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Stored Procedure

- A stored procedure is a named collection of procedural and SQL statements. Stored procedures are stored in the database.
- There are two clear advantages to the use of stored procedures:
 - Stored procedures substantially reduce network traffic and increase performance. Because the procedure is stored at the server, there is no transmission of individual SQL statements over the network. The use of stored procedures improves system performance because all transactions are executed locally on the RDBMS, so each SQL statement does not have to travel over the network.
 - Stored procedures help reduce code duplication by means of code isolation and code sharing (creating unique SQL modules that are called by application programs), thereby minimizing the chance of errors and the cost of application development and maintenance.

Stored procedure

Stored procedures can call other stored procedures. Whenever a RETURN is executed, execution of the

stored procedure ends and control returns to the caller.

Syntax:

CREATE PROCEDURE procName

[parameters]

AS

Begin

statements

End

To Modify: ALTER PROCEDURE procName

To Delete: DROP PROCEDURE procName

Stored procedure

Create a stored procedure to insert a new record to the Shippers table (Northwind database)

```
CREATE PROCEDURE spInsertShippers
    @CompanyName nvarchar(40),
    @Phone nvarchar(24)

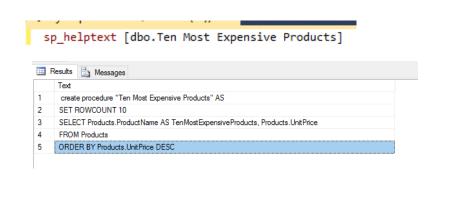
AS
    INSERT INTO Shippers
    VALUES
    (@CompanyName, @Phone)
```

Execute the stored procedure:

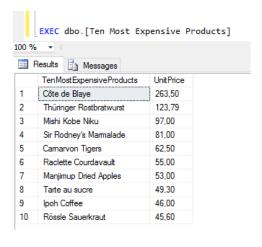
```
EXEC spInsertShippers 'Speedy Shippers Ltd.', '(503) 555-5634'
```

Sp_helptext system stored procedure

To watch the content of a stored procedure use the sp_helptext system stored procedure



Execute the Stored procedure



Stored procedures

Create in current database by using the CREATE PROCEDURE statement

```
CREATE PROCEDURE Production.LongLeadProducts
AS
SELECT Name, ProductNumber
FROM Production.Product
WHERE DaysToManufacture >= 1
GO
```

Use EXECUTE to run stored procedure

EXECUTE Production.LongLeadProducts

Syntax for Altering and Dropping Stored Procedures

ALTER PROCEDURE

```
ALTER PROC Production.LongLeadProducts
AS

SELECT Name, ProductNumber, DaysToManufacture
FROM Production.Product
WHERE DaysToManufacture >= 1
ORDER BY DaysToManufacture DESC, Name

GO
```

DROP PROCEDURE

```
DROP PROC Production.LongLeadProducts
```

Stored Procedure

- *argument* specifies the parameters that are passed to the stored procedure. A stored procedure could have zero or more arguments or parameters.
- IN/OUT indicates whether the parameter is for input, output, or both.
- data-type is one of the procedural SQL data types used in the RDBMS. The data types normally match those used in the RDBMS table creation statement.
- Variables can be declared. You must specify the variable name, its data type, and (optionally) an initial value.

Input Parameters

- Provide appropriate default values
- Validate incoming parameter values, including null checks

```
ALTER PROC Production.LongLeadProducts
@MinimumLength int = 1 -- default value
AS

IF (@MinimumLength < 0) -- validate
BEGIN
RAISERROR('Invalid lead time.', 14, 1)
RETURN
END

SELECT Name, ProductNumber, DaysToManufacture
FROM Production.Product
WHERE DaysToManufacture >= @MinimumLength
ORDER BY DaysToManufacture DESC, Name
```

EXEC Production.LongLeadProducts @MinimumLength=4

Output Parameters and Return Values

```
CREATE PROC HumanResources.AddDepartment
@Name nvarchar(50), @GroupName nvarchar(50),
@DeptID smallint OUTPUT

AS
IF ((@Name = '') OR (@GroupName = ''))
RETURN -1

INSERT INTO HumanResources.Department (Name, GroupName)
VALUES (@Name, @GroupName)

SET @DeptID = SCOPE_IDENTITY()
RETURN 0
```

```
DECLARE @dept int, @result int
EXEC @result = AddDepartment 'Refunds', '', @dept OUTPUT
IF (@result = 0)
SELECT @dept
ELSE
SELECT 'Error during insert'
```



Syntax for Structured Exception Handling

- TRY...CATCH blocks provide the structure
 - · TRY block contains protected transactions
 - · CATCH block handles errors



Temporary tables

There are two types of temporary tables:

- local
- global

These temporary tables are created in **tempdb** and not within the database you are connected to. They have a finite lifetime.

Local temporary tables

A local temporary table is defined by prefixing the table name by a single hash mark: #.

```
CREATE TABLE #TempTableName (.....);
```

The scope of a local temporary table is the connection that created it only.

A local temporary table survives until the connection it was created within is dropped (when the Query Editor window is closed).

Local temporary table □CREATE TABLE #MyOrderTotalByYear OrderYear INT NOT NULL PRIMARY KEY, Quantity INT NOT NULL); □INSERT INTO #MyOrderTotalByYear(OrderYear, Quantity) ${\tt SELECT\ YEAR} (oh.OrderDate),\ {\tt SUM} (od.OrderQty)$ FROM Sales.SalesOrderHeader as oh INNER JOIN Sales.SalesOrderDetail as od ON oh.SalesOrderID=od.SalesOrderID GROUP BY YEAR(oh.OrderDate); SELECT cur.OrderYear, cur.Quantity as curYearQuantity, prev.Quantity as prevYearQuantity FROM #MyOrderTotalByYear as cur LEFT OUTER JOIN #MyOrderTotalByYear as prev ON cur.OrderYear=prev.OrderYear+1; Results Messages OrderYear curYearQuantity prevYearQuantity 2005 11848 NULL 60918 11848 124699 2007 60918 2008 77449 124699

Local temporary table

In a new query pan has been typed the same SELECT statement => error!(another session!!!)

```
SELECT OrderYear, Quantity
FROM #MyOrderTotalByYear;

)% • 4

Messages

Msg 208, Level 16, State 0, Line 1
Invalid object name '#MyOrderTotalByYear'.
```

Global temporary table

A global temporary table is defined by prefixing the table name by a double hash mark: ##.

The scope of a global temporary table differs significantly.

When a connection creates the table, it is then available to be used by any user and any connection, just like a permanent table.

A global temporary table will be "deleted" only when all connections to it have been closed.

TRIGGERS

The trigger is a special stored procedure, which answers an event in the database

Types:

DDL (data definition)

DML (data manipulation)

DDL triggers fire (execute) if a user modify the structure of the database objects (CREATE, ALTER, DROP)

DML triggers execute when a user modify the data of a table.

The code run automatically when the event is happened.

We cannot call the triggers explicitly.

The triggers have not any input parameters or return values.

TRIGGERS

The DML triggers fires when an

INSERT

DELETE

UPDATE operation is executing.

Triggers have to link to a table
The SQL server use to virtual tables when
ececute SQL data manipulation statements

- INSERTED,
- DELETED

We can use these tables in our triggers.

Triggers

- A trigger is invoked before or after a data row is inserted, updated, or deleted.
- A trigger is associated with a database table.
- Each database table may have one or more triggers.
- A trigger is executed as part of the transaction that triggered it.

RDBMS vendors recommend triggers for:

- · Auditing purposes (creating audit logs).
- · Automatic generation of derived column values.
- · Enforcement of business or security constraints.
- · Creation of replica tables for backup purposes.

Syntax:
CREATE TRIGGER triggername
ON [shema.]tablename
{FOR|AFTER
[DELETE],[INSERT],[UPDATE] |INSTEAD OF}
AS
Sql statements

The triggering timing: FOR or AFTER. This timing indicates when the trigger's SQL code executes—in this case, before or after the triggering statement is completed.

Some Notes with TRIGGERS

- Oracle and MS SQL Server allow a trigger to include multiple triggering conditions; that is, any combination of INSERT, UPDATE, and/or DELETE.
- MySQL allows only one triggering condition per trigger.
 Therefore, if a certain set of actions should be taken in the case of multiple events, for example, during an UPDATE or an INSERT, then two separate triggers are required in MySQL. To reduce having duplicate code in both triggers, it is a common practice to create a stored procedure that performs the common actions, then have both triggers call the same stored procedure.

Trigger Example

Create a trigger which rejects the modification of the UnitsInStock value of a Product (Northwind DB), if its new value will be lower than the half of the original value was.

```
Triggers
CREATE TRIGGER ProductsControl
ON Products
FOR UPDATE
AS
   IF EXISTS
   SELECT 'TRUE'
   FROM inserted i JOIN deleted d ON i.ProductID=d.ProductID
   WHERE (d.UnitsInStock-i.UnitsInStock)>d.UnitsInStock/2 AND
                       d.UnitsInStock-i.UnitsInStock>0
   BEGIN
      RAISERROR('UnitsInStock cannot be reduced under
       half or more of the original value.',16,1)
      ROLLBACK TRAN
   END
                             -- Test it!
                             UPDATE Products
                             SET UnitsInStock=2
                             WHERE ProductID=8
                       Messages
                       Msg 50000, Level 16, State 1, Procedure ProductsControl, Line 13 [Batch Start Line 40]
                       UnitsInStock cannot be reduced under half or more of the original value.
                       Msg 3609, Level 16, State 1, Line 41
                       The transaction ended in the trigger. The batch has been aborted.
```

Special Type of data

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Geometry and Geography data types

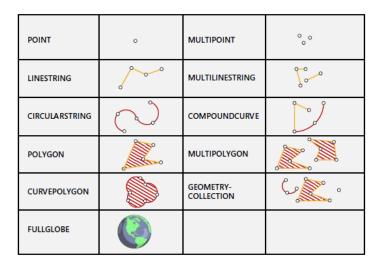
- · Geometry data type
 - The GEOMETRY data type might be used for a warehouse application to store the location of each product in the warehouse
 - The GEOMETRY data type follows a "flat Earth" model, with basically X, Y, and Z coordinates.
- Geography data type
 - The GEOGRAPHY data type can be used to store data that can be used in mapping software. You may wonder why two types that both store locations exist. The GEOGRAPHY data type represents the "round Earth" model, storing longitude and latitude. These data types implement international standards for spatial data.
- These data types supports the OpenGIS Simple Features for SQL standard, which is a specification published by an international regulatory body known as the Open Geospatial Consortium (OGC):
 - Well-Known Text (WKT),
 - · Well-Known Binary (WKB),
 - Geography Markup Language (GML).

• Shapes are projected onto spatial models using vector objects—which are collections of points, lines, and polygons (closed shapes). Both the geometry and geography data types support the same Well-Known Text (WKT) markup language, which is a convention that expresses the vector objects that you define using a syntax governed by the OGC.

Examples of WKT Strings	
WKT String	Description
POINT(6 10)	A single point at xy-coordinates 6, 10
POINT(-111.06687 45.01188)	A single point on the earth (longitude/latitude coordinates)
LINESTRING(3 4,10 50,20 25)	A two-part line, drawn between three points specified as xy-coordinates
POLYGON((-75.17031 39.95601, -75.16786 39.95778, -75.17921 39.96874, - 75.18441 39.96512, -75.17031 39.95601))	An enclosed shape on the earth drawn between the points specified as longitude/latitude coordinates

As you can see, the same WKT syntax is used for expressing spatial elements using either the planar or the geodetic model. Also notice that geodetic coordinates are always expressed in WKT with the longitude value first, followed by the latitude value.

Geometry data type



Geometry and Geography data types

- These complex types are based on the CLR (Common Language Runtime). New data types similar to these built-in complex types can be created with a .NET language. We should know how to use the built-in CLR types.
- These types are in .NET as a class library (DLL) and offer us more than 90 methods. The name of these methods begin with the ST characters symbolize that support the OGC standard.
- Some of the methods are static and some of them are object instance methods.

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Geometry data type

- Planar model is a flat surface where shapes are plotted using twodimensional x- and y-coordinates
- These coordinates are based on an arbitrary measurement system, so you can define any measurement unit you want (for example, centimeters, meters, kilometers, inches, feet, miles, pixels, and so on).
- Our first example demonstrates the geometry data type in a very simple scenario. You will define and store shapes representing different objects.
- The first thing you need to do is create tables to hold the shapes that define the warehouse and objects to place in it.
- You can give the area, and distance between them.

Geometry datatype

• Let be walls of the warehouse:

```
INSERT Warehouse VALUES ('Walls', 'LINESTRING(0 0, 40 0, 40 40, 0 40, 0 0)')
```

• Put some object into it.

```
INSERT Warehouse VALUES('Bean','POINT(5 35)');
INSERT Warehouse VALUES('Rod','LINESTRING(10 10, 25 25)');
INSERT Warehouse VALUES('Table','POLYGON((15 18, 35 18, 35 28, 15 28, 15 18))');
INSERT Warehouse VALUES('Swimbelt','CURVEPOLYGON(CIRCULARSTRING(0 4,4 0,8 4,4 8,0 4),
CIRCULARSTRING(2 4,4 2,6 4,4 6,2 4))');
```

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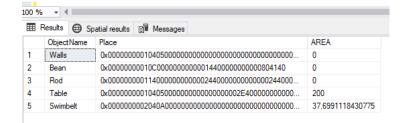
Geometry datatype

• List the content of the warehouse:

Geometry datatype

• Calculate the area occupied by objects:

```
SELECT *, Place.STArea() as Area FROM Warehouse;
```



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Geography datatype

• Create City table with location

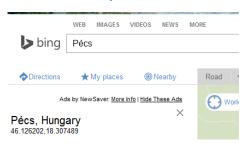
```
-- Create CITY table

CREATE TABLE CITY(CityID INTEGER IDENTITY(1,1) PRIMARY KEY NOT NULL,

CityName nvarchar(12), CityLoc Geography);

GO
```

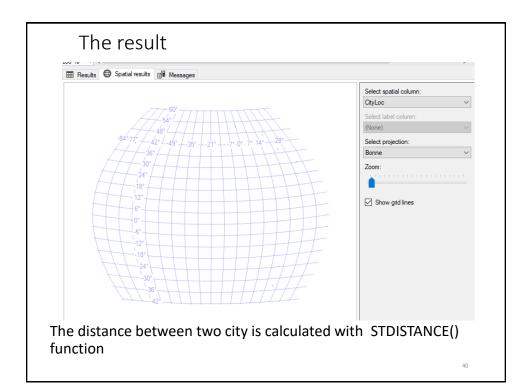
Add data to the City table



Geography datatype

Insert data into the City table:

```
-- INSERT Data into the City table, Longitude, Latitude
∃INSERT City(CityName,CityLoc)
VALUES('Budapest', 'POINT(19.064819 47.506221)')
INSERT City(CityName,CityLoc)
VALUES('Pécs', 'POINT(18.307489 46.126202)')
INSERT City(CityName,CityLoc)
VALUES('London', 'POINT(-0.127140 51.506321)')
INSERT City(CityName,CityLoc)
VALUES('Athens', 'POINT(23.736410 37.976150)')
INSERT City(CityName,CityLoc)
VALUES('New York', 'POINT(-74.007118 40.714550)')
INSERT City(CityName,CityLoc)
VALUES('Cape Town', 'POINT(18.421989 -33.919090)')
INSERT City(CityName,CityLoc)
VALUES('Cairo', 'POINT(31.235711 30.0444196)')
GO
```



The distances between cities

ISELECT

C1.CityName As City1, C2.CityName AS City2, ROUND(C1.CityLoc.STDistance(C2.CityLoc)/1000,2) AS Km FROM City AS C1 JOIN City AS C2 ON C1.CityID
ORDER BY C1.CityID;



Thank you for your attention!