Computer Security and Privacy

AIMS Senegal
Winter 2016

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Topic #1:
Course Introduction

What's Wrong With This Picture?

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Useful Information

- Course website:
  https://sites.google.com/site/secprivaims/
  - Copies of slides, optional reading materials, links to resources (free books)

Prerequisites

I assume no background in computer security

- Necessary: Ability to understand code fragments (no particular languages)
  - Important for software security module in particular: mostly about common concepts
  - But relax! This is not a programming course

Prerequisites

- Helpful: computer networks; operating systems
  - Will help provide deeper understanding of security mechanisms and where they fit in the big picture
- Also helpful: complexity theory; discrete math; algorithms
  - Will help with the more theoretical aspects of this course, especially the cryptography module

Prerequisites

- Most of all: eagerness to learn!
  - You are expected to push yourself to learn as much as possible.
  - You are expected to be a strong, independent learner capable of learning new concepts from the lectures, the readings, and on your own.

Other Helpful Books (Online)

- Ross Anderson, "Security Engineering" (2nd edition)
  - Focuses on design principles for secure systems
  - Wide range of entertaining examples: banking, nuclear command and control, burglar alarms

- Menezes, van Oorschot, and Vanstone, "Handbook of Applied Cryptography"
  - Reference for cryptography (goes far beyond this course!)

Ethics

- In this class you will learn about how to attack the security and privacy of (computer) systems.
- Knowing how to attack systems is a *critical* step toward knowing how to protect systems.
- But one must use this knowledge in an ethical manner.
- Experimentation encouraged but be careful in testing!

What Does “Security” Mean to You?

How Systems Fail

- Systems may fail for many reasons, including
- Reliability deals with accidental failures
- Usability deals with problems arising from operating mistakes made by users
- Security deals with intentional failures created by intelligent parties
  - Security is about computing in the presence of an adversary
  - But security, reliability, and usability are all related

Challenges: What is "Security"?

- What does security mean?
  - Often the hardest part of building a secure system is figuring out what security means
  - What are the assets to protect?
  - What are the threats to those assets?
  - Who are the adversaries, and what are their resources?
  - What is the security policy?
- Perfect security does not exist!
  - Security is not a binary property
  - Security is about risk management

Two Key Themes of this Course

1. How to **think** about security
   - The "Security Mindset" – a "new" way to think about systems
2. **Technical aspects of security**
   - Vulnerabilities and attack techniques
   - Defensive technologies
   - Topics including: software security, cryptography, web security, web privacy, authentication, usable security, special topics (e.g., mobile security)

What This Course is *Not* About

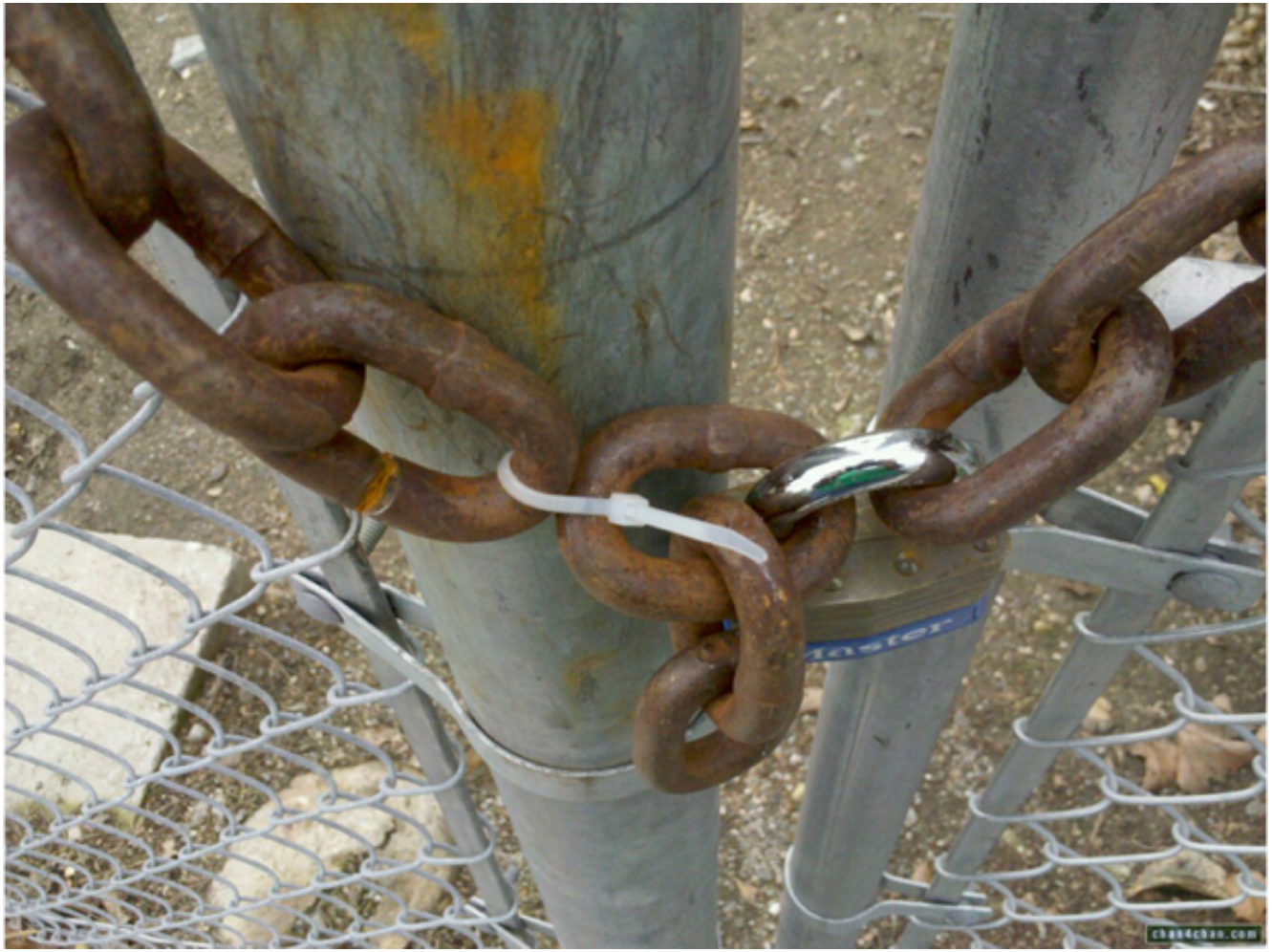
- **Not** a comprehensive course on computer security
  - Computer security is a broad discipline!
  - Impossible to cover everything in a few weeks
  - So be careful in industry or wherever you go!
- **Not** about all of the latest and greatest attacks
  - Read news
- **Not** a course on ethical, legal, or economic issues
  - We will touch on these issues, but the topic is huge
- **Not** a course on how to "hack" or "crack" systems
  - Yes, we will learn about attacks … but the ultimate goal is to develop an understanding of attacks so that you can build more secure systems

Theme 1: Security Mindset

- Thinking critically about designs, challenging assumptions
- Being curious, thinking like an attacker
- "That new product X sounds awesome, I can't wait to use it!" versus "That new product X sounds cool, but I wonder what would happen if someone did Y with it…"

- Why it's important
  - Technology changes, so learning to think like a security person is more important than learning specifics of today
  - Will help you design better systems/solutions
  - Interactions with broader context: law, policy, ethics, etc.

Example



Learning the Security Mindset

- Several approaches for developing "The Security Mindset" and for exploring the broader contextual issues surrounding computer security
  - Security reviews
    - **lots of value in discussing security with others**
  - In class discussions

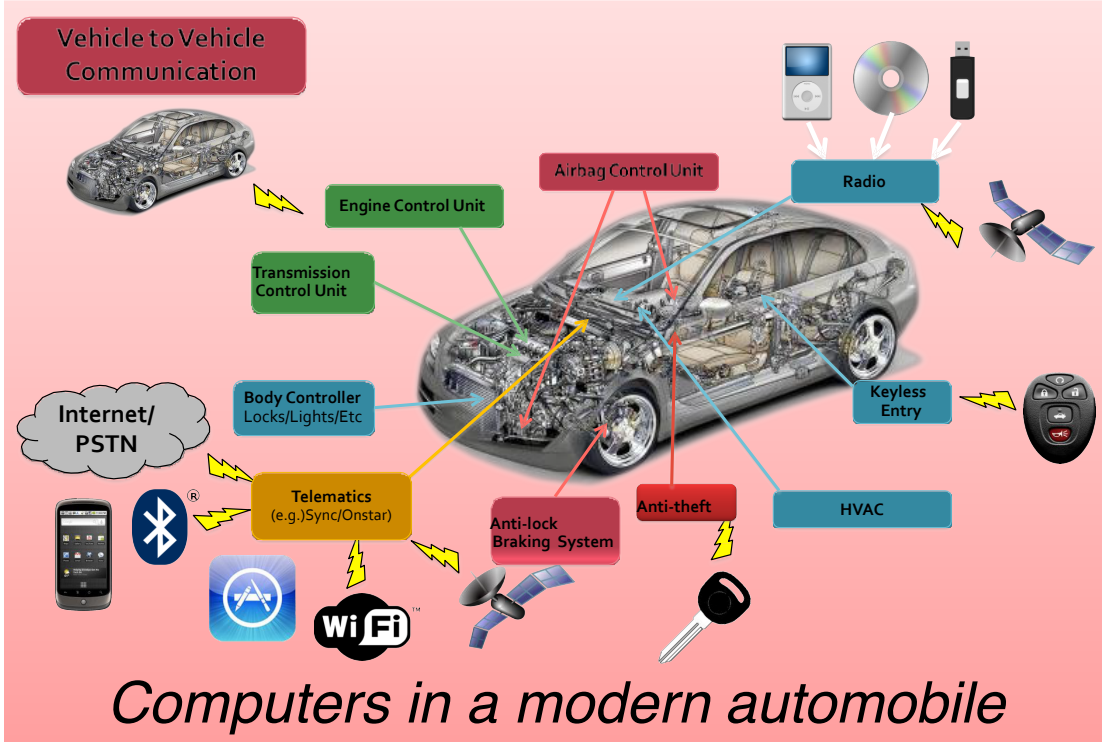
  Outside class:

  - Reading (research papers, news stories)

Example: Modern Automobiles

Modern automobiles contain dozens of computers.

Those computers control nearly everything in the car, including locks, lights, brakes, the engine, the airbags, etc.



Computers in a modern automobile

Who might want to attack? Why, and how?

From the news (Wired, July 2015)

ANDY GREENBERG SECURITY 07.21.15 6:00 AM

HACKERS REMOTELY KILL A JEEP ON THE HIGHWAY—WITH ME IN IT

From the news (Wired, July 2015)

- remote exploit: 10 miles away from Jeep Cherokee
- cut transmission, brakes
- can track Jeep's GPS (surveillance)
- vulnerability: Uconnect cellular connection
  - can connect by knowing vehicle's IP address
  - place exploit in firmware that controls car
- very high-profile attack!
  - designed to bring attention to the problem
  - ethics?
  - Chrysler issued recall, firmware patch
  - one of those hackers now works for Tesla

The story so far…

- Importance of the security mindset
  - (challenging design assumptions, thinking like an attacker)
- There's no such thing as perfect security
- Defining security per context: identify assets, adversaries, motivations, threats, vulnerabilities, risk, possible defenses

Security Reviews

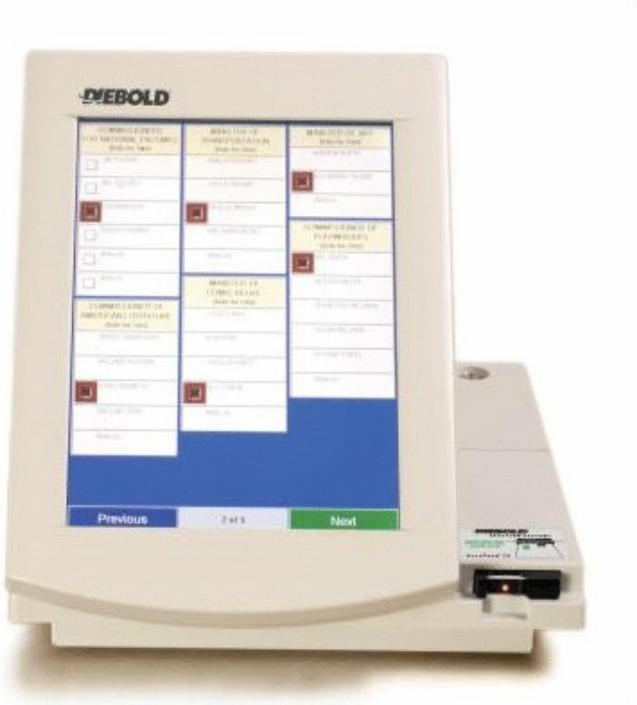
- Assets: What are we trying to protect? How valuable are those assets?
- Adversaries: Who might try to attack, and why?
- Vulnerabilities: How might the system be weak?
- Threats: What actions might an adversary take to exploit vulnerabilities?
- Risk: How important are assets? How likely is exploit?
- Possible Defenses

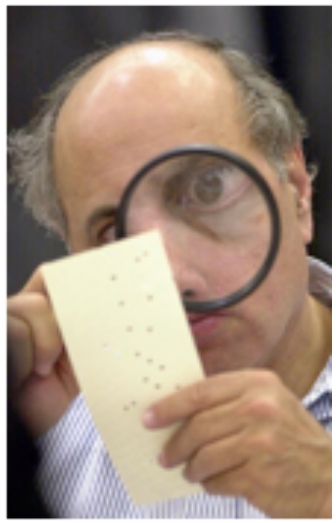
What Drives the Attackers?

- Adversarial motivations:
  - Money, fame, malice, revenge, curiosity, politics, terror….
- Fake websites: identity theft, steal money
- Control victim's machine: send spam, capture passwords
- Industrial espionage and international politics
- Attack on website, extort money
- Wreak havoc, achieve fame and glory
- Access copy-protected movies and videos, entitlement or pleasure

Example: Electronic Voting

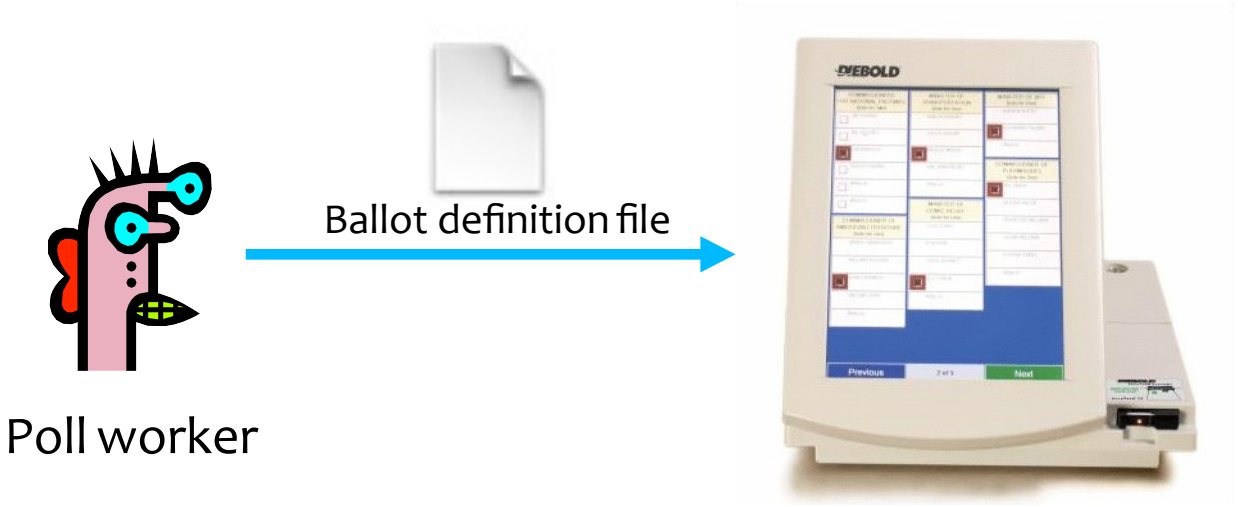
- Popular replacement to traditional paper ballots





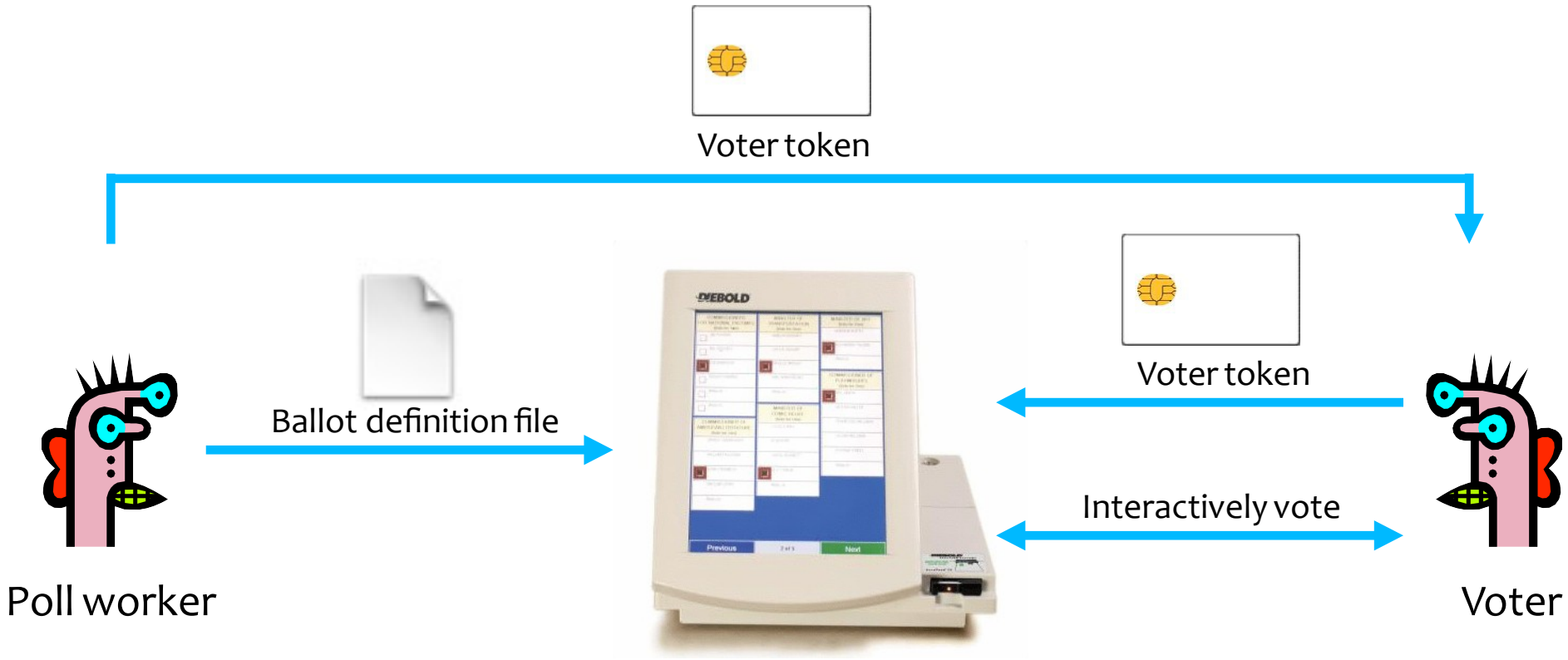
Voting example from Yoshi Kohno, UW

Pre-Election



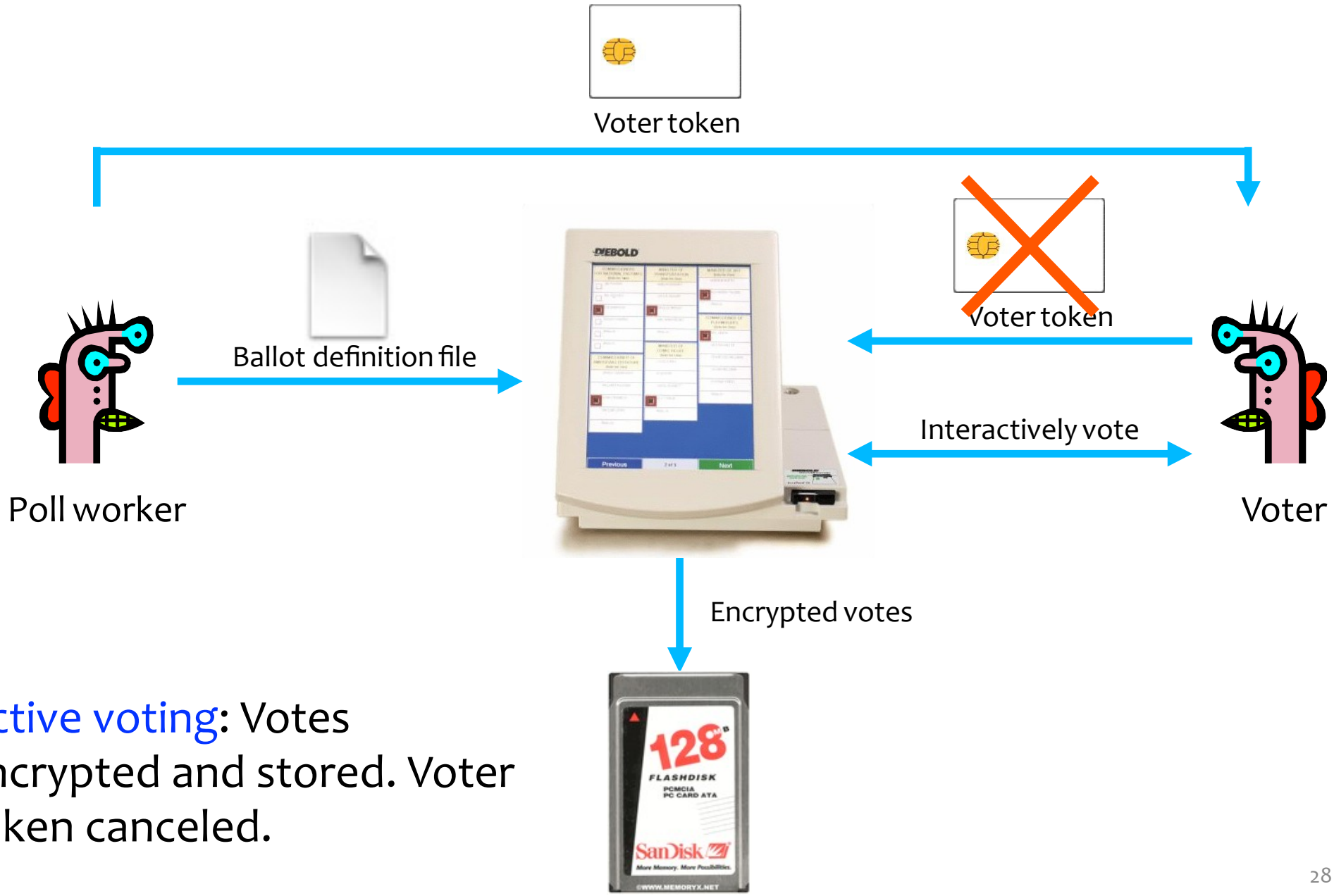
Pre-election: Poll workers load "ballot definition files" on voting machine.

Active Voting



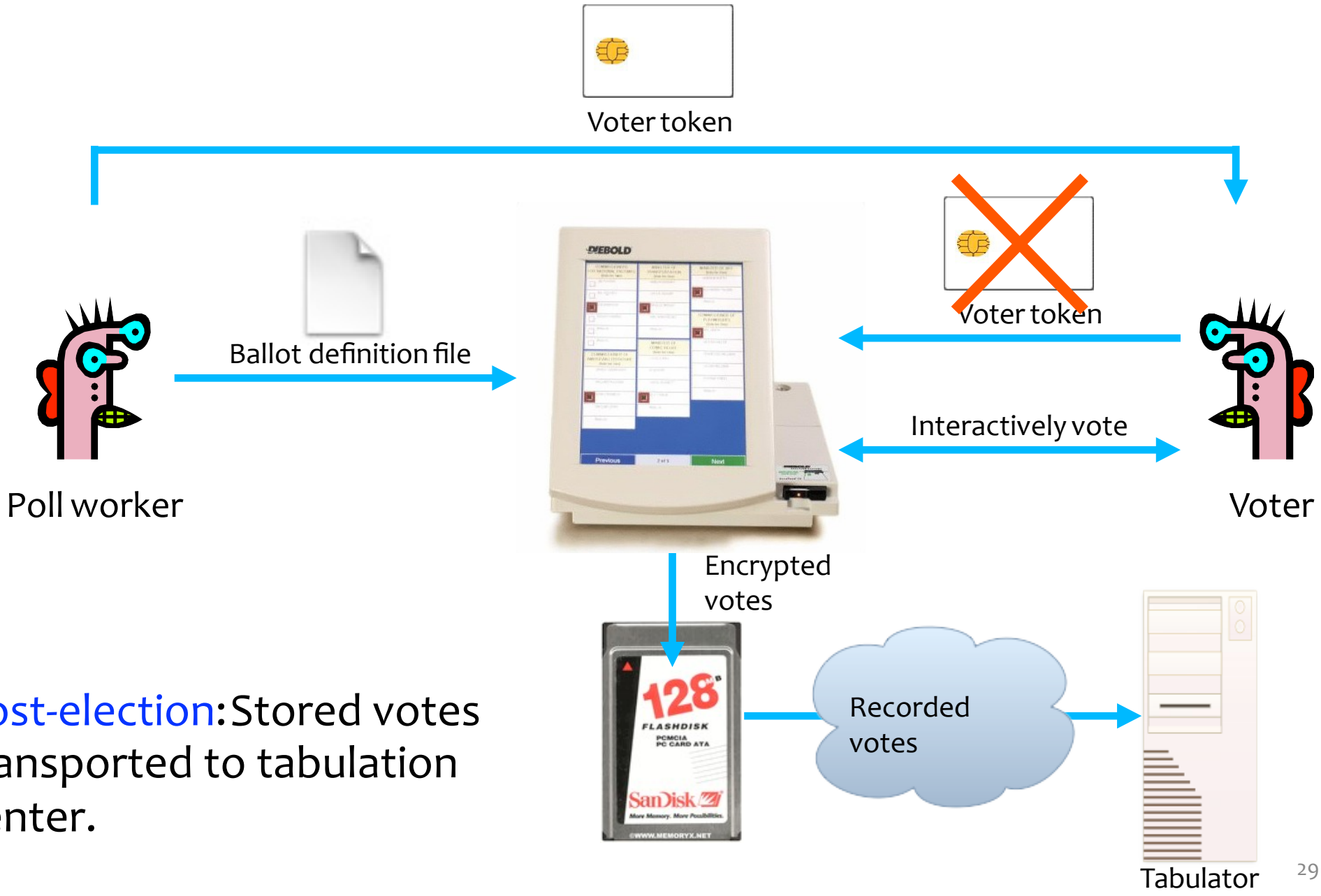
Active voting: Voters obtain single-use tokens from poll workers. Voters use tokens to activate machines and vote.

Active Voting



Active voting: Votes encrypted and stored. Voter token canceled.

Post-Election

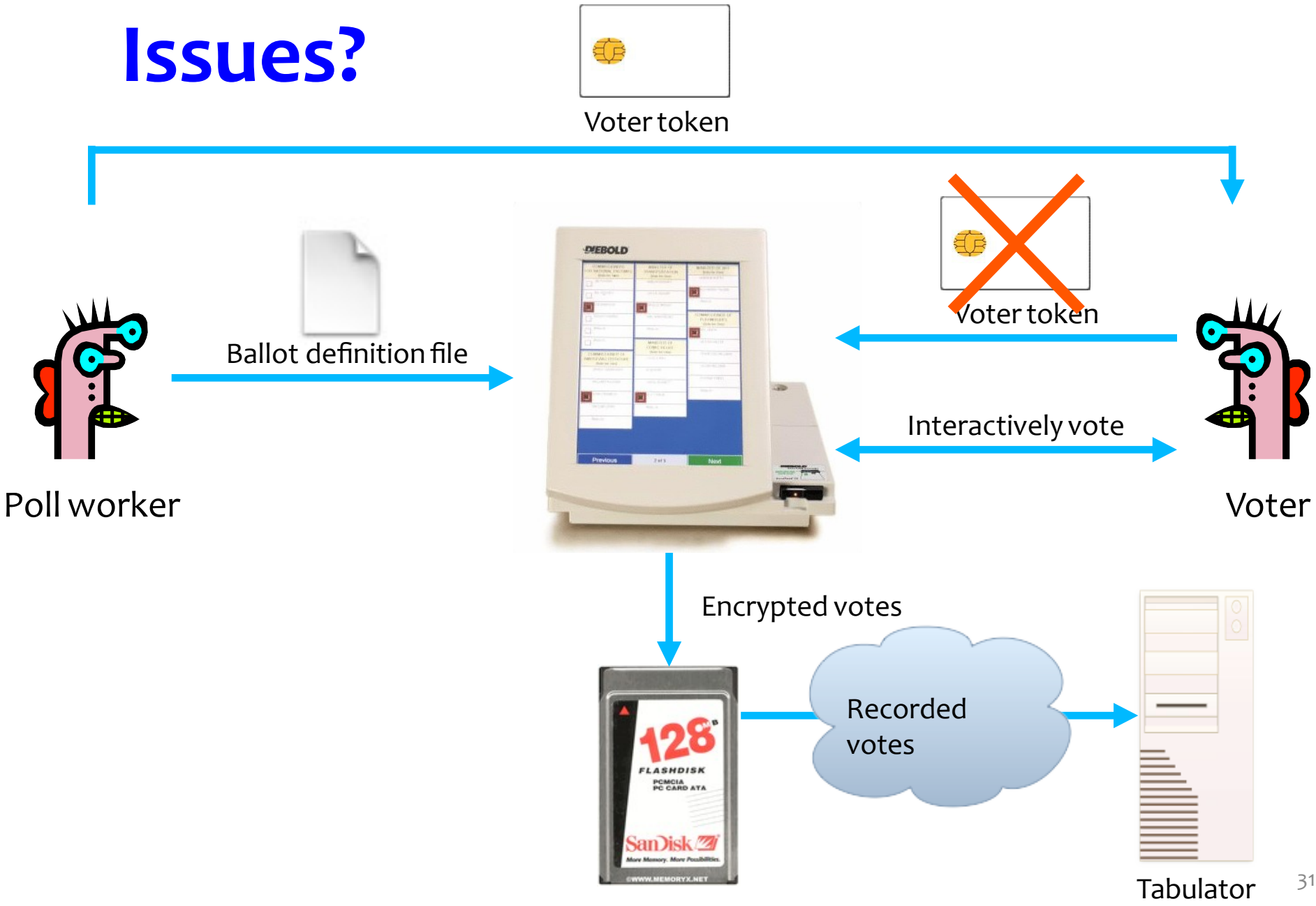


Post-election: Stored votes transported to tabulation center.

Security and E-Voting (Simplified)

- Functionality goals:
  - Easy to use
  - People should be able to cast votes easily, in their own language or with headphones for accessibility
- Security goals:
  - Adversary should not be able to tamper with the election outcome
    - By changing votes
    - By denying voters the right to vote
  - Adversary should not be able to figure out how voters vote

Can You Spot Any Potential Issues?



Potential Adversaries

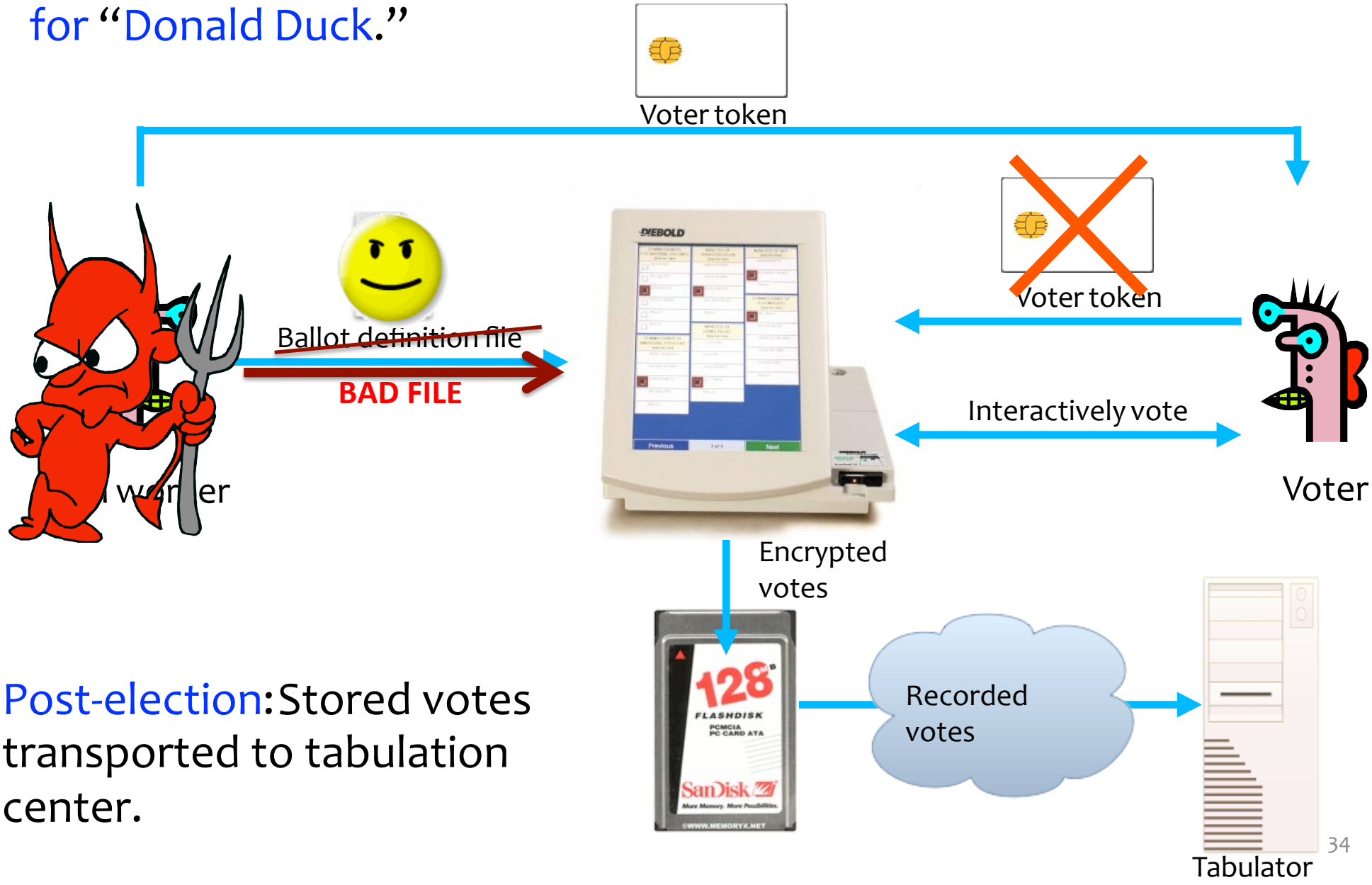
- Voters
- Election officials
- Employees of voting machine manufacturer
  - Software/hardware engineers
  - Maintenance people
- Other engineers
  - Makers of hardware
  - Makers of underlying software or add-on components
  - Makers of compiler
- …
- Or any combination of the above

What Software is Running?

Problem: An adversary (e.g., a poll worker, software developer, or company representative) able to control the software or the underlying hardware could do whatever he or she wanted.

Problem: Ballot definition files are not authenticated.

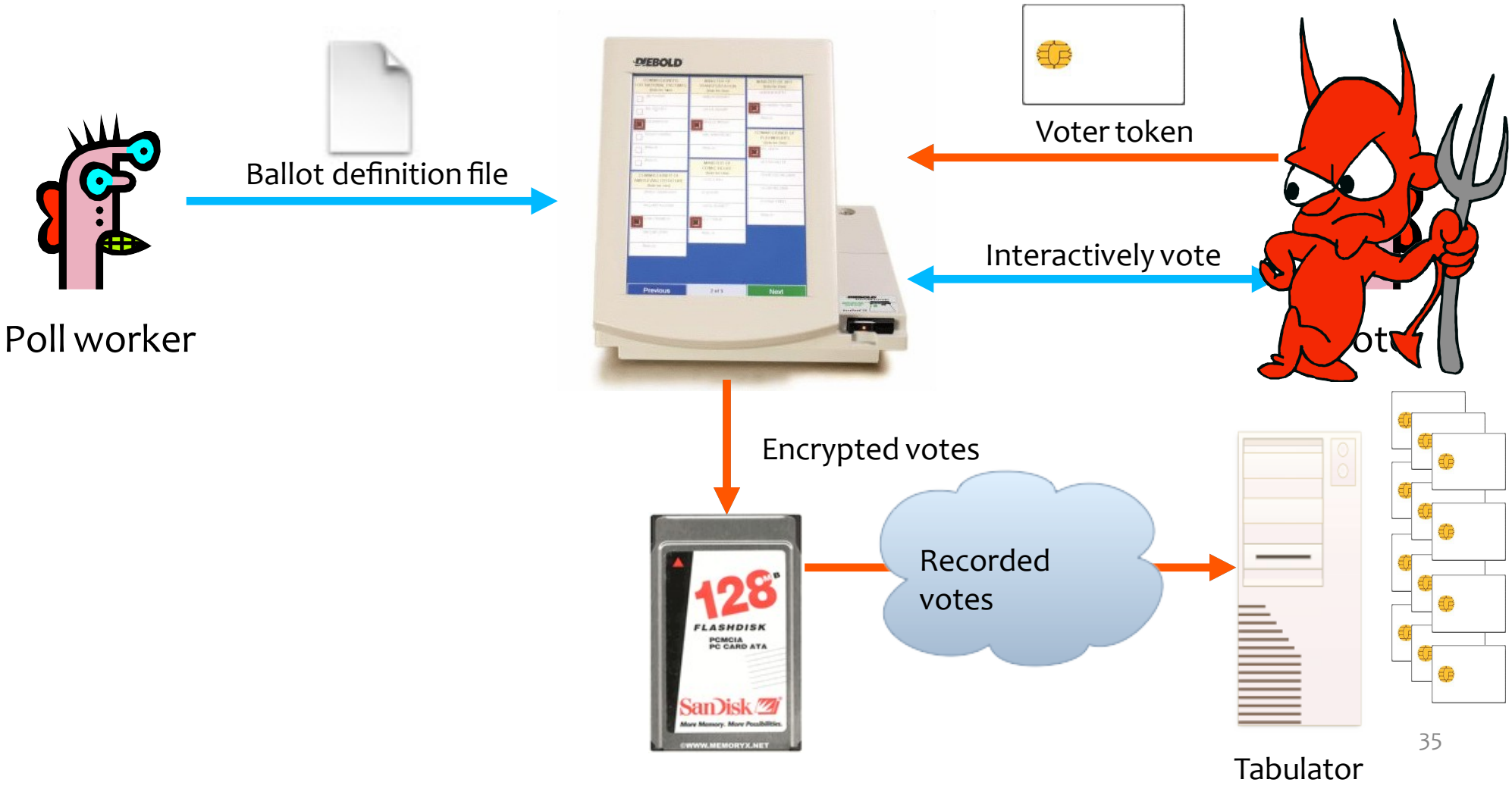
Example attack: A malicious poll worker could modify ballot definition files so that votes cast for "Mickey Mouse" are recorded for "Donald Duck."



Post-election: Stored votes transported to tabulation center.

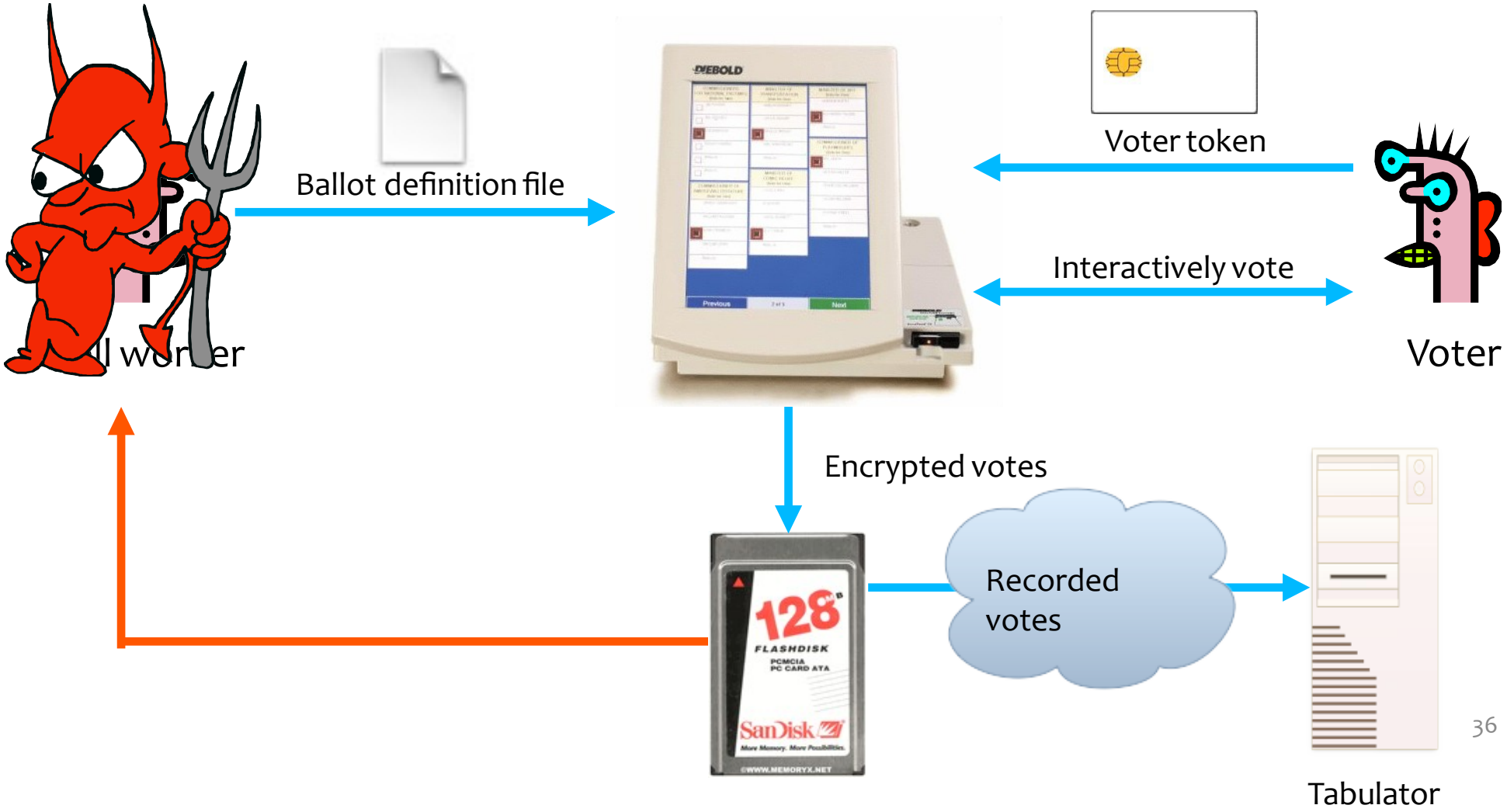
Problem: Smartcards *could* perform cryptographic operations. But if unused: no authentication from voter token to terminal.

Example attack: A regular voter could make his or her own voter token and vote multiple times.



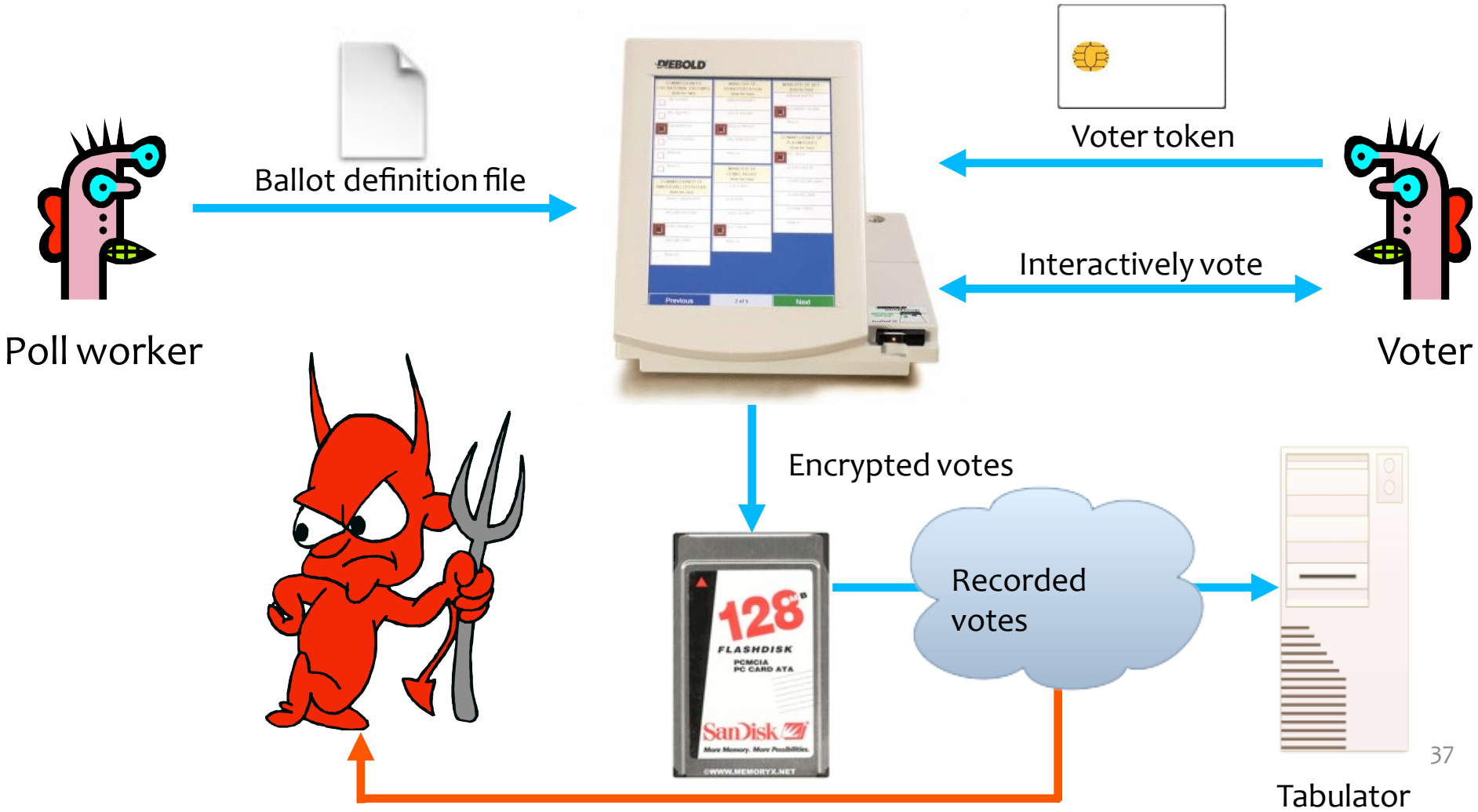
Problem: Encryption key ("F2654hD4") hard-coded into the software for years. Votes stored in the order cast.

Example attack: A poll worker could determine how voters vote.



Problem: When votes transmitted to tabulator over the Internet or a dialup connection, they are decrypted first; the cleartext results are sent the the tabulator.

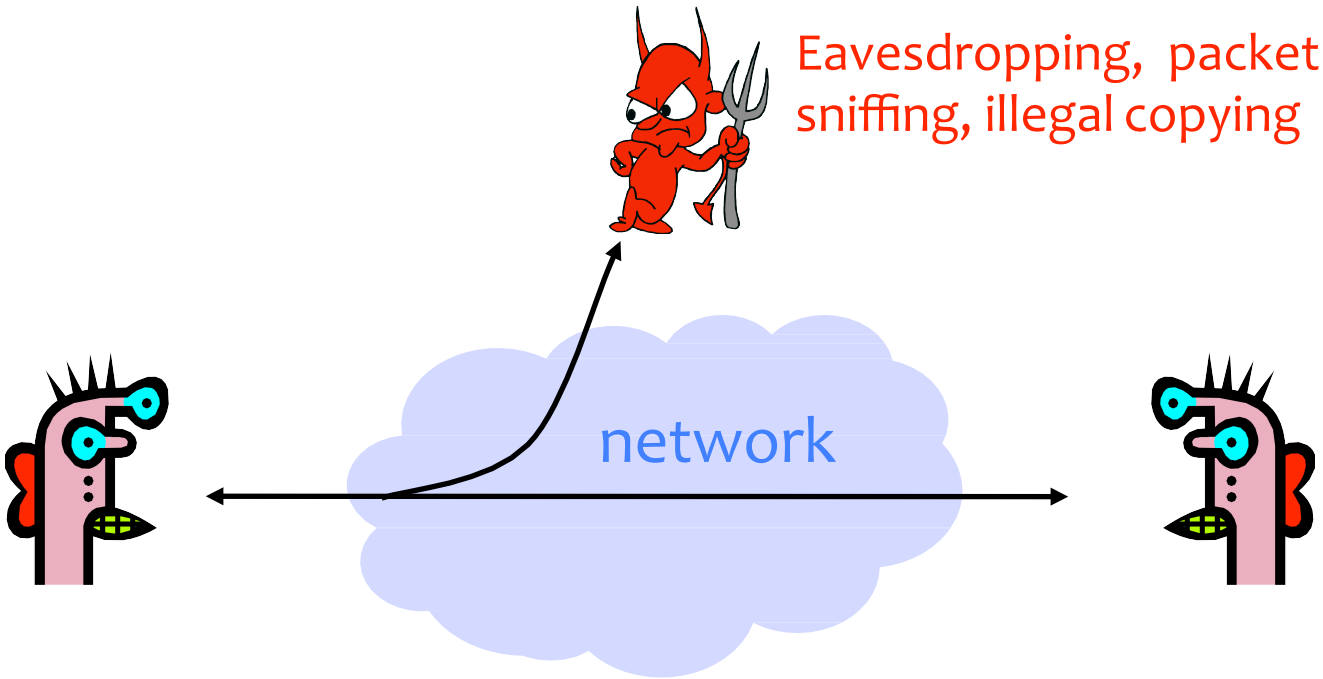
Example attack: A sophisticated outsider could determine how voters vote.



SECURITY GOALS ("CIA")

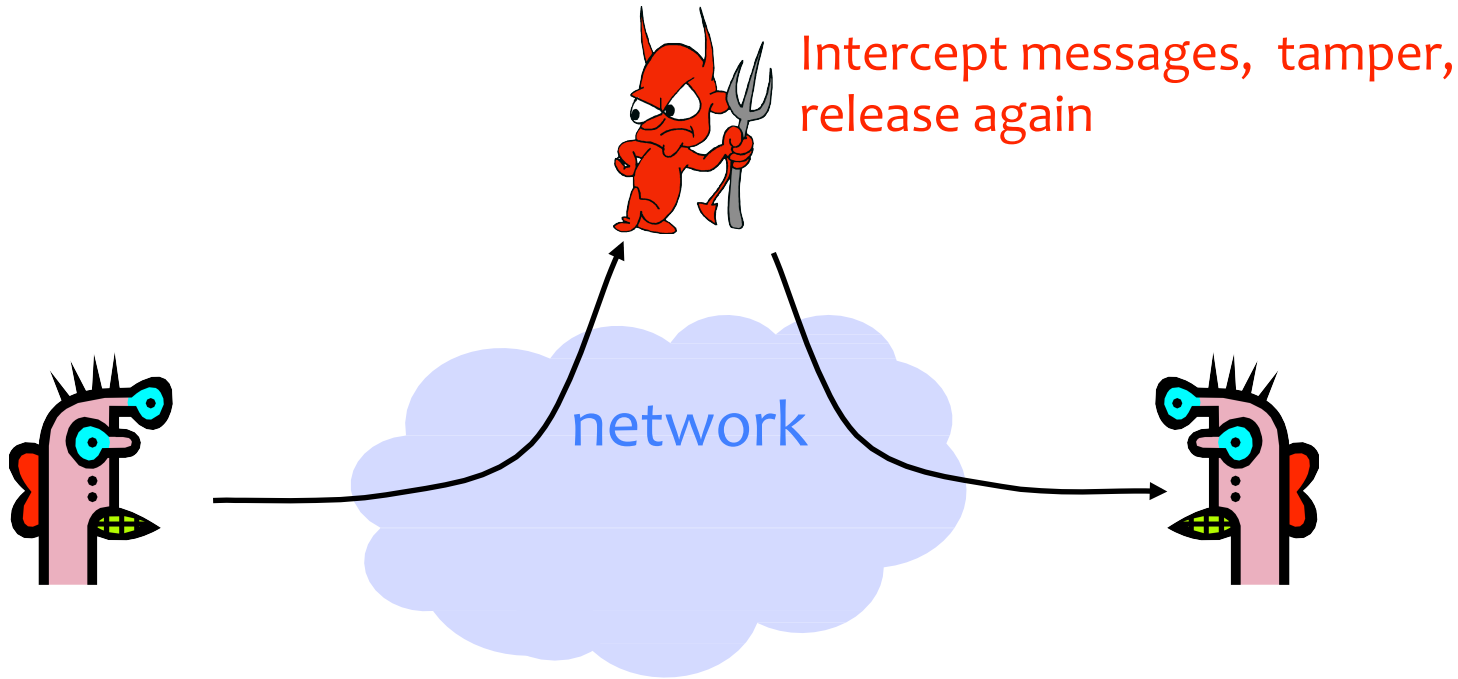
Confidentiality (Privacy)

- Confidentiality is concealment of information



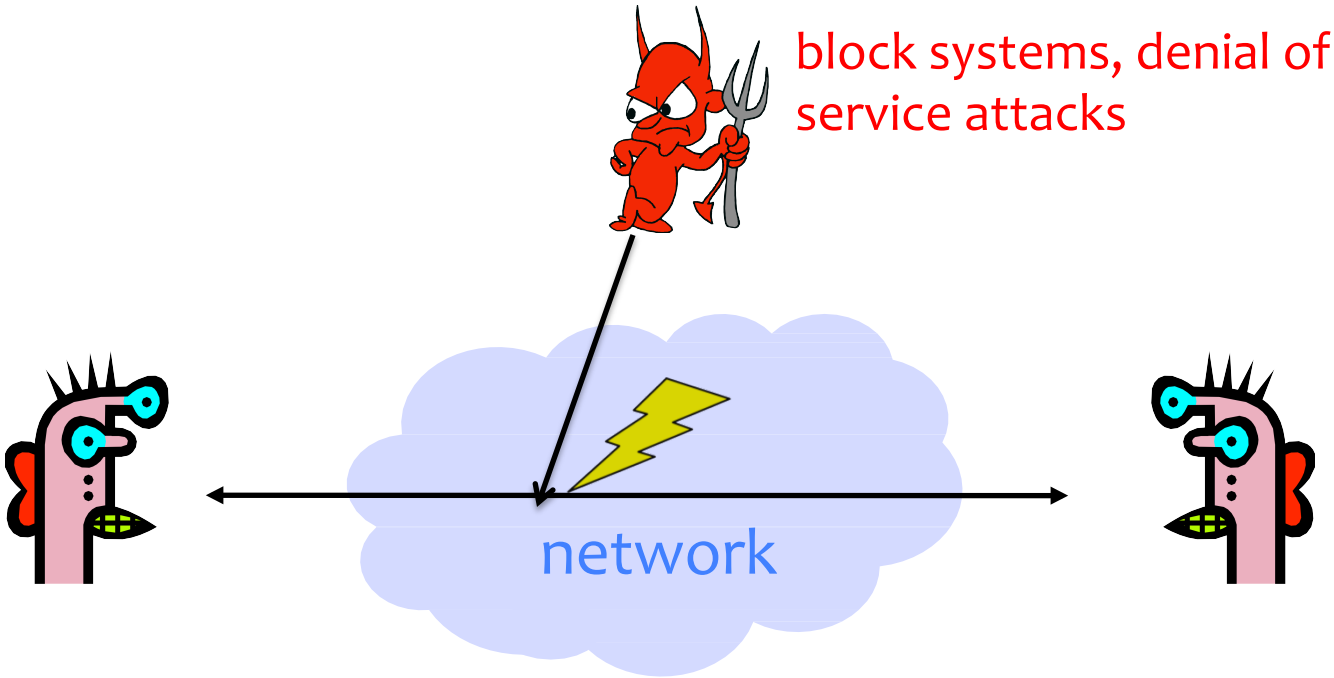
Integrity

- Integrity is prevention of unauthorized changes



Availability

- Availability is ensuring information can flow over communications systems; systems remain operational



From Policy to Implementation

- After you've figured out what security means to your application, there are still challenges:
  - Bugs in requirements
    - Incorrect or problematic goals
  - Design bugs
    - Poor use of cryptography
    - Poor sources of randomness
    - ...
  - Implementation bugs
    - Buffer overflow attacks
    - ...
  - Is the system **usable**?

Don't forget the users! They are a critical component!

Many Participants

- Many parties involved
  - System developers
  - Companies deploying the system
  - The end users
  - The adversaries (possibly one of the above)
- Different parties have different goals
  - System developers and companies may wish to optimize cost
  - End users may desire security, privacy, and usability
  - But the relationship between these goals is quite complex (will customers choose not to buy the product if it is not secure?)

Other (Mutually Related) Issues

- Do consumers actually care about security?
- Security is expensive to implement
- Plenty of legacy software
- Easier to write "insecure" code
- Some languages (like C) are unsafe

Approaches to Security

- Prevention
  - Stop an attack
- Detection
  - Detect an ongoing or past attack
- Response
  - Respond to attacks

- The threat of a response may be enough to deter some attackers

Whole System is Critical

- Securing a system involves a whole-system view
  - Cryptography
  - Implementation
  - People
  - Physical security
  - Everything in between
- This is because "security is only as strong as the weakest link" and security can fail in many places
  - No reason to attack the strongest part of a system if you can walk right around it.
  - (Still important to strengthen more than the weakest link)

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Whole System is Critical

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link)

Better News

- There are a lot of defense mechanisms
  - We'll study some, but by no means all, in this course
- It's important to understand their limitations
  - "If you think cryptography will solve your problem, then you don't understand cryptography… and you don't understand your problem" - Bruce Schneier
  - Security is not a binary property
  - Many security holes are based on misunderstanding
- Security awareness and user "buy-in" help

Overview of course content

"Theme 2": Technical aspects of security

Major modules

1. Software security
2. Cryptography
3. Authentication
4. Web security
5. Special topics: usable security; mobile security

subject to some adjustments