as accuracy and generalization (Birhane et al. 2022; Bommasani et al. 2021; Chang et al. 2024; Ethayarajh and Jurafsky 2020; Liang et al. 2022).

Furthermore, many AI researchers and developers rely on simulations, benchmarks, or historical data for testing, typically due to the difficulties in testing with real-world systems, humans, or physical environments (Afzal et al. 2020; Birhane et al. 2022; Eriksson et al. 2025; Singh et al. 2025).

However, recent literature underscores ethical and practical motivations for integrating human-centered principles into algorithmic design, emphasizing fairness, transparency, and accountability to mitigate harms and align with societal goals. Researchers have advocated participatory approaches to identify and mitigate biases in AI systems (Bondi et al. 2021; Chen et al. 2023). Others emphasize the importance of transparency and trust in enabling effective human–AI collaboration (Endsley 2023; Vössing et al. 2022). Additionally, domain-specific evaluations have

been highlighted as essential for addressing the contextual nature of user interactions (Bondi et al. 2022; Haque et al. 2023). Frameworks for human–AI collaboration (Fragiadakis et al. 2024; Gomez et al. 2025) and human–AI interaction have also emerged (Amershi et al. 2019).

Despite growing recognition of the need for human-centered approaches, adoption across the AI community remains uneven. This article synthesizes practices and strategies to provide researchers and practitioners with structured, actionable guidance to embed human-centered algorithmic design and evaluation methods across a broad spectrum of human–AI contexts. We emphasize effectiveness, ethical alignment, and responsiveness to real-world human needs.

IMPLEMENTING HUMAN-CENTERED ALGORITHMIC DESIGN

Building on the diverse strategies explored in prior work, we introduce a prescriptive framework to guide researchers in implementing human-centered algorithmic design. This framework categorizes human–AI collaboration based on (1) the level of interaction between users and AI systems and (2) how decision (or final outcome, e.g., prediction, recommendation, action) authority is distributed between them. The framework also considers the *agentiveness* of a system, defined as the degree to which a system can adaptably achieve complex goals in complex environments with limited direct supervision (Shavit et al. 2023).

By structuring design decisions around these questions, developers can more deliberately determine when and how to involve users, domain experts, or stakeholders, depending on the demands of the task or application. While these may blur in practice, they offer a useful conceptual foundation for analyzing and designing human-centered systems. We identify four example modes that illustrate this space, shown in Figure 1.

- AI Supports Human Decisions:** In this mode, AI generates predictions, recommendations, or insights to aid human decision-making, but the human is accountable for the final decision.
- AI Decides Unless Uncertain:** In this mode, AI primarily functions independently but defers to a human or abstains from making a recommendation altogether when uncertain.
- AI Decides with Human Input:** In this mode, AI actively seeks additional input from humans or other sources to refine its decision-making when confidence is low.
- AI and Humans Decide Jointly:** In this mode, humans and AI engage in continuous, bidirectional

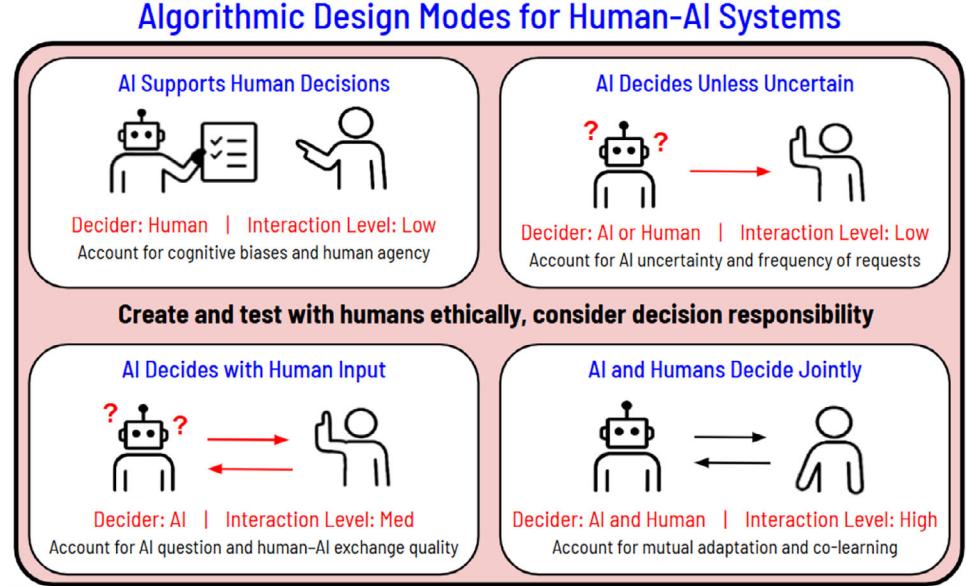


FIGURE 1 Algorithmic design modes for human–AI systems.

interaction with each other and the environment in real-time without requiring explicit prompts.

These modes provide a high-level conceptual framing for system design, but their application is not one-size-fits-all. Selecting and using the appropriate mode requires thoughtful attention to the specific context, available resources, and goals of the system in question. For example, multi-agent settings may make use of multiple modes and raise additional considerations.

The following subsections present a non-exhaustive set of systems within each mode, along with human-centered considerations that are particularly relevant for each.

AI supports human decisions

We define “AI Supports Human Decisions” as a mode in which AI aids human decision making by generating predictions, recommendations, or insights, while humans maintain final decision authority. AI behaves as a static tool providing recommendations, but always defers final judgment to humans.

Systems in the “AI Supports Human Decisions” mode aim to reduce human workload, enhance decision accuracy, mitigate cognitive biases, and standardize decision processes (Howard 2019; Küper et al. 2024; Li et al. 2025).

To illustrate design components of decision support systems, we break this mode down into the four dimensions of decision scope, decision mechanisms, decision outputs, and decision explanations (Gomez et al. 2025; Lee et al. 2020). These components are relevant across many modes

of AI–human interaction, but are foundational to decision support systems.

Decision Scope

Decision scope refers to the types and complexity of decisions that an AI system supports. For example, decision scope may range from narrow, well-defined tasks such as classifying images or recommending products, to more complex and open-ended decisions such as selecting medical treatments or assessing financial risk.

Decision Mechanisms

Decision mechanisms encompass the technical methodologies used to generate AI outputs. For example, rule-based systems, with explicit if-then logic defined by experts, offer high transparency and auditability, but have limited flexibility (Masri et al. 2019). Shallow machine learning models, such as logistic regression (Shipe et al. 2019), decision trees (De Ville 2013), and support vector machines (Suthaharan 2016) balance interpretability and accuracy, making them suitable for structured data with regulatory transparency requirements. Models may also be more complex, in which case decision sets can provide interpretable versions that are better suited to complex domains (Lakkaraju et al. 2016).

Decision Outputs and Explanations

Decision outputs are actionable results, such as classifications, predictions, or recommendations, that AI systems provide to users. Decision outputs range from direct recommendations (e.g., recommended medical treatments) to more abstract insights (e.g., predicted financial risk).

Communication of these outputs impacts user trust, understanding, and the eventual decision quality (Hassija et al. 2024; Miller 2019). For example, communicating uncertainty can significantly influence human decision-making (Kim et al. 2024).

Explainable AI (XAI) techniques promote transparent and understandable outputs. Transparency ranges from inherently interpretable models such as linear regression, to opaque models like neural networks, which require post-hoc explanation methods (e.g., SHAP (Salih et al. 2025; Sundararajan and Najmi 2020)).

Explanations play a critical role in shaping user trust and reliance, but their impact depends heavily on timing and context. Properly timed explanations, delivered simultaneously with or immediately following AI outputs, can significantly influence user trust and system effectiveness (Hemmer et al. 2021; Rong et al. 2023). If not delivered carefully, they can harm overall performance (Jabbour et al. 2023; Jacobs et al. 2021).

Ali et al. (2023); Dwivedi et al. (2023) offer a detailed taxonomy to guide the selection of explanation strategies based on user needs and system goals. Doshi-Velez and Kim (2018) provide a set of principles for the evaluation of interpretability and helps researchers understand factors that may make tasks similar in their explanation needs. Green and Chen (2019) also outline critical considerations for decision-support design: accuracy enhancement, reliability in calibrating user trust, and fairness to prevent reinforcing societal biases or inequities. Other algorithms show promise in supporting AI-assisted human decision-making, such as by strategically tailoring the display of AI recommendations based on the case and/or individual (Buçinca et al. 2024; Swaroop et al. 2025).

Considerations for AI Supports Human Decisions

Challenges

- Preservation of human agency: Risks of over-reliance on AI outputs (Passi and Vorvoreanu 2022) or under-reliance (Gaube et al. 2024).
- Cognitive biases: AI recommendations can introduce or amplify cognitive biases such as automation bias (Alon-Barkat and Busuioc 2023), algorithm aversion (Dietvorst et al. 2015), selective adherence (Alon-Barkat and Busuioc 2023), etc.

Design Considerations

- Prioritize transparency and explainability by communicating explanations with appropriate timing and method (Hassija et al. 2024; Hemmer et al. 2021; Kim et al. 2024; Rong et al. 2023; Miller 2019).
- Use cognitive forcing functions and adaptive algorithms to encourage critical engagement with AI

outputs (Vasconcelos et al. 2023; Buçinca et al. 2021, 2024; Schemmer et al. 2023; de Jong et al. 2025).

- Avoid cognitive overload (Schemmer et al. 2022) and be sensitive to potential amplification of societal biases (Green and Chen 2019).

AI decides unless uncertain

The “AI Decides Unless Uncertain” mode differs from “AI Supports Human Decisions” systems by placing AI as the primary (but not only) decision maker. These systems independently make final decisions within well-defined confidence thresholds, but abstain from acting or defer to humans when encountering uncertainty or complexity beyond their designed capabilities.

Systems in this mode implicitly acknowledge that even highly capable AI models have limitations, such as knowledge gaps, biases, and difficulty handling edge cases. As such, humans remain essential in scenarios that require moral reasoning, regulatory compliance, domain-specific expertise, and more. Rather than constantly seeking validation, these systems allocate tasks dynamically: they act independently when confident, but either abstain or defer to a human when uncertainty is high.

Two prominent approaches under this mode are: **selective prediction (abstention)** and **deferral**. These methods allow AI systems to manage uncertainty by calibrating their decision boundaries and determining when human input is required.

Selective Prediction

Selective prediction, also known as *abstention*, allows a model to opt out of making predictions on uncertain inputs, prioritizing reliability over forced decision making (Geifman and El-Yaniv 2017). The foundational work of Chow (1970) framed abstention as a trade-off between error rate and rejection frequency, formalized through the Error–Reject Tradeoff curve. Wiener and El-Yaniv (2013) later introduced the risk-coverage function to quantify this trade-off in probabilistic models, showing that abstaining on low-confidence inputs can significantly improve overall accuracy.

Selective prediction depends on effective uncertainty estimation. For instance, recent work has proposed methods for Large Language Models (LLMs) to detect knowledge gaps and abstain from answering, reducing hallucinations and improving reliability (Feng et al. 2024). In addition, the way uncertainty and decision status are communicated to users can influence system effectiveness, as absent or unclear signals may undermine trust and lead to

misuse. (Bhatt et al. 2021; Bondi et al. 2022; Prabhudesai et al. 2023).

Deferral

Deferral extends the concept of selective prediction by assuming that if the AI abstains, a human expert will be available to resolve the case (Madras et al. 2018). Rather than “doing nothing,” the system actively transfers uncertain or high-risk instances to a human collaborator. Mozannar and Sontag (2020) characterized deferral as a cost-sensitive learning framework, balancing the trade-off between automation errors and the burden on human experts. The AI system must decide when to act independently and when to defer, considering both the potential impact of a mistake and the availability of human expertise. A key insight from this work is that deferral can be trained as a standard machine learning problem using consistent surrogate losses (Mozannar and Sontag 2020; Zhou 2011). In contrast to such learning-based approaches, other deferral mechanisms use simple rule-based models that defer when the AI model’s confidence falls within an optimized score interval. These thresholds can be chosen via brute force search to maximize overall system accuracy while respecting a predefined constraint on the allowable deferral rate (Bondi et al. 2022). These approaches enable the AI to learn when deferral is most beneficial, minimizing both prediction errors and human burden.

Deferral is particularly relevant in domains where human expertise can mitigate the AI’s limitations. Additional work has looked at deferring to (multiple) experts strategically based on their skills (Wilder et al. 2021; Verma et al. 2023; Mao et al. 2023). Another prominent implementation of this strategy is the complementarity-driven deferral to clinical workflow (CoDoC) system (Dvijotham et al. 2023). CoDoC combines AI predictions with clinician expertise to improve diagnostic accuracy. For instance, in breast cancer and tuberculosis screening, CoDoC defers uncertain cases to clinicians, seamlessly integrating into clinical workflows to optimize decision-making and improve patient outcomes. In the case where the AI is confident and does not defer, the final prediction is made by the model and a human is not in the loop—ultimately reducing clinician workload.

Considerations for AI Decides Unless Uncertain

Challenges

- Communicating uncertainty and deferral status: Missing or unclear AI confidence or deferral cues can lead to inappropriate reliance and undermine user trust (Bondi et al. 2022; Bhatt et al. 2021; Prabhudesai et al. 2023).

- Confidence calibration: How well an AI’s expressed confidence in its outputs aligns with its true correctness can affect collaboration (Li et al. 2024).
- Human readiness and skill erosion: Users must be ready to take over when the system defers, and they need to maintain the skills required to do so. Skill erosion can increase the risk of errors (Rinta-Kahila et al. 2023).

Design Considerations

- Consider communication of deferral cases in the system design, e.g., show deferral status alone without the model’s predictions. Communicating deferral status alone led to significantly higher human accuracy compared to providing no information, while showing the model’s prediction reduced human accuracy (Bondi et al. 2022), though this should be tested in each context.
- Present model confidence using a method that aligns with context and user needs. Examples include frequency-based messages, probability scores and confidence intervals, or verbal expressions of uncertainty (Prabhudesai et al. 2023; Xu et al. 2025; Zhang et al. 2020).

AI decides with human input

The “AI Decides with Human Input” mode is characterized by a higher level of agenticness compared to “AI Decides Unless Uncertain” systems. In this setting, the AI holds primary decision authority. These systems proactively detect uncertainty, strategically engage humans through targeted interactions, incorporate responses, and then resume decision-making. We highlight two strategies for these systems: **Selective Clarification** and **Incorporating Humans in Training**.

Selective Clarification

Selective clarification enables systems to proactively identify ambiguity or uncertainty, prompt users with targeted clarifying questions, and seamlessly integrate responses into the decision process. This strategy prioritizes interactions with high informational value, ensuring that human input occurs only when it is significantly beneficial (Kuhn et al. 2023; Zhang & Choi 2023).

For instance, CLAM (Kuhn et al. 2023) applies selective clarification in natural language question-answering tasks by prompting language models to detect ambiguity, formulate specific clarifying questions, and refine answers based on user responses. Similarly, INTENT-SIM (Zhang & Choi 2023) leverages simulated interactions to estimate

whether a clarification will significantly improve model performance, explicitly distinguishing between epistemic (knowledge-based) and aleatoric (inherent) uncertainty. Both approaches exemplify cooperative principles: efficiently improving performance without burdening users with unnecessary interactions.

The evaluation of selective clarification focuses on downstream performance improvements, frequency and costs of interactions, and generalizability across contexts. Designing clear, concise, and impactful questions is essential, as poorly structured queries can lead to user confusion or ineffective responses (Rahmani et al. 2024).

Incorporating Humans in Training: Concept Bottleneck Models and Interactive Machine Learning

Another potential way to implement a system in this mode is via concept bottleneck models (CBMs). CBMs predict high-level intermediate concepts, which are then used to predict the final class label. The goal is to improve interpretability and enable humans to correct intermediate concepts to improve classification performance. For example, in a bird species classifier, a model might first predict interpretable concepts such as “has red head,” or “has long beak,” which are then combined to predict the species label; a human can correct an intermediate concept if it was mispredicted. This is shown to increase the overall classification performance on various tasks (Koh et al. 2020). Recent work improves CBMs’ accuracy, handling uncertainty, intervenability, concept discovery, and application to retrieval tasks (Balloli et al. 2024; Chauhan et al. 2023; Espinosa Zarlenga et al. 2023; Kim et al. 2023; Shang et al. 2024; Sheth and Ebrahimi Kahou 2023; Yuksekgonul et al. 2022).

Similarly, interactive machine learning is another paradigm in which users may provide feedback to AI systems during training, for example, by providing explanations of queries and decision making for potential correction (Teso and Kersting 2019). Further work on testing methods with humans could benefit such frameworks. For example, CBMs and adjacent models could improve complementarity by accounting for human strengths and weaknesses. Further correction opportunities, for both humans and AI systems to review and receive feedback, are another potential direction discussed in Section 3.4.

Incorporating Humans in Training: Reinforcement Learning with Human Feedback

Reinforcement learning with human feedback (RLHF) operationalizes adaptation by embedding human guidance directly into the learning process. Building on foundational reinforcement learning frameworks (Szepesvári 2022), RLHF introduces three principal feedback mechanisms: reward shaping through scalar evaluations (as pio-

nereered in the TAMER framework (Knox and Stone 2009)), preference ranking via pairwise comparisons (Christiano et al. 2017a), and real-time corrective feedback during task execution (MacGlashan et al. 2017; Ouyang et al. 2022). Critical to RLHF’s success is feedback efficiency, or the ratio of human judgments required per unit of behavioral improvement, which Christiano et al. (2017b) show can be optimized through recursive reward modeling. Efficiency can be improved via active preference sampling (Das et al. 2024) and reward model reuse (Ziegler et al. 2020). However, RLHF has limitations, such as the potential for misalignment and misgeneralization (Casper et al. 2023), and it can be extractive—relying heavily on human labor for feedback without fair compensation (Gonzalez-Cabello et al. 2024).

Considerations for AI Decides with Human Input

Challenges

- Formulating easily understandable questions: Vague or overly complex questions may reduce the likelihood of accurate human input (Rahmani et al. 2024).
- Minimizing unnecessary interruptions: Avoiding over-questioning while reserving the benefits of human input. Interaction mechanisms must be optimized to prevent excessive interruptions and response fatigue (Zou et al. 2020, 2023).
- Respecting human contributors: Ensure contributors are respected, compensated, and representative of end-user populations (Bondi et al. 2021; Hawkins and Mittelstadt 2023).

Design Considerations

- Use well-calibrated uncertainty estimators or interaction triggers to minimize unnecessary interruptions (Kim et al. 2021; Kuhn et al. 2023; Mu et al. 2024; Testoni and Fernández 2024).
- Design concise, high-impact exchanges (e.g., clarification questions) that are easy for users to interpret and act upon (Rahmani et al. 2024).

AI and humans decide jointly

The “AI and Humans Decide Jointly” mode combines high AI agentiveness with sustained human engagement. Rather than alternating control at discrete checkpoints, humans and AI agents adapt to each other in real time, continuously updating strategies and mental models. We highlight two prominent design strategies in this mode: **AI- and**



Human-in-the-Loop and Mixed-Initiative Collaboration.

AI- and Human-in-the-Loop

As we have seen, humans play a central role in many human–AI systems and can interact with AI in varied ways, including interactive learning, preference elicitation, and probabilistic model learning (Natarajan et al. 2025). These interactive forms of learning enable bidirectional collaboration, where both the AI and human adapt over time. For example, Amershi et al. (Amershi et al. 2014) describe a system that translates video of arm movements into sound. Through interaction, the system is tuned to match an expert user’s preferences for how different movement parameters (such as position, speed, or rotation) map to sound, while simultaneously providing implicit feedback that helps the user refine their movement precision.

Other promising examples include iterative preference elicitation for personalized decision support (De Toni et al. 2022), and dynamic fine-tuning of multi-armed bandit resource allocation policies by public health decision-makers (Behari et al. 2024).

Mixed-Initiative Collaboration

Mixed-initiative (MI) collaboration is an interaction style in which humans and other agents can both take the initiative to start, steer, interrupt, or relinquish control, allowing each partner to contribute what it does best at any given moment (Hearst et al. 1999; Horvitz 1999). Four design hallmarks characterize effective MI systems:

- **Dynamic initiative switching** enables either party to propose actions, ask clarifying questions, or defer.
- **Negotiation of roles** means that responsibilities are continually re-allocated rather than fixed in advance.
- **Complementary strengths** generally allows humans to provide context, judgment, creativity, and so forth, while agents provide speed, memory, computation, and so forth.
- **Transparency & intention recognition** encourages each side to model the other’s goals well enough to decide when to act and when to stay silent.

Originally explored in dialogue and planning research in the late 1990s, MI collaboration can now be found in many human–AI systems. Code assistants such as GitHub Copilot¹, productivity suites like Notion AI², and proactive LLM chat assistants (Chen et al. 2025) surface context-aware suggestions that users can accept, edit, or ignore. Other MI AI tools such as *Coalesce* help civic leaders craft locally relevant survey and interview questions (Overney et al. 2025). In human–robot teaming, MI sys-

tems dynamically adjust control between manual, shared, and autonomous modes to suit real-time task demands and human preferences (Chanel et al. 2020; Jiang and Arkin 2015).

Considerations for AI and Humans Decide Jointly

Challenges

- Misaligned mental models: Humans and AI may develop inaccurate understandings of each other’s goals or capabilities over time, which can reduce coordination and system effectiveness (Bansal et al. 2019).
- Risks of over-personalization: Excessive adaptation to user behavior can encourage existing biases and reduce exposure to diverse options. (Kirk et al. 2024).

Design Considerations

- Promote mutual adaptation and co-learning through bidirectional feedback loops and sustained transparency (Huang et al. 2019; Kumar et al. 2024; Lu et al. 2025). Design systems to support continual learning on both sides: AI models should adapt to user behavior while helping users build accurate mental models of the system (Andrews et al. 2023).
- Carefully calibrate personalization to avoid reinforcing user biases or creating filter bubbles (Areeb et al. 2023; Stray 2023). Personalization can improve user experience, but should be implemented with safeguards to prevent narrowing perspectives or amplifying existing biases.

EVALUATION WITH REAL USERS

While direct evaluation with users provides invaluable insights, it can be challenging due to costs and iteration timelines (Natarajan et al. 2025). As a result, many researchers and practitioners rely on proxies such as simulations and benchmarks for evaluation (Birhane et al. 2022).

Unfortunately, these methods have clear limitations. Simulations often fail to capture the complex emotional, social, and strategic responses of real users (Bondi et al. 2022; Gaube et al. 2021; Jacobs et al. 2021; Montemayor et al. 2022; Schröder et al. 2025). This disconnect can result in unexpected outcomes after deployment, as human behavior diverges from the model’s assumptions (Beede et al. 2020). Historical datasets may reflect outdated norms and systemic biases. For example, Amazon’s automated

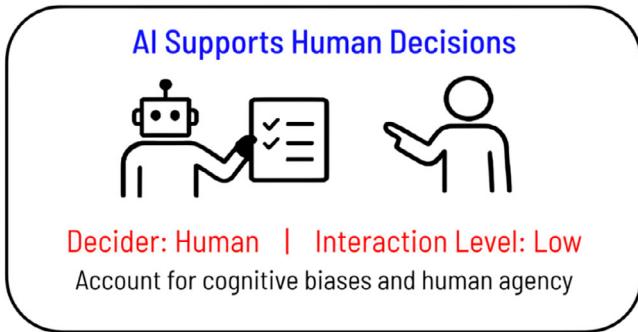


FIGURE 2 AI supports human decisions.

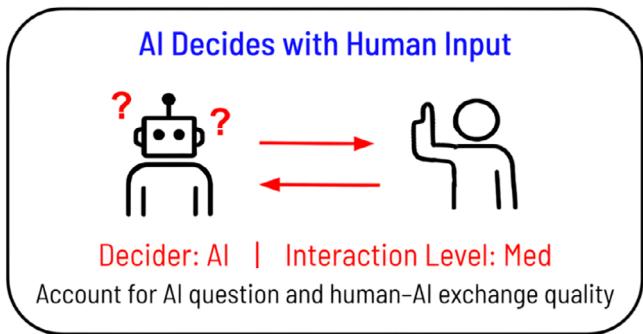


FIGURE 4 AI decides with human input.

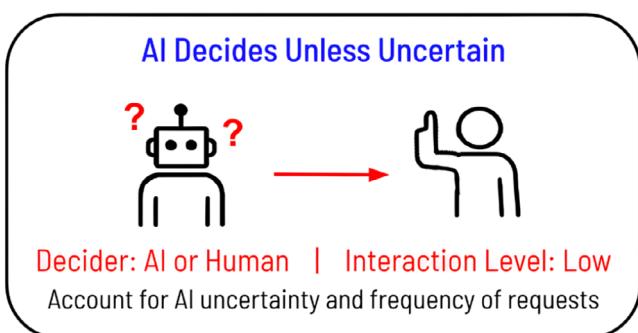


FIGURE 3 AI decides unless uncertain.

resume screener penalized female applicants (Dastin 2022), highlighting how historical data can perpetuate discrimination when applied to new contexts.

Moreover, important constructs such as trust, perceived fairness, and cognitive burden cannot be directly inferred from system logs. These aspects must be discovered through qualitative methods such as think-aloud protocols, structured interviews, or others (Adams 2015; Adeoye-Olatunde and Olenik 2021; Jaspers et al. 2004; Jääskeläinen 2012).

To underscore the importance of human evaluation, consider parallels from other established domains. In medicine, regulation mandates test in animal models and then rigorous human trials of drugs to demonstrate safety and efficacy FDA (c, b). In the cosmetics industry, the seemingly innocuous, low-risk products can cause allergic reactions, disrupt hormonal balance, or produce long-term skin damage (Bilal and Iqbal 2019; Khan and Alam 2019), necessitating testing (Barthe et al. 2021; FDA a). In short, we do not accept simulations of human biology as a substitute for actual evidence of human impact. These examples illustrate a critical point: even when a system or product shows promising performance in a simulation or benchmark, its effects on real humans can be significant and possibly harmful (Figures 2–5).

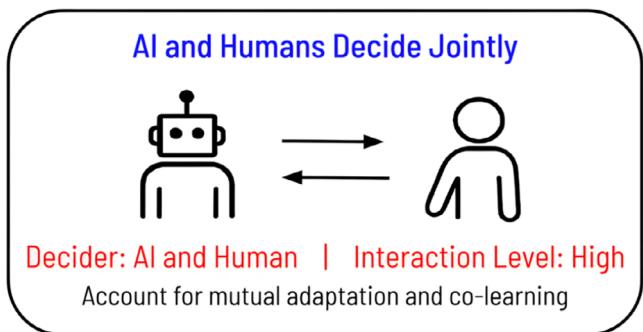


FIGURE 5 AI and humans decide jointly.

We argue that critical human-AI systems must also be evaluated with real users before large-scale deployment.

While approaches may vary depending on context, certain methodological considerations consistently shape the quality and reliability of human-AI evaluations. In Figure 6, we provide a non-exhaustive guide to designing user studies. These guidelines draw from best practices and tutorials in human-computer interaction (HCI), AI, and social science research (Amershi et al. 2019; Gray et al. 2023; Lazar et al. 2017; Pargent et al. 2024; Walliman 2021). We also analyze a human study by Gaube et al. (2024) as a case study to illustrate the guidelines, using it simply as one example among many possible ways to conduct human-AI studies. In sharing this overview, we aim to support AI researchers in understanding common steps toward developing robust, reproducible, and responsible human-AI evaluations, while acknowledging that the context of individual systems can significantly vary, and direct collaboration of AI researchers with HCI and social science researchers is highly valuable.

A case study: Gaube et al

To illustrate the guidelines in Figure 6, we turn to a recent example in the healthcare domain. Gaube et al. (2024) investigated how medical experts and novices interact

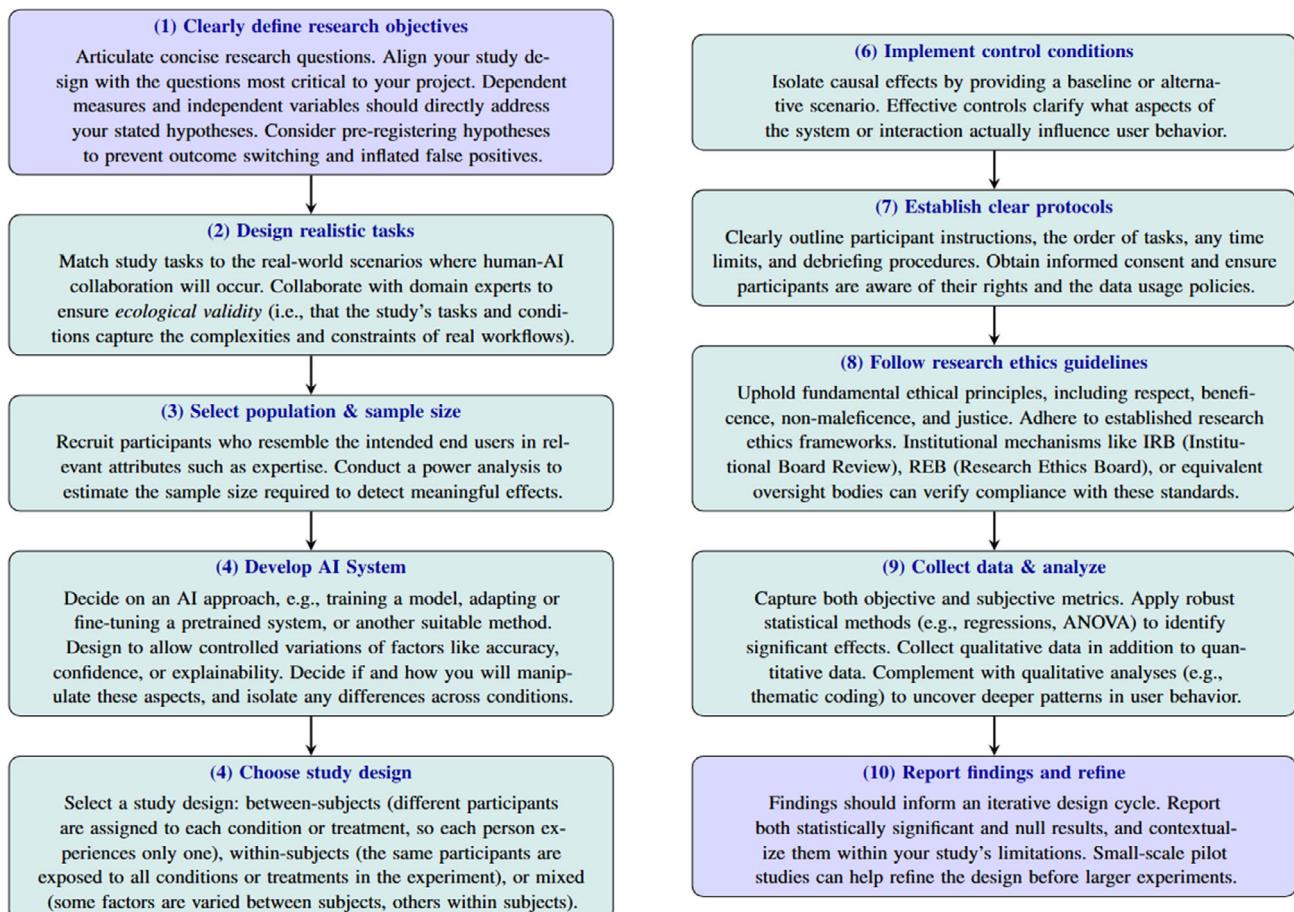


FIGURE 6 Flowchart of study design process.

with AI-generated advice in the context of diagnosing intracranial hemorrhage (ICH) from head CT scans.

1. Define research Objectives and Hypotheses

The authors formulated a set of hypotheses and research questions to guide their investigation across four outcome domains: diagnostic performance, perceived advice quality, diagnostic confidence, and review time. They hypothesized that correct AI advice would enhance performance and confidence, and be perceived as higher quality than incorrect advice. Task experts were expected to be more confident and faster than novices. Central to the study was an examination of how explainability (XAI vs. basic advice), advice accuracy (correct vs. incorrect), and user expertise influenced these outcomes. Importantly, the study also aimed to understand how these effects mapped onto overreliance (following incorrect advice) and underreliance (rejecting correct advice), as two distinct but critical failure modes in human-AI collaboration.

2. Design realistic tasks

Participants reviewed real-world patient cases containing head CT scans of varying complexity (easy, medium, and difficult) and determined the presence or absence of ICH.

The interactive user interface closely resembled clinical workflows, and the advice was framed as generated by an AI-based decision support system. This setup ensured an ecologically valid scenario comparable to real-world decision-making in healthcare.

3. Select population

125 participants from 10 countries were recruited and divided into two main groups:

- Experts: Radiologists and radiology residents (year two and above).
- Novices: Non-radiologist physicians, interns, and medical students.

This differentiation enabled the researchers to investigate how domain expertise influences reliance (including over-reliance and under-reliance) on AI advice and its impact on XAI for both groups. Sample size was determined using a tailored simulation-based approach for generalized linear mixed models (GLMMs), accounting for the study's hierarchical structure and various outcome metrics (Parget et al. 2024). Adequate sample planning is important for ensuring robust and informative results.

4. Develop AI System

The study did not employ a live AI model in order to systematically manipulate the advice to be either correct or incorrect (in an 80:20 ratio), and delivered either as basic predictions or as XAI advice, including localization annotations. This allowed the study to isolate the effects of advice accuracy and explainability on user decisions.

5. Choose study design

A multi-session crossover design was implemented. Each participant reviewed the same 50 CT cases in three sessions (with a minimum 14-day washout period, or time in between sessions), under three experimental conditions (within-subject design):

- Control: No AI advice.
- Basic Advice: Prediction only.
- XAI Advice: Prediction with bounding-box annotation.

Randomization ensured balance in the order of exposure across participants. To complement the quantitative data, a subset of participants took part in a think-aloud (novices) or an eye-tracking (experts) study arm. These additions provided valuable insight into the cognitive and perceptual mechanisms underpinning overreliance and underreliance, enhancing the interpretability of behavioral outcomes.

6. Implement control conditions

The study included baseline (no advice) sessions and controlled the accuracy and presentation of advice across all experimental conditions.

7. Establish clear protocols

Participants received standardised instructions. In each session, they completed all 50 cases, recorded a binary diagnosis (ICH: yes/no), rated their confidence, and, in advice conditions, evaluated the usefulness of the advice. A subset completed think-aloud or eye-tracking protocols for deeper process insight. The full study protocol, including hypotheses, design, and analysis plan, was preregistered to ensure transparency and reduce analytical flexibility.

8. Follow research ethics guidelines

All participants provided informed consent and were informed about the study's objectives, including its focus on human–AI interaction in diagnostic decision-making. The study received institutional ethics approval. AI advice was simulated for the purpose of the experiment and did not affect clinical care. Participants who expressed interest received individual feedback on their performance after completing the study.

9. Collect data and analyze

The study collected:

- Objective measures: Diagnostic accuracy, reading time.
- Subjective measures: Confidence ratings, perceived usefulness.
- Process measures: Eye-tracking fixations (experts) and verbal reasoning (novices).

Mixed-effects models were used to assess how advice accuracy, format, and participant expertise affected decision-making outcomes (see Gaube et al. 2024 for more details).

10. Report findings and refine

The study revealed that underreliance occurred more frequently than overreliance due to the higher base rate of correct advice, and it had a greater negative impact on diagnostic performance. Explainable AI (XAI) was effective in reducing underreliance when it stemmed from uncertainty, particularly in difficult, true positive cases. However, it had limited impact when underreliance was driven by distrust or disengagement. Notably, novices benefited the most from XAI, and in some difficult cases, outperformed experts when supported by correct XAI advice. These findings suggest that XAI can enhance human–AI collaboration but must be tailored to specific user groups and contexts. The authors recommend designing human–AI systems with mechanisms to mitigate both overreliance and underreliance, and to move beyond binary agree/disagree interfaces that oversimplify clinical decision-making.

This case study illustrates how user studies that adhere to structured methodological guidelines can generate meaningful insights into human–AI collaboration (in this case, in a clinical setting).

ETHICAL CONSIDERATIONS

Although integrating humans into AI systems can improve performance and provide deeper insights into human–AI interaction, it should be sensitive to a broad range of ethical considerations. For example, labor and privacy issues become more pronounced when humans participate in tasks such as data annotation, domain-specific evaluations, or continuous interactive engagement with AI systems. Recognizing and addressing these concerns helps align AI development with societal values and underscores our broader call to build more consistent, trustworthy human–AI collaborations. Although this section cannot address these issues in full depth and breadth, it empha-

sizes important contributions in the literature and adds context to some of the crucial considerations discussed throughout this article.

Participation

Due to the large-scale and high-stakes impact of AI systems in society, it is critically important to consider the aggregate effects of AI systems and how their impact is distributed among different social groups, particularly in light of existing social inequalities and structural oppression. This section lays out some of the considerations that are most central for human–AI collaboration.

Fairness in Participation, Process, and Outcomes

Fairness is a multidimensional concept central to the ethical integration of AI systems, encompassing participation, process, and outcomes:

- **Fairness in participation** refers to the opportunity given to all stakeholders to contribute to decision-making processes (see: Costanza-Chock (2020)).
- **Procedural Fairness** emphasizes the procedures and methods employed in making consequential decisions (Morse et al. 2022; Wang et al. 2024).
- **Fairness in outcomes** refers to scenarios in which results are impartial and avoid disproportionately benefiting or burdening specific groups (see Barocas et al. (2023)).

While these categories are analytically independent, there are important connections between them. Including diverse human voices in human–AI system development mitigates the risks of bias introduced by narrow or homogeneous perspectives (for a discussion of risks, see the works of Bender et al. 2021 and Weidinger et al. 2021). Providing an opportunity for all relevant stakeholders to have a voice can help mitigate both procedural and outcome unfairness. For example, involving diverse annotators in data labeling tasks can uncover implicit biases in training data that might otherwise perpetuate inequities in AI models. To illustrate this, the WinoQueer benchmark (Felkner et al. 2023) recruited survey respondents from the LGBTQ+ community—the very group affected by the biases being measured—to develop a benchmark for identifying anti-queer bias in LLMs. By incorporating real-world concerns and lived experiences from this community, the benchmark revealed harmful patterns in LLMs, such as misrepresentation, stereotyping, and exclusion. Including humans with domain expertise and diverse lived experiences during the evaluation phase can also

help identify and address the inequities resulting from AI systems.

However, relying on human judgment introduces its own challenges. Human evaluations are inherently noisy and heterogeneous: even domain experts often disagree, and aggregate measures such as simple averages can conceal systematic polarization or bias in opinion (Kahneman 2011). Rather than treating “the human perspective” as a single source of ground truth, evaluations should characterize the full distribution of human responses. Reporting dispersion statistics (e.g., standard deviations, confidence intervals) and inter-rater agreement metrics (McDonald et al. 2019) makes this variability visible and allows researchers to assess the consistency and diversity of human perspectives. Such methodological practices are well established in HCI research (Lazar et al. 2017). Building on this recognition, recent work explores not only how to measure disagreement but also how to mediate and synthesize it. Emerging approaches to structured preference aggregation, such as AI-assisted deliberation systems like the Habermas Machine (Tessler et al. 2024) demonstrate that disagreement among humans has the potential to be transformed into a more representative collective judgment.

Participation, by itself, is insufficient

While human involvement is an important step in creating better human–AI systems, it is important to highlight that it is not, by itself, sufficient to guarantee that the systems will be fair or legitimate. In fact, systems that employ human feedback can encode biases depending on how they are built and what kind of feedback they seek. A prominent case is that of MIT’s Moral Machine Experiment. The Nature article (Awad et al. 2018) presents findings from a large-scale online survey that collected over 40 million moral decisions from people in 233 countries and territories about autonomous vehicle crash scenarios. The study reveals significant cultural variations in ethical preferences, for example, some countries prioritize young people over the elderly or pedestrians over passengers, highlighting the complexity of creating universally accepted moral guidelines for AI systems. Although this study was conducted to show how ethical judgment varies in such scenarios, it was strongly criticized (Jaques 2019) for its methodological focus on individual decision-making, overlooking societal biases and the potential structural effects of aggregating such individual choices.

More broadly, participatory approaches have been criticized for being a form of “ethics washing” or “participatory washing” (Bietti 2020; Birhane et al. 2022). Traditional participatory design is based on extensive qualitative stakeholder consultations, which are localized and sensitive

to specific communities and their context. This context-sensitivity is what provides developers with valuable information and ensures the systems deployed have sufficient legitimacy in the communities where they are deployed. However, due to the rapid scalability of AI, the impact of the systems is likely to reach far beyond the contexts in which stakeholders were consulted. Hence, both the information and legitimacy gains obtained through the consultation are quickly diluted (Sloane et al. 2022).

Enabling Democratic Governance

The ideal of democratic governance of AI is to shape the development, deployment, and regulation of AI systems to reflect the values and priorities of a diverse range of stakeholders. This approach promotes deliberation among parties with a broad range of values and interests, acknowledges value pluralism, and leverages collective intelligence (The Collective Intelligence Project 2024) for a better alignment of AI systems. In this way, it upholds democratic principles (Ovadya 2023), and creates necessary conditions for a better distribution of agenda-setting and decision-making power (Acosta-Navas 2025).

To the extent that AI systems are likely to have large-scale impact on matters of public interest, it is of fundamental importance to establish procedures that shift decision power toward the public. Incorporating large-scale stakeholder consultations can lead to AI systems that better serve societal interests, insofar as it provides developers with a more fine-grained, nuanced understanding of the opinion landscape among parties who may be impacted by these systems. For instance, OpenAI launched an initiative that sought to emphasize the importance of public input in shaping the goals and constraints of its AI systems (OpenAI 2023). Similarly, Anthropic's "Collective Constitutional AI" initiative involves aligning language models with broad public values (Huang 2024). These examples illustrate how more democratic forms of governance, facilitated by AI systems, can enhance the alignment of AI systems with the values of a broader and more diverse set of stakeholders.

Labor and crowdsourcing

Human labor remains indispensable in many "last mile" tasks that support AI development, including data labeling, content moderation, dataset curation, and much of the human evaluation we discuss in this article. Researchers frequently enlist large-scale annotation services or rely on crowdsourcing platforms such as Amazon Mechanical Turk (MTurk) Turk (Turk) and Prolific (2024) to recruit workers for these tasks. Despite their central role, these workers often remain invisible within organizational

structures, with little public understanding of the labor that underpins AI systems. Studies show that workers on MTurk, sometimes called "Turkers," can receive wages well below minimum wage thresholds, frequently hovering around \$2 per hour (Hara et al. 2018; Newman 2019; Toxtli et al. 2021). The term "ghost work" has been coined to describe this hidden pool of workers, whose contributions are fundamental to the performance and credibility of AI (Casilli 2025; Gray and Suri 2019; Roberts 2019; Williams et al. 2022). Beyond low wages, wage theft and insufficient recourse options for tasks that are rejected without explanation further strain the well-being of workers (Alkhatib and Bernstein 2019).

A striking example of the difficult conditions faced by these workforces was exposed when OpenAI outsourced sensitive content annotation to the Kenyan firm Sama, where employees were paid less than 2 USD per hour to label explicit or disturbing content, risking psychological harm for employees (Perrigo 2023). In a similar vein, Roblox, a massively popular gaming platform, profits from the unpaid or underpaid labor of children who create games on the platform. Although marketed as a tool for creativity and entrepreneurship, the system heavily favors Roblox financially, offering young developers minimal compensation despite their significant contributions (Parkin 2022). More broadly, the use of human labor creates the risk of treating human crowd workers as mere means of improving AI systems (Altenried 2020).

Some platforms have taken steps to address these issues and serve as examples of more equitable practices. Prolific, for example, sets minimum pay thresholds aligned with local minimum wages, offers transparency in task requirements, and limits arbitrary rejections of completed work (Prolific 2024). Providing fair compensation, outlining explicit guidelines, and instituting mechanisms for dispute resolution is critical for sustaining a committed and high-quality workforce. Offering mental health resources for workers exposed to graphic or disturbing content can mitigate long-term psychological harm. Acknowledging the contributions of annotators, moderators, and participants, rather than hiding them behind opaque organizational structures, not only respects the individuals performing these tasks but also ensures the integrity and trustworthiness of AI systems in the eyes of users and the broader public.

Automation and the Future of Alignment Labor

The growing demand for human effort across labeling, evaluation, and oversight has made the sustainability of alignment labor a pressing concern. As AI systems expand in scope and complexity, so too does the volume of human input required. In response, researchers and organizations

increasingly turn to automation to reduce repetitive workload and accelerate iteration in the alignment process.

Recent advances in LLM-based classifiers, policy-aware prompts, and model-assisted review have improved the speed, scalability, and consistency of moderation and evaluation (Chen et al. 2025; Huang 2025; Palla et al. 2025). Automated systems can pre-filter content, prioritize cases for human review, and generate structured feedback that accelerates retraining. (Lykouris and Weng 2024)

However, automation introduces its own limitations. Current systems still struggle with nuances such as author intent, shifting social norms, and contextual interpretation beyond short text. Intent, in particular, remains central to most platform policies yet is poorly captured in datasets and models, leading to false positives and negatives in the absence of richer conversational, user, and policy context (Wang et al. 2025).

To address these limitations, hybrid approaches that combine algorithmic triage with human-in-the-loop review (Li et al. 2025) have been created in the hopes of combining the best of both worlds. However, such hybrid systems remain, at their core, human-AI systems. As such, they are subject to the same risks outlined in this paper (Section 1), and therefore require careful design and evaluation through human-centered methods.

Privacy

Privacy concerns intensify when humans become more directly involved in the AI lifecycle. Every interaction with an AI system—be it by annotators, domain experts, evaluators, or end-users—can result in data collection that may reveal sensitive personal or contextual information. Researchers and practitioners often rely on techniques such as anonymization and encryption to safeguard these datasets. However, the effectiveness of these measures can vary widely. Even when data is partially anonymized, there is a risk that it could be combined with publicly or privately available datasets to reveal information that contributors did not intend to disclose (Crawford and Schultz 2014a; Vélez 2020).

Ordinarily, informed consent is used as a way of preserving autonomy and control over personal data. However, Barocas and Nissenbaum (2014) and Crawford and Schultz (2014b) identify two key limitations of informed consent in big data systems. First, the fidelity–simplicity trade-off, where accurate representations of data use are too complex for users to understand, and simplified notices fail to convey meaningful information. Second, the tyranny of the minority, where AI systems can infer information about individuals who did not consent to data sharing by drawing on patterns learned from those who did, as

well as from data the individual consented to share for unrelated purposes. These limitations reveal that informed consent, as traditionally conceived, cannot meaningfully protect privacy in the context of large-scale data analytics.

The iterative and adaptive nature of many AI deployments compounds these risks. Context-based interactions in real-world scenarios often involve clarifying questions or follow-up prompts that elicit additional data, which may be sensitive. Traditional consent processes can become less effective in these settings, particularly if users are not fully informed about how their data can be used, aggregated, or inferred. Ensuring privacy requires consistent, robust technical safeguards, including encryption at rest and in transit, restricted access to sensitive datasets, and rigorous privacy audits to identify and remediate vulnerabilities over time. Data minimization, illustrated by projects such as Coop (Dvijotham et al. 2023), offers an important framework in which AI systems only request the information needed to improve specific decisions or predictions by asking clarifying questions or additional information only when needed. By narrowing the scope of the data that are collected, these systems can build trust without sacrificing performance. Truly informed consent also benefits from clear explanations of how data might be used or shared, enabling contributors to weigh the potential benefits against the risks and to decline participation if they deem those risks unacceptable.

Other responses to these risks include (1) federated learning, in which central models are trained on local user devices and only model updates are shared centrally for aggregation and central model refinement, and (2) differential privacy, a mathematical framework that limits the risk of revealing information about any individual by introducing carefully calibrated noise into aggregate outputs. Both approaches are discussed in (Yan et al. 2024).

Labor and privacy practices directly shape the reliability, trustworthiness, and overall acceptance of AI systems. Exploitative labor arrangements fail to respect the dignity of workers, while weak privacy safeguards deter people from engaging meaningfully with AI, limiting both the diversity of data and the scope of possible improvements. Conversely, strategies such as paying fair wages, providing psychological support for workers, implementing robust encryption and anonymization protocols, and minimizing data collection can sustain healthy interactions between humans and AI.

Human agency

Another benefit of involving humans in the development and evaluation of AI systems is the preservation of space for human choice (Costanza-Chock 2020). For example,

protecting spaces where human judgment is necessary from being invaded by automated decisions and allowing humans to determine where exercising discretion is preferable to delegating decisions to automated systems or being passive recipients of AI outcomes.

This is particularly important given the potential ways in which sustained interaction with AI systems can reshape human agency. On the one hand, excessively outsourcing judgment to AI systems may have a detrimental impact on human agency, both in the short term and through the cumulative impact of outsourcing decisions to AI systems. For instance, as AI is increasingly used for content moderation and fact-checking in social media platforms, users may increasingly distrust their own judgment on the contents they are exposed to (Coeckelbergh 2023; Navas 2024).

On the other hand, AI systems have the potential to support human agency by allowing users to be more efficient and perform tasks in a way that further advances their goals and ends, potentially improving human decision-making, much like assisted driving systems. More agentic systems may further enhance individuals' ability to promote their own goals as well as those of broader society. However, ethical challenges may arise if these systems behave in a paternalistic manner—supplementing, guiding, or overriding user choices. As we have argued throughout this article, this tension raises critical questions about who should decide which values and goals AI systems amplify, especially since individual users may lack complete information about how their choices aggregate at scale.

CONCLUSION

Achieving trustworthy, effective, and ethically grounded human–AI systems requires more than improving model performance or technical sophistication. It demands a fundamental reorientation of the AI development process around human-centered values, goals, and contexts. In this article, we have argued for two core strategies to support this shift: **human-centered algorithmic design** and **evaluation with real users**. We have also highlighted the ethics of involving humans in AI systems, emphasizing the need to design these interactions responsibly. Together, these approaches offer a structured foundation for building systems that not only function well but also align with the needs, capabilities, and rights of the people they are meant to serve.

Through our framework of interaction modes: AI Supports Human Decisions, AI Decides Unless Uncertain, AI Decides with Human Input, and AI and Humans Decide Jointly, we outlined how different modes of human–AI

collaboration present distinct design challenges and opportunities. By explicitly considering factors such as the degree of interaction between human and AI, where decision authority falls, and the agentiveness of the AI system, developers can more deliberately match system behavior to human expectations and domain demands. We also offered practical guidance for evaluating these systems through real-world user studies, emphasizing the importance of ecological validity, iterative refinement, and empirical definitions of success grounded in human outcomes.

Importantly, we argue that human involvement is not only a methodological necessity but also an ethical imperative. Decisions about system behavior, data collection, labor, fairness, and accountability reflect value judgments that must be made transparently and inclusively. Ethical participation and democratic governance are not optional add-ons but core requirements for legitimate AI deployment in society.

Looking forward, we hope this work contributes to a broader movement toward integrative, interdisciplinary approaches to human–AI systems, bridging AI, HCI, ethics, social sciences, and domain expertise. Only by centering human values and real-world impact throughout the design and evaluation lifecycle can we ensure that AI augments, rather than undermines, human judgment, autonomy, and dignity.

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CONFLICT OF INTEREST STATEMENT

None of the authors have a conflict of interest to disclose.

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END NOTES

¹Github Copilot: <https://github.com/features/copilot>

²Notion AI: <https://www.notion.com/help/guides/category/ai>

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