Discussion

<u>Help</u>

shengtatng ~

★ Course / Sandbox / Problem Set 4

<u>Dates</u>

<u>Progress</u>

()



<u>Calendar</u>

<u>Notes</u>

Problem 6

<u>Course</u>

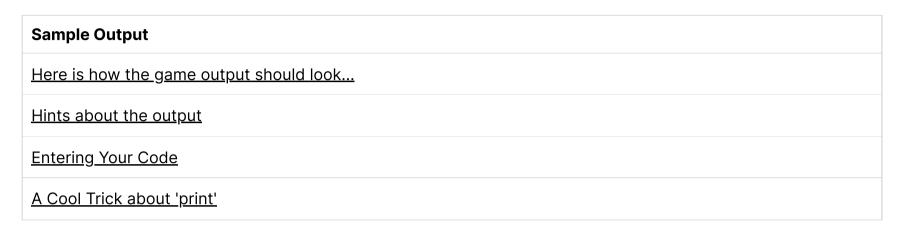
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Problem 6

1.0/1 point (ungraded)

A game consists of playing multiple hands. We need to implement one final function to complete our word-game program. Write the code that implements the <code>playGame</code> function. You should remove the code that is currently uncommented in the <code>playGame</code> body. Read through the specification and make sure you understand what this function accomplishes. For the game, you should use the <code>HAND_SIZE</code> constant to determine the number of cards in a hand.

Testing: Try out this implementation as if you were playing the game. Try out different values for <code>HAND_SIZE</code> with your program, and be sure that you can play the wordgame with different hand sizes by modifying *only* the variable <code>HAND_SIZE</code>.

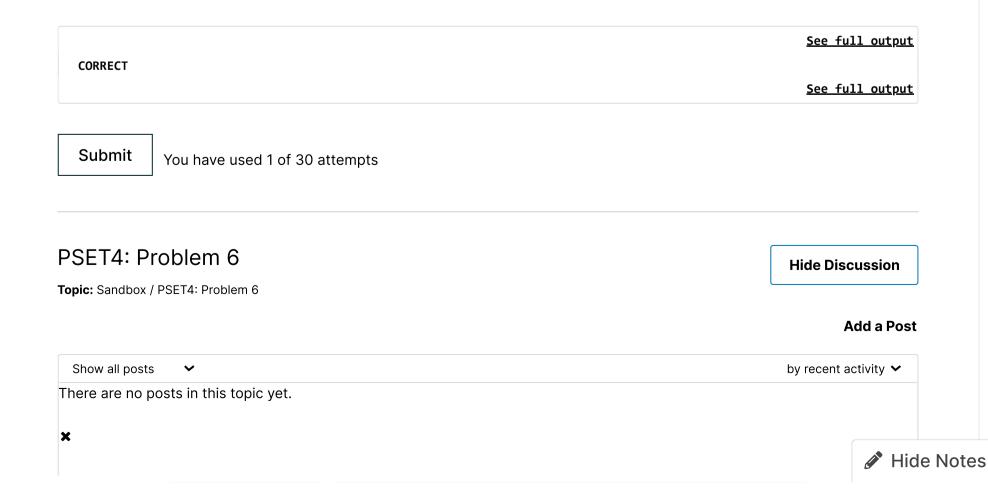


```
1 # A game consists of playing multiple hands. We need to implement one final
2 # function to complete our word-game program. Write the code that implements the
3 # playGame function. You should remove the code that is currently uncommented in
4 # the playGame body. Read through the specification and make sure you understand
5 # what this function accomplishes. For the game, you should use the HAND_SIZE
6 # constant to determine the number of cards in a hand.
7
8 # Testing: Try out this implementation as if you were playing the game. Try out
9 # different values for HAND_SIZE with your program, and be sure that you can
10 # play the wordgame with different hand sizes by modifying only the variable
11 # HAND_SIZE.
12
13 def playGame(wordList):
14
15
16 Allow the user to play an arbitrary number of hands.
```

Press ESC then TAB or click outside of the code editor to exit

Correct

Test results



Previous

Next >

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