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Exercise 1: Object Tracking

Source Code:

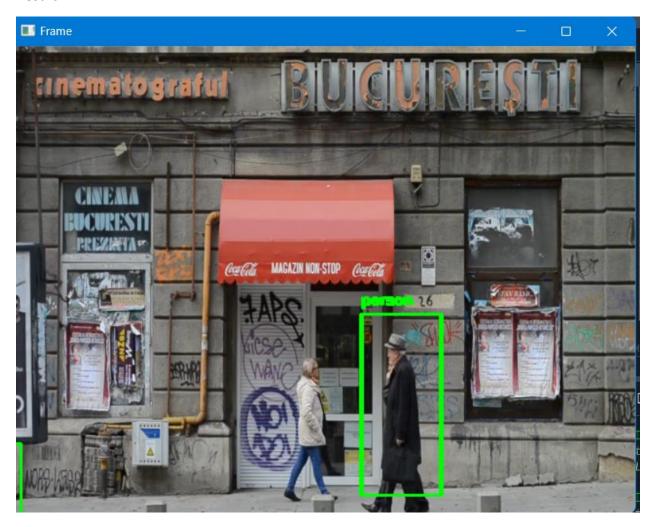
```
import cv2
      import numpy as np
      # Initialize variables
      drawing = False
      ix, iy = -1, -1
      bbox = []
      # Mouse callback function to draw a rectangle
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11
12
    def draw_rectangle(event, x, y, flags, param):
          global ix, iy, drawing, bbox
          if event == cv2.EVENT_LBUTTONDOWN:
              drawing = True
17
              ix, iy = x, y
19
          elif event == cv2.EVENT_MOUSEMOVE:
20
              if drawing:
21
                   img_copy = frame.copy()
                   cv2.rectangle(img_copy, (ix, iy), (x, y), (0, 255, 0), 2)
cv2.putText(img_copy, 'person', (ix, iy - 10),
                                cv2.FONT_HERSHEY_SIMPLEX, 0.5, (0, 255, 0), 2)
25
                   cv2.imshow('Frame', img_copy)
26
27
          elif event == cv2.EVENT_LBUTTONUP:
28
               drawing = False
               cv2.rectangle(frame, (ix, iy), (x, y), (0, 255, 0), 2)
              bbox.append((ix, iy, x, y))
31
               cv2.imshow('Frame', frame)
34
      # Initialize video capture
      cap = cv2.VideoCapture('video walking.mp4')
```

```
cv2.namedWindow('Frame')
cv2.setMouseCallback('Frame', draw_rectangle)
# Initialize Lucas-Kanade parameters
lk_params = dict(winSize=(15, 15),
                 maxLevel=2,
                 criteria=(cv2.TERM_CRITERIA_EPS | cv2.TERM_CRITERIA_COUNT, 10, 0.03))
# Read the first frame
ret, frame = cap.read()
# Resize the first frame
frame = cv2.resize(frame, (640, 480))
old_gray = cv2.cvtColor(frame, cv2.COLOR_BGR2GRAY)
while cap.isOpened():
    ret, frame = cap.read()
    if not ret:
        break
    # Resize the frame
    frame = cv2.resize(frame, (640, 480))
    # Convert frame to grayscale
    frame gray = cv2.cvtColor(frame, cv2.COLOR BGR2GRAY)
    # Draw bounding boxes for user-drawn rectangles
    for (startX, startY, endX, endY) in bbox:
        cv2.rectangle(frame, (startX, startY), (endX, endY), (0, 255, 0), 2)
        cv2.putText(frame, 'person', (startX, startY - 10),
                    cv2.FONT_HERSHEY_SIMPLEX, 0.5, (0, 255, 0), 2)
   # Calculate optical flow for the tracked points
   if len(bbox) > 0:
       p0 = np.array([[x + (endX - startX) / 2, y + (endY - startY) / 2]
                     for (x, y, endX, endY) in bbox], dtype=np.float32).reshape(-1, 1, 2)
       p1, st, err = cv2.calcOpticalFlowPyrLK(
           old_gray, frame_gray, p0, None, **lk_params)
        # Update bounding boxes based on optical flow
        for i, (new, old) in enumerate(zip(p1, p0)):
           a, b = new.ravel()
           c, d = old.ravel()
           startX, startY, endX, endY = bbox[i]
            startX += int(a - c)
           startY += int(b - d)
           endX += int(a - c)
           endY += int(b - d)
           bbox[i] = (startX, startY, endX, endY)
           # Draw updated bounding boxes
           cv2.rectangle(frame, (startX, startY),
                          (endX, endY), (0, 255, 0), 2)
           cv2.putText(frame, 'person', (startX, startY - 10),
                       cv2.FONT_HERSHEY_SIMPLEX, 0.5, (0, 255, 0), 2)
   # Display the frame
   cv2.imshow('Frame', frame)
   # Update the previous frame and keypress handling
   old_gray = frame_gray.copy()
   key = cv2.waitKey(30) & 0xFF # adjust the speed of video (1->30)
   if key == ord('q'):
```

break

```
103
104 # Release video capture and close all windows
105 cap.release()
106 cv2.destroyAllWindows()
107
```

Result:



Exercise 2: Object Speed Estimation

Source Code:

```
import cv2
import numpy as np
import time
# Initialize variables
drawing = False
ix, iy = -1, -1
bbox = []
prev_time = None
# Mouse callback function to draw a rectangle
def draw_rectangle(event, x, y, flags, param):
    global ix, iy, drawing, bbox
    if event == cv2.EVENT_LBUTTONDOWN:
        drawing = True
        ix, iy = x, y
    elif event == cv2.EVENT_MOUSEMOVE:
        if drawing:
            img_copy = frame.copy()
            cv2.rectangle(img_copy, (ix, iy), (x, y), (0, 255, 0), 2)
            cv2.putText(img_copy, 'person', (ix, iy - 10),
                        cv2.FONT_HERSHEY_SIMPLEX, 0.5, (0, 255, 0), 2)
            cv2.imshow('Frame', img_copy)
    elif event == cv2.EVENT_LBUTTONUP:
        drawing = False
        cv2.rectangle(frame, (ix, iy), (x, y), (0, 255, 0), 2)
        bbox.append((ix, iy, x, y))
        cv2.imshow('Frame', frame)
# Initialize video capture
cap = cv2.VideoCapture('video walking.mp4')
```

```
# Set up the mouse callback
cv2.namedWindow('Frame')
cv2.setMouseCallback('Frame', draw_rectangle)
# Initialize Lucas-Kanade parameters
lk_params = dict(winSize=(15, 15),
                  maxLevel=2,
                  criteria=(cv2.TERM_CRITERIA_EPS | cv2.TERM_CRITERIA_COUNT, 10, 0.03))
# Read the first frame
ret, frame = cap.read()
# Resize the first frame
frame = cv2.resize(frame, (640, 480))
old_gray = cv2.cvtColor(frame, cv2.COLOR_BGR2GRAY)
while cap.isOpened():
    ret, frame = cap.read()
    if not ret:
    # Resize the frame
    frame = cv2.resize(frame, (640, 480))
    # Convert frame to grayscale
    frame_gray = cv2.cvtColor(frame, cv2.COLOR_BGR2GRAY)
    # Draw bounding boxes for user-drawn rectangles
    for (startX, startY, endX, endY) in bbox:
        cv2.rectangle(frame, (startX, startY), (endX, endY), (0, 255, 0), 2)
cv2.putText(frame, 'person', (startX, startY - 10),
                     cv2.FONT_HERSHEY_SIMPLEX, 0.5, (0, 255, 0), 2)
```

```
# Calculate optical flow for the tracked points
if len(bbox) > 0:
   p1, st, err = cv2.calcOpticalFlowPyrLK(
       old_gray, frame_gray, p0, None, **lk_params)
   # Update bounding boxes based on optical flow and estimate velocity
   current_time = time.time()
   if prev_time is not None:
       elapsed_time = current_time - prev_time
       for i, (new, old) in enumerate(zip(p1, p0)):
           a, b = new.ravel()
           c, d = old.ravel()
           startX, startY, endX, endY = bbox[i]
           displacement x = a - c
           displacement_y = b - d
           velocity_x = displacement_x / elapsed_time
           velocity_y = displacement_y / elapsed_time
           velocity = np.sqrt(velocity_x**2 + velocity_y**2)
           cv2.putText(frame, f'Velocity: {velocity:.2f} pixels/sec', (startX, startY - 30),
                      cv2.FONT_HERSHEY_SIMPLEX, 0.5, (0, 255, 0), 2)
   prev_time = current_time
   # Draw updated bounding boxes
   for i, (new, old) in enumerate(zip(p1, p0)):
       a, b = new.ravel()
       c, d = old.ravel()
       startX, startY, endX, endY = bbox[i]
       startX += int(a - c)
       startY += int(b - d)
       endX += int(a - c)
       endY += int(b - d)
       bbox[i] = (startX, startY, endX, endY)
       cv2.rectangle(frame, (startX, startY),
                    (endX, endY), (0, 255, 0), 2)
```

Result:

