

Network Address Translation

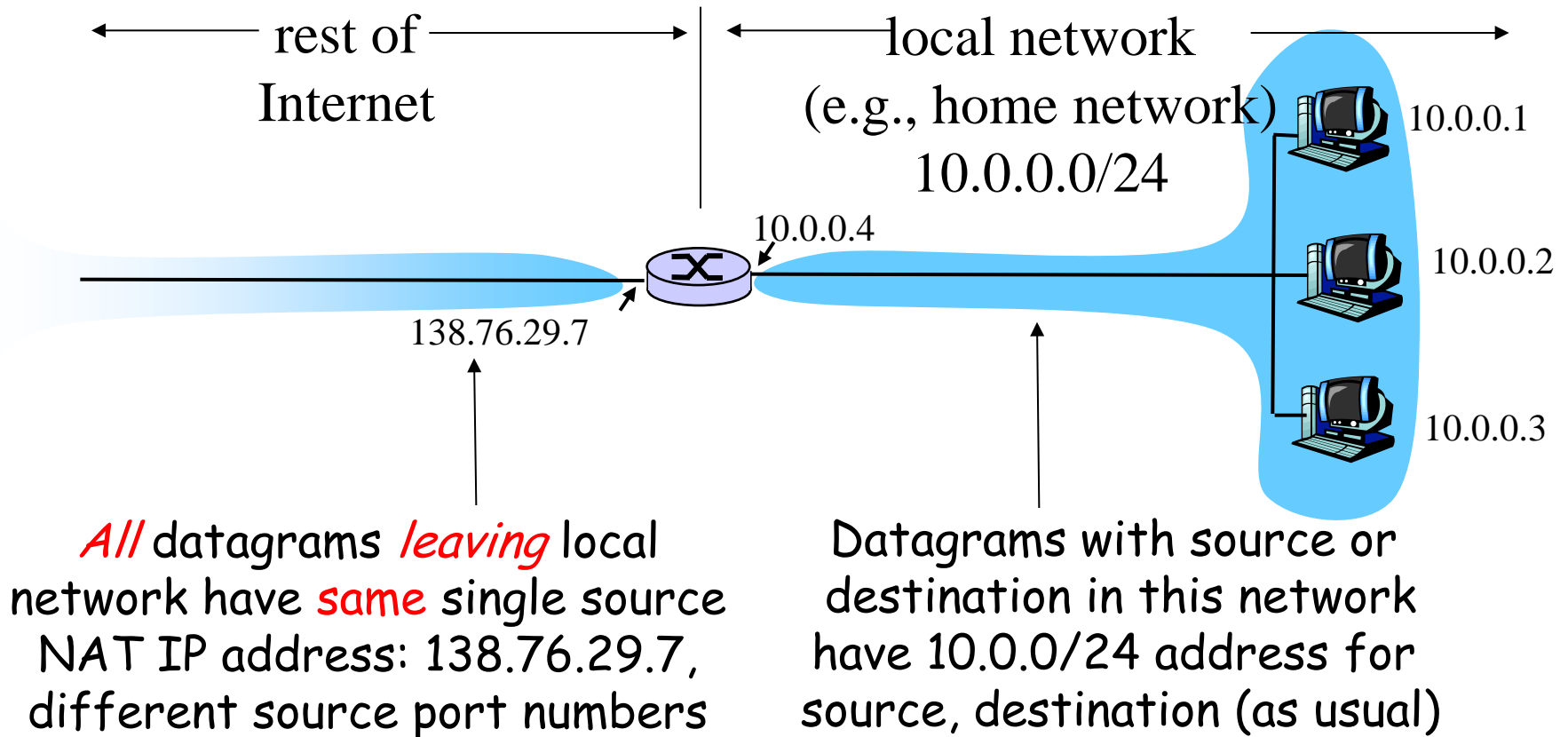
Richard T. B. Ma

School of Computing

National University of Singapore

CS 3103: Compute Networks and Protocols

NAT: Network Address Translation



NAT: Network Address Translation

- ❑ **Motivation:** distribution of addresses through ISPs has created a problem:
 - ❖ If the business grows or the household needs a larger range, the ISP may not be able to grant the demand because the addresses before and after the range may have already been allocated to other networks.
 - ❖ In most situations, however, only a portion of computers in a small network need access to the Internet simultaneously.

NAT: Network Address Translation

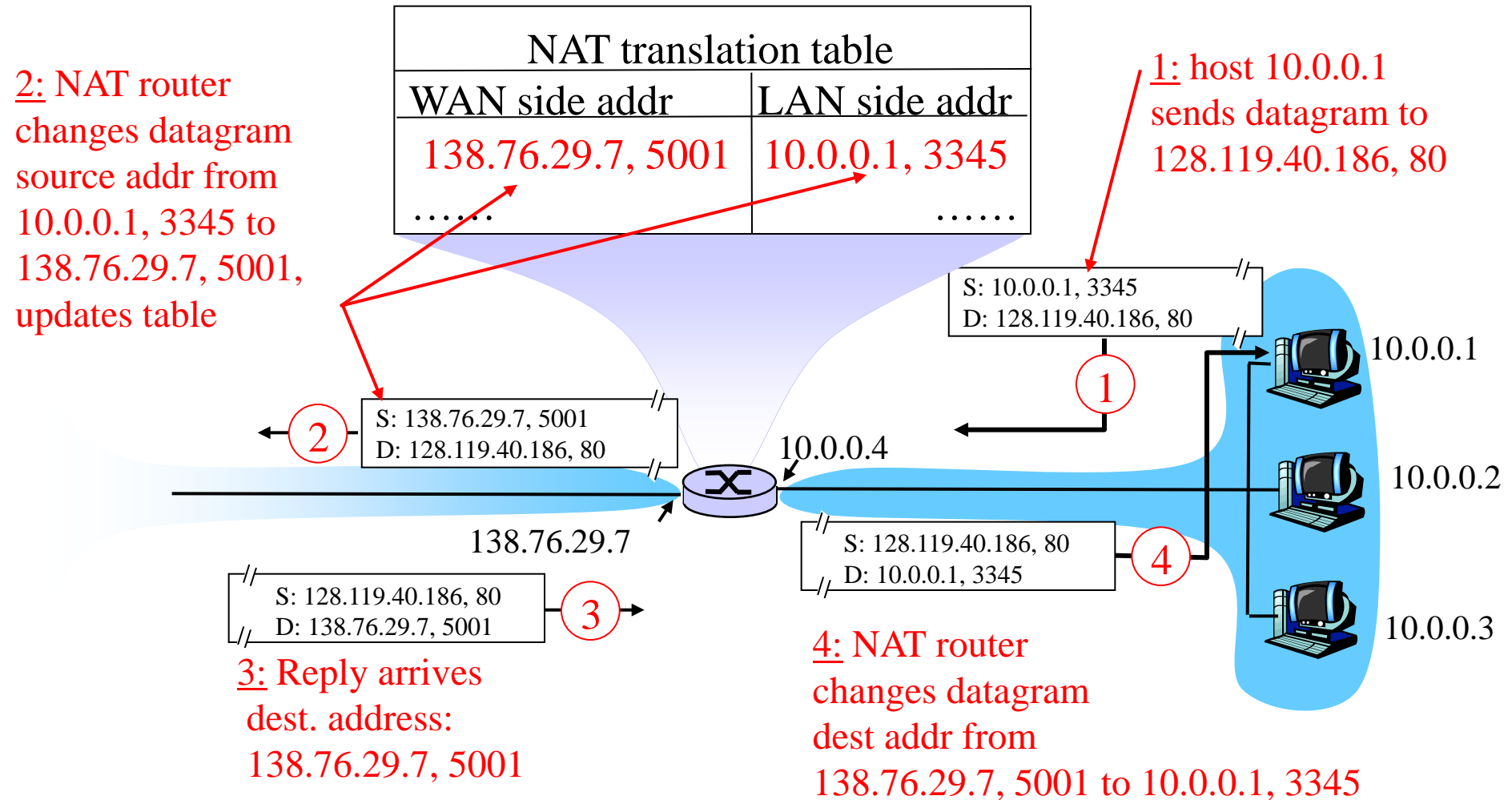
- ❑ **Motivation:** local network uses just one IP address as far as outside world is concerned:
 - ❖ range of addresses not needed from ISP: just one IP address for all devices
 - ❖ can change addresses of devices in local network without notifying outside world
 - ❖ can change ISP without changing addresses of devices in local network
 - ❖ devices inside local net not explicitly addressable, visible by outside world (a security plus).

NAT: Network Address Translation

Implementation: NAT router must:

- ❖ *outgoing datagrams: replace* (source IP address, port #) of every outgoing datagram to (NAT IP address, new port #)
... remote clients/servers will respond using (NAT IP address, new port #) as destination addr.
- ❖ *remember (in NAT translation table)* every (source IP address, port #) to (NAT IP address, new port #) translation pair
- ❖ *incoming datagrams: replace* (NAT IP address, new port #) in dest fields of every incoming datagram with corresponding (source IP address, port #) stored in NAT table

NAT: Network Address Translation



NAT: Network Address Translation

- ❑ RFC 2663, 3022
- ❑ 16-bit port-number field:
 - ❖ 60,000 simultaneous connections with a single LAN-side address!
- ❑ What are the limitations of NAT?

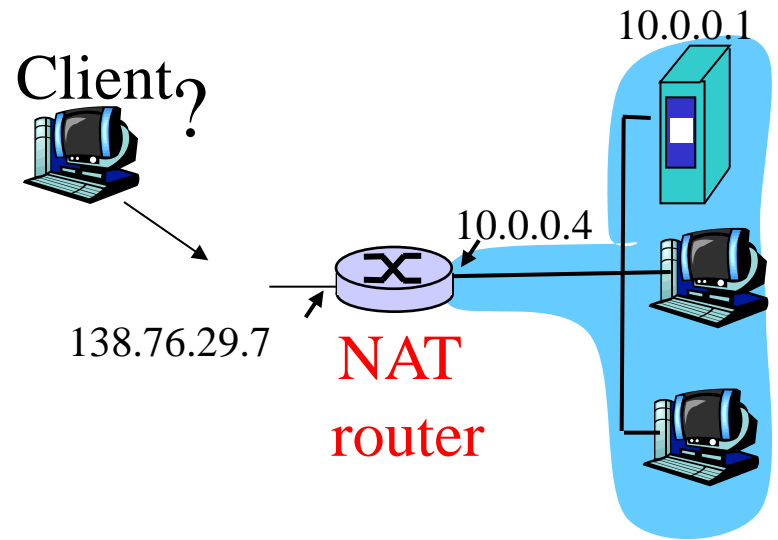
NAT: Limitations

❑ NAT is controversial:

- ❖ routers should only process up to layer 3
- ❖ violates end-to-end argument
 - A service should be carried out in a layer if 1) needed by all clients of that layer and 2) can be completely implemented in that layer
 - Should keep network core as simple as possible
- ❖ address shortage should be solved by IPv6
- ❖ NAT traversal problem
 - NAT possibility must be taken into account by app designers, e.g., P2P applications

NAT traversal problem

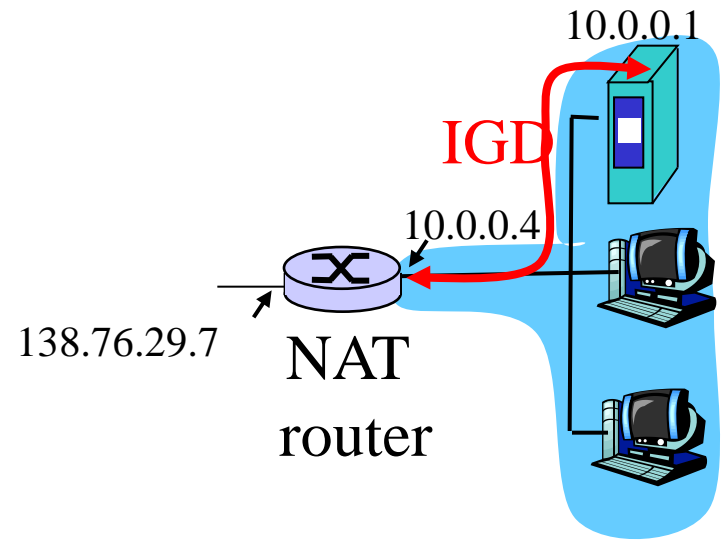
- ❑ client wants to connect to server with address 10.0.0.1
 - ❖ server address 10.0.0.1 local to LAN (client can't use it as destination addr)
 - ❖ only one externally visible NATed address: 138.76.29.7
- ❑ solution 1: statically configure NAT to forward incoming connection requests at given port to server
 - ❖ e.g., (123.76.29.7, port 2500) always forwarded to 10.0.0.1 port 25000



NAT traversal problem

- ❑ solution 2: Universal Plug and Play (UPnP) Internet Gateway Device (IGD) Protocol. Allows NATed host to:
 - ❖ learn public IP address (138.76.29.7)
 - ❖ add/remove port mappings (with lease times)

i.e., automate static NAT port map configuration



NAT traversal problem

- ❑ solution 3: relaying (used in Skype)
 - ❖ NATed client establishes connection to relay
 - ❖ External client connects to relay
 - ❖ relay bridges packets between to connections

