

	Z		X	
	Q_i	d_i	a_i	α_i
1	q_1	L_1	0	90°
2	q_2	0	L_2	0
3	q_3	0	L_3	0
4	q_4	0	L_4	0

L1=0.8

$$A_{1} = \begin{bmatrix} \cos(q_{1}) & -\sin(q_{1}) * \cos(90) & \sin(q_{1}) * \sin(90) & 0 \\ sen(q1) & \cos(q_{1}) * \cos(90) & -\cos(q_{1}) * \sin(90) & 0 \\ 0 & sin 90 & \cos 90 & L1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_{1} = \begin{bmatrix} \cos(q_{1}) & 0 & \sin(q_{1}) * \sin(90) & 0 \\ sen(q_{1}) & 0 & -\cos(q_{1}) * \sin(90) & 0 \\ 0 & 1 & 0 & 0.8 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_{2} = \begin{bmatrix} \cos(q_{2}) & -\sin(q_{2}) & 0 & 0.4 * \cos(q_{2}) \\ sen(q_{2}) & \cos(q_{2}) & 0 & 0.4 * \sin(q_{2}) \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_{3} = \begin{bmatrix} \cos(q_{3}) & -\sin(q_{3}) & 0 & 0.3 * \cos(q_{3}) \\ sen(q_{3}) & \cos(q_{3}) & 0 & 0.3 * \sin(q_{3}) \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_{4} = \begin{bmatrix} \cos(q_{4}) & -\sin(q_{4}) & 0 & 0.3 * \cos(q_{4}) \\ sen(q_{4}) & \cos(q_{4}) & 0 & 0.3 * \sin(q_{4}) \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$T = A_1 * A_2 * A_3 * A_4$$

$$T = \begin{bmatrix} \cos(q_1) * \cos(q_2 + q_3 + q_4) & -\cos(q_1) * \sin(q_2 + q_3 + q_4) & \sin q_1 & \cos(q_1) * (0.4 * \cos(q_2) + 0.3 * (\cos(q_2 + q_3) + \cos(q_2 + q_3 + q_4)) \\ \sin(q_1) * \cos(q_2 + q_3 + q_4) & -\sin(q_1) * \sin(q_2 + q_3 + q_4) & -\cos q_1 & \sin(q_1) * (0.4 * \cos(q_2) + 0.3 * (\cos(q_2 + q_3) + \cos(q_2 + q_3 + q_4)) \\ \sin(q_2 + q_3 + q_4) & \cos(q_2 + q_3 + q_4) & 0 & 0.4 * \sin(q_2) + 0.3 * (\sin(q_2 + q_3) + \sin(q_2 + q_3 + q_4)) + 0.8 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

Matriz Jacobiana

```
1 from sympy import symbols, cos, sin, pi, Matrix, simplify
 4 q1, q2, q3, q4 = symbols('q1 q2 q3 q4')
 5 L1, L2, L3, L4= symbols('L1 L2 L3 L4')
7 def dh_matrix(theta, d, a, alpha):
 8 return Matrix([
           [cos(theta), -sin(theta)*cos(alpha), sin(theta)*sin(alpha), a*cos(theta)]
10
           [sin(theta), cos(theta)*cos(alpha), -cos(theta)*sin(alpha), a*sin(theta)]
                       sin(alpha),
                                                cos(alpha),
12
                                                 Θ,
                                                                        1]
           [0,
                        0,
13
      1)
14
15 T01 = dh_matrix(q1, 0.8, 0, pi/2)
16 T12 = dh_matrix(q2, 0, 0.4, 0)
17 T23 = dh_matrix(q3, 0, 0.3, 0)
18 T34 = dh_matrix(q4, 0, 0.3, 0)
19
20 T02 = simplify(T01 * T12)
21 T03 = simplify (T02 * T23)
22 T04 = simplify(T03 * T34)
24 00 = Matrix([0, 0, 0])
25 01 = T01[:3, 3]
26.02 = T02[:3, 3]
27 03 = T03[:3, 3]
28 04 = T04[:3, 3]
30 Z0 = Matrix([0, 0, 1])
31 Z1 = T01[:3, 2]
32 Z2 = T02[:3, 2]
33 Z3 = T03[:3, 2]
35 Jv1 = Z0.cross(04 - 00)
36 Jv2 = Z1.cross(04 - 01)
37 Jv3 = Z2.cross(04 - 02)
38 Jv4 = Z3.cross(04 - 03)
39
40 \text{ Jw1} = \text{Z0}
41 \text{ Jw2} = \text{Z1}
42 \text{ Jw3} = \text{Z2}
43 \text{ Jw4} = \text{Z3}
45 J = simplify(Matrix.hstack(
46 Jv1.row_join(Jv2).row_join(Jv3).row_join(Jv4),
47 Jw1.row_join(Jw2).row_join(Jw3).row_join(Jw4)
48 ).reshape(6, 4))
49
50 J
```

```
 \begin{bmatrix} -\left(0.4\cos{(q_2)} + 0.3\cos{(q_2 + q_3)} + 0.3\cos{(q_2 + q_3 + q_4)}\right)\sin{(q_1)} & -\left(0.4\sin{(q_2)} + 0.3\sin{(q_2 + q_3)} + 0.3\sin{(q_2 + q_3 + q_4)}\right)\cos{(q_1)} & -0.3\left(\sin{(q_2 + q_3 + q_4)}\right)\cos{(q_1)} & -0.3\sin{(q_2 + q_3 + q_4)}\cos{(q_1)} \\ 0 & \sin{(q_1)} & \sin{(q_1)} & \sin{(q_1)} \\ (0.4\cos{(q_2)} + 0.3\cos{(q_2 + q_3)} + 0.3\cos{(q_2 + q_3 + q_4)}\cos{(q_1)} & -\left(0.4\sin{(q_2)} + 0.3\sin{(q_2 + q_3 + q_4)}\right)\sin{(q_1)} & -0.3\left(\sin{(q_2 + q_3 + q_4)}\right)\sin{(q_1)} & -0.3\sin{(q_2 + q_3 + q_4)}\sin{(q_1)} \\ 0 & -\cos{(q_1)} & -\cos{(q_1)} & -\cos{(q_1)} \\ 0 & 0.4\cos{(q_2)} + 0.3\cos{(q_2 + q_3)} + 0.3\cos{(q_2 + q_3 + q_4)} & 0.3\cos{(q_2 + q_3 + q_4)} \\ 0 & 0.3\cos{(q_2 + q_3 + q_4)} & 0.3\cos{(q_2 + q_3 + q_4)} \\ 1 & 0 & 0 & 0 \end{bmatrix}
```