# 04-ffmpeg命令分类查询

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# ffmpeg命令分类查询

| 命令参数       | 内容                              | 命令参数         | 内容              |
|------------|---------------------------------|--------------|-----------------|
| -version   | 显示版本                            | -bsfs        | 显示可用比特流filter   |
| -buildconf | 显示编译配置                          | -protocols   | 显示可用的协议         |
| -formats   | 显示可用格式<br>(muxers+demuxers)     | -filters     | 显示可用的过滤器        |
| -muxers    | 显示可用复用器                         | -pix_fmts    | 显示可用的像素格式       |
| -demuxers  | 显示可用解复用器                        | -layouts     | 显示标准声道名称        |
| -codecs    | 显示可用编解码器<br>(decoders+encoders) | -sample_fmts | 显示可用的音频采样<br>格式 |
| -decoders  | 显示可用解码器                         | -colors      | 显示可用的颜色名称       |
| -encoders  | 显示可用编码器                         |              |                 |

#### ffmpeg -version

```
G:\future\ffmepg命令入门\test>ffmpeg -version
ffmpeg version 4.1 Copyright (c) 2000-2018 the FFmpeg developers
built with gcc 8.2.1 (GCC) 20181017
configuration: --disable-static --enable-shared --enable-gpl --enable-version3 --enable-sdl2 --enable
e-gnutls --enable-iconv --enable-libass --enable-libbluray --enable-libfreetype --enable-libmp3lame
-amrnb --enable-libopencore-amrwb --enable-libopenjpeg --enable-libopus --enable-libshine --enable-li
bsoxr --enable-libtheora --enable-libtwolame --enable-libupx --enable-libwaupack --enable-libwebp --e
ble-libx265 --enable-libxml2 --enable-libzimq --enable-lzma --enable-zlib --enable-qmp --enable-libvi
orbis --enable-libvo-amrwbenc --enable-libmusofa --enable-libspeex --enable-libxvid --enable-libaom
able-amf --enable-ffnucodec --enable-cuvid --enable-d3d11va --enable-nuenc --enable-nudec --enable-dx
th
libavutil
               56. 22.100 / 56. 22.100
libavcodec
              58. 35.100 / 58. 35.100
libavformat
              58. 20.100 / 58. 20.100
libaudevice
              58. 5.100 / 58. 5.100
libaufilter
              7. 40.101 / 7. 40.101
libswscale
               5. 3.100 / 5. 3.100
libswresample
               3. 3.100 / 3. 3.100
libpostproc
               55. 3.100 / 55. 3.100
```

#### ffmpeg -buildconf

```
G:\future\ffmepg命令入门\test>ffmpeg -buildconf
ffmpeg version 4.1 Copyright (c) 2000-2018 the FFmpeg developers
 built with gcc 8.2.1 (GCC) 20181017
 configuration: --disable-static --enable-shared --enable-gpl --enable-version3 --enable-sdl2 --enab
ble-gnutls --enable-iconv --enable-libass --enable-libbluray --enable-libfreetype --enable-libmp3lame
re-amrnb --enable-libopencore-amrwb --enable-libopenjpeg --enable-libopus --enable-libshine --enable-
libsoxr --enable-libtheora --enable-libtwolame --enable-libupx --enable-libwaupack --enable-libwebp
nable-libx265 --enable-libxml2 --enable-libzimg --enable-lzma --enable-zlib --enable-gmp --enable-lib
bvorbis --enable-libvo-amrwbenc --enable-libmysofa --enable-libspeex --enable-libxvid --enable-libaom
enable-amf --enable-ffnucodec --enable-cuvid --enable-d3d11va --enable-nuenc --enable-nudec --enable-
unth
 libavutil
                56. 22.100 / 56. 22.100
 libaucodec
                58. 35.100 / 58. 35.100
 libavformat
                58. 20.100 / 58. 20.100
 libaudeuice
                58. 5.100 / 58. 5.100
 libaufilter
                 7. 40.101 / 7. 40.101
 libswscale
                 5. 3.100 / 5. 3.100
 libswresample 3. 3.100 / 3. 3.100
 libpostproc
                55. 3.100 / 55. 3.100
 configuration:
    --disable-static
    --enable-shared
   --enable-opl
    --enable-version3
    --enable-sdl2
   --enable-fontconfig
   --enable-gnutls
    --enable-iconu
    --enable-libass
   --enable-libblurau
   --enable-libfreetype
   --enable-libmp3lame
   --enable-libopencore-amrnb
   --enable-libopencore-amrwb
   --enable-libopenjpeq
   --enable-libopus
```

<

#### ffmpeg -formats

```
File formats:
D. = Demuxing supported
.E = Muxing supported
--
D 3dostr
                   3DO STR
 E 3g2
                   3GP2 (3GPP2 file format)
                   3GP (3GPP file format)
 E 3gp
D 4xm
                   4X Technologies
 E a64
                   a64 - video for Commodore 64
                   Audible AA format files
D aa
                   raw ADTS AAC (Advanced Audio Coding)
D aac
DE ac3
                   raw AC-3
D acm
                   Interplay ACM
                   ACT Voice file format
D act
D adf
                   Artworx Data Format
D adp
                   ADP
D ads
                   Sony PS2 ADS
 E adts
                   ADTS AAC (Advanced Audio Coding)
```

#### ffmpeg -muxers

```
File formats:
D. = Demuxing supported
 .E = Muxing supported
 E 3g2
                   3GP2 (3GPP2 file format)
                   3GP (3GPP file format)
 E 3gp
                   a64 - video for Commodore 64
 E a64
 E ac3
                   raw AC-3
 E adts
                   ADTS AAC (Advanced Audio Coding)
 E adx
                   CRI ADX
 E aiff
                   Audio IFF
 E alaw
                   PCM A-law
 E amr
                   3GPP AMR
 E apno
                   Animated Portable Network Graphics
                   raw aptX (Audio Processing Technology for Bluetooth)
 E aptx
 E aptx_hd
                   raw aptX HD (Audio Processing Technology for Bluetooth)
                   ASF (Advanced / Active Streaming Format)
 E asf
                   ASF (Advanced / Active Streaming Format)
 E asf_stream
                   SSA (SubStation Alpha) subtitle
 E ass
 E ast
                   AST (Audio Stream)
```

#### ffmpeg -demuxers

```
File formats:
D. = Demuxing supported
 .E = Muxing supported
  3dostr
                   3DO STR
                   4X Technologies
   4×m
   aa
                   Audible AA format files
   aac
                   raw ADTS AAC (Advanced Audio Coding)
                   raw AC-3
   ac3
                   Interplay ACM
   acm
                   ACT Voice file format
   act
   adf
                   Artworx Data Format
   adp
                   ADP
   ads
                   Sony PS2 ADS
   adx
                   CRI ADX
                   MD STUDIO audio
   aea
   afc
                   AFC
D aiff
                   Audio IFF
D aix
                   CRI AIX
D alaw
                   PCM A-law
D alias_pix
                   Alias/Wavefront PIX image
                   3GPP AMR
D amr
```

#### ffmpeg -devices

```
Devices:

D. = Demuxing supported

.E = Muxing supported

--

D dshow DirectShow capture

D lavfi Libavfilter virtual input device

E sdl,sdl2 SDL2 output device

D vfwcap UfW video capture
```

#### ffmpeg -codecs

```
Codecs:
D.... = Decoding supported
.E.... = Encoding supported
 ..U... = Video codec
 ..A... = Audio codec
 ..S... = Subtitle codec
 ...I.. = Intra frame-only codec
 ....L. = Lossy compression
 .....S = Lossless compression
D.UI.S 0120
                            Uncompressed 4:2:2 10-bit
D.U.L. 4xm
                             4X Movie
D.UI.S 8bps
                             QuickTime 8BPS video
                             Multicolor charset for Commodore 64 (encoders: a64mu
 .EVIL. a64_multi
 .EVIL. a64_multi5
                             Multicolor charset for Commodore 64, extended with 5
D.U..S aasc
                             Autodesk RLE
D.VIL. aic
                            Apple Intermediate Codec
DEVI.S alias_pix
                            Alias/Wavefront PIX image
DEVIL. amv
                             AMU Video
D.V.L. anm
                             Deluxe Paint Animation
D.V.L. ansi
                            ASCII/ANSI art
DEU..S apng
                             APNG (Animated Portable Network Graphics) image
DEVIL. asv1
                             ASUS U1
DEVIL. asv2
                             ASUS U2
D.VIL. aura
                             Auravision AURA
D.VIL. aura2
                             Auravision Aura 2
DEV.L. av1
                            Alliance for Open Media AV1 (decoders: libaom-av1 )
D.U... aurn
                             Avid AUI Codec
  More --
```

#### ffmpeg -decoders

```
Decoders:
U.... = Uideo
A.... = Audio
S.... = Subtitle
.F.... = Frame-level multithreading
..S... = Slice-level multithreading
...X.. = Codec is experimental
....B. = Supports draw_horiz_band
.....D = Supports direct rendering method 1
 -----
U....D 0120
                            Uncompressed 4:2:2 10-bit
U....D 4xm
                            4X Movie
U....D 8bps
                            QuickTime 8BPS video
V....D aasc
                            Autodesk RLE
UF...D aic
                            Apple Intermediate Codec
U....D alias_pix
                            Alias/Wavefront PIX image
U....D amv
                            AMU Video
U....D anm
                            Deluxe Paint Animation
V....D ansi
                            ASCII/ANSI art
VF...D apng
                            APNG (Animated Portable Network Graphics) image
U....D asv1
                            ASUS U1
U....D asv2
                            ASUS U2
U....D aura
                            Auravision AURA
V....D aura2
                            Auravision Aura 2
U....D libaom-av1
                            libaom AU1 (codec av1)
U.... aurn
                            Avid AVI Codec
U....D aurp
                            Avid 1:1 10-bit RGB Packer
U....D avs
                            AUS (Audio Video Standard) video
U....D avui
                            Avid Meridien Uncompressed
 - More --
```

#### ffmpeg -encoders

```
Encoders:
U..... = Uideo
A.... = Audio
S.... = Subtitle
.F.... = Frame-level multithreading
 ..S... = Slice-level multithreading
...X.. = Codec is experimental
....B. = Supports draw_horiz_band
 .....D = Supports direct rendering method 1
U..... a64multi
                            Multicolor charset for Commodore 64 (co
U..... a64multi5
                            Multicolor charset for Commodore 64, ex
U.... alias_pix
                            Alias/Wavefront PIX image
V.... amv
                            AMU Video
V.... apno
                            APNG (Animated Portable Network Graphic
V..... asv1
                            ASUS U1
                            ASUS U2
U..... asv2
U..X.. libaom-av1
                            libaom AU1 (codec av1)
U.... aurp
                            Avid 1:1 10-bit RGB Packer
U..X.. avui
                            Avid Meridien Uncompressed
U.... ayuv
                            Uncompressed packed MS 4:4:4:4
U..... bmp
                            BMP (Windows and OS/2 bitmap)
U.... cinepak
                            Cinepak
                            Cirrus Logic AccuPak
U.... cljr
                            SMPTE UC-2 (codec dirac)
U.S... vc2
UFS... dnxhd
                            UC3/DNxHD
U.... dpx
                            DPX (Digital Picture Exchange) image
UFS... dvvideo
                            DV (Digital Video)
U.$... ffv1
                            FFmpeq video codec #1
 - More
```

#### ffmpeg-bsfs

```
Bitstream filters:
aac_adtstoasc
av1 metadata
chomp
dump_extra
dca_core
eac3_core
extract_extradata
filter_units
h264_metadata
h264_mp4toannexb
h264_redundant_pps
hapqa_extract
hevc_metadata
hevc_mp4toannexb
imxdump
mjpeg2jpeg
mjpegadump
mp3decomp
mpeg2_metadata
mpeg4_unpack_bframes
mov2textsub
noise
nul1
remove_extra
text2movsub
trace_headers
vp9_metadata
vp9_raw_reorder
 - More --
```

#### ffmpeg-protocols

```
Supported file protocols:
Input:
  async
 bluray
 cache
 concat
 crypto
  data
  ffrtmpcrypt
 ffrtmphttp
  file
  ftp
 gopher
 hls
 http
 httpproxy
 https
 mmsh
 mmst
 pipe
 rtmp
 rtmpe
 rtmps
 rtmpt
 rtmpte
 rtmpts
 rtp
  srtp
  subfile
  More --
```

#### ffmpeg -filters

```
Filters:
 T.. = Timeline support
  .S. = Slice threading
  ..C = Command support
 A = Audio input/output
 U = Video input/output
 N = Dynamic number and/or type of input/output
 | = Source or sink filter
 ... abench
                                  Benchmark part of a filtergraph.
                       A->A
                       A->A
                                  Audio compressor.
 ... acompressor
                                  Simple audio dynamic range compression/expansion filter
 ... acontrast
                       A->A
                                  Copy the input audio unchanged to the output.
                       A->A
 ... acopy
                                  Delay filtering to match a cue.
                       A->A
    acue
                                  Cross fade two input audio streams.
 ... acrossfade
                       AA->A
    acrossover
                       A->N
                                  Split audio into per-bands streams.
                                  Reduce audio bit resolution.
 ... acrusher
                       A->A
                                  Remove impulsive noise from input audio.
 .S. adeclick
                       A->A
 .S. adeclip
                                  Remove clipping from input audio.
                       A->A
                                  Delay one or more audio channels.
 T.. adelay
                       A->A
 ... aderivative
                       A->A
                                  Compute derivative of input audio.
                                  Add echoing to the audio.
    aecho
                       A->A
                                  Audio emphasis.
    aemphasis
                       A->A
                                  Filter audio signal according to a specified expression
 ... aeval
                       A->A
                                  Fade in/out input audio.
 T.. afade
                       A->A
 TSC afftdn
                                  Denoise audio samples using FFT.
                       A->A
 ... afftfilt
                                  Apply arbitrary expressions to samples in frequency dom
                       A->A
                                  Apply Finite Impulse Response filter with supplied coef
 .S. afir
                       AA->N
    aformat
                                  Convert the input audio to one of the specified formats
                       A->A
 ... agate
                       A->A
                                  Audio gate.
```

#### ffmpeg -pix\_fmts

```
Pixel formats:
I.... = Supported Input format for conversion
.O... = Supported Output format for conversion
 .H.. = Hardware accelerated format
 ..P. = Paletted format
 ...B = Bitstream format
                       NB_COMPONENTS BITS_PER_PIXEL
FLAGS NAME
                             3
IO... yuv420p
                                            12
IO... yuyv422
                              3
                                            16
                              3 3 3 3 3 1
IO... rgb24
                                            24
IO... bgr24
                                            24
IO... yu∨422p
                                            16
IO... yuv444p
                                            24
IO... yuv410p
                                             9
IO... yuv411p
                                            12
IO... gray
                                             8
IO..B monow
                                             1
IO..B monob
                                             1
I..P. pal8
                                             8
                              3
IO... yuvj420p
                                            12
IO... yuvj422p
                              3 3 3
                                            16
IO... yuvj444p
                                            24
IO... uyvy422
                                            16
                              3 3
                                            12
..... uyyvyy411
IO... bgr8
                                             8
                                             4
.0..B bgr4
                              3
IO... bgr4_byte
IO... rgb8
 - More --
```

#### ffmpeg -layouts

| channels:             |
|-----------------------|
| DESCRIPTION           |
| front left            |
| front right           |
| front center          |
| low frequency         |
| back left             |
| back right            |
| front left-of-center  |
| front right-of-center |
| back center           |
| side left             |
| side right            |
| top center            |
| top front left        |
| top front center      |
| top front right       |
| top back left         |
| top back center       |
| top back right        |
| downmix left          |
| downmix right         |
| wide left             |
| wide right            |
| surround direct left  |
| surround direct right |
| low frequency 2       |
|                       |
| nannel layouts:       |
| · -                   |
|                       |

```
NAME
               DECOMPOSITION
mono
               FC
stereo
               FL+FR
2.1
               FL+FR+LFE
3.0
               FL+FR+FC
3.0(back)
               FL+FR+BC
4.0
               FL+FR+FC+BC
quad
               FL+FR+BL+BR
quad(side)
               FL+FR+SL+SR
3.1
               FL+FR+FC+LFE
5.0
               FL+FR+FC+BL+BR
5.0(side)
               FL+FR+FC+SL+SR
4.1
               FL+FR+FC+LFE+BC
5.1
               FL+FR+FC+LFE+BL+BR
5.1(side)
               FL+FR+FC+LFE+SL+SR
6.0
               FL+FR+FC+BC+SL+SR
6.0(front)
               FL+FR+FLC+FRC+SL+SR
hexagonal
               FL+FR+FC+BL+BR+BC
6.1
               FL+FR+FC+LFE+BC+SL+SR
6.1(back)
               FL+FR+FC+LFE+BL+BR+BC
6.1(front)
               FL+FR+LFE+FLC+FRC+SL+SR
7.0
               FL+FR+FC+BL+BR+SL+SR
7.0(front)
               FL+FR+FC+FLC+FRC+SL+SR
7.1
               FL+FR+FC+LFE+BL+BR+SL+SR
7.1(wide)
               FL+FR+FC+LFE+BL+BR+FLC+FRC
7.1(wide-side) FL+FR+FC+LFE+FLC+FRC+SL+SR
octagonal
               FL+FR+FC+BL+BR+BC+SL+SR
hexadecagonal FL+FR+FC+BL+BR+BC+SL+SR+TFL+TFC+TFR+TBL+TBC+TBR+WL+
downmix
               DL+DR
 - More
```

### ffmpeg -sample\_fmts

| name | depth |
|------|-------|
| u8   | 8     |
| s16  | 16    |
| s32  | 32    |
| f1t  | 32    |
| db1  | 64    |
| u8p  | 8     |
| s16p | 16    |
| s32p | 32    |
| fltp | 32    |
| db1p | 64    |
| s64  | 64    |
| s64p | 64    |

## ffmpeg -colors

| name           | #RRGGBB |
|----------------|---------|
| AliceBlue      | #f0f8ff |
| AntiqueWhite   | #faebd? |
| .Aqua          | #00ffff |
| Aquamarine     | #7fffd4 |
| Azure          | #f0ffff |
| Beige          | #f5f5dc |
| Bisque         | #ffe4c4 |
| Black          | #000000 |
| BlanchedAlmond | #ffebcd |
| Blue           | #0000ff |
| BlueViolet     | #8a2be2 |
| Brown          | #a52a2a |
| BurlyWood      | #deb887 |
| CadetBlue      | #5f9ea0 |
| Chartreuse     | #7fff00 |
| Chocolate      | #d2691e |
| Coral          | #ff7f50 |
| CornflowerBlue | #6495ed |
| Cornsilk       | #fff8dc |
| Crimson        | #dc143c |
| Cyan           | #00ffff |
| DarkBlue       | #00008b |
| DarkCyan       | #008b8b |
| DarkGoldenRod  | #b8860b |
| DarkGray       | #a9a9a9 |
| DarkGreen      | #006400 |
| DarkKhaki      | #bdb76b |
| DarkMagenta    | #8b008b |
| More           |         |

#### 查看具体分类所支持的参数

语法: ffmepg -h type=name

比如: ffmpeg -h muxer=flv ffmpeg -h filter=atempo (atempo调整音频播放速率) ffmpeg -h encoder=libx264