

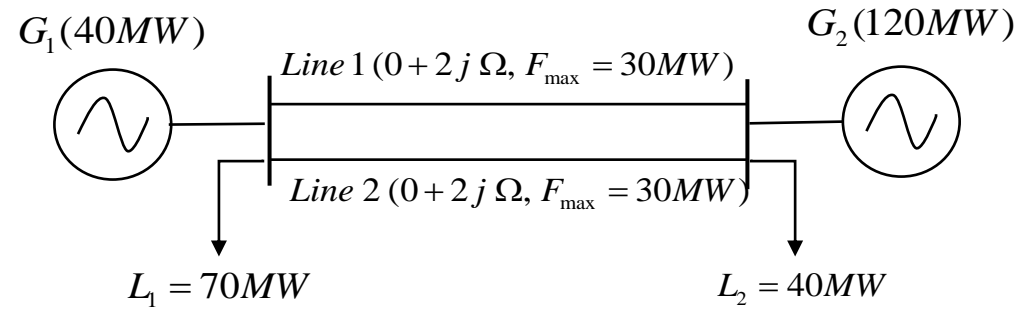
# Big Data Technology and its Applications



## Decision Tree

张宁 ningzhang@tsinghua.edu.cn

# A problem in power system

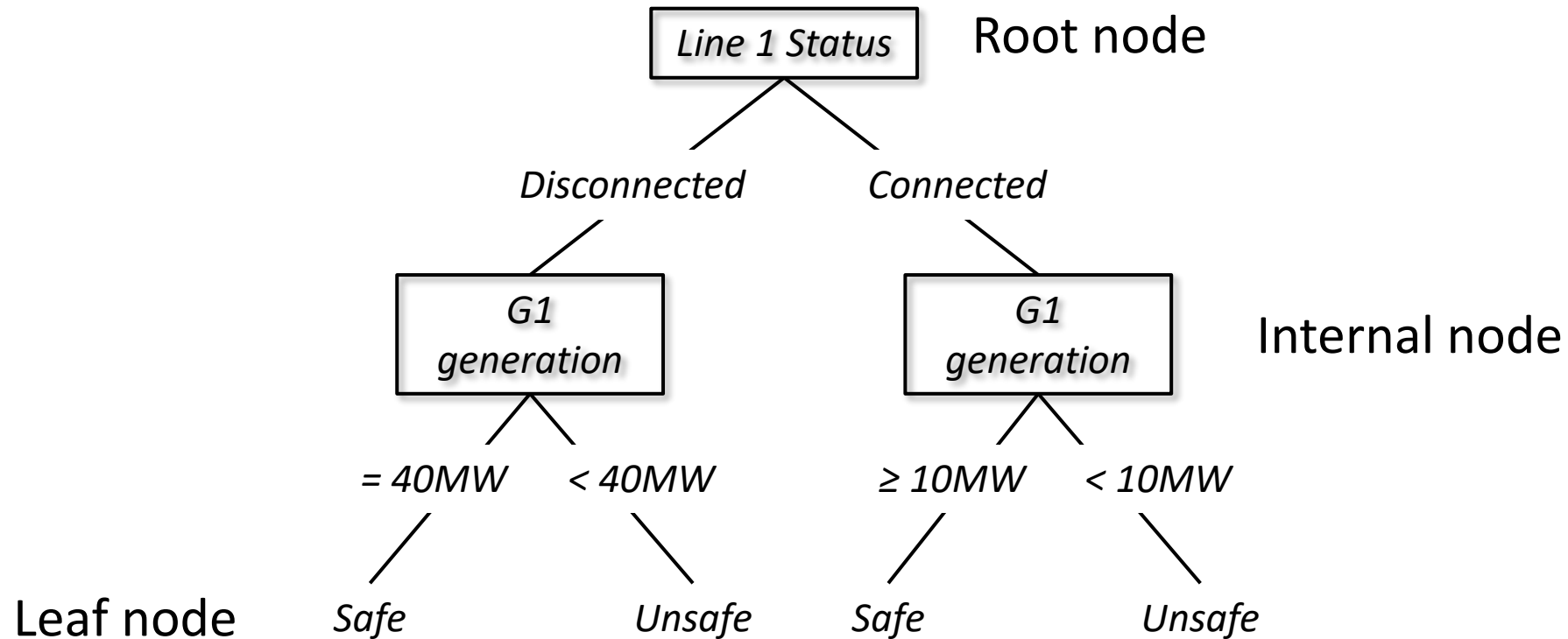


- Given a set of operation state and assuming loads are constant, how to judge whether the power system is safe?

| ID | G1 generation | G2 generation | Line 1 status | Safe or not |
|----|---------------|---------------|---------------|-------------|
| 1  | 0             | 110           | Connected     | N           |
| 2  | 20            | 90            | Connected     | Y           |
| 3  | 40            | 70            | Connected     | Y           |
| 4  | 0             | 110           | Disconnected  | N           |
| 5  | 20            | 90            | Disconnected  | N           |
| 6  | 40            | 70            | Disconnected  | Y           |

- Lots of similar problems in power systems.

# Decision Tree for power system safety



Each internal node: test one feature  $X_i$

Each branch from a node: select a division for  $X_i$

Each leaf node: predict  $Y$  (or  $P(Y|X \in \text{leaf})$ )

# Appropriate problems for decision tree

- Instances are represented by feature-value pairs
- The target function has discrete output values
- The training data may contain errors
- The training data may contain missing feature values

# Decision Tree Problem Setting

- Set of possible instances  $X$ 
  - each instance is a feature vector
  - e.g., *<Line 1 Status=Connected, G1 generation=40MW>*
- Unknown target function  $f : X \rightarrow Y$ 
  - $Y$  is discrete valued
- Set of function hypotheses  $H = \{h \mid h : X \rightarrow Y\}$ 
  - each hypothesis  $h$  is a decision tree
  - trees sorts instance  $x$  to leaf, which assigns  $y \in Y$

**Input:** Training examples  $\{ x_i, y_i \mid x_i \in X, y_i \in Y \}$

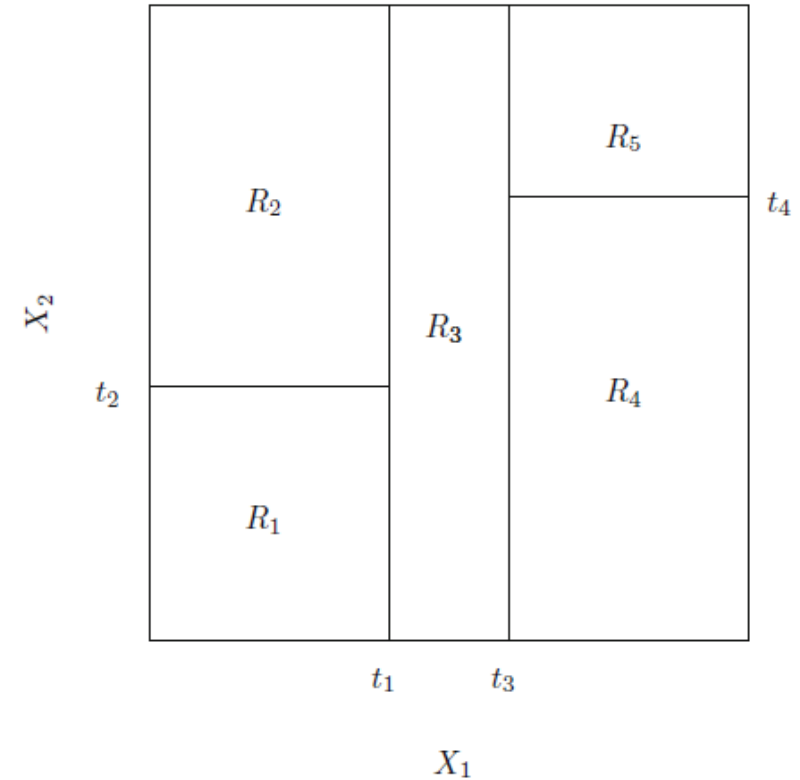
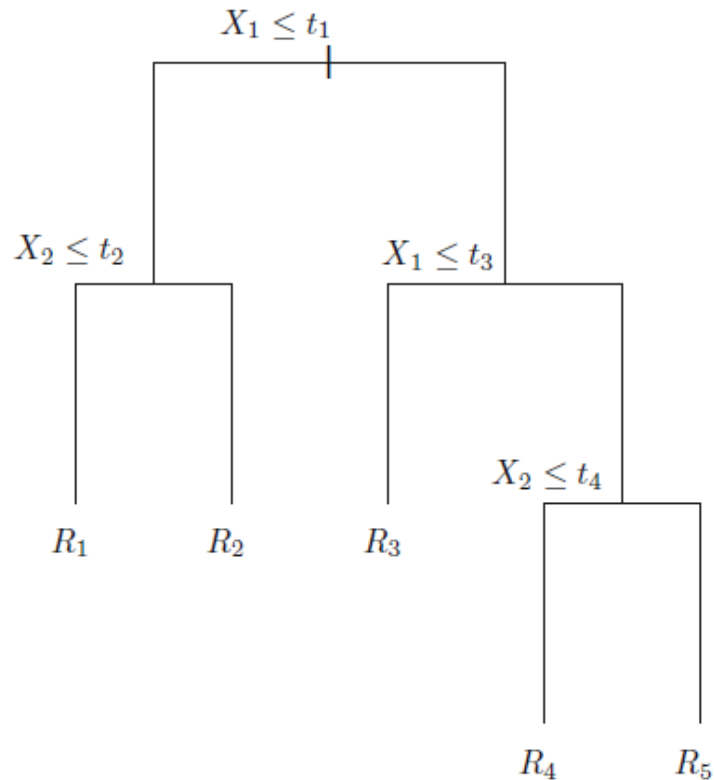
**Output:** Hypothesis  $h \in H$  that best approximates target function

# Type of decision tree

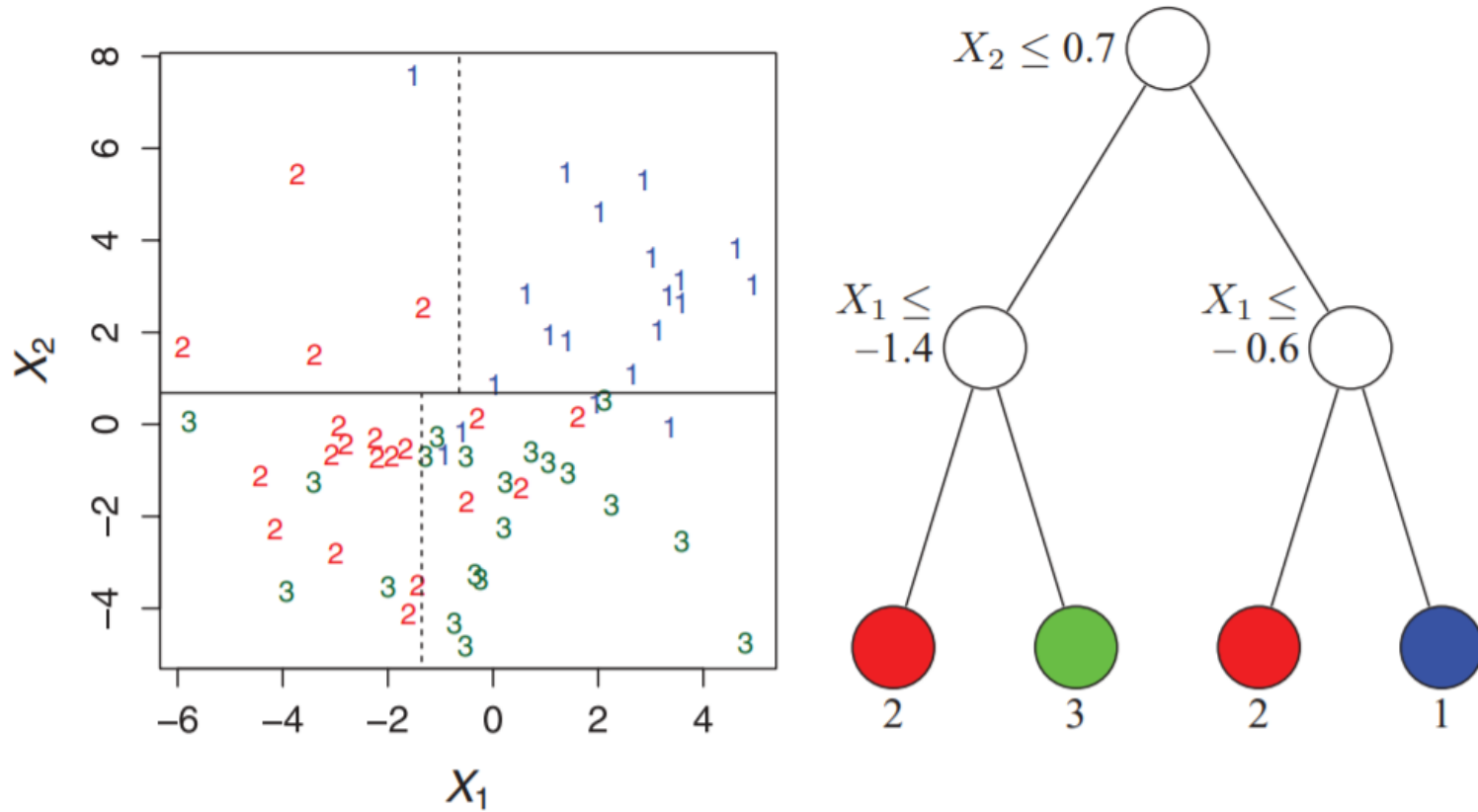
- Classification tree
  - Classification trees are designed for dependent variables that take a finite number of unordered values.
  - Prediction error measured in terms of misclassification cost.
- Regression tree
  - Regression trees are for dependent variables that take continuous or ordered discrete values.
  - Prediction error typically measured by the squared difference between the observed and predicted values.

# Binary Decision Tree

- Binary Decision Tree on  $X_1, X_2 \mid X_1, X_2 \in \mathbf{R}$
- If  $R1-R5$  learn ordered or continuous value, it is regression tree
- If  $R1-R5$  learn unordered discrete value, it is classification tree



# Classification Tree Example





# Basic algorithm of decision tree

Principle: Divide and Conquer (分而治之)

Start: *node*=Root

Main Loop:

1. Choosing “best” decision feature A for next *node*
2. For each value of A, create new descendant *node*
3. Sort Training examples to leaf *nodes*
4. If reaching one of the following criteria:
  - training examples perfectly classified
  - reaching the maximum depth
  - no examples in the current leaf
  - all examples have same feature value or no candidate feature

Then stop, Else iterate over new leaf *nodes*

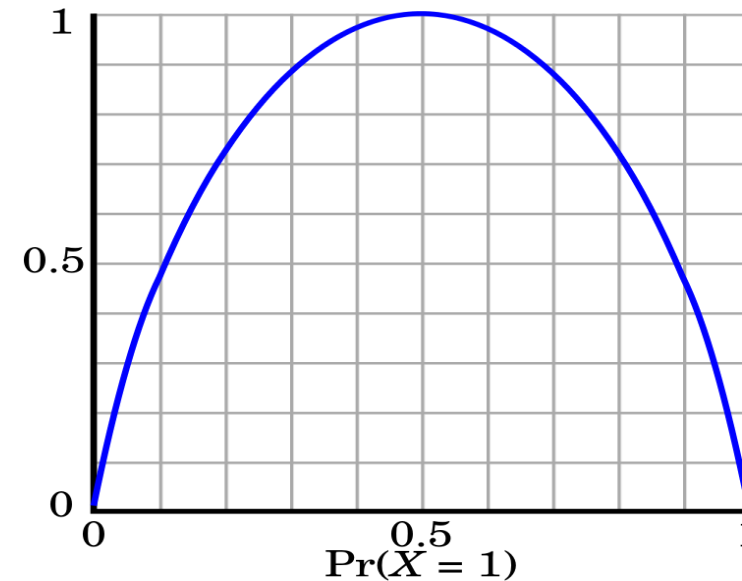
Key question: which is the best splitting feature for next node?

# Information Entropy

- Principle: the best splitting feature make the child nodes have **highest “purity”**
- Decision tree uses purity index like **information entropy** to choose best splitting feature.

$$\text{Ent}(D) = -\sum_{k=1}^{|\mathcal{Y}|} p_k \log_2 p_k$$

Small information entropy means high purity



Perspective from information theory: Entropy is the expected number of bits needed to encode a value of random variable

# Other impurity indices

- Different decision tree algorithms use different impurity indices

| Decision Tree | Impurity index    |
|---------------|-------------------|
| CART (1984)   | Gini index        |
| ID3(1986)     | Information Gain  |
| C4.5(1993)    | Information Ratio |

# ID3: Information gain

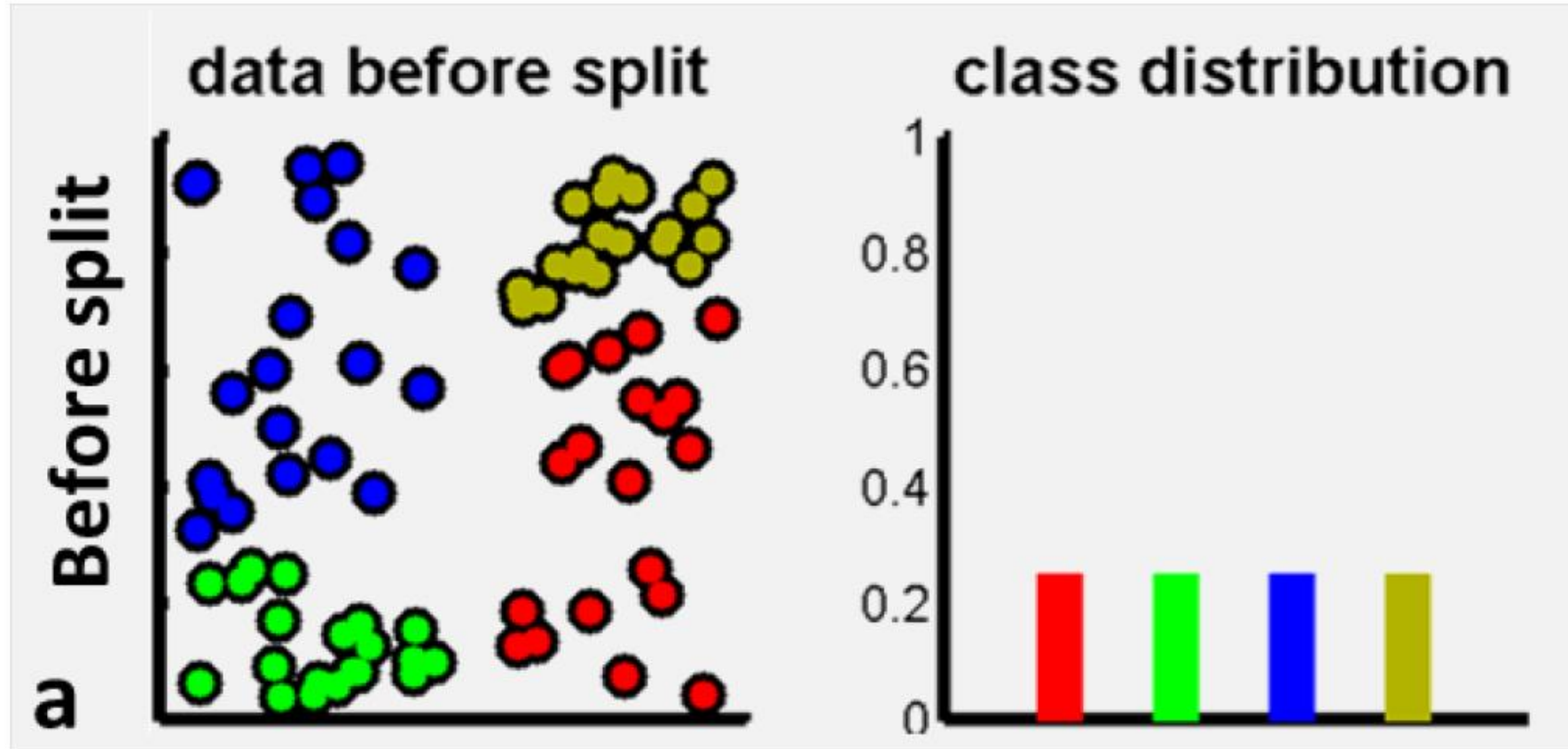
- ID3 algorithm [Quilan 1986] uses information gain to choose splitting feature
- Information gain is the entropy increase after splitting a feature

$$\text{Gain}(D, a) = \text{Ent}(D) - \sum_{v=1}^V \frac{|D^v|}{|D|} \text{Ent}(D^v)$$

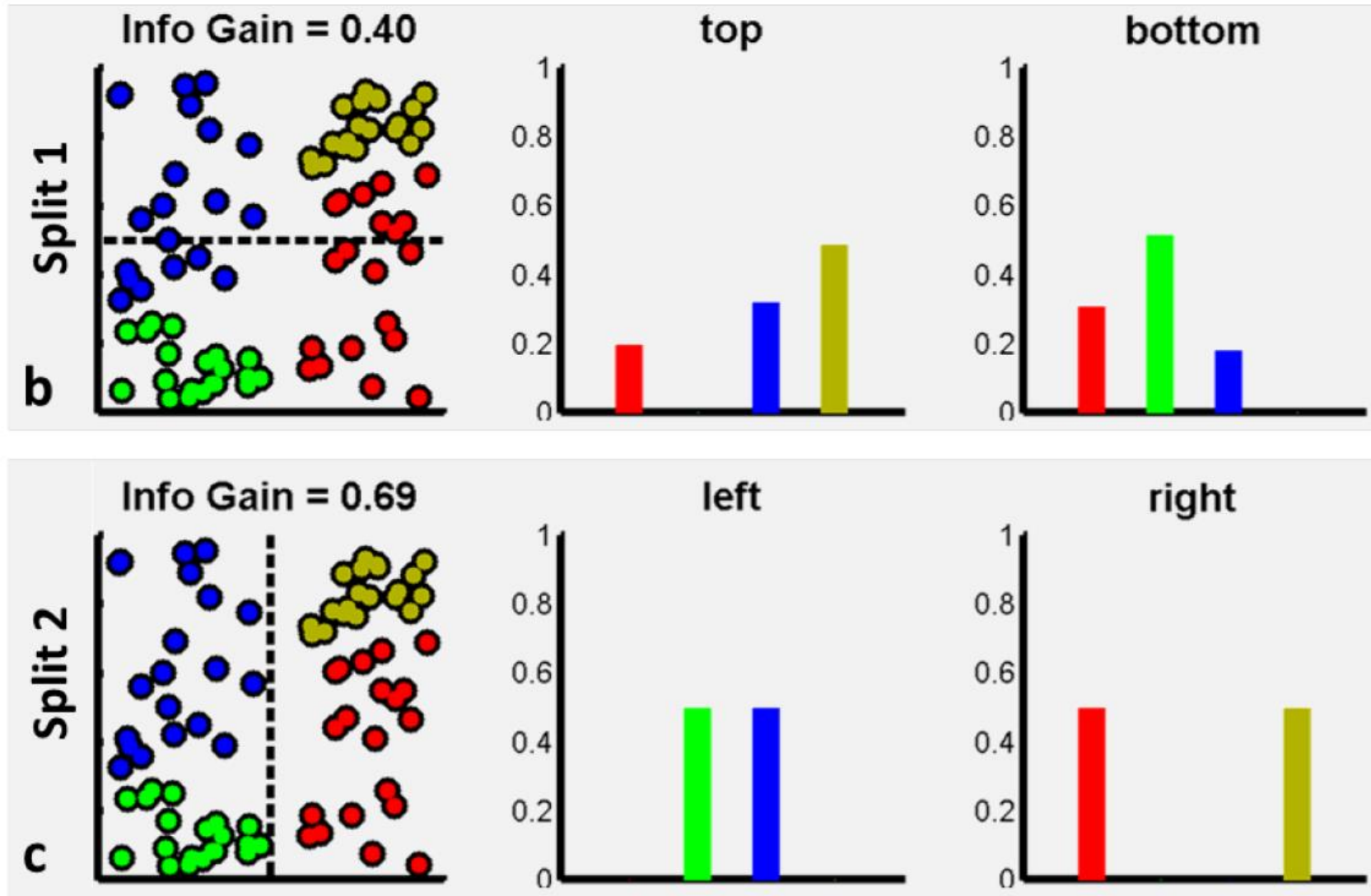
- Choosing feature with largest information gain

$$a_* = \arg \max_{a \in A} \text{Gain}(D, a)$$

# ID3: Information gain



# ID3: Information gain



# Information gain example with discrete feature

Example: Considering the discrete feature Line1 status

- Calculate the entropy on whole dataset

$$\begin{aligned}\text{Ent}(D) &= -P(\text{safe}) \log_2 P(\text{safe}) - P(\text{unsafe}) \log_2 P(\text{unsafe}) \\ &= -\frac{3}{6} \log_2 \frac{3}{6} - \frac{3}{6} \log_2 \frac{3}{6} = 1\end{aligned}$$

- Calculate the entropy on split dataset

$$\begin{aligned}\text{Ent } D^{\text{dis}} &= -\frac{1}{3} \log_2 \frac{1}{3} - \frac{2}{3} \log_2 \frac{2}{3} = 0.918 \\ \text{Ent } D^{\text{con}} &= -\frac{2}{3} \log_2 \frac{2}{3} - \frac{1}{3} \log_2 \frac{1}{3} = 0.918\end{aligned}$$

- Calculate information gain

$$\begin{aligned}\text{Gain}(D, \text{line1}) &= \text{Ent}(D) - \frac{|D^{\text{dis}}|}{|D|} \text{Ent } D^{\text{dis}} - \frac{|D^{\text{con}}|}{|D|} \text{Ent } D^{\text{con}} \\ &= 1 - \frac{3}{6} \times 0.918 - \frac{3}{6} \times 0.918 \\ &= 0.082\end{aligned}$$

| ID | Line 1       | Security |
|----|--------------|----------|
| 1  | Connected    | N        |
| 2  | Connected    | Y        |
| 3  | Connected    | Y        |
| 4  | Disconnected | N        |
| 5  | Disconnected | N        |
| 6  | Disconnected | Y        |

# Decision Tree with continuous feature

- Decision tree uses bi-partition method to discretize the continuous feature
- Given a continuous feature  $a$  with ascending values in dataset  $D$ .  $a^1, a^2, \dots, a^n$
- Consider the following  $n-1$  candidates  $t$  to split the whole dataset  $D$  as

$$D^-, D^+ \text{ where } a \in D^- < t \text{ \& } a \in D^+ > t$$

$$t_i = \left\{ \frac{a^i + a^{i+1}}{2} \mid 1 \leq i \leq n - 1 \right\}$$

- Then the information gain with continuous feature  $a$  can be calculated as:

$$\begin{aligned} \text{Gain}(D, a) &= \max_{t \in T_a} \text{Gain}(D, a, t) \\ &= \max_{t \in T_a} \text{Ent}(D) - \sum_{\lambda \in \{-, +\}} \frac{|D_t^\lambda|}{|D|} \text{Ent}(D_t^\lambda) \end{aligned}$$



# Information gain example with continuous feature

Example: Considering the continuous feature G1 generation

- Determine split candidates

$$t \in \{10, 30\}$$

- Calculate the information gain on every candidates

$$\text{Gain}(D, G1, 10) = 1 - \frac{2}{6} \times 0 - \frac{4}{6} \times 0.811 = 0.460$$

$$\text{Gain}(D, G1, 30) = 1 - \frac{4}{6} \times 0.811 - \frac{2}{6} \times 0 = 0.460$$

- Determine the maximum information gain

$$\begin{aligned}\text{Gain}(D, G1) &= \max\{\text{Gain}(D, G1, 10), \text{Gain}(D, G1, 30)\} \\ &= 0.460\end{aligned}$$

| ID | G1 | Security |
|----|----|----------|
| 1  | 0  | N        |
| 2  | 20 | Y        |
| 3  | 40 | Y        |
| 4  | 0  | N        |
| 5  | 20 | N        |
| 6  | 40 | Y        |

Compared with Line 1 status, G1 generation is better feature for splitting

Question: What if we choose both candidates?

# Information gain example with continuous feature

Example: Considering the continuous feature G1 generation

- Determine split candidates

$$t \in \{10, 30\}$$

- Calculate the information gain if choose both candidates

$$\begin{aligned} & \text{Gain}(D, G1, \{10, 30\}) \\ &= 1 - \frac{2}{6} \times 0 - \frac{2}{6} \times 0 - \frac{2}{6} \times \left( -\frac{1}{2} \log_2 \frac{1}{2} - \frac{1}{2} \log_2 \frac{1}{2} \right) = 0.67 \end{aligned}$$

- Which feature has the maximum information gain?

| ID | G1 | Security |
|----|----|----------|
| 1  | 0  | N        |
| 2  | 20 | Y        |
| 3  | 40 | Y        |
| 4  | 0  | N        |
| 5  | 20 | N        |
| 6  | 40 | Y        |

Compared with  $\text{Gain}(D, G1, 10)$ ,  $\text{Gain}(D, G1, 30)$ ,  $\text{Gain}(D, G1, \{10, 30\})$  is better feature for splitting.

Question: What is the limitation of Information gain?

## C4.5: Gain ratio

- Information gain prefers the feature with more candidate values
- C4.5 algorithm [Quinlan 1993] uses the Gain Ratio to choose splitting feature to mitigate the limitation

$$\text{Gain ratio}(D, a) = \frac{\text{Gain}(D, a)}{\text{IV}(a)}$$

- IV is intrinsic value of a feature. The feature with more candidate values has larger intrinsic value

$$\text{IV}(a) = -\sum_{v=1}^V \frac{|D^v|}{|D|} \log_2 \frac{|D^v|}{|D|}$$

- Choose the feature with maximum Gain ratio

# Gain ratio example

Example: Considering the discrete feature Line1 status

- Calculate information gain

$$\begin{aligned}\text{Gain}(D, \text{line1}) &= \text{Ent}(D) - \frac{|D^{\text{dis}}|}{|D|} \text{Ent}(D^{\text{dis}}) - \frac{|D^{\text{con}}|}{|D|} \text{Ent}(D^{\text{con}}) \\ &= 1 - \frac{3}{6} \times 0.918 - \frac{3}{6} \times 0.918 \\ &= 0.082\end{aligned}$$

- Calculate intrinsic value

$$\begin{aligned}\text{IV}(\text{line1}) &= -\frac{|D^{\text{con}}|}{|D|} \log_2 \frac{|D^{\text{con}}|}{|D|} - \frac{|D^{\text{dis}}|}{|D|} \log_2 \frac{|D^{\text{dis}}|}{|D|} \\ &= -\frac{3}{6} \log_2 \frac{3}{6} - \frac{3}{6} \log_2 \frac{3}{6} = 1\end{aligned}$$

- Calculate gain ratio

$$\text{Gain ratio}(D, \text{line1}) = \frac{\text{Gain}(D, \text{line1})}{\text{IV}(\text{line1})} = 0.082$$

| ID | Line 1       | Security |
|----|--------------|----------|
| 1  | Connected    | N        |
| 2  | Connected    | Y        |
| 3  | Connected    | Y        |
| 4  | Disconnected | N        |
| 5  | Disconnected | N        |
| 6  | Disconnected | Y        |

# Gain ratio example with continuous feature

Example: Considering the continuous feature G1 generation

- Determine split candidates

$$t \in \{10, 30\}$$

- Calculate the gain ratio on every candidates

$$\text{Gain\_ratio}(D, G1, 10) = \frac{1 - \frac{2}{6} \times 0 - \frac{4}{6} \times 0.811}{-\frac{2}{6} \log_2 \frac{2}{6} - \frac{4}{6} \log_2 \frac{4}{6}} = 0.500$$

$$\text{Gain\_ratio}(D, G1, 30) = \frac{1 - \frac{4}{6} \times 0.811 - \frac{2}{6} \times 0}{-\frac{4}{6} \log_2 \frac{4}{6} - \frac{2}{6} \log_2 \frac{2}{6}} = 0.500$$

- Determine the maximum gain ratio

$$\text{Gain\_ratio}(D, G1) = \max\{ \text{Gain\_ratio}(D, G1, 10), \text{Gain\_ratio}(D, G1, 30) \} = 0.500$$

Compared with Line 1 status, G1 generation is better feature for splitting

| ID | G1 | Security |
|----|----|----------|
| 1  | 0  | N        |
| 2  | 20 | Y        |
| 3  | 40 | Y        |
| 4  | 0  | N        |
| 5  | 20 | N        |
| 6  | 40 | Y        |

# Gain ratio example with continuous feature

Example: Considering the continuous feature G1 generation

- Determine split candidates

$$t \in \{10, 30\}$$

- Calculate the gain ratio on every candidates

$$\text{Gain\_ratio}(D, G1, \{10, 30\}) = \frac{1 - \frac{2}{6} \times 0 - \frac{2}{6} \times 0 - \frac{2}{6} \times \left( -\frac{1}{2} \log_2 \frac{1}{2} - \frac{1}{2} \log_2 \frac{1}{2} \right)}{-\frac{2}{6} \log_2 \frac{2}{6} - \frac{2}{6} \log_2 \frac{2}{6} - \frac{2}{6} \log_2 \frac{2}{6}} = 0.42$$

- Determine the maximum gain ratio

$$\text{Gain\_ratio}(D, G1) = \max\{ \text{Gain\_ratio}(D, G1, 10), \text{Gain\_ratio}(D, G1, 30), \text{Gain\_ratio}(D, G1, \{10, 30\}) \} = 0.50$$

| ID | G1 | Security |
|----|----|----------|
| 1  | 0  | N        |
| 2  | 20 | Y        |
| 3  | 40 | Y        |
| 4  | 0  | N        |
| 5  | 20 | N        |
| 6  | 40 | Y        |

Compared with  $\text{Gain}(D, G1, \{10, 30\})$ ,  $\text{Gain}(D, G1, 10)$  &  $\text{Gain}(D, G1, 30)$  are better features for splitting

# CART: Gini index

- CART algorithm [Breiman, 1984] uses gini index to choose splitting feature

$$\text{Gini}(D) = \sum_{k=1}^{|\mathcal{Y}|} \sum_{k' \neq k} p_k p_{k'} = 1 - \sum_{k=1}^{|\mathcal{Y}|} p_k^2$$

- Gini index represents the probability of randomly choosing two samples with different labels. Small Gini index means large purity.

$$a_* = \arg \min_{a \in A} \sum_{v=1}^V \frac{|D^v|}{|D|} \text{Gini } D^v$$

# Gini index example

Example: Considering the discrete feature Line1 status

- Calculate the Gini index on split dataset

$$\text{Gini}(D^{con}) = 1 - P(\text{safe})^2 - P(\text{unsafe})^2$$

$$= 1 - \left(\frac{2}{3}\right)^2 - \left(\frac{1}{3}\right)^2 = 0.444$$

$$\text{Gini}(D^{dis}) = 1 - P(\text{safe})^2 - P(\text{unsafe})^2$$

$$= 1 - \left(\frac{1}{3}\right)^2 - \left(\frac{2}{3}\right)^2 = 0.444$$

- Calculate weighted Gini index

$$\text{Gini}(D, \text{line1}) = \frac{3}{6} \text{Gini}(D^{con}) + \frac{3}{6} \text{Gini}(D^{dis}) = 0.444$$

- What is the Gini index of feature G1 generation?

| ID | Line 1       | Security |
|----|--------------|----------|
| 1  | Connected    | <b>N</b> |
| 2  | Connected    | <b>Y</b> |
| 3  | Connected    | <b>Y</b> |
| 4  | Disconnected | <b>N</b> |
| 5  | Disconnected | <b>N</b> |
| 6  | Disconnected | <b>Y</b> |



# Gini index example

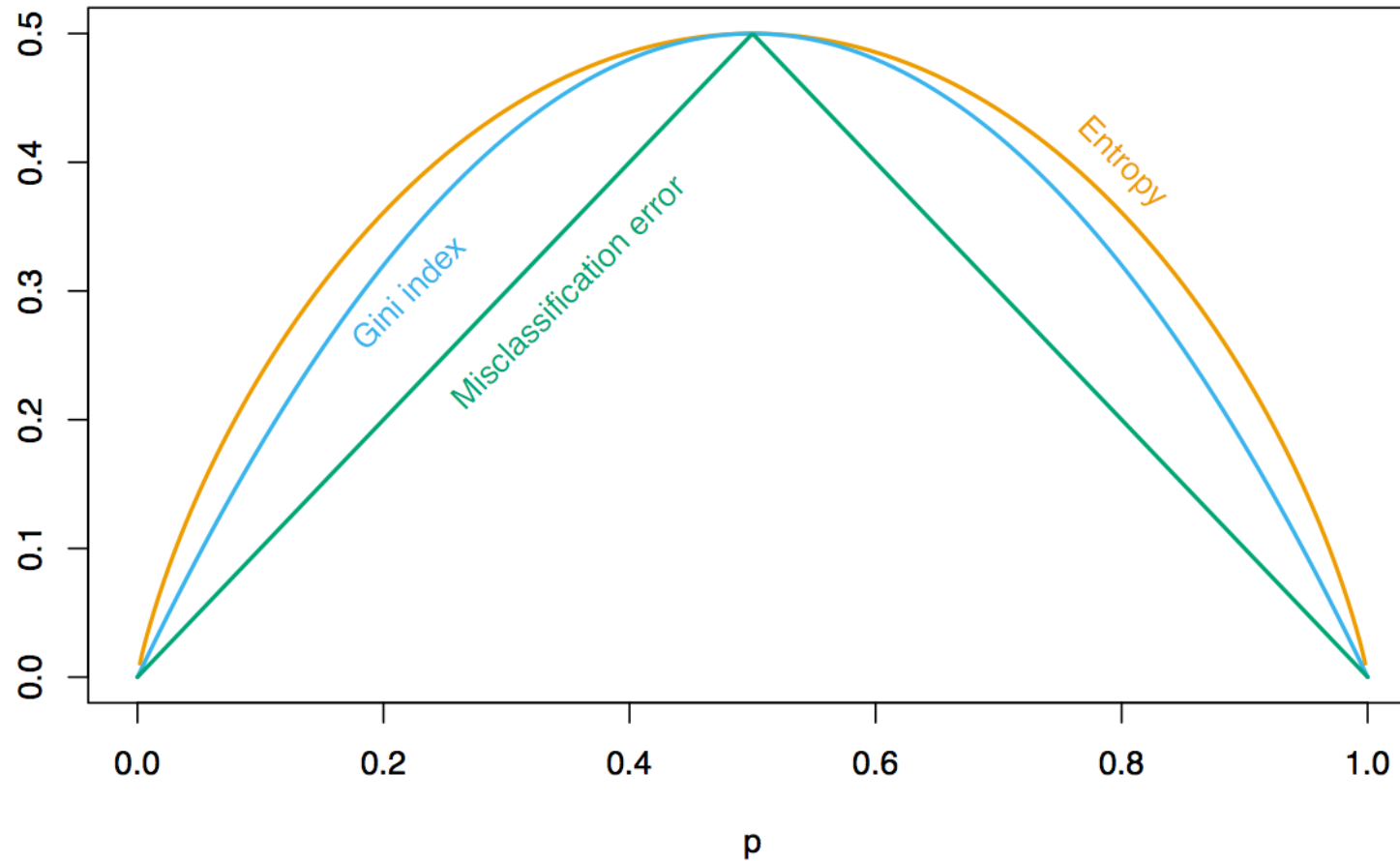
$Gini(D, G1, 10)$

$Gini(D, G1, \{10, 30\})$

| ID | Line 1       | Security |
|----|--------------|----------|
| 1  | Connected    | <b>N</b> |
| 2  | Connected    | <b>Y</b> |
| 3  | Connected    | <b>Y</b> |
| 4  | Disconnected | <b>N</b> |
| 5  | Disconnected | <b>N</b> |
| 6  | Disconnected | <b>Y</b> |

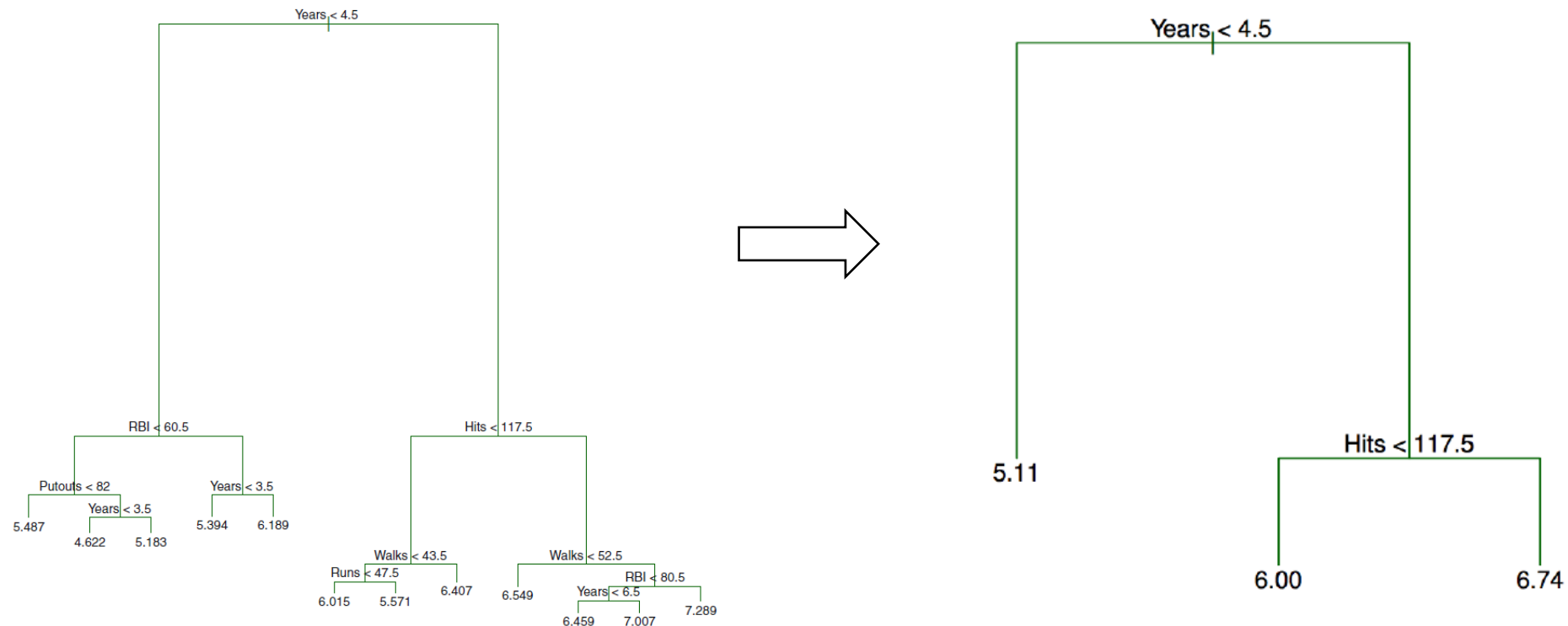
# Gini index vs information entropy

- Gini index decreases faster than entropy

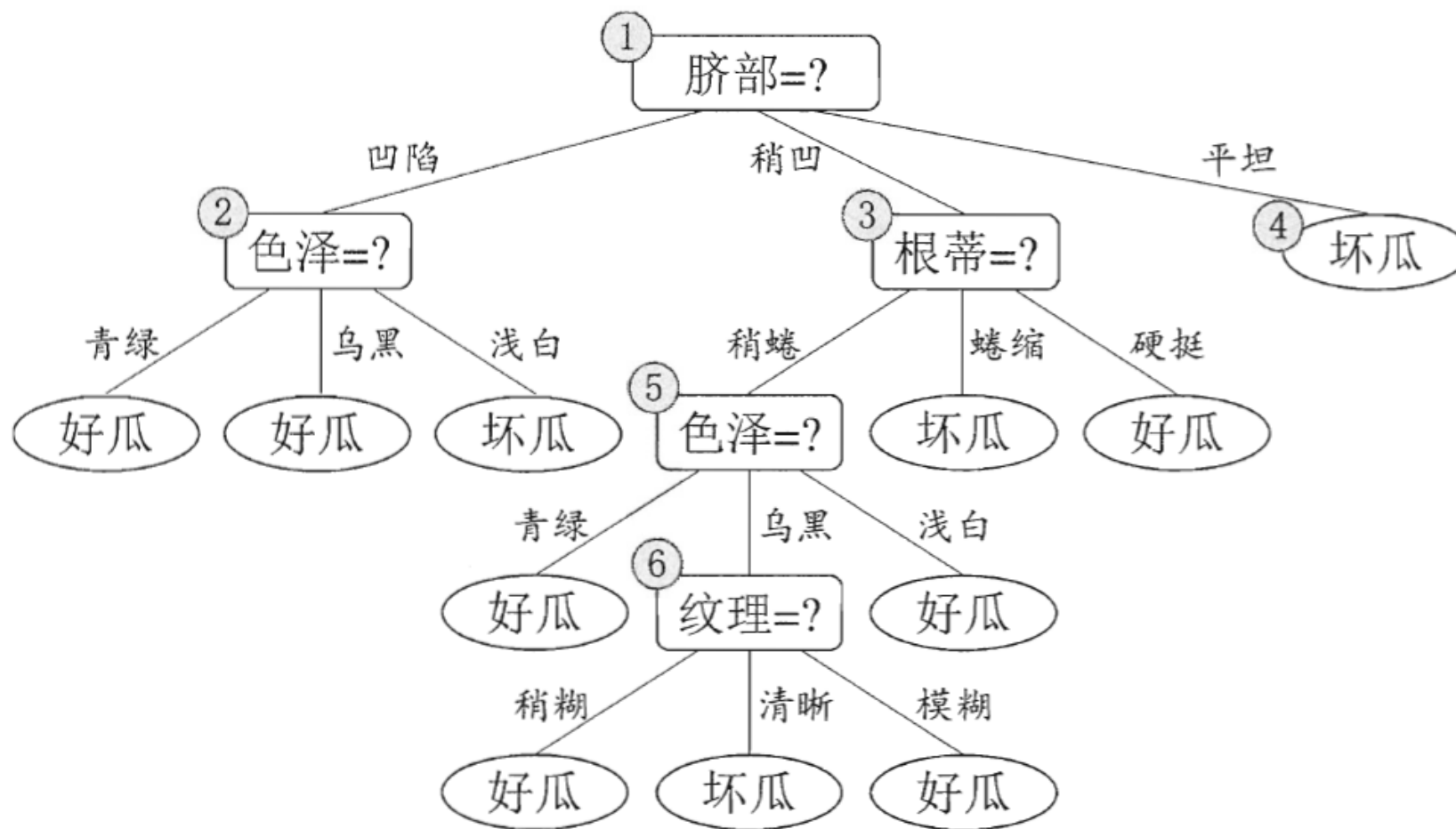


# Pruning

- Pruning is to prevent overfitting and reduce the generalization error of decision tree
- How to measure generalization error?
  - Test decision tree on **validation set**
- Two greedy strategies: Prepruning and Postpruning

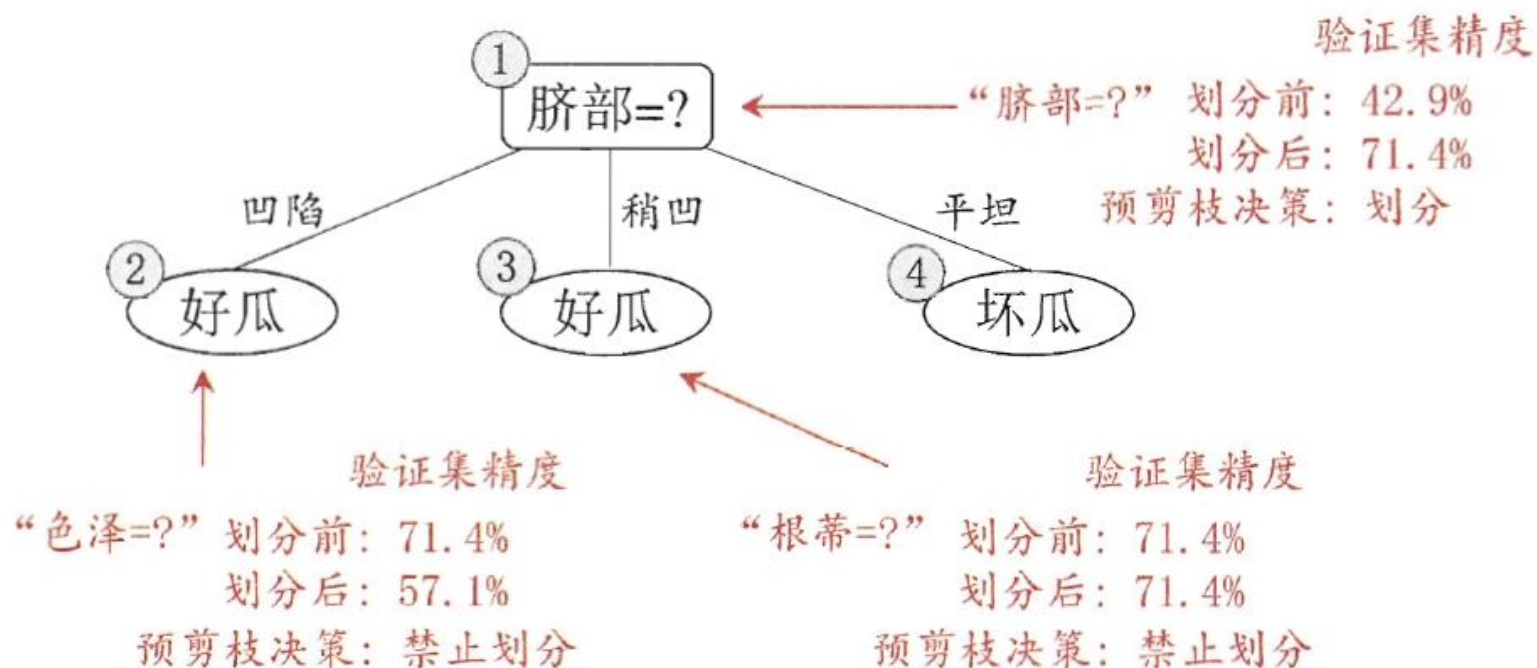


# Before pruning



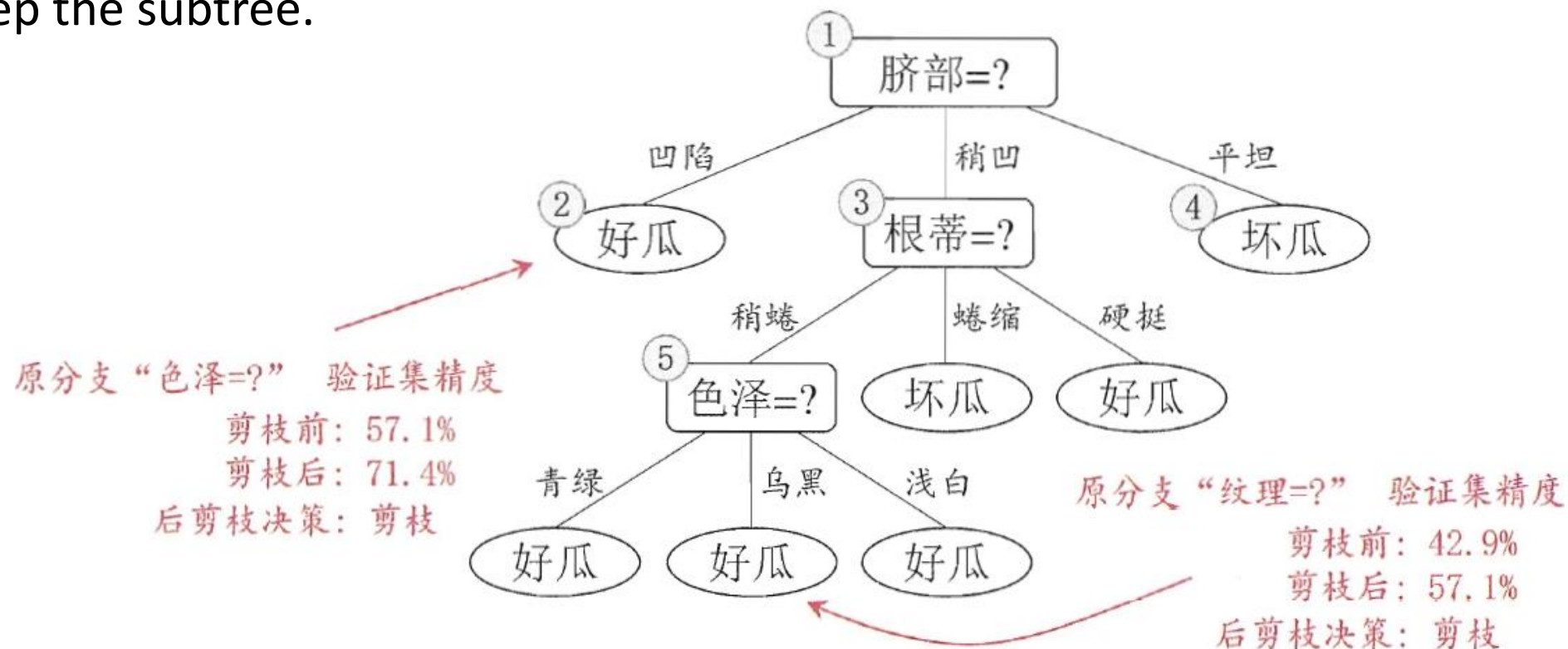
# Prepruning

- Use the impurity index to choose split feature
- Test the generalization error before and after splitting current node
- If the splitting current node reduces the generalization precision, then stop split, else continue.



# Postpruning

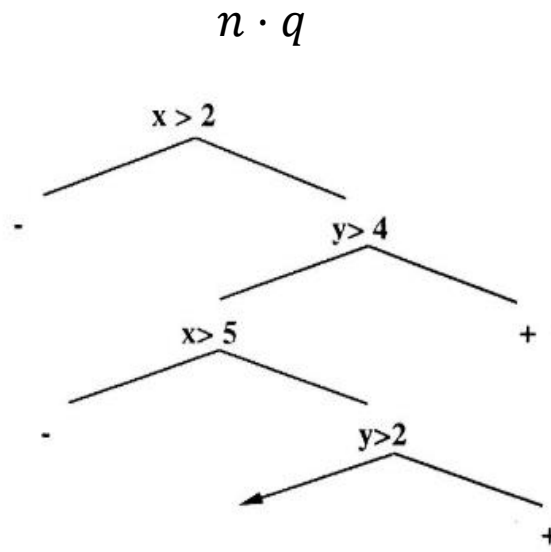
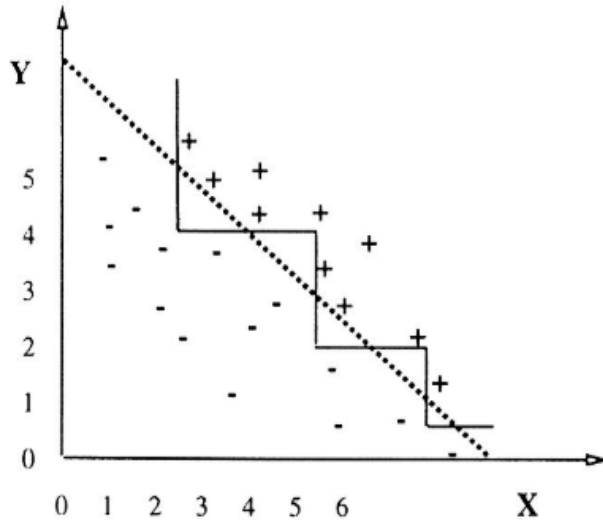
- Train a large tree
- Testing the generalization error before and after replace a subtree with leaf node.
- If the replacement reduces the generalization error, Then remove the subtree, else keep the subtree.



# Prepruning vs Postpruning

| Pruning     | Advantages   | Disadvantages  |
|-------------|--|--|
| Prepruning  | <ul style="list-style-type: none"><li>• Avoid overfitting</li><li>• Less computation time</li></ul>  | <ul style="list-style-type: none"><li>• High underfitting risk</li></ul> |
| Postpruning | <ul style="list-style-type: none"><li>• Avoid overfitting</li><li>• Less underfitting risk</li></ul> | <ul style="list-style-type: none"><li>• More computation time</li></ul>  |

# Oblique decision tree



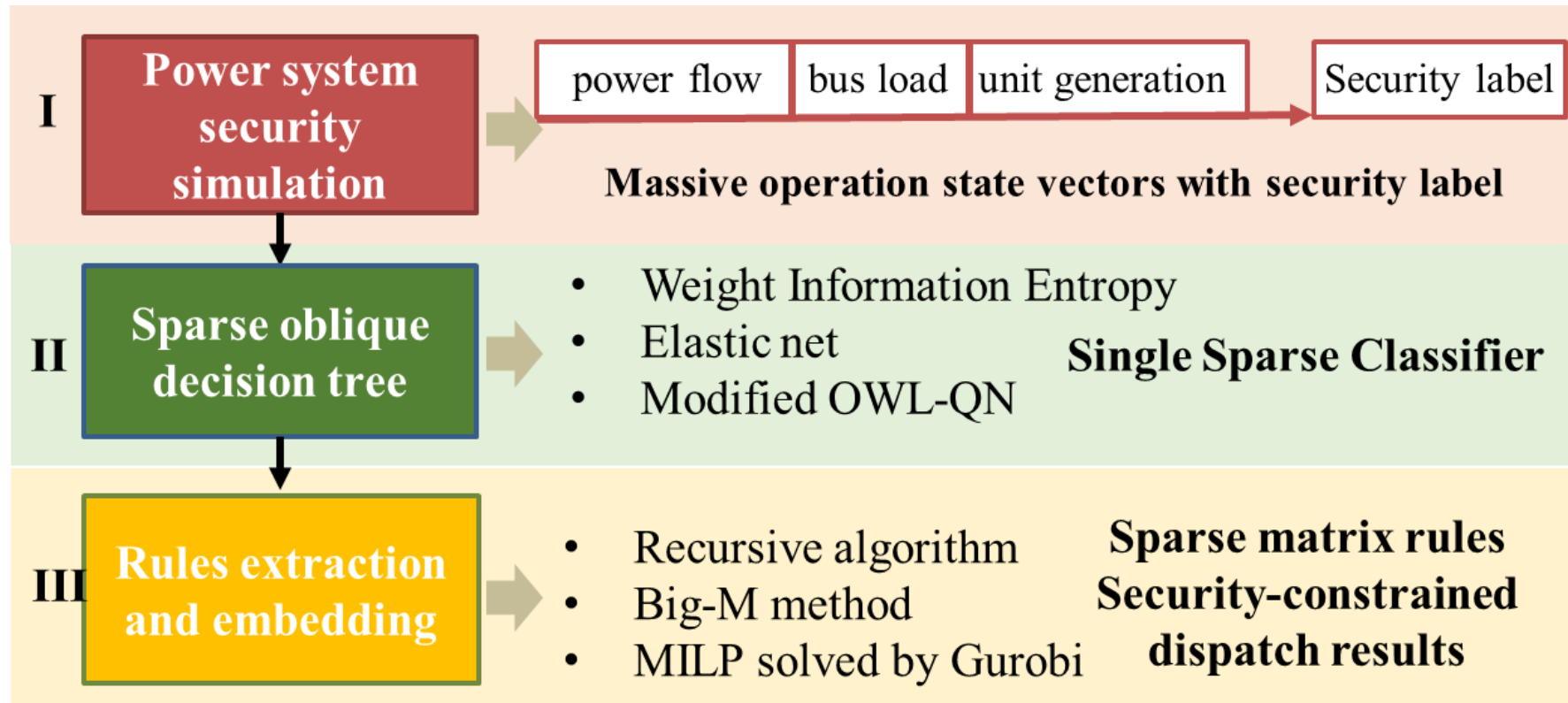
$$2^q \cdot \binom{n}{q}$$

$$x + y \leq 8?$$

|              | Univariate Decision Tree   | Oblique Decision Tree   |
|--------------|--|---|
| Advantage    | <ul style="list-style-type: none"> <li>• Easy to understand</li> <li>• Easy to train (fast)</li> </ul>                                 | <ul style="list-style-type: none"> <li>• Simple rule (lower depth)</li> <li>• Strong representation</li> <li>• Higher accuracy</li> </ul> |
| Disadvantage | <ul style="list-style-type: none"> <li>• Lower accuracy</li> <li>• Complex structure</li> <li>• Easy to affected by samples</li> </ul> | <ul style="list-style-type: none"> <li>• Harder to understand</li> <li>• Harder to train-NP hard</li> </ul>                               |

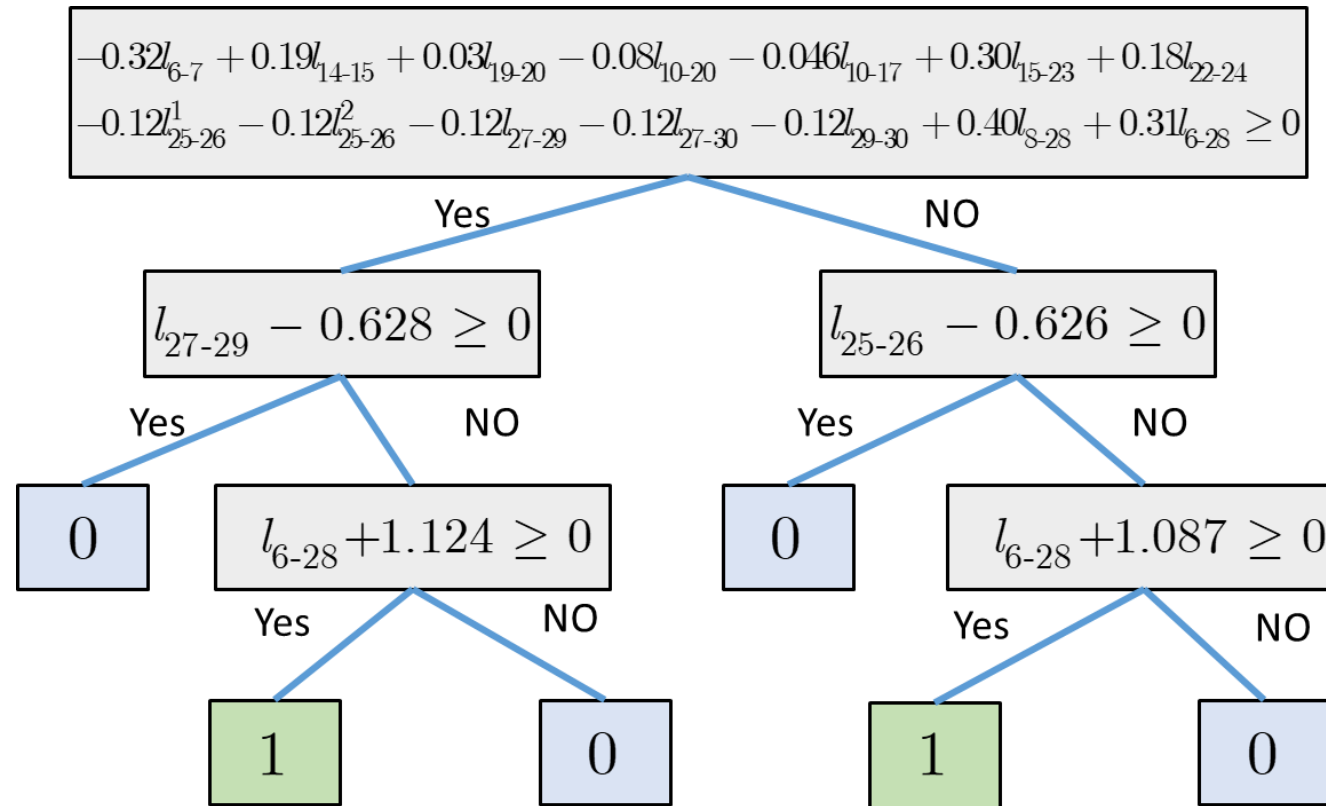


# Oblique decision tree application on power system security rules extraction



# N-1 security classification results

- 97% testing accuracy on IEEE-30 bus system with high renewable energy penetration



# Decision Trees in Scikit-learn

- Decision Tree Classifier

```
from sklearn.tree import DecisionTreeClassifier
clf = DecisionTreeClassifier(criterion='entropy', max_depth=5)
clf.fit(X, y)
```

- Decision Tree Regressor

```
from sklearn.tree import DecisionTreeRegressor
clf = DecisionTreeRegressor(max_depth=5)
clf.fit(X, y)
```

# References

- Zhihua Zhou, Machine learning, 2016
- Tom Mitchell, Machine learning, 1997

<http://www.cs.cmu.edu/~tom/mlbook.html>

- Gareth James, et al. An introduction to statistical learning, 2013

<https://faculty.marshall.usc.edu/gareth-james/ISL/ISLR%20Seventh%20Printing.pdf>

- A. Criminisi, et al. Decision Forests for Classification, Regression, Density Estimation, Manifold Learning and Semi-Supervised Learning, 2016

[https://www.microsoft.com/en-us/research/wp-content/uploads/2016/02/decisionForests\\_MSR\\_TR\\_2011\\_114.pdf](https://www.microsoft.com/en-us/research/wp-content/uploads/2016/02/decisionForests_MSR_TR_2011_114.pdf)

# Homework 4

- (1) Based on the dataset *hw4\_data.csv*, which includes the power system operation states (e.g. active and reactive generation(PV\_P, PV\_Q), power load(Pl, Ql), bus voltage(Va, Vm), line power flow(Line\_Ps, Line\_Qs), line power loss(Line\_Pl, Line\_Ql). ) and the small-signal stability states (named 'SSSA', 1 for safe, 0 for unsafe) of an IEEE 118-bus test system. Please use classification methods to fit SSSA by the operation states.
- Basic requirements: Try to find the best classification results (by SVM, DT, and so on).
  - Further thinking: The precise awareness of insecurity power system state is usually critical for power system operation, which results in different tolerances of false-negative and false-positive samples. Try to consider this situation in your model.

References on the IEEE 118-bus test system (not on the dataset):

[http://labs.ece.uw.edu/pstca/pf118/pg\\_tca118bus.htm](http://labs.ece.uw.edu/pstca/pf118/pg_tca118bus.htm)

<https://matpower.org/docs/ref/matpower5.0/case118.html>

Q&A