

# MATTHEW VLADIMIR HUTABARAT

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Bandung, West Java

I'm a third-year student from Institut Teknologi Bandung majoring in computer science with a good academic background. I have a strong passion in software engineering. Fast learner, open to learning from every opportunity available, able to adapt to any situation, used to working in a high-pressure environment, and can work both independent or team. Lastly I'm a person of focus and strong commitment.

## Education

<b>Institut Teknologi Bandung - Bandung, West Java</b> <i>Bachelor Degree in Computer Science, 3.59/4.00</i> <ul style="list-style-type: none"><li>Actively work as laboratory assistant of Introduction to Computation course</li><li>Engage in lecturer research project.</li><li>Active in university activity such as Himpunan Mahasiswa Teknik Informatika (HMIF) ITB, Persekutuan Mahasiswa Kristen (PMK) ITB, and Ganesha Interactive Media (GIM) ITB.</li></ul>	Aug 2022 - Present
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## Work Experiences

<b>Expedite Development   Yogyakarta, Indonesia - Freelance</b> <i>Fullstack Developer</i> <ul style="list-style-type: none"><li>Create and develop interactive and user-friendly company website from scratch using <b>Next.JS, PostgreSQL, Typescript</b></li><li>Successfully done projects for more than 5 clients such as website, mobile, and desktop applications.</li><li>Collaborating with UI/UX designers to implement the design from <b>Figma</b> into interactive frontend experiences with optimized SEO</li><li>Implement best practices across our projects to ensure best performance and well maintained websites</li></ul>	Jul 2024 – Present
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<b>OSKM ITB 2024   Bandung, Indonesia - Contract</b> <i>Frontend Developer</i> <ul style="list-style-type: none"><li>Collaborated in a team to create the OSKM ITB Social Site, a platform utilized by freshmen during orientation.</li><li>Collaborated with UI/UX designers to translate design concepts from <b>Figma</b> into seamless and engaging frontend experiences.</li><li>Created interactive and user-friendly features, such as assignment and MBTI personality test pages, ensuring smooth functionality across various devices and browsers.</li></ul>	Jul 2024 - Aug 2024
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<b>Laboratory Assistant of Introduction to Computation Course   Bandung, Indonesia - Contract</b> <i>Lab Assistant</i> <ul style="list-style-type: none"><li>Supervised the practicum session for more than 70 students at Institut Teknologi Bandung</li><li>Explain the homework that the lecturer had given to the undergraduate student.</li><li>Conducted the practicum sessions in <b>Python</b> and provided guidance.</li><li>Reviewed and graded the participants' works.</li></ul>	Aug 2023 - June 2024
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<b>Parade Wisuda April ITB 2024   Bandung, Indonesia - Contract</b> <i>Frontend Developer</i> <ul style="list-style-type: none"><li>Collaborated with UI/UX designers to translate design concepts from <b>Figma</b> into seamless and engaging frontend experiences.</li><li>Developed and implemented animations that bring a dynamic and visually appealing element to the website, enchancing user management.</li><li>Created interactive and user-friendly features, such as showcasing graduates' thesis projects, ensuring smooth functionality across various decices and browsers using <b>Next.JS, TailwindCSS, TypeScript, and Github</b>.</li></ul>	Mar 2024 - Apr 2024
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<b>Ganesha Interactive Media (GIM) ITB   Bandung, Indonesia – Contract</b> <i>Project Manager of GIM Final Raid</i> <p>GIM Final Raid is an annual program where the members form a team to make game project representing GIM ITB. It aims to leverage GIM exposure to Game Industries in Indonesia and to gain income for GIM's operational expenses.</p> <ul style="list-style-type: none"><li>Led members from various divisions, such as Visual Artist, Audio Artist, Programmer, Writer, and Game Designer to ensure the implementation align with project vision and business goals.</li><li>Created and presented the project's progress report every month to supervisor and member of GIM ITB</li><li>Continuously monitoring the performance of existing projects to identify areas for improvement and contributing to ongoing product iterations.</li></ul>	Jul 2023 - Des 2023
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# TECHNICAL SKILLS

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- **Programming Languages** : Python, Java, C, C++, C#, Javascript, Typescript, Dart, Go, SQL
- **Databases** : MariaDB, PostgreSQL, MongoDB, MySQL
- **Library / Framework** : React, Next.JS, Laravel, TailwindCSS, Flutter, PyQt, Flask, Unity
- **Others** : Figma, Github, Gitlab