PORTRAIT MODE

LANDSCAPE MODE
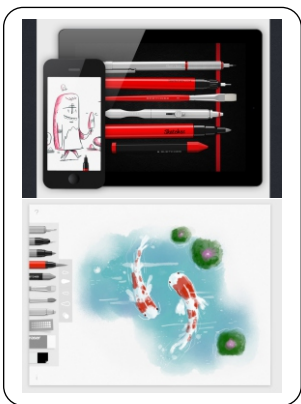
GAME NAME: DRAW
LINK: http://www.tayasui.com/tayasui/SketchesApp.html

PDF / PG 1. PAINTING

Painting Game – Homepage
1. Create list of 5 drawing icons, 1 eraser, and a new page icon
    a. We will provide vector files of these icons (the new page icon is not shown)
2. Create color palette
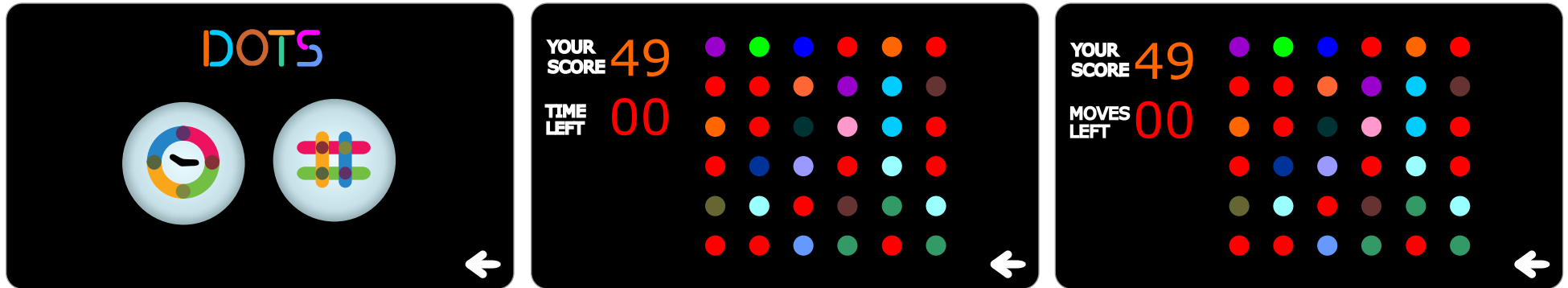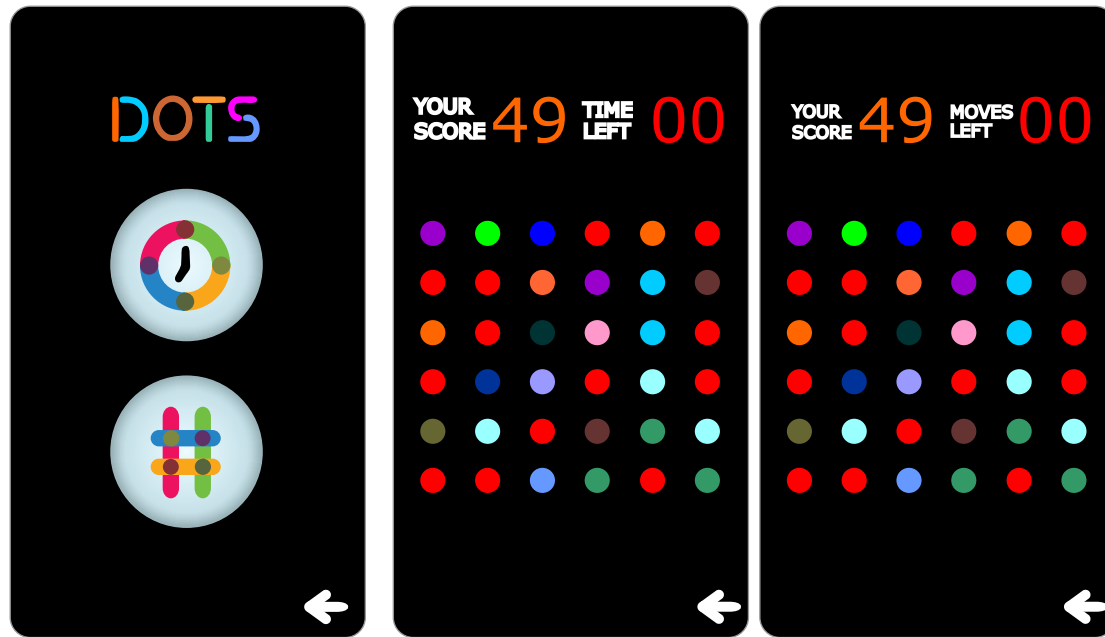   a. 10-15 colors, we will provide colors

Painting Game – Functionality
1. Player touches a drawing icon, that drawing utensil is enabled and the icon is embossed to indicate it has been selected and is the active paint color.
2. When the player touches anywhere in the open canvas, they will draw in in the selected style and with the color that is shown.
3. The system will allow two drawings to be made at the same time on the canvas. If a third person tries to draw, the system will ignore that touch.
4. Touching color icon will open a sliding palette of colors. If a color is touched, the new color will become the active color, the palette will slide back and only the selected color will be shown. It will be embossed to indicate it is active. If the player touches outside the palette, palette will close.
5. If a player draws on top of a previous mark, the newest mark will be on top and older mark will be on bottom.
6. Always open the app with a blank black canvas
7. When the new page icon is touched, erase the current drawing and create a new blank canvas in black
8. We don't want any ads, purchase options, social media options etc that the original app may have included. Please remove those if they exist.
9. Clicking on the back arrow takes you to the main menu/launcher screen (not shown)
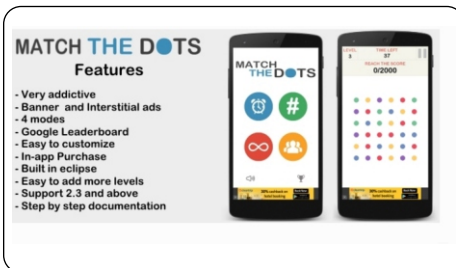10. After 1 minute of no interaction, return to main menu / launcher screen (not shown)

Overview
1. Review source code and assess in terms of overall quality and advise of any risks.
2. Advise of any features buried deep in the app that we may not have seen after playing for a few minutes that could impact the game.

PORTRAIT MODE

DOTS

YOUR SCORE 49 TIME LEFT 00

YOUR SCORE 49 MOVES LEFT 00

LANDSCAPE MODE

DOTS

YOUR SCORE 49 TIME LEFT 00

YOUR SCORE 49 MOVES LEFT 00

MATCH THE DOTS
Features

- Very addictive
- Banner and Interstitial ads
- 4 modes
- Google Leaderboard
- Easy to customize
- In-app Purchase
- Built in eclipse
- Easy to add more levels
- Support 2.3 and above
- Step by step documentation

GAME NAME: DOTS
LINK: http://www.chupamobile.com/android-full-games/match-the-dots-very-addictive-7163

PDF / PG 2. DOTS

Dots Game – Homepage
   1. Show two menu icons: the top/left is limited time and the bottom/right is limited number of moves
   2. When player touches the correct menu item, it opens that game

Dots Game – Game page
   1. Replace font fonts (will provide)
   2. Replace colors
   3. Increase size of dots

Dots Game – Functionality
   1. Follow existing functionality
   2. We don't want any ads, purchase options, social media options etc that the original app may have included. Please remove those if they exist.
   3. Clicking on the back arrow takes you to the main menu/launcher screen (not shown)
   4. After 1 minute of no interaction, return to main menu / launcher screen (not shown)
   5. We purchased this source code and will provide to you.

Questions RE Functionality
   1. Is there a way to increase difficulty?
   2. Can we change the color scheme after the game has been played x number of times? If so, we would like to add one other color scheme

Summary
   1. Review source code and assess in terms of overall quality and advise of any risks.
   2. Advise of any features buried deep in the app that we may not have seen after playing for a few minutes that could impact the game.