# CANDIDATE ASSESSMENT REPORT

POSITON: Senior IOS Engineer

NAME: DAO CONG NGHIEP

GENDER: MALE

DOB: 12/04/1991

## Start working date: Negotiate

I. **WORKING EXPERIENCES IN DETAIL**

❖ **Experience Summary**

I have been working in the IT development field for 7 years. Specifically, I have 6 years of experience working as a native iOS developer from version 5. I am proficient in using Objective-C or Swift language, auto layout and size classes technology with the latest version of Xcode to develop iOS universal applications. I am particularly concerned about the experience and suggestions of our customers to more effective programs and upgrade existing applications to make them more useful.

❖ **Experience History**

➢ **September 2018 – Present: Kiwi Universe**

**Position: Leader Mobile Developer**

**Responsibilities:**

- Leader of the company's mobile projects

- Training for internship and new staffs.

**Projects:**

- Dating Calling: Maintain and update the Dating Calling app for a Japan Company

- MSP: Maintain and update Shopping app for mitsui-shopping-park.com

- Some company products.

➢ **June 2014 – September 2018: SIMICART**

**Position: Leader Mobile Developer**

**Responsibilities:**

- Take lead of IOS projects of the company, one of the company's founding members.

- Building the foundation for SimiCart

- In charge of human resources and recruitment of the company

- Training for internship and new staffs.

- 100% of the company's iOS Developers have been trained by me.

**Projects:**

- SimiCart IOS - Provides mobile sales solutions for magento stores around the world

➢ **June 2013– June 2014: CTIN - www.vnpt.com.vn**

**Position: Mobile Developer**

**Responsibilities:**

- Participate in the design process interface.

- Work with RESTful APIs to connect apps to back-end services.

- Working with database systems, SQL server

➢ **June 2012 – June 2013: Vpoint JSC**

**Position: Mobile Developer**

This is the company where I started programming mobile applications. There I gave out some games.

**Responsibilities:**

- Working as a mobile game developer with framework libgdx, cocos2d-x.

- Integrated social network api facebook, google.

- Support for technological trainees.

- Write-effects tool, tool design game level.

## II. QUALIFICATION IN DETAILS

❖ **Hanoi University of Science and Technology – Aptech Computer Education**

Software Engineer

## III. SKILLS

- Ability to work fluently and in depth in iOS application programming including Objective C and Swift.

- Have 1.5 year work with Android (Java, Kotlin)

- Working with Facebook, Google, Paypal,.. framework.

- Understanding of MVC, MVVM design patterns

- Ability to work with PHP.

- Strong knowledge of the API (SOAP, RESTFUL)

- Team building skills, planning, progress tracking and technical support member of the team.

- Good teamwork skills, communication skills.