CANDIDATE ASSESSMENT REPORT

POSITON: SENIOR ANDROID ENGINEER

NAME: TA VAN TRUONG

GENDER: MALE

DOB: 25/01/1990

Start working date: Negotiate

I.   WORKING EXPERIENCES IN DETAIL

❖ **SUMMARY**

- Has 7 years of experience developing mobile applications.

- Has strong experience in programming mobile.

❖ **EMPLOYMENT HISTORY**

➢ **Jan 2018 – Present: F88**

Position: Developer

Job Description: Mobile Application Programmer

➢ **May 2017 – Dec 2017: ECPay**

Position: Developer

Job Description: Android application programmer

➢ **May 2016 – Mar 2017: SUN MEDIA**

Position: Developer

Job Description: Android application programmer

➢ **Oct 2014 – April 2016: Tinh Van Outsourcing**

Position: Developer

Job Description: Android application programmer

❖ **ATTENDED PROJECTS**

1. F88 POS (12/2020 – Present)

- Project Size: Large

- Position: Developer

- Role: Key member

- Project Description: The application helps F88 business professionals track work schedule, work shift registration, timekeeping, asset inventory ... F88 transaction office

- **Technologies used**: Kotlin

2. F88 Academy (5/2020 – 12/2020)

- Project Size: Large

- Position: Developer

- Role: Key member

- Project Description: Application to support F88 employees to study courses of F88 academy online via videos, track class schedules, take F88 certificates- Upload photos, enter historical notes for customer interactions under each contract that Field manages

- **Technologies used**: Kotlin

3. F88 Collection (6/2019 – 5/2020)

- Project Size: Large

- Position: Developer

- Role: Key member

- Project Description:

+ Meet the needs of the Debt Settlement Center, building applications for Field employees on mobile phones. Application for Field employees that will do the following:

+ Allows Field staff to track and manage assigned balances

+ View customer information and make phone calls easily and quickly

+ Upload photos, enter historical notes for customer interactions under each contract that Field manages

- **Technologies used**: Kotlin, Swift 5

4. F88 (6/2018 – 6/2019)

- Project Size: Large

- Position: Developer

- Role: Key member

- Project Description:

+ F88 application helps F88 customers keep track of their loans, assist customers to evaluate products they want to pawn, find the nearest transaction office, direct the shortest way to F88's transaction office.   -

Technologies used: Java, Kotlin, Swift 5

5. Kangarro Home (1/2018 – 5/2018)

- Project Size: Large

- Position: Android, IOS Developer

- Role: Key member

- Project Description:

+ Kangaroo Home is an IoT application that supports the management and control of Kangaroo group devices such as water purifiers, water heaters, and freezers

- Technologies used: Java, Swift 4

6. eDong (5/2017 – 12/2017)

- Project Size: Large

- Position: Developer

- Role: Key member

- Project Description:

+ eDong is an electronic wallet application that helps users pay bills electricity, bills digital television and bills mobile

- Technologies used: Java

7. GameTV (11/2017 – 12/2017)

- Project Size: Small

- Position: Developer

- Role: Key member

- Project Description:

+ GameTV is the application that allows users to watch live video, play video, recharge, withdrawals, give gifts to gamers and transfer money

- Technologies used: Java

8. MEBE (05/2016 – 03/2017)

- Project Size: Large

- Position: Developer

- Role: Developer

- Project Description:

+ MEBE is healthcare application baby and mother in the period before pregnancy, pregnancy and postnatal. Track your weight, height, head circumference of babies, phased help mother can know the status of your weight, height, head circumference of babies and give suggestions for infant nutrition.

+ Subscribe vaccination schedule each month, suggests the standard injections, injections notified statistical routines, schedules clinic

+ Search clinics, have Forum to share experiences as well as the problems of the mother encountered

- Technologies used: Java

9. Flash convert html5 (08/2015 – 04/2016)

- Project Size: Large

- Position: Developer

- Role: Developer

- Project Description:

+ Is the project to transfer the lessons of Japanese students in flash available file to html5

- Technologies used: Html, Css, Javascript, Flash Professional CC

10. Grocermart (03/2015 – 08/2015)

- Project Size: Large

- Position: Developer

- Role: Developer

- Project Description:

Grocermart is an e-commerce application that helps users to look for products and brands in the product type, in terms of discount, payment purchase, and the time of delivery of the product, invoice management, customer bonuses

- **Technologies used**: Java

11. Airpay (10/2014 – 02/2015)

- Project Size: Small

- Position: Developer

- Role: Developer

- Project Description:

+ This is an application that helps users pay bills buy phone cards, game cards easily

- **Technologies used**: .Net, Java, SQL

II.   QUALIFICATION IN DETAILS

❖ **2009 – 2014: Water Resources University.**

Information Technology