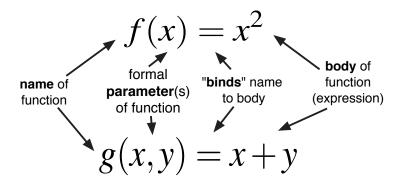
# 1: Introduction to Racket



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,  
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In a larger expression, the arguments of an application may themselves be applications.

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Although different orderings are possible, we will evaluate these functions left-to-right, choosing to evaluate the innermost function application first.

This will be enforced!

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#### Comparison

Working from the outside in: Working from the inside out:

$$g(g(1,3),f(2)) = g(1,3) + f(2)$$
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We now disallow the "outside in" kind of substitution.

We insist that we only substitute, in a function application, when all of its arguments are values (not more general expressions).

# **Function application in Racket**

The **syntax** of function application in Racket is different from that of mathematics.

In Racket, the name of the function follows the open parenthesis, and arguments are separated by spaces.

```
g(1,3) becomes, in Racket, (g 1 3). g(g(1,3),f(2)) \text{ becomes (g (g 1 3) (f 2))}.
```

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This is what is done in Racket!

Operators in mathematics become functions in Racket.

Parentheses are used only to associate arguments with operations. Ordering of operations is handled by nesting.

```
• 3-2+4/5 becomes (+ (- 3 2) (/ 4 5))
• (6-4)(3+2) becomes (* (- 6 4) (+ 3 2))
```

Any arithmetic expression can be converted into a Racket expression in this way.

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Extra parentheses are harmless in arithmetic expressions, but they are harmful in Racket.

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#### Don't add extra parentheses!

Extra parentheses are harmless in arithmetic expressions, but they are harmful in Racket.

Only use parentheses when necessary (to signal a function application or some other Racket syntax).

#### **DrRacket**

#### The DrRacket environment

- · Two windows: Interactions and Definitions
- Interactions window: a read-evaluate-print loop (REPL)
- $\boldsymbol{\cdot}$  Can type in expressions and have them evaluated

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### [Demonstration]

#### **Numbers in DrRacket**

- Integers in Racket are represented exactly (unbounded).
- · Rational numbers are represented exactly.
- Evaluating some expressions produces an **inexact** value. Example: (sqrt 2) evaluates to #i1.414213562370951. We will not use inexact numbers much (if at all).

- · (\* (5) 3)
- · (+ (\* 2 4)

- · (\* (5) 3)
- · (+ (\* 2 4)
- · (5 \* 14)

- · (\* (5) 3)
- · (+ (\* 2 4)
- $\cdot (5 * 14)$
- · (\* + 3 5 2)

- · (\* (5) 3)
- · (+ (\* 2 4)
- $\cdot$  (5 \* 14)
- $\cdot (* + 352)$
- · (/ 25 0)

# **Defining Functions in Racket**

```
f(x) = x^2 becomes (define (f x) (* x x)).

g(x,y) = x + y becomes (define (g x y) (+ x y))

define is a form

(looks like a Racket function application, but treated differently).
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(looks like a Racket function application, but treated differently).

define binds a name to an expression

(which uses the parameters that follow the name).
```

In general, a Racket function definition consists of:

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- · a list of parameters,
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The body expression typically uses the parameters together with other built-in and user-defined functions.

An application of a user-defined Racket function substitutes argument values for the corresponding parameters in the definition's body expression.

We use a process of substitution.

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```
(* (- 6 4) (+ 3 2))
```

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```
(* (-64) (+32))
\Rightarrow (*2 (+32))
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(* (-64) (+32))

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Each step of the process is indicated using the "yields" symbol, written as  $\Rightarrow$  .

```
(* (-64) (+32))

\Rightarrow (*2 (+32))

\Rightarrow (*25)

\Rightarrow 10
```

This mirrors how we work with mathematical expressions.

```
(define (f x) (* x x))
(define (g x y) (+ x y))
(g (g 1 3) (f 2))
```

```
(define (f x) (* x x))

(define (g x y) (+ x y))

(g (g 1 3) (f 2))

\Rightarrow (g (+ 1 3) (f 2))
```

```
(define (f x) (* x x))

(define (g x y) (+ x y))

(g (g 1 3) (f 2))

\Rightarrow (g (+ 1 3) (f 2))

\Rightarrow (g 4 (f 2))
```

```
(define (f x) (* x x))

(define (g x y) (+ x y))

(g (g 1 3) (f 2))

\Rightarrow (g (+ 1 3) (f 2))

\Rightarrow (g 4 (f 2))

\Rightarrow (g 4 (* 2 2))
```

```
(define (f x) (* x x))

(define (g x y) (+ x y))

(g (g 1 3) (f 2))

\Rightarrow (g (+ 1 3) (f 2))

\Rightarrow (g 4 (f 2))

\Rightarrow (g 4 (* 2 2))

\Rightarrow (g 4 4)
```

```
(define (f x) (* x x))

(define (g x y) (+ x y))

(g (g 1 3) (f 2))

⇒ (g (+ 1 3) (f 2))

⇒ (g 4 (f 2))

⇒ (g 4 (* 2 2))

⇒ (g 4 4)

⇒ (+ 4 4)
```

```
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(g (g 1 3) (f 2))

⇒ (g (+ 1 3) (f 2))

⇒ (g 4 (f 2))

⇒ (g 4 (* 2 2))

⇒ (g 4 4)

⇒ (+ 4 4)

⇒ 8
```

#### **Parameters in Racket**

Each parameter name has meaning only within the body of its function.

```
(define (f x y)
    (+ x y))

(define (g z x)
    (* x z))
```

The two uses of x are independent.

```
k = 3 \; \text{becomes (define k 3)} p = k^2 \; \text{becomes (define p (* k k))}
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k=3 becomes (define k=3) p=k^2 becomes (define p=(*k=k)) The effect of (define k=3) is to bind the name k to the value 3.
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(define p (* k k))

\Rightarrow (define p (* 3 k))

\Rightarrow (define p 9)
```

```
(define x 3)
(define (f x y)
  (- x y))
(+ x x) ⇒ 6
```

```
(define x 3)

(define (f x y)

(-x y))

(+x x) \Rightarrow 6

(f 7 6) \Rightarrow (-7 6)
```

```
(define x 3)

(define (f x y)

(-xy))

(+xx) \Rightarrow 6

(f 7 6) \Rightarrow (-7 6) \Rightarrow 1
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(f 5 x) \Rightarrow (f 5 3)
```

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(define x 3)

(define (f x y)

  (- x y))

(+ x x) \Rightarrow 6

(f 7 6) \Rightarrow (- 7 6) \Rightarrow 1

(f 5 x) \Rightarrow (f 5 3) \Rightarrow (- 5 3)
```

```
(define x 3)

(define (f x y)

  (- x y))

(+ x x) \Rightarrow 6

(f 7 6) \Rightarrow (- 7 6) \Rightarrow 1

(f 5 x) \Rightarrow (f 5 3) \Rightarrow (- 5 3) \Rightarrow 2
```

# **Constants in Racket programs**

### Advantages of constants

- Makes programs easier to understand
- Can give meaningful names to useful values
   (e.g. interest-rate, passing-grade, and starting-salary).
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Constants can be used in any expression, including the body of function definitions.

They are sometimes called variables, but their values cannot be changed.

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- Features: subexpression highlighting, syntax checking, error highlighting, automatic indentation

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Further expressions using the definitions may be evaluated in the Interactions window.

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- 3. You should be able to define and use functions that do simple arithmetic computations.
- 4. You should understand the purposes and uses of the Definitions and Interactions windows in DrRacket.