**Group Final Project – Andre’s Restaurant**

**NOTE: Submit this file as a word.docx**

## Marking Rubric (20 Marks)

|  |  |  |  |
| --- | --- | --- | --- |
| **Section** | **Element** | **Marks** | **SCORE** |
| Individual Pages | Page Loads | 5 (0.5 x 10) |  |
|  | JS robust with no console errors | 5 (0.5 x 10) |  |
|  | Style/Design/Content | 5 (0.5 x 10) |  |
| Overall | Consistent Style & Header/Footer | 1 |  |
|  | Helpful commenting in code | 1 |  |
|  | Artistic Merit | 3 |  |
| **TOTAL** |  | **20** |  |

**Team Name**: Seasoning Shack

**Team Members (indicate Lead Designer)**:

1. \_ Czarina

2. \_ Ngoc(Jade)

3. \_ Paul

4. \_ Terumi

5. \_ N/A

**Restaurant Name**: \_ Seasoning Shack \_

**Type of Restaurant**: \_ Casual & Multinational Cuisine

**Brief Description of Restaurant**: Seasoning Shack has been offering best quality of international cuisine at casual prices to Torontonians since 1997. Our team’s pride and passion in the dishes, which represents the diversity of the city of Toronto are enjoyed by wide ranged customers, from East to West, South to North.

For each page, state the programmer’s name along with a description of the design features and technology used.

**Home Page:** Paul

* Slider: Automatically advances to show promotions. User can click on the index and will still auto advance.
* Dine In section: Up to date status of when the restaurants are open or going to open depending on the user’s local time.

**Header & Footer:** (Paul)

* Reduce the size of the main navigation to allow more of the current page to be viewed (listens for the scroll)
* Automatically update to the current year for the Copyright statement

**About Us:** Czarina

* Manual image slideshow for the banner. User can click on an index and it will show the assigned image to it, and arrow to show the next image.
* A modal for the head chef’s profile photo. When user clicks on the image, it will popup and the caption shows the alt attribute of the image.

**Contact Us:** Terumi

* Enhance accessibility by changing background color as well as expanding each input section when it is in focus.
* Increase usability by displaying all validation feedback at once when a user clicks the submission button, so the user doesn’t need to validate each section over and over again.
* Also increase usability by displaying related links based on the selected “How can we help you?” item in the dropdown list. The intent is to reduce the emails sent from this form and redirect the user to another page that will answer their question.

**Gift Cards:** Czarina

* When user hovers over the image, the image transparency will be opaque, and when user clicks on it, it will show the form box below with a fade-in effect.
* Emphasize each input field by changing background color when in focus, which is helpful for user accessibility
* With validation to help user what kind of data are needed to be filled in on each field
* Also included a Reset button to help user clear the form without having to delete his or her data one by one.

**Locations:** Paul

* Highlight the row that has the current day, makes it easier to spot the information if a customer is wanting to visit now.
* Provide feedback to the user if the restaurant is open or not, by changing table contents (dependant on the current day and time)

**Menu:** Ngoc(Jade)

* The users can view or hide the specific sections they want with just one click.
* Increase accessibility by changing the background color of the menu item that is hovered.
* A “jump to top” button and the “link to special” button makes it easier to navigate when the page gets too long, or when the users want to view a different part of the menu.

**Events/Booking:** Paul

* Customers can peruse the image gallery of both locations. The selected image is enlarged and the rest shrink like an accordian style
* Form usage: the Labels for the text input fields get smaller and moved out of the way while the customer types. It is hidden when there is text in the input field
* Form validation is done with JS, providing feedback upon a submit attempt, checking each field to make sure it’s all valid before showing the Thank you pop-up.

**Careers:** Czarina

* Adds emphasis on the sidebar image by making the size bigger when user hovers over it. When user clicks on the image, available jobs for the restaurant appear.
* Make the page neat by adding an accordion feature.
* Enhance the style of the input field when in focus
* With validation to help user which data they need to fill in on each field
* Reset button helps user to clear the form in just one click

**Site Map:** Ngoc(Jade)

* Enhance the interactivity of the map by emphasizing elements when hovered.
* The user can also see the main sections in the page by hovering over the main link to know the general content before actually going to the page.

**Specials:** Ngoc(Jade)

* Quicker navigation with the three buttons to jump to the sections that the user wants to see.
* Increase accessibility by changing the background color of the special item that is hovered.
* A pointer for the current special menu for each day, week and month so users can easily know the promotions in effect .

**Contest:** Terumi

* Matching colors, design, images and concept of the game to the entire project.
* A user will never win because of the following reasons:

1. The speed of the dish is very slow when moving side by side.

2. The speed of the falling item increases when 30 seconds and 45 seconds have been passed.

3. The amount of falling item also increases after 45 seconds have been passed.

4. Eventually the user will not be able to avoid non-food items/catch food items, which means they lose all of their life counts in 60 seconds.