

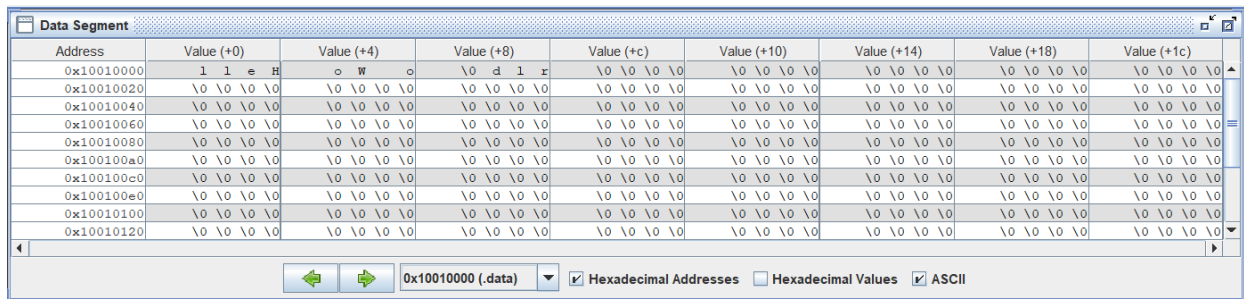
# Báo cáo thực hành tuần 5

## Phùng Ngọc Vinh – 20194719

### Bài 1:

```
#Laboratory Exercise 5, Home Assignment 1
.data
test: .asciiz "Hello World"
.text
    li    $v0, 4
    la    $a0, test
    syscall
```

### Kết quả:



Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)
0x10010000	1 1 e H	o W o	\0 d l r	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010020	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010040	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010060	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010080	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x100100a0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x100100c0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x100100e0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010100	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010120	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0

### Bài 2:

#### Code:

```
.data
message1: .asciiz "\nThe sum of("
message2: .asciiz ") and ("
message3: .asciiz ") is ("
message4: .asciiz ")\n("
```

.text

li \$s0, 26 #s0 = 26

li \$s1, 7 #s1 = 7

add \$s2, \$s0, \$s1 #s2 = s0 + s1

li \$v0, 4

la \$a0, message1

syscall

li \$v0, 1

add \$a0, \$0, \$s0

syscall

li \$v0, 4

la \$a0, message2

syscall

li \$v0, 1

add \$a0, \$0, \$s1

syscall

li \$v0, 4

```
la    $a0, message3
syscall
```

```
li    $v0, 1
add   $a0, $0, $s2
syscall
```

```
li    $v0, 4
la    $a0, message4
syscall
```

**\*Kết quả:**

```
The sum of (26) and (7) is (33)
{
-- program is finished running (dropped off bottom) --
```

## Bài 3:

.data

```
x: .space 32           #khởi tạo chuỗi dịch x, rỗng
y: .asciiz "Hello World" #chuỗi nguồn y
```

.text

strcpy:

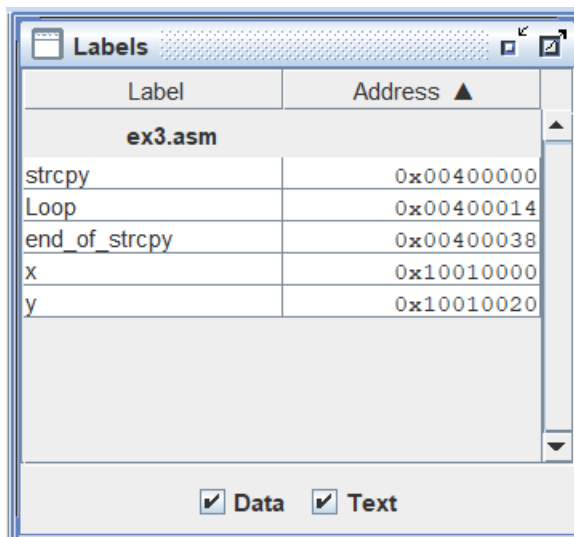
```
la    $a0, x
la    $a1, y
add   $s0,$zero,$zero    # i = 0
```

Loop:

```
add  $t1,$s0,$a1          # t1 = i + y[0] (dia chi y[i])
lb   $t2, 0($t1)          # t2 = gia tri cua $t1 = y[i]
add  $t3, $s0, $a0        # t3 = i + x[0] (dia chi x[i])
sb   $t2,0($t3)           # x[i]= t2 = y[i]
beq  $t2,$zero,end_of_strcpy  #if y[i] = 0, exit
nop
addi $s0,$s0,1            #i=i+1
j    Loop
nop
```

end\_of\_strcpy:

\*Kết quả:



Label	Address ▲
<b>ex3.asm</b>	
strcpy	0x00400000
Loop	0x00400014
end_of_strcpy	0x00400038
x	0x10010000
y	0x10010020

☒ Data   ☒ Text

Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)
0x10010000	1 1 e H	o W o	\0 d 1 z	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010020	1 1 e H	o W o	\0 d 1 z	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010040	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010060	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010080	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x100100a0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x100100c0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x100100e0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010100	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0
0x10010120	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0	\0 \0 \0 \0

## Bài 4:

### Code:

.data

string: .space 50

Message1: .asciiz "Nhap xau: "

Message2: .asciiz "Do dai la: "

.text

main:

nhap\_chuoi:

li \$v0, 54

la \$a0, Message1

la \$a1, string

li \$a2, 50

syscall

get\_length:

la \$a0, string # a0 = dia chi string[0]

xor \$v0, \$zero, \$zero # length = 0

xor \$t0, \$zero, \$zero # i = 0

kt\_kitu:

add \$t1, \$a0, \$t0	# t1 = i + string[0] (dia chi string[i])
lb \$t2, 0(\$t1)	# t2 = string[i]
beq \$t2,\$zero,ket_thuc	# kiem tra ki tu NULL
addi \$v0, \$v0, 1	# length = length+1
addi \$t0, \$t0, 1	# i = i + 1
j kt_kitu	

ket\_thuc:

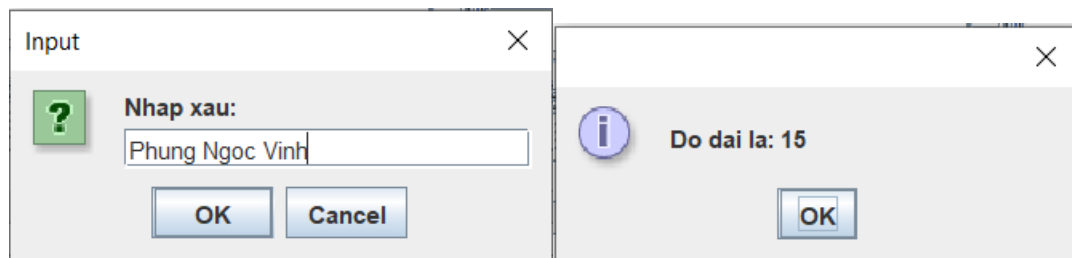
end\_of\_get\_length:

sub \$v0, \$v0, 1

ket\_qua:

add \$a1, \$zero, \$v0  
li \$v0, 56  
la \$a0, Message2  
syscall

\*Kết quả:



Bài 5:

Code:

#Laboratory Exercise 5, Home Assignment 5

.data

mes: .asciiz "Enter a character (press Enter to end): "

str: .space 20

.text

init:

add \$s0, \$zero, \$zero

la \$s1, str

li \$v0, 4

la \$a0, mes

syscall

read:

li \$v0, 12                      # input character

la \$a0, mes

syscall

nop

check:

```
    beq $v0, 10, print    # neu input = enter: nhay den
print
    add $t1, $s0, $s1     # t1 = string[i]
    sb $v0, 0($t1)        # v0 = t1 = string[i]
    addi $s0, $s0, 1      # i = i + 1
    slti $t0, $s0, 20
    beq $t0, $zero, print # if i = 20: nhay den print
j read
```

print:

```
    slt $t0, $s0, $zero   # for $s0 -> 0
    bne $t0, $zero, exit
    add $t1, $s0, $s1     # t1 = dia chi string[i]
    lb $t2, 0($t1)        # t2 = string[i]
    li $v0, 11
    add $a0, $zero, $t2   # print t2
    syscall
    addi $s0, $s0, -1     # i = i - 1
j print
```



exit:

**\*Kết quả:**

```
Enter a character (press Enter to end): phung ngoc vinh 26711762 hniiv cogn gnuhp
-- program is finished running (dropped off bottom) --
```