

Hero of Law

Changelog

Version	Release Date	Changes
1.0	28 Jun 2025	<ul style="list-style-type: none">• Initial release.
1.01	30 Jun 2025	<ul style="list-style-type: none">• Added support for anamorphic widescreen, which can be enabled in the settings menu• The N64 boot logo & controller information screens now respect the screen adjustment settings• The ranch door in the opening scene has been changed to the correct one• Minor adjustments to dialogue• Resolved a minor audio issue in the ending scene• Made Ingo's second cross-examination more lenient• Resolved a rare freeze during a late-game cutscene• Adjusted menu text to make it easier to find the Extras
1.02	1 Jul 2025	<ul style="list-style-type: none">• Adjusted menu and option text positions on the Title Screen• Added a Scene Select unlock code• Clarified one of the judge's lines• Made it possible to switch the game to 50Hz on Wii Virtual Console
1.03	6 Jul 2025	<ul style="list-style-type: none">• Added an option to the Screen Adjustment menu to turn off the N64 anti-aliasing (not available on Wii(U) VC)• Made sure the player is informed about the text skip button even if they skip the tutorial