



Project Technical Document

**Subject: Preconfigured Network Infrastructure and Security Implementation
Using GNS3**

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Table of Contents

1. Introduction.
2. Objective.
3. Technical Requirements.
4. Choosing the Virtualization Platform
 - Installation of VMware Player and GNS3
 - Importing GNS3 VM
5. Importing Appliances
 - Method 1: Using GNS3 Appliance Marketplace
 - Method 2: Creating Custom Templates
6. Accessing CHR Router
 - Using Winbox for GUI Access
 - CLI Access and Configuration
7. Configuring Cloud Hosted Router (CHR)
 - Setting Up Interfaces and VLANs
 - DHCP Server and DNS Configuration
 - Firewall Settings
 - IP Routing
8. Verification and Testing
 - DHCP Client Verification
 - Internet Connectivity Testing
9. Switch port configuration
 - Trunk / Access port
10. OpenVPN Configuration
 - Creating the CA , Server and Client certificate
 - Signing the digital certificates
 - Specifying which public Keys needs to be used.
 - Configuring OpenVPN server parameters
 - Setting up VPN Client
 - Verifying the VPN connection
11. Email Server configuration
 - Installing windows server as host
 - Adding Active Directory
 - DNS Server configuration/ Adding DNS records
 - Installing Mail Server software (hMailServer)
 - hMail server configuration
 - Reviewing hMail server features
 - Running Diagnostics tools to verify the Mail Server configuration
 - Adding Email accounts
 - Install/Configuration of Mail Client
12. 9.Email Alert configuration on CHR Router
 - Function Verification

13. Network Monitoring / Netwatch configuration
 - Function Verification
14. Networker Toolkits as FTP/TFTP Server/ Web Server / Syslog Server,SNMP Trap receiver
 - Importing the Networker Toolkits
 - Internet connection verification
 - WebTerm Installation
 - Xfe file manager
15. FTP Server connection
 - Uploading file to FTP Server
16. TFTP Server/Client installation
 - Uploading file to TFTP Server
17. Remote Syslog Server
 - Configuring Mikrotik to log into remote Syslog Server
 - Adding Action
 - Adding syslog rules
 - Log Verification
18. Final Topology Diagram
19. Conclusion
20. References
21. Appendix: Troubleshooting Virtualization Issues.

Introduction

The utilization of Cisco IOS Routers in the GNS3 environment, especially Cisco devices, has financial implications as they are not freely accessible. While there are alternative vendors such as Cumulus or Arista, their compatibility can be a hassle. This report addresses the objective of creating a free, preconfigured virtual router within the GNS3 environment. By implementing the MikroTik Cloud Hosted Router, leveraging its advanced capabilities in virtualized networking, routing, and security.

Objective

The report primarily focuses on providing a detailed manual for creating objects, outlining their features and associated problems, and offering solutions. It emphasizes the importance of installing and utilizing GNS3 with VMware Player, a recommendation made based on the author's experience with other virtualization solutions like Virtual Box and Virtual Router. VMware Player is suggested due to its non-commercial free availability and superior capabilities. GNS3 VM, is highlighted as crucial for emulating network devices in a QEMU virtual environment. It offers enhanced performance and stability compared to running GNS3 directly on the host operating system, enabling the creation of complex network topologies without overwhelming the host machine's resources.

Technical Requirements

The recommended specifications for the hosted machine should be sufficient.

GNS3 VM Requirements on Windows host:

- Dual-core processor or higher.
- Intel VT-x or AMD-V virtualization extensions (should be enabled in the BIOS/UEFI. (1.4 GHz 64-bit processor or faster.)
- RAM: Minimum 2GB
- MikroTik CHR: 256 MB RAM
- Ubuntu Docker Containers (each): 128 MB RAM
- Servers running on Ubuntu Docker: 256 MB RAM
- Windows servers: 1024 MB RAM
- Kali Linux: 256 MB RAM
- Windows Server 2012: 2G RAM
- hard disk for total project: 30G (Optimal)

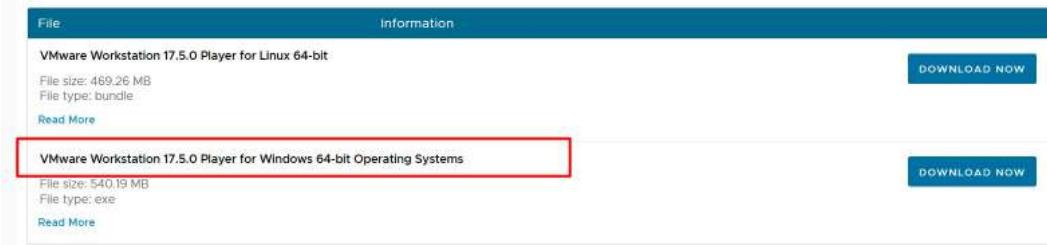
Below is a detailed walkthrough for installing GNS3 with VMware Player as GNS3 VM:

To set up GNS3 using VMware Player as a GNS3 VM, you'll need to install various applications and components. Here's the list of required software:

1. VMware Player

- virtualization application (Similar to Virtual Box)

<https://www.vmware.com/products/workstation-player/workstation-player-evaluation.html>

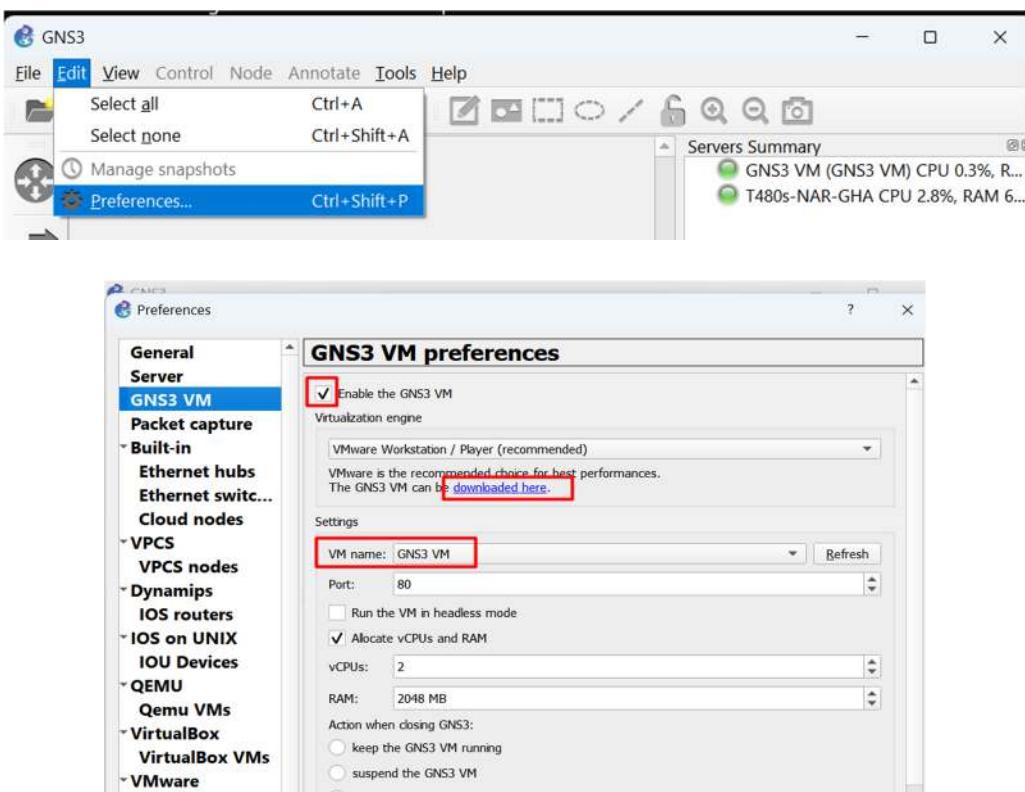


2. GNS3 (network simulation software)

<https://gns3.com/software/download>

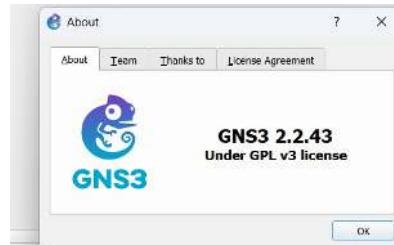
3. GNS3 VM:

Download the GNS3 VM image from within the GNS3 application. Go to 'Edit > Preferences > GNS3 VM' and follow the prompts to download and import the GNS3 VM.

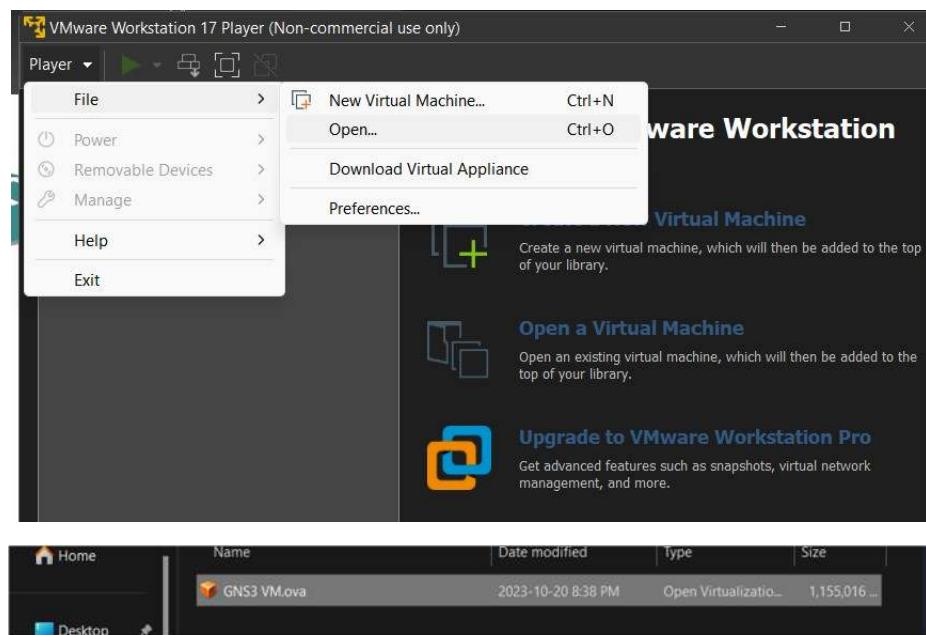


Alternatively, you can download it directly from the official GNS3 website, tailored to your specific virtualization platform.

Note: Make sure the GNS3 Machine and GNS3 VM are same version.



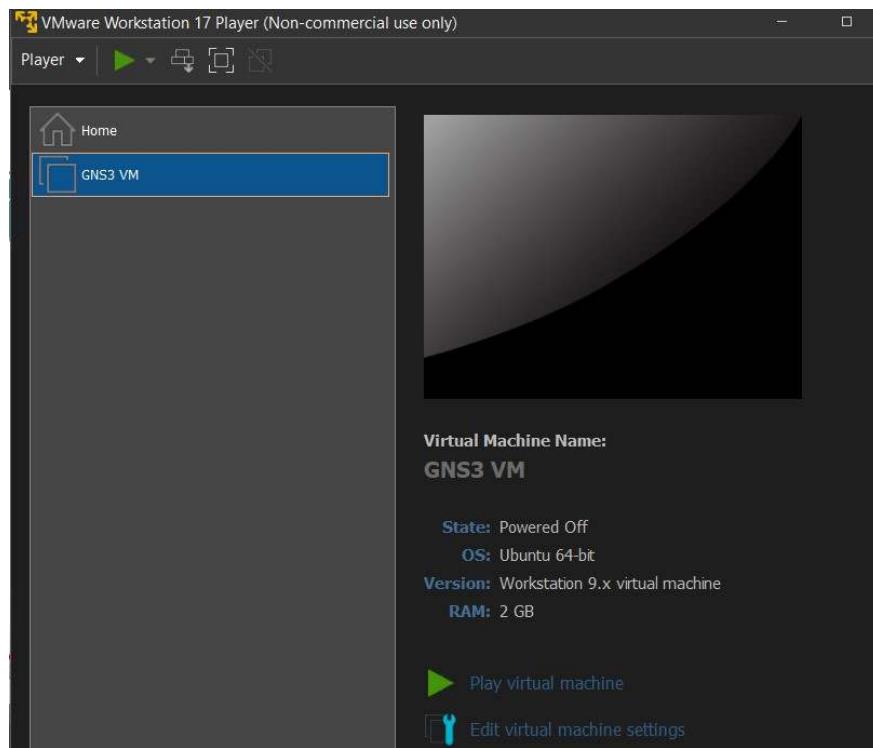
Next, you must import the GNS3 VM, which comes in the form of a .ova file.



Ensure that the virtual machine is named "GNS3 VM" and do not opt for any other name.

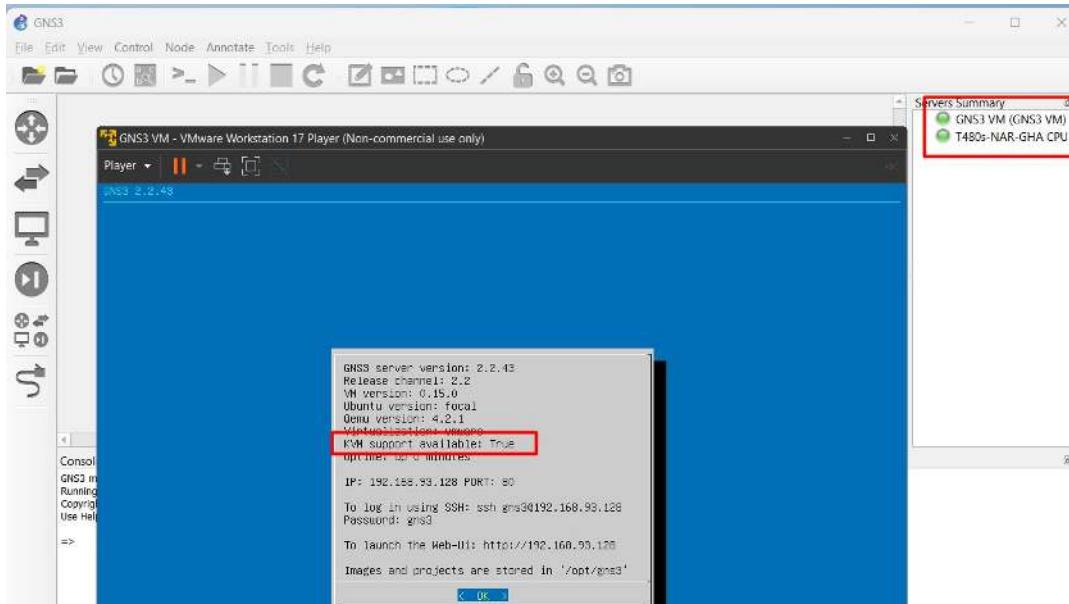


After importing the virtual machine, you will be presented with its specifications and settings.

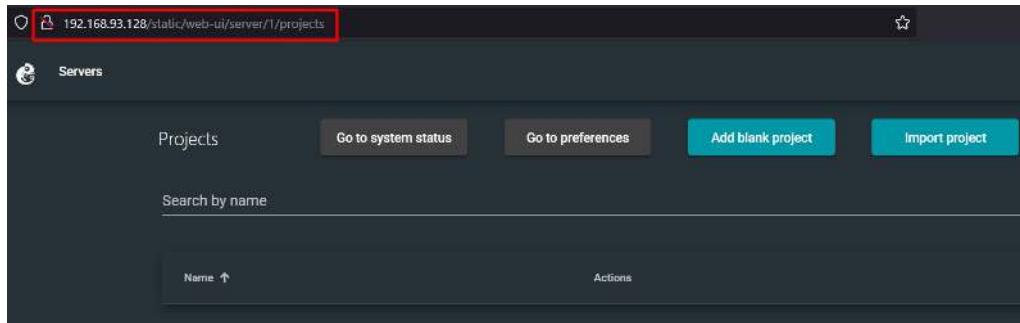


From here When you open GNS3 on your host machine, the software checks the configuration settings to see if it's integrated with a GNS3 VM if yes it will turn the Machine On for you.

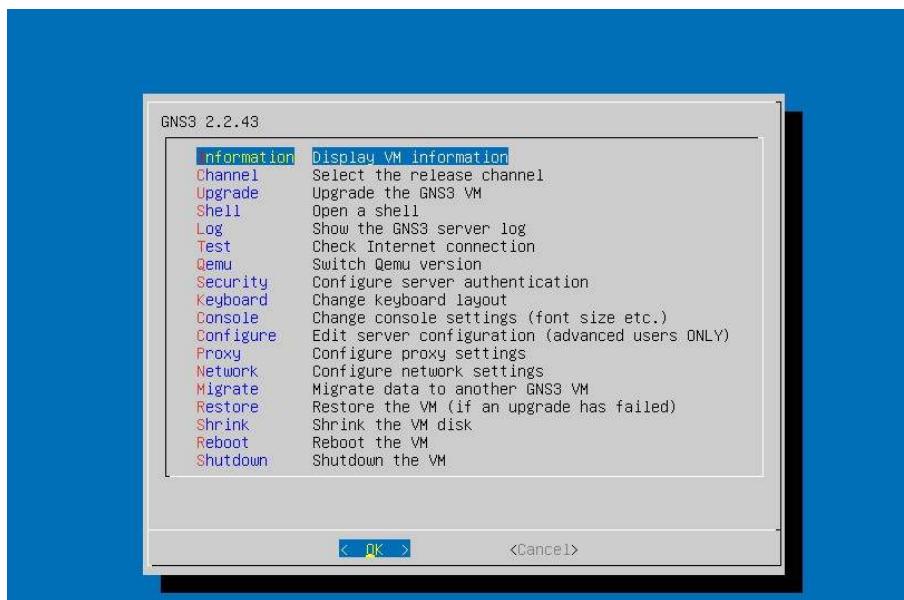
If the configuration is correct, you should observe that the services are operational and indicated by green status indicators. Specifically, for the Qemu environment, ensure that the "KVM Support Available" status is marked as True. If it is not true, refer to the Appendix for instructions on how to enable it.



Moreover, you can establish a connection to the GNS3 VM on Port: 80 through the provided IP address.



At this point, you'll gain access to additional features, including the ability to switch to the Qemu version, view logs, and manage security settings.



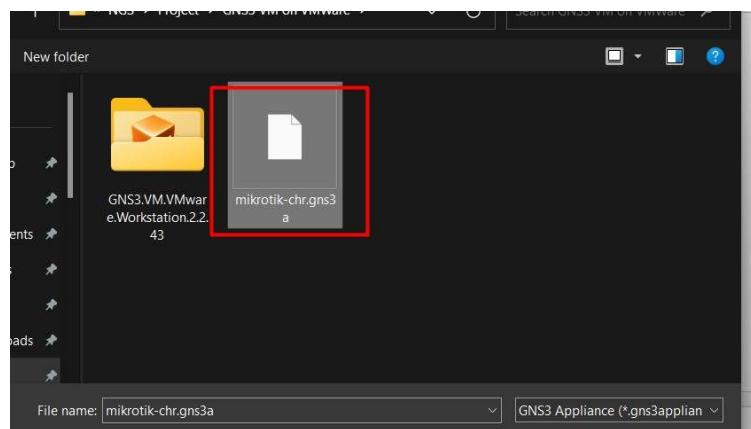
Setting up the appliances involves importing them. In this section, I'll demonstrate how to import an appliance, which requires an application image. Additionally, I'll explain how to import your custom template if the version or device you're looking for isn't available in GNS3. Importing Appliance:

Method 1: Using GNS3 Appliance Marketplace

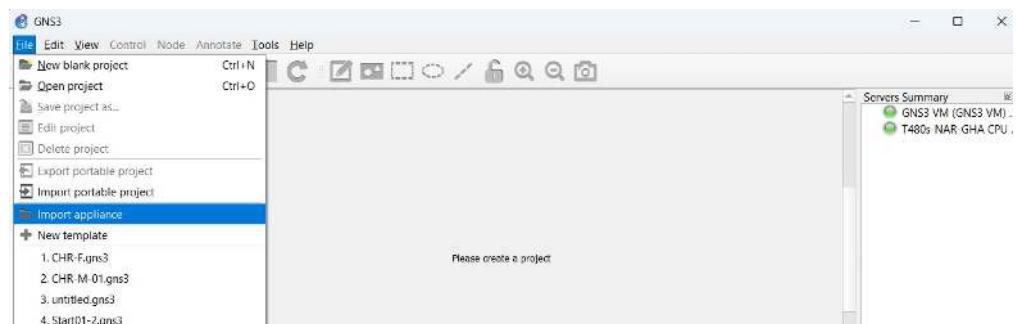
Go to GNS3 Marketplace from the main interface, download the appliance file (usually in OVA or QEMU format) with a .gns3 extension, specifically opting for the CHR Mikrotik appliance in this case.

Alternatively, you have the option to download the GNS3 appliances from this source.

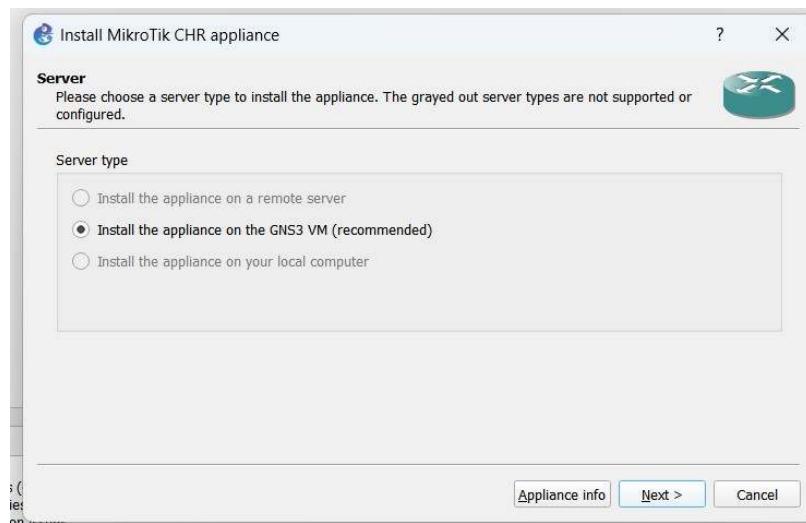
<https://www.gns3.com/marketplace/appliances>.



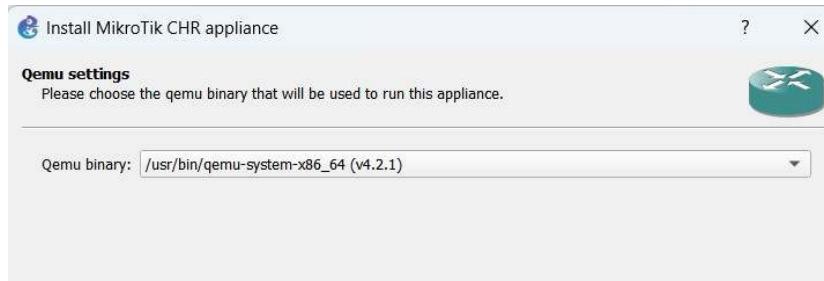
Import Appliance into GNS3: Click on "File" in the menu bar and select "Import Appliance..."



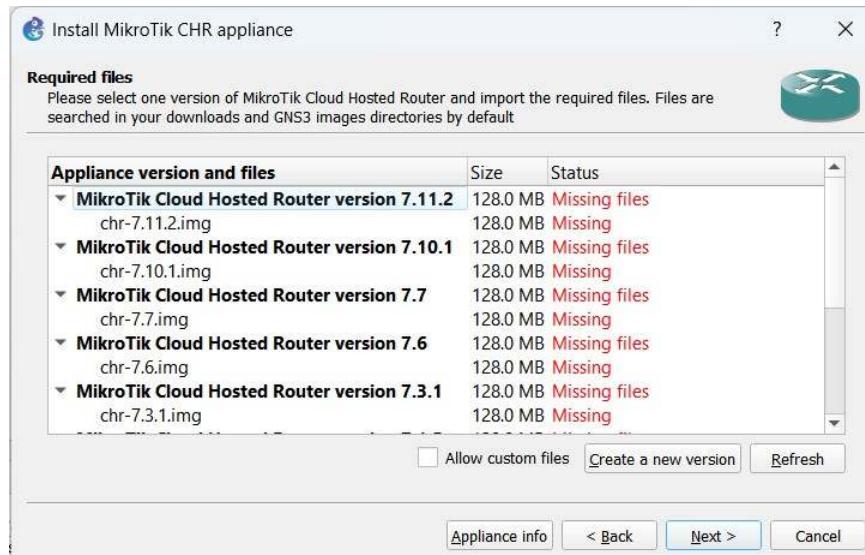
Select your server preference: We will opt for GNS3 VM and advanced tools, specifically designed to function within the GNS3 VM environment utilizing Qemu virtualization.



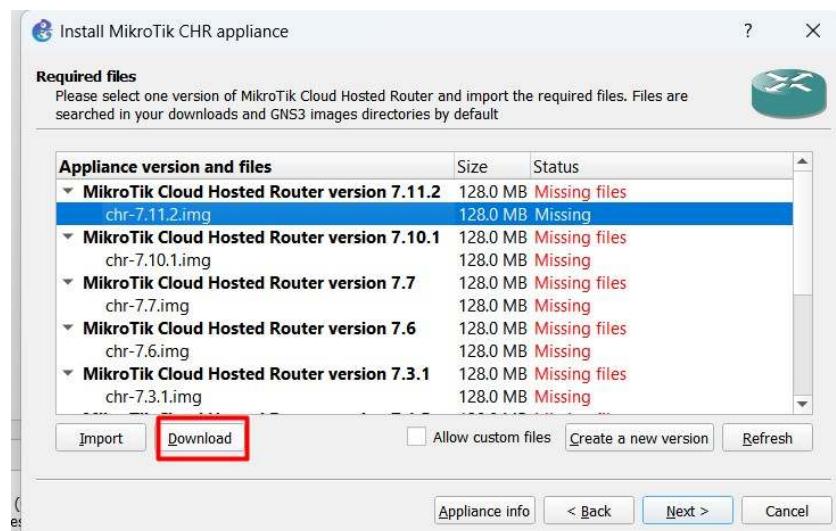
Select the default Qemu binary and allow GNS3 to make the choice for you.

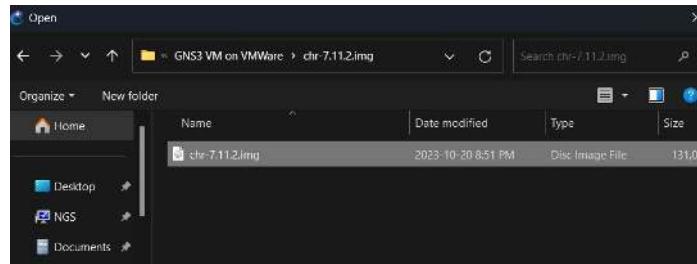


In this step, you'll require the .img file of the desired appliance you wish to install. If the appliance isn't listed, you have the option to create your own template by selecting "New template."



Click on the preferred CHR or appliance version. You can either download it or import it if you already have the file on your system. Ensure the file has been unzipped beforehand.





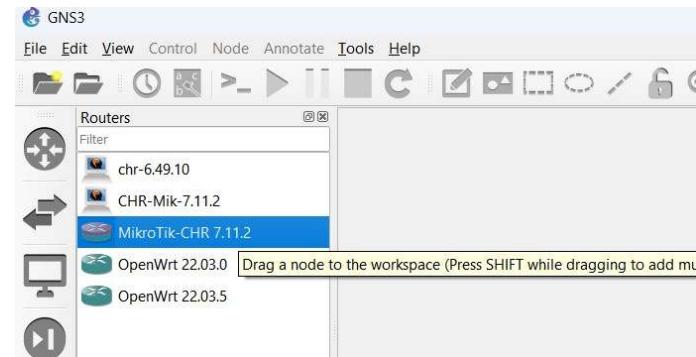
The status indicator should turn green to indicate successful completion.

Appliance version and files	Size	Status
▼ MikroTik Cloud Hosted Router version 7.11.2	128.0 MB	Ready to install
chr-7.11.2.img	128.0 MB	Found on GNS3 VM (GNS3 VM)
▼ MikroTik Cloud Hosted Router version 7.10.1	128.0 MB	Missing files

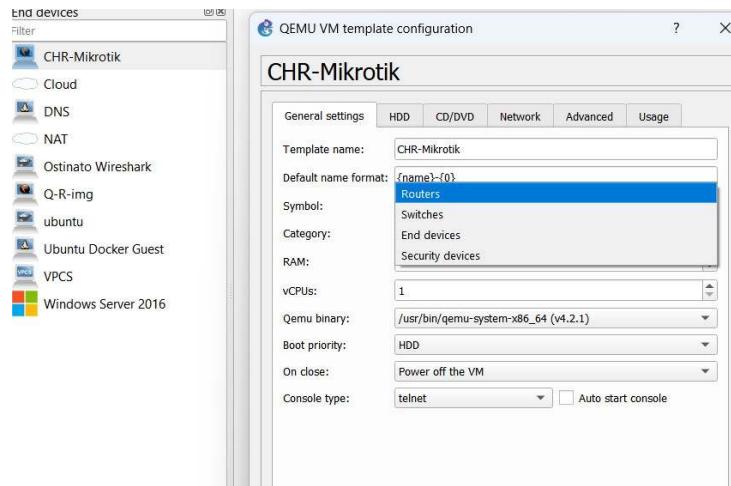
Proceed by accepting and approving the installation.



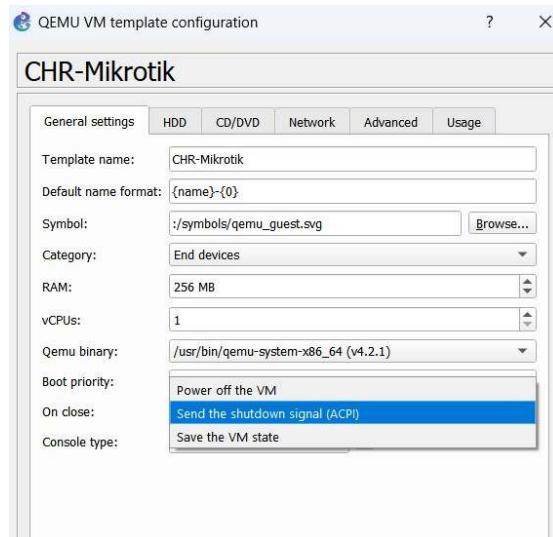
Your device or appliance is now prepared and available in the GNS3 Devices list, ready to be dragged and integrated into your network topology.



If you have imported the image manually, you can modify the configurations to ensure the device is visible under Router devices.

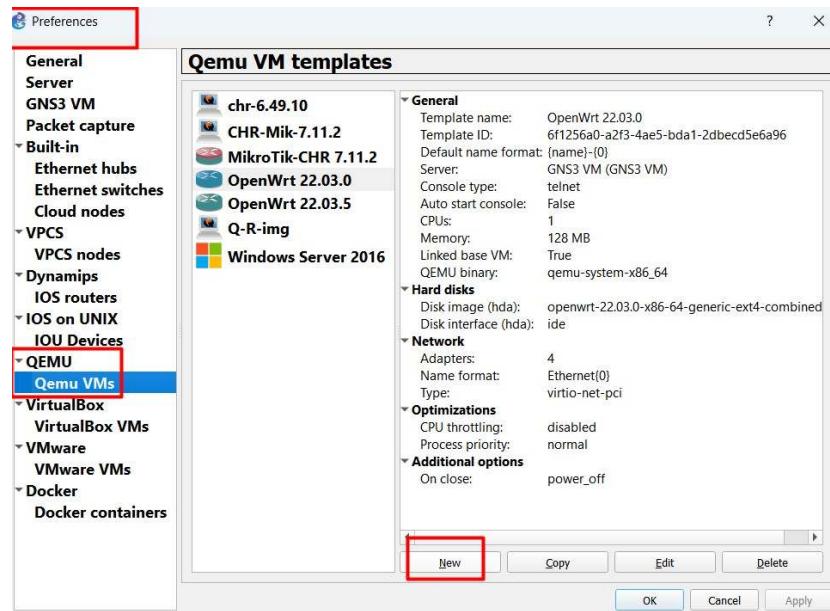


It is strongly advised to configure the "on close" action to send the shutdown signal (ACPI) for proper system management.



Method 2: Method 2 involves creating your own template or an alternative method for adding the appliance image file.

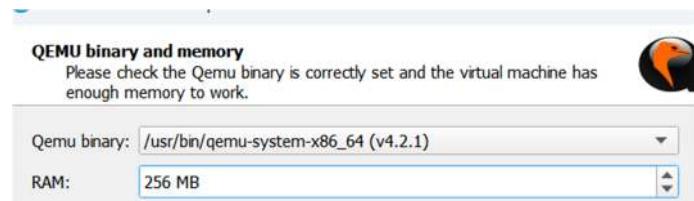
1. Navigate to GNS3 > File > Preferences.
2. Select your preferred virtualization environment. For this demonstration, Qemu VM is chosen. (Note: For Docker environment, select Docker VM.)



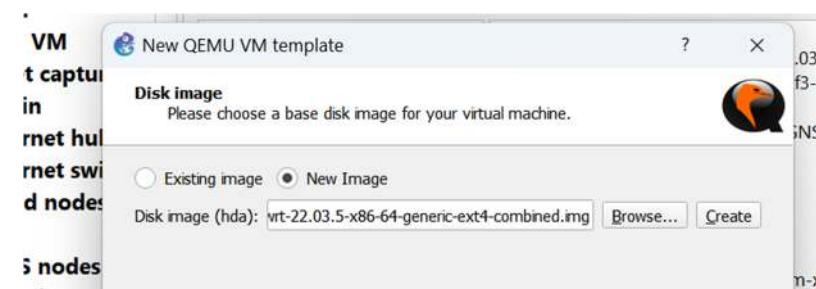
Select the appropriate server type:



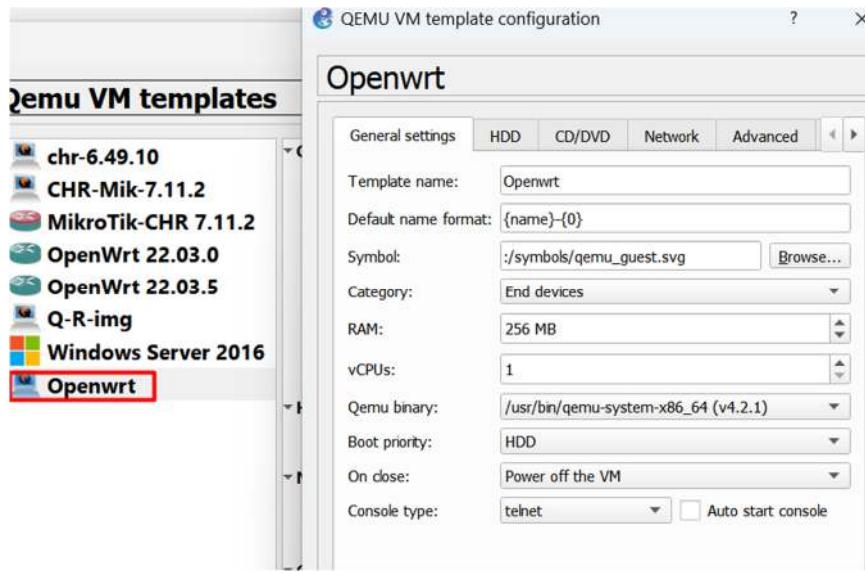
Configure the Qemu binary and memory settings as follows:



Upload the desired appliance image. For instance, in this demonstration, I used the Openwrt .img file.(sample img you can have your own desired .img file)



Once the appliance is added, you can customize the image according to your specific requirements.



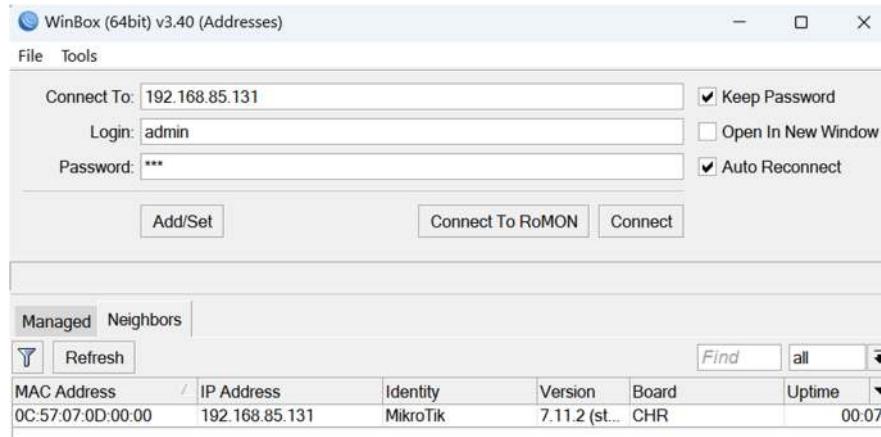
The device is now prepared and ready to be added to your network topology.

With the environment prepared, I will proceed to create the network topology and configure it accordingly.

How to use Winbox to get access to GUI of the CHR Mikrotik Router.

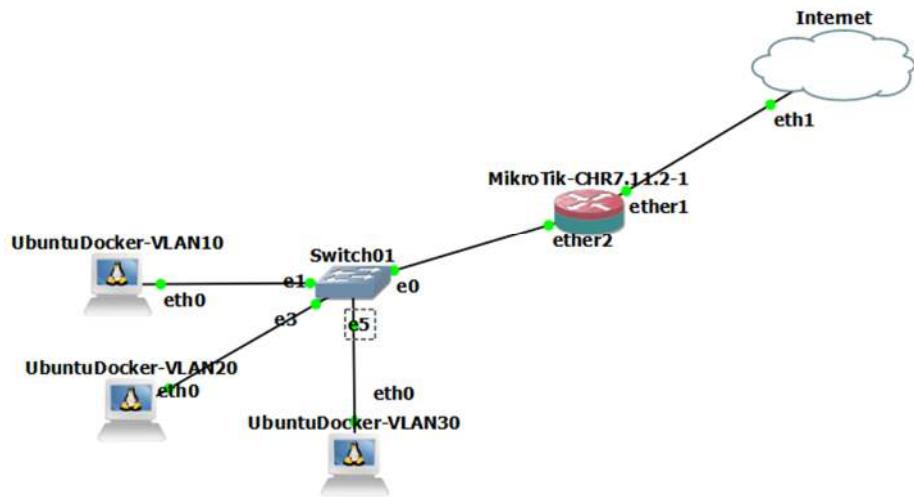
Download and install Winbox : <https://mikrotik.com/download>

Double-click the Winbox executable file to launch the application. Winbox can automatically discover MikroTik devices on your network. If the CHR router is on the same local network as your computer, Winbox should be able to find it without manual configuration. Click on the "**Neighbors**" tab in Winbox, and it will display a list of MikroTik devices found on the network.

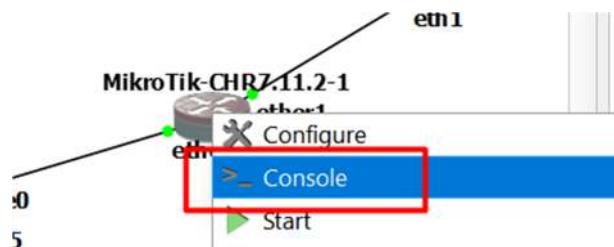


How to turn on and get access to the CLI environment of the CHR Router:

Once devices have been added to your network configuration, you can activate them and access their consoles. GNS3 provides built-in tools like Console, and external applications such as Solar Putty, ensuring seamless connectivity to device interfaces.



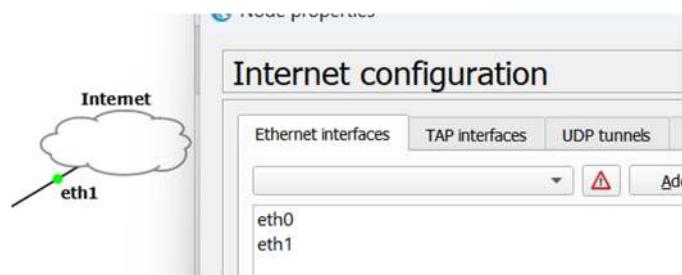
After the device has been restarted, simply right-click on it and initiate the console.



I will provide the configuration using both the Command Line Interface (CLI) and the Winbox Graphical User Interface (GUI).

Configure Cloud Hosted Router interfaces: (Note: The interface configuration may vary depending on your specific network settings.)

Eth0 = Wired / Eth1 = Wireless (I was getting internet connection on my Wi-Fi on Eth1)



- **Display the interface:**

```
#interface print
```

```
[admin@MikroTik] > interface print
Flags: R - RUNNING
Columns: NAME, TYPE, ACTUAL-MTU, MAC-ADDRESS
#  NAME      TYPE      ACTUAL-MTU  MAC-ADDRESS
0  R ether1   ether     1500  0C:5C:5E:86:00:00
1  ether2   ether     1500  0C:5C:5E:86:00:01
2  ether3   ether     1500  0C:5C:5E:86:00:02
3  ether4   ether     1500  0C:5C:5E:86:00:03
[admin@MikroTik] >
```

- **IP Address Print**

```
# ip address/print
```

```
[admin@MikroTik] > ip address/print
Flags: D - DYNAMIC
Columns: ADDRESS, NETWORK, INTERFACE
#  ADDRESS      NETWORK      INTERFACE
0  10.0.100.1/24  10.0.100.0  ether2
1  10.0.10.1/24   10.0.10.0  wlan10
2  10.0.20.1/24   10.0.20.0  wlan20
3  10.0.30.1/24   10.0.30.0  wlan30
4  D 192.168.85.131/24  192.168.85.0  ether1
[admin@MikroTik] >
```

- **Setting IP address for the interfaces.**

```
#ip address add address=<ip_address>/<subnet_mask> interface=<interface_name>
```

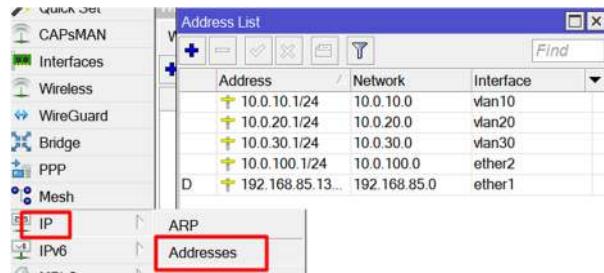
```
# ip address add address=10.0.100.0/24 interface=ether2
```

- **Remove IP address.**

```
#ip address remove [find address="IP/Subnet"]
```

```
Password changed
[admin@MikroTik] > ip address/print
Flags: D - DYNAMIC
Columns: ADDRESS, NETWORK, INTERFACE
#  ADDRESS      NETWORK      INTERFACE
0  D 192.168.85.131/24  192.168.85.0  ether1
[admin@MikroTik] > ip address add address=10.0.20.1/24 interface=ether2
[admin@MikroTik] > ip address/print
Flags: D - DYNAMIC
Columns: ADDRESS, NETWORK, INTERFACE
#  ADDRESS      NETWORK      INTERFACE
0  D 192.168.85.131/24  192.168.85.0  ether1
1  10.0.20.1/24   10.0.20.0  ether2
[admin@MikroTik] > ping 8.8.8.8
SEQ HOST                                SIZE TTL TIME      STATUS
0 8.8.8.8                                56 128 18ms470us
1 8.8.8.8                                56 128 24ms444us
2 8.8.8.8                                56 128 18ms29us
3 8.8.8.8                                56 128 16ms965us
sent=4 received=4 packet-loss=0% min-rtt=16ms965us avg-rtt=19ms477us max-rtt=24ms444us
[admin@MikroTik] >
```

View or add the IP address through Winbox:



- **Route Print.**

#IP Route Print

```
[admin@MikroTik] > ip route print
Flags: D - DYNAMIC; A - ACTIVE; c - CONNECT, d - DHCP
Columns: DST-ADDRESS, GATEWAY, DISTANCE
          DST-ADDRESS      GATEWAY      DISTANCE
DAd 0.0.0.0/0      192.168.85.2      1
DAC 10.0.20.0/24  ether2          0
DAC 192.168.85.0/24  ether1          0
[admin@MikroTik] >
```

- Create VLAN Interfaces. (VLAN 10, 20,30). This creates three VLAN interfaces named `vlan10`, `vlan20`, and `vlan30` on the `ether2` interface with VLAN IDs 10, 20, and 30 respectively.

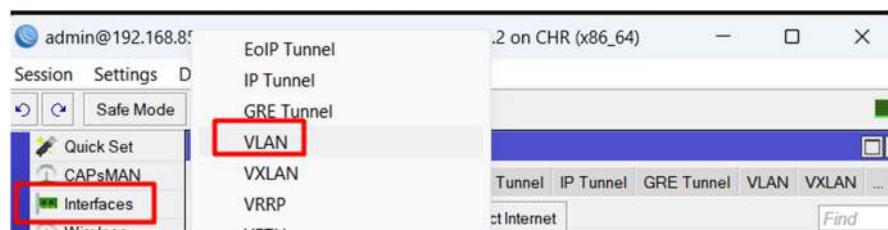
#interface vlan add name=vlan10 interface=ether2 vlan-id=10

#interface vlan add name=vlan20 interface=ether2 vlan-id=20

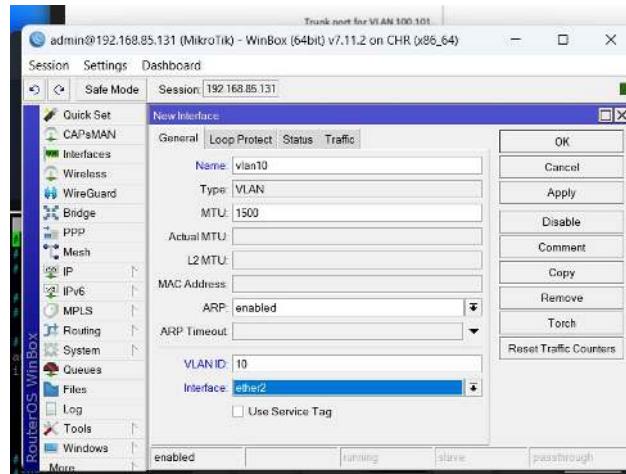
#interface vlan add name=vlan30 interface=ether2 vlan-id=30

```
[admin@MikroTik] > ip address add address=10.0.100.1/24 interface=ether2
[admin@MikroTik] > interface vlan add name=vlan10 interface=ether2 vlan-id=10
[admin@MikroTik] > interface vlan add name=vlan20 interface=ether2 vlan-id=20
[admin@MikroTik] > interface vlan add name=vlan30 interface=ether2 vlan-id=30
[admin@MikroTik] >
```

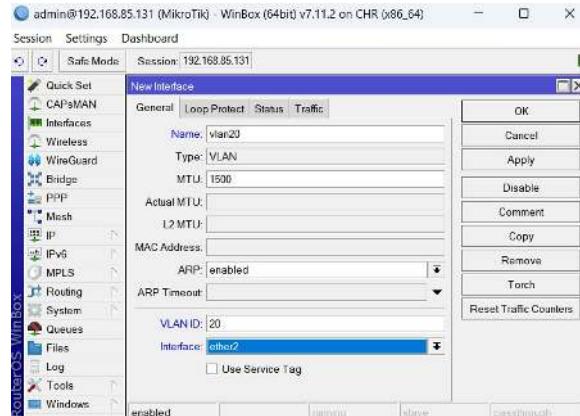
Via Winbox: *Interfaces > VLAN > Add new interface >*



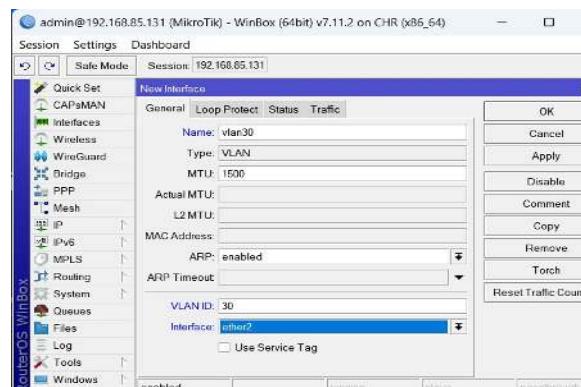
VLAN 10 on Ether2



VLAN 20 on Ether2



VLAN 30 on Ether2



- Assign IP Addresses to VLAN Interfaces

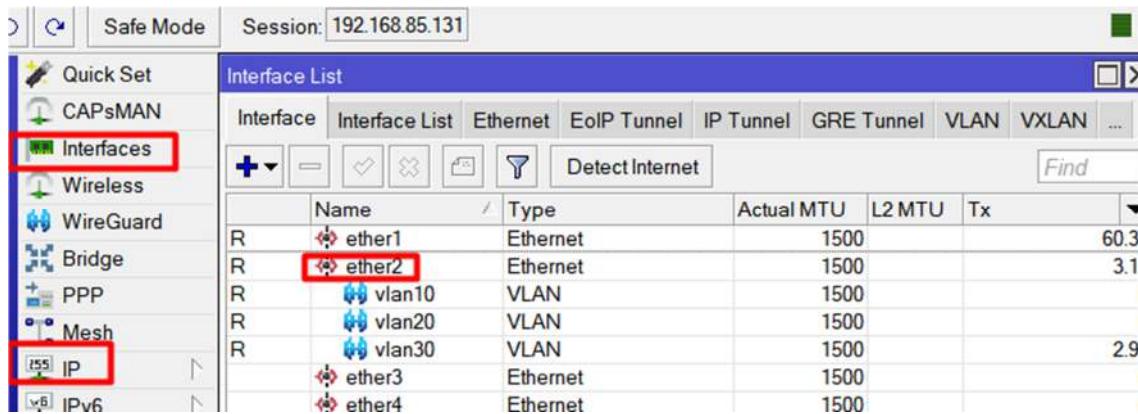
```
#ip address add address=10.0.10.1/24 interface=vlan10
```

```
#ip address add address=10.0.20.1/24 interface=vlan20
```

```
#ip address add address=10.0.30.1/24 interface=vlan30
```

```
[admin@MikroTik] >
[admin@MikroTik] > ip address add address=10.0.10.1/24 interface=vlan10
[admin@MikroTik] > ip address add address=10.0.20.1/24 interface=vlan20
[admin@MikroTik] > ip address add address=10.0.30.1/24 interface=vlan30
[admin@MikroTik] >
```

Winbox:



- Configure DHCP Servers for VLANs

```
#ip dhcp-server network add address=10.0.10.0/24 gateway=10.0.10.1 dns-server=8.8.8.8
#ip dhcp-server network add address=10.0.20.0/24 gateway=10.0.20.1 dns-server=8.8.8.8
#ip dhcp-server network add address=10.0.30.0/24 gateway=10.0.30.1 dns-server=8.8.8.8
```

- Create DHCP Address Pools and Enable it.

```
#ip pool add name=pool-vlan10 ranges=192.168.10.2-192.168.10.254
#ip pool add name=pool-vlan20 ranges=10.0.20.2-10.0.20.254
#ip pool add name=pool-vlan30 ranges=10.0.30.2-10.0.30.254

#ip dhcp-server add interface=vlan10 address-pool=pool-vlan10 disabled=no
#ip dhcp-server add interface=vlan20 address-pool=pool-vlan20 disabled=no
#ip dhcp-server add interface=vlan30 address-pool=pool-vlan30 disabled=no

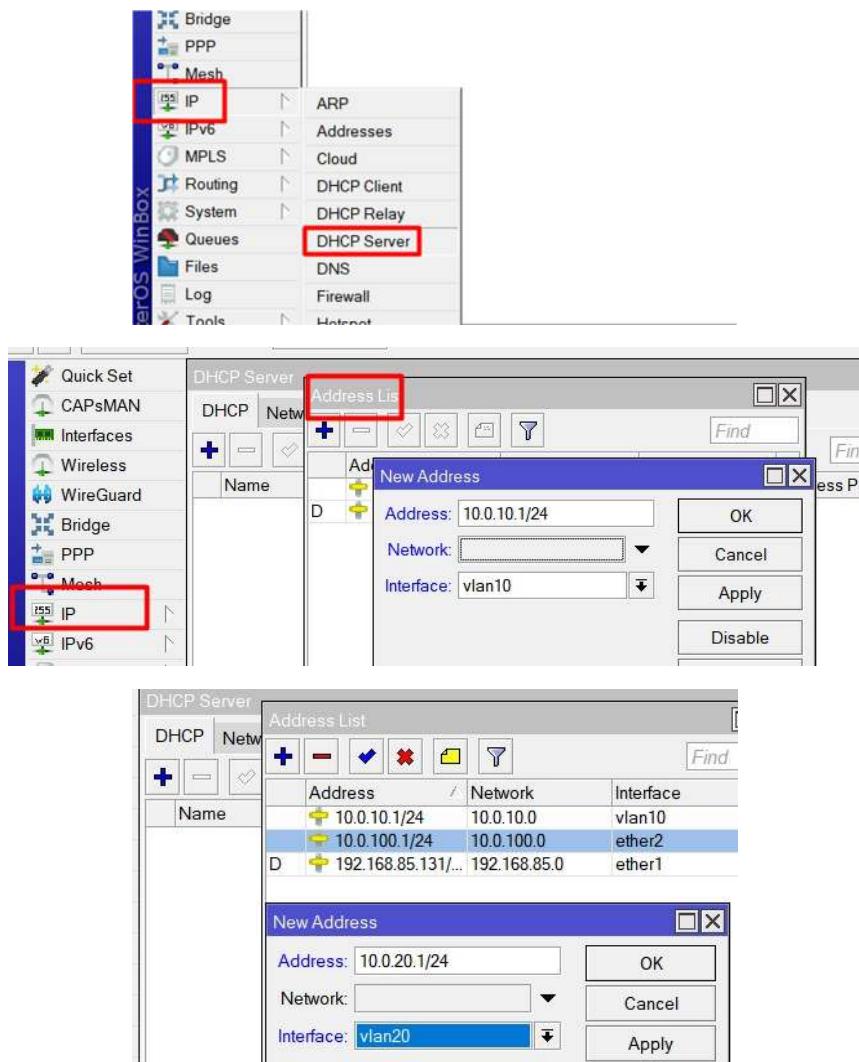
admin@MikroTik] >
admin@MikroTik] > ip dhcp-server network add address=10.0.10.0/24 gateway=10.0.10.1 dns-server=8.8.8.8
admin@MikroTik] > ip dhcp-server add interface=vlan10 address-pool=pool-vlan10 disabled=no
input does not match any value of address-pool
admin@MikroTik] > ip pool add name=pool-vlan10 ranges=10.0.10.2-10.0.10.254
admin@MikroTik] > ip dhcp-server network add address=10.0.20.0/24 gateway=10.0.20.1 dns-server=8.8.8.8
admin@MikroTik] > ip pool add name=pool-vlan20 ranges=10.0.20.2-10.0.20.254
admin@MikroTik] > ip dhcp-server network add address=10.0.30.0/24 gateway=10.0.30.1 dns-server=8.8.8.8
admin@MikroTik] > ip pool add name=pool-vlan30 ranges=10.0.30.2-10.0.30.254
admin@MikroTik] > ip dhcp-server add interface=vlan10 address-pool=pool-vlan10 disabled=no
admin@MikroTik] > ip dhcp-server add interface=vlan20 address-pool=pool-vlan20 disabled=no
admin@MikroTik] > ip dhcp-server add interface=vlan30 address-pool=pool-vlan30 disabled=no
admin@MikroTik] >
```

Verification of the DHCP Settings.

```
#ip dhcp-server print  
#ip dhcp-server network print
```

```
[admin@MikroTik] > /ip dhcp-server print  
Columns: NAME, INTERFACE, ADDRESS-POOL, LEASE-TIME  
# NAME INTERFACE ADDRESS-POOL LEASE-TIME  
0 dhcp1 wlan10 dhcp_pool0 30m  
1 dhcp2 wlan20 dhcp_pool1 30m  
2 dhcp3 wlan30 dhcp_pool2 30m  
[admin@MikroTik] > /ip dhcp-server lease print  
  
[admin@MikroTik] > /ip dhcp-server network print  
Columns: ADDRESS, GATEWAY, DNS-SERVER  
# ADDRESS GATEWAY DNS-SERVER  
0 10.0.10.0/24 10.0.10.1 8.8.8.8  
1 10.0.20.0/24 10.0.20.1 8.8.8.8  
2 10.0.30.0/24 10.0.30.1 8.8.8.8
```

Via Winbox:



WinBox interface configuration and DHCP setup process:

WinBox Interface List:

Address	Network	Interface
10.0.10.1/24	10.0.10.0	vlan10
10.0.20.1/24	10.0.20.0	vlan20
10.0.100.1/24	10.0.100.0	ether2
192.168.85.131/	192.168.85.0	ether1

New Address Dialog:

Address: 10.0.30.1/24
 Network: (dropdown)
 Interface: vlan30
 Buttons: OK, Cancel, Apply, Disable, Comment

DHCP Server Session List:

Session
192.168.85.131

DHCP Server Address List:

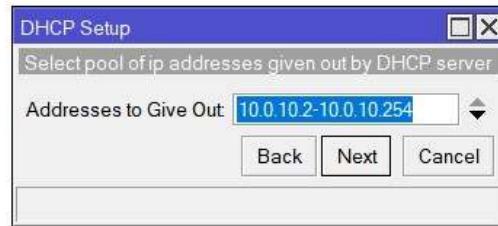
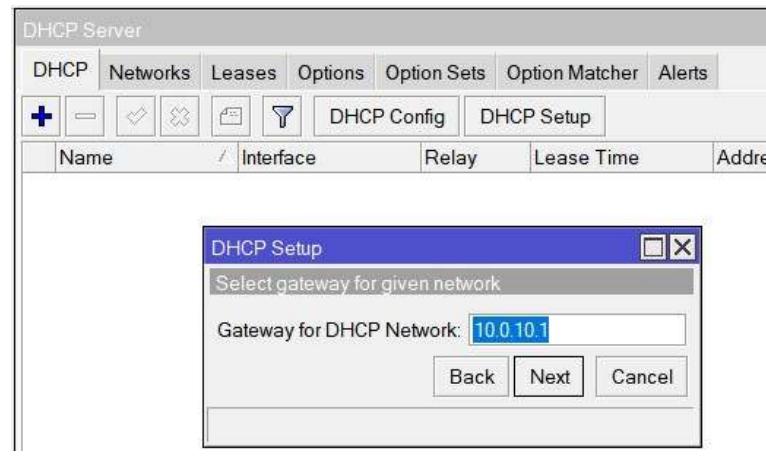
Name	Address	Network	Interface
	10.0.10.1/24	10.0.10.0	vlan10
	10.0.20.1/24	10.0.20.0	vlan20
	10.0.30.1/24	10.0.30.0	vlan30
	10.0.100.1/24	10.0.100.0	ether2
	192.168.85.131/	192.168.85.0	ether1

DHCP Server DHCP Setup Dialog:

DHCP Config tab is selected. The "DHCP Setup" sub-dialog is open, showing the "DHCP Server Interface" dropdown set to "vian10".

DHCP Server DHCP Setup Dialog (Second Step):

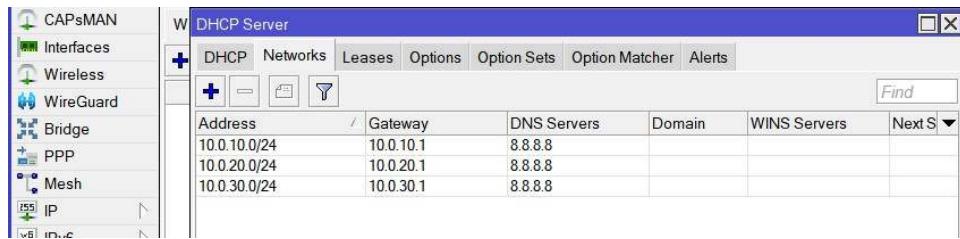
DHCP Config tab is selected. The "DHCP Setup" sub-dialog is open, showing the "DHCP Address Space" field set to "10.0.10.0/24".



Name / Interface Relay Lease Time Address



DHCP Server						
DHCP Networks Leases Options Option Sets Option Matcher Alerts						
+ - ✓ ✎ 🔍 DHCP Config DHCP Setup						
Name	Interface	Relay	Lease Time	Address Pool	Add AR...	▼
dhcp1	vlan10		00:30:00	dhcp_pool0	no	
dhcp2	vlan20		00:30:00	dhcp_pool1	no	
dhcp3	vlan30		00:30:00	dhcp_pool2	no	



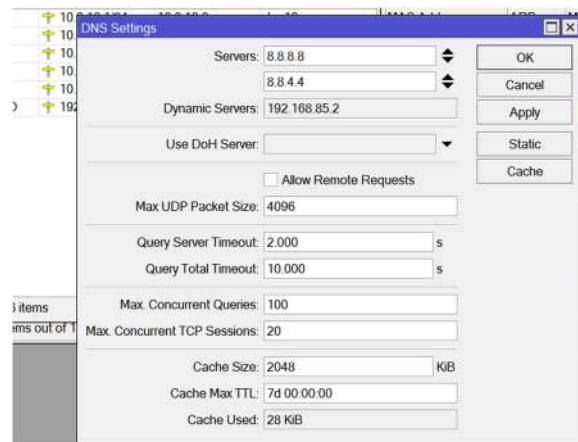
Configuring the DNS Server settings:

```
# ip dns set servers=8.8.8.8,8.8.4.4
```

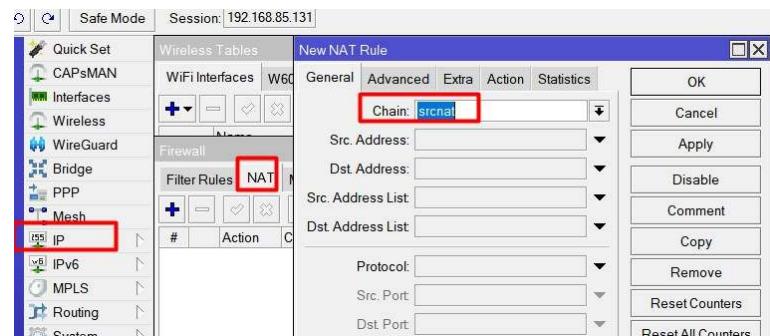
```
[admin@MikroTik] > ip dns set servers=8.8.8.8,8.8.4.4
[admin@MikroTik] > ping cisco.com
      SEQ HOST                               SIZE TTL TIME      STATUS
      0 72.163.4.185                         56 128 54ms648us
      1 72.163.4.185                         56 128 63ms888us
      2 72.163.4.185                         56 128 56ms83us
      3 72.163.4.185                         56 128 55ms665us
      4 72.163.4.185                         56 128 54ms600us
sent=5 received=5 packet-loss=0% min-rtt=54ms600us avg-rtt=56ms976us max-rtt=63ms888us

[admin@MikroTik] >
```

- Winbox: IP > DNS

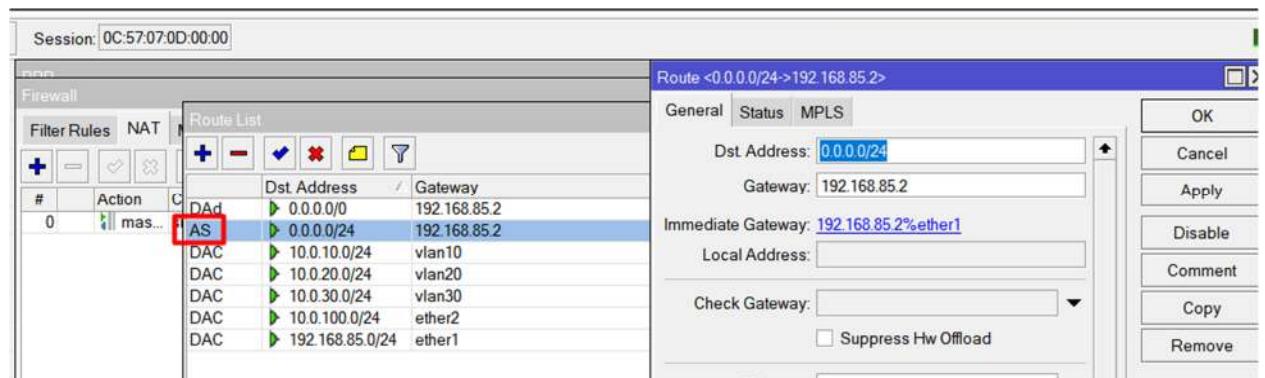


- Firewall Setting (needs to be done to make sure users can get internet connection properly).





IP Routing: Add default gateway statically, although added dynamically we need to add it manually.



- **Interface configuration on the Docker Ubuntu (as Client).**

To enable DHCP on the interface of the Ubuntu Docker added to your topology, right-click on the Docker instance and select "Edit Config." Then, configure the following fields accordingly.

```

# Uncomment this line to load custom interface files
# source /etc/network/interfaces.d/*

# Static config for eth0
#auto eth0
#iface eth0 inet static
#        address 10.0.0.25
#        netmask 255.255.255.0
#        gateway 10.0.0.10
#        up echo nameserver 8.8.8.8 > /etc/resolv.conf

# DHCP config for eth0
auto eth0
iface eth0 inet dhcp
        hostname UbuntuDocker

```

- Verify the DHCP clients can achieve the right IP from the IP Pool for each VLAN.
- Internet connectivity and DNS resolution on the DHCP Clients.

Device in VLAN 10 >

```
root@UbuntuDocker:~# ifconfig
eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 10.0.10.253 netmask 255.255.255.0 broadcast 0.0.0.0
        ether 1e:22:77:4c:04:02 txqueuelen 1000 (Ethernet)
        RX packets 11 bytes 1607 (1.6 KB)
        RX errors 0 dropped 1 overruns 0 frame 0
        TX packets 7 bytes 1024 (1.0 KB)
        TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
    inet 127.0.0.1 netmask 255.0.0.0
    inet6 ::1 prefixlen 128 scopeid 0x10<host>
        loop txqueuelen 1000 (Local Loopback)
        RX packets 0 bytes 0 (0.0 B)
        RX errors 0 dropped 0 overruns 0 frame 0
        TX packets 0 bytes 0 (0.0 B)
        TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

root@UbuntuDocker:~# ping 8.8.8.8
PING 8.8.8.8 (8.8.8.8) 56(84) bytes of data.
64 bytes from 8.8.8.8: icmp_seq=1 ttl=127 time=24.2 ms
64 bytes from 8.8.8.8: icmp_seq=2 ttl=127 time=19.2 ms
64 bytes from 8.8.8.8: icmp_seq=3 ttl=127 time=22.8 ms
^C
--- 8.8.8.8 ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 2003ms
rtt min/avg/max/mdev = 19.242/22.069/24.190/2.080 ms
root@UbuntuDocker:~#
```

Device in VLAN 20.

```
root@UbuntuDocker-VLAN20:~# ifconfig
eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 10.0.20.254 netmask 255.255.255.0 broadcast 0.0.0.0
        ether ae:00:01:99:1c:c4 txqueuelen 1000 (Ethernet)
        RX packets 15 bytes 2292 (2.2 KB)
        RX errors 0 dropped 2 overruns 0 frame 0
        TX packets 8 bytes 1114 (1.1 KB)
        TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
    inet 127.0.0.1 netmask 255.0.0.0
    inet6 ::1 prefixlen 128 scopeid 0x10<host>
        loop txqueuelen 1000 (Local Loopback)
        RX packets 0 bytes 0 (0.0 B)
        RX errors 0 dropped 0 overruns 0 frame 0
        TX packets 0 bytes 0 (0.0 B)
        TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

root@UbuntuDocker-VLAN20:~# ping 8.8.8.8
PING 8.8.8.8 (8.8.8.8) 56(84) bytes of data.
64 bytes from 8.8.8.8: icmp_seq=1 ttl=127 time=22.3 ms
64 bytes from 8.8.8.8: icmp_seq=2 ttl=127 time=27.9 ms
64 bytes from 8.8.8.8: icmp_seq=3 ttl=127 time=17.8 ms
64 bytes from 8.8.8.8: icmp_seq=4 ttl=127 time=21.7 ms
64 bytes from 8.8.8.8: icmp_seq=5 ttl=127 time=22.7 ms
^C
--- 8.8.8.8 ping statistics ---
5 packets transmitted, 5 received, 0% packet loss, time 4006ms
rtt min/avg/max/mdev = 17.816/22.500/27.896/3.216 ms
root@UbuntuDocker-VLAN20:~#
```

Device in VLAN 30 >

```
root@UbuntuDocker-VLAN30:~# ifconfig
eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 10.0.30.254 netmask 255.255.255.0 broadcast 0.0.0.0
        ether 1e:20:79:ba:d1:0d txqueuelen 1000 (Ethernet)
        RX packets 19 bytes 2977 (2.9 KB)
        RX errors 0 dropped 3 overruns 0 frame 0
        TX packets 8 bytes 1114 (1.1 KB)
        TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
    inet 127.0.0.1 netmask 255.0.0.0
    inet6 ::1 prefixlen 128 scopeid 0x10<host>
        loop txqueuelen 1000 (Local Loopback)
        RX packets 0 bytes 0 (0.0 B)
        RX errors 0 dropped 0 overruns 0 frame 0
        TX packets 0 bytes 0 (0.0 B)
        TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

root@UbuntuDocker-VLAN30:~# ping 8.8.8.8
PING 8.8.8.8 (8.8.8.8) 56(84) bytes of data.
64 bytes from 8.8.8.8: icmp_seq=1 ttl=127 time=30.7 ms
64 bytes from 8.8.8.8: icmp_seq=2 ttl=127 time=19.2 ms
64 bytes from 8.8.8.8: icmp_seq=3 ttl=127 time=18.8 ms
64 bytes from 8.8.8.8: icmp_seq=4 ttl=127 time=19.1 ms
64 bytes from 8.8.8.8: icmp_seq=5 ttl=127 time=18.9 ms
^C
--- 8.8.8.8 ping statistics ---
5 packets transmitted, 5 received 0% packet loss, time 4006ms
rtt min/avg/max/mdev = 18.759/21 Copied to clipboard 1 ms
root@UbuntuDocker-VLAN30:~#
```

Set up switch ports (Access port & Trunk Port).

Interface facing the Router > Trunk port (dot.1q) : Port 0

Interface facing the VLAN members > Access port : Port 1 – 3 – 5 (in current topology)

Name: <input type="text" value="Switch1"/>	Console type: <input type="text" value="none"/>	
Settings		
Port: <input type="text" value="0"/>	VLAN: <input type="text" value="1"/>	
Type: <input type="text" value="dot1q"/>	QinQ EtherType: <input type="text" value="0x8100"/>	
Ports		
Port	VLAN	Type
0	1	dot1q
1	1	access
2	1	access
3	1	access
4	1	access
5		

Add

Delete

- Port 1, 3 , 5 > Access Port

Name: <input type="text" value="Switch1"/>	Console type: <input type="text" value="none"/>	
Settings		
Port: <input type="text" value="1"/>	VLAN: <input type="text" value="10"/>	
Type: <input type="text" value="access"/>	QinQ EtherType: <input type="text" value="0x8100"/>	
Ports		
Port	VLAN	Type
0	1	access
1	1	access
2	1	access
3	1	access
4	1	access
5	1	access
6		

Add

Delete

As we go on more ports will be added as Access Port, via same method

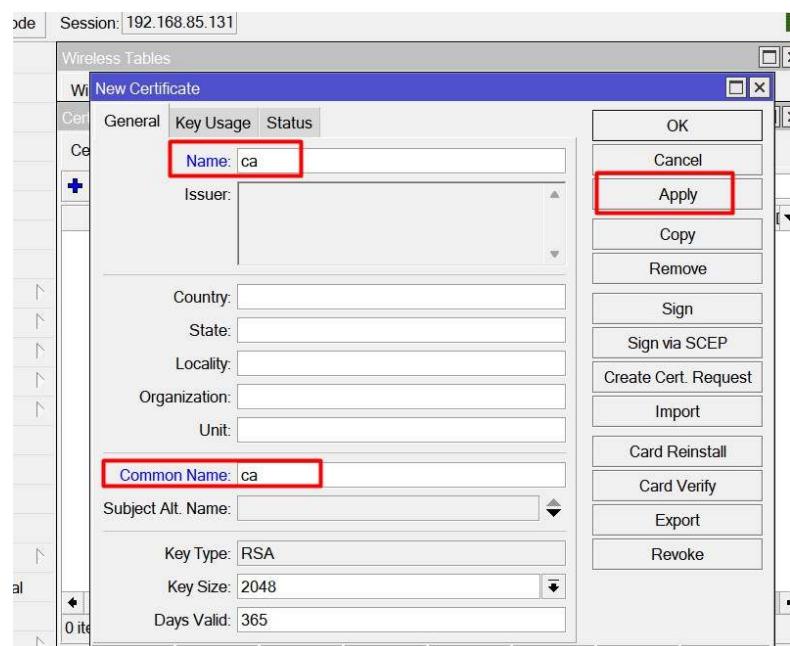
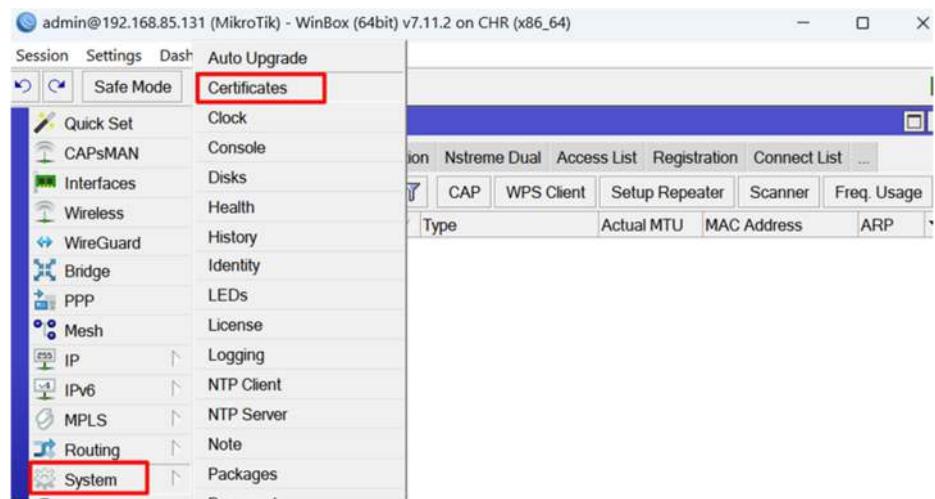
OpenVPN Configuration:

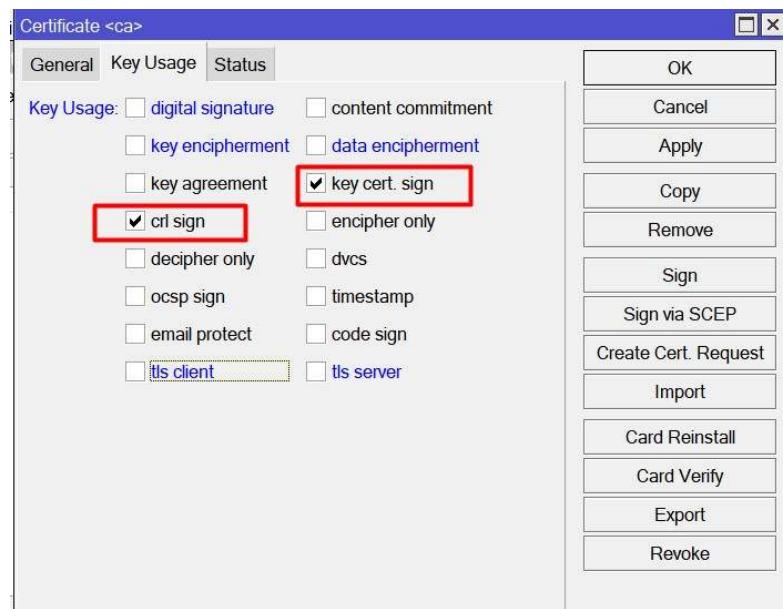
The procedure for establishing an OpenVPN connection allows a remote client (Different Network) to VPN into the VPN server (in our project, the MikroTik Router) and access the internal network behind the Firewall/Router, obtaining an IP address within the same internal network range.

OpenVPN Server and Client require three types of certificates:

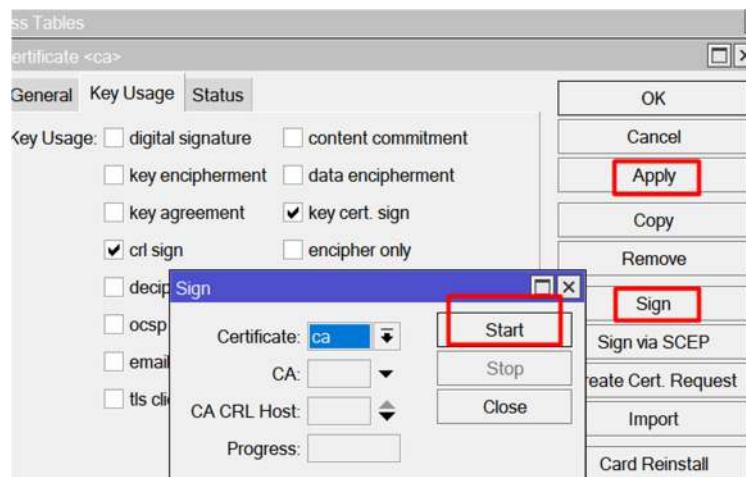
- CA (Certification Authority) Certificate
- Server Certificate and
- Client Certificate

We will start with creating the CA certificate. System> Certificates > Add + >





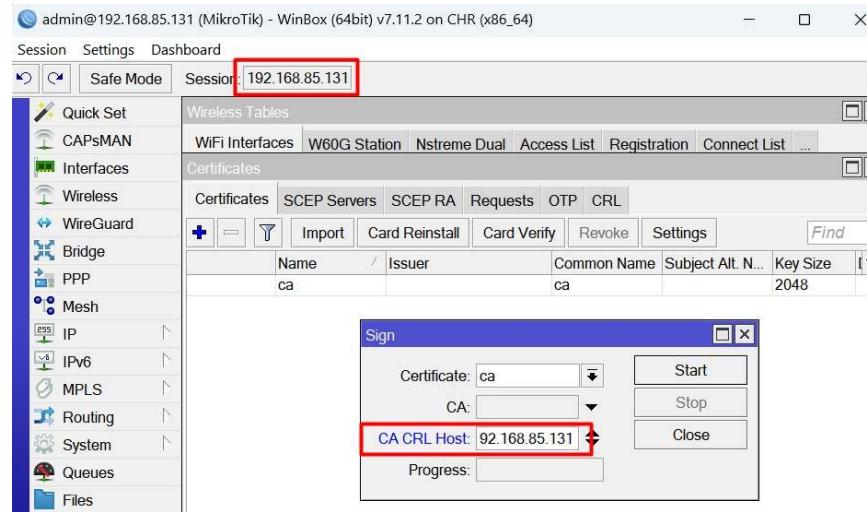
Click on Apply the config and sign the Public Key.



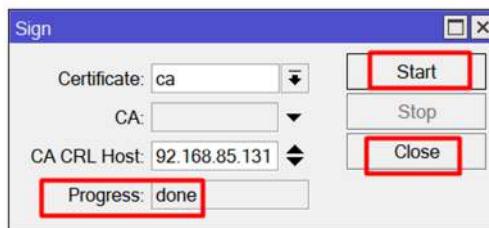
CA host is the IP Address of the VPN Server (WAN interface of the Router).

```
Flags: D - DYNAMIC
Columns: ADDRESS, NETWORK, INTERFACE
#  ADDRESS          NETWORK      INTERFACE
0  10.0.100.1/24    10.0.100.0   ether2
1  10.0.10.1/24    10.0.10.0    vlan10
2  10.0.20.1/24    10.0.20.0    vlan20
3  10.0.30.1/24    10.0.30.0    vian30
4 D 192.168.85.131/24 192.168.85.0  ether1
```

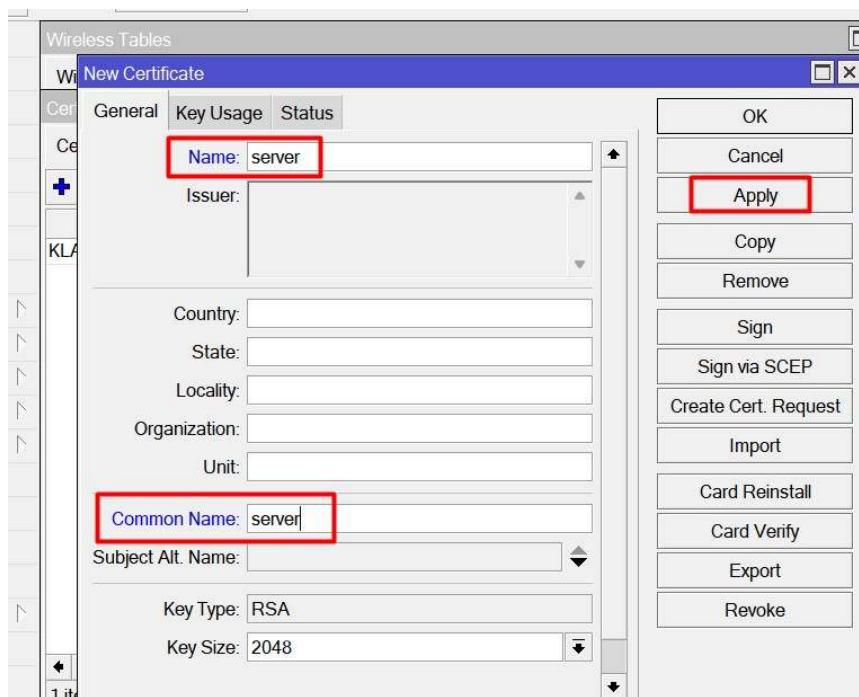
VPN Server address



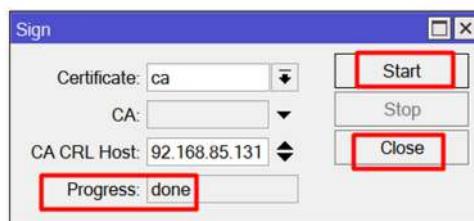
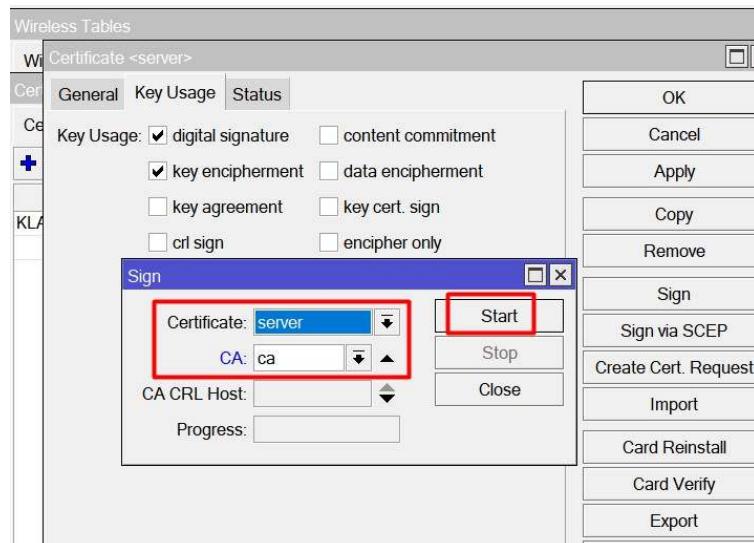
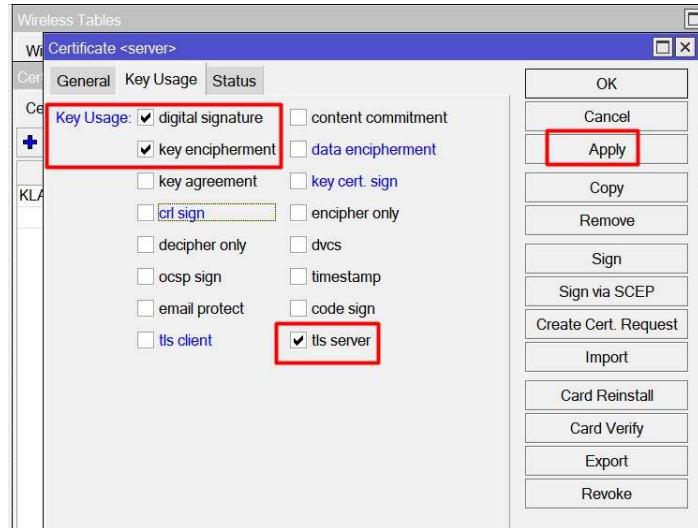
Once the certificate has been signed (Progress Done) we can close the window.



Next we will add Server Certificate. We will add another new certificate:

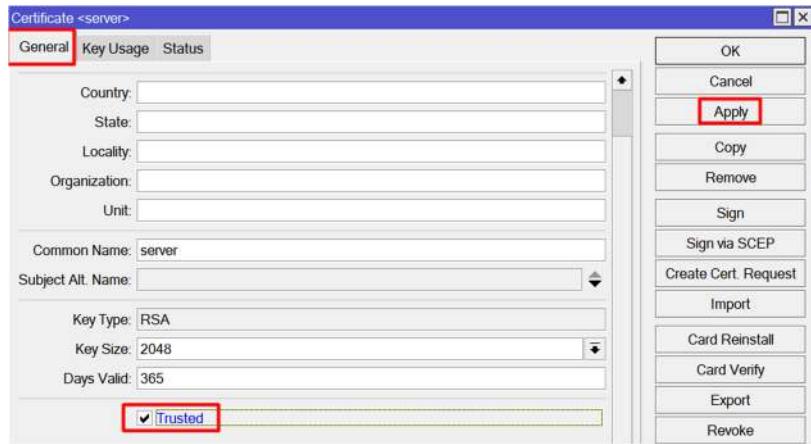


Public Keys needs to be signed.

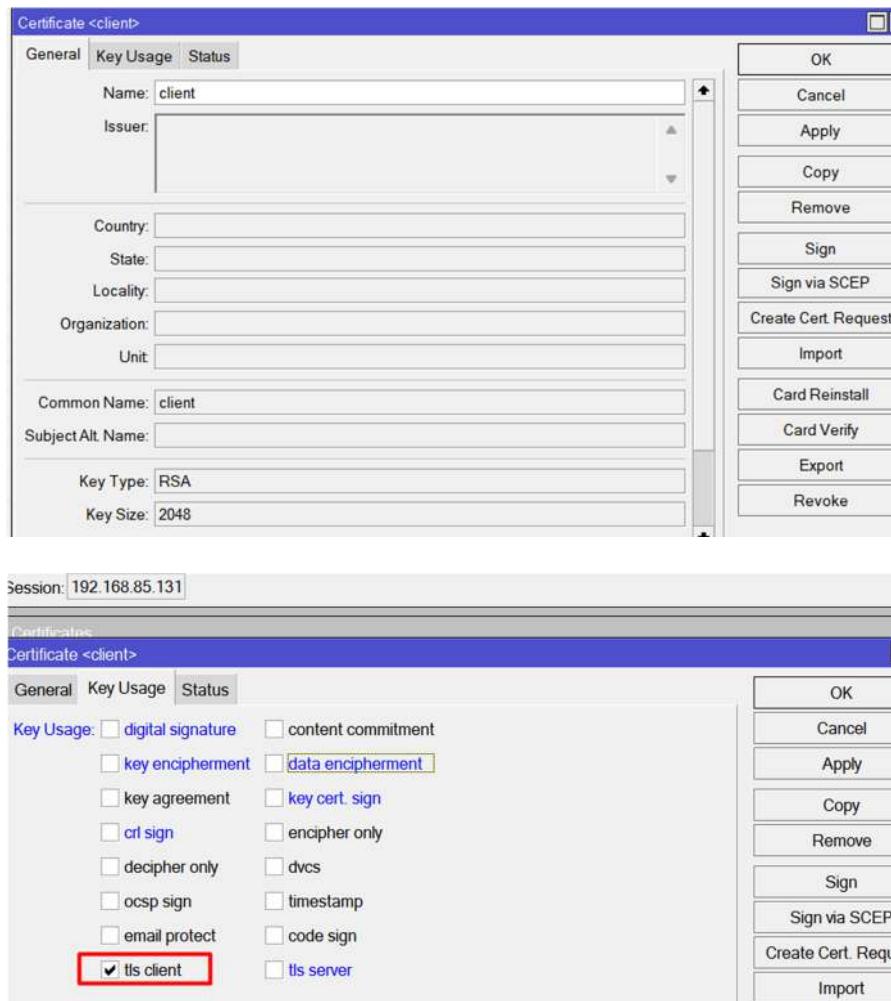


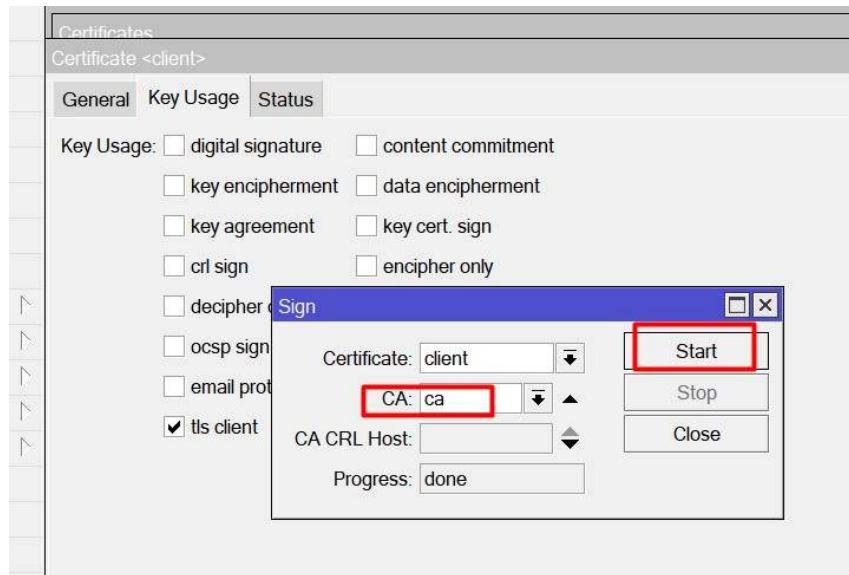
Certificates							
Certificates		SCEP Servers	SCEP RA	Requests	OTP	CRL	
		Import	Card Reinstall	Card Verify	Revoke	Settings	Find
	Name	/ Issuer		Common Name	Subject Alt. N...	Key Size	Days Valid
KLAT	ca			ca		2048	365 yes
KI	server			server		2048	365 no

We need to make sure CA and Server certificates are Trusted. Click on the certificate and under general tab check mark the Trusted option.



Next is time to add Client Certificates:



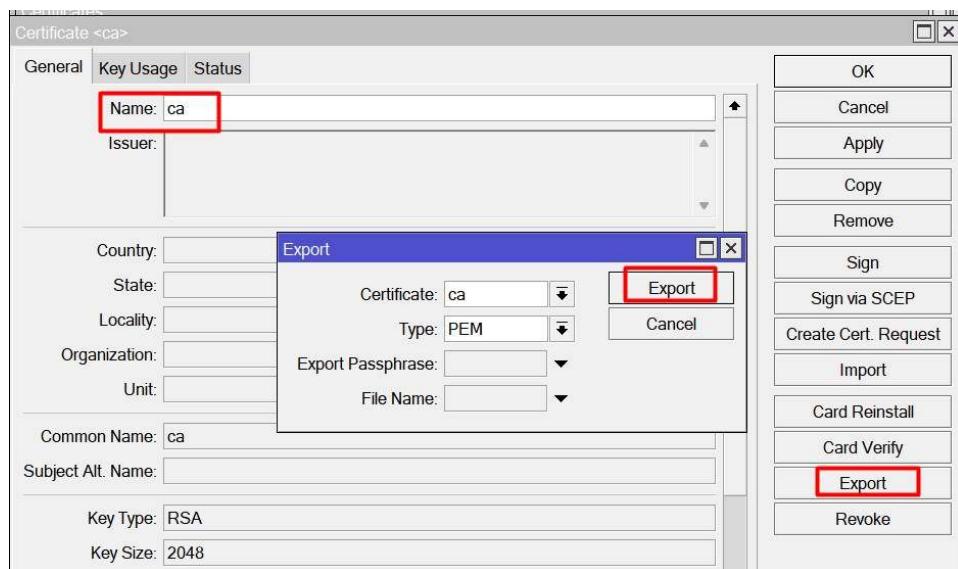


All three certificates has been added.

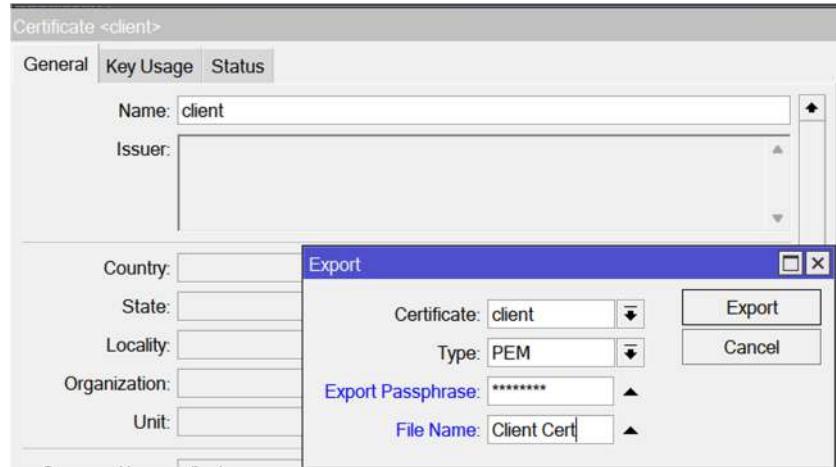
Certificates							
Certificates		SCEP Servers	SCEP RA	Requests	OTP	CRL	
<input style="width: 15px; height: 15px; border: none; border-radius: 50%;" type="button" value="+"/> <input style="width: 15px; height: 15px; border: none; border-radius: 50%;" type="button" value="-"/>		<input style="width: 15px; height: 15px; border: none; border-radius: 5px;" type="button" value="Import"/> <input style="width: 15px; height: 15px; border: none; border-radius: 5px;" type="button" value="Card Reinstall"/>	<input style="width: 15px; height: 15px; border: none; border-radius: 5px;" type="button" value="Card Verify"/> <input style="width: 15px; height: 15px; border: none; border-radius: 5px;" type="button" value="Revoke"/>	<input style="width: 15px; height: 15px; border: none; border-radius: 5px;" type="button" value="Settings"/>	<input style="width: 15px; height: 15px; border: none; border-radius: 5px;" type="button" value="Find"/>		
KLAT	ca		ca		2048	365	yes
KI	client		client		2048	365	no
KIT	server		server		2048	365	yes

Next step: Exporting the CA and Client Certificate, Once you Export the client certificate it 'll also generate a key along with it. The certificate needs to be provided to the VPN client.

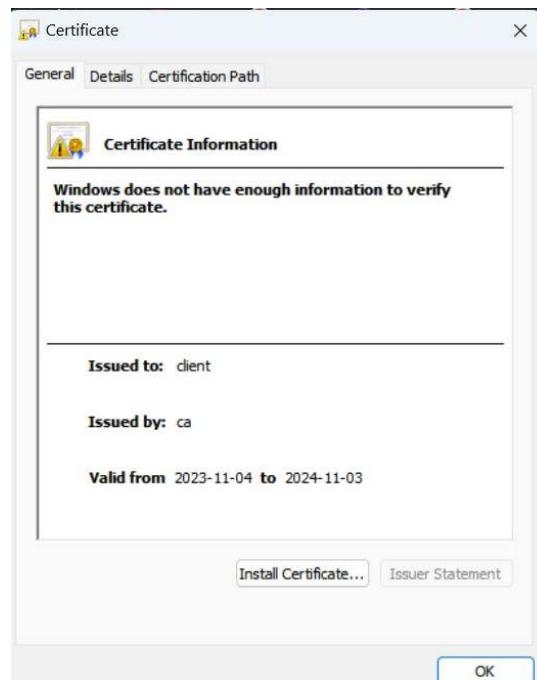
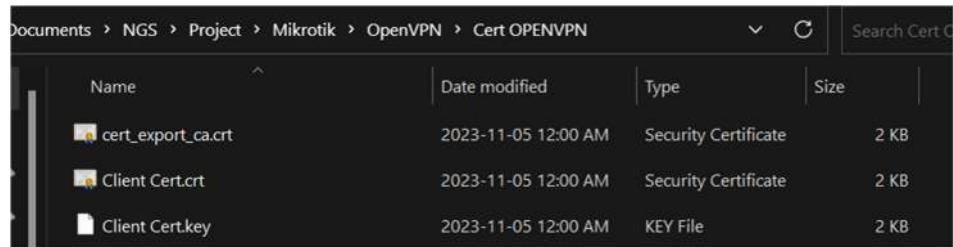
We need to click on CA and Client certificates , open it and export them.



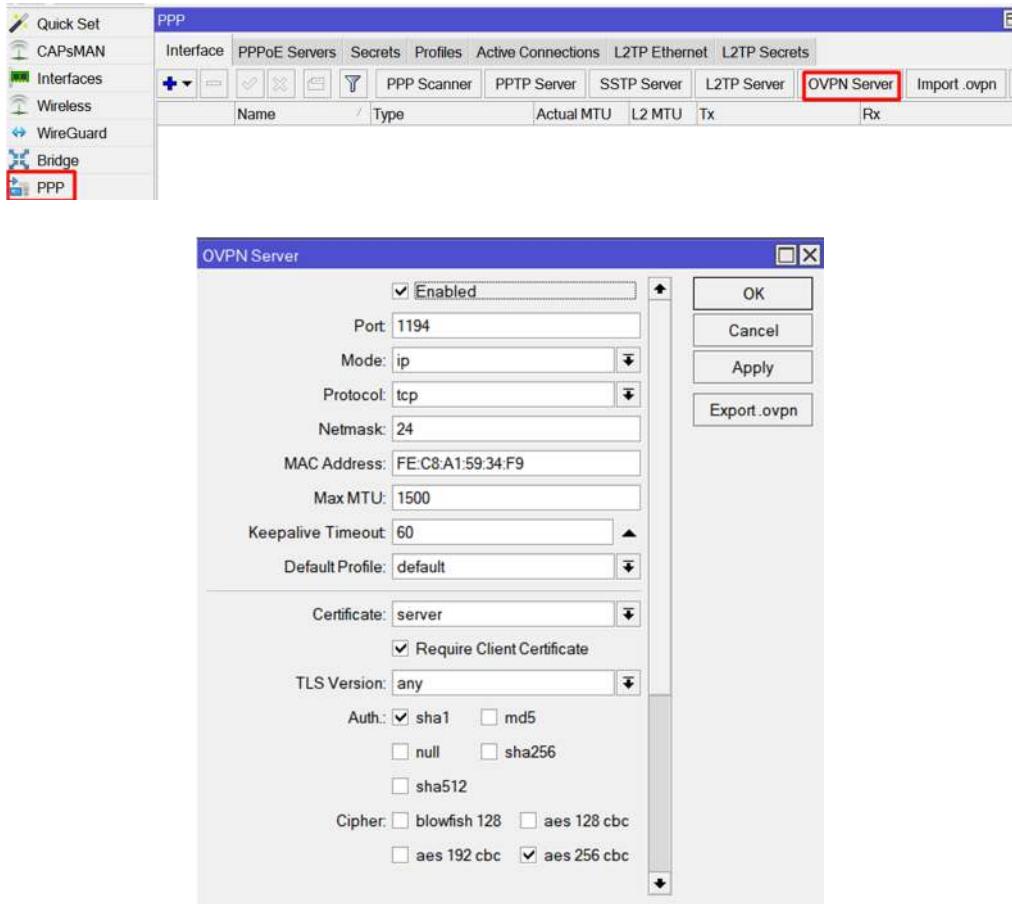
You'll be prompted to set up a password, and you do need this password during the installation of the VPN Client.



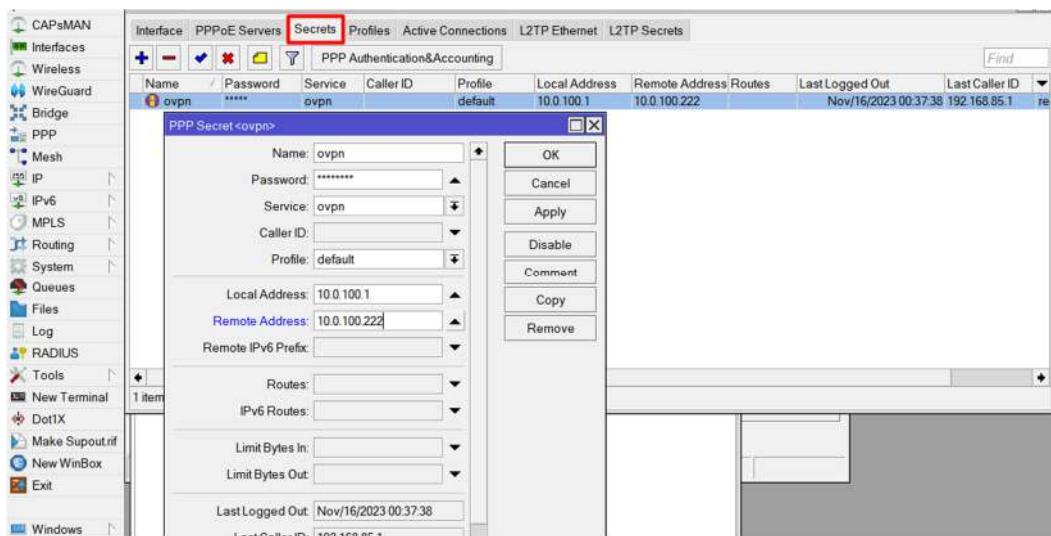
The exported certificates will be stored in the 'Files' directory. You need to copy these files to the remote system where the OpenVPN client will be installed.



Now we do need to configure and set parameters for the OpenVPN Server on the Mikrotik Router. Configuring OpenVPN Server ports, Authentication method, Cipher..



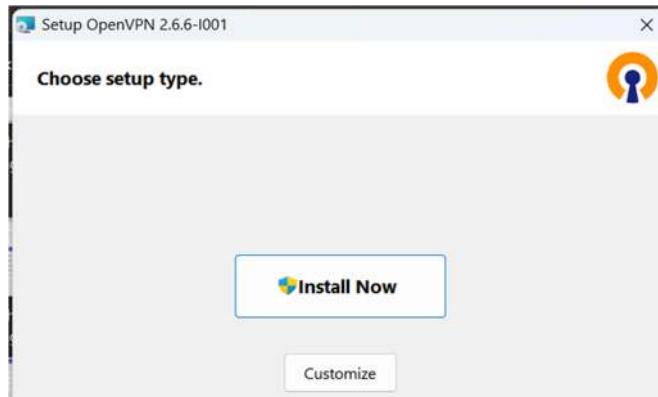
In the 'Secret' tab, configure the network address of the interface or the network to which you want the VPN client to have access. Specify the IP range (in my case, with only one VPN client, you can configure an IP pool and add it here). In my topology LAN interface IP : 10.0.100.1 (Ether1). VPN User assiged IP: 10.0.100.222



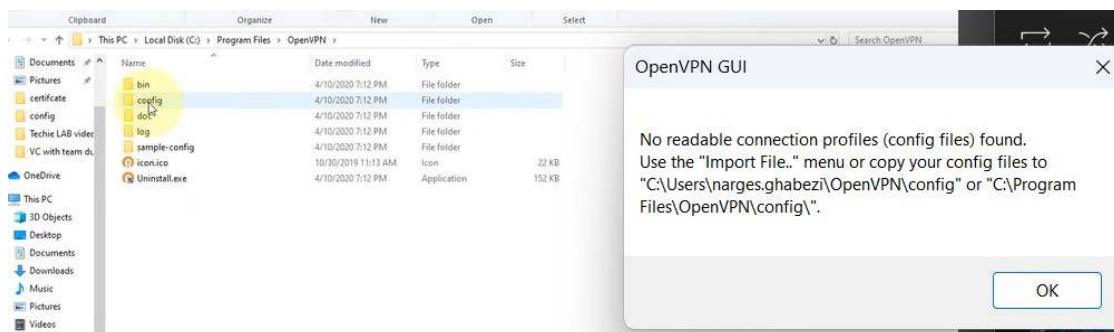
At this step we can install the VPN Client , (the host machine was a Windows System).

VPN Client can be downloaded from here, <https://openvpn.net/community-downloads/>.

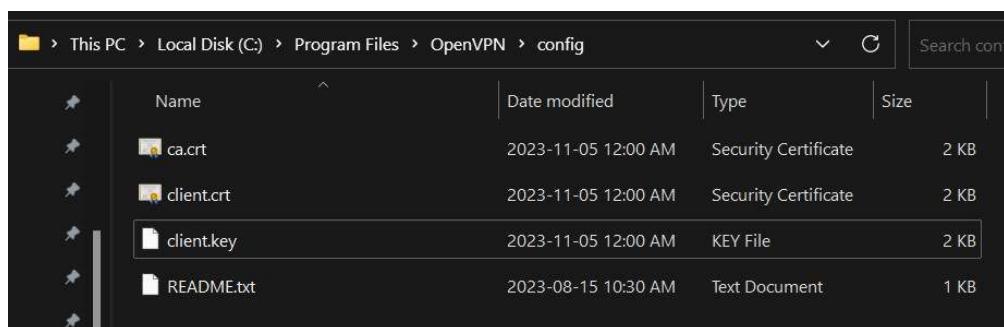
Install the Downloaded VPN Client on the VPN Client host; (Win 10)



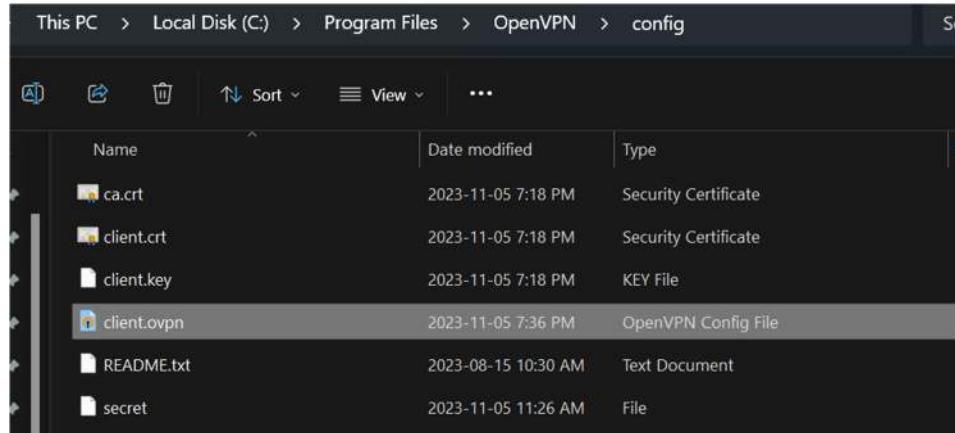
Once the VPN Client is installed you need to config the VPN Client using the certificate files you have exported, and copied to the VPN Client host.



Copy to the config folder under OpenVPN installation directory, and rename them as below.

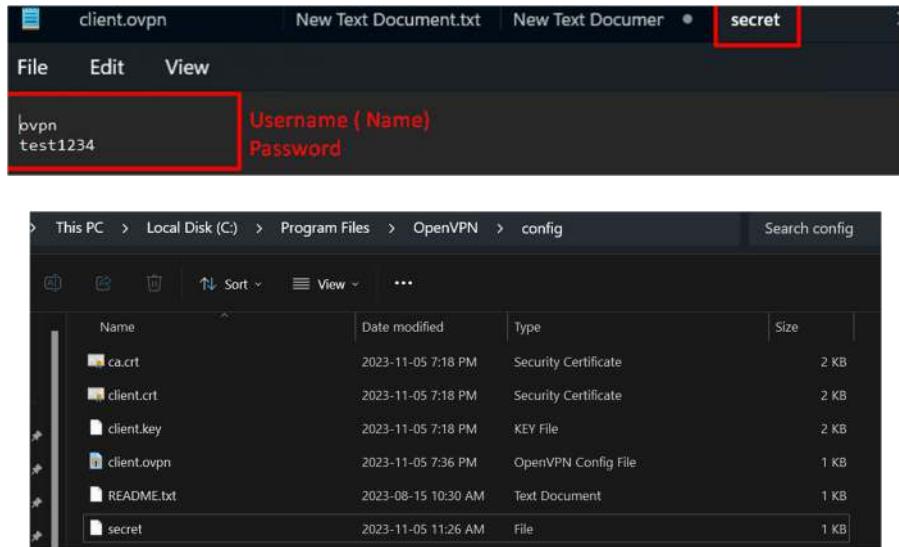


Now we need to create a text file, edit it as below and save it as .ovpn file. All the parameters should match with VPN Server configs inside the VPN Server.

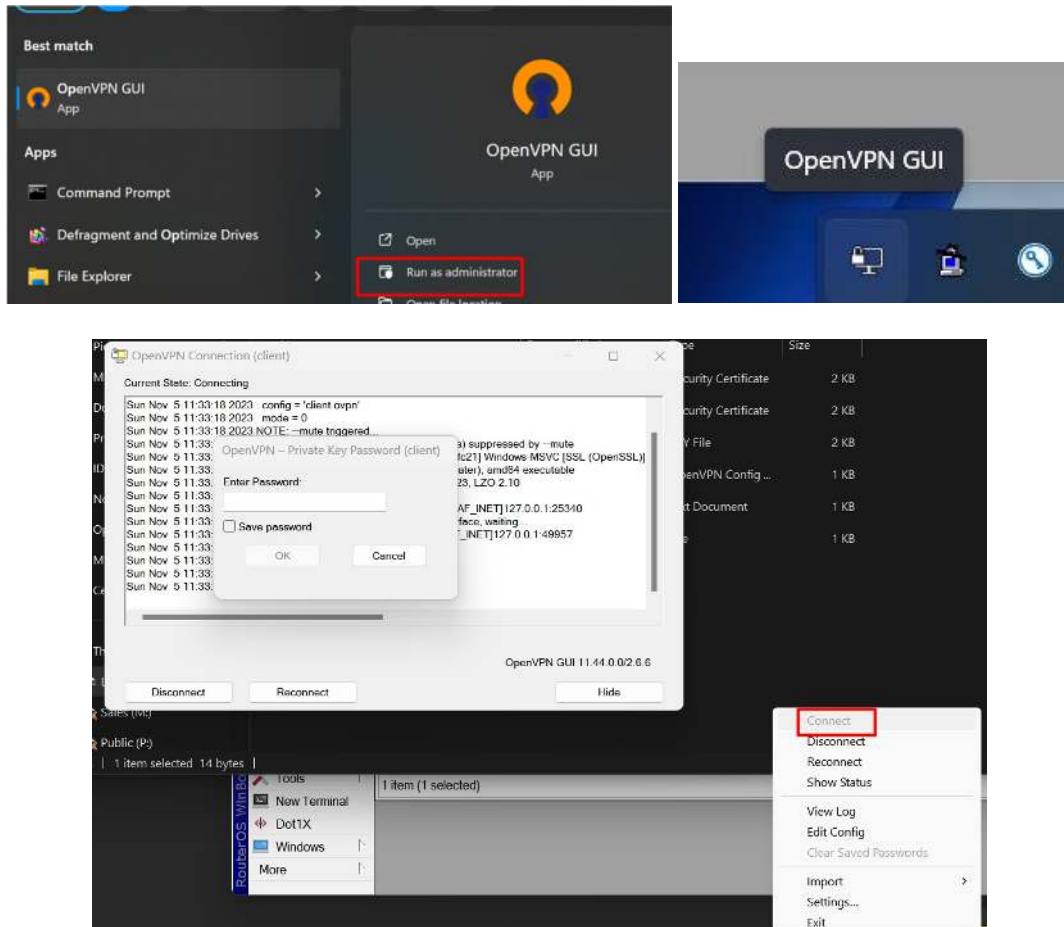


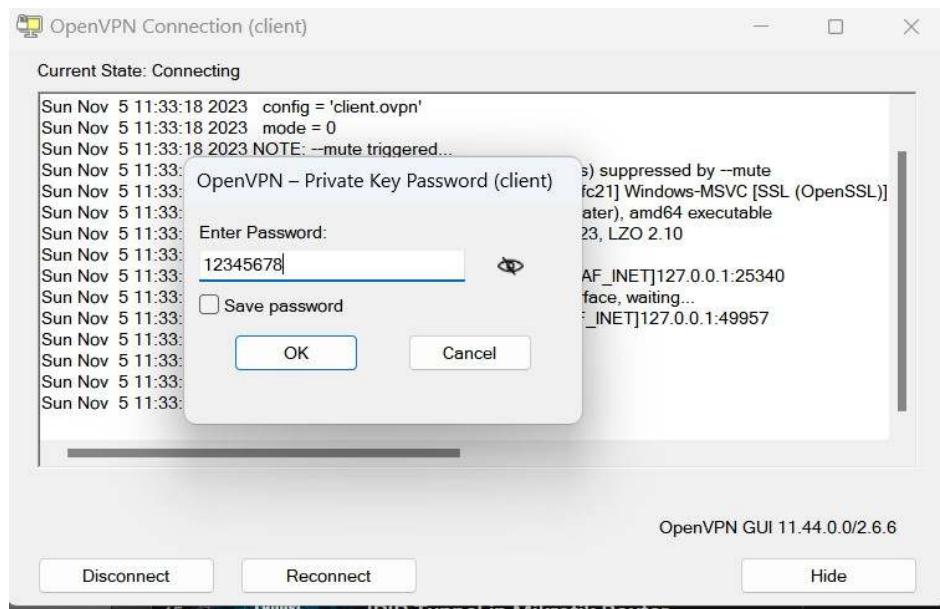
```
#Template client.ovpn
client
dev tun
proto tcp-client
remote 192.168.85.131 WAN Interface of the VPN Server (Mikrotik)
port 1194
nobind
persist-key
persist-tun
tls-client
remote-cert-tls server
ca ca.crt
cert client.crt
key client.key
verb 4
mute 10
cipher AES-256-CBC
data-ciphers AES-256-CBC
auth SHA1
auth-user-pass secret
auth-nocache
```

We will create another Text file, name it as secret without any extension, and Enter the user/pass you have configured under secret tab during the OpenVPN server configuration. User/pass in the secret file will be used to dial the VPN server.

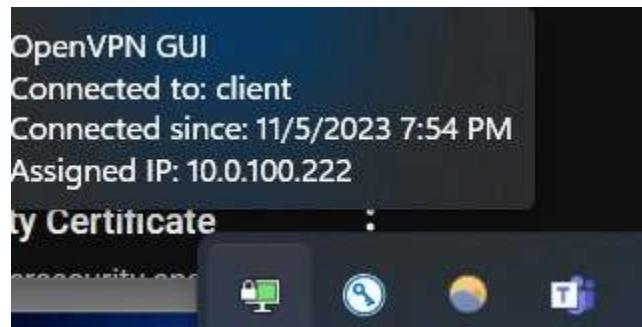


All configurations are in place; it's time to launch the VPN client.



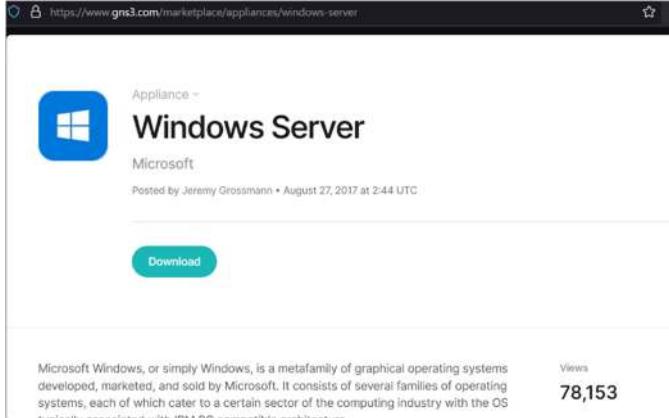


The remote system has successfully connected to the VPN server, and it has been assigned an IP within the local network range (remote machine IP).

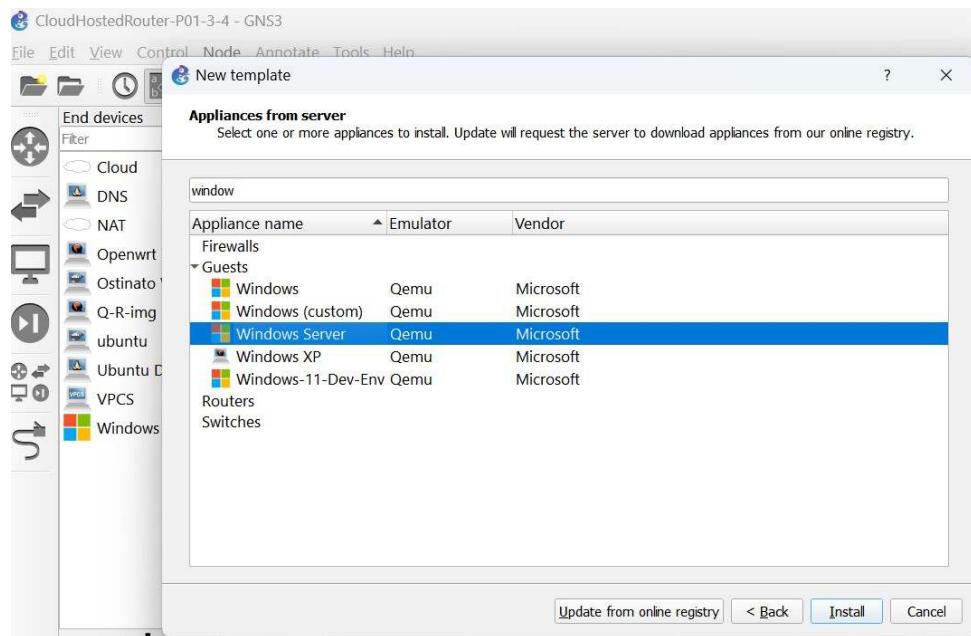


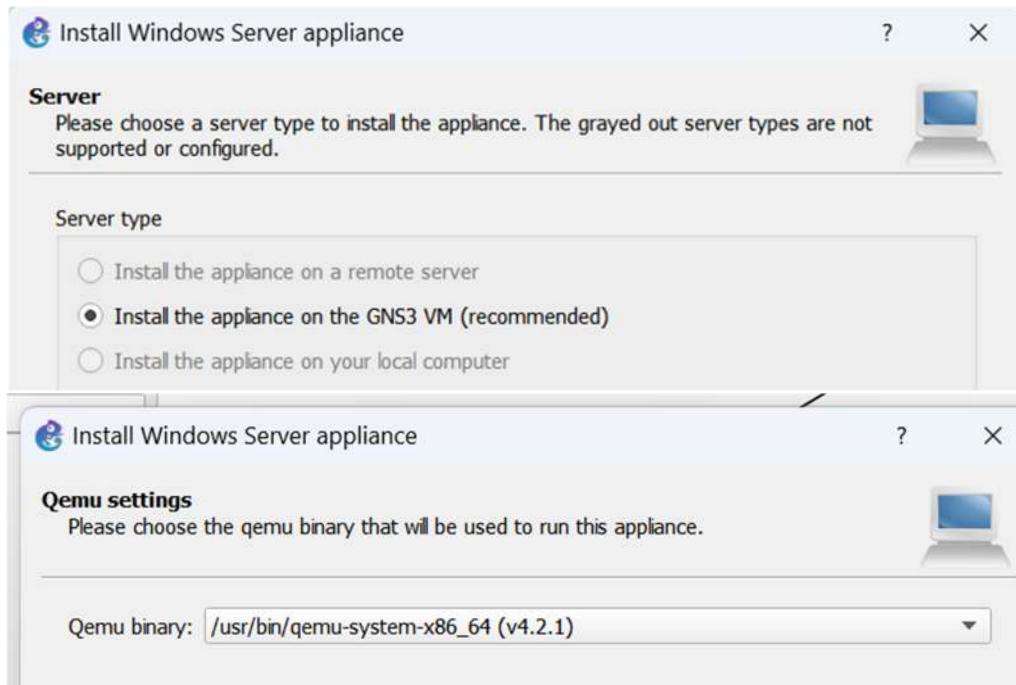
Email Server Configuration

- **Installing Windows Server (as Email Server Host)**
- <https://www.gns3.com/marketplace/appliances/windows-server>



- Adding a new template and installing the Windows server





Server
Please choose a server type to install the appliance. The grayed out server types are not supported or configured.

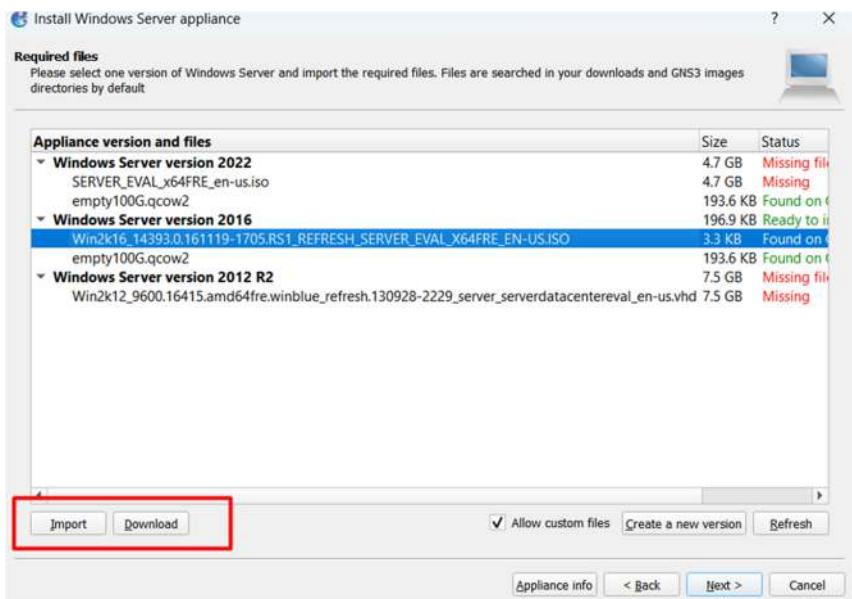
Server type

- Install the appliance on a remote server
- Install the appliance on the GNS3 VM (recommended)
- Install the appliance on your local computer

Qemu settings
Please choose the qemu binary that will be used to run this appliance.

Qemu binary:

At this point, you should select the preferred Windows Server version. You have the option to download the image or import one that is already stored on your system.



Required files
Please select one version of Windows Server and import the required files. Files are searched in your downloads and GNS3 images directories by default.

Appliance version and files	Size	Status
Windows Server version 2022	4.7 GB	Missing
SERVER_EVAL_x64FRE_en-us.iso	4.7 GB	Missing
empty100G.qcow2	193.6 KB	Found on C:
Windows Server version 2016	196.9 KB	Ready to install
Win2k16_14393.0.161119-1705.RS1_REFRESH_SERVER_EVAL_X64FRE_EN-US.ISO	3.3 KB	Found on C:
empty100G.qcow2	193.6 KB	Found on C:
Windows Server version 2012 R2	7.5 GB	Missing files
Win2k12_9600.16415.amd64fre.winblue_refresh.130928-2229_server_serverdatacentereval_en-us.vhd	7.5 GB	Missing

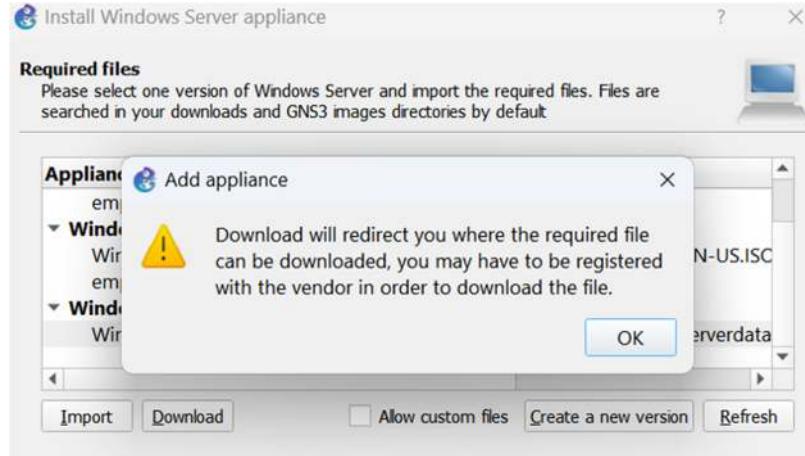
Buttons at the bottom:

-
-
- Allow custom files
-
-

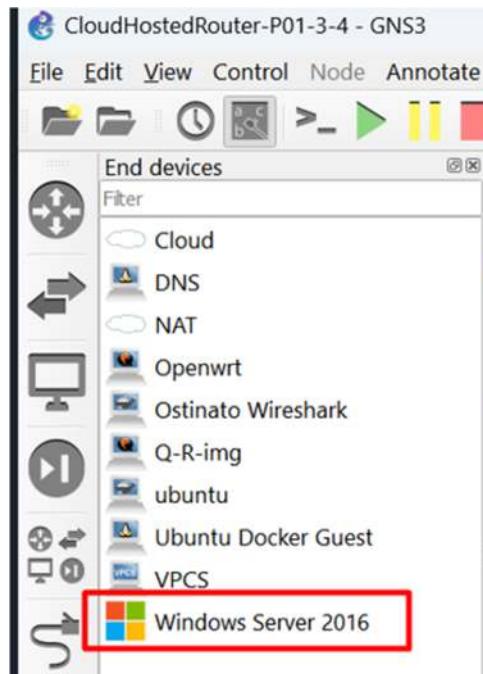
Navigation:

-
-
-
-

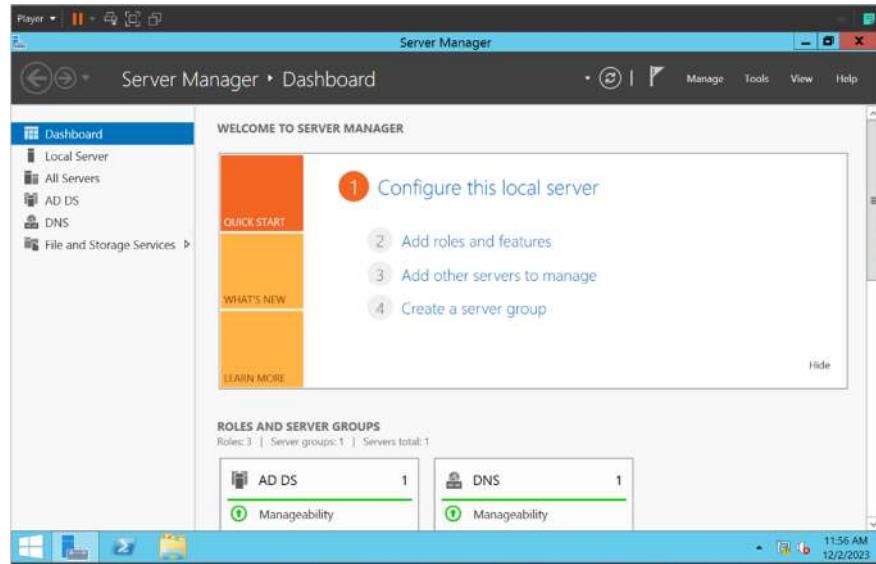
Please note that, in case of need to download the image, by clicking on the download button you'll get redirected to website, where you file can be downloaded.



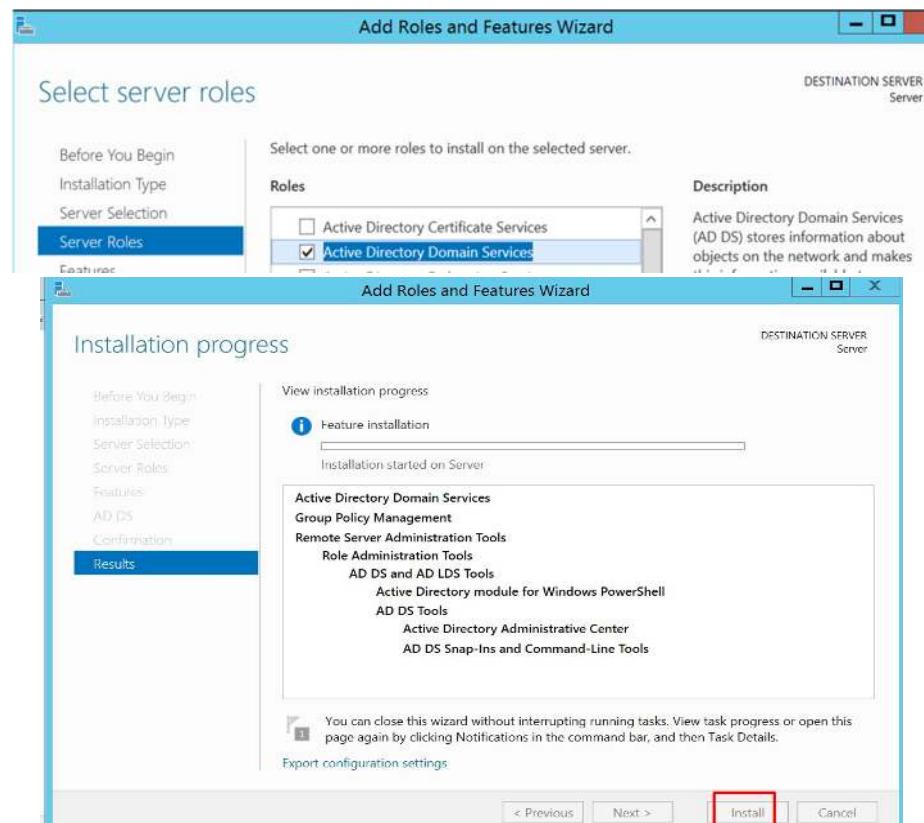
Finally, your Windows Server will be added under your devices. And can easily be added to your topology.



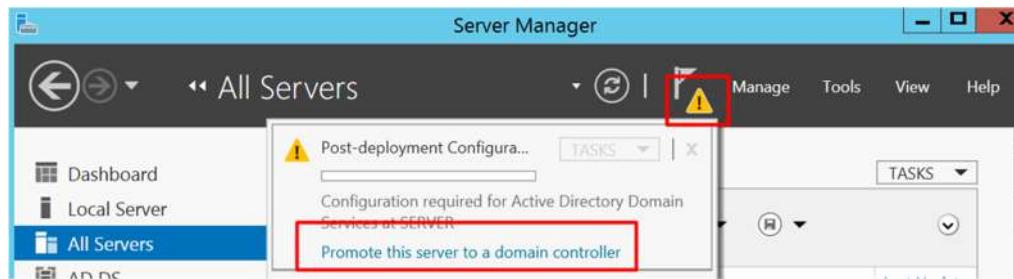
- Here your Windows Server is ready, you can add it to your topology and start the server.



- I'll initiate the setup of the Active Directory and DNS Server roles on this server. This pre-emptive step is taken to ensure that, in the later stages, the hMailserver can successfully meet all required checks for configuration and health verification(Green status). It's important to note that for installing hMailServer, Active Directory is not a mandatory requirement and may depend on your specific network topology.



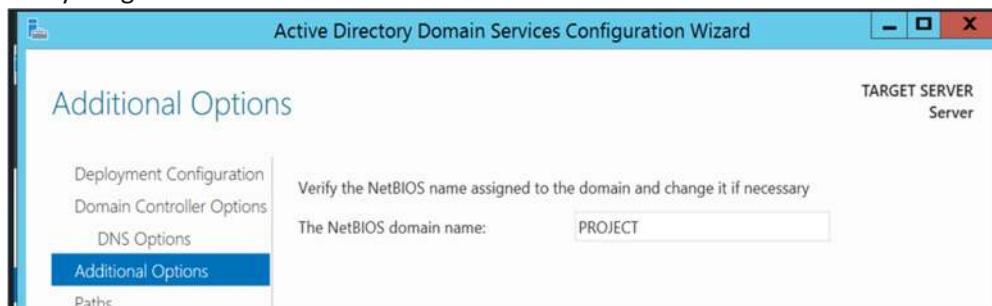
- Click on yellow tringle and promote this server to a domain controller.



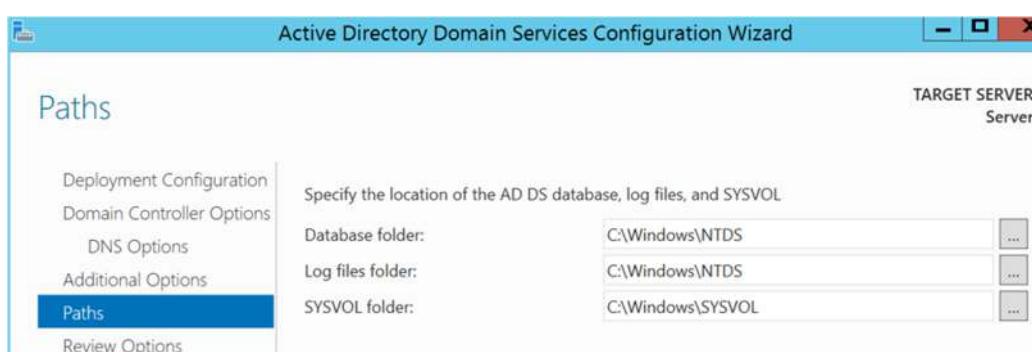
- Choose the desired Domain name (which later can be used for Mail server Domain).



- Select everything as default and Next ...

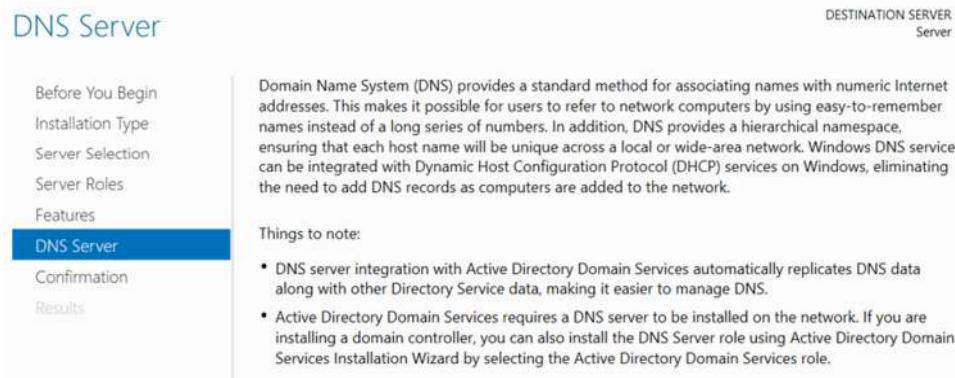
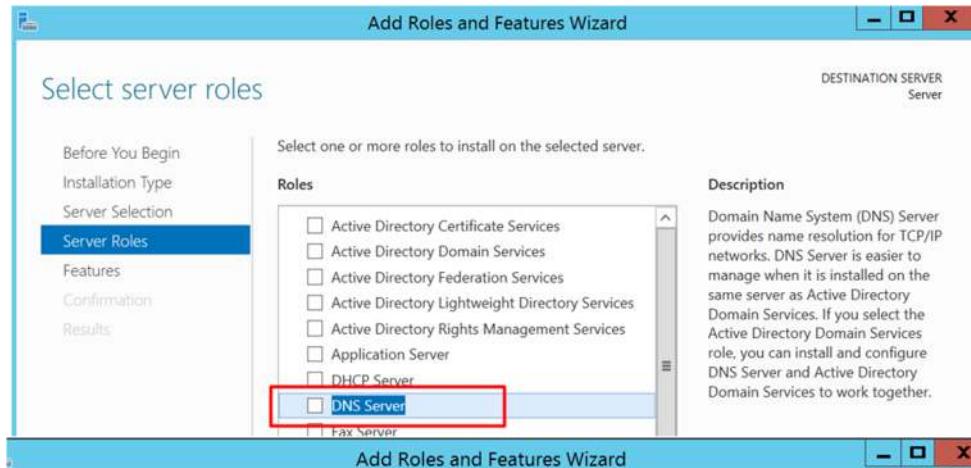


- And install >Finish. (Do not modify Database directories)

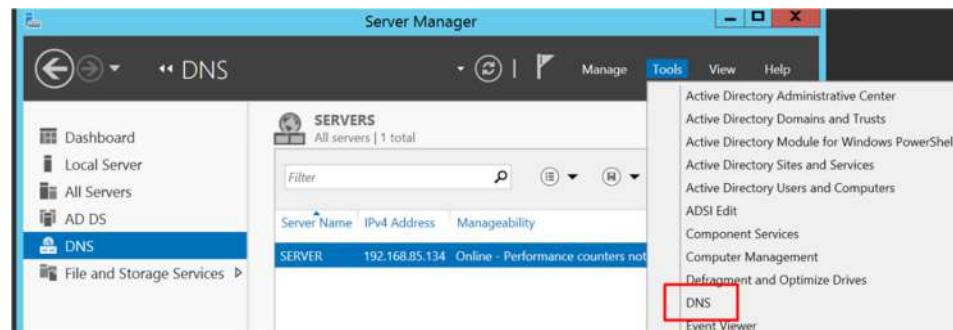


Setting up the DNS Server:

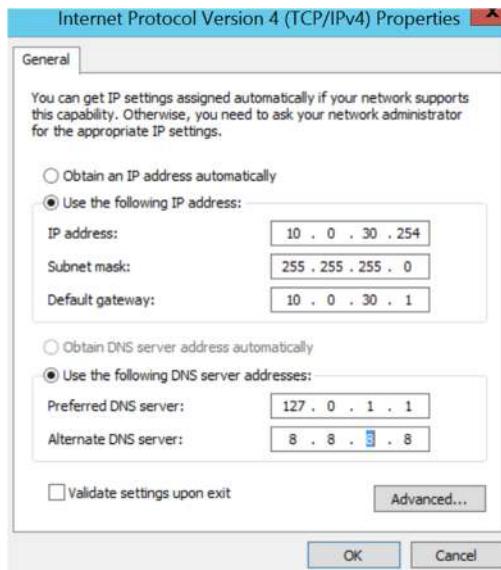
- Adding the DNS Server role:



- Once the DNS Server is installed, it will get added under the Server Manager tools. You can click on it and start configuring the DNS.



- Our MailServer belongs to VLAN 30 and is capable of receiving a DHCP-assigned IP. However, for the sake of consistency, we will set up a static IP configuration on the server.
- The primary DNS Server is set to the local host address 127.0.0.1, pointing to the server itself.



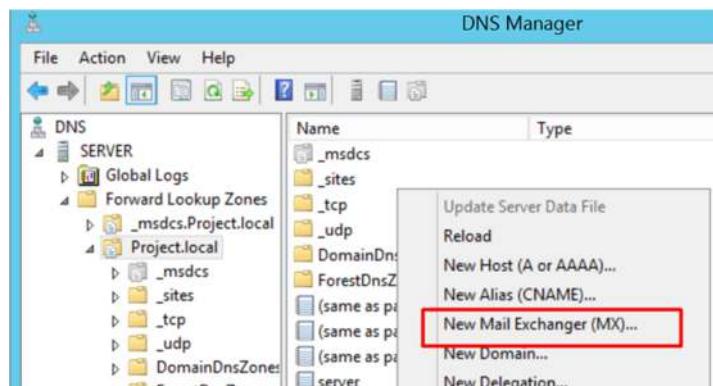
DNS Records needs to be added:

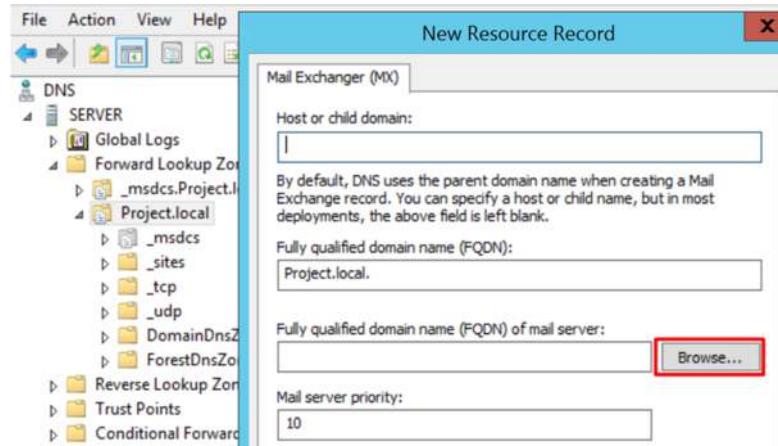
A (Address) Record: (by installing the DNS server A record for the server itself will be added)

- The A record maps a domain or subdomain to its corresponding IP address.
- It provides the actual IP address where the mail server can be reached.
- Example A record: mailserver.example.com. IN A 10.0.30.254

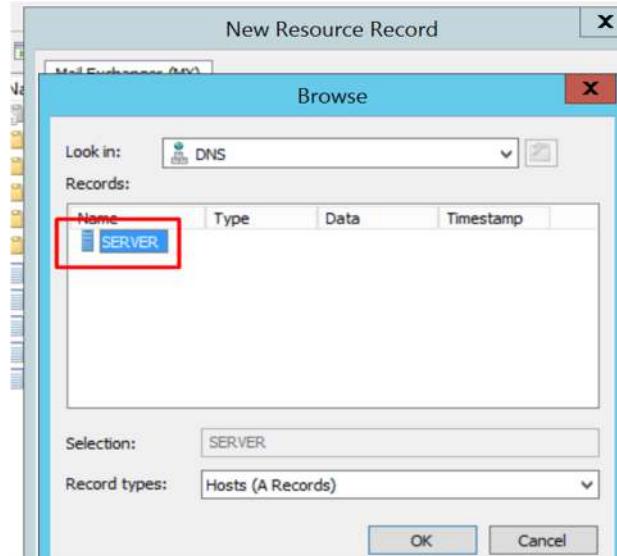
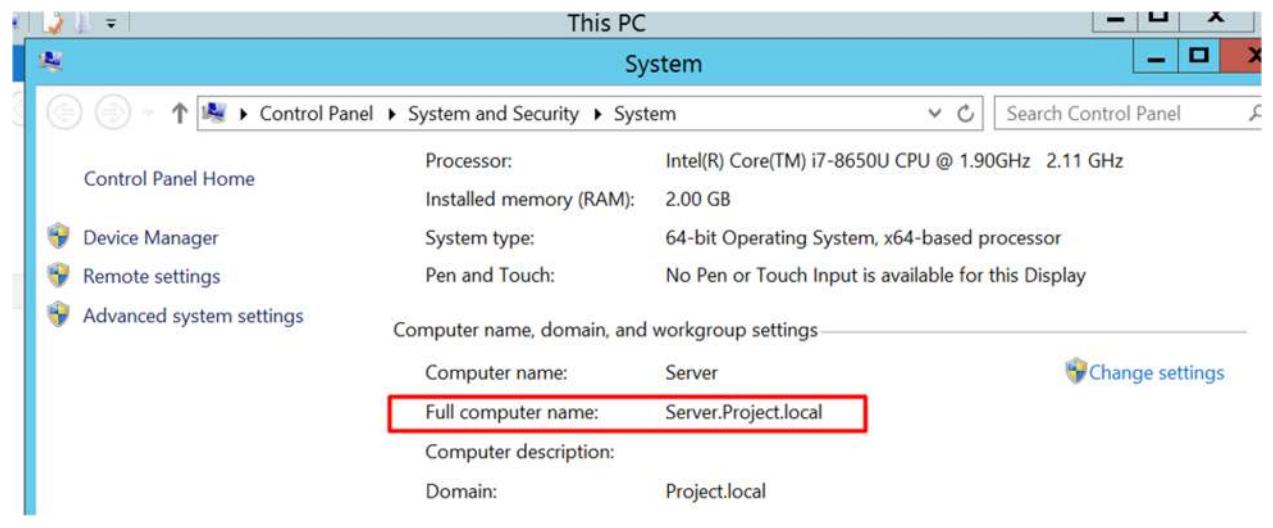
MX (Mail Exchange) Record:

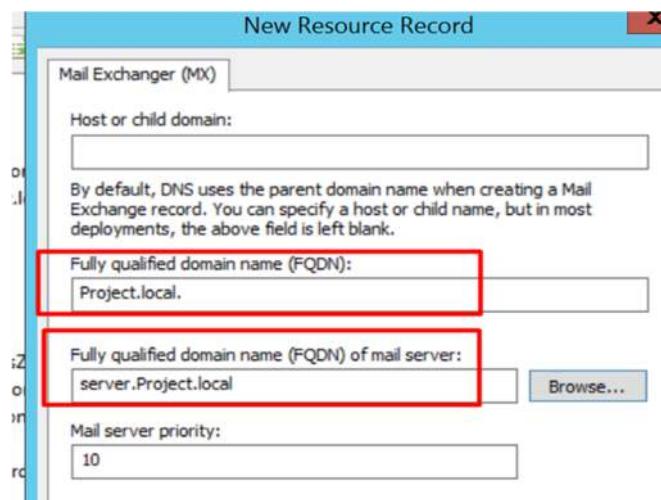
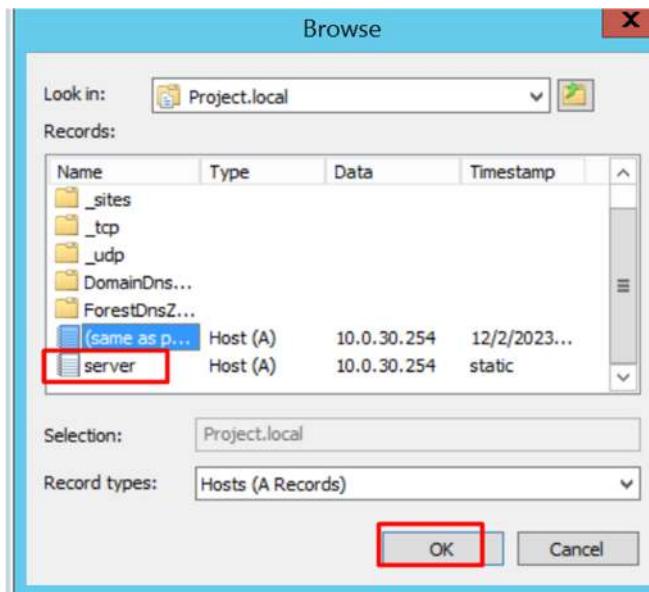
- The MX record specifies the mail servers responsible for receiving email on behalf of a domain.
- It contains information about the mail server's hostname and its associated priority.
- Navigate to the Forward Lookup Zone: In the DNS Manager, navigate to the forward lookup zone for the specific domain where you want to add the MX record.
- Add MX Record: Right-click on the zone and select "New Mail Exchanger (MX)".



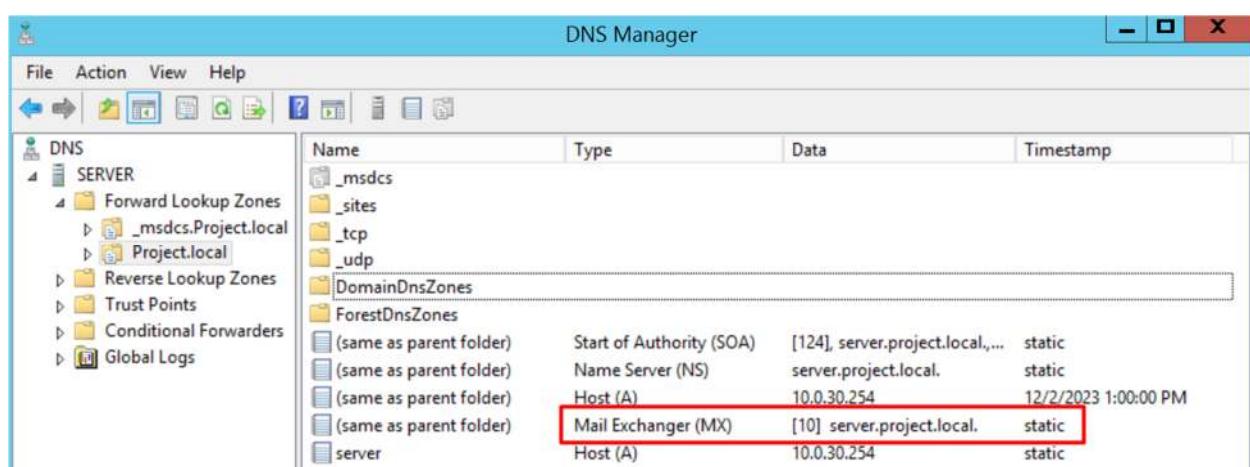


- Choose your Host Machine: (in my case the name of the host is SERVER):

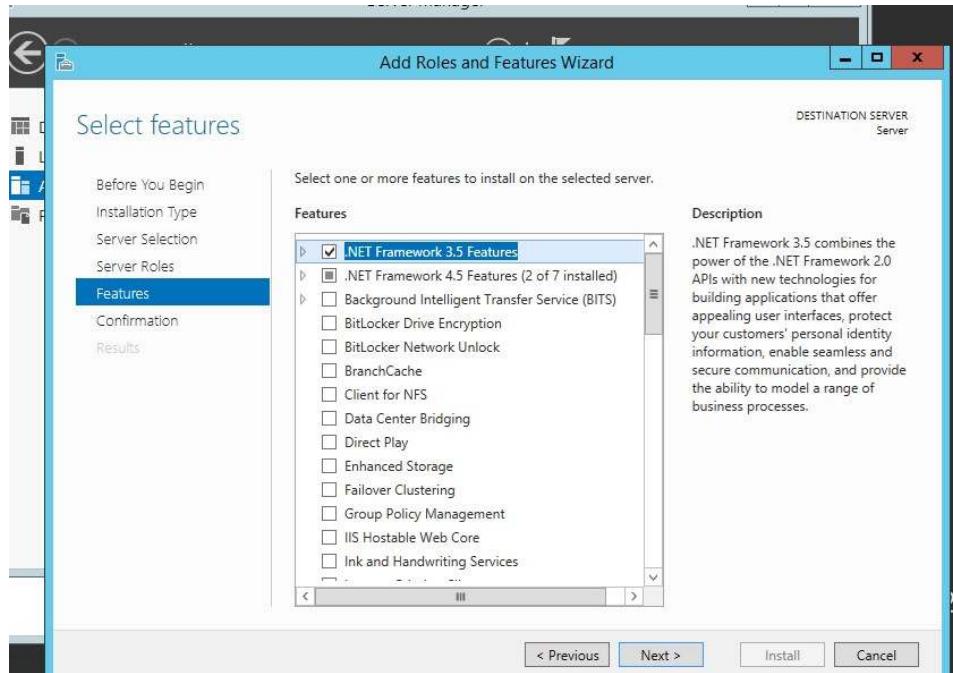




Finally, you MX record successfully has been added.



- To avoid errors during hMailServer installation, a crucial step is to install the .NET framework 3.5 feature using the "Add Roles and Features" functionality.

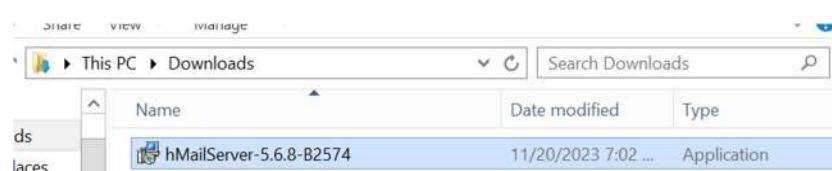


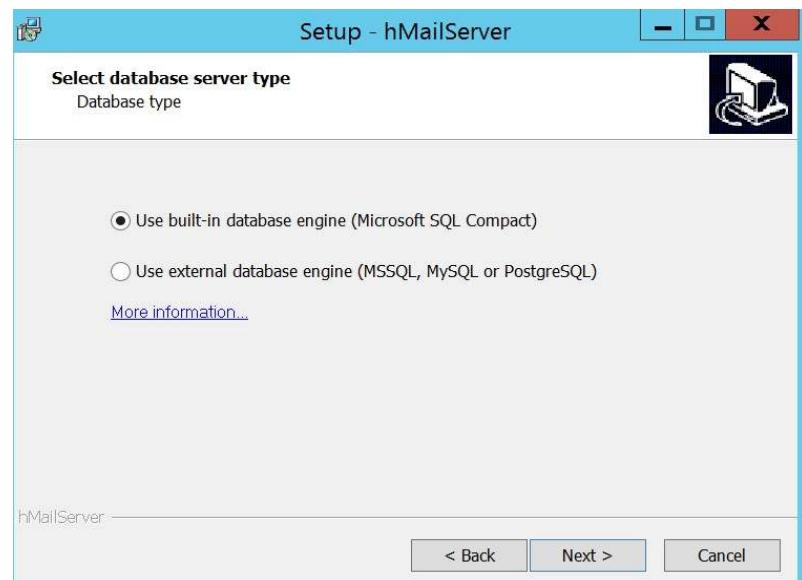
Configuring an email server with the use of hMailServer:

hMailServer: a free and open-source mail server software for Microsoft Windows. It provides email services using the standard email protocols (SMTP, IMAP, and POP3). Here are some features of hMailServer: Webmail, Domain and Account Management, Built-in Anti-Spam and Anti-Virus, Database Support, Rules and Filters, SSL/TLS Encryption, Logging and Monitoring, simple configuration, light weight.

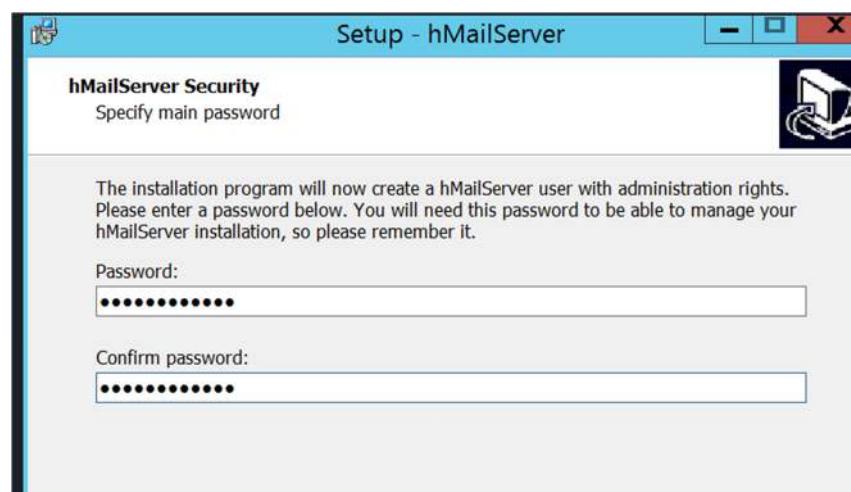
hMailServer can be downloaded from: <https://www.hmailserver.com/download>

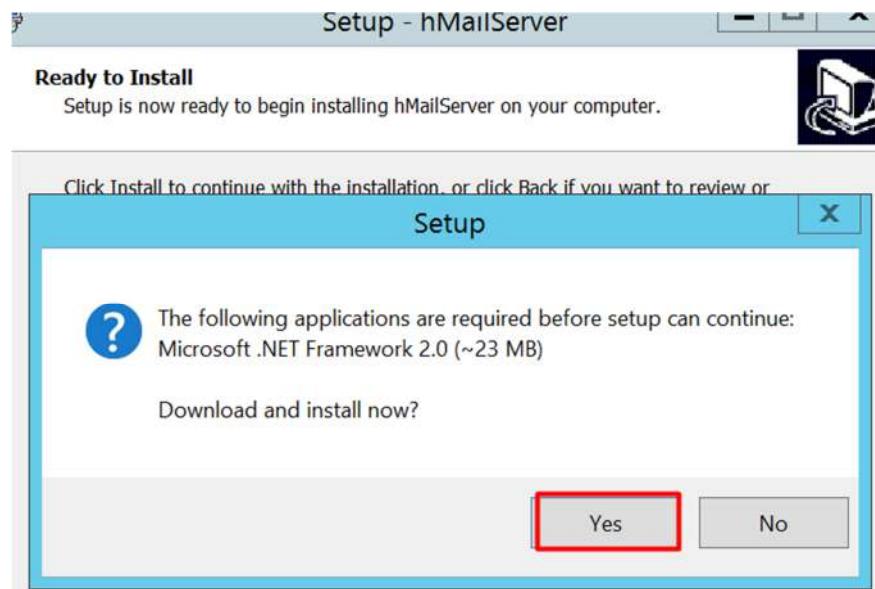
- Download the hMailServer Software and run as administrator and follow steps as below.
-





Follow choose the configs as default > Next .. > Choose a secure password.



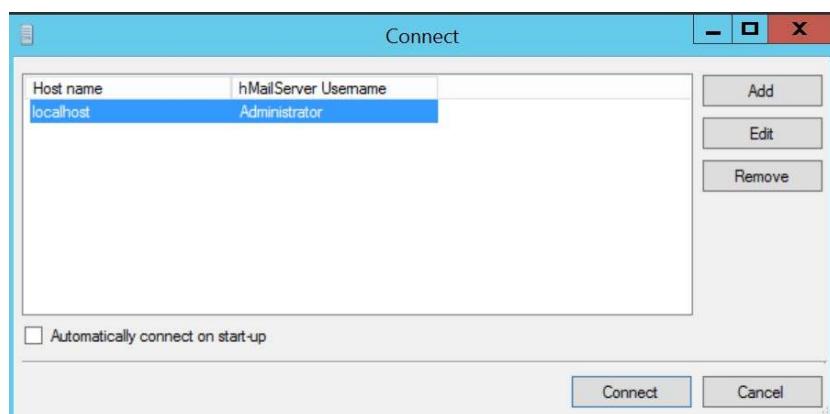


Note: If you did not already add .Net framework feature you'll face Error here.

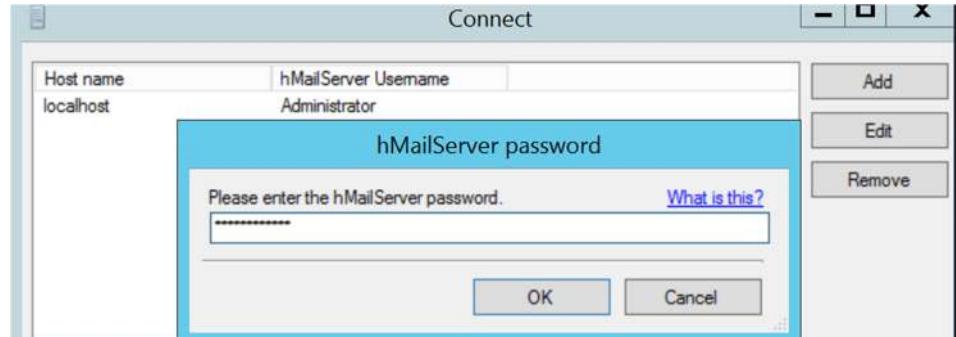


hMailServer configuration:

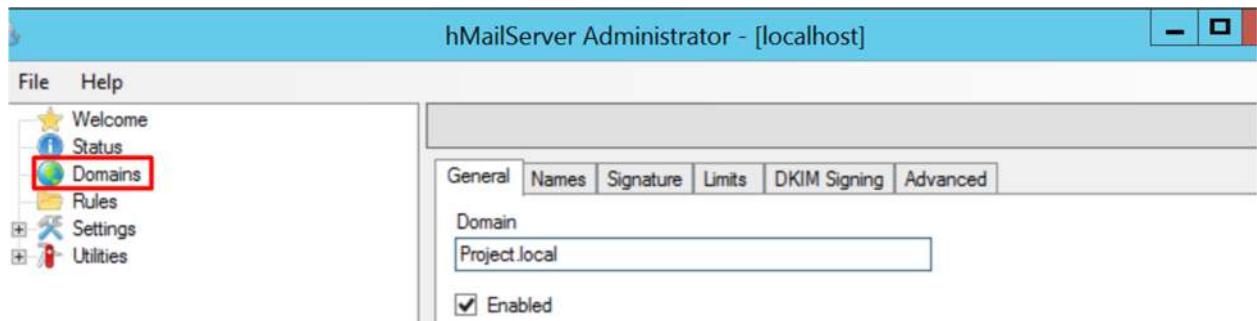
- Run the hMailServer as administrator. Connect to the server on your host machine.



- Enter the password you have set up during the installation.



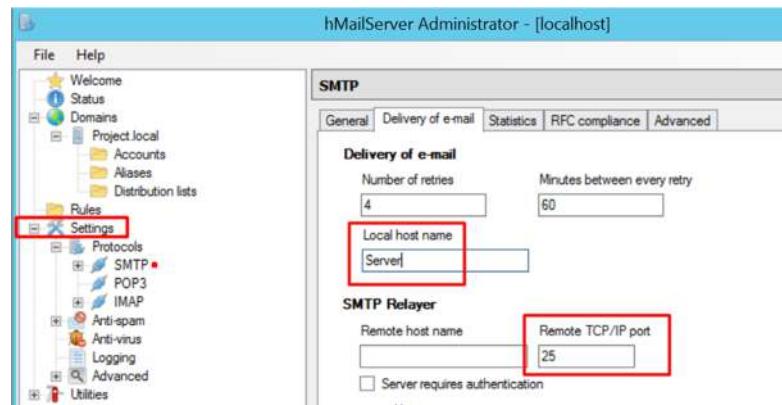
- Start by adding your domain (for Email address).



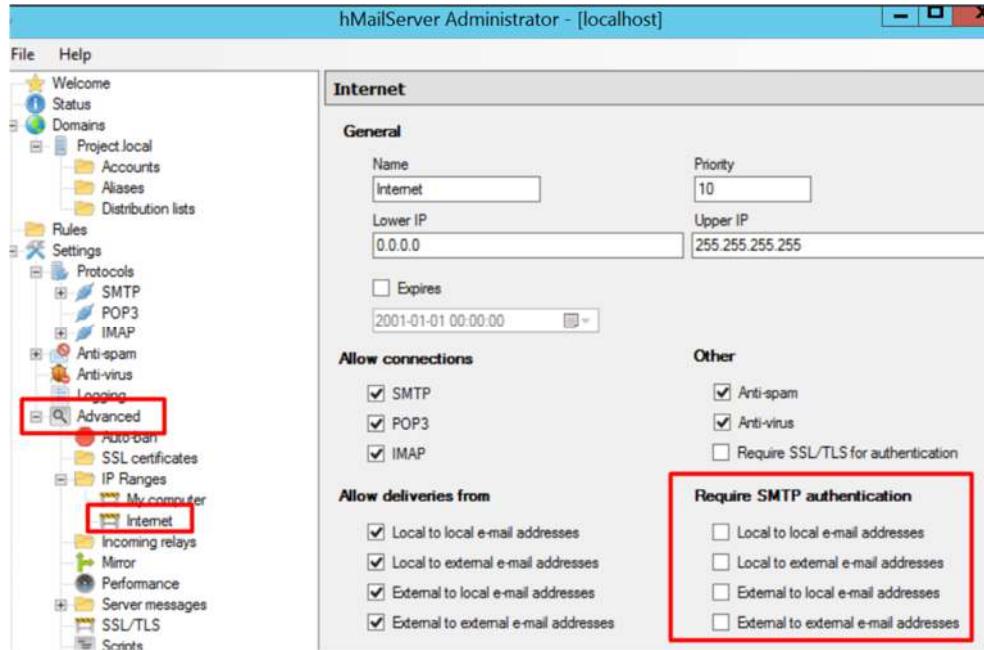
Configure SMTP Server Settings: (For the purpose of the lab, all configurations will be set to basic settings, which can later be modified and advanced as needed.)

Local host name should be exact same as your computer/server's name. Define SMTP Server Ports:
Standard ports are 25 (unencrypted), 587 (encrypted/TLS), and 465 (encrypted/SSL).

- **Authentication** (our Lab environment is secure; we can bypass the SMTP authentication)

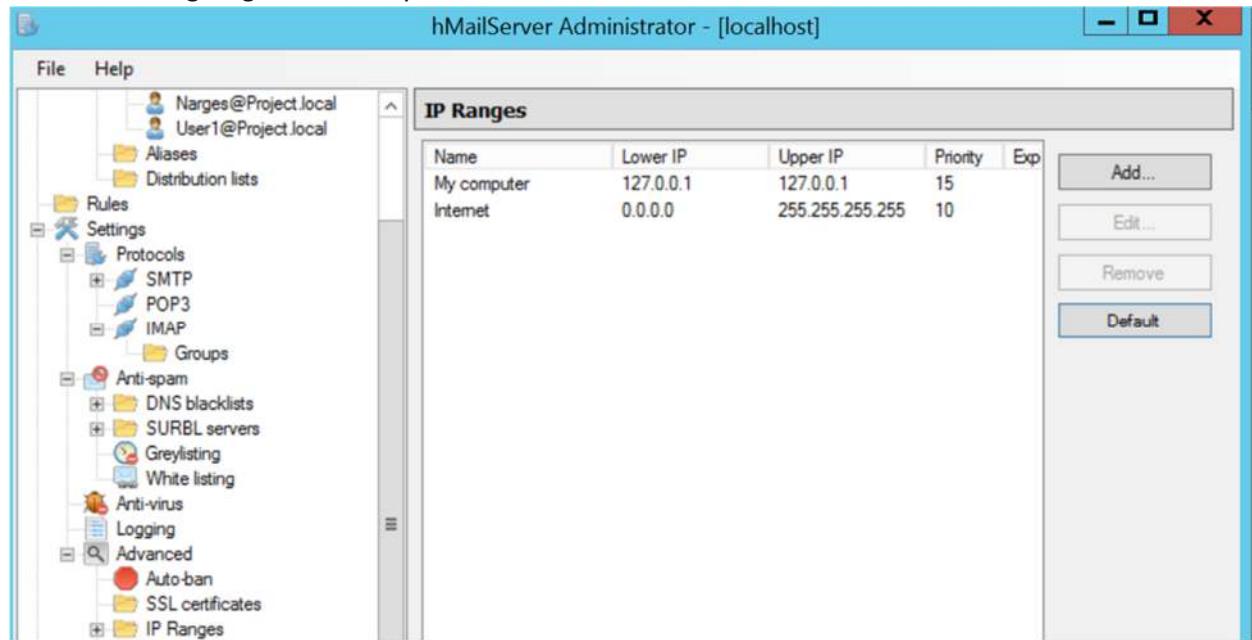


For this lab we will uncheck the SMTP authentication, no need.

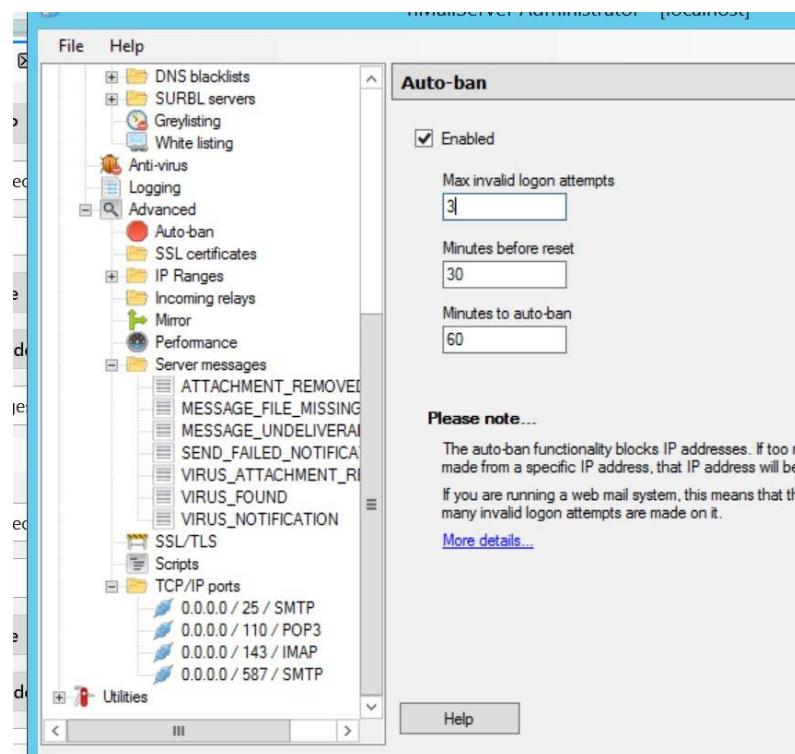


Review some additional features and configs:

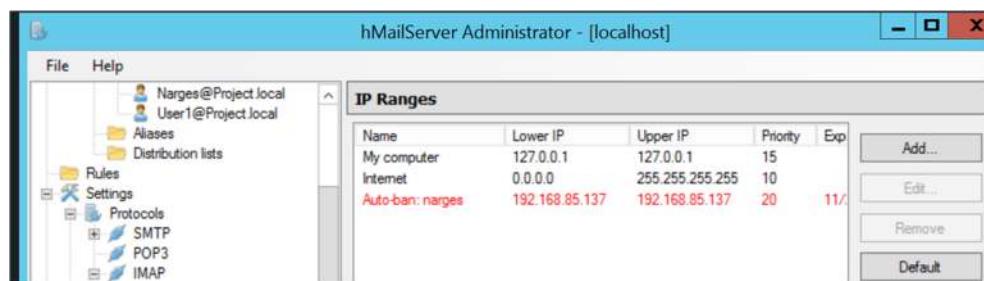
hMailServer is giving us the ability to limit the IP address:



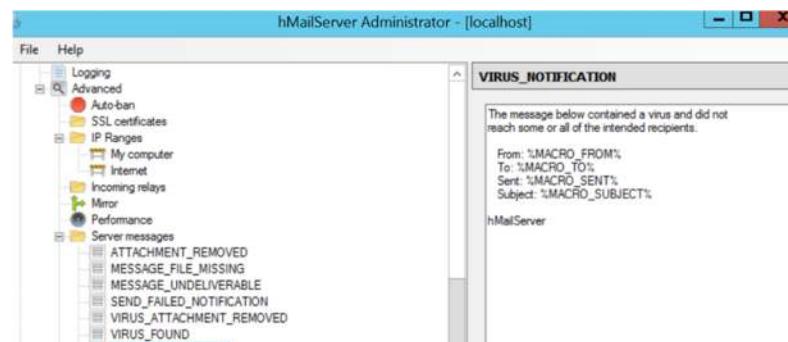
- One of the useful security features is Auto-ban feature, it will ban the IP Address of a system which have failed-attempt.



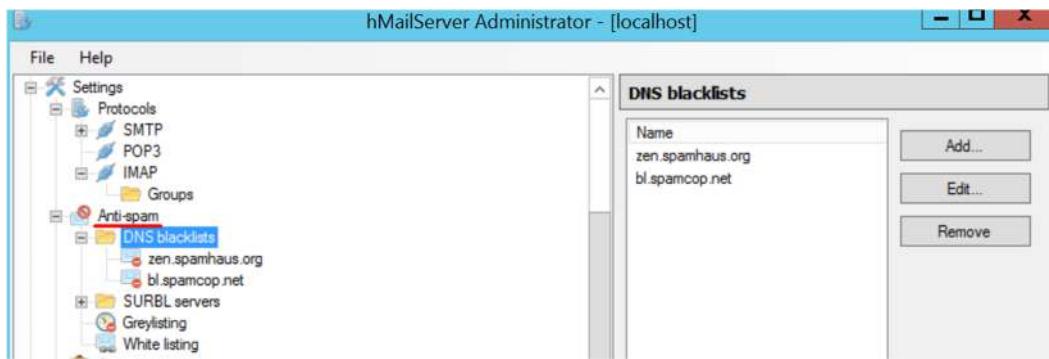
And if an IP get banned you can view, ban or un-ban it from here:



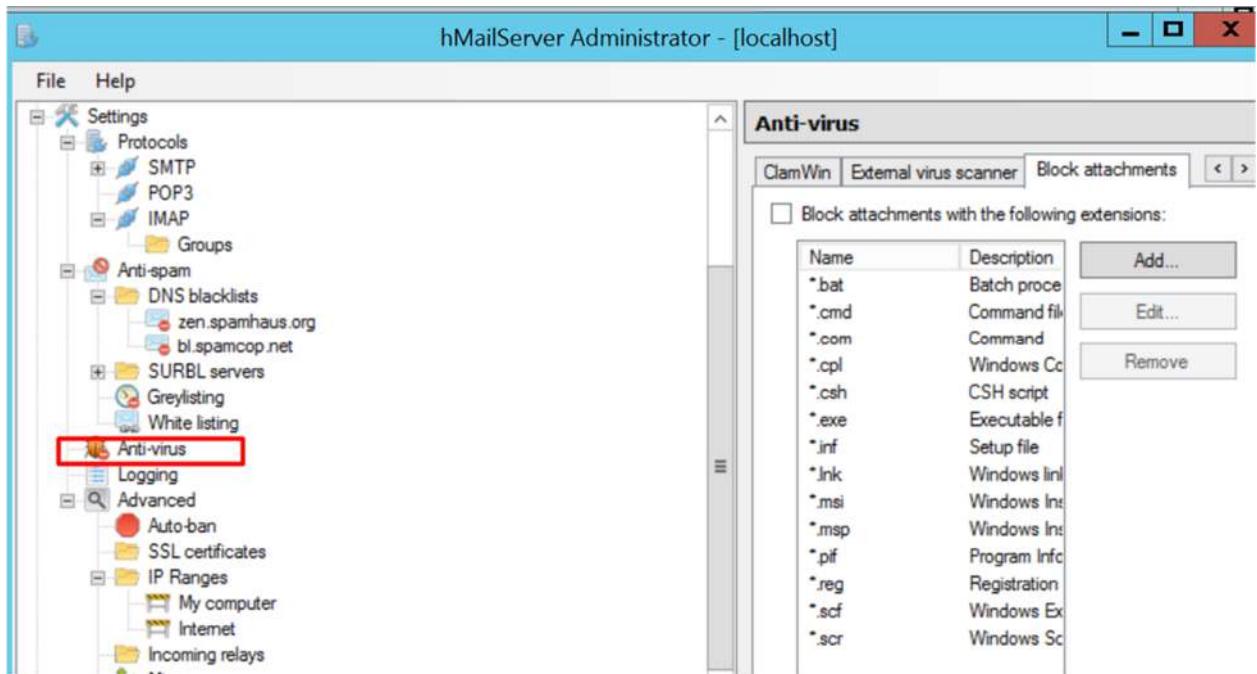
Setting up server messages in case on Virus detection, Missing files...



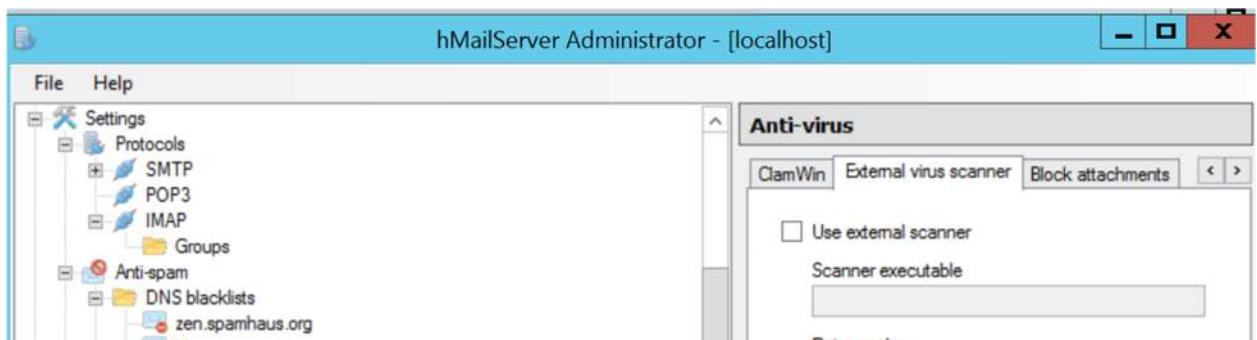
Ability to set up Spam list, Whitelisting a domain.



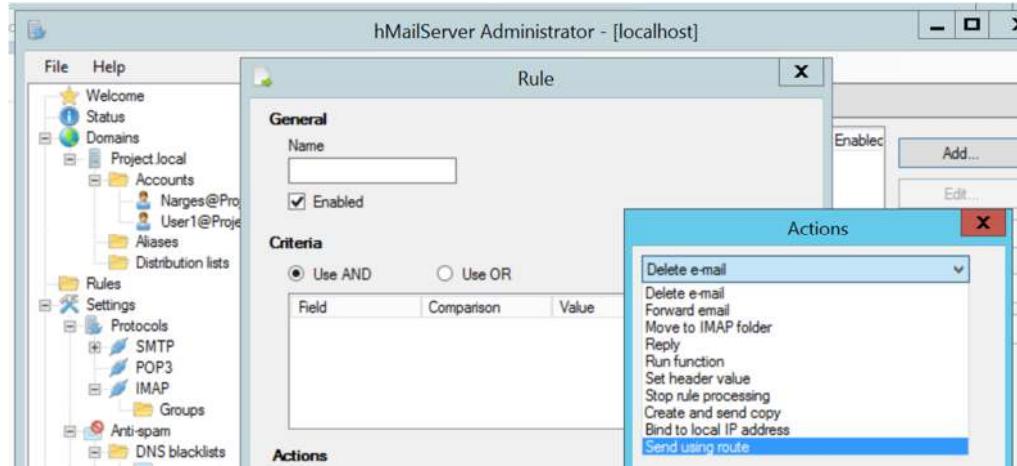
Setting up and define the file type Anti-Virus should check.



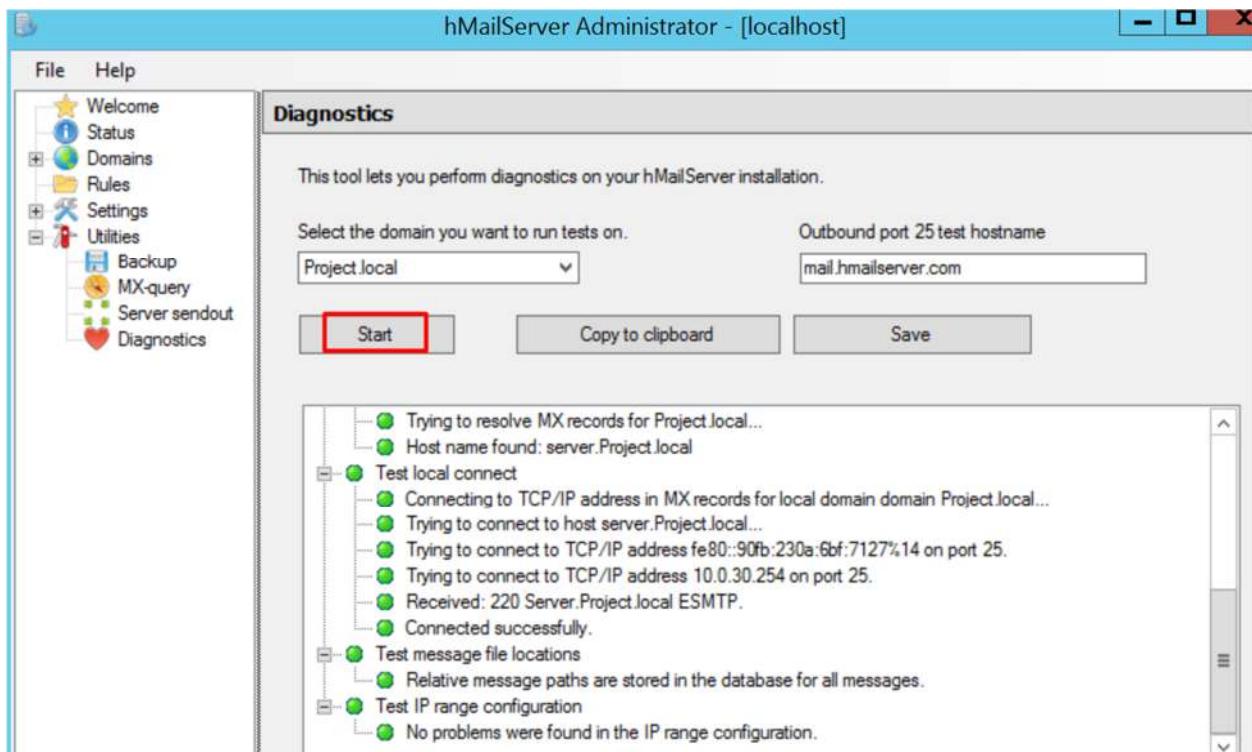
Or add any External Anti-Virus.



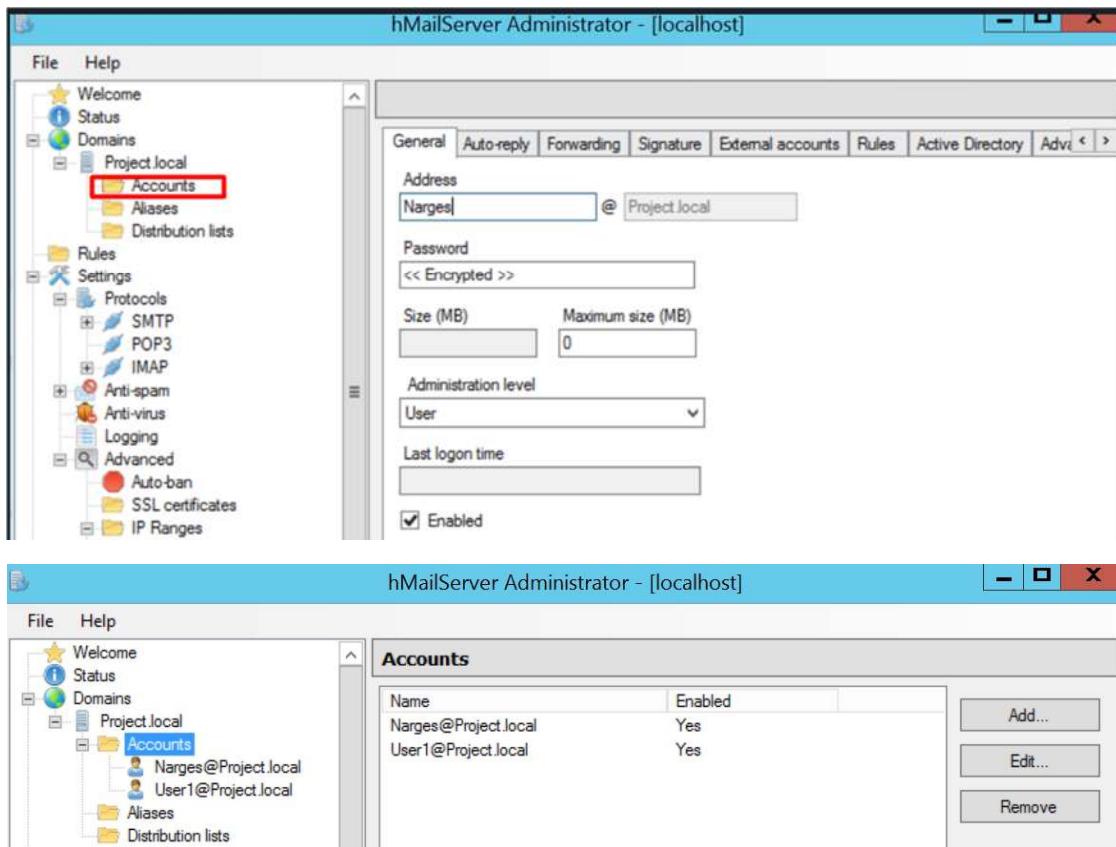
Setting up all type of Email Rules:



Running the Diagnostics tool to make sure our server has configured properly.



Server is ready and we'll start adding our Email accounts and save it.

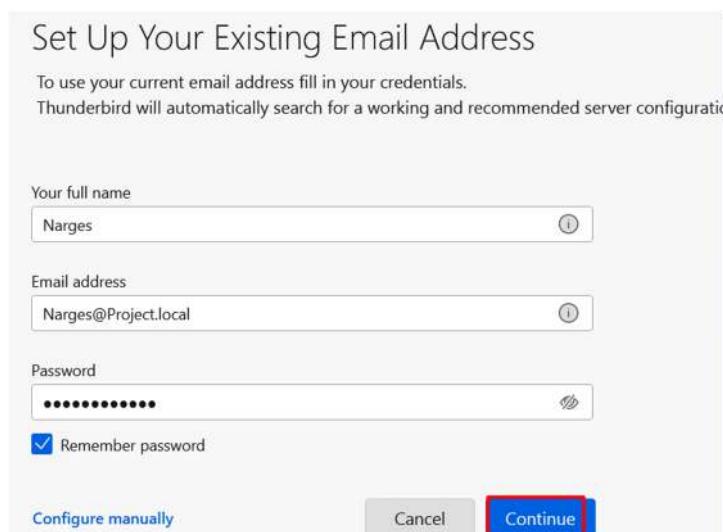


The top screenshot shows the 'Accounts' configuration page for a user 'Narges'. The 'Address' field contains 'Narges' and the domain is 'Project.local'. The 'Enabled' checkbox is checked. The bottom screenshot shows the 'Accounts' list page for the 'Project.local' domain, displaying two accounts: 'Narges@Project.local' and 'User1@Project.local', both marked as Enabled.

Install/Configuration of Mail Client:

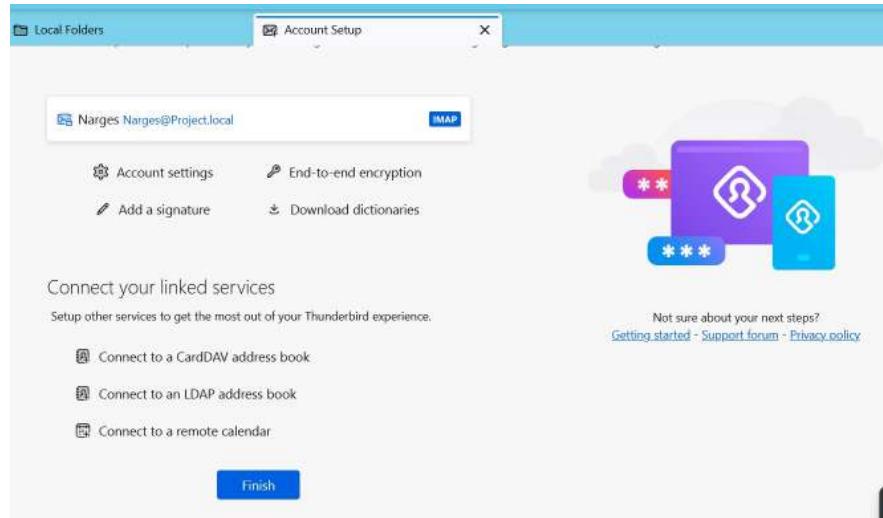
For this project I'll use Thunderbird Mail clients which serve as software applications designed to access and manage email accounts. You can use other Mail clients such as Gmail or Outlook.

After installing the Thunderbird, you can launch the application and start adding your Email account.

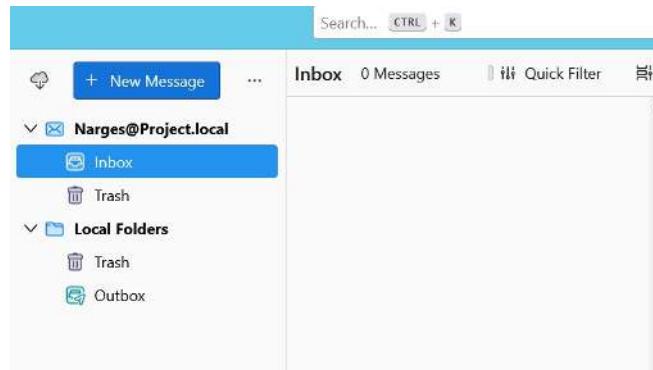


The dialog box is titled 'Set Up Your Existing Email Address'. It contains instructions: 'To use your current email address fill in your credentials. Thunderbird will automatically search for a working and recommended server configuration'. The form fields are: 'Your full name' (Narges), 'Email address' (Narges@Project.local), and 'Password' (redacted). The 'Remember password' checkbox is checked. At the bottom are 'Configure manually', 'Cancel', and 'Continue' buttons, with 'Continue' highlighted with a red box.

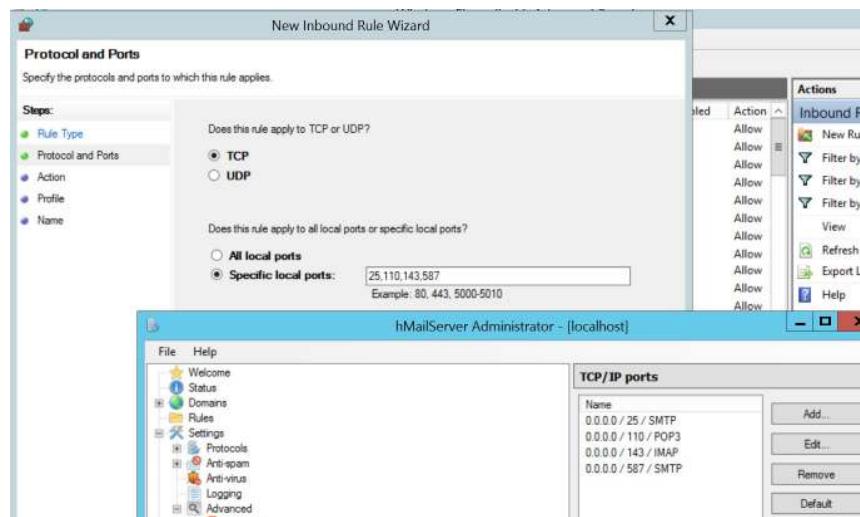
Continue and the Mail Client will be able to automatically find the Mail Server.



Email account is added and ready to receive the Emails.



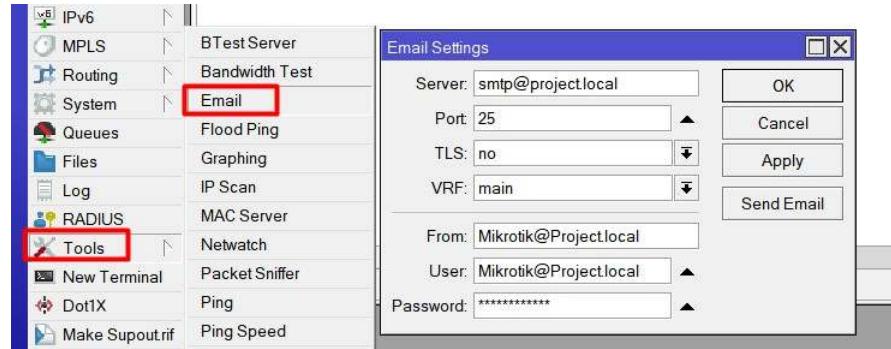
In case your Mail client is on another system, you need to make sure all required ports for incoming and outgoing traffic has been opened on your Server and Client host.



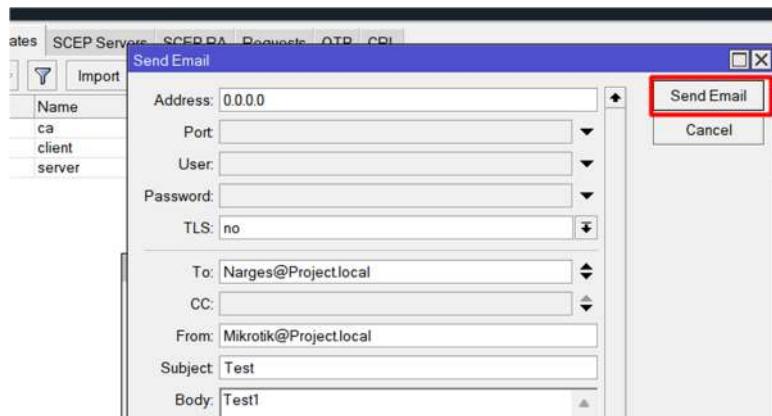
We've successfully installed our email server, and now we can leverage it in our topology by configuring email alerts on our router/firewall.

Email Alert:

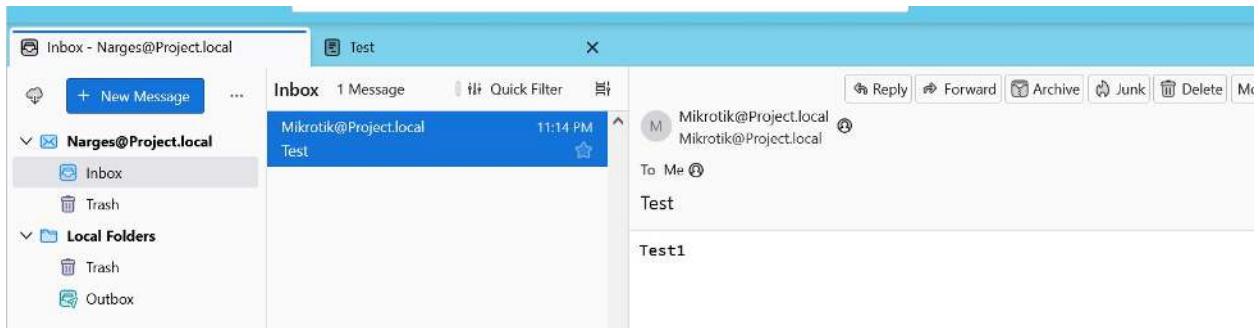
We have already added another account in our Mail server for Mikrotik router. (Mikrotik@Project.local). We will configure the Email Address : Tools > Email > Outgoing server address ...



Click on Send Email for testing the outgoing email.

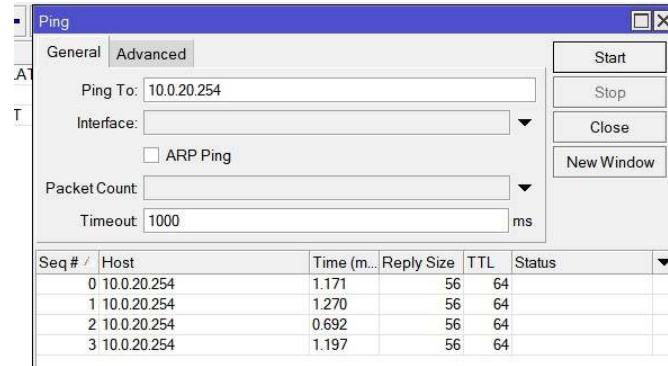


We can verify we have successfully received the Email on Narges@Project.local

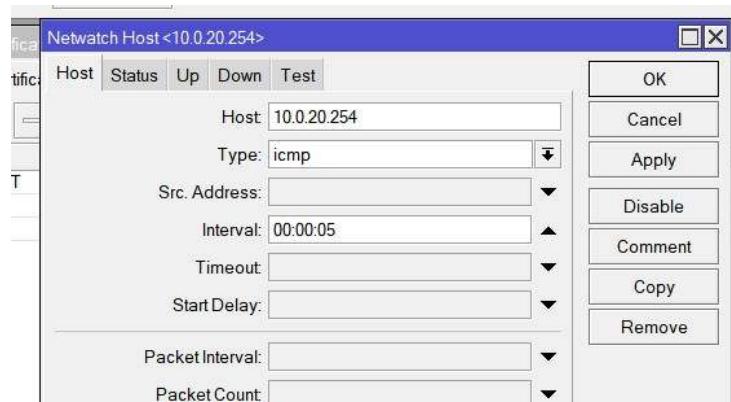
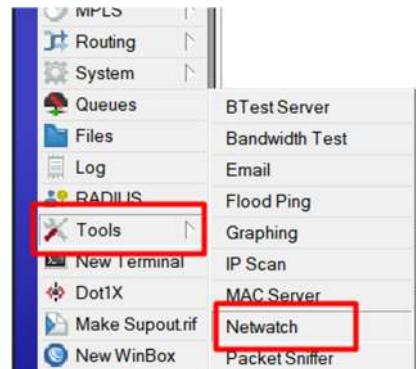


Network Monitoring/Netwatch: is a tool available on MikroTik routers that allows you to monitor the reachability of a host (usually an IP address) and take specific actions based on the results, for example can be used for failover in the Network. Netwatch continuously pings the specified host and performs actions when the ping status changes. Here's how it can work:

For testing purpose, I have chosen a host in VLAN 20: First need to make sure we can ping the host.

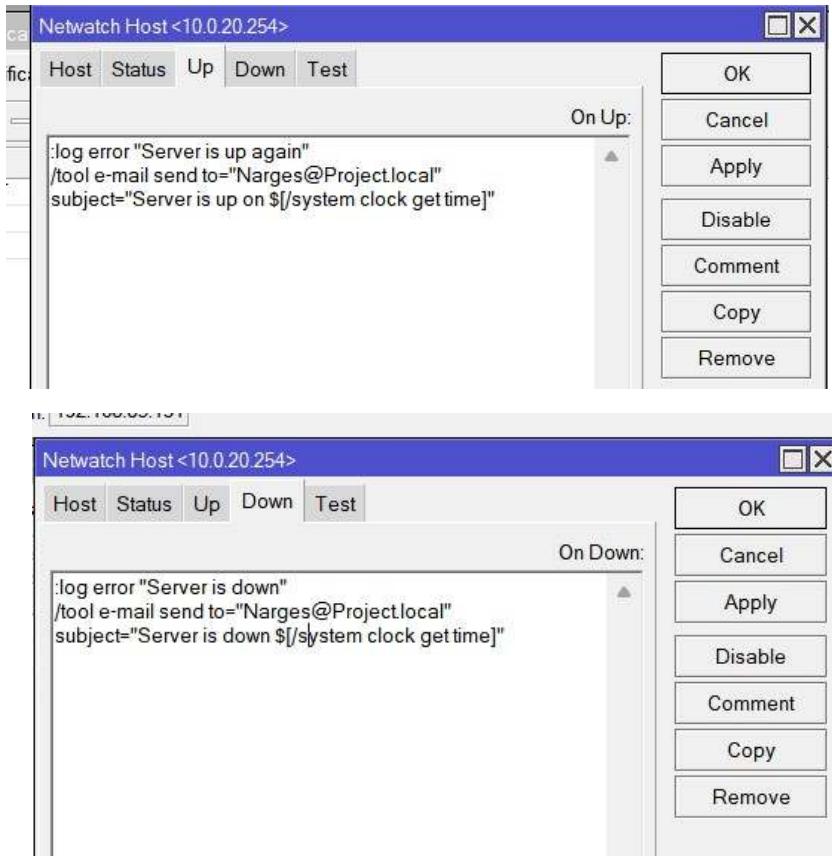


Set it up a new Netwatch host:



We need to write rule for the Email Alerts:

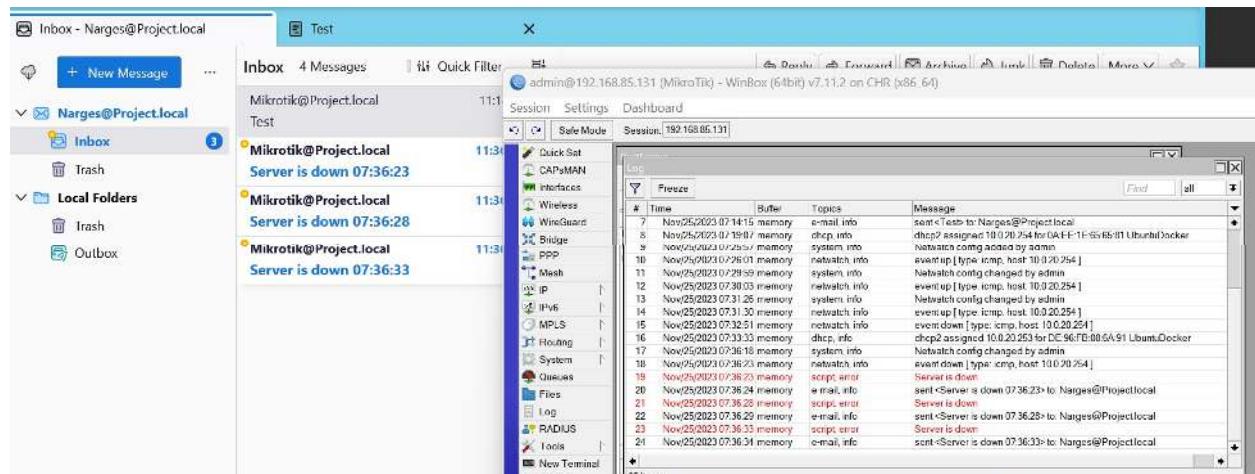
- :log error "Server is down" /tool e-mail send to="YourEmailAddress@gmail.com" subject="Server is down \$[/system clock get time]"
- :log error "Server is up again" /tool e-mail send to="YourEmailAddress@gmail.com" subject="Server is up on \$[/system clock get time]"



Netwatch rule has been added:



For testing purposes, tried to turn off/on the target host and successfully received the Email Alert on its set up interval.



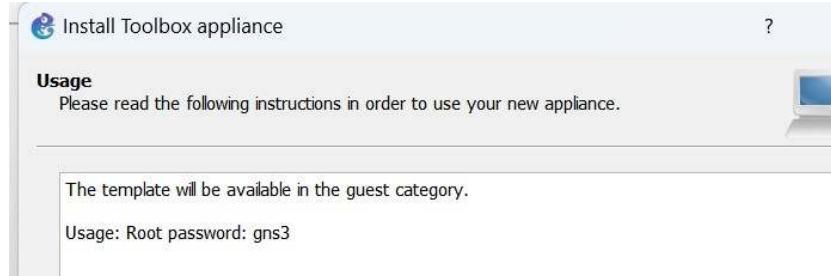
FTP / TFTP Server / Web Server /Syslog Server / SNMP Trap receiver

These services have been installed on a Linux system and imported to the topology taking the advantage of Networkers toolkit.

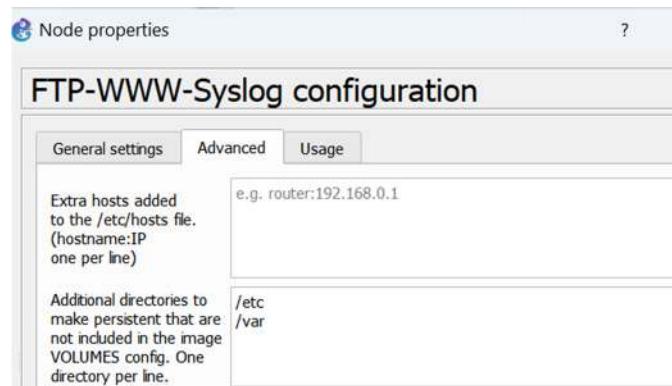
Here is how to import Networkers Tools appliance:

Download the toolbox from this link: <https://gns3.com/marketplace/appliances/networkers-toolkit>

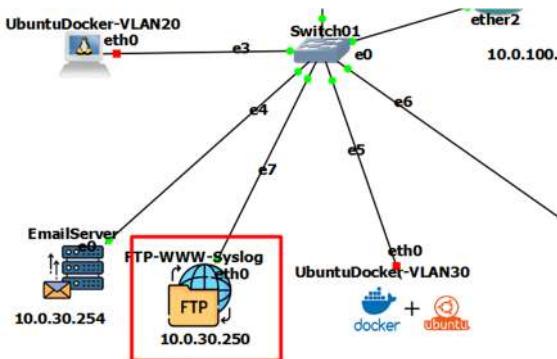
Import the appliance and install it on GNS3 VM, and will be available under guest devices.



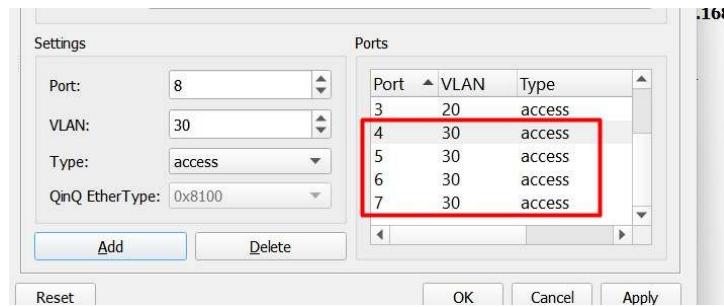
Once added to your topology same as other end devices, make the /etc /var directory persistent.



Recommended to assign static IP as we need a fix IP address to connect to our FTP Server/Web Server...



Double check the Switch ports to make sure devices/servers are in the right VLAN.



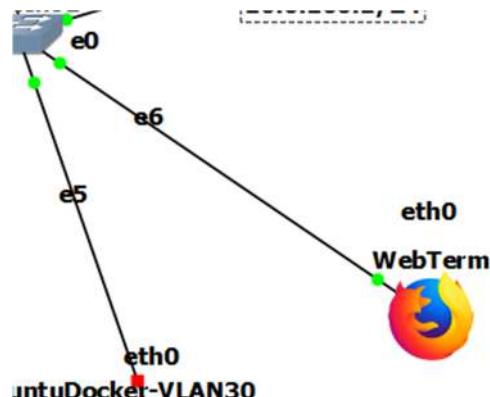
Verify the internet connectivity:

```
root@FTP-WebServer-SYS
root@FTP-WebServer-SYSlog:~# ping 8.8.8.8
PING 8.8.8.8 (8.8.8.8) 56(84) bytes of data.
64 bytes from 8.8.8.8: icmp_seq=1 ttl=127 time=36.7 ms
64 bytes from 8.8.8.8: icmp_seq=2 ttl=127 time=18.3 ms
^C
--- 8.8.8.8 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1001ms
rtt min/avg/max/mdev = 18.346/27.544/36.743/9.198 ms
root@FTP-WebServer-SYSlog:~# ping google.com
PING google.com (142.250.217.78) 56(84) bytes of data.
64 bytes from sea09s29-in-f14.1e100.net (142.250.217.78): icmp_seq=1 ttl=127 time=18.4 ms
^C
--- google.com ping statistics ---
2 packets transmitted, 1 received, 50% packet loss, time 1002ms
rtt min/avg/max/mdev = 18.364/18.364/18.364/0.000 ms
root@FTP-WebServer-SYSlog:~#
```

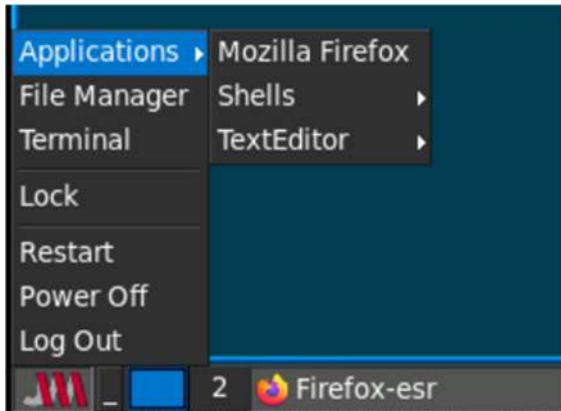
Web Server Files are configured under /var/www/html Directory.

To verify connectivity to the Web Server, I have added **WebTerm appliance** to the topology.

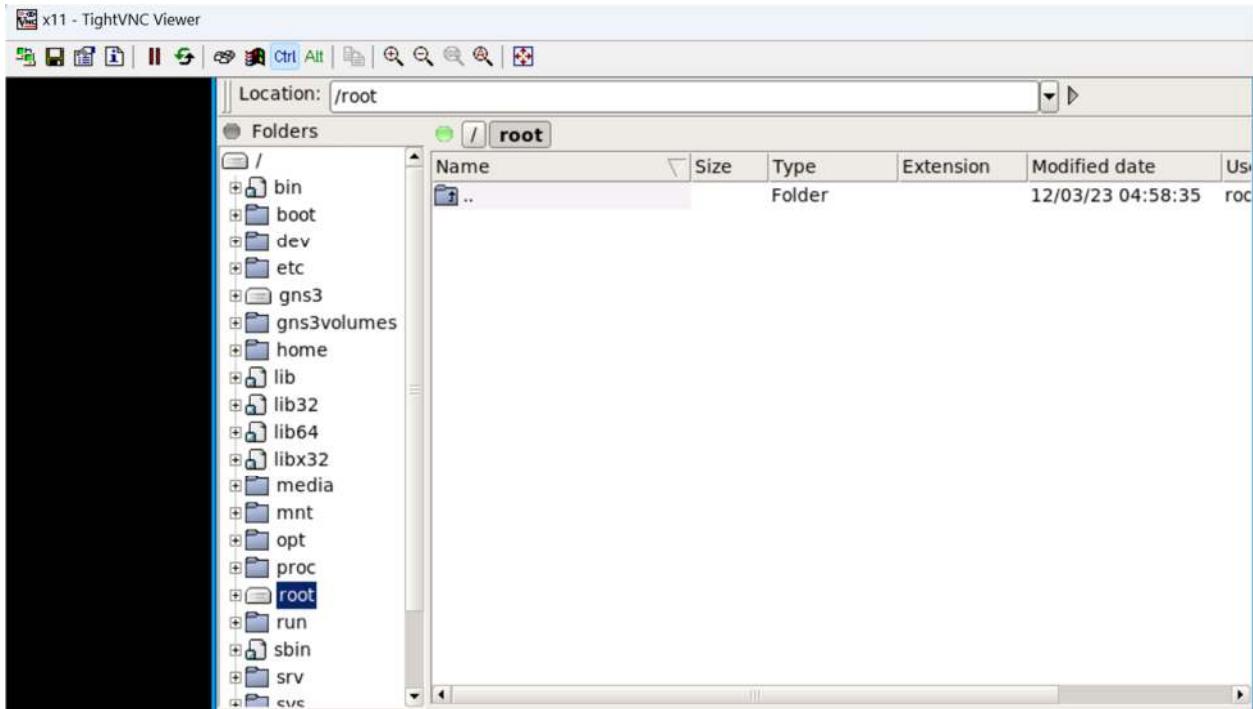
Webterm appliance: the WebTerm appliance is a virtual appliance that provides a web-based terminal interface for device management. his appliance is designed to facilitate command-line access to network devices using a web browser. Users can interact with the virtual devices in GNS3 through this web-based terminal.



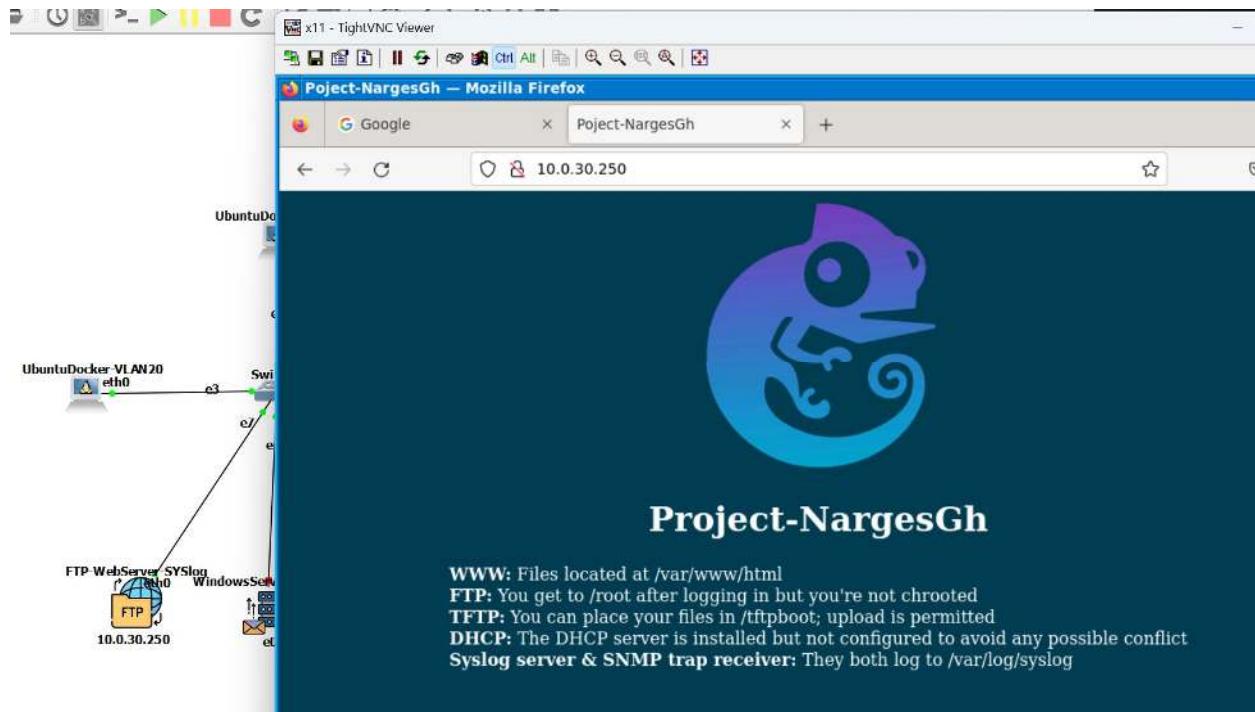
Right click on the WebTerm, Start > Console > you will connected to the WebTerm Linux box using TightVNC. WebTerm will provide you a Firefox browser, Xfe File manager , Terminal



Xfe File Manager: a lightweight and fast file manager for Unix-like systems. It is designed to provide a graphical user interface (GUI) for navigating and managing files and directories on a computer. Xfe stands for X File Explorer.



Now we will open the Firefox browser on WebTerm and will browse the IP address of the Networker Toolkit device (Host of our WebServer), and we can verify that the WebServer is functional.



FTP Connection/Upload file:

Right click on the FTP Server (Networker toolkit) > Console >

```
root@FTP-WWW-Syslog:~#
root@FTP-WWW-Syslog:~# cd /
root@FTP-WWW-Syslog:~# ls
bin  boot  dev  etc  gns3  gns3volumes  home  lib  lib32  lib64  libx32  media  mnt  opt  proc  root  run  sbin  srv  sys  tftpboot  tmp  usr  var
root@FTP-WWW-Syslog:~#
```

I used windows server as FTP Client > cmd > run FTP command and connect to the FTP server : 10.0.30.250.

User: root Password: gns3

Upload a sample file and verify if it is under /root directory. Please note you do need to be in the directory of the file which need to be transferred to the FTP server.

```
C:\Users\Administrator\Downloads>ftp 10.0.30.250
Connected to 10.0.30.250.
220 (usFTPD 3.0.3)
User (10.0.30.250:(none)): root
331 Please specify the password.
Password:
230 Login successful.
ftp> ls
200 PORT command successful. Consider using PASV.
150 Here comes the directory listing.
226 Directory send OK.
ftp> cd /root
250 Directory successfully changed.
ftp> ls
200 PORT command successful. Consider using PASV.
150 Here comes the directory listing.
226 Directory send OK.
ftp> put FTP-Test.txt
200 PORT command successful. Consider using PASV.
150 Ok to send data
226 Transfer complete.
ftp: 56 bytes sent in 0.02Seconds 3.29Kbytes/sec.
ftp> -
```

Downloads

View

is PC > Downloads

Name

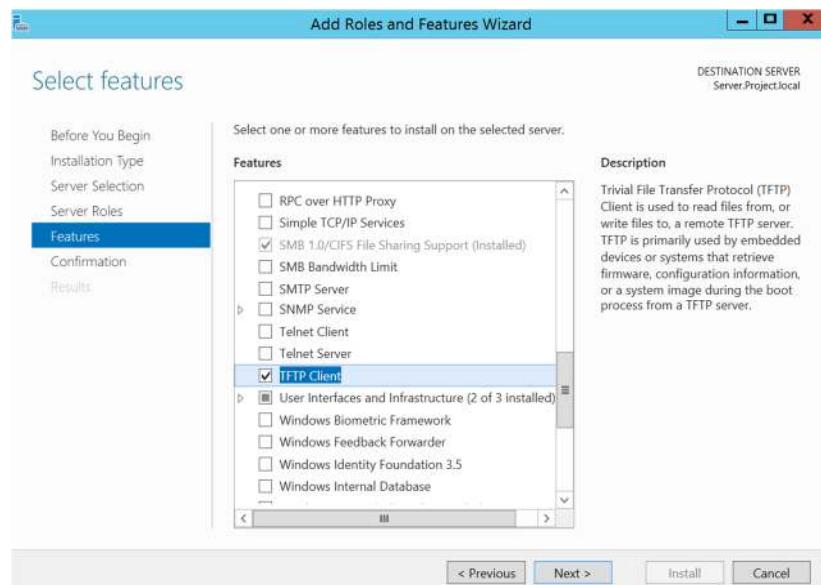
- hMailServer-5.6.8-B2574
- Thunderbird Setup 115.5.0
- FTP-Test

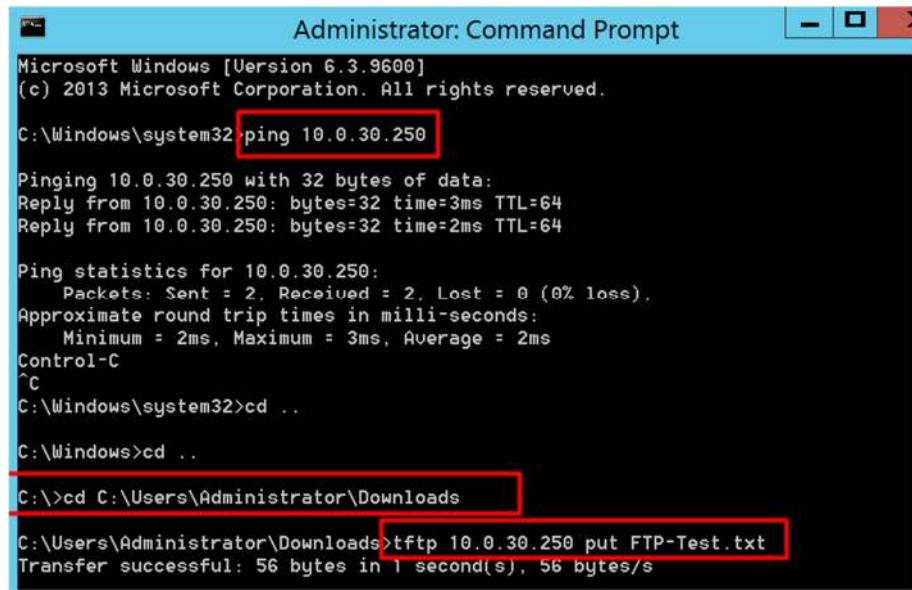
Administrator: Command

```
C:\Users\Administrator\Downloads>ftp 10.
Connected to 10.0.30.250.
220 (vsFTPd 3.0.3)
User (10.0.30.250:(none)): root
331 Please specify the password.
Password:
230 Login successful.
ftp> ls
200 PORT command successful. Consider us
150 Here comes the directory listing.
226 Directory send OK.
ftp> cd /root
250 Directory successfully changed.
ftp> ls
200 PORT command successful. Consider us
150 Here comes the directory listing.
226 Directory send OK.
ftp> put FTP-Test.txt
200 PORT command successful. Consider us
150 Ok to send data.
226 Transfer complete.
ftp: 56 bytes sent in 0.02Seconds 3.29Kb
ftp>
```

TFTP Sever/Client:

For TFTP client I have installed TFTP rule in Windows Server:





Administrator: Command Prompt

```
Microsoft Windows [Version 6.3.9600]
(c) 2013 Microsoft Corporation. All rights reserved.

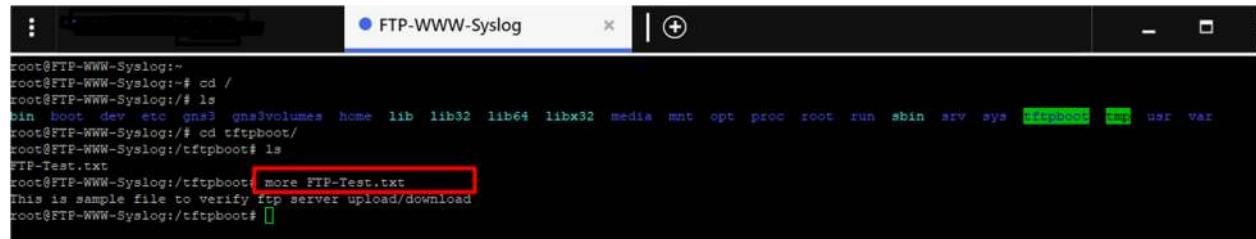
C:\Windows\system32>ping 10.0.30.250
Pinging 10.0.30.250 with 32 bytes of data:
Reply from 10.0.30.250: bytes=32 time=3ms TTL=64
Reply from 10.0.30.250: bytes=32 time=2ms TTL=64

Ping statistics for 10.0.30.250:
    Packets: Sent = 2, Received = 2, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 2ms, Maximum = 3ms, Average = 2ms
Control-C
C:\Windows\system32>cd ..

C:\Windows>cd ..

C:\>cd C:\Users\Administrator\Downloads
C:\Users\Administrator\Downloads>tftp 10.0.30.250 put FTP-Test.txt
Transfer successful: 56 bytes in 1 second(s), 56 bytes/s
```

We observe the File has been transferred to tftpboot directory. And with more command we can read the content of the file.



FTP-WWW-Syslog

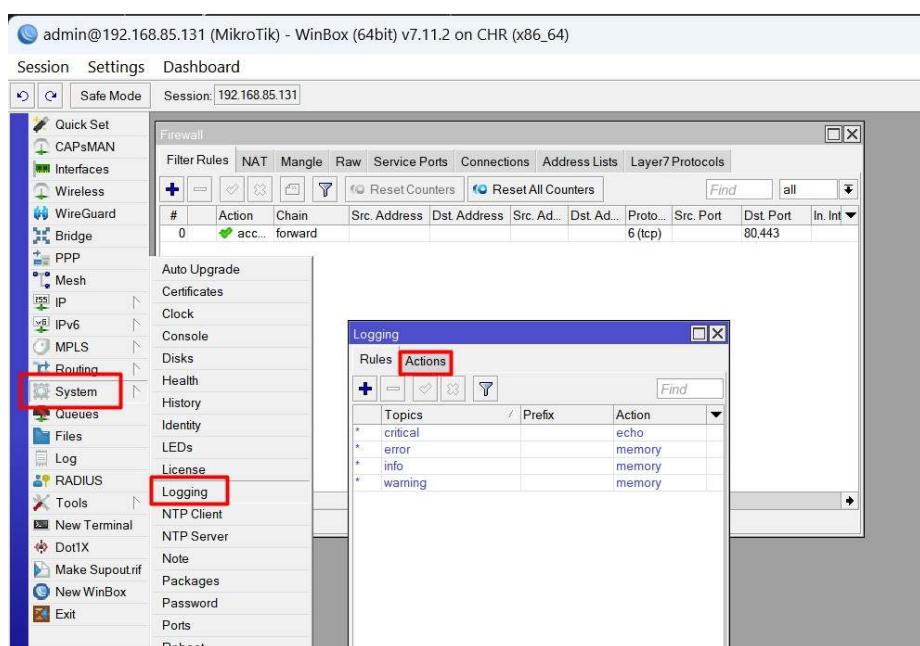
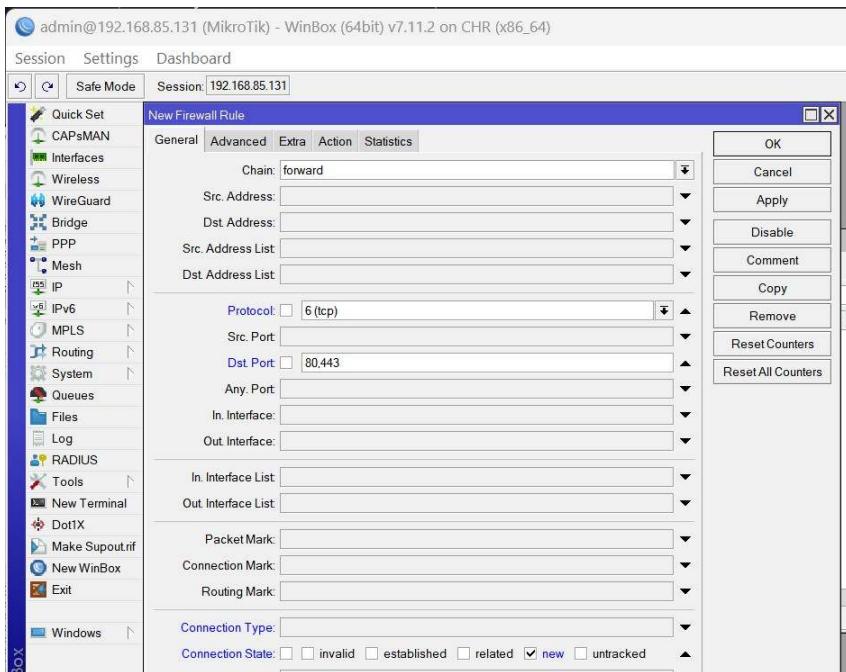
```
root@FTP-WWW-Syslog:~#
root@FTP-WWW-Syslog:~# cd /
root@FTP-WWW-Syslog:/# ls
bin  boot  dev  etc  gns3volumes  home  lib  lib32  lib64  libx32  media  mnt  opt  proc  root  run  sbin  srv  sys  tftpboot  tmp  usr  var
root@FTP-WWW-Syslog:/# cd tftpboot/
root@FTP-WWW-Syslog:/tftpboot# ls
FTP-Test.txt
root@FTP-WWW-Syslog:/tftpboot# more FTP-Test.txt
This is sample file to verify ftp server upload/download
root@FTP-WWW-Syslog:/tftpboot#
```

Syslog Server:

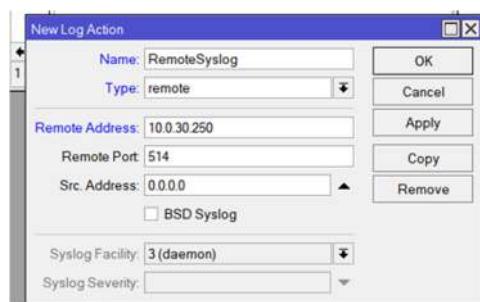
Syslog is a standard protocol used for the forwarding of log messages in an Internet Protocol (IP) network. A remote syslog server, often referred to simply as a syslog server on another server, is a centralized logging server that collects and stores log messages from various devices and applications within a network.

Mikrotik Router configuration to log messages/events on our Syslog Server:

- Adding firewall rule
- Setting up logging action/rules



- + New log action, Remote address = Syslog server IP , Port = Syslog port



Name	Type
RemoteSyslog	remote
disk	disk
echo	echo
memory	memory
remote	remote

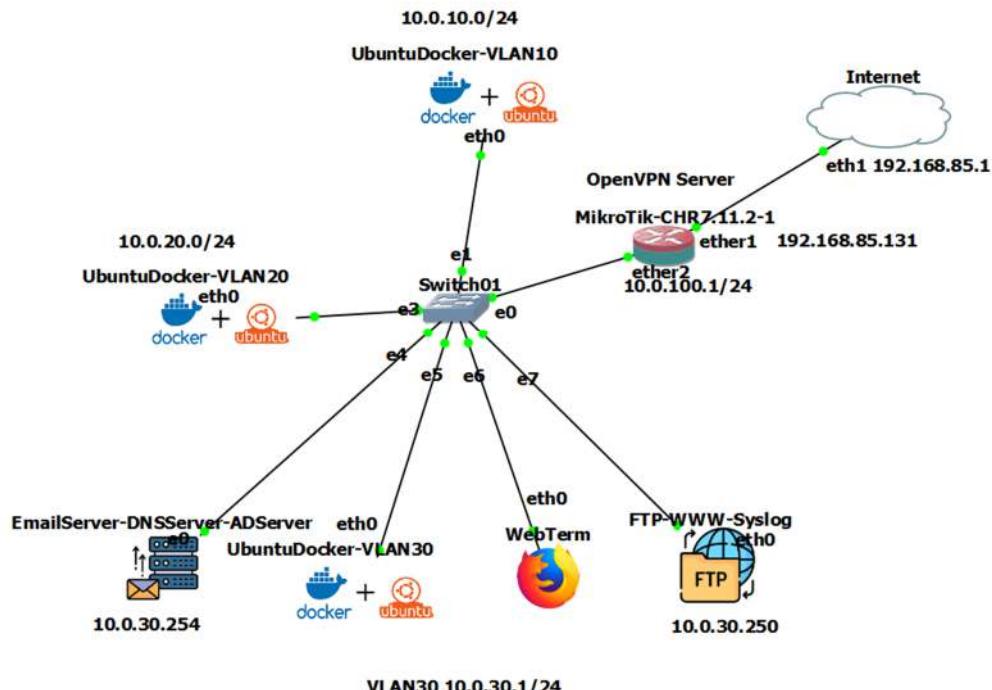
Next we will add own rule, to define what needs to be logged on remote syslog server.

Topics	Prefix	Action
critical		echo
error		memory
info		memory
warning		

Topics	Prefix	Action
backup		RemoteSyslog
critical		echo
error		memory
event		RemoteSyslog
info		memory
info		RemoteSyslog
netwatch		RemoteSyslog
warning		memory

Now we will add/remove a rule to see has been logged on remote syslog server **under /var/log directory**.

Topology Diagram:



Conclusion

In conclusion, this report outlines a detailed walkthrough of a cost-free building and configuring a robust network environment using various tools and technologies. Starting with the foundational elements of virtualization, this document delved into the installation and integration of critical components such as the Cloud Hosted Router (CHR), OpenVPN, Email Server, and Networker Toolkits. Each step, from choosing the virtualization platform to configuring specific services like DHCP, DNS, and firewalls, has been meticulously covered.

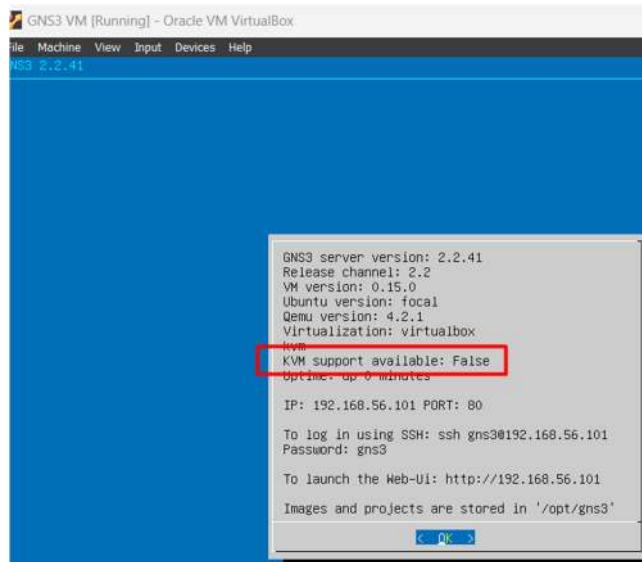
References

1. Getting started with GNS3. GNS3 Documentation. (n.d.). <https://docs.gns3.com/docs/>
2. Cloud hosted router, CHR - RouterOS - MikroTik documentation. (n.d.). <https://help.mikrotik.com/docs/>
3. Overview of the get started guide." (2023, August 23). Docker Documentation. <https://docs.docker.com/get-started/>
4. Bonaventure. (2015). Computer Networking: Principles, Protocols, and Practice. 1st ed. CreateSpace Independent Publishing Platform. ISBN: 9781329342697.

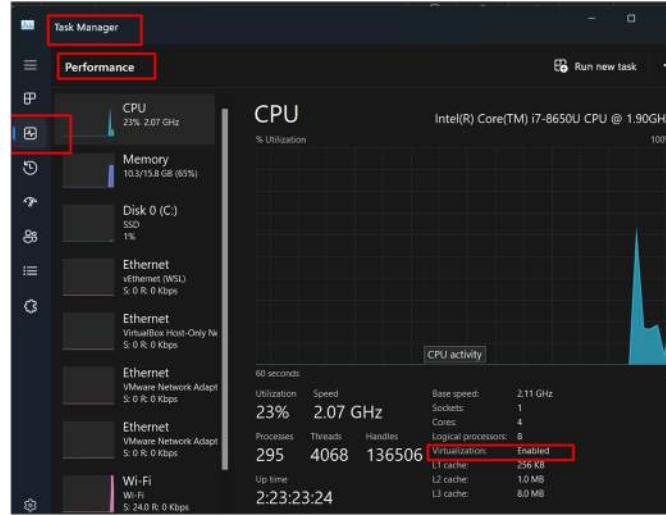
Appendix

The appendix contains troubleshooting information related to virtualization issues, ensuring a guide for users facing challenges during implementation.

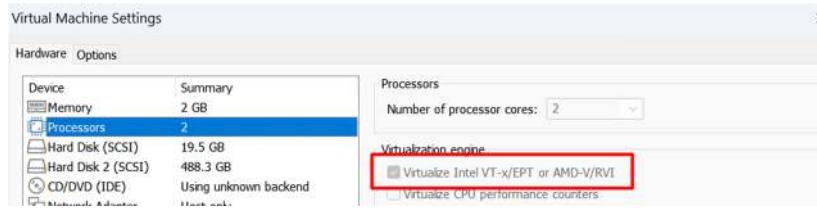
In case you encounter an error and find that "**KVM Support Available**" is marked as **False**, please follow the steps in the Appendix to resolve the issue.



Things to check include ensuring that virtualization is enabled in your system's BIOS settings.

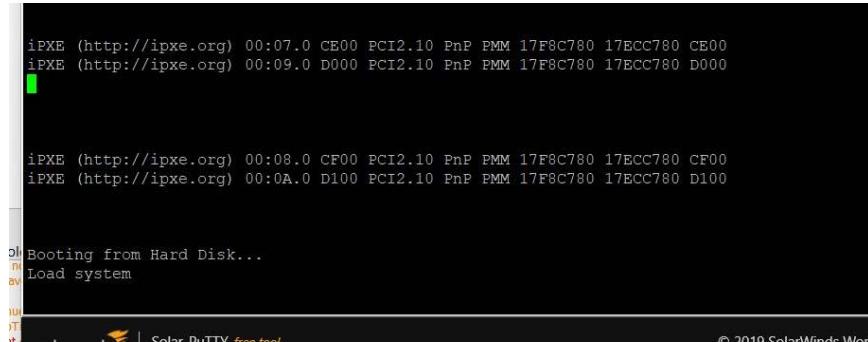


Additionally, make sure that in your VM processor settings, the VT-X or V/RVI feature is enabled.



Error: CHR on startup would install all the software If you faced a loop while booting make sure you have chosen a stable version.

Loop issue >



<https://mikrotik.com/download>

Cloud Hosted Router

	6.49.10 Long-term	6.49.10 Stable	7.11.2 Stable	7.12rc2 Testing
Images	vmdk, vhdx, vdi, ova, img			
Main package				
ViDIX image				
VMDK image				
VDI image				
VirtualPC image				
OVA template				
Raw disk image				
Extra packages				
The Dude client				
Changelog				
Checksum				

- If you constantly got error the Email server not found, check the Banned IPs under, and remove the IP.

hMailServer Administrator - [localhost]

File Help

IP Ranges

Name	Lower IP	Upper IP	Priority	Exp
My computer	127.0.0.1	127.0.0.1	15	
Internet	0.0.0.0	255.255.255.255	10	
Auto-ban: narges	192.168.85.137	192.168.85.137	20	11/

Add... Edit... Remove Default

Narges@Project.local

User1@Project.local

Aliases

Distribution lists

Rules

Settings

Protocols

- SMTP
- POP3
- IMAP
- Groups

Anti-spam

- DNS blacklists
- SURBL servers
- Greylisting
- White listing

Anti-virus

Logging

Advanced

- Auto-ban
- SSL certificates
- IP Ranges
- Incoming relays
- Mirror
- Performance
- Server messages
- SSL/TLS
- Counts

