**Startup (already done for WIC attendees)**

1. Setup Java JDK 7. (Forge and Minecraft do not yet support JDK8.)
2. Install Forge from files.minecraftforge.net. We’ve downloaded the **src** distribution of v11.14.1.1410. (Newer versions may also work, but have not as yet been tested.) Unzip the distribution to a useful spot on your machine.
3. Install the Eclipse integrated software development environment, available from [www.eclipse.org/downloads](http://www.eclipse.org/downloads). It’s free, and the version called ‘Eclipse IDE for Java Developers’ will suffice
4. Open a command window, and run the below from within the unzip location from step 2. This can take a lengthy time.

gradlew setupDecompWorkspace eclipse

1. Start Eclipse, and open the ‘forge/eclipse’ workspace (unzip location from step 2). If all has succeeded, the ‘root’ folder in the Package Explorer will show ‘Minecraft’.
2. To run Minecraft, select the down arrow next to the ‘Run’ button in Eclipse’s toolbar. When expanded, there will be a Client and a Server option. Run ‘Client’. You should now see a Mojang splash screen appear, and the Eclipse debugging environment’s console window will show logging messages.