



Hierarchical Bayesian Inference + Probabilistic Graphical Models

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[https://github.com/dhuppenkothen/
cargese2018_tutorials](https://github.com/dhuppenkothen/cargese2018_tutorials)



Nature is complex!

—



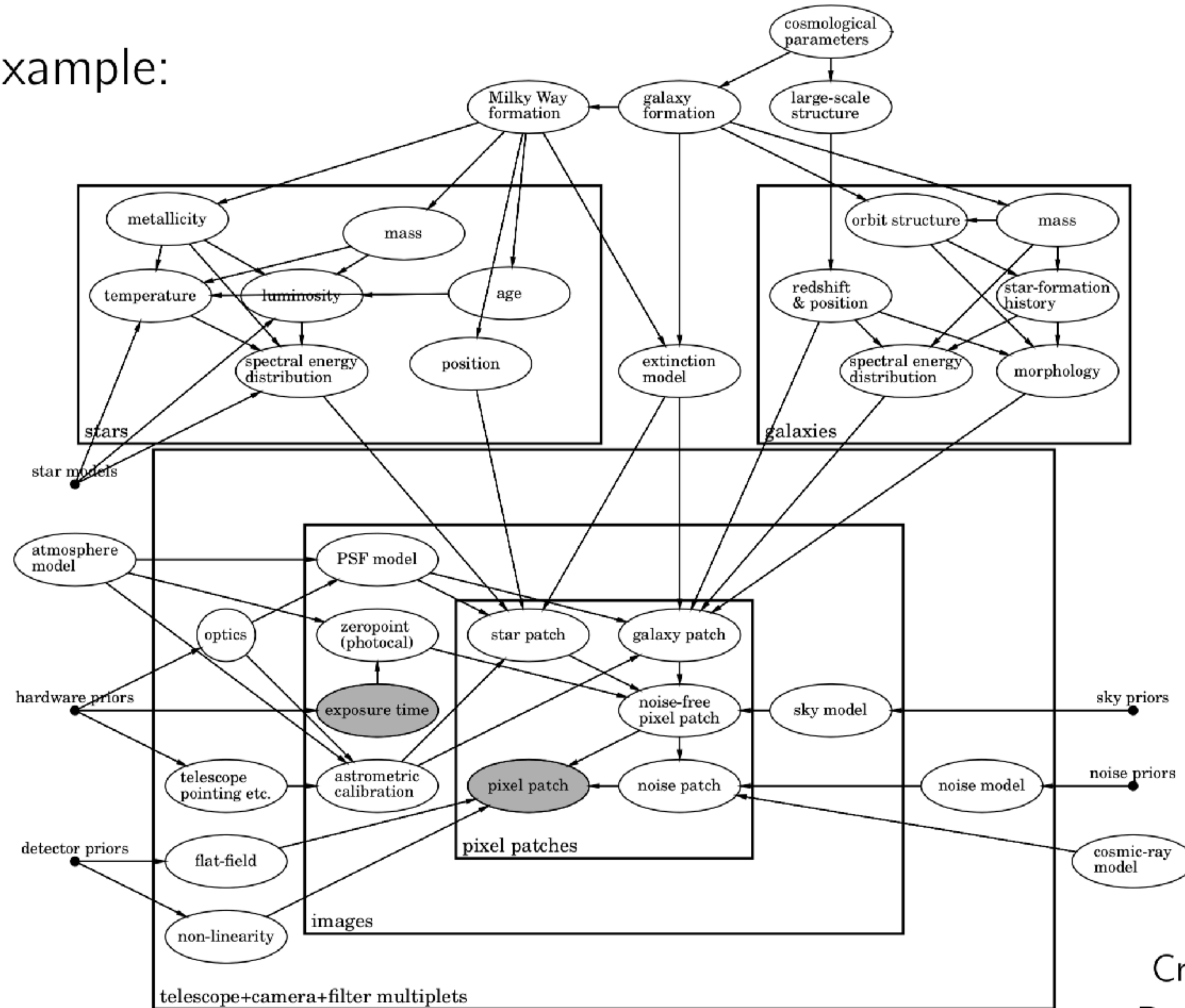
... so is our data (collection)!

—

All models are **wrong**,
but some are **useful**.

— George Box

Example:



Credit:
D. Hogg



A quick census ...

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A quick census ...

- I have heard of Bayes theorem

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- I have heard of Bayes theorem
- I have used Bayes theorem in research

A quick census ...

- I have heard of Bayes theorem
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- I have used Bayesian hierarchical models in research

A quick census ...

- I have heard of Bayes theorem
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- I have heard of machine learning

A quick census ...

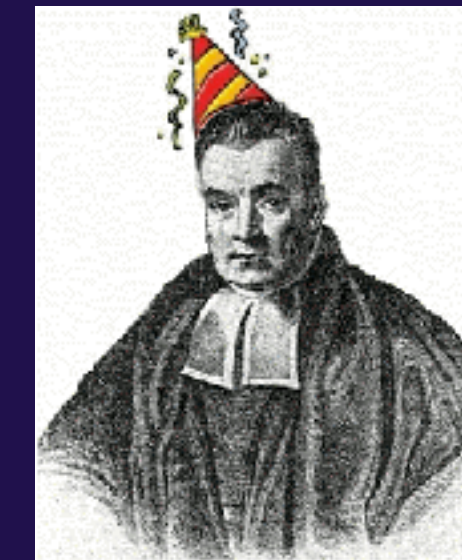
- I have heard of Bayes theorem
- I have used Bayes theorem in research
- I have used Bayesian hierarchical models in research
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A quick census ...

- I have heard of Bayes theorem
- I have used Bayes theorem in research
- I have used Bayesian hierarchical models in research
- I have heard of machine learning
- I have used machine learning in research
- I have written code in Python before

This week

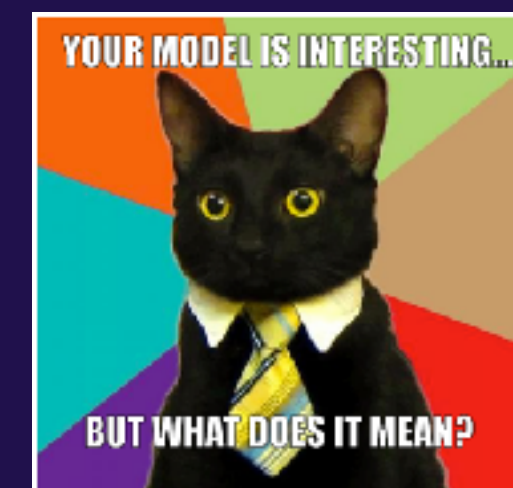
(1) Fun With Bayes(ian Hierarchical Models)



(2) Machine Learning



(3) Statistical Machine Learning



Is it sunny today?

$p(\text{☀})$

Is it sunny today?

		
	0.98	0.01
	0.004	0.006

1) $p(\text{Sun}, \text{Tropical Island}) = ???$

2) $p(\text{Sun} | \text{Tropical Island}) = ???$

3) $p(\text{Snowy Mountain}) = ???$

4) $p(\text{Cloud with rain} | \text{Snowy Mountain}) = ???$

Is it sunny today?

		
	0.98	0.01
	0.004	0.006

$$1) \quad p(\text{Sun}, \text{Tropical Island}) =$$

$$2) \quad p(\text{Sun} | \text{Tropical Island}) =$$

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Is it sunny today?

		
	0.98	0.01
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$$1) \quad p(\text{Sun}, \text{Tropical Island}) = 0.98$$

$$2) \quad p(\text{Sun} | \text{Tropical Island}) = 0.9898$$

$$3) \quad p(\text{Mountain}) =$$

$$4) \quad p(\text{Cloud with rain} | \text{Mountain}) =$$

Is it sunny today?

		
	0.98	0.01
	0.004	0.006

$$1) \quad p(\text{Sun}, \text{Tropical Island}) = 0.98$$

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Is it sunny today?

		
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$$3) \quad p(\text{Mountain}) = 0.01$$

$$4) \quad p(\text{Cloud with rain} | \text{Mountain}) = 0.6$$

“The weather depends on your location”

$$p(\text{☀️}, \text{🌴}) = p(\text{☀️} | \text{🌴})p(\text{🌴})$$

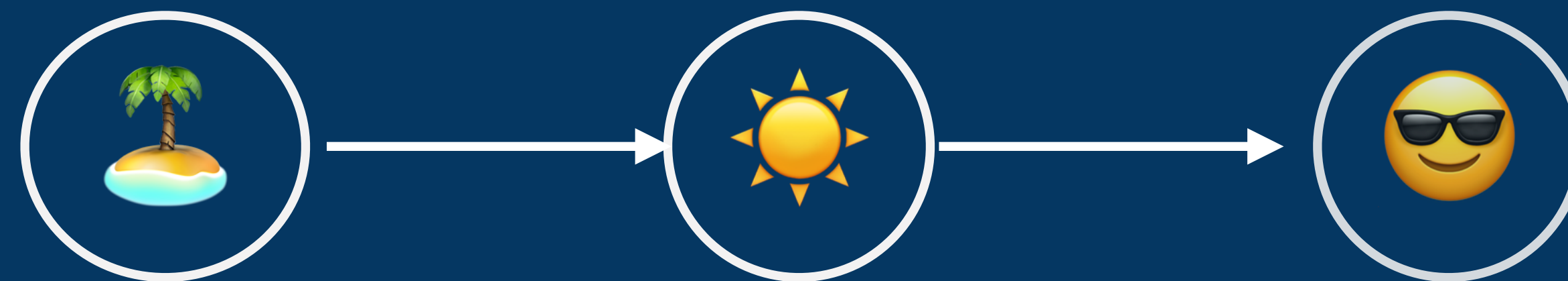
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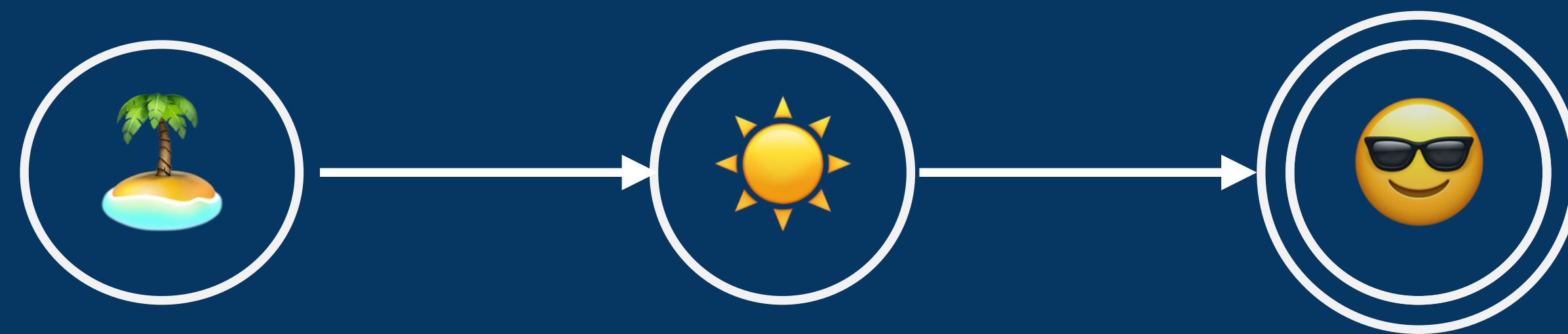
Let's make this more complicated ...

$$p(\text{😎}, \text{☀️}, \text{🌴}) = p(\text{😎} \mid \text{☀️}, \text{🌴})p(\text{☀️} \mid \text{🌴})p(\text{🌴})$$



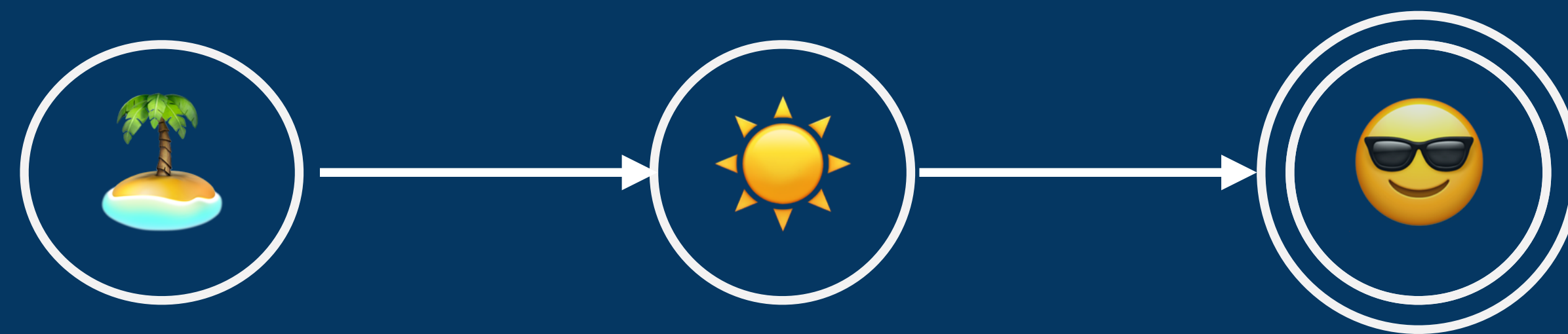
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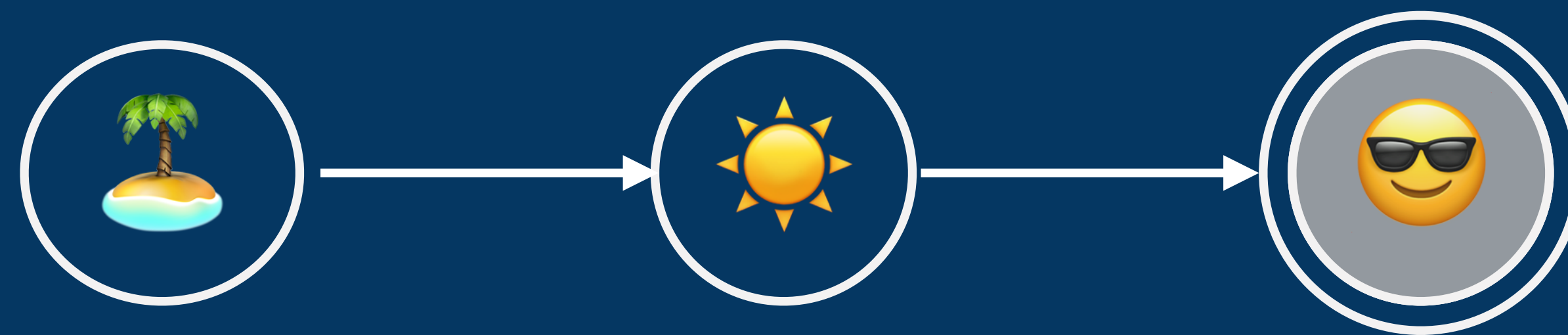
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“observed”

Let's make this more complicated ...

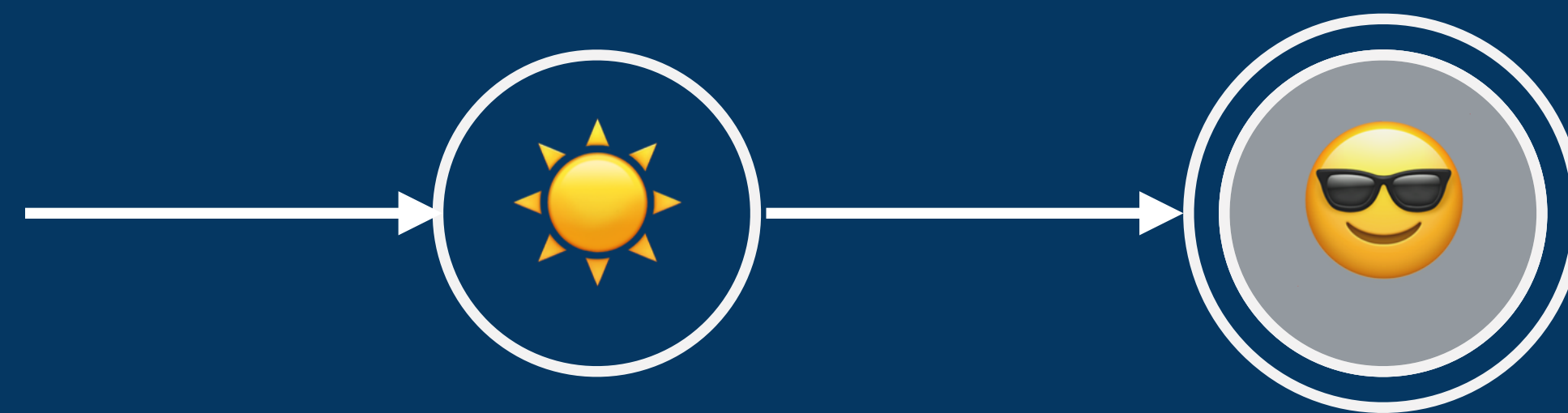
$$p(\text{😎}, \text{☀️}, \text{🌴}) = p(\text{😎} \mid \text{☀️}, \text{🌴})p(\text{☀️} \mid \text{🌴})p(\text{🌴})$$



“observed”

Let's make this more complicated ...

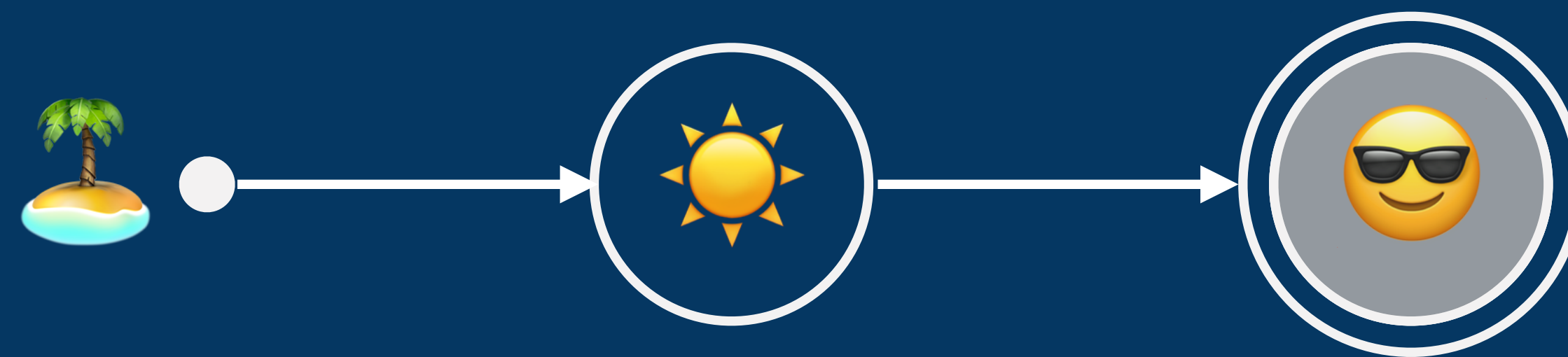
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“observed”

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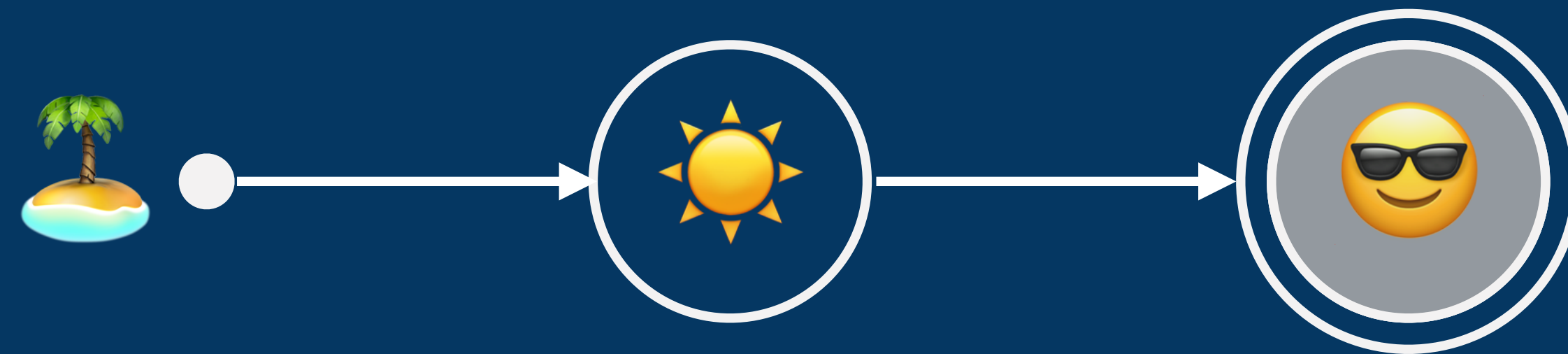
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“observed”

Let's make this more complicated ...

$$p(\text{😎}, \text{☀️}, \text{🌴}) = p(\text{😎} \mid \text{☀️}, \text{🌴})p(\text{☀️} \mid \text{🌴})p(\text{🌴})$$

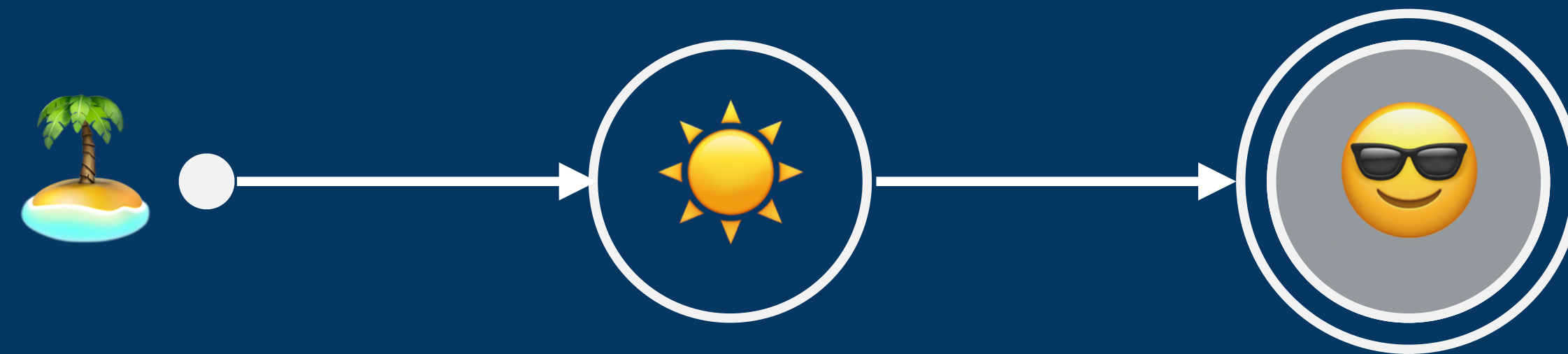


“known”

“observed”

Let's make this more complicated ...

$$p(\text{😎}, \text{☀️}, \text{🌴}) = p(\text{😎} \mid \text{☀️}, \text{🌴})p(\text{☀️} \mid \text{🌴})p(\text{🌴})$$



“known”

“observed”

What else does 😎 depend on?

 Is it daytime?

 are you outside?

 what's the temperature?

Exercise: Add these variables to a graphical network!

What else does 🧐 depend on?

🕒 Is it daytime?

🏠 are you outside?

🌡️ what's the temperature?

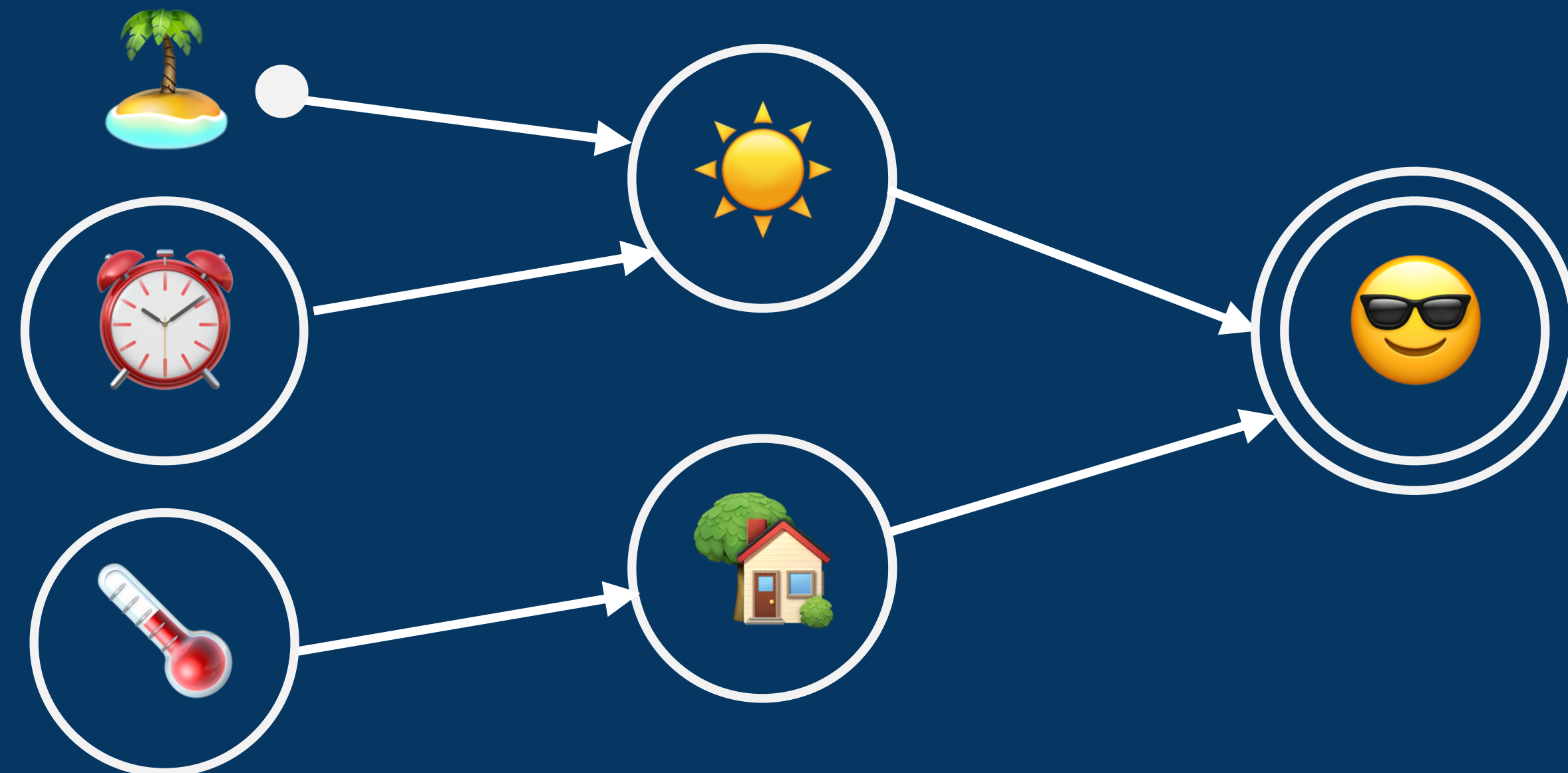
$$\begin{aligned}
 p(\text{😎}, \text{☀️}, \text{🌴}, \text{🕒}, \text{🏠}, \text{🌡️}) &= p(\text{😎} \mid \text{☀️}, \text{🏠}) p(\text{☀️} \mid \text{🌴}, \text{🕒}) \\
 &\quad \times p(\text{🏠} \mid \text{🌡️}) p(\text{🌴}) p(\text{🌡️}) p(\text{🕒})
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What else does 🧐 depend on?

$$p(\text{😎}, \text{☀️}, \text{🌴}, \text{🕒}, \text{🏠}, \text{🌡️}) = p(\text{😎} \mid \text{☀️}, \text{🏠}) p(\text{☀️} \mid \text{🌴}, \text{🕒}) \\ \times p(\text{🏠} \mid \text{🌡️}) p(\text{🌡️}) p(\text{🕒})$$

What else does 🙄 depend on?

$$p(\text{😎}, \text{☀️}, \text{🌴}, \text{🕒}, \text{🏠}, \text{🌡️}) = p(\text{😎} \mid \text{☀️}, \text{🏠}) p(\text{☀️} \mid \text{🌴}, \text{🕒}) \\ \times p(\text{🏠} \mid \text{🌡️}) p(\text{🌡️}) p(\text{🕒})$$



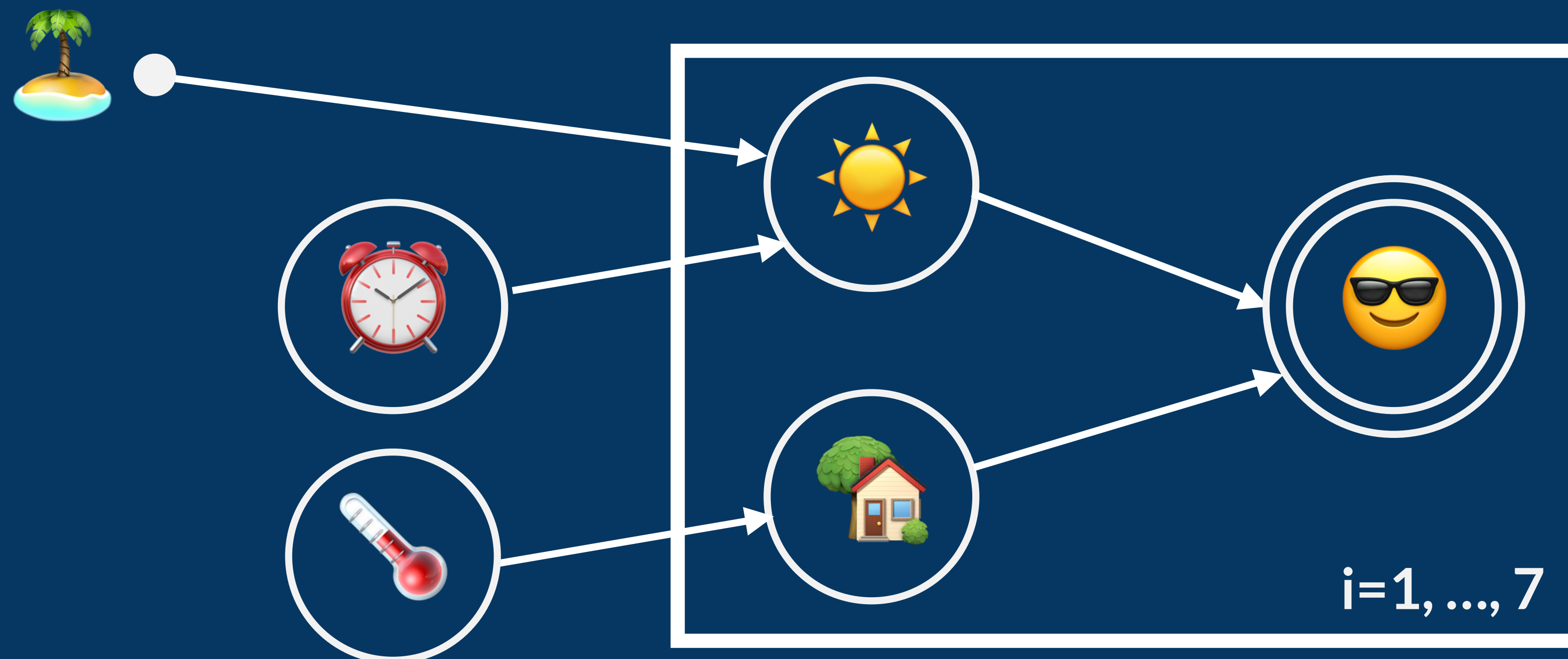
Repeated Observations

$$p(\text{👤}, \text{☀️}, \text{🌴}, \text{🕒}, \text{🏠}, \text{🌡️}) = \prod_{i=1}^7 p(\text{👤} \mid \text{☀️}, \text{🏠}) p(\text{☀️} \mid \text{🌴}, \text{🕒}) \\ \times p(\text{🏠} \mid \text{🌡️}) p(\text{🌡️}) p(\text{🕒})$$



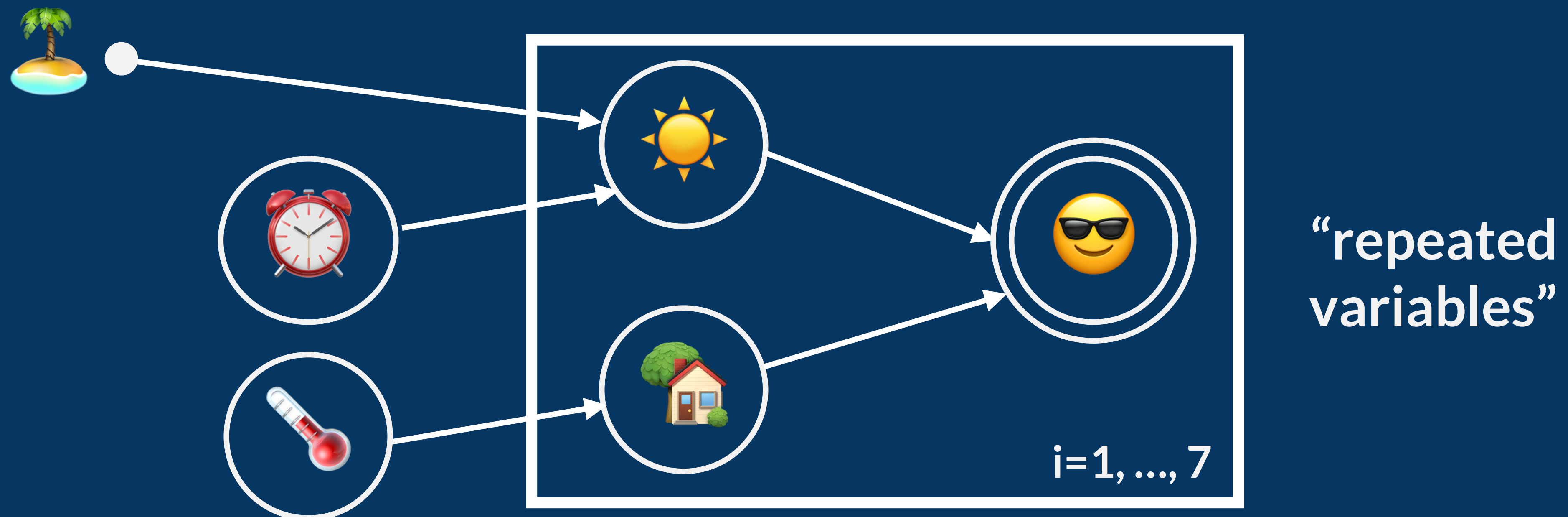
Repeated Observations

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Repeated Observations

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“The weather depends on your location”

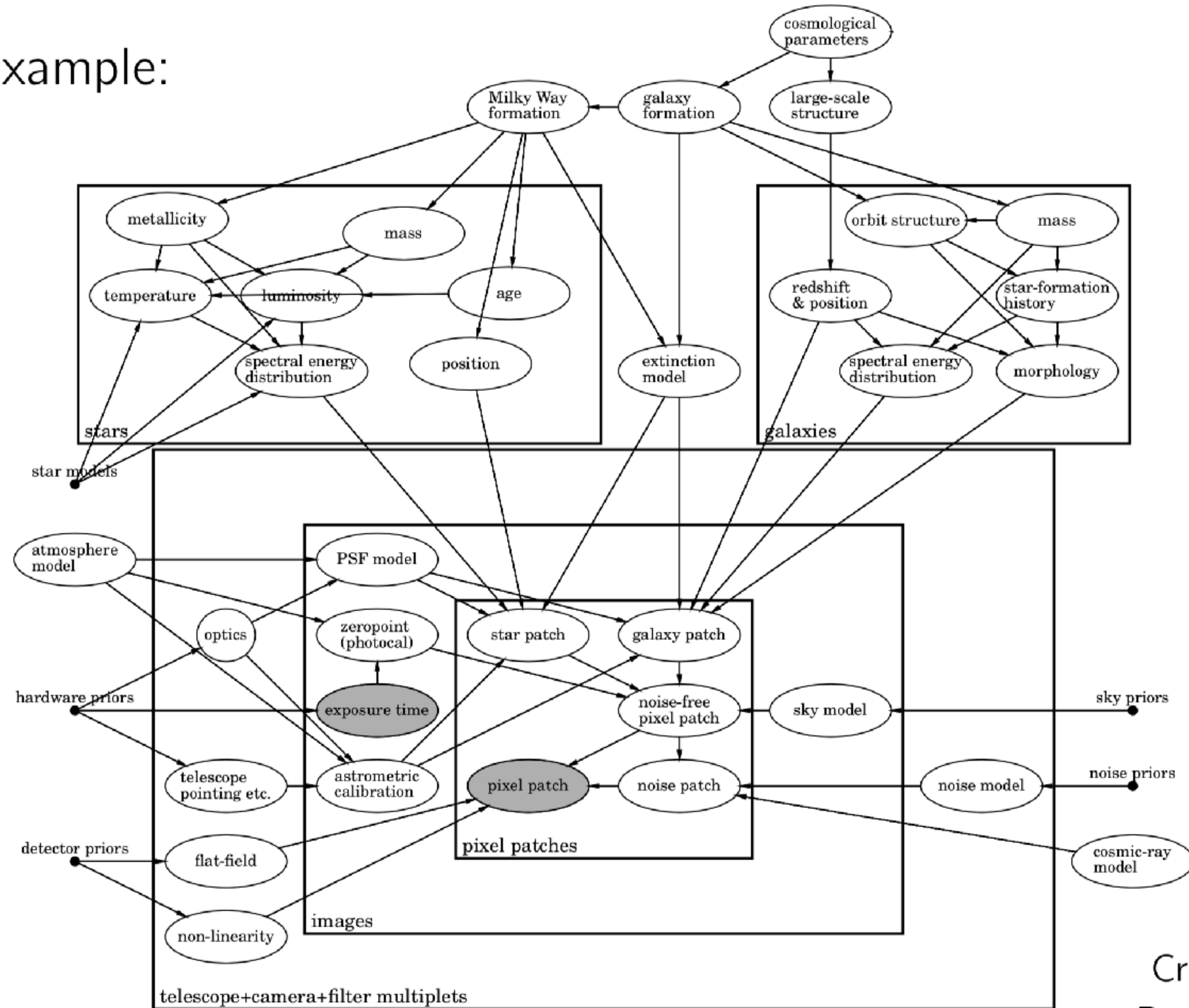
$$\begin{aligned}
 p(\text{☀️}, \text{🌴}) &= p(\text{☀️} | \text{🌴}) p(\text{🌴}) \\
 &= p(\text{🌴} | \text{☀️}) p(\text{☀️})
 \end{aligned}$$

“The weather depends on your location”

$$\begin{aligned}
 p(\text{☀️}, \text{🌴}) &= p(\text{☀️} | \text{🌴}) p(\text{🌴}) \\
 &= p(\text{🌴} | \text{☀️}) p(\text{☀️})
 \end{aligned}$$

$$\begin{aligned}
 p(\text{😎}) * p(\text{☀️}, \text{🌴}, \text{🕒}, \text{🏠}, \text{🌡️} | \text{😎}) &= \prod_{i=1}^7 p(\text{😎} | \text{☀️}, \text{🏠}) p(\text{☀️} | \text{🌴}, \text{🕒}) \\
 &\quad \times p(\text{🏠} | \text{🌡️}) p(\text{🌡️}) p(\text{🕒})
 \end{aligned}$$

Example:



Credit:
D. Hogg

Exercise

Write down a graphical model for the toy
cosmological parameter inference exercise from the
Bayesian statistics session

Alternative Exercise

Write down a graphical model for the probability of catching a cold. What different factors does that probability depend on? What variables should you take into account? What do they in turn depend on?



Bayesian Hierarchical Models

We have shown that we can write down arbitrarily complex probability distributions ...

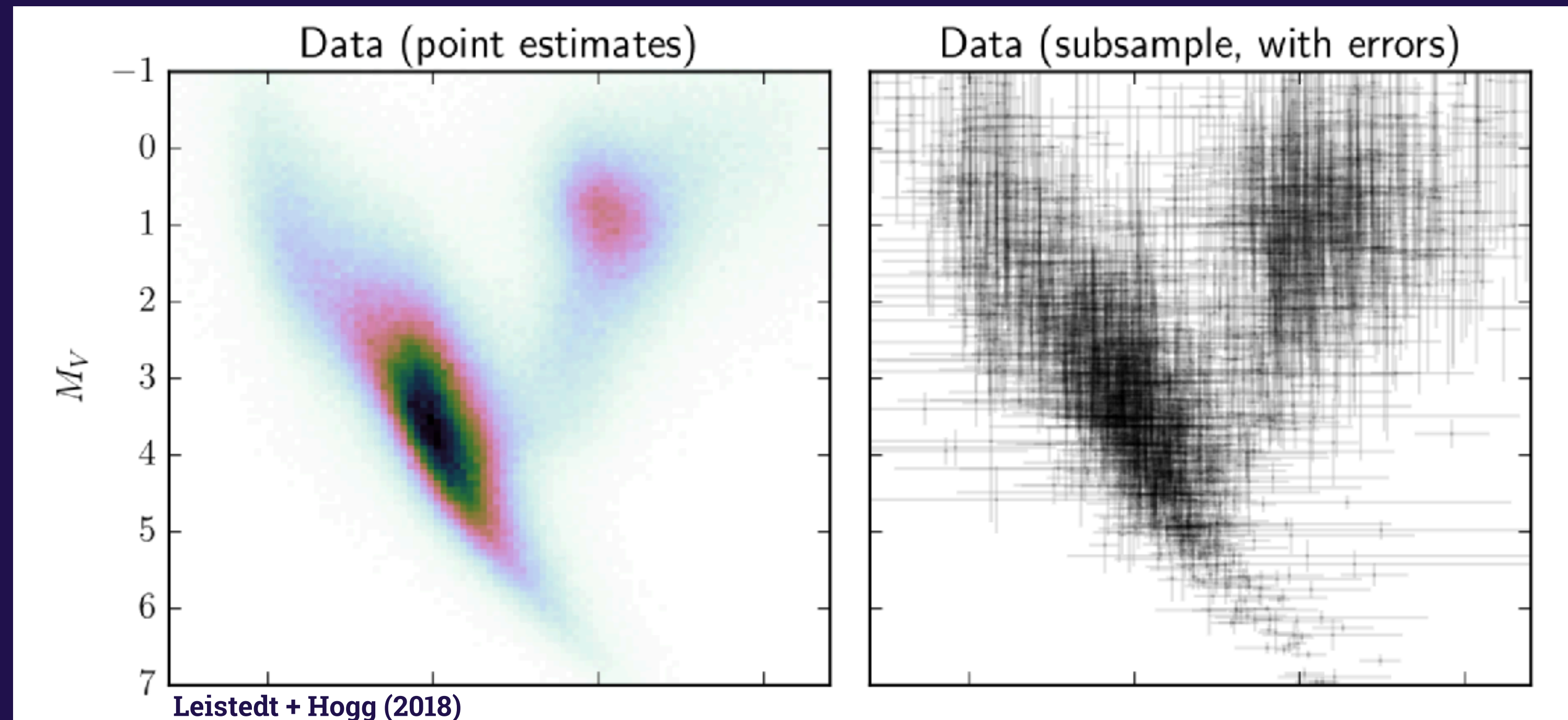
$$p(\text{😎}) p(\text{☀️}, \text{🌴}, \text{🕒}, \text{🏠}, \text{🌡️} | \text{😎}) = \prod_{i=1}^7 p(\text{😎} | \text{☀️}, \text{🏠}) p(\text{☀️} | \text{🌴}, \text{🕒}) \\ \times p(\text{🏠} | \text{🌡️}) p(\text{🌡️}) p(\text{🕒})$$

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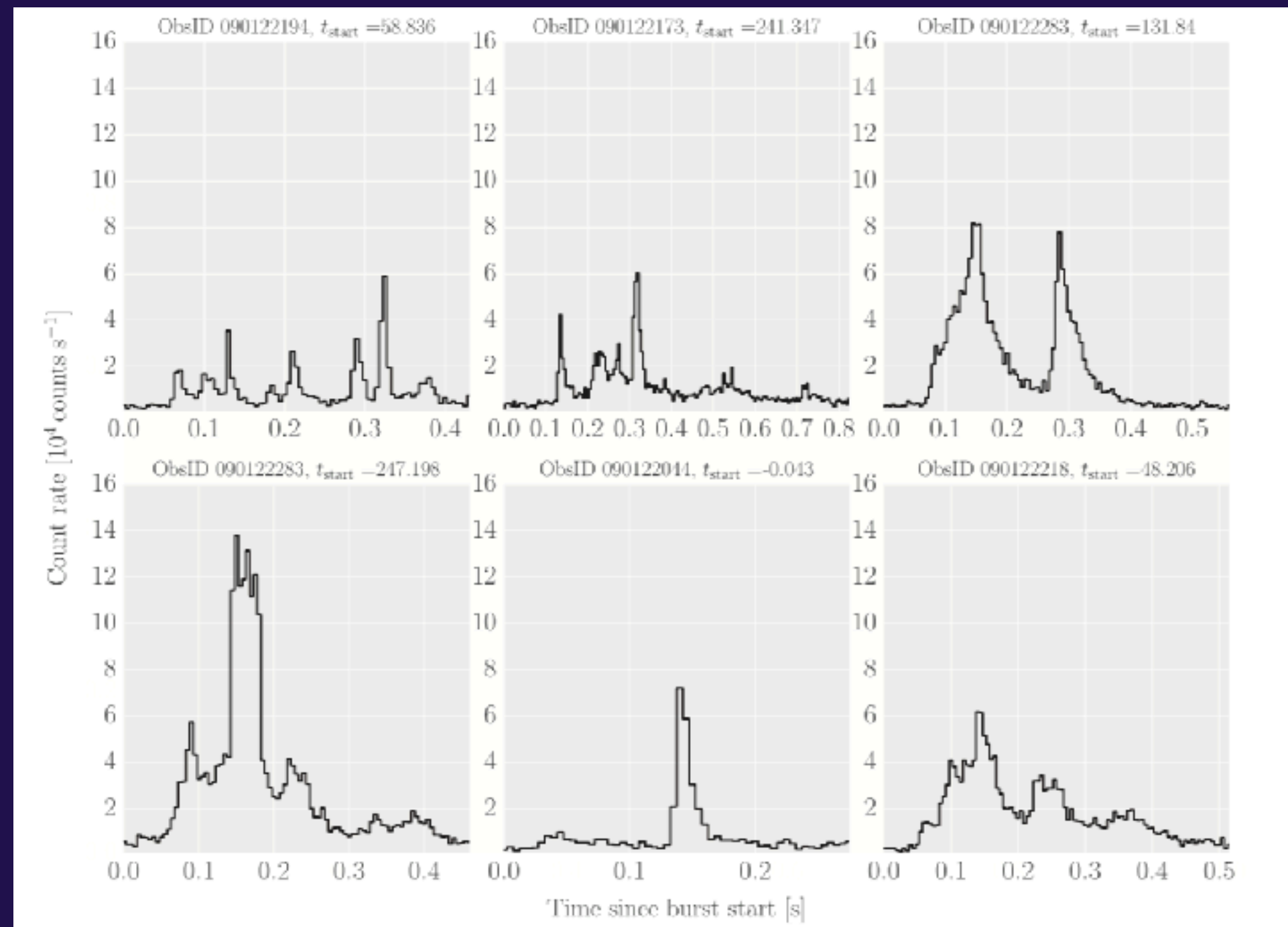
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... now what?

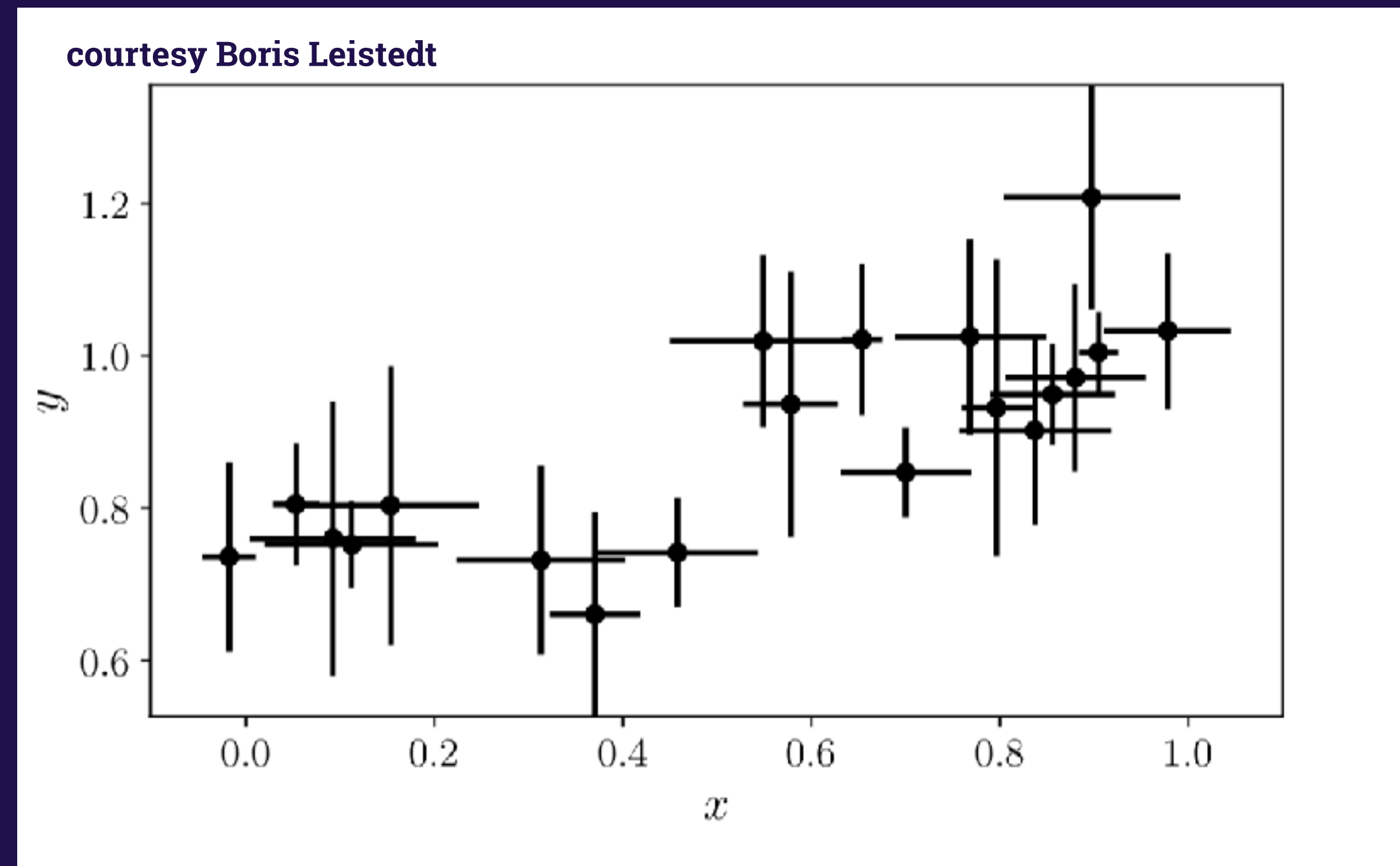
Might have many objects ...



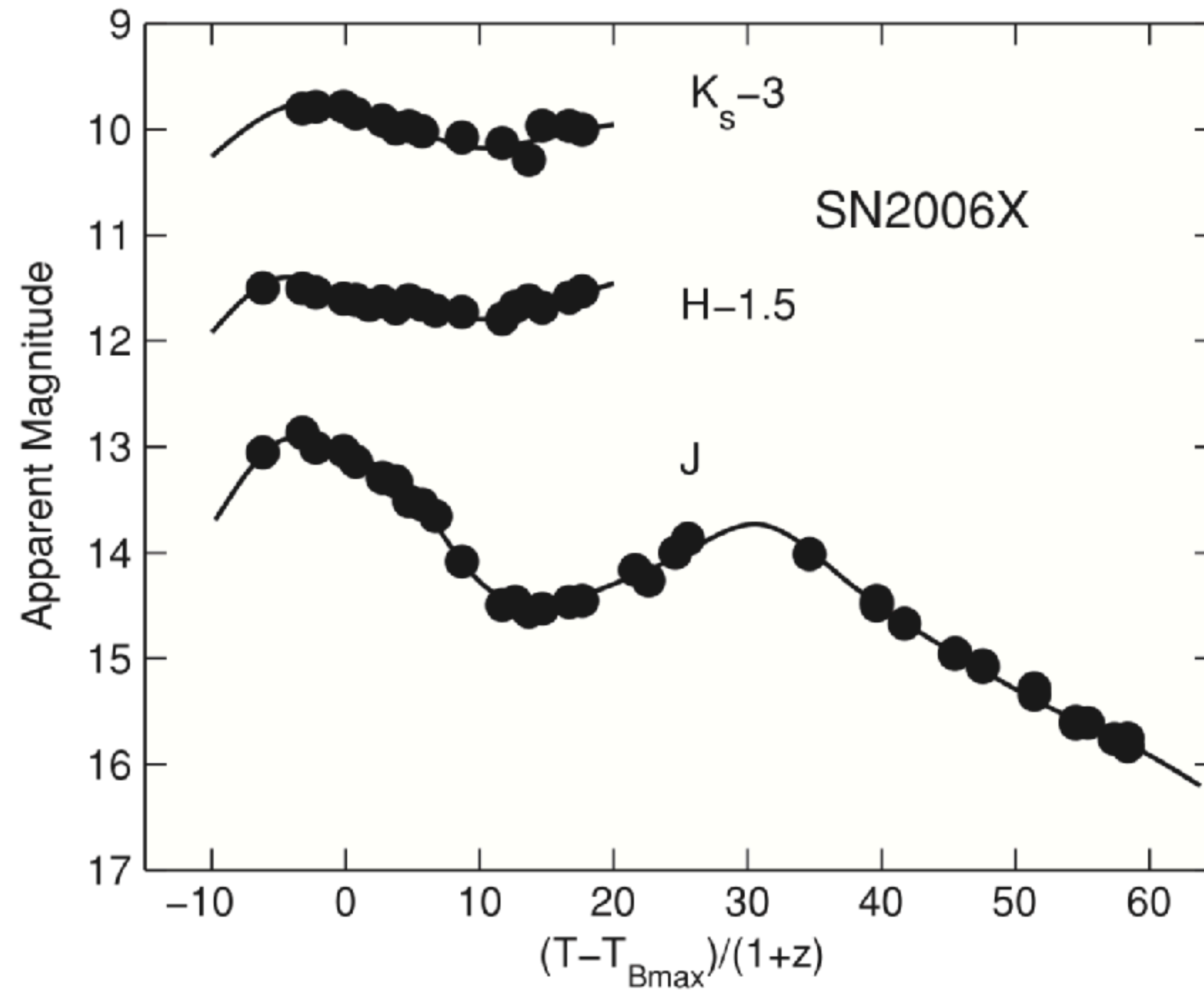
... or many observations per object



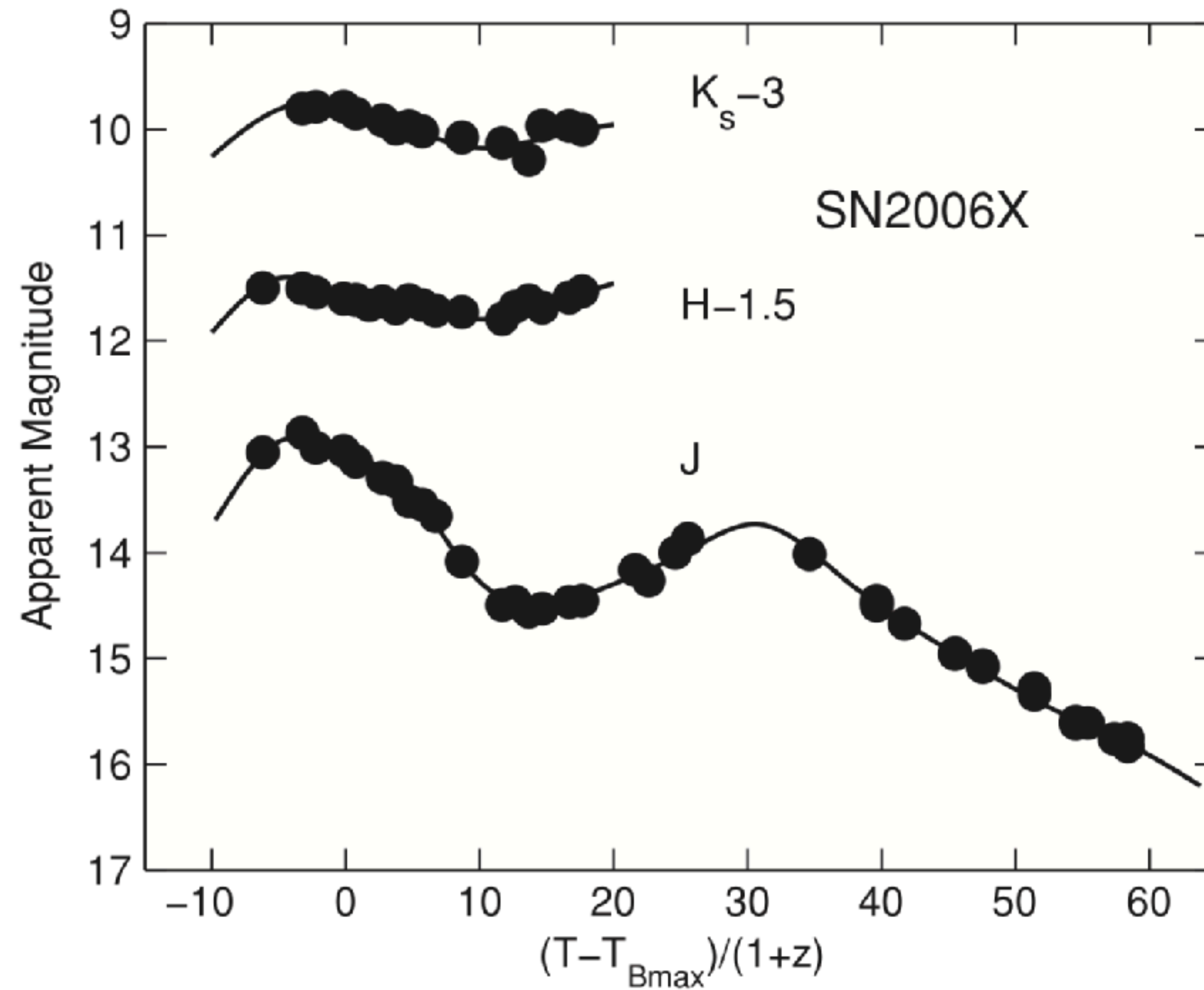
... or several types of uncertainties



A motivating example ...

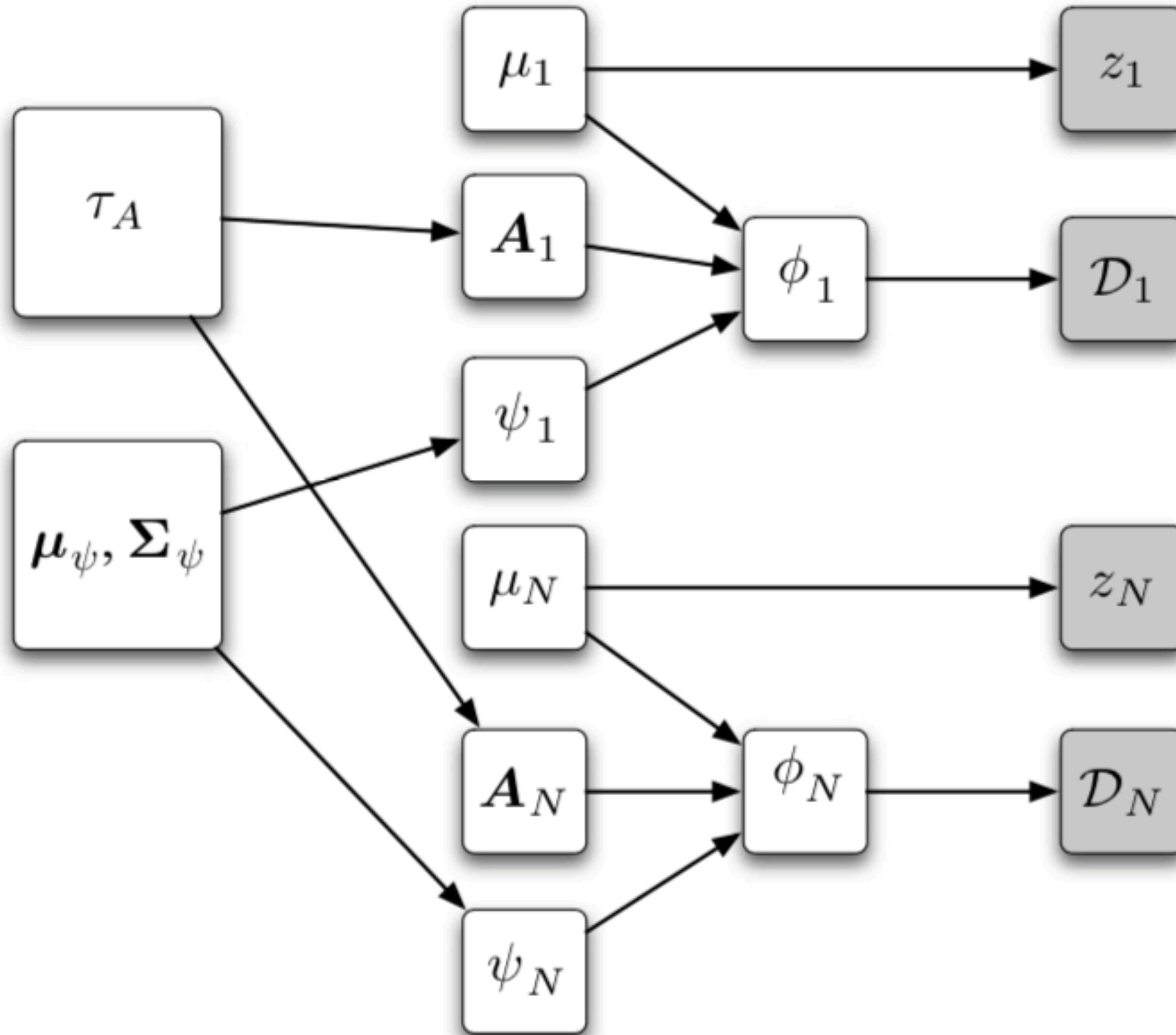


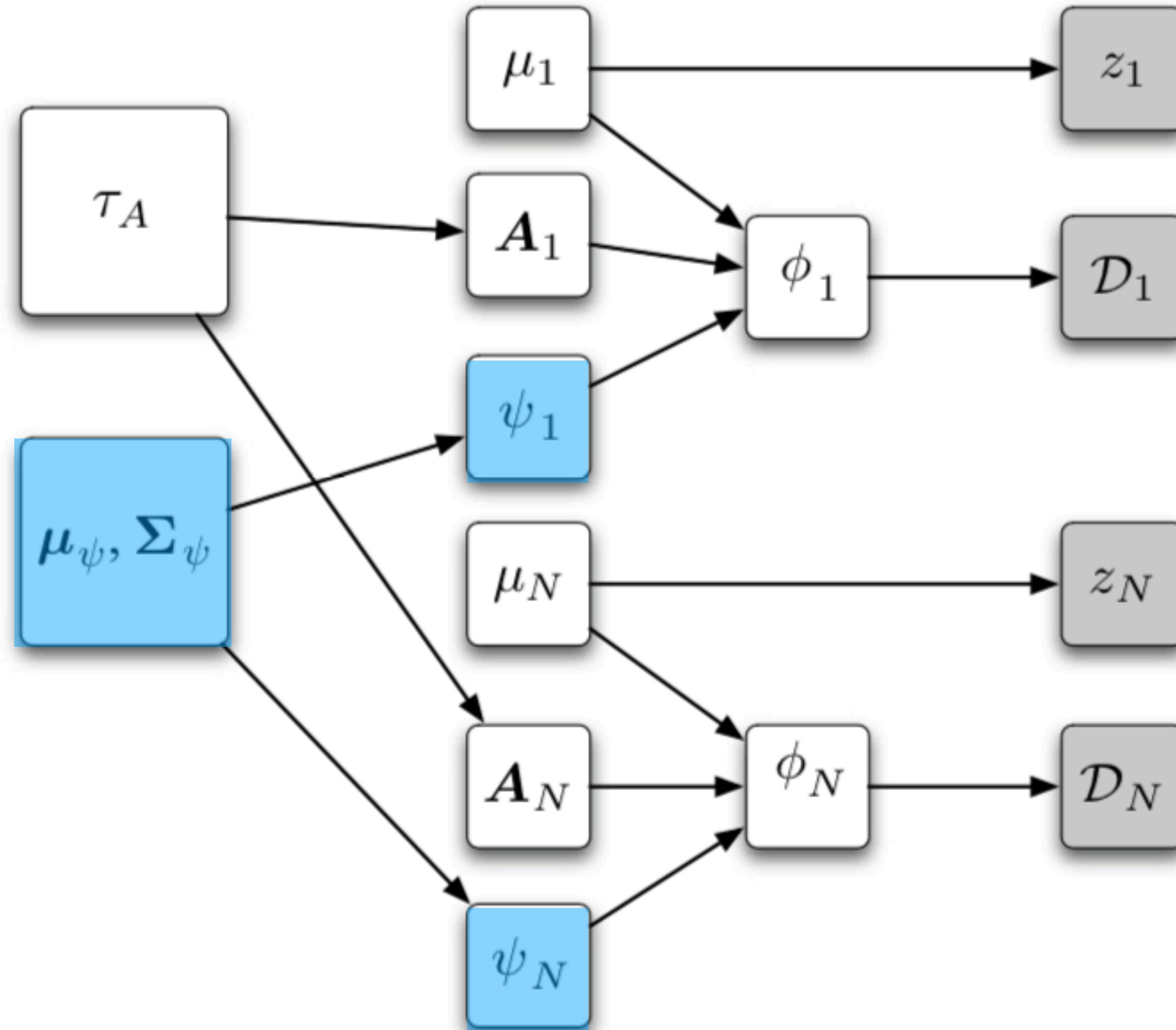
SN Ia Light Curves

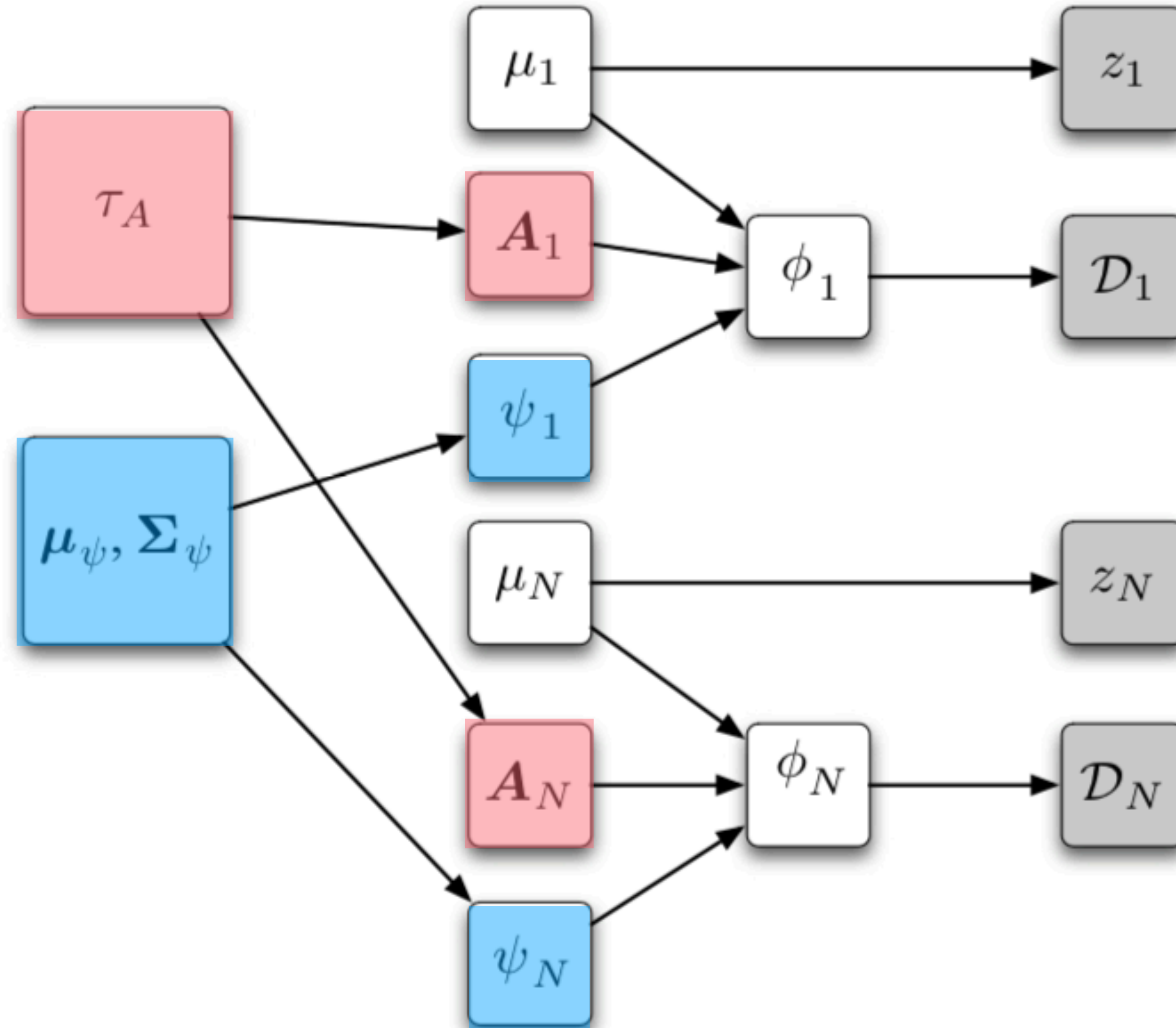




What observables and parameters do
you have in SN Ia light curves?

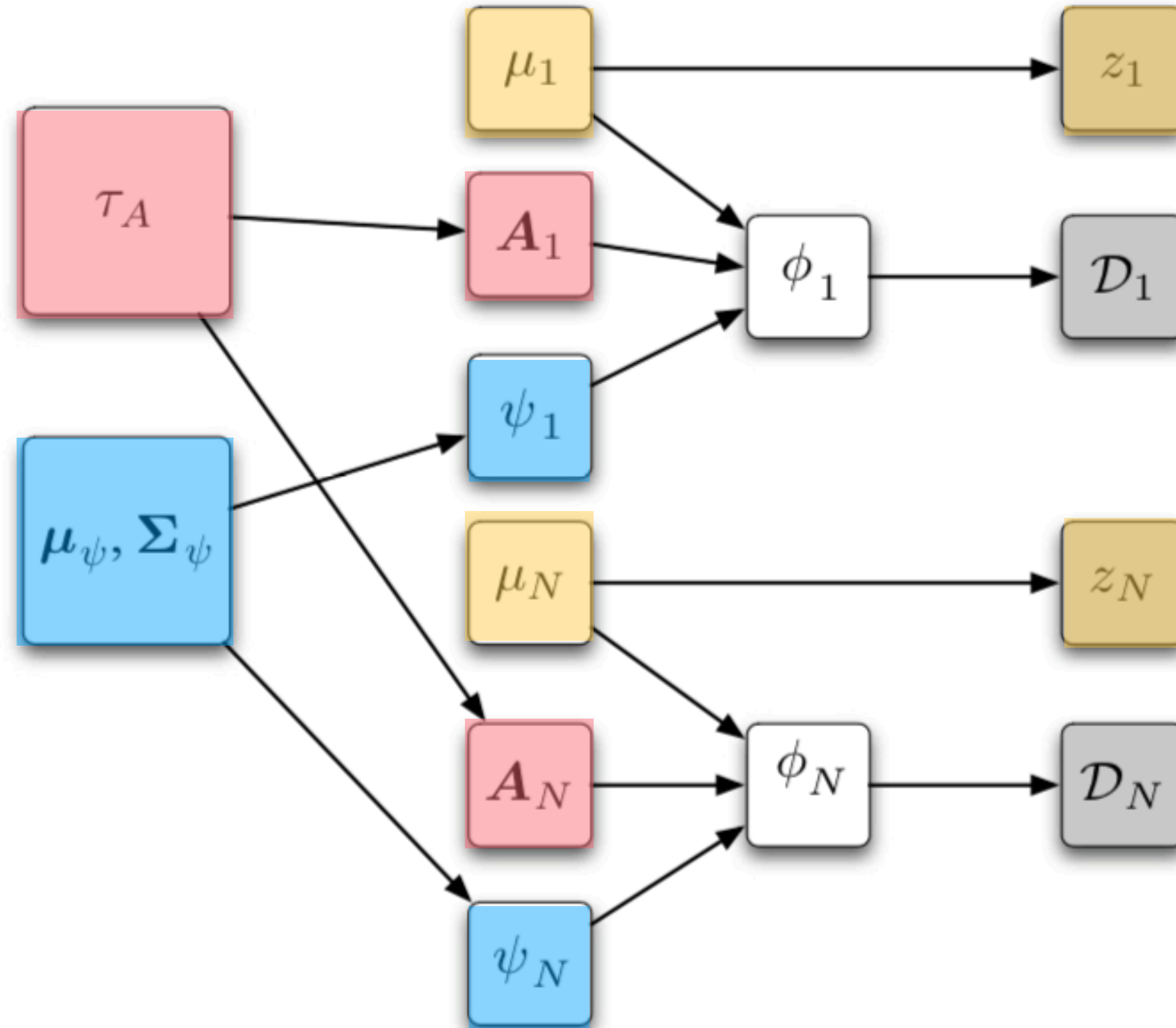






supernova physics

dust extinction/reddening

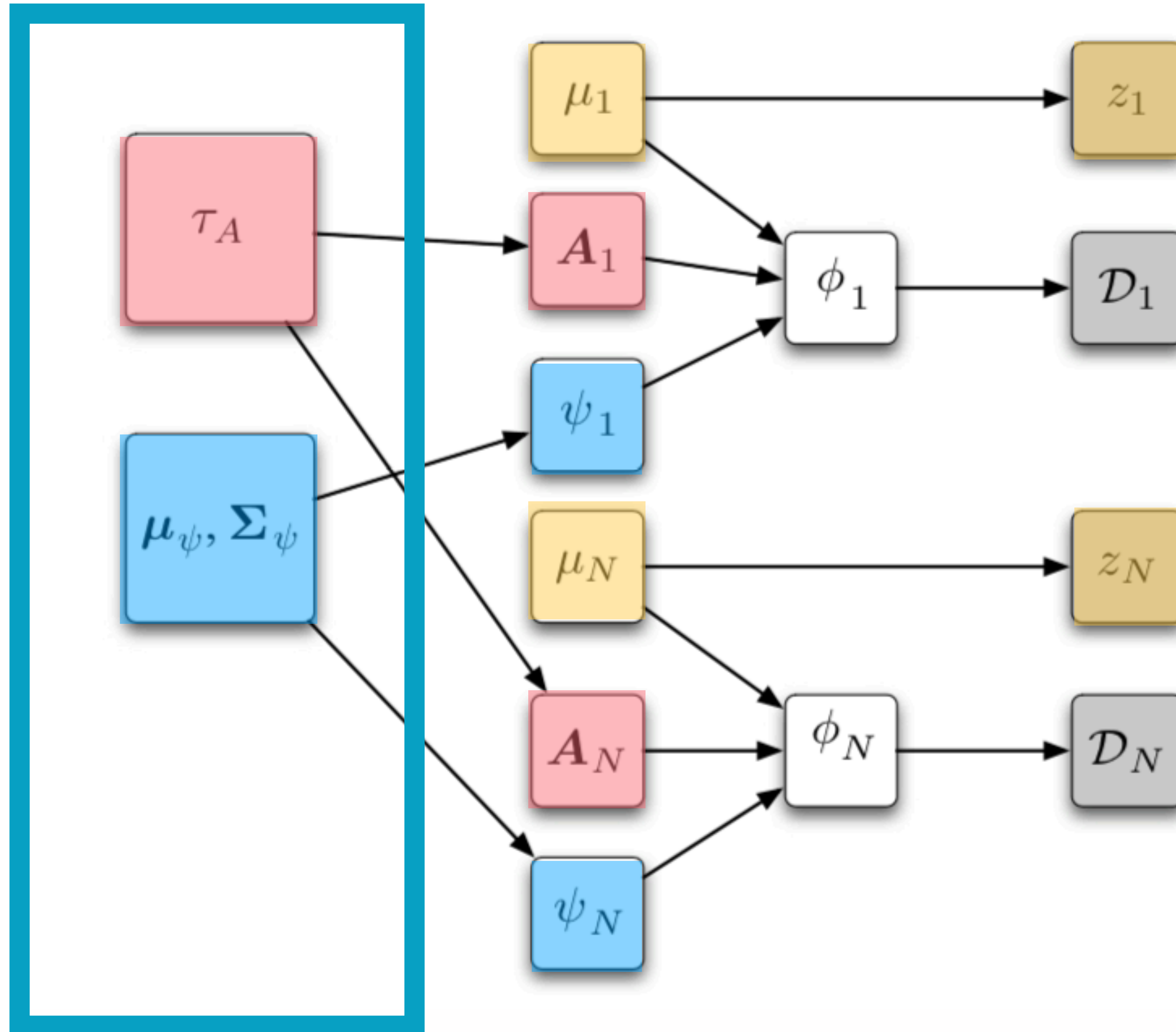


supernova physics

dust extinction/reddening

distance modulus

population-level
(global) parameters



supernova physics

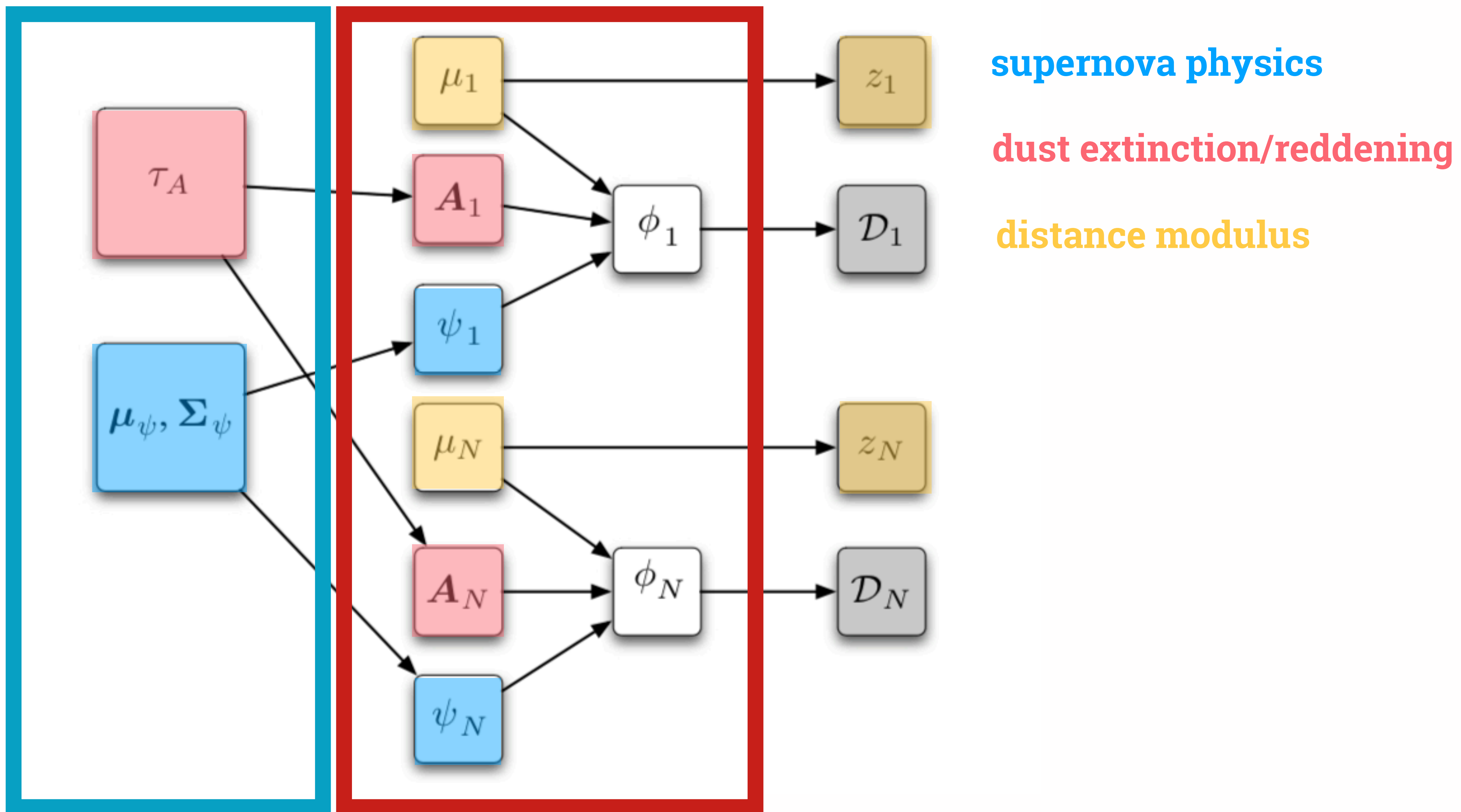
dust extinction/reddening

distance modulus



population-level
(global) parameters

single-object (local)
parameters

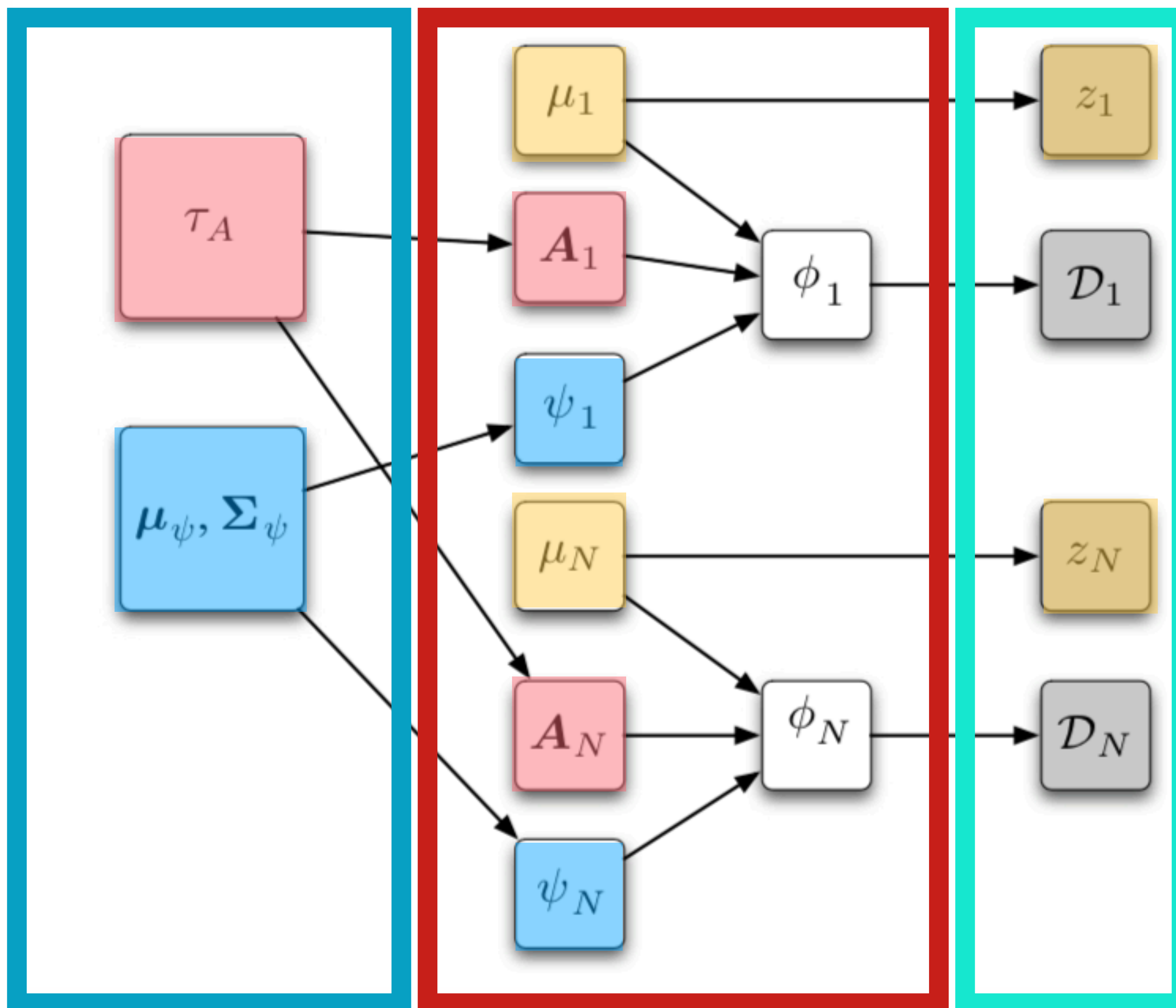




population-level
(global) parameters

single-object (local)
parameters

observations



supernova physics

dust extinction/reddening

distance modulus

How is this different?

$$p(\theta|D, I) \propto p(D|\theta, I)p(\theta|\alpha, I)$$

How is this different?

$$p(\theta|D, I) \propto p(D|\theta, I)p(\theta|\alpha, I)$$

↑
assume to be known

How is this different?

$$p(\theta|D, I) \propto p(D|\theta, I)p(\theta|\alpha, I)$$



assume to be known

$$p(\theta, \alpha|D, I) \propto p(D|\theta, I)p(\theta|\alpha, I)p(\alpha|I)$$

How is this different?

$$p(\theta|D, I) \propto p(D|\theta, I)p(\theta|\alpha, I)$$

↑
assume to be known

$$p(\theta, \alpha|D, I) \propto p(D|\theta, I)p(\theta|\alpha, I)p(\alpha|I)$$

↑
infer α along with θ

$$\begin{aligned} &P(\boldsymbol{\phi}_s, \mu_s, A_H^s, R_V^s \mid \mathcal{D}_s, z_s; \boldsymbol{\mu}_\psi, \boldsymbol{\Sigma}_\psi, \tau_A, \alpha_R) \\ &\propto P(\mathcal{D}_s \mid \boldsymbol{\phi}_s) \times P(\mu_s \mid z_s) \\ &\times P(\boldsymbol{\psi}_s = \boldsymbol{\phi}_s - \mathbf{v}\mu_s - \mathbf{A}_s \mid \boldsymbol{\mu}_\psi, \boldsymbol{\Sigma}_\psi) \\ &\times P(A_H^s, R_V^s \mid \tau_A, \alpha_R). \end{aligned} \tag{17}$$



Could histogram individual parameters ...

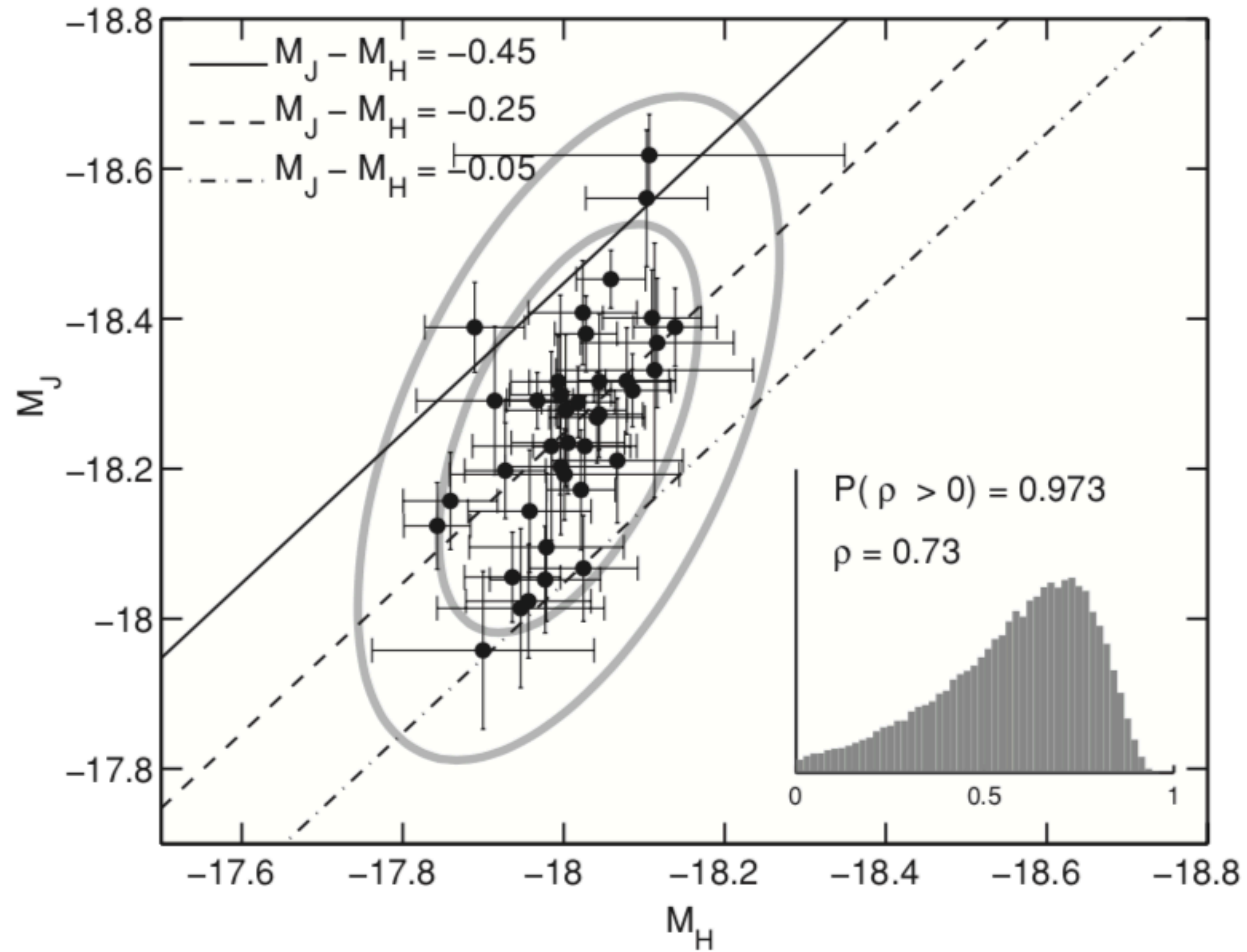
... but how?

$$\begin{aligned} &P\left(\{\boldsymbol{\phi}_s, \mu_s, A_H^s, R_V^s\}; \boldsymbol{\mu}_\psi, \boldsymbol{\Sigma}_\psi, \tau_A, \alpha_R \mid \mathcal{D}, \mathcal{Z}\right) \\ &\propto \left[\prod_{s=1}^{N_{\text{SN}}} P(\boldsymbol{\phi}_s, \mu_s, A_H^s, R_V^s \mid \mathcal{D}_s, z_s; \boldsymbol{\mu}_\psi, \boldsymbol{\Sigma}_\psi, \tau_A, \alpha_R) \right] \quad (18) \\ &\times P(\boldsymbol{\mu}_\psi, \boldsymbol{\Sigma}_\psi) \times P(\tau_A, \alpha_R). \end{aligned}$$

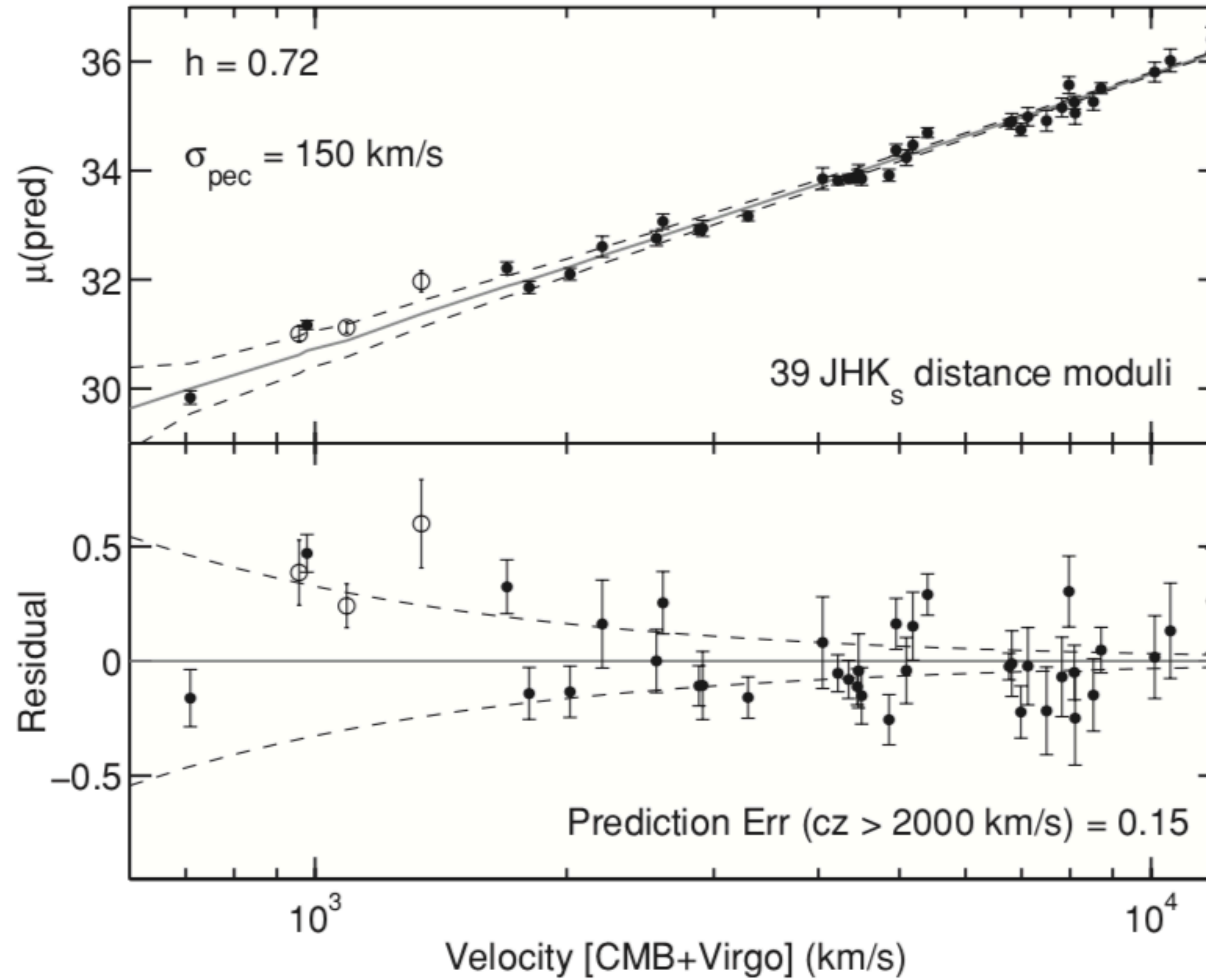


Why?

- **Learn population parameters**
- **Improve inferences on individual population members**
- **self-consistent constraints on the physics**
- **can deal with large measurement uncertainties, systematic uncertainties and upper limits**
- **enables direct, probabilistic relationships between theory and observations**



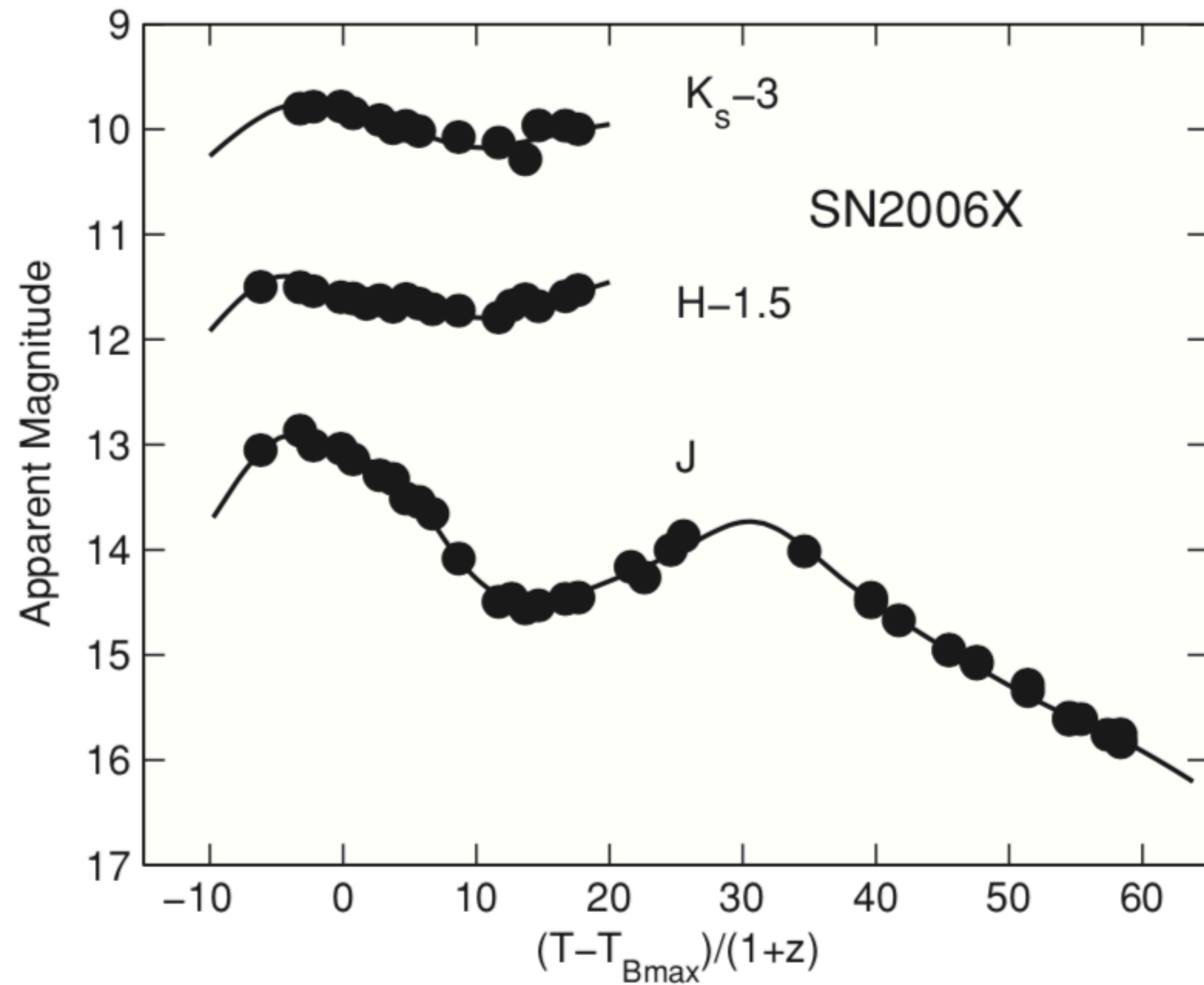
Population Parameters



Population Parameters



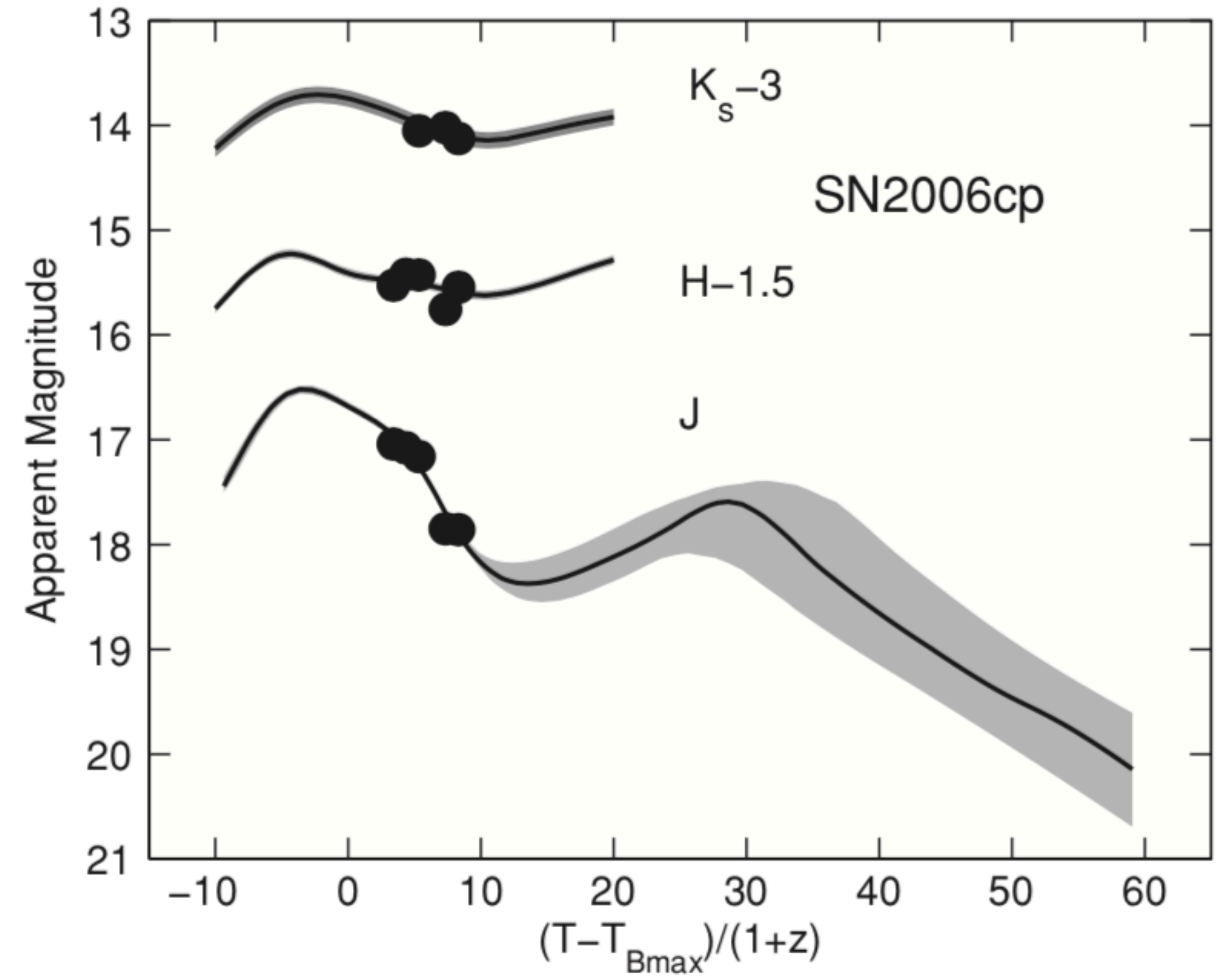
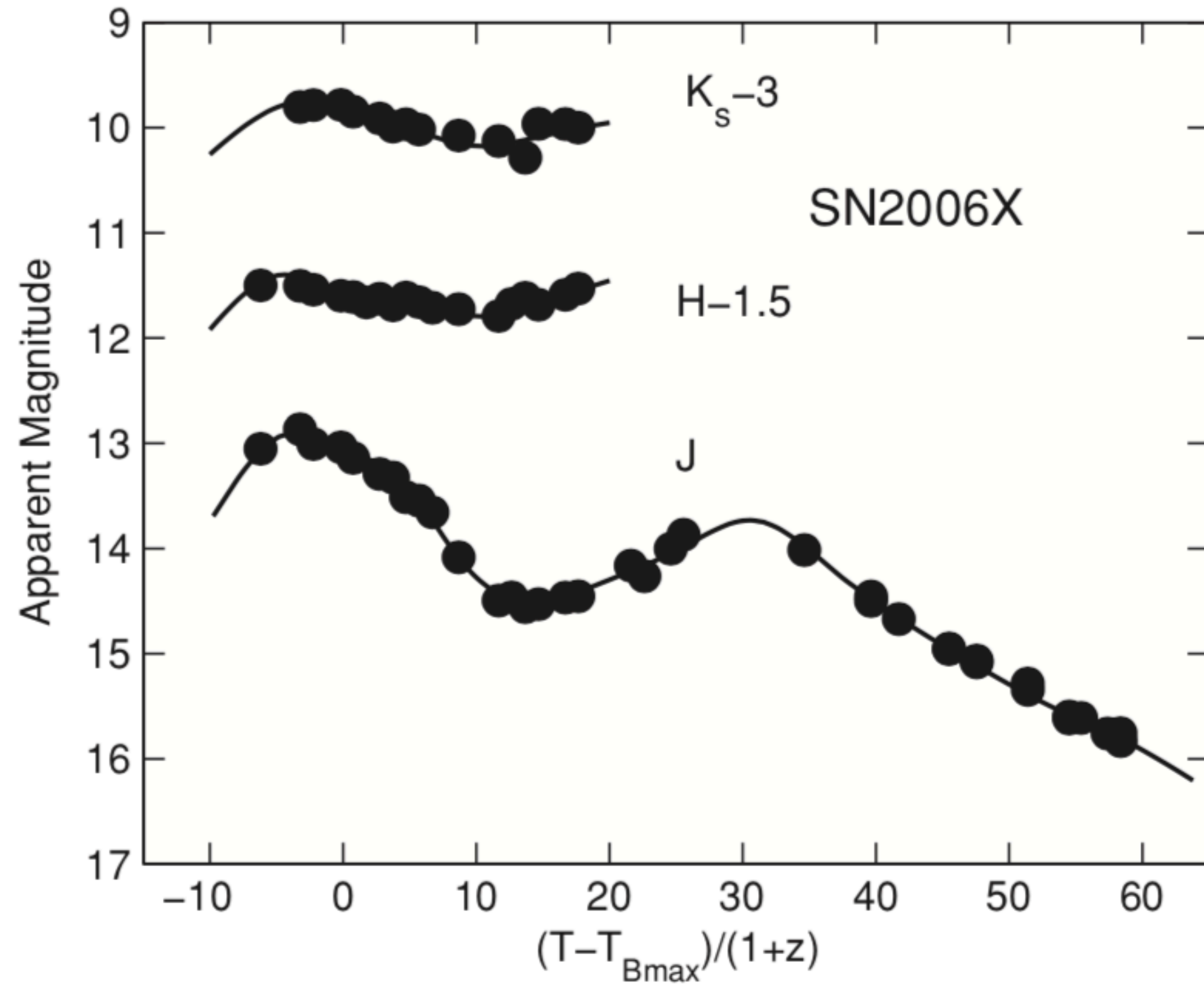
Mandel et al (2009)



Bayesian Shrinkage



Mandel et al (2009)



Bayesian Shrinkage



Short Aside: Gibbs Sampling

- **hierarchical models can be hard to sample with regular MCMC**
- **sample each variable (or group of variables) in turn, keep everything else constant**
- **exploit conditional independence in joint probability density to make sampling much more efficient**



Exercises: See Notebook!

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https://github.com/dhuppenkothen/cargese2018_tutorials

- Option 1: git clone the repository, run notebook on your own laptop
- Option 2: go to website above, click on “mybinder” button in readme
- Option 3: go to <https://colab.research.google.com>, enter address above

tutorial1/ChocolateProductivity.ipynb













Nature is complex!

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Click to add subtitle





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