

# Chapter 4

## Access Control

Book Reading: Computer Security Principles and Practice (3ed), 2015, p.134-172

# LEARNING OBJECTIVES

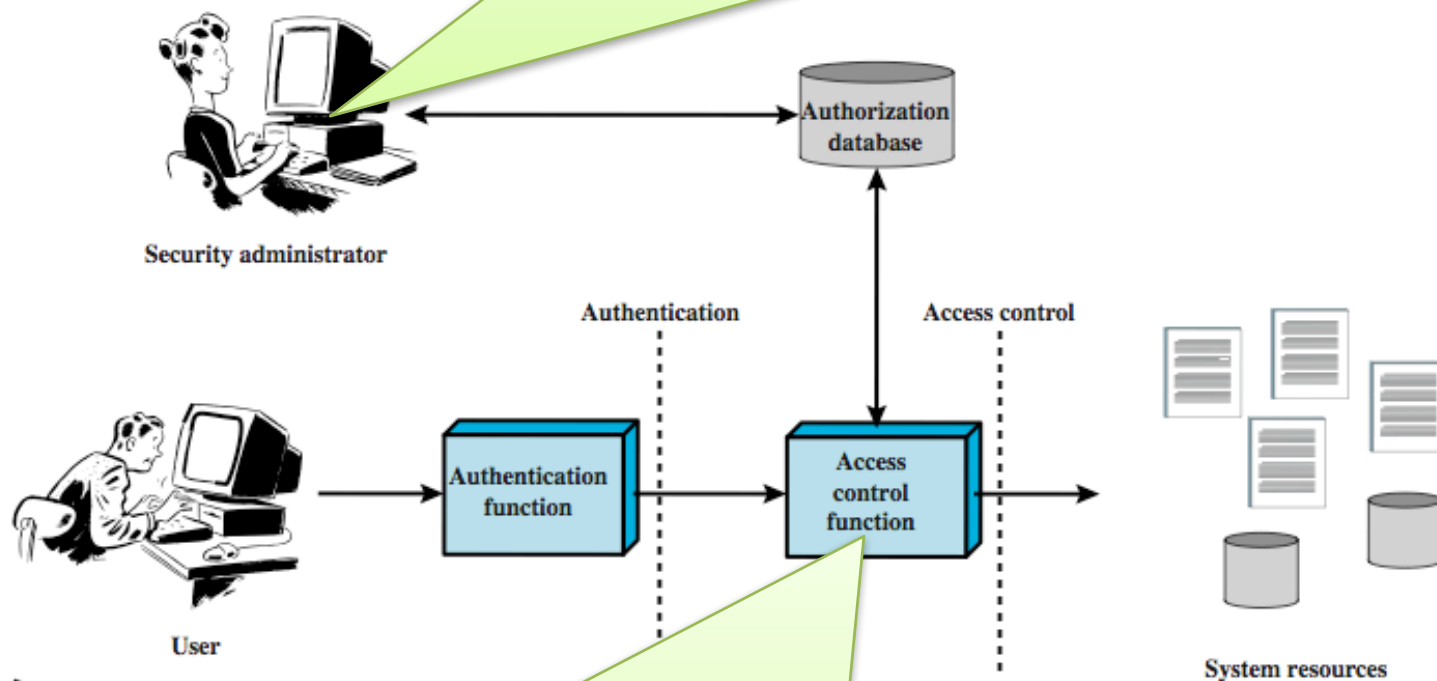
**After studying this chapter, you should be able to:**

- Explain how access control **fits into** the broader context that includes **authentication, authorization, and audit**.
- Define the three major categories of **access control policies**.
- Distinguish among **subjects, objects, and access rights**.
- Describe the UNIX file **access control model**.
- Discuss the principal concepts of **role-based access control**.
- Summarize the **RBAC model**.
- Discuss the principal concepts of **attribute-based access control**.
- Explain the **identity, credential, and access management model**.
- Understand the concept of **identity federation** and its relationship to a trust framework.

# Access Control

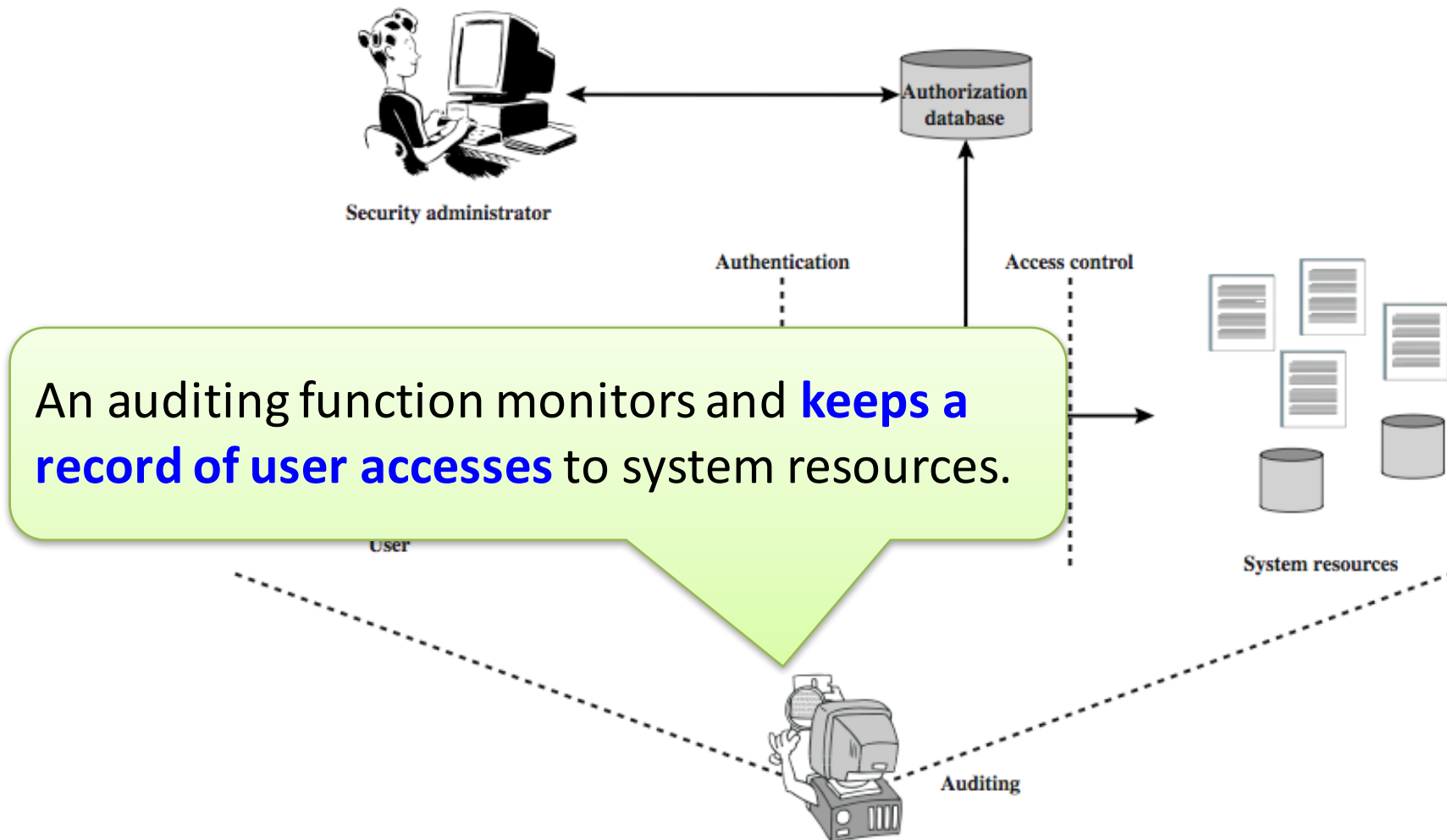
- “The **prevention of unauthorized use** of a resource, including the prevention of use of a resource in an unauthorized manner”
- **Central element** of computer security
- Assume have **users and groups**
  - authenticate to system
  - assigned access rights to certain resources on system

A security administrator maintains an authorization database that **specifies what type of access to which resources is allowed** for this user.



The access control function consults this database to **determine whether to grant access**.

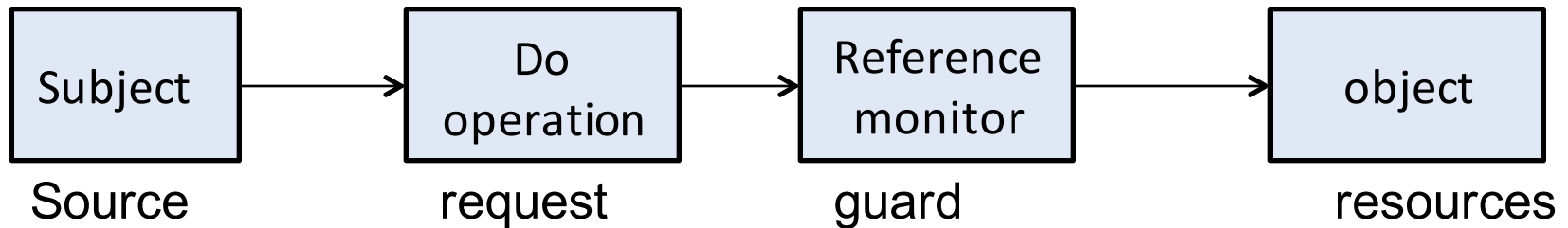
# Access Control Principles



# Access control policies

- **Discretionary** access control (DAC): based on the identity of the requestor and access rules.
- **Mandatory** access control (MAC): based on comparing security labels with security clearances (mandatory: one with access to a resource cannot pass to others)
- **Role-based** access control (RBAC): based on user roles
- **Attribute-based** access control (ABAC): based on the attributes of the user, the resources and the current environment

# Access Control Elements



- A *subject* wants to access an *object* with some *operation*. The *reference monitor* either grants or denies the access.

e.g. IVLE: a **student** wants to **submit** a **forum post**.

IVLE: a **student** wants to **read** the **grade of another student**.

File system: a **user** wants to **delete** a **file**.

File system: a **user Alice** wants to **change the mode** of a **file** so that it can be read by Bob

# Access Control Elements

- **Subject:** entity that can access objects
  - a process representing user/application
  - often have 3 classes: **owner, group, world**
- **Object:** access controlled resource
  - e.g. files, directories, records, programs etc
  - number/type depend on environment
- **Access right:** way in which subject accesses an object
  - e.g. read, write, execute, delete, create, search



# Discretionary Access Control

- **Often provided using an access matrix**
  - lists subjects in one dimension (rows)
  - lists objects in the other dimension (columns)
  - each entry specifies access rights of the specified subject to that object
- **Access matrix is often sparse**
- **Can decompose by either row or column**

# Access Control Structures

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- Access control lists (decomposed by column)
- Capability tickets (decomposed by row)
- See page 119
- Also see alternative table representation on page 120 (tabular but not sparse)

# An access matrix

		OBJECTS			
		File 1	File 2	File 3	File 4
SUBJECTS	User A	Own Read Write		Own Read Write	
	User B	Read	Own Read Write	Write	Read
	User C	Read Write	Read		Own Read Write

(a) Access matrix

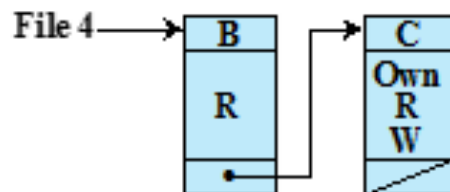
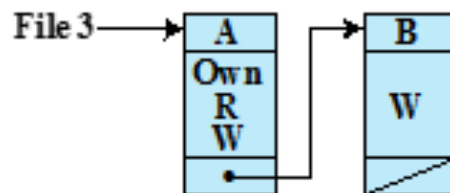
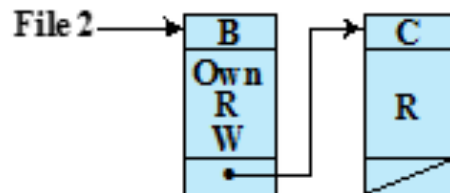
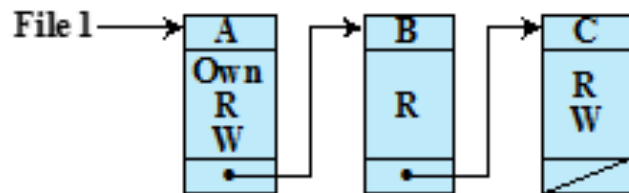
# Access Control Matrix

How do we specify the access right of a particular principal to a particular object? Using a table.

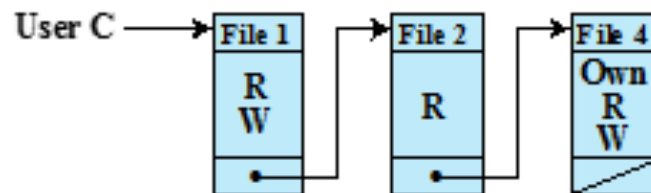
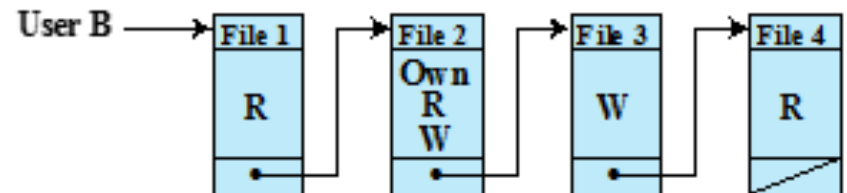
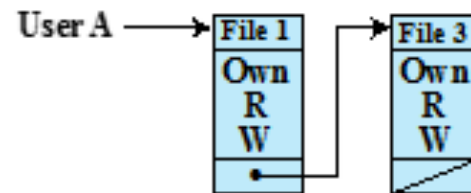
	my.c	mysh.sh	sudo	a.txt
root	{r,w}	{r,x}	{r,s,o}	{r,w}
Alice	{r,w}	{r,x,o}	{r,s}	{r,w,o}
Bob	{r,w,o}	{}	{r,s}	{}

r:read, w:write, x:execute, s: execute as owner, o: owner

# Access matrix data structures



(b) Access control lists for files of part (a)



(c) Capability lists for files of part (a)

## • ACL

my.c
mysh.sh
sudo
a.txt

(root, {r,w} ) , (Bob, {r,w,o} )

(root, {r,x} ) , (Alice, {r,x,o} )

(root, {r,s,o} ) , (Alice, {r,s} ) , (Bob, {r,s} )

(root, {r,w} ) , (root, {r,w,o} )

	my.c	mysh.sh	sudo	a.txt
root	{r,w}	{r,x}	{r,s,o}	{r,w}
Alice	{}	{r,x,o}	{r,s}	{r,w,o}
Bob	{r,w,o}	{}	{r,s}	{}

## • Capability

root
Alice
Bob

(my.c, {r,w} ) , (mysh.sh, {r,x} ) , (sudo, {r,s,o}) , ( a.txt, {r,w})

(mysh.sh, {r,x,o} ) , (sudo, {r,s}) , ( a.txt, {r,w,o})

(my.c, {r,w,o}) , (sudo, {r,s})

# Alternate authorization table

Subject	Access Mode	Object
A	Own	File 1
A	Read	File 1
A	Write	File 1
A	Own	File 3
A	Read	File 3
A	Write	File 3
B	Read	File 1
B	Own	File 2
B	Read	File 2
B	Write	File 2
B	Write	File 3
B	Read	File 4
C	Read	File 1
C	Write	File 1
C	Read	File 2
C	Own	File 4
C	Read	File 4
C	Write	File 4

# An Access Control Model

Extend the universe of objects to include:  
**processes, devices, memory locations, subjects**

- **Processes:** Access rights include the ability to delete a process, stop (block), and wake up a process.
- **Devices:** Access rights include the ability to read/write the device, to control its operation (e.g., a disk seek), and to block/unblock the device for use.
- **Memory locations or regions:** Access rights include the ability to read/write certain regions of memory that are protected such that the default is to disallow access.
- **Subjects:** Access rights to a subject have to do with the ability to grant or delete access rights of that subject to other objects.

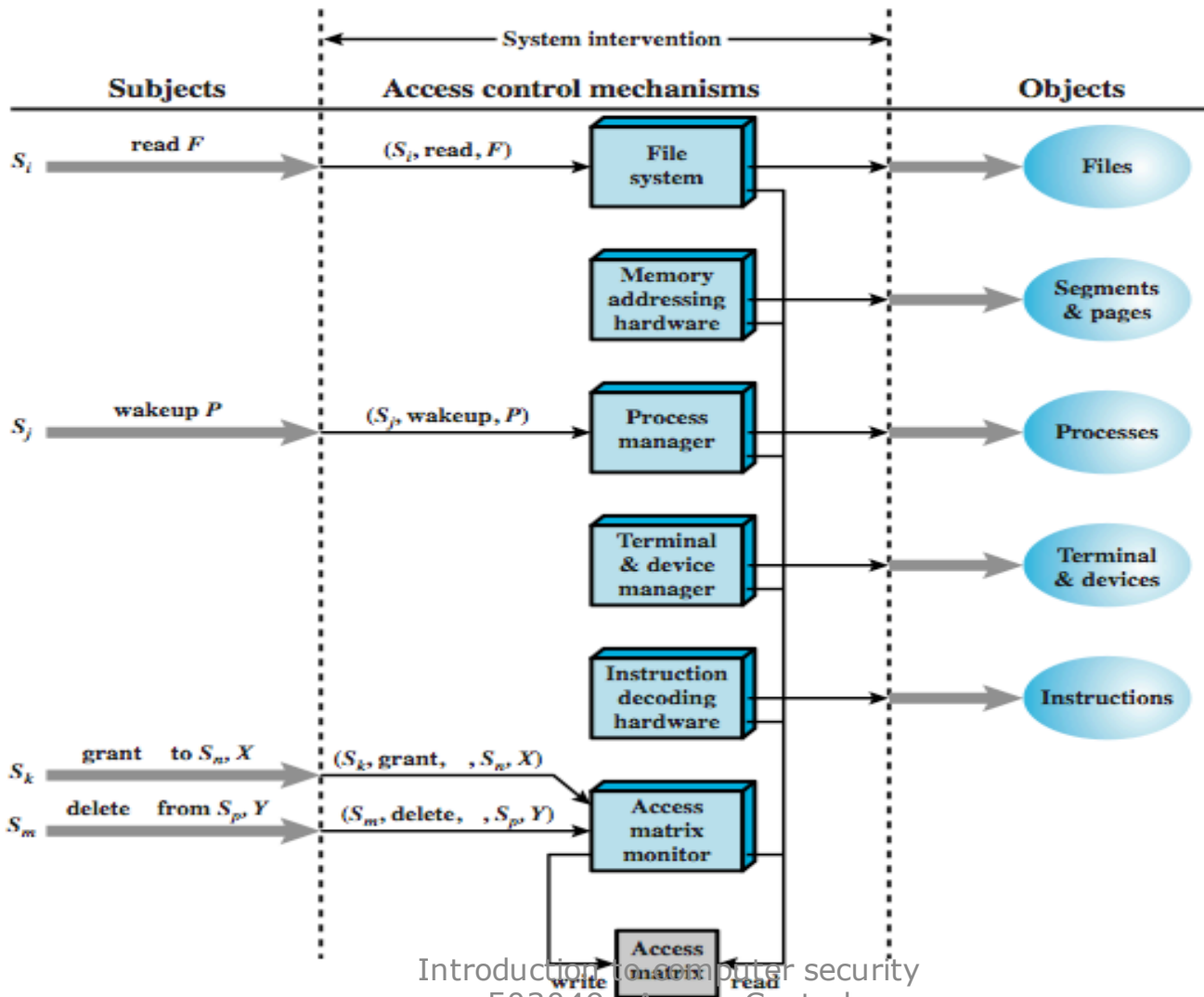


# An Access Control Model

		OBJECTS								
		subjects			files		processes		disk drives	
		S <sub>1</sub>	S <sub>2</sub>	S <sub>3</sub>	F <sub>1</sub>	F <sub>1</sub>	P <sub>1</sub>	P <sub>2</sub>	D <sub>1</sub>	D <sub>2</sub>
SUBJECTS	S <sub>1</sub>	control	owner	owner control	read *	read owner	wakeup	wakeup	seek	owner
	S <sub>2</sub>		control		write *	execute			owner	seek *
	S <sub>3</sub>			control		write	stop			

\* - copy flag set

# Access Control Function



# Access control system commands

Rule	Command (by $S_o$ )	Authorization	Operation
R1	transfer $\begin{Bmatrix} \alpha^* \\ \alpha \end{Bmatrix}$ to $S, X$	' $\alpha^*$ ' in $A[S_o, X]$	store $\begin{Bmatrix} \alpha^* \\ \alpha \end{Bmatrix}$ in $A[S, X]$
R2	grant $\begin{Bmatrix} \alpha^* \\ \alpha \end{Bmatrix}$ to $S, X$	'owner' in $A[S_o, X]$	store $\begin{Bmatrix} \alpha^* \\ \alpha \end{Bmatrix}$ in $A[S, X]$
R3	delete $\alpha$ from $S, X$	'control' in $A[S_o, S]$ or 'owner' in $A[S_o, X]$	delete $\alpha$ from $A[S, X]$
R4	$w \leftarrow \text{read } S, X$	'control' in $A[S_o, S]$ or 'owner' in $A[S_o, X]$	copy $A[S, X]$ into $w$
R5	create object $X$	None	add column for $X$ to $A$ ; store 'owner' in $A[S_o, X]$
R6	destroy object $X$	'owner' in $A[S_o, X]$	delete column for $X$ from $A$
R7	create subject $S$	none	add row for $S$ to $A$ ; execute <b>create object</b> $S$ ; store 'control' in $A[S, S]$
R8	destroy subject $S$	'owner' in $A[S_o, S]$	delete row for $S$ from $A$ ; execute <b>destroy object</b> $S$

# Protection Domains

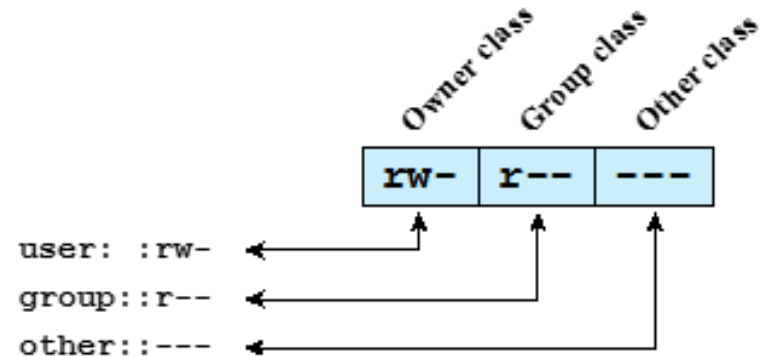
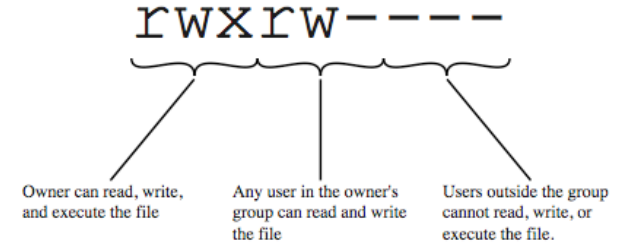
- Set of objects together with access rights to those objects
- In terms of the access matrix, a row defines a protection domain
- User can generate processes with a subset of the access rights of the user.
- Association between a process and a domain can be static or dynamic
- In user mode certain areas of memory are protected from use and certain instructions may not be executed
- In kernel mode privileged instructions may be executed and protected areas of memory may be accessed

# UNIX File Concepts

- All types of UNIX files are administered by using **inodes**
- **An inode (index node):**
  - Is a control structure with key info on file (attributes, permissions, ...)
  - on a disk: an **inode table** or **inode list** for all files.
  - when a file is opened, its inode is brought into main memory and stored in a memory-resident inode table
- **Directories form a hierarchical tree**
  - may contain files or other directories
  - are a file of names and inode numbers

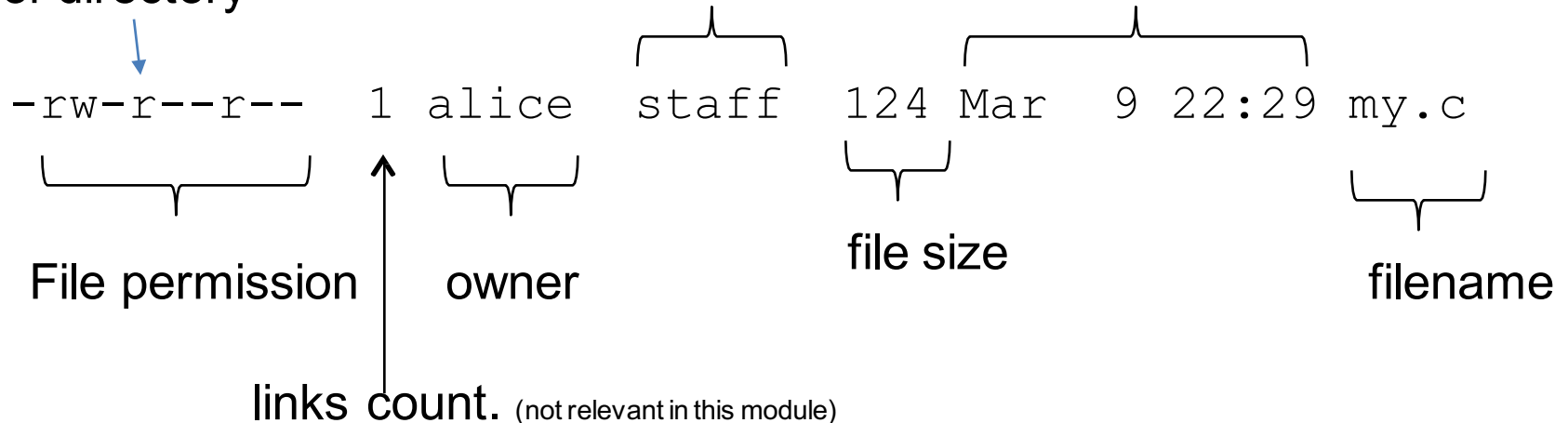
# UNIX File Access Control

- Unique user identification number **(user ID)**
- Member of a primary group identified by a **group ID**
- **12 protection bits**
  - 9 specify read, write, and execute permission for the owner of the file, members of the group and all other users
  - 2 specify SetID, SetGID
  - 1 is the sticky bit (only owner can remove, delete, ..., a directory)
- The owner ID, group ID, and protection bits are part of the file's inode



# UNIX File Access Control

indicates whether it is a  
file or directory



The file permission are grouped into 3 triples, that define the *read*, *write*, *execute* access for *owner*, *group*, *other* (also called the “world”).

A ‘-’ indicates access not granted. Otherwise

r: read

w: write (including delete)

x: execute (s: allow user to execute with the permission of the owner)<sup>12</sup>

# UNIX File Access Control

- “set user ID”(SetUID) or “set group ID”(SetGID)
  - system temporarily uses rights of the file owner/group in addition to the real user’s rights when making access control decisions
  - enables privileged programs to access files/resources not generally accessible
- Sticky bit
  - on directory limits rename/move/delete to owner
- Superuser
  - is exempt from usual access control restrictions

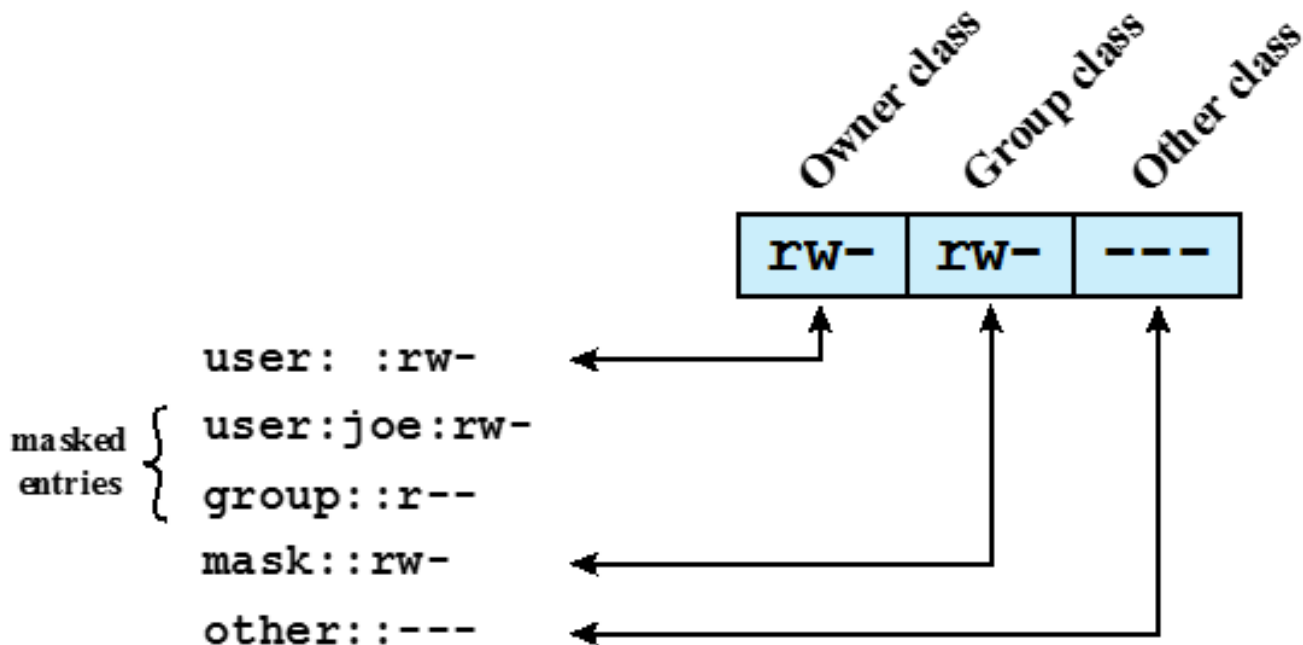


# UNIX Access Control Lists

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- Modern UNIX systems support ACLs
- Can specify any number of additional users/groups and associated rwx permissions
- When access is required
  - select most appropriate ACL
    - owner, named users, owning/named groups, others
  - check if have sufficient permissions for access

# UNIX extended access control list



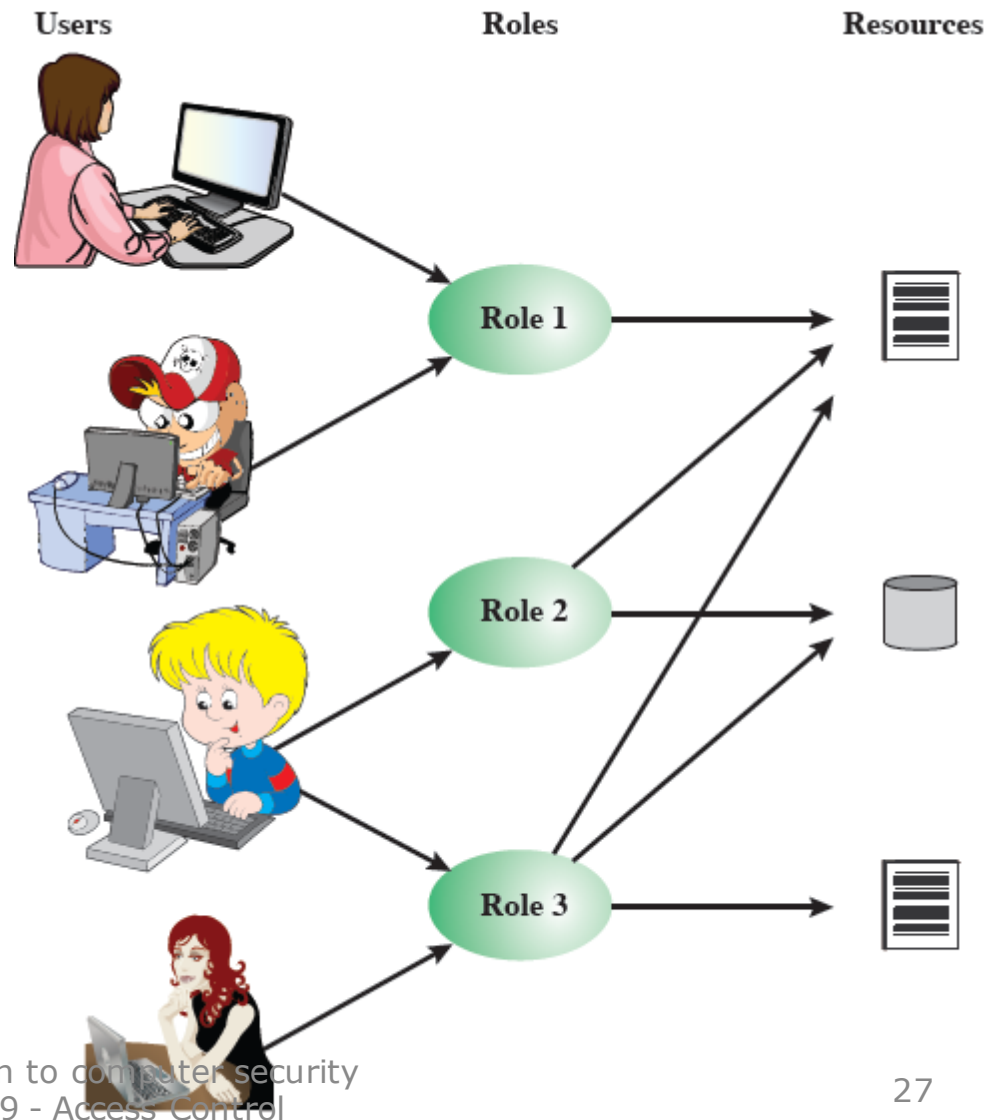
(b) Extended access control list

# Role-Based Access Control

Access based on  
'role', **not identity**

Many-to-many  
relationship between  
users and roles

Roles often static



# Role-Based Access Control

Role-users and  
roles-object  
access matrix

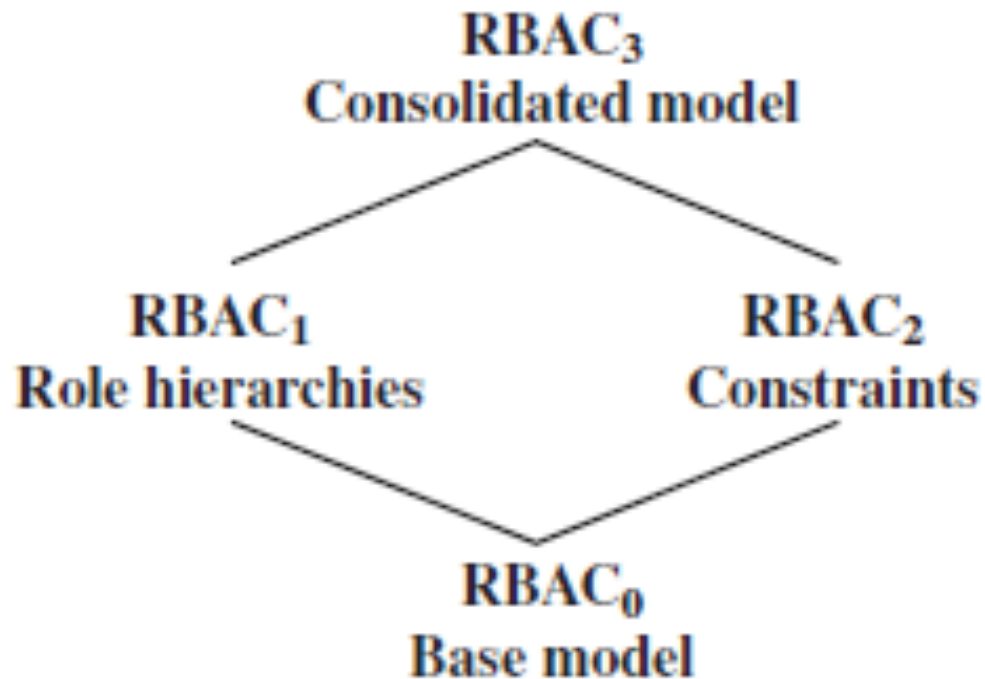
	$R_1$	$R_2$	...	$R_n$
$U_1$	×			
$U_2$	×			
$U_3$		×		×
$U_4$				×
$U_5$				×
$U_6$				×
...				
$U_m$	×			

		OBJECTS								
		R <sub>1</sub>	R <sub>2</sub>	R <sub>n</sub>	F <sub>1</sub>	F <sub>1</sub>	P <sub>1</sub>	P <sub>2</sub>	D <sub>1</sub>	D <sub>2</sub>
ROLES	R <sub>1</sub>	control	owner	owner control	read *	read owner	wakeup	wakeup	seek	owner
	R <sub>2</sub>		control		write *	execute			owner	seek *
	•									
	•									
	R <sub>n</sub>			control		write	stop			

# General RBAC, Variations

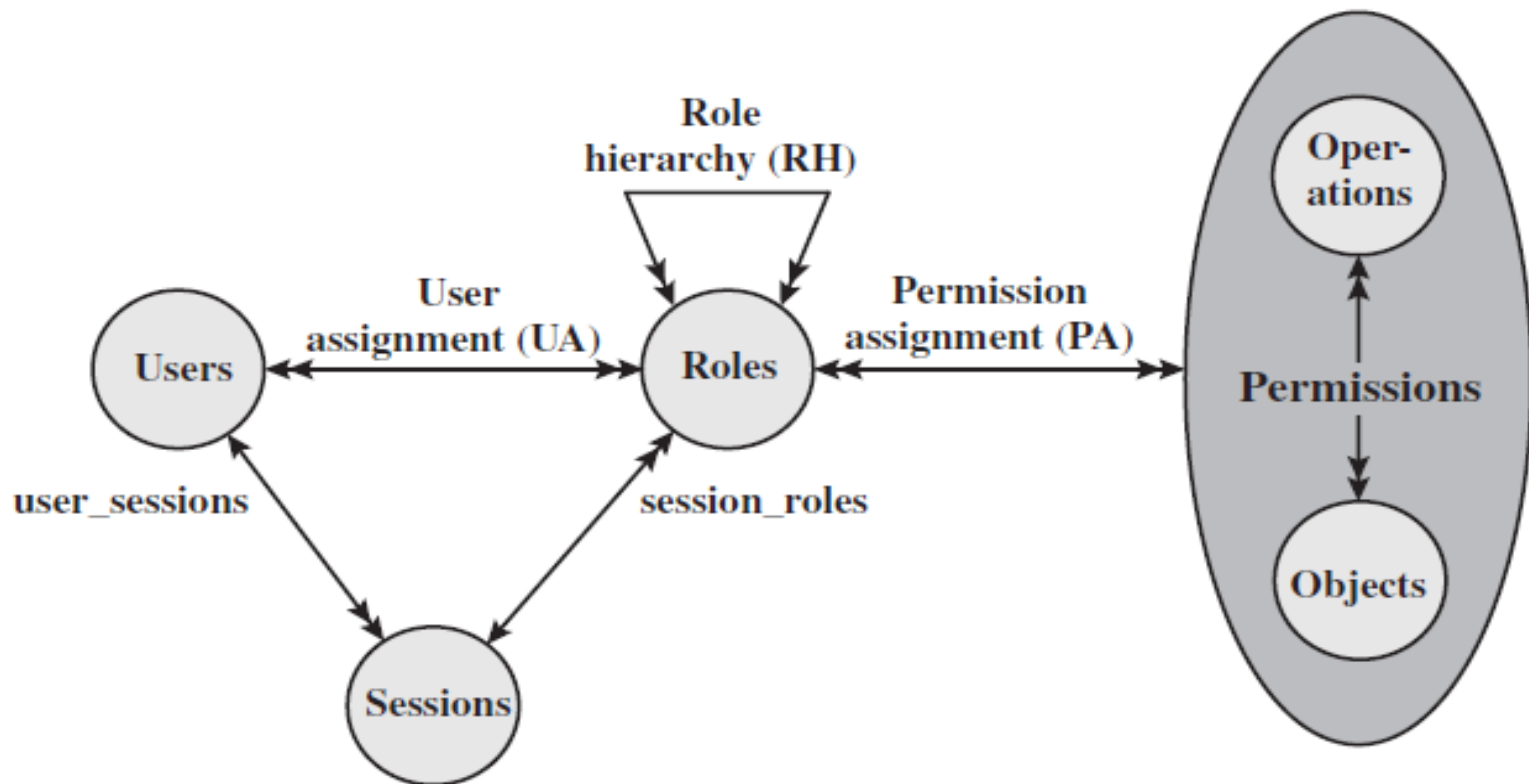
- A family of RBAC with four models:
  1.  $RBAC_0$  : contains the minimum functionality for an RBAC system
  2.  $RBAC_1$  :  $RBAC_0$  plus role (permission) inheritance
  3.  $RBAC_2$  :  $RBAC_0$  plus constraints (restrictions)
  4.  $RBAC_3$  :  $RBAC_0$  plus all of the above
- **$RBAC_0$  entities**
  - **User**: an individual (with UID) with access to system
  - **Role**: a named job function (tells authority level)
  - **Permission**: equivalent to access rights
  - **Session**: a mapping between a user and set of roles to which a user is assigned

# Role-Based Access Control



(a) Relationship among RBAC models

# Role-Based Access Control



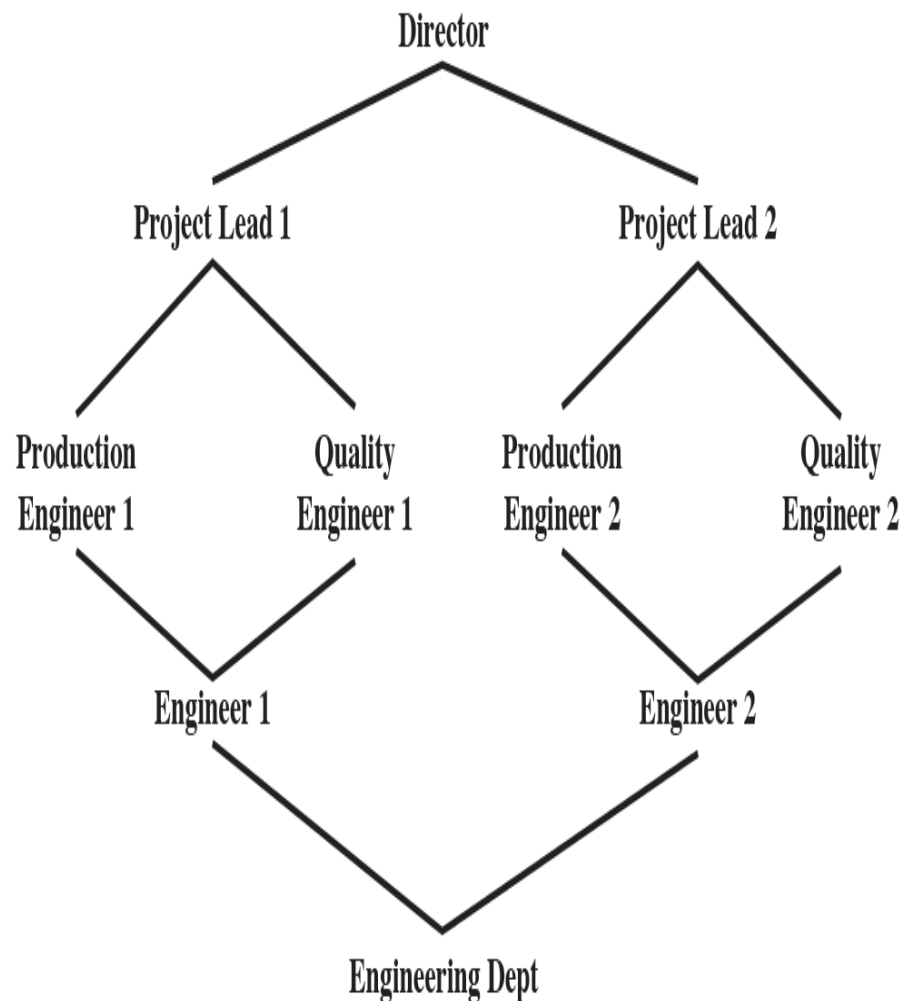
(b) RBAC models

Double arrow: 'many' relationship

Single arrow: 'one' relationship

# Example of role hierarchy

- Director has most privileges
- Each role inherits all privileges from lower roles
- A role can inherit from multiple roles
- Additional privileges can be assigned to a role





# Constraints

- A condition (restriction) on a role or between roles
  - **Mutually exclusive**
    - A user can only be assigned to one role in the set
    - Any permission can be granted to only one role in the set
  - **Cardinality**: set a maximum number (of users) with a role (e.g., a department chair role)
  - **Prerequisite role**: a user can be assigned a role only if that user already has been assigned to some other role

# Attribute-based access control

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- Fairly recent
- Define authorizations that express conditions on properties of both the resource and the subject
  - Each resource has an attribute (e.g., the subject that created it)
  - A single rule states ownership privileges for the creators
- Strength: its flexibility and expressive power
- Considerable interest in applying the model to cloud services

# Types of attributes

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- Subject attributes
- Object attributes
- Environment attributes

# Subject attributes

- A subject is an **active entity** (e.g., a user, an application, a process, or a device) that causes information to flow among objects or changes the system state
- Each subject has **associated attributes** that define the identity and characteristics of the subject:
  - Name
  - Organization
  - Job title

# Object attribute

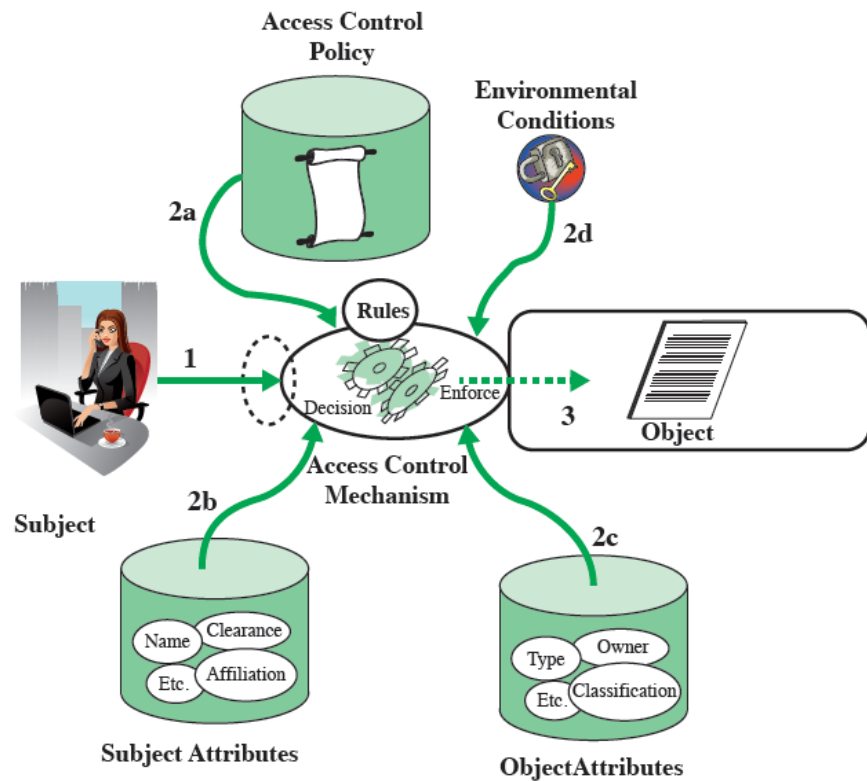
- An object (or resource) is a passive information system-related entity (*e.g., devices, files, records, tables, processes, programs, networks, domains*) containing or receiving information
- Objects have attributes that can be used to make access control decisions
  - Title
  - Author
  - Date

# Environment attributes

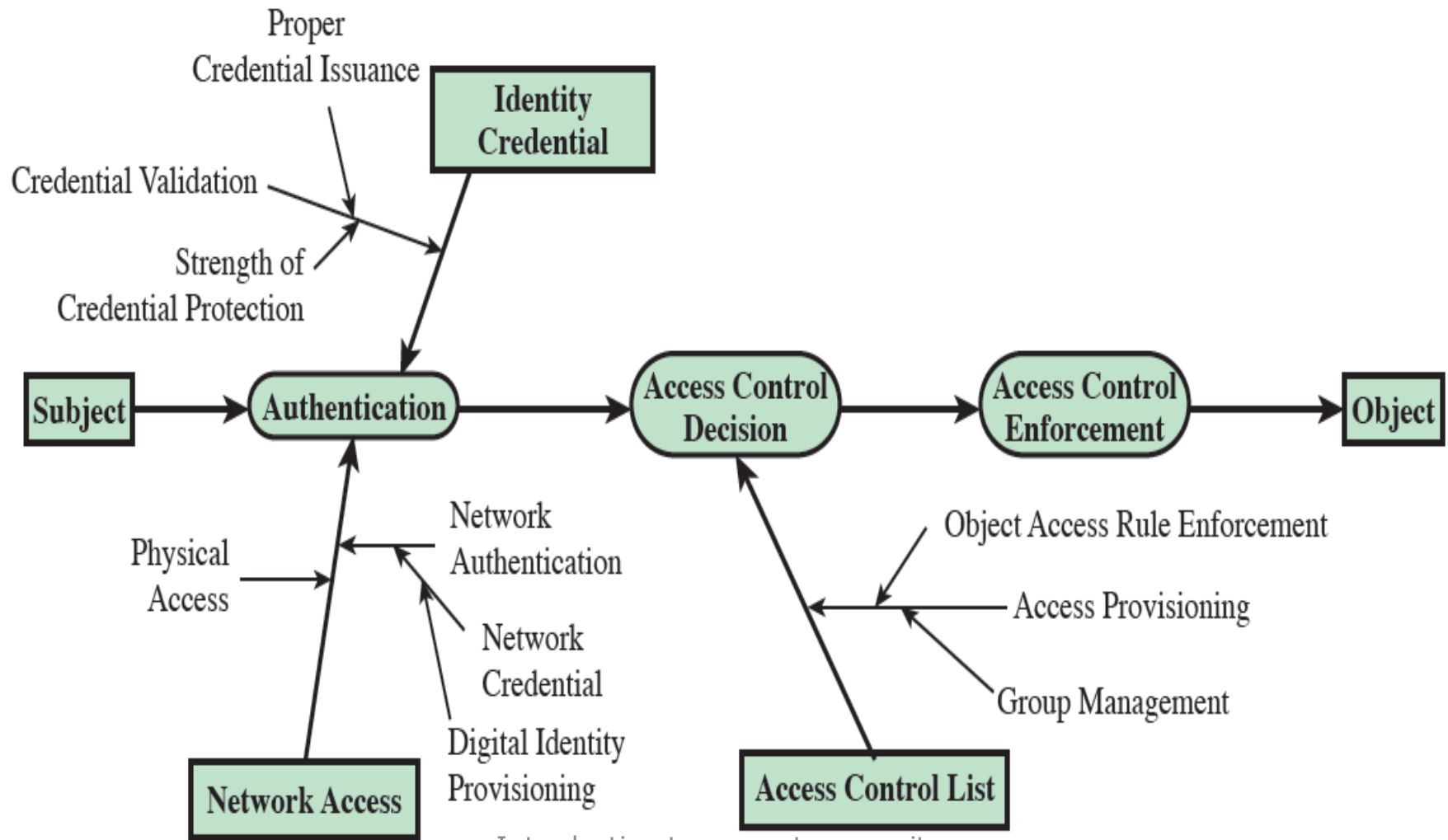
- Describe the operational, technical, and even situational environment or context in which the information access occurs
  - Current date
  - Current virus/hacker activities
  - Network security level
  - *Not associated with a resource or subject*
- These attributes have so far been largely ignored in most access control policies

# Sample ABAC scenario

1. A subject requests access to an object
2. AC is governed by a set of rules (2a): assesses the attr of subject (2b), object (2c) and env (2d)
3. AC grants subject access to object if authorized

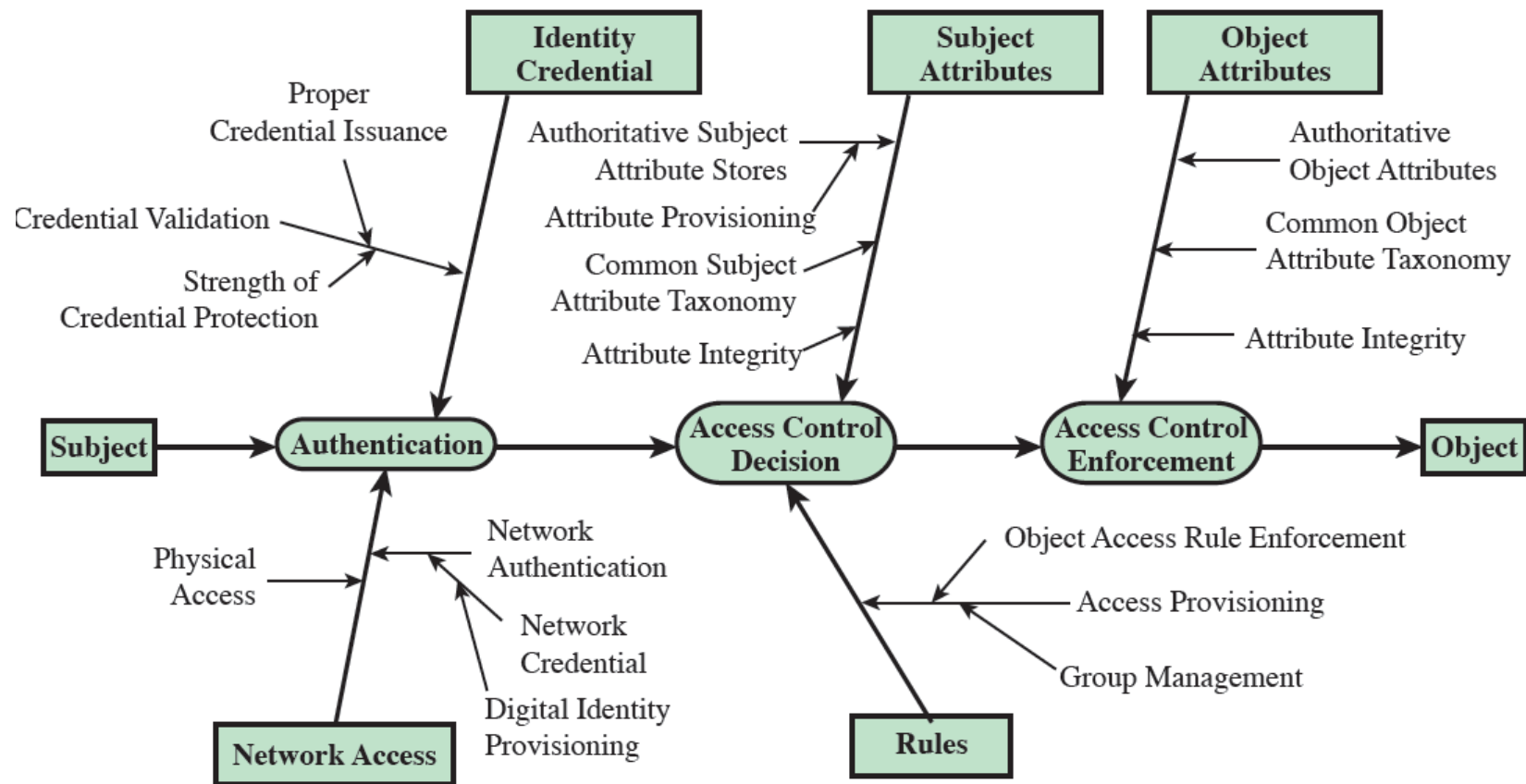


# ACL vs ABAC trust relationships





# ACL vs ABAC trust relationships



# Identity, Credential, and Access Management (ICAM)

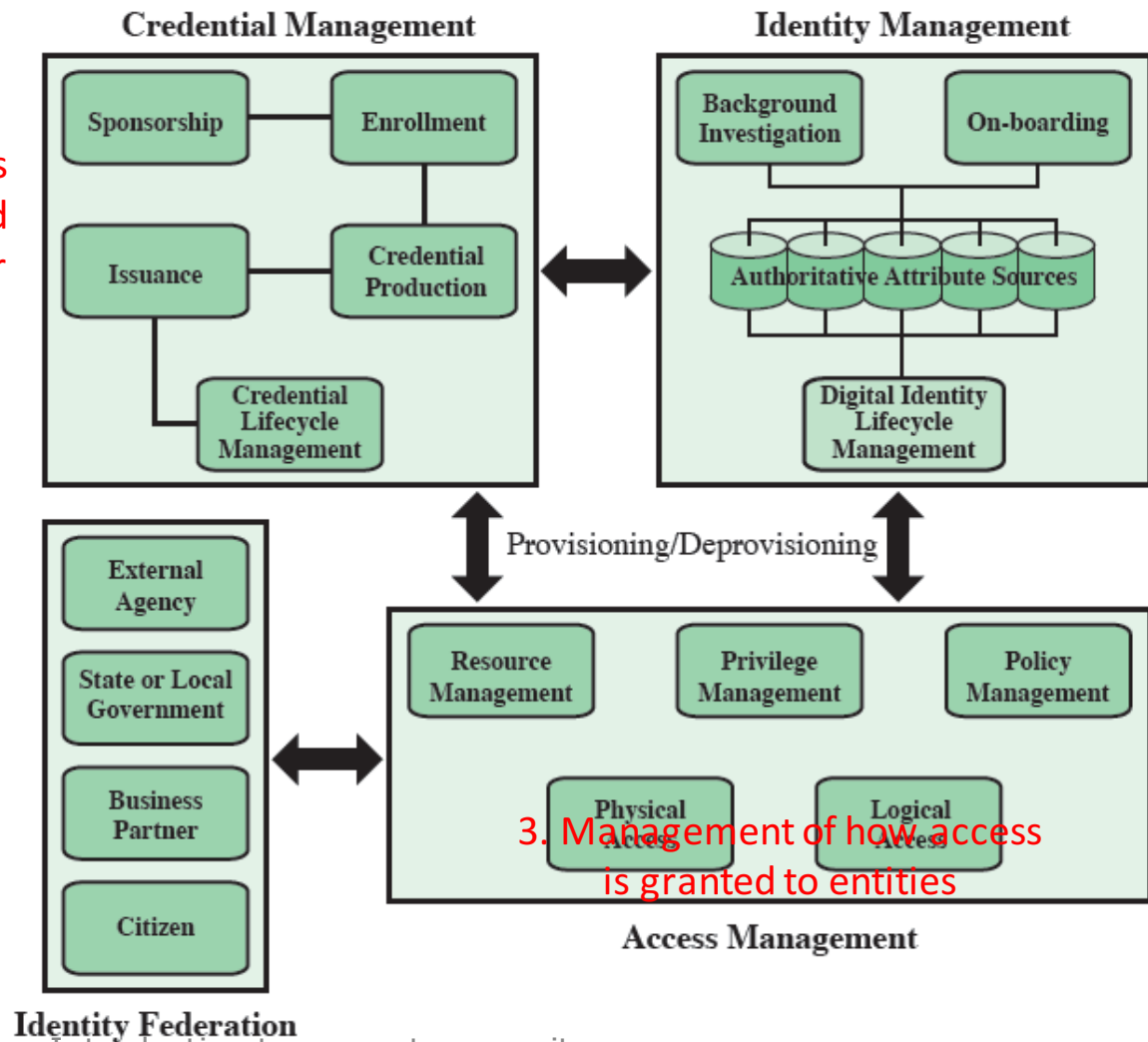
- A comprehensive approach to managing and implementing digital identities, credentials, and access control
- Developed by the U.S. government
- Designed to create trusted digital identity representations of individuals and nonperson entities (NPEs)
- A credential is an object or data structure that authoritatively binds an identity to a token possessed and controlled by a subscriber
- Use the credentials to provide authorized access to an agency's resources

# ICAM

1. Connects digital identity to individuals to individuals

2. Data structures that binds a token possessed by a subscriber

4. Identity verification of individuals from external organizations



3. Management of how access is granted to entities

Identity Federation

# Case study: RBAC system for a bank

Role	Function	Official Position
A	financial analyst	Clerk
B	financial analyst	Group Manager
C	financial analyst	Head of Division
D	financial analyst	Junior
E	financial analyst	Senior
F	financial analyst	Specialist
G	financial analyst	Assistant
...	...	...
X	share technician	Clerk
Y	support e-commerce	Junior
Z	office banking	Head of Division

# Case study: RBAC system for a bank

- b has more access than A (strict ordering)
- Inheritance makes tables simpler

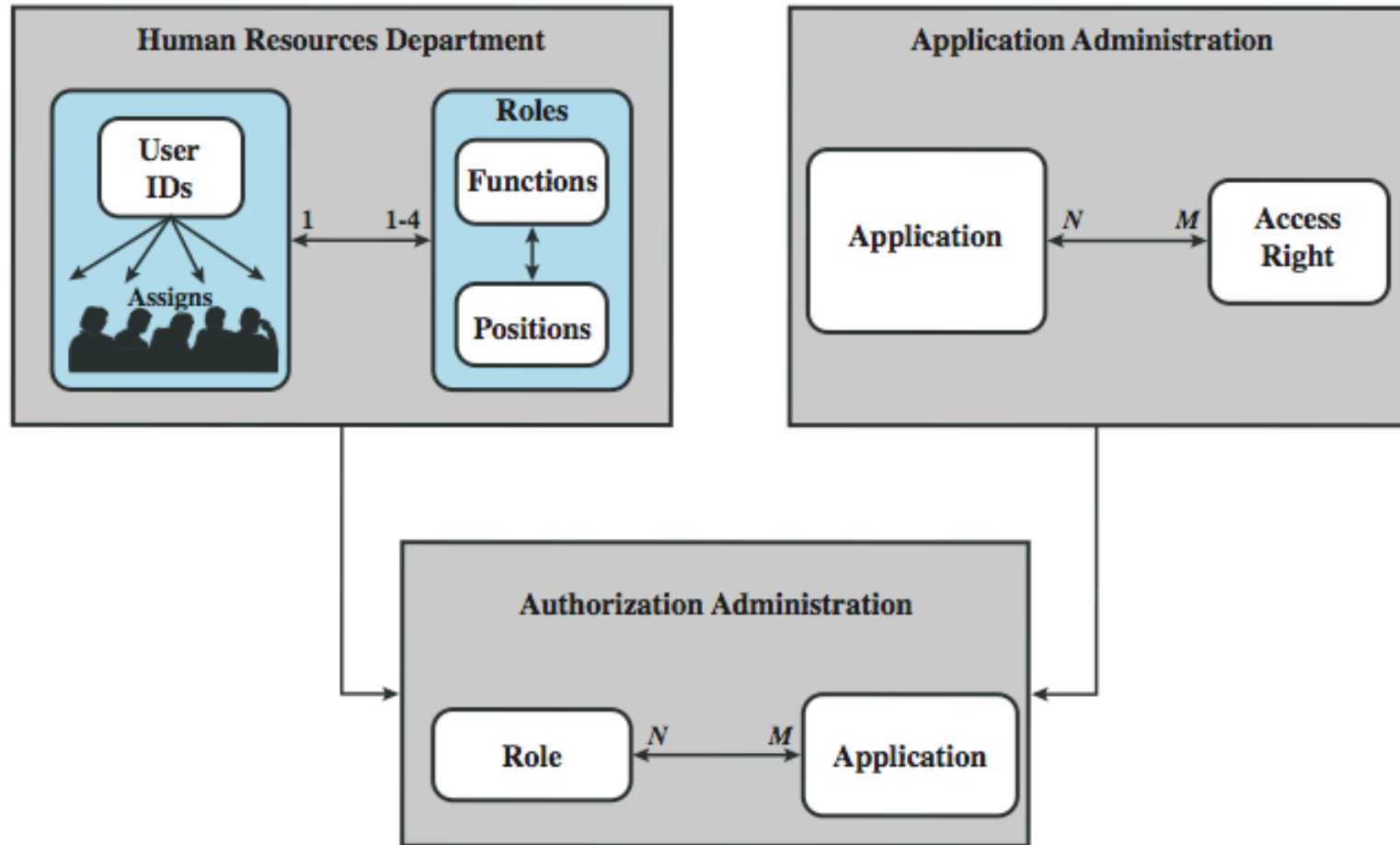
(b) Permission Assignments

Role	Application	Access Right
A	money market instruments	1, 2, 3, 4
	derivatives trading	1, 2, 3, 7, 10, 12
	interest instruments	1, 4, 8, 12, 14, 16
B	money market instruments	1, 2, 3, 4, 7
	derivatives trading	1, 2, 3, 7, 10, 12, 14
	interest instruments	1, 4, 8, 12, 14, 16
	private consumer instruments	1, 2, 4, 7
...	...	...

(c) PA with Inheritance

Role	Application	Access Right
A	money market instruments	1, 2, 3, 4
	derivatives trading	1, 2, 3, 7, 10, 12
	interest instruments	1, 4, 8, 12, 14, 16
B	money market instruments	7
	derivatives trading	14
	private consumer instruments	1, 2, 4, 7
...	...	...

# Case study: RBAC system for a bank



# Summary

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- introduced access control principles
  - subjects, objects, access rights
- discretionary access controls
  - access matrix, access control lists (ACLs), capability tickets
  - UNIX traditional and ACL mechanisms
- role-based access control
- case study