

Nguyen Xuan Thuy

Hanoi, Vietnam

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EDUCATION

❖ **Ha Noi University of Science and Technology** Aug 2013 - June 2019

Major: Software Engineer

GPA: 3.43/4

Graduation thesis: Mobile Clinic - a mobile application help people can talk and have health checkup with the doctor although the long distance between them.

❖ **Luong Van Tuy Gifted High School, Ninh Binh**

Major: Specialization Class in Math.

WORK EXPERIENCE

❖ **JAVIS Technologies** Sep 2019 - March 2020

Role: Fulltime AI Developer

- Research and build Computer Vision Application.
- Driver Simulator: build system to detect vehicle and pedestrian in the stress and warning the driver if have any dangerous while driving.
- Brainwave Simulator: get brainwave from person by using BarinCo device and analysis them to calculate user concentration.

Used: YoloV3, Python, Matplotlib...

❖ **SkygoGame Technologies** May 2019 - present

Role: Internship Unity Developer

- Building 2D Game application using Unity
- Provide solution for game feature

Used: Unity, NGUI, Vectrosity...

❖ **Lifetime Technologies** July 2018 - Dec 2018

Role: Internship iOS Developer

- Participate in building iOS application

Used: Swift, RxSwift, Core Data, Firebase

SKILLS

Programing Language	Swift, Object C, Unity, Python
Database	mySQL, SQL Server
Other	Git, Firebase
Foreign Language	English