NGUYEN CONG ANH

IOS DEVELOPER

PERSONAL INFORMATION

Full name

Nguyen Cong Anh

Date of birth

Home Address

Nguyen Cong Anh

September 24th, 1992

Thuan My, Ba Vi, Ha Noi

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EDUCATION

09.2010 – 06.2014 UNIVERSITY OF ENGINEERING AND TECHNOLOGY, VIETNAM NATIONAL UNIVERSITY

Bachelor of Information Technology, www.uet.vnu.edu.vn

Grade: Credit

SKILLS

- Hands-on experience in developing codes for software applications.
- I have good knowledge and experience with iOS and MVC, MVVM,
 Clean Architecture.
- Have a good experience with communicating with networking.
- Fluently create or custom view with UIKit, Auto Layout, and Animation.
- Good at processing, managing the data in iOS with Realm, CoreData, and others.
- I know design by Sketch to create icons or mockup applications.
- Good at management skills: manage assigned tasks for other members and make sure that they are done on time with high quality.

Technical Skill:

- iOS software development experience: 5 years
- Languages Programming: Swift (4 years); Objective-C (2 years); Java Android (1 year); JavaScript (< 1 year)
- **Databases**: Coredata (3 years), Realm (2 years), MySQL (1 year)
- **Source Control:** Git (4 years); SVN (2 years);
- **OS:** iOS (5 years); MacOS (5 years); Windows (8 years)

02. 2017 - Present

SUN* INC.

iOS Developer, Developing native iOS apps for the customers

PhoneAppli – Management contact of the company.

Language: Swift 5.1

Architecture: MVVM + Functional Reactive Programming

Design Pattern: Dependency Injection, Builder, Singleton, Factory Method, Observer.

Libs: ObjectMapper, RxSwift, RxCocoa, RxSwiftExt, NSObject+Rx,

RxDataSources, RxAlamofire, AlamofireImage, MBProgressHUD,

IQKeyboardManagerSwift, SDWebImage, SnapKit, Toaster, ADAL,

GSKStretchyHeaderView, DZNEmptyDataSet,

PagingMenuController, KeychainAccess, SQLite.swift,

GradientCircularProgress

Creators Click – App connect photographer with user.

Language: Swift 3.1
Architecture: MVC

Design Pattern: Dependency Injection, Builder, Singleton, Factory

Method

Libs: ObjectMapper, Alamofire, MBProgressHUD,

IQKeyboardManagerSwift, SDWebImage, SnapKit, Toaster,

DZNEmptyDataSet, PagingMenuController, KeychainAccess,

MagicalRecord, GradientCircularProgress, Fabric, Crashlytics.

08. 2015 - 09. 2016

TRENTE VIETNAM

iOS Developer, Developing native iOS apps for the customers and product of the company.

• Furuki Service – Product of Company. Have four sub-project for this service: Messenger, ThankCard, Daily Report, TimeCard.

Language: Objective C Architecture: MVC

Libs: AFNetWorking, JTCalendar, MBProgressHUD,

IQKeyboardManager, SocketRocket, Firebase.

 Job Quicker – Native iOS app for the customer. Have two sub-project for recruiter and job seeker: Recruiter and Jobseeker.

Language: Objective C
Architecture: MVC

Libs: AFNetWorking, MBProgressHUD, IQKeyboardManager, CoreData, MapKit

 $06.\ 2014 - 08.\ 2015$

FUJITECH JSC

iOS Developer, Develop and maintain OTT iOS project.

ViVi – OTT universal app. The application uses smartphone Internet Connection to message and call friends: message and call real time, have the group chat send voice, map, sticker, image and play doodle.

Used Technologies: Foundation (HTTPRequest), Core Foundation (Socket), CoreData, MapKit, PJSIP, Fabric, Core Telephony, Addressbook

INTERESTS AND ACTIVITIES

- Photography, AoE, Football, Swimming