



PHUMIN PHOMSAN

3D ARTIST / UNITY DEVELOPER

I am passionate about in 3D anime modeling, creating stylized characters and scenes inspired by anime aesthetics. Skilled in tools like Blender, I aim to bring vibrant anime worlds to life with creativity and precision.

SKILLS

- Blender
- Unity
- Photoshop
- Substance Painter
- Premiere Pro

REFERENCE

Korat, Thailand

I spent the early part of my childhood in Korat, a city rich in warmth and culture. When I turned 4 years old, my family moved to Burirram. Although I no longer live in Korat, the memories of my childhood there remain close to my heart

Burirram, Thailand

Since my family moved to Burirram when I was 4, I have grown up and lived here ever since. This city has become my second home, full of cherished memories and valuable experiences.

EDUCATION

2023-NOW

ANT DPU

Dhurakij Pundit University

2016-2022

Grade 7 - Grade 10

Nangrong School

2008-2015

Grade 1 - Grade 6

Mariepitak School

CERTIFICATION

2022

Unity Certified User: Programmer

Unity Technologies February 20, 2022

EXPERIENCE

2019 - NOW

Freelance

Unity Developer

I have created a game project called Nova Adventure, a fan game based on a Vtuber, and I also developed the AI-VA project, which I submitted to a competition.

Freelance

3D Artist

I have experience creating 3D anime models, both from fan art and for game characters. These projects helped me enhance my design skills and proficiency with various 3D tools.

AWARDS

2022

Depa AR VR MR

I won 1st runner-up and a cash prize of 10,000 THB for creating a project in Augmented Reality (AR) technology.

INTEREST



Music



Books



Game



Movie

CONTACT

Bangkok, Thailand

+093 *** ****

newtaw.gamedev@gmail.com

SOCIALS



/NewtawVer1



/newtaw_