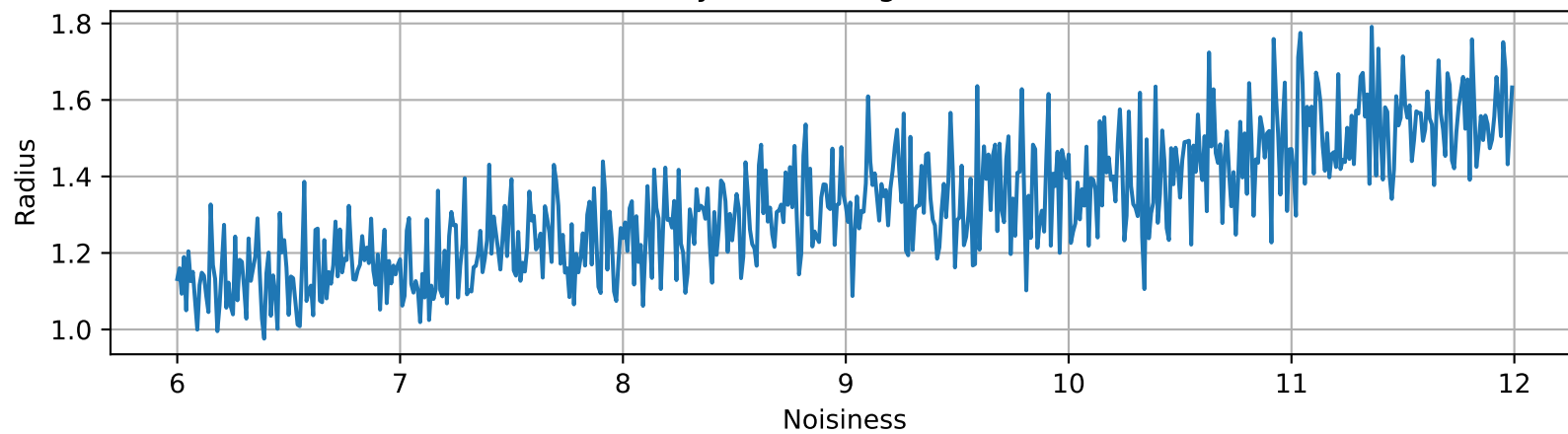


Noisy Position against Time



Noisy Position against Time

