



# MARIS LOCMELIS

Senior Full Stack developer (most backend tasks)

Rīga, Latvia

26120882

dev@maris-locmelis.lv

## WORK EXPERIENCE

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Jul 2025 – Oct 2025

(3 months)

### ■ Senior Full Stack developer (most backend tasks)

Sapiens

Technical Skills: Reactive Java, Spring Boot, AWS, Docker, Gradle, React, Oracle, MS SQL, PostgreSQL.

The contract ended unexpectedly and I was not provided with clear feedback from the recruiter or project stakeholders. The only information communicated was that the team required more time for onboarding and clarification of responsibilities, but the internal deadline for the decision had already passed.

The project environment had a limited amount of mid-level or advanced tasks, and knowledge transfer for more complex components was minimal. Code reviews frequently took a week or longer, and several technical constraints (including unreliable pipelines) delayed progress. Despite these challenges, I consistently completed the tasks assigned to me and remained proactive in suggesting improvements, even when such suggestions could not be implemented due to project limitations.

Jun 2025 – Jul 2025

(about 1 month)

### ■ Project DEV ops

C.T.Co

Technical Skills: GO Lang, Java, CI/CD, Azure Cloud

Fix found bugs relating to inside pipeline GO Framework (was working for 1 week (had vocation) solved 2 tasks).

Task 1 fix timestamps inside zipped files, Task 2 fix maven version update conflict

Aug 2024 – May 2025

(9 months)

### ■ Fintech (Backend developer)

C.T.Co

Java, JUnit, Mockito, ORM/DAO, Oracle, Docker, Kubernetes, Maven, Bitbucket, Jenkins, CI/CD, MQ, XCT, PAIN, PACS, VTK.

Fixing Bugs, Mainly related to huge monolith (3GB + native code.) with very complex workflow, using generators and VTK (<https://vtk.org/>), even finished one feature. study of banking flows (SWIFT ISO 20022 and SWIFT MT (Message Type))

Mar 2022 – Aug 2024 (over 2 years)	<p><b>Insurance (Backend developer + GUI)</b></p> <p>C.T.Co</p> <p>Technical Skills: Java, JUnit, Orika, Mapstruct, LTPA, OAuth, Mockito, Hibernate, PostgreSQL, Oracle, Spring Boot, Angular, Azure DevOps, Maven, WLP, CI/CD, Azure Cloud, Cloud Security best practices.</p> <p>Experienced in developing and maintaining enterprise applications using Java, Spring Boot, and Hibernate, with strong proficiency in JUnit and Mockito for automated testing. Skilled in working with PostgreSQL and Oracle databases, and building responsive front-end applications with Angular.</p> <p>Hands-on experience with Azure and Azure DevOps for CI/CD pipelines, cloud deployments, and operating within secure cloud environments. Familiar with Maven for build automation and WLP for application server management.</p> <p>Tasks Refactoring project mapper. Orika &gt; Mapstruct. Rework Internal Security (LTPA&gt; OAuth2) Remove Deprecated dependencies from deploy pipelines Fix daily pipeline Create Disaster recovery test Tons of Features. Tons of Bugfixes. ...</p>
Sep 2020 – Mar 2022 (over 1 year)	<p><b>Online Games. (Backend developer + GUI)</b></p> <p>ITLABS 22 (AGC Soft)</p> <p>Technical Skills: PHP, Symfony (refactoring from Phalcon), RabbitMQ, Redis, MySQL, React, Docker, GitLab (incl. CI/CD pipelines), Graylog, Sentry, PHPUnit, Codeception, Xdebug, Jira, Confluence, Scrum/Agile.</p> <p>Experienced PHP developer with hands-on expertise in refactoring applications from Phalcon to Symfony and implementing clean, maintainable architectures. Skilled in building distributed and event-driven services with RabbitMQ, optimizing performance with Redis and designing robust MySQL databases. Proficient in front-end development using React. Strong experience with Docker , GitLab (including CI/CD pipelines), and observability tools such as Graylog and Sentry. Adept at automated testing using PHPUnit, Codeception, and debugging with Xdebug. Comfortable working within Scrum/Agile environments using Jira and Confluence for collaboration and workflow management. Fixing Backend bugs Finalizing backend security implementation (during TL vocation) Working on CMS ...</p>
Aug 2020 – Feb 2021 (6 months)	<p><b>IT Specialist training</b></p> <p>SDAC Academy</p> <p>Mentored developers in Good Practices such as SOLID, YAGNI, Clean Code, and widely used software design patterns.</p> <p>Ended the mentoring engagement because my full-time responsibilities no longer allowed the necessary time to keep the training materials up to date, which I considered essential for maintaining high-quality instruction.</p>

Mar 2016 – Apr 2020 (about 4 years)	<p><b>Software Developer (Airline Ticket Marketing company + Casting + fintech)</b></p> <p>Sia Dynatech (Dyninno)</p> <p>Backend &amp; Programming Languages PHP (5.6–7.3), Xdebug Symfony (3 &amp; 4), experience with internal enterprise framework (mix of Laravel + Symfony + Zend concepts) Java 12 Unit testing: PHPUnit, Codeception, AspectMock Java testing: JUnit, Mockito Composer, Maven (beginner) Cloud &amp; Messaging AWS: SQS, SES, SNS SMTP Dynect SimpleTexting Redis ecosystem RabbitMQ Databases &amp; Caching MySQL Redis Memcached Elasticsearch Frontend JavaScript (Vue.js, jQuery) CSS (Bootstrap) DevOps &amp; Tools Docker Ubuntu Git (advanced), GitLab (advanced, including CI/CD pipelines) Raspberry Pi API / Architecture API design, RPC, JSON-RPC</p> <p>implementations Microservice communication Authorization and token-based access systems Primarily a Back-End Developer with strong experience across multiple technologies and ~2 years as a Team Lead (leading a team of 8 engineers). Skilled in designing backend architectures, API development, messaging systems, and distributed components.</p>
Feb 2016 – Mar 2016 (29 days)	<p><b>Software Developer (Stock Exchange company)</b></p> <p>Sia Stock Guru</p> <p>Worked with Excel-based financial workflows and Bloomberg data integration, performing a full refactoring of legacy components previously dependent on Thomson Reuters. Implemented and maintained these data-processing tools and integrations using Java.</p>
Jun 2014 – Dec 2016 (over 2 years)	<p><b>Software Developer (Airline Ticket Marketing company + Casting + fintech)</b></p> <p>Sia Dyninno</p> <p>Started in Front-End and transitioned to Back-End development (PHP, JavaScript/jQuery, MySQL). Improved the MVC structure, removed redundant framework layers, resolved complex bugs, enhanced performance, and contributed internal tools for business testing. Known for fast and reliable task delivery.</p>
Jun 2012 – Dec 2013 (over 1 year)	<p><b>Software Developer (Social network games)</b></p> <p>Sia Pingnetgames</p> <p>Worked on social gaming platforms, focusing on the server-side development and system configuration for large-scale applications. Supported integrations with major social networks including VK, Odnoklassniki, Facebook, and Draugiem.lv.</p>
	<p>Technologies: Java, MySQL, Ubuntu, SmartFox Server This project is one of the best demonstrations of my capabilities, as I was solely responsible for the development, configuration, deployment, and maintenance of the entire server-side system.</p>
	<p>The backend architecture, logic, and operational workflows were built primarily by me, without assistance from additional developers or DevOps engineers.</p>
	<p>More details are available at: <a href="https://maris-locmelis.lv/#/whats-done">https://maris-locmelis.lv/#/whats-done</a></p>

Feb 2010 – Jun 2012

(over 2 years)

### ■ Software Developer

Other (more or less free lance)

Worked on mobile applications, websites, and various digital projects, often moving between roles to gain broader experience and explore different technologies.

CLICK TAXI SIA(15.03.2012 – 01.06.2012) Position: Web/Mobile Developer Reason for leaving: The role was not a good cultural fit.

Expectations and working style were not aligned with standard development practices, so I chose to leave professionally and continue my career in environments better suited to modern engineering workflows.

## EDUCATION

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2004 – 2008

### ■ RTK (Rīgas tehniskā koledža)

VocationalInformation technology, Programming

## LICENSES AND CERTIFICATIONS

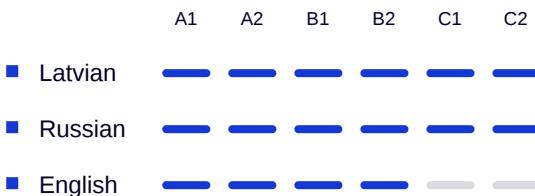
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### ■ Driving licenses

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## LANGUAGES

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## SKILLS

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- Gmail, HTML, Linux, Mozilla Firefox, Manual Testing, Microservices, Data Analysis, Seeing the Big Picture, Problem solving, Responsibility, Software Development, Initiative, Programming, Full Stack Development, Automation Testing, Research, Continuous Integration, Analytical thinking, Attention to details, Testing, Production Planning, Systems Analysis, Javascript, PHP/MySQL, MySQL, PHP, PHPUnit, SpringBoot, Composer, SOLID, Ability to learn, ORM, MVC, Symfony, Phalcon, playwright, Cucumber, OAuth, Oracle, ORM , CI/CD, Docker, Gradle, Ansible, Terraform, Kubernetes, ReactJS, AngularJS, VueJS, Jquery, CSS, SASS/SCSS, HTML5, Huge Monoliths, CleanCode, Azure, JIRA, DevOps, Redis, Memcached, RabbitMQ, MariaDB, WebSphere, OnPremClouds, MS Excel, Ubuntu, Critical Thinking, IT riska pārvaldība, Google Sheets, Google Web Toolkit, JSON Web Tokens, Aspect-oriented programming, MongoDB, JSON, XML, Java/JavaEE, Windows operētājsistēmas, Active Directory, Azure Active Directory, Enterprise Environment, Golang, Spring Security, Security, Big Data, Elastic Search, Sentry, GrayLog, Loggers, RESTAPI, RPC, WebRPC, Grafana, VPN, Prometheus, CRM, Laravel, Doctrine, Command, The Liskov Substitution Principle (LSP), Object Oriented Programming (OOP), YARGNI, KISS, Social Networks infrastructure, Smarty, raspberry pi, Google Chrome, Plugins, Much More

## EXPECTATIONS

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- Interested to work in **Information technology**
- as a **Computer Programmer, Software Developer**
- I would like to grow in **Java, PHP/MySQL, Any working tech**
- I would like to work in **Rīga**
- I'm looking to work **Full-time**
- Net salary expectation per month 3500 (€)

## TRAININGS

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- 2008 ■ **Programmists**  
Rīgas Tehniskā Koledža  
Rīga
- 1987 ■ **Technology knowledge**  
self estimation

## LINKS

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- <https://github.com/neznajki>  
GitHub
- <https://www.linkedin.com/in/ml-698627181/>  
LinkedIn
- <https://devclub.lv/what-are-solid-principles-and-how-we-can-use-them-in-project-engineering-of-web-pages-by-maris-locmelis-from-c-t-co-at-good-to-know-focused-110th-devclub-lv/>  
Lecture made by me how I see SOLID (not worth watching due to bad quality)

- [https://github.com/Neznajki/devclub\\_example](https://github.com/Neznajki/devclub_example)  
Lecture Materials
- <https://maris-locmelis.lv/#/whats-done>  
my path, Something with details only in PingnetGames