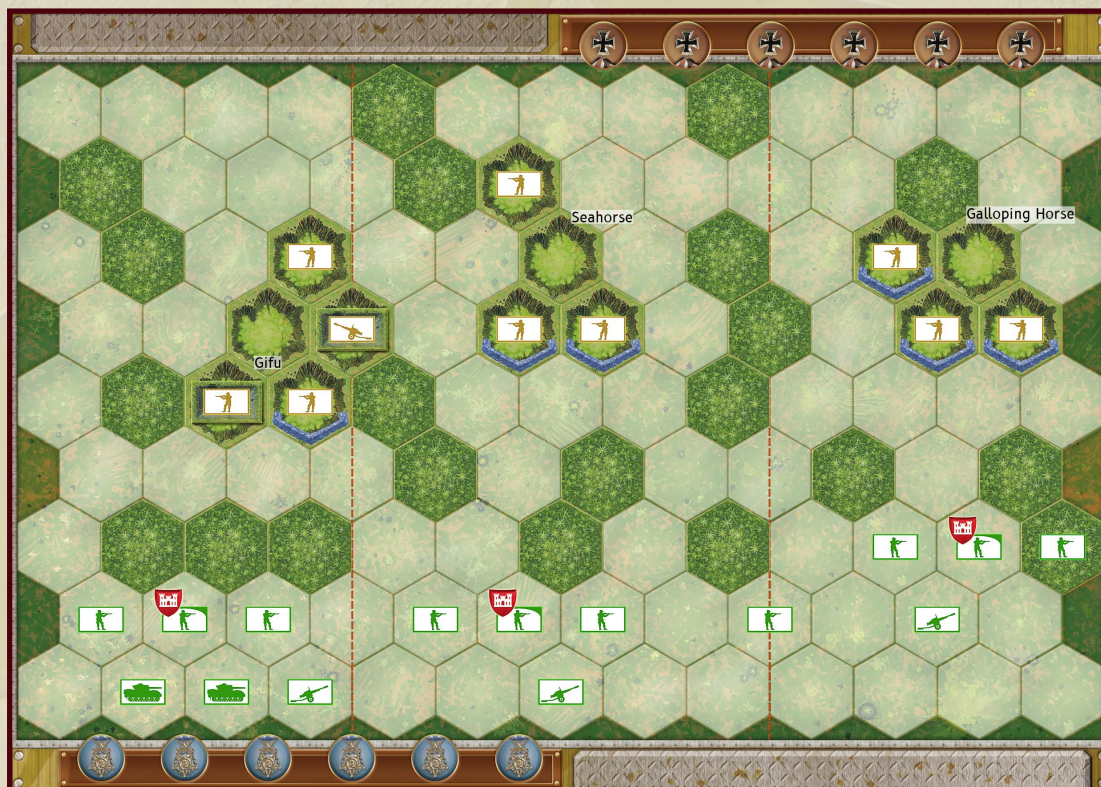








SLOPES OF MOUNT AUSTEN JANUARY 10-22, 1943

- BATTLE OF GUADALCANAL



Setup order

- 1  x21
- 2  x13
- 3  x2
- 4  x6

Historical Background

At the close of the year, Major General Millard Harmon, commanding U.S. Army Forces in the South Pacific concluded that Mount Austen, the high ground that dominated American positions around Henderson Field, had to be taken in order to secure the airfield.

It was rugged terrain and the Japanese were deployed across a number of strong points and connected pillboxes with prepared fields of fire. In a series of attacks over the open hills of 'Galloping Horse', the 'WolfHounds' of the 27th Infantry made spectacular progress towards their objectives.

For its part, 'Cacti', the division's 35th Infantry, slogged through deep canyons and solid jungle in a push to relieve the 132nd Infantry at 'Gifu' and capture the hill formation known as 'Sea Horse'. Eventually they successfully reduced the last pocket of Japanese resistance east of the Matanikau River.

The stage is set, the battle lines are drawn, and you are in command. The rest is history.

Briefing

Axis Player (Japan):
- Take 5 Command cards.

Allied Player (United States Army):
- Take 5 Command cards.
- You move first.

Conditions of Victory

5 Medals.

Special Rules

Imperial Japanese Army Command rules are in effect (Nations 3 - Imperial Japanese Army).

US Marine Corps Command rules are in effect (Nations 4 - US Marine Corps).

Place a badge on the US Army engineer units (Troops 4 - Combat Engineers).

The 2 bunkers near Gifu are Field Bunkers (Terrain 22 - Field Bunkers).