

Lecture 16 Indefinite Loops

Objectives

- To understand the concepts of definite (for) and indefinite (while) loops.
- To understand interactive loop and sentinel loop and their implementations using a while statement.
- To be able to design and implement solutions to problems involving loop patterns.

for Loop: Revision

```
for i in range (10):
  # do something
#-----
myList = [2, 3, 4, 9, 10]
for x in myList:
  # iterates through the list elements
  # do something that involves the list elements
myString = "hello there, hello world!"
for ch in myString:
  # iterates through the string characters
infile = open(someFile, "r")
for line in infile:
  # iterate through the lines of the file
infile.close()
```

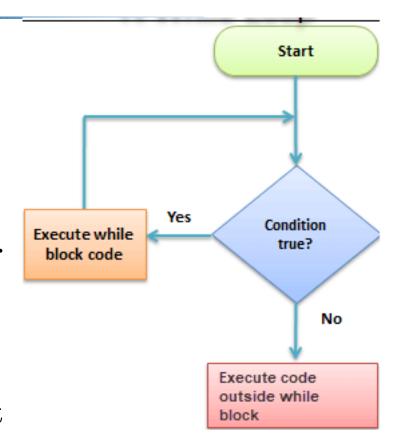
- Definite loops can be used only if we know the number of iterations ahead of time, i.e. before the loop starts.
- Sometimes, we don't know how many iterations we need until all the data has been entered.
- The indefinite or conditional loop keeps iterating until certain conditions are met.

- while <condition>:<body>
- <condition> is a Boolean expression, just like in if statements. <body> is a sequence of one or more statements.
- Semantically, the body of the loop executes repeatedly as long as the condition remains true.
- When the condition is false, the loop terminates.

• The condition is tested at the top of the loop.

This is known as a pre-test loop.

• If the condition is initially false, the loop body will not execute at all.



• Example of a while loop that counts from 0 to 9:

```
i = 0
while i < 10: # valid but poor use of while
  print(i)
  i += 1</pre>
```

• The code has the same output as this for loop:

```
for i in range(10) :# this is the right way
    print(i)
```

- The while loop requires us to manage the loop variable i by initializing it to 0 before the loop and incrementing it at the bottom of the body.
- In the for loop this is handled automatically.

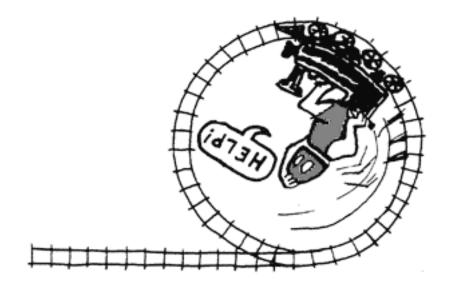
• The while statement is simple, but yet powerful and dangerous – they are a common source of program errors.

```
i = 0
while i < 10:
    print(i)</pre>
```

- What happens with this code?
- The value of i never changes inside the loop body.
- This is an example of an infinite loop.

Getting out of an Infinite Loop

- What should you do if you're caught in an infinite loop?
 - First, try pressing control-c (or STOP on Thonny)
 - If that doesn't work, try control-alt-delete
 - If that doesn't work, push the reset button!



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Interactive Loops

- A good use of the indefinite loop is to write interactive loops that allow a user to repeat certain portions of a program on demand.
- Remember that we need to keep track of how many numbers had been entered? Let's use another accumulator, called count.
- At each iteration of the loop, ask the user if there is more data to process. We need to preset it to "yes" to go through the loop the first time.

Interactive Loops

```
#
    A program to average a set of numbers
     Illustrates interactive loop with two accumulators
def main():
    moredata = "yes"
    sum = 0.0
    count = 0
    while moredata[0].lower() == 'v':
        x = float(input("Enter a number >> "))
        sum += x
        count += 1
        moredata = input("Do you have more numbers (yes or no)? ")
   print("\nThe average of the numbers is", sum / count)
```

• Using string indexing (moredata[0]) allows us to accept "y", "yes", "Y" to continue the loop

Interactive Loops

```
Enter a number >> 32
Do you have more numbers (yes or no)? y
Enter a number >> 45
Do you have more numbers (yes or no)? yes
Enter a number >> 34
Do you have more numbers (yes or no)? yup
Enter a number >> 76
Do you have more numbers (yes or no)? y
Enter a number >> 45
Do you have more numbers (yes or no)? nah
```

The average of the numbers is 46.4

- A sentinel loop continues to process data until reaching a special value that signals the end.
- This special value is called the sentinel.
- The sentinel must be distinguishable from the data since it is not processed as part of the data.

get the first data item
while item is not the sentinel
process the item
get the next data item

- The first item is retrieved before the loop starts. This is sometimes called the priming read, since it gets the process started.
- If the first item is the sentinel, the loop terminates and no data is processed.
- Otherwise, the item is processed and the next one is read.
- Assume we are averaging test scores. We can assume that there will be no score below 0, so a negative number will be the sentinel.

```
#
    A program to average a set of numbers
     Illustrates sentinel loop using negative input as sentinel
def main():
   sum = 0.0
   count = 0
  x = float(input("Enter a number (negative to quit) >> "))
  while x \ge 0:
      sum += x
      count += 1
      x = float(input("Enter a number (negative to quit) >> "))
  print("\nThe average of the numbers is", sum / count)
```

```
Enter a number (negative to quit) >> 32
Enter a number (negative to quit) >> 45
Enter a number (negative to quit) >> 34
Enter a number (negative to quit) >> 76
Enter a number (negative to quit) >> 45
Enter a number (negative to quit) >> 45
Enter a number (negative to quit) >> -1
```

The average of the numbers is 46.4

- Now we can use the interactive loop without the hassle of typing 'y' all the time.
- BUT we can't average a set of positive and negative numbers.
- If we do this, our sentinel can no longer be a number.
- We could input all the information as strings.
- Valid input would be converted into numeric form.

 Use a character-based sentinel.
- We could use the *empty string* ("")!

initialize sum to 0.0 initialize count to 0 input data item as a string xStr while xStr is not empty convert xStr to a number x add x to sum add 1 to count input next data item as a string xStr Output sum / count

```
#
  A program to average a set of numbers
#
   Using empty string as loop sentinel
def main():
  sum = 0.0
  count = 0
  xStr = input("Enter a number (<Enter> to quit) >> ")
  while xStr != "":
    sum += float(xStr)
    count += 1
    xStr = input("Enter a number (<Enter> to quit) >> ")
  print("\nThe average of the numbers is", sum / count)
```

```
Enter a number (<Enter> to quit) >> 34

Enter a number (<Enter> to quit) >> 23

Enter a number (<Enter> to quit) >> 0

Enter a number (<Enter> to quit) >> -25

Enter a number (<Enter> to quit) >> -34.4

Enter a number (<Enter> to quit) >> 22.7

Enter a number (<Enter> to quit) >> >> 22.7
```

The average of the numbers is 3.38333333333

Summary

- Indefinite loops
- Interactive loops
- Sentinel loops