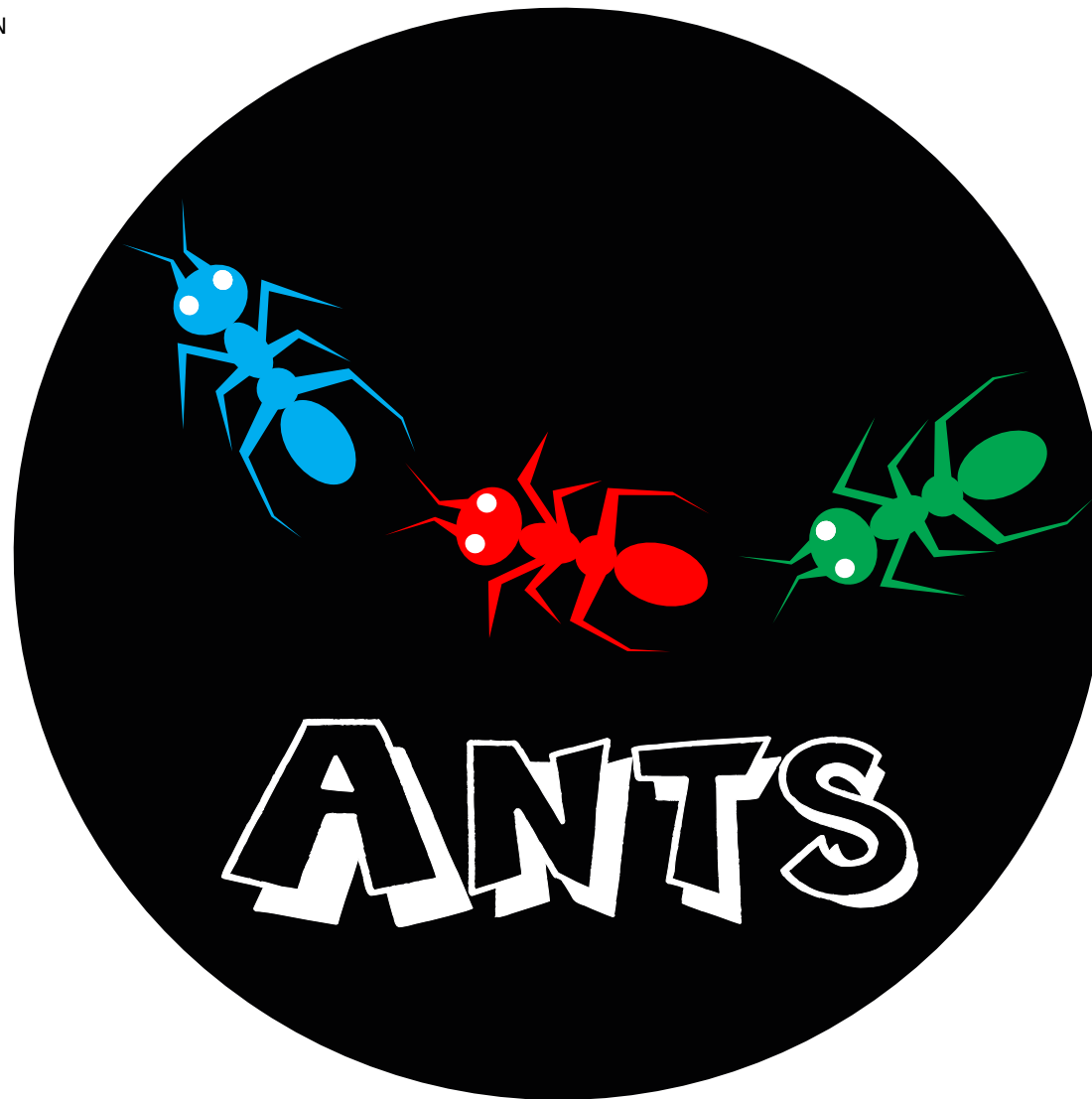
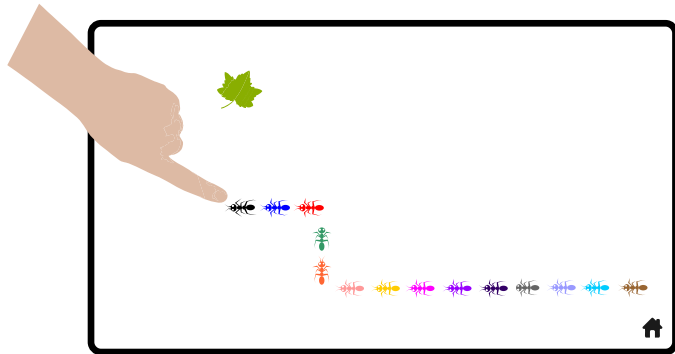


1- ANTS GAME ICON

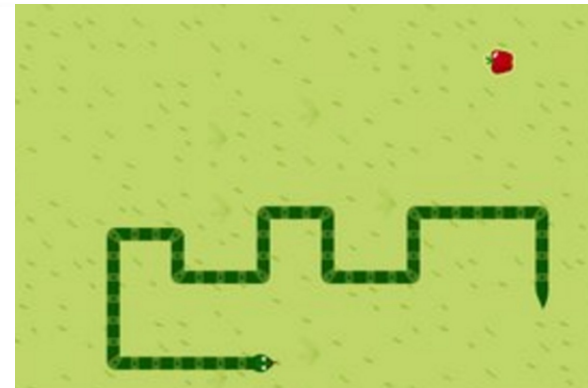
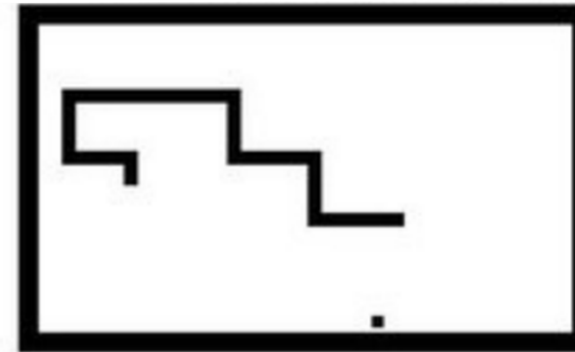


## 1- ANTS GAME

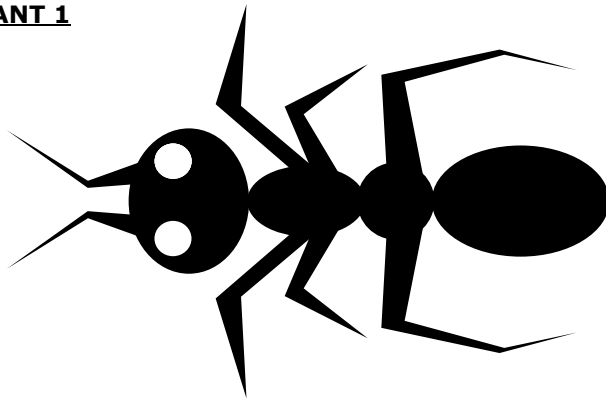


## 2- "SNAKE GAMES" EXAMPLES

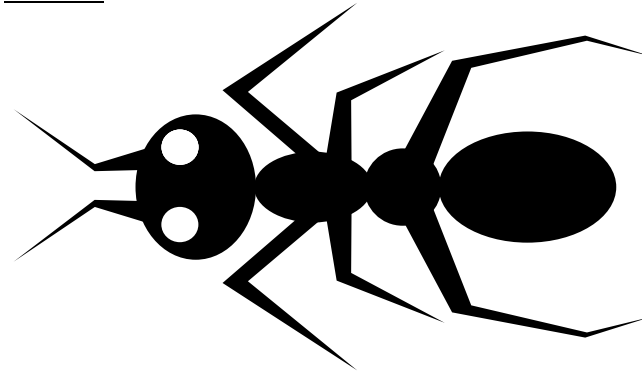
-> SIMILAR GAME FUNCTIONALITY  
WE ARE LOOKING FOR TO THE "ANTS GAME"



**ANT 1**



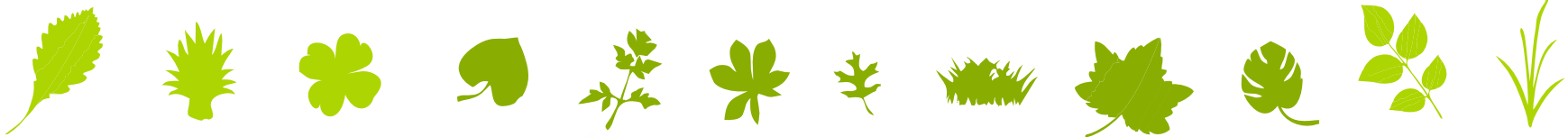
**ANT 1A**



**NOTE:** ANT 1 and ANT 1A to create animation/movement on the Ant Game (please see animated / GIF file)



Color sequence for each **ANT** after pass to next "game level". Ex: The 1st Black Ant after "heat" the leaf will add one more ANT (different color) to the next "level" & so on...



**LEAVES** sequence for each "level"

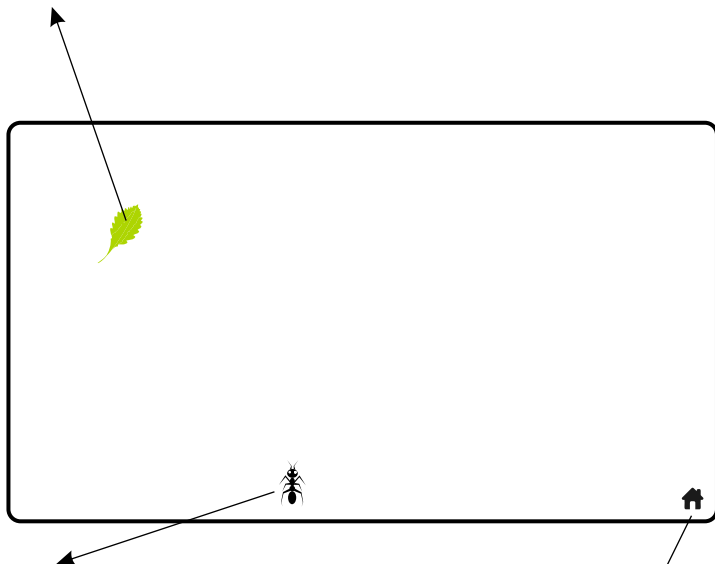
## GENERAL NOTES

- 1 - Resolution: 1920 x 1080 (same as the Pong Game)
- 2 - Primary Touch Screen Display is 21.5in and 22in
- 3 - Landscape orientation

"Leave(s) are Ant(s) food...!"

Game Objective:

Control the Ant direction to "reach/heat" the Leaves and that will complete each level / advance for next level

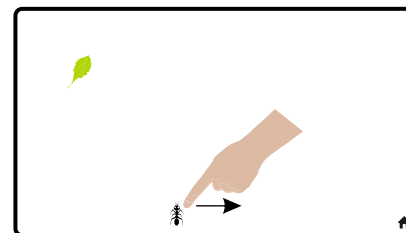


Ant(s) - in movement (please see Gif File)  
Please apply Gif animation to all the Ant(s)

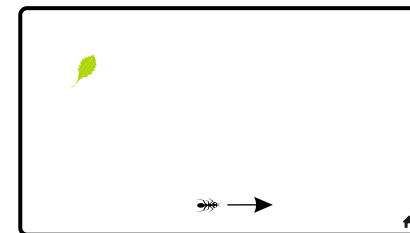
If the user clicks on house will exit from application  
(same functionality as the Pong)

## Ant Direction (control)

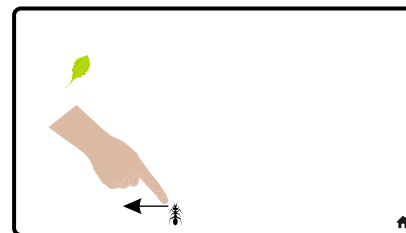
- 4 - When the user touches in front of the Ant that determines the direction of the Ant (Left or Right).
    - > Right direction: when user touches on the Ant/Front Right the Ant(s) will turn to the Right.
    - > Left direction: when user touches on the Ant/Front Left the Ant(s) will turn to the Left.
- note:* the black harrows below just a example of the Ant Right and Left direction after touched, arrows don't appear on the screen. The objective is the user touches on the Ant/Front and that will "determine/activate" Ant direction.



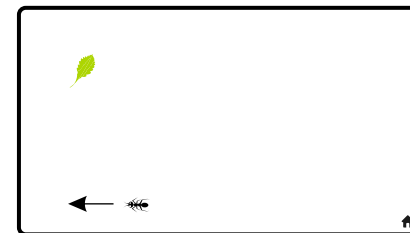
4A - User Touch Ant on front Right and Ant turns to Right...



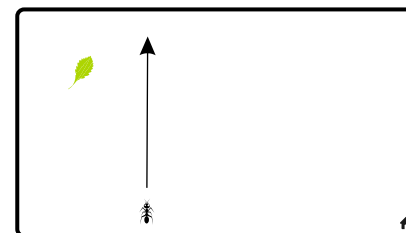
4B - Ant will move in that direction if not touched again...



4C - User Touch Ant on front Left and Ant turns to Left...



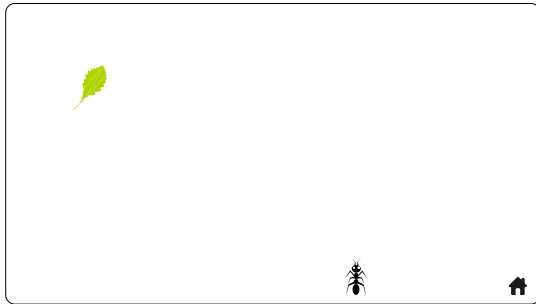
4D - Ant will move in that direction if not touched again...



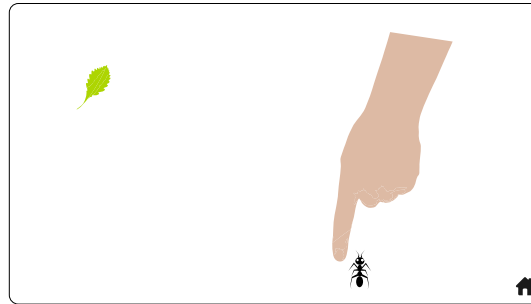
4E - Ant will move in that direction if not touched  
Will disappear and appear on same path...  
(similar as the snake game...)

## Ant Game Levels Sequence

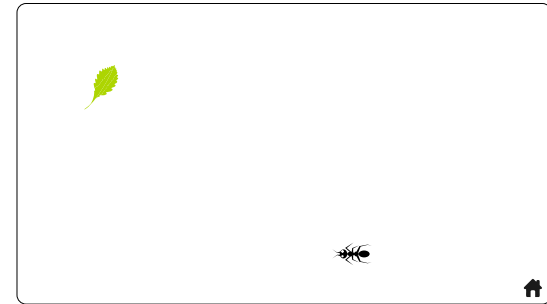
1



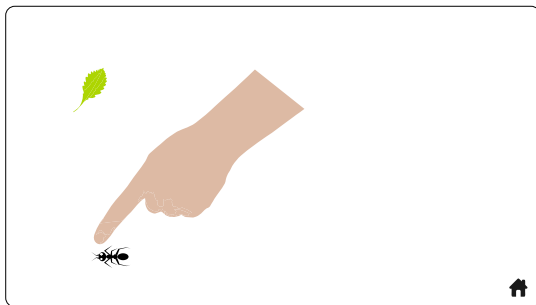
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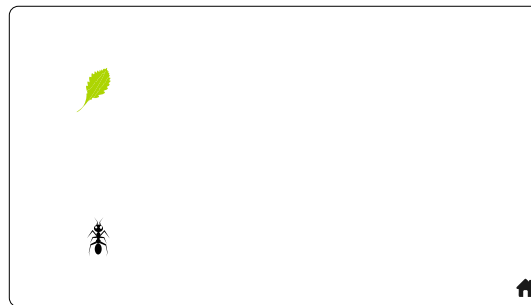
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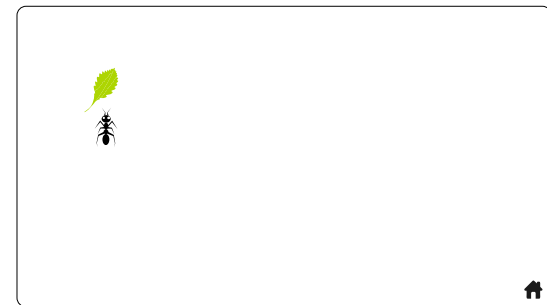
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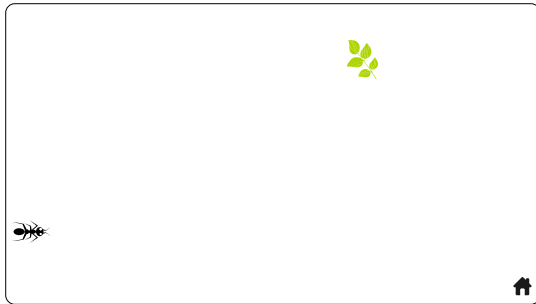
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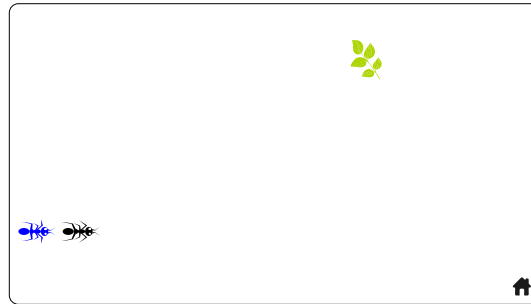
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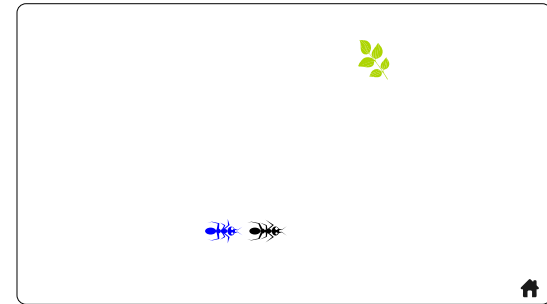
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8

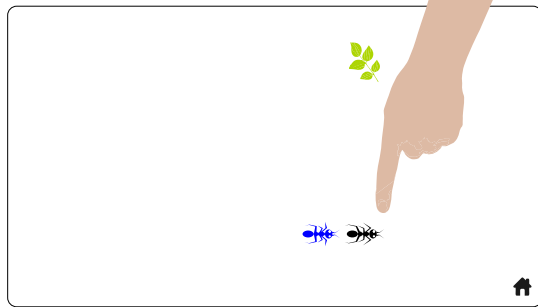


9

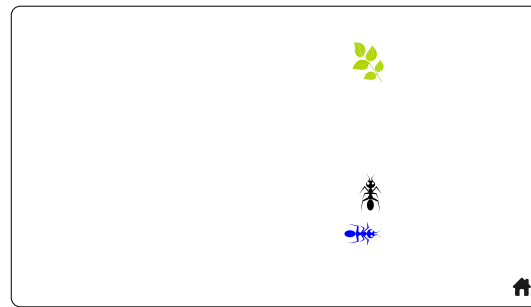


After Ant "heats" the first "leaf" will move to next level.  
On the 2nd Level appears a difference "leaf" ...  
Also, when each level advance adds one more Ant  
with different color (please see pag.03)

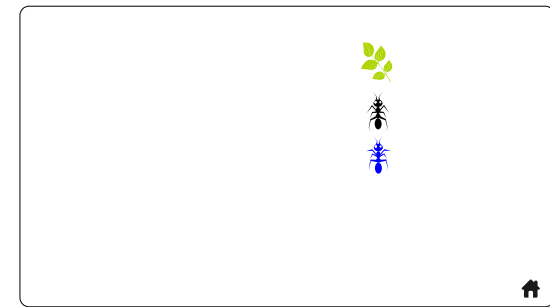
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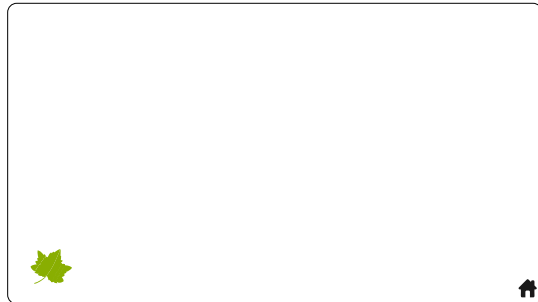
11



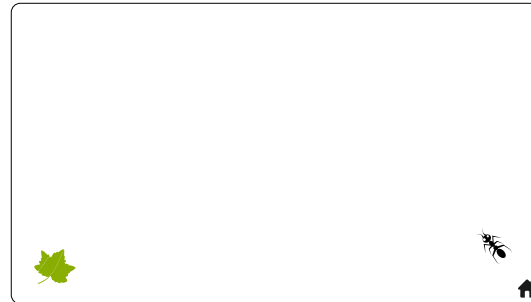
12



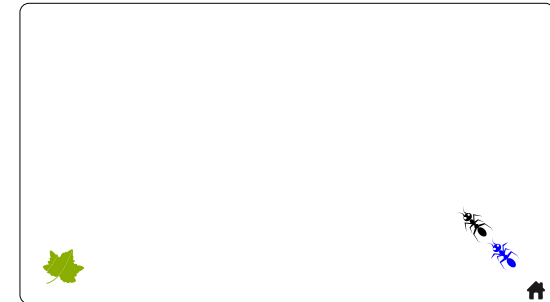
13



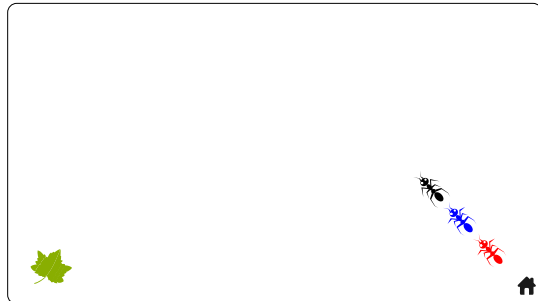
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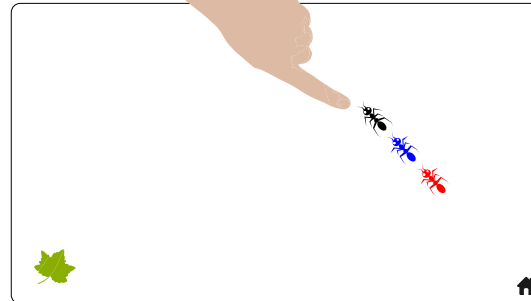
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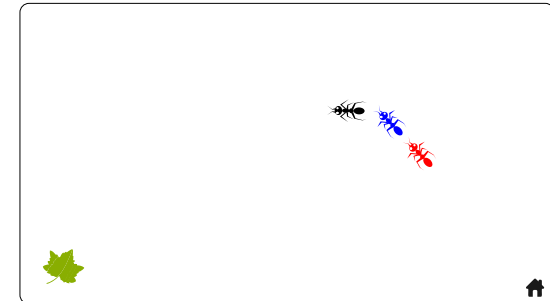
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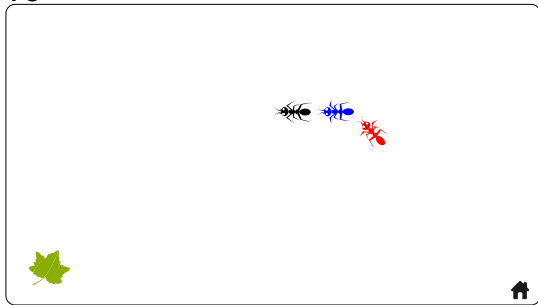
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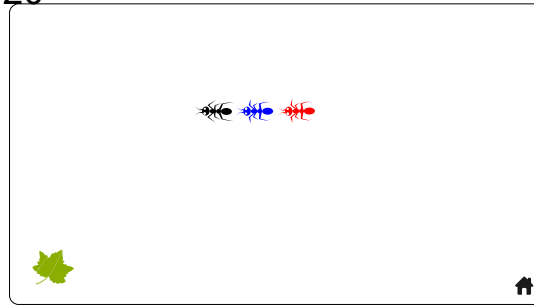
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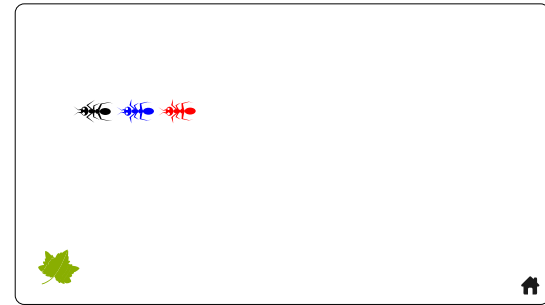
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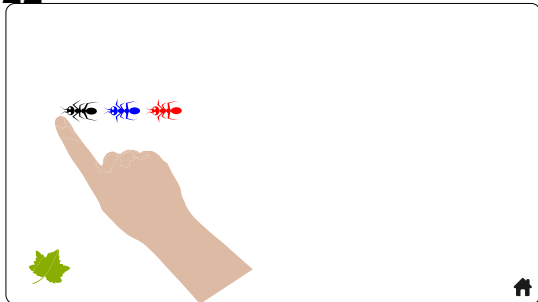
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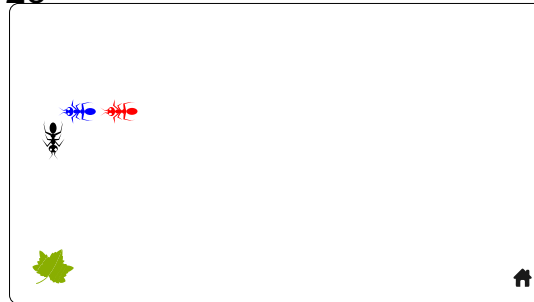
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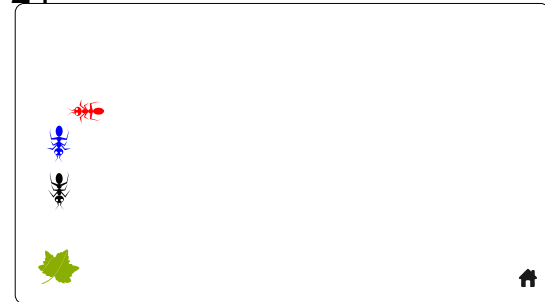
22



23



24



25

