

Solving problems with CNF SAT solvers: The Sudoku example

We now show one example on how CF formulas and modern SAT solvers can be used to solve other computationally difficult problems. The following material is partly a recap from the Aalto courses *CS-A1140 Data Structures and Algorithms* and *CS-E4800 Artificial Intelligence*.

In a 9×9 [Sudoku](#), one has to complete a partially filled 9×9 grid with the numbers $1, \dots, 9$ so that

- each row contains the numbers $1, \dots, 9$,
- each column contains the numbers $1, \dots, 9$, and
- each of the disjoint 3×3 sub-grids contain the numbers $1, \dots, 9$.

As an example, the unique solution to the Sudoku puzzle

							1	
4								
	2							
				5		4		7
		8				3		
		1		9				
3			4			2		
	5		1					
			8		6			

is

6	9	3	7	8	4	5	1	2
4	8	7	5	1	2	9	3	6
1	2	5	9	6	3	8	7	4
9	3	2	6	5	1	4	8	7
5	6	8	2	4	7	3	9	1
7	4	1	3	9	8	6	2	5
3	1	9	4	7	5	2	6	8
8	5	6	1	2	9	7	4	3
2	7	4	8	3	6	1	5	9

The Sudoku puzzle above is taken from [Gordon Royle's minimum Sudoku collection](#). It has 17 clues, puzzles with 16 or less clues **do not exist** (the solution for the puzzle must be unique).

In imperative and functional programming, Sudokus could be solved by programming a custom backtracking search algorithm (recall the “Recursion” round of CS-A1120 *Programming 2*). In constraint programming, however, we

1. encode the problem in a constraint language, and
2. let the constraint solver find the solution (or report that none exists).

In this first round, we use

- propositional satisfiability as the constraint language, and
- modern, highly efficient SAT solvers as the constraint solvers.

We thus **reduce** the problem of solving Sudokus to the propositional satisfiability problem and the work-flow looks like this:



Encoding Sudoku in CNF

We are given a Sudoku puzzle and thus have to build a propositional formula ϕ such that

- *the Sudoku grid has a solution if and only if the formula is satisfiable, and*
- *from a satisfying assignment for ϕ we can easily decode a solution for the Sudoku grid.*

To obtain such a formula, we first introduce a variable

$$x_{r,c,v}$$

for each row $r = 1, \dots, n$, column $c = 1, \dots, n$ and value $v = 1, \dots, n$. The intuition is that if $x_{r,c,v}$ is true, then the grid element at row r and column c has the value v . To enforce that the values of the variables $x_{r,c,v}$ model solutions to the Sudoku puzzle, the formula $\phi = C_1 \wedge C_2 \wedge C_3 \wedge C_4 \wedge C_5 \wedge C_6$ is built by introducing sets of clauses that model different aspects of Sudoku solutions:

- Each entry has at least one value: $C_1 = \bigwedge_{1 \leq r \leq n, 1 \leq c \leq n} (x_{r,c,1} \vee x_{r,c,2} \vee \dots \vee x_{r,c,n})$
- Each entry has at most one value: $C_2 = \bigwedge_{1 \leq r \leq n, 1 \leq c \leq n, 1 \leq v < v' \leq n} (\neg x_{r,c,v} \vee \neg x_{r,c,v'})$
- Each row has all the numbers: $C_3 = \bigwedge_{1 \leq r \leq n, 1 \leq v \leq n} (x_{r,1,v} \vee x_{r,2,v} \vee \dots \vee x_{r,n,v})$
- Each column has all the numbers: $C_4 = \bigwedge_{1 \leq c \leq n, 1 \leq v \leq n} (x_{1,c,v} \vee x_{2,c,v} \vee \dots \vee x_{n,c,v})$
- Each block has all the numbers: $C_5 = \bigwedge_{1 \leq r' \leq \sqrt{n}, 1 \leq c' \leq \sqrt{n}, 1 \leq v \leq n} (\bigvee_{(r,c) \in B_n(r',c')} x_{r,c,v})$
where $B_n(r', c') = \{(r' \sqrt{n} + i, c' \sqrt{n} + j) \mid 0 \leq i < \sqrt{n}, 0 \leq j < \sqrt{n}\}$
- The solution respects the given clues H : $C_6 = \bigwedge_{(r,c,v) \in H} (x_{r,c,v})$

! Note

Unlike in imperative programming, we do *not* give values for the variables, they are “unknowns”. It is the task of the constraint solver to find whether they can have some values that respect all the constraints (i.e., clauses in the case of CNF formula satisfiability).

The resulting formula has $|H|$ unary clauses, $n^2 \frac{n(n-1)}{2}$ binary clauses, and $3n^2$ clauses of length n . Thus the size of the formula is polynomial in the grid dimension n .

! Example

Consider the Sudoku puzzle

							1	
4								
	2							
				5		4		7
		8				3		
		1		9				
3			4			2		
	5		1					
			8		6			

The corresponding CNF formula is:

$$\begin{aligned}
& (x_{1,1,1} \vee x_{1,1,2} \vee \dots \vee x_{1,1,9}) \wedge \dots \wedge (x_{9,9,1} \vee x_{9,9,2} \vee \dots \vee x_{9,9,9}) \wedge \\
& (\neg x_{1,1,1} \vee \neg x_{1,1,2}) \wedge \dots \wedge (\neg x_{9,9,8} \vee \neg x_{9,9,9}) \wedge \\
& (x_{1,1,1} \vee x_{1,2,1} \vee \dots \vee x_{1,9,1}) \wedge \dots \wedge (x_{9,1,9} \vee x_{9,2,9} \vee \dots \vee x_{9,9,9}) \wedge \\
& (x_{1,1,1} \vee x_{2,1,1} \vee \dots \vee x_{9,1,1}) \wedge \dots \wedge (x_{1,9,9} \vee x_{2,9,9} \vee \dots \vee x_{9,9,9}) \wedge \\
& (x_{1,1,1} \vee x_{1,2,1} \vee \dots \vee x_{3,3,1}) \wedge \dots \wedge (x_{7,7,9} \vee x_{7,8,9} \vee \dots \vee x_{9,9,9}) \wedge \\
& (x_{1,8,1}) \wedge (x_{2,1,4}) \wedge (x_{3,2,2}) \wedge \dots \wedge (x_{9,6,6})
\end{aligned}$$

The DIMACS CNF file format

The DIMACS CNF format is a simple file format for storing CNF formulas. It is supported by practically all modern SAT solvers and it is also used in the regularly organized [SAT Competitions](#) that benchmarks the best solvers against each other. The format can be described as follows:

- Lines starting with `c` are comments.
- The header line of form `p cnf n m` declares that the problem consists of n variables x_1, \dots, x_n and m clauses.
- The following lines describe the clauses. A clause $(l_1 \vee l_2 \vee \dots \vee l_k)$ is written as `v1 v2 ... vn 0`, where
 - each integer v_i is (a) j if l_i is the positive literal x_j , and (b) $-j$ if l_i is the negative literal $\neg x_j$, and
 - the last `0` marks the end of the clause.

! Example

The CNF formula

$$(\neg x_1 \vee x_2) \wedge (\neg x_1 \vee x_3) \wedge (x_1 \vee \neg x_2 \vee \neg x_3)$$

is given in the DIMACS representation as follows:

```

c Comments are ignored
p cnf 3 3
-1 2 0
-1 3 0
1 -2 -3 0

```

The DIMACS CNF format is not very nice for encoding problems by hand. Thus one usually automatically generates such a file with some script program. For instance, CNF instances for Sudoku puzzles could be generated by the following Python program `sudoku-encode.py`:

```
#!/usr/bin/python3
import sys
D = 3      # Subgrid dimension
N = D*D    # Grid dimension
if __name__ == '__main__':
    # Read the clues from the file given as the first argument
    file_name = sys.argv[1]
    clues = []
    digits = {'0':0, '1':1, '2':2, '3':3, '4':4, '5':5, '6':6, '7':7, '8':8, '9':9}
    with open(file_name, "r") as f:
        for line in f.readlines():
            assert len(line.strip()) == N, ""+line+""
            for c in range(0, N):
                assert (line[c] in digits.keys() or line[c] == '.')
                clues.append(line.strip())
    assert(len(clues) == N)

    # A helper: get the Dimacs CNF variable number for the variable  $v_{\{r,c,v\}}$ 
    # encoding the fact that the cell at  $(r,c)$  has the value  $v$ 
    def var(r, c, v):
        assert(1 <= r and r <= N and 1 <= c and c <= N and 1 <= v and v <= N)
        return (r-1)*N*N+(c-1)*N+(v-1)+1

    # Build the clauses in a List
    cls = [] # The clauses: a list of integer Lists
    for r in range(1, N+1): # r runs over 1,...,N
        for c in range(1, N+1):
            # The cell at  $(r,c)$  has at least one value
            cls.append([var(r,c,v) for v in range(1, N+1)])
            # The cell at  $(r,c)$  has at most one value
            for v in range(1, N+1):
                for w in range(v+1, N+1):
                    cls.append([-var(r,c,v), -var(r,c,w)])
    for v in range(1, N+1):
        # Each row has the value v
        for r in range(1, N+1): cls.append([var(r,c,v) for c in range(1, N+1)])
        # Each column has the value v
        for c in range(1, N+1): cls.append([var(r,c,v) for r in range(1, N+1)])
        # Each subgrid has the value v
        for sr in range(0, D):
            for sc in range(0, D):
                cls.append([var(sr*D+rd, sc*D+cd, v)
                             for rd in range(1, D+1) for cd in range(1, D+1)])
    # The clues must be respected
    for r in range(1, N+1):
        for c in range(1, N+1):
            if clues[r-1][c-1] in digits.keys():
                cls.append([var(r,c,digits[clues[r-1][c-1]])])

    # Output the DIMACS CNF representation
    # Print the header Line
    print("p cnf %d %d" % (N*N*N, len(cls)))
    # Print the clauses
    for c in cls:
        print(" ".join([str(l) for l in c])+" 0")
```

The data files describing the actual puzzles are of the form illustrated in the example file

`sudoku-royle.txt` below.

```
. . . . . 1 .  
4 . . . . .  
. 2 . . . . .  
. . . 5 . 4 . 7  
. . 8 . . 3 . .  
. . 1 . 9 . . .  
3 . . 4 . . 2 . .  
. 5 . 1 . . . .  
. . . 8 . 6 . .
```

Running the program on Linux with the `clasp` SAT solver, we get the following output.

```

python3 sudoku-encode.py sudoku-royle.txt | clasp -n 0
c clasp version 3.3.3
c Reading from stdin
c Solving...
c Answer: 1
v -1 -2 -3 -4 -5 6 -7 -8 -9 -10 -11 -12 -13 -14 -15 -16 -17 18 -19 -20 21
v -22 -23 -24 -25 -26 -27 -28 -29 -30 -31 -32 -33 34 -35 -36 -37 -38 -39
v -40 -41 -42 -43 44 -45 -46 -47 -48 49 -50 -51 -52 -53 -54 -55 -56 -57 -58
v 59 -60 -61 -62 -63 64 -65 -66 -67 -68 -69 -70 -71 -72 -73 74 -75 -76 -77
v -78 -79 -80 -81 -82 -83 -84 85 -86 -87 -88 -89 -90 -91 -92 -93 -94 -95
v -96 -97 98 -99 -100 -101 -102 -103 -104 -105 106 -107 -108 -109 -110 -111
v -112 113 -114 -115 -116 -117 118 -119 -120 -121 -122 -123 -124 -125 -126
v -127 128 -129 -130 -131 -132 -133 -134 -135 -136 -137 -138 -139 -140 -141
v -142 -143 144 -145 -146 147 -148 -149 -150 -151 -152 -153 -154 -155 -156
v -157 -158 159 -160 -161 -162 163 -164 -165 -166 -167 -168 -169 -170 -171
v -172 173 -174 -175 -176 -177 -178 -179 -180 -181 -182 -183 -184 185 -186
v -187 -188 -189 -190 -191 -192 -193 -194 -195 -196 -197 198 -199 -200 -201
v -202 -203 204 -205 -206 -207 -208 -209 210 -211 -212 -213 -214 -215 -216
v -217 -218 -219 -220 -221 -222 -223 224 -225 -226 -227 -228 -229 -230 -231
v 232 -233 -234 -235 -236 -237 238 -239 -240 -241 -242 -243 -244 -245 -246
v -247 -248 -249 -250 -251 252 -253 -254 255 -256 -257 -258 -259 -260 -261
v -262 263 -264 -265 -266 -267 -268 -269 -270 -271 -272 -273 -274 -275 276
v -277 -278 -279 -280 -281 -282 -283 284 -285 -286 -287 -288 289 -290 -291
v -292 -293 -294 -295 -296 -297 -298 -299 -300 301 -302 -303 -304 -305 -306
v -307 -308 -309 -310 -311 -312 -313 314 -315 -316 -317 -318 -319 -320 -321
v 322 -323 -324 -325 -326 -327 -328 329 -330 -331 -332 -333 -334 -335 -336
v -337 -338 339 -340 -341 -342 -343 -344 -345 -346 -347 -348 -349 350 -351
v -352 353 -354 -355 -356 -357 -358 -359 -360 -361 -362 -363 364 -365 -366
v -367 -368 -369 -370 -371 -372 -373 -374 -375 376 -377 -378 -379 -380 381
v -382 -383 -384 -385 -386 -387 -388 -389 -390 -391 -392 -393 -394 -395 396
v 397 -398 -399 -400 -401 -402 -403 -404 -405 -406 -407 -408 -409 -410 -411
v 412 -413 -414 -415 -416 -417 418 -419 -420 -421 -422 -423 424 -425 -426
v -427 -428 -429 -430 -431 -432 -433 -434 435 -436 -437 -438 -439 -440 -441
v -442 -443 -444 -445 -446 -447 -448 -449 450 -451 -452 -453 -454 -455 -456
v -457 458 -459 -460 -461 -462 -463 -464 465 -466 -467 -468 -469 470 -471
v -472 -473 -474 -475 -476 -477 -478 -479 -480 -481 482 -483 -484 -485 -486
v -487 -488 489 -490 -491 -492 -493 -494 -495 496 -497 -498 -499 -500 -501
v -502 -503 -504 -505 -506 -507 -508 -509 -510 -511 -512 513 -514 -515 -516
v 517 -518 -519 -520 -521 -522 -523 -524 -525 -526 -527 -528 529 -530 -531
v -532 -533 -534 -535 536 -537 -538 -539 -540 -541 542 -543 -544 -545 -546
v -547 -548 -549 -550 -551 -552 -553 -554 555 -556 -557 -558 -559 -560 -561
v -562 -563 -564 -565 566 -567 -568 -569 -570 -571 -572 -573 -574 575 -576
v -577 -578 -579 -580 581 -582 -583 -584 -585 -586 -587 -588 -589 -590 591
v -592 -593 -594 595 -596 -597 -598 -599 -600 -601 -602 -603 -604 605 -606
v -607 -608 -609 -610 -611 -612 -613 -614 -615 -616 -617 -618 -619 -620 621
v -622 -623 -624 -625 -626 -627 628 -629 -630 -631 -632 -633 634 -635 -636
v -637 -638 -639 -640 -641 642 -643 -644 -645 -646 -647 -648 -649 650 -651
v -652 -653 -654 -655 -656 -657 -658 -659 -660 -661 -662 -663 664 -665 -666
v -667 -668 -669 670 -671 -672 -673 -674 -675 -676 -677 -678 -679 -680 -681
v -682 683 -684 -685 -686 687 -688 -689 -690 -691 -692 -693 -694 -695 -696
v -697 -698 699 -700 -701 -702 703 -704 -705 -706 -707 -708 -709 -710 -711
v -712 -713 -714 -715 716 -717 -718 -719 -720 -721 -722 -723 -724 -725 -726
v -727 -728 729 0
s SATISFIABLE
c
c Models          : 1
c Calls           : 1
c Time            : 0.907s (Solving: 0.90s 1st Model: 0.81s Unsat: 0.09s)
c CPU Time        : 0.900s

```

Decoding it, we see that the first cell must have value 6, the second the value 9 and so on.

SAT Solver APIs

In addition to the DIMACS CNF file format, many SAT solvers also allow one to describe SAT problems via an API. For instance,

- The [MiniSat](#) SAT solver has a rather clean C++ implementation and API and it is thus widely used in many applications and when developing new solver features

```
namespace Minisat {  
class Solver {  
public:  
    Var newVar(bool polarity = true, bool dvar = true); // Add a new variable  
    bool addClause(const vec<Lit>& ps); // Add a clause  
    bool solve(); // Search without assumptions.  
    ...  
};  
}
```

- The [Sat4j](#) used in Round 10 of CS-A1140 Data Structures and Algorithms is implemented in Java and has a Java API.
- The [Z3](#) solver, that we use later in this course, allows also non-Boolean variables, linear equations etc and has bindings to .net, C, C++, Python, Java and OCaml.