

CANDIDATE ASSESSMENT REPORT

POSITION: SENIOR ANDROID ENGINEER

NAME: TRAN QUANG NAM

GENDER: MALE

DOB: 23/12/1990

Expected Salary: 32 Million VND Gross

Start working date: Negotiate

I. WORKING EXPERIENCES IN DETAIL

I have worked as a developer for more than 5 years, almost as an Android Developer and about one year as an iOS developer. I also have experience with Native Android Development, including C++/ JNI development, Java Core, OpenGL and Image Processing.

CAREER SUMMARY:

- Gameloft, 06/2013-11/2014, Android Developer
- IFI Solution, 12/2014-08/2016, Android Developer
- Freelancer Developer, 08/2016 - 10/2017
- Co-well, 10/2017 - 01/2019
- Rikkeisoft, 01/2019 - 03/2020

PROJECTS

Richat	
Period	01/2019 – Present
Description	<ul style="list-style-type: none"> - Mobile application for direct chat, group chat, video call, security chat, ... - Customer: Product for user, government – - Links: Google Play
Position	Mobile Developer
My tasks	Main role as an Android Developer, Implement Android version.
Technologies	<ul style="list-style-type: none"> Dagger 2 (Android) Retrofit (Android) WebSocket - Jitsi SDK

Uketoru	
Period	12/2017 – 01/2019
Description	<ul style="list-style-type: none"> - Mobile application help user to track shipping information, redelivery package. - Customer: Japanese Customer - Links: Google Play Appstore
Position	Mobile Developer
My tasks	<ul style="list-style-type: none"> - Main role as an Android Developer, Implement Android version. - Implement iOS feature: storyboard, Navigation, FCM ... in iOS version.
Technologies	<ul style="list-style-type: none"> - Dagger 2 (Android) - Retrofit (Android) - Web Scraping (Android) - Swift 4 (iOS) - Alamofire (iOS) - CoreData - WKZombie for Web Scraping (iOS) - Javascript

Sosokan	
Period	04/2017 – 10/2017
Description	<ul style="list-style-type: none"> - Shopping App for both iOS and Android app. - Customer: Western Customer - Links: Google Play Appstore
Position	Mobile Developer (Freelancer)
My tasks	<ul style="list-style-type: none"> - Main role as an Android Developer, Implement Android version. - Support develop iOS version. Implement some features, storyboard, ... in iOS version. - Self learning iOS.
Technologies	<ul style="list-style-type: none"> - Dagger 2 - Retrofit - Google Map API - Kotlin - iOS Library: Cocoa Pods, Alamofire, CoreData, Storyboard, ...- Kotlin - iOS Library: Cocoa Pods, Alamofire, CoreData, Storyboard, ...

Everythere	
Period	12/2016 – 04/2017
Description	<ul style="list-style-type: none"> - Android Travel App for Australia customer. App user use phone and detect all circuits, tours, deals, ... in realtime with iBeacon technology. - App user can track directly or auto notified when user enter area. - Customer: Australia Customer - Links: Google Play
Position	Android Developer (Freelancer)
My tasks	<ul style="list-style-type: none"> - Design structure - Implement feature

Technologies	<ul style="list-style-type: none"> - iBeacon - Dagger 2 - Retrofit - Google Map API - Kotlin
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Videa	
Period	08/2016 – 12/2016
Description	<ul style="list-style-type: none"> - Create and edit video with function concat image, video, audio and send to friend. - Apply video effect: gray, scale, blur, watermark, ... - Customer: Japanese Customer
Position	Android Developer (Freelancer)
My tasks	<ul style="list-style-type: none"> - Design structure - Implement feature
Technologies	<ul style="list-style-type: none"> - Ffmpeg - Dagger 2 - Retrofit - Realm

Electronic Wallet	
Period	04/2015 – 01/2016
Description	<ul style="list-style-type: none"> - Financial Android Application for Malta user. Application act like an electronic wallet to do online trading, and can be linked directly with other bank or payment gateway (Paypal, Visa, Mastercard) - Company: IFI Solution - Customer: Malta customer
Position	Mobile Team Lead
My tasks	<ul style="list-style-type: none"> - Design structure - Implement Feature (Restful API and Security, Database, Edit Image and Video, ...) - Review Code - Solve technical issues

Technologies	<ul style="list-style-type: none"> - Restful (xml, json, security) process - Google play Service function - SQLite - Structure (MVC pattern, EventBus pattern, Reactive Programming) - In App custom Notification (base on GCM) - Image processing (openCV) and video processing (ffmpeg) - Purchase protocol: Beacon, Barcode, QRCode - Eclipse, Android Studio.
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Ice Age Advanture	
Period	03/2014 – 11/2014
Description	Android Casual Game
Position	Android Developer
My tasks	<ul style="list-style-type: none"> - Training OpenGL - Implement feature: Social Facebook, Twitter - Porting from C/C++ code to Android - Fix bug
Technologies	<ul style="list-style-type: none"> - JNI, NDK, android UI, OpenGL (C - C++), Flash (C++) - Visual Studio, Eclipse

II. QUALIFICATION IN DETAILS

- ❖ **2008-2013: University of Engineering and Technology - Vietnam National University, HaNoi**
Information Technology.

III. SKILLS

Key Skill	
Programming languages	Year of experiences
Java	4
Android	5
Kotlin	2
Swift	1
C/C++	1
Flutter	0.5