```sql
-- Create the database
CREATE DATABASE IF NOT EXISTS minesweeper_game;

-- Use the database
USE minesweeper_game;

-- Create the users table
CREATE TABLE IF NOT EXISTS users (
    id INT AUTO_INCREMENT PRIMARY KEY,
    username VARCHAR(50) NOT NULL UNIQUE,
    email VARCHAR(100) NOT NULL UNIQUE,
    password VARCHAR(255) NOT NULL,
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);

-- Create the leaderboard table
CREATE TABLE IF NOT EXISTS leaderboard (
    id INT AUTO_INCREMENT PRIMARY KEY,
    user_id INT NOT NULL,
    score INT NOT NULL,
    game_date TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
    FOREIGN KEY (user_id) REFERENCES users(id) ON DELETE CASCADE
);
```