Graduated: June 2021

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### **EDUCATION**

## University of California, Irvine

Computer Science, B.S; GPA: 3.35

Irvine, CA

- Relevant Coursework: Object Oriented Programming, Robotics, Machine Learning, Linear Algebra, Algorithmic Design, Data Structures, Discrete Math, & Computer Organization
- o Organizations: President of Applied Machine Learning Group

#### SKILLS

Languages: Python & C/C++

Technologies: Git, Docker, ROS, & PyTorch

EXPERIENCE

## Machine Learning Intern

June 2020 - September 2020

Lawrence Livermore National Lab

Livermore, CA

- o Decentralized Autonomous Networks for Cooperative Estimation Team
- Work included simulations, autonomous pathing, & computer vision

#### Lab Research Intern

October 2018 - May 2019

Mechatronics Embedded Systems & Automation Lab

Merced, CA

- o Collaborated with two Ph.D. students on embedding awareness into drones with deep learning algorithms
- $\circ$  Developed pipeline tools to process over 10,000 flight logs as well as simulating drone flights with ROS, Gazebo, & PX4
- $\circ$  Tuned neural network performance under different hyperparameters with Matplotlib; presented paper & work at ICUAS 2019

#### Assistant Project Manager

January 2018 - December 2018

Unmanned Aerial Systems

Merced, CA

- Led a team of three computer scientist and seven mechanical engineers to develop an NDVI image analysis system that detects water stress areas in Merced Vineyards
- Debugged OpenCV framework issues and redesigned image analysis program, as well as overseeing prototyping, testing, and delivery phases
- Proposed, secured, and managed \$4000 to include software & hardware purchases

## Camp Counselor

Summer 2014 - Summer 2017

Head-Royce School

Oakland, CA

- Assisted teachers to cultivate a rich learning experience to campers
- Worked with camp counselors, teachers, and administrators to offer a fun environment for the campers
- Ensured all campers reunite with their guardian safely at the end of the day

## HACKATHONS

## Autonomous Charging Bot: Best Infrastructure Hack at HackUCI 2020

• Designed a robot that navigates to a vehicle using ROS and Gazebo. With reinforcement learning, trained a modular robotic arm to reach a point in space being conceptualize as a charging tether.

#### Lost Dog Finder: First in the Entrepreneurial Track at HackMerced 2019

• Developed a mobile web app enabling communities to locate lost pets. Users upload photos of lost dogs which would get classified by a machine learning model built with AutoML-Vision and stored into our database for querying.