

Program1:-

```
#include<stdio.h>
```

```
main()
```

```
{  
    int a,b,c,d;  
    float x;  
    printf("\nEnter the Numbers\n");  
    scanf("%d%d%d%d",&a,&b,&c,&d);
```

```
    if((c-d)==0)  
        printf("The denominator cannot be Zero");
```

```
    else  
    {  
        x = (a-b)/(c-d);  
        printf("The Value is = %f",x);  
    }
```

```
}
```

Program2:-

```
#include<stdio.h>
```

```
main()
```

```
{  
    double x;  
    int a,b;
```

```
    printf("Enter the fractional value\n");  
    scanf("%lf",&x);
```

```
    a = x;  
    b = a+1;
```

```
    printf("The Floor and Ceiling values of %lf are %d and %d",x,a,b);
```

```
}
```

Program3:-

```
#include <stdio.h>
```

```
#include <math.h>
```

```
int main()
```

```
{  
    double a, b, c, d;  
    double root1, root2;
```

```
//taking input
```

```
printf("Enter a, b and c where  $a*x*x + b*x + c = 0$ \n");  
scanf("%lf%lf%lf", &a, &b, &c);
```

```

d = b*b - 4*a*c;

if((a==0)&&(b==0))
{
printf("No Solution");
}

else if(a==0)
{
root1 = (-c)/b;
printf("The only root is = %lf",root1);
}

else if(d==0)
{
printf("There are no real roots");
}

else
{
root1 = (-b + sqrt(d))/(2*a);
root2 = (-b - sqrt(d))/(2*a);

printf("First root = %.2lf\n", root1);
printf("Second root = %.2lf\n", root2);
}
}

```

Program4:-

```

#include<stdio.h>
main()
{
int a,b,c;
printf("\nEnter the 3 sides of the triangle\n");
scanf("%d%d%d",&a,&b,&c);

if(((a+b)>=c) || ((b+c)>= a) || ((c+a)>=b))
{
if((a==b)&&(b==c))
printf("It is an Equilateral Triangle");

else if((a==b)||(a==c)||(b==c))
printf("It is an Isoceles Triangle");

else if((a*a + b*b == c*c) || (a*a + c*c == b*b) || (b*b + c*c == a*a))
printf("It is a Right Angled Triangle");

else
printf("It is a Scalene Triangle");
}
}

```

```
else
printf("The Triangle is not valid");

}
```

Program5:-

```
#include<stdio.h>
main()
{
int a,b,c;
printf("\nEnter the 3 numbers\n");
scanf("%d%d%d",&a,&b,&c);

if((a>b)&&(a>c))
{
if(b>c)
printf("\n%d %d %d",a,b,c);

else
printf("\n%d %d %d",a,c,b);
}

else if((b>a)&&(b>c))
{
if(c>a)
printf("\n%d %d %d",b,c,a);

else
printf("\n%d %d %d",b,a,c);
}

else if((c>b)&&(c>a))
{
if(b>a)
printf("\n%d %d %d",c,b,a);

else
printf("\n%d %d %d",c,a,b);
}

else
printf("2 or more numbers are equal");
}
```

Program6:-

```
#include<stdio.h>

main()
{
char x;
```

```

printf("Enter the Character\n");
scanf("%c",&x);

if((x=='a')|| (x=='e')|| (x=='i')|| (x=='o')|| (x=='u')|| (x=='A')|| (x=='E')|| (x=='I')|| (x=='O')|| (x=='U'))
printf("The Character '%c' is a Vowel",x);

else
printf("The Character '%c' is a Constant",x);

}

```

Program7:-

```
#include<stdio.h>
```

```

main()
{
int n1,n2,res;
char x;
printf("Enter the operator and numbers\n"); //asking for the input
scanf("%c%d%d",&x,&n1,&n2);

switch(x)
{
case '+':
res = n1+n2;
printf("%d+%d=%d",n1,n2,res);
break;
case '-':
res = n1-n2;
printf("%d-%d=%d",n1,n2,res);
break;

case '*':
res = n1*n2;
printf("%d*%d=%d",n1,n2,res);
break;

case '/':
res = n1/n2;
printf("%d/%d=%d",n1,n2,res);
break;

case '%':
res = n1%n2;
printf("%d%c%d=%d",n1,x,n2,res);
break;

default:
printf("Invalid Operator");

}

```

```
}
```

Program8:-

```
#include<stdio.h>
```

```
main()
```

```
{
```

```
int x;
```

```
printf("Enter the Pressure Reading\n");
```

```
scanf("%d",&x);
```

```
if((x==2)||(x==3))
```

```
printf("The temperature is 500 degrees");
```

```
else if((x==4))
```

```
printf("The temperature is 600 degrees");
```

```
else if((x==5)||(x==6)||(x==7))
```

```
printf("The temperature is 700 degrees");
```

```
else
```

```
printf("The temperature is 300 degrees");
```

```
}
```