












OPERATION LUTTICH

- (COUNTERATTACK ON MORTAIN)



Setup order

- 1  x8
- 2  x8
- 3  x7
- 4  x6
- 5  x5
- 6  x2
- 7  x2
- 8  x3
- 9  x1

Historical Background

My historical background

Briefing

Axis Player:
Take 5 Command Cards
You move first

Allied Player:
Take 6 Command cards

Conditions of Victory

4 Medals

An Axis unit that captures St.Hilaire counts as one Victory Medal. Place an Objective Medal in this town. As long as the Axis unit remains on the Town hex, it continues to count toward the Axis victory. If the unit moves off or is eliminated, it no longer counts.

Special Rules

My rules