# Database I.

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# Transactions • What is a transaction? Your bank account Balance=10 000 \$ Transfer 5 000 \$ from your account to your Father's account: Debit 5 000 \$ from your bank account (Subtract 5 000 \$) Credit 5 000 \$ to your father's bank account (Add 5 000 \$)

## **Transactions**

## What is a transaction?

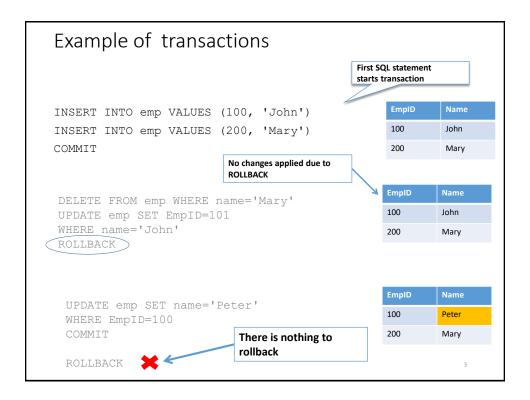
- A transaction is a sequence of one or more SQL operations treated as a unit
- Also known as a Unit of Work (UOW)
- Transactions appear to run in isolation
- If the system fails, each transaction's changes are reflected either entirely or not at all
- Transactions ensure that multiple data modifications are processed together or not at all
- The transaction log ensures that updates are complete and recoverable
- Transactions use locks

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## **Transactions**

- A transaction starts with any SQL statement and ends with a COMMIT or ROLLBACK
- COMMIT statement makes changes permanent to the database
- ROLLBACK statement reverses changes
- COMMIT and ROLLBACK statements release all locks

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# Transactions – ACID rules

## Atomicity

- All statements in the transaction are treated as a unit.
- · If the transaction completes successfully, everything is committed
- If the transaction fails, everything done up to the point of failure is rolled back.

# Consistency

 Any transaction will take the data from one consistent state to another, so only valid consistent data is stored in the database

## Isolation

• Concurrent transactions cannot interfere with each other

# Durability

• Committed transactions have their changes persisted in the database

# Concurrency & Locking

# What Are Locks?

- Two main types of lock:
  - Read locks allow others to read but not write
  - Write locks stop others reading or writing
- Deadlocks can occur
- Locks prevent update conflicts
  - Locking ensures that transactions are serialized
  - Locking is automatic
  - Locks enable concurrent use of data

# What Is Concurrency Control?

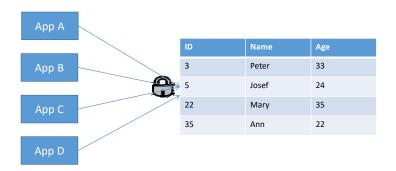
## Pessimistic

- · Locks data when data is read in preparation for an update
- Other users are blocked until lock is released
- Use where high contention for data exists

## Optimistic

- Locks data when an update is performed
- Error received if data was changed since initial read
- Use when low contention for data exists

# Concurrency and Locking



- Concurrency:
  - Multiple users accessing the same resources at the same time
- Locking:
  - · Mechanism to ensure data integrity and consistency

# Locking

- Locks are acquired automatically as needed to support a transaction based on "isolation levels"
- COMMIT and ROLLBACK statements release all locks
- Two basic types of locks:
  - Share locks (S locks) acquired when an application wants to read and prevent others from updating the same row
  - Exclusive locks (X locks) acquired when an application updates, inserts, or deletes a row

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Managing transactions

## **Autocommit Transactions**

- Default transaction mode
- Every statement is committed or rolled back when it has completed
  - If it completes successfully it is committed
  - If it fails it is rolled back
- Compile errors result in a batch not being executed

# **Explicit Transactions**

- BEGIN TRANSACTION
- COMMIT TRANSACTION
- ROLLBACK TRANSACTION

```
BEGIN TRANSACTION fund_transfer
EXEC debit_checking '100', 'account1'
EXEC credit_savings '100', 'account2'
COMMIT TRANSACTION
```

- SAVE TRANSACTION
- Transaction log

# **Implicit Transactions**

Setting implicit transaction mode on

## SET IMPLICIT\_TRANSACTION ON

- An implicit transaction starts when one of the following statements is executed
- ALTER DATABASE
- INSERT

CREATE

OPEN

• DELETE

REVOKE

• DROP

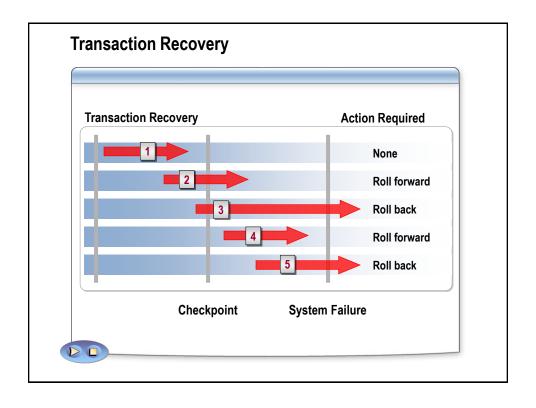
SELECT

FETCH

TRUNCATE TABLE

GRANT

- UPDATE
- Transaction must be explicitly completed with COMMIT or ROLLBACK TRANSACTION



# **Considerations for Using Transactions**

- Keep transactions as short as possible
  - Use caution with certain Transact-SQL statements
  - Avoid transactions that require user interaction
  - Do not browse data during a transaction
  - Affect the least rows possible with DML statements
  - Access the least rows possible with SELECT statements
- Issues with nested transactions
  - Allowed, but not recommended
  - Use @@trancount to determine nesting level

## **Restricted Statements**

- Certain statements may not be included in explicit transactions, such as:
  - ALTER DATABASE
- RECONFIGURE

BACKUP

- RESTORE DATABASE
- CREATE DATABASE
- RESTORE
- DROP DATABASE
- UPDATE STATISTICS
- Full-text system stored procedure calls may not be included in explicit transactions
- You cannot use the following in implicit or explicit transactions:
  - sp\_dboption
  - System stored procedures that modify master

**SQL SERVER Locking Architecture** 

# What Concurrency Problems Are Prevented by Locks?

- Lost updates
- Uncommitted dependencies (dirty read)
- Inconsistent analysis (nonrepeatable read)
- Phantom reads

# **Lockable Resources**

Item	Description	
RID	Row identifier	
KEY	Row lock within an index	
PAGE	Data page or index page	
EXTENT	Group of pages	
TABLE	Entire table	
HOBT	A heap or B-tree	
FILE	A database file	
APPLICATION	An application-specified resource	
METADATA	Metadata locks	
ALLOCATION_UNIT	An allocation unit	
DATABASE	Entire database	

# **Types of Locks**

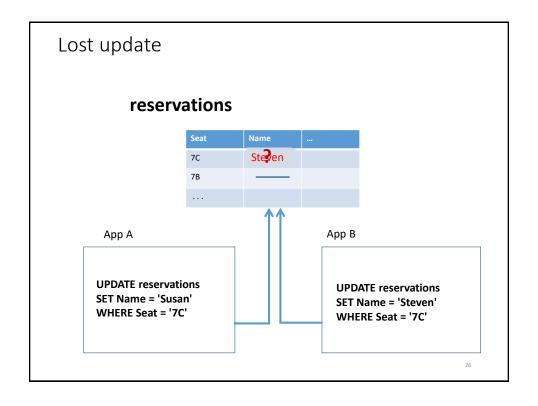
- Basic locks
  - Shared
  - Exclusive
- Special situation locks
  - Intent
  - Update
  - Schema
  - Bulk update

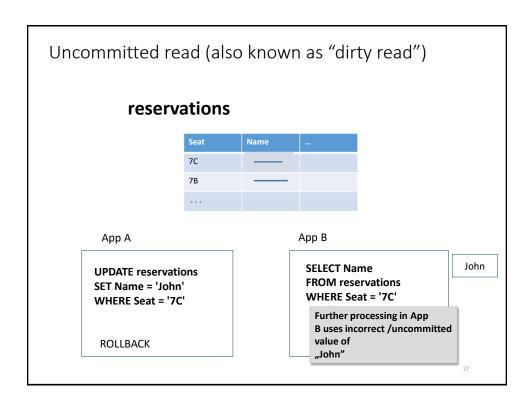
# **Lock Compatibility**

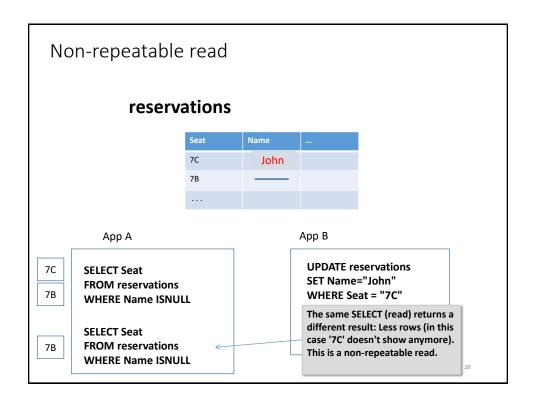
- Some locks are compatible with other locks, and some locks are not
- Examples
  - Shared locks are compatible with all locks except exclusive
  - Exclusive locks are not compatible with any other locks
  - Update locks are compatible only with shared locks

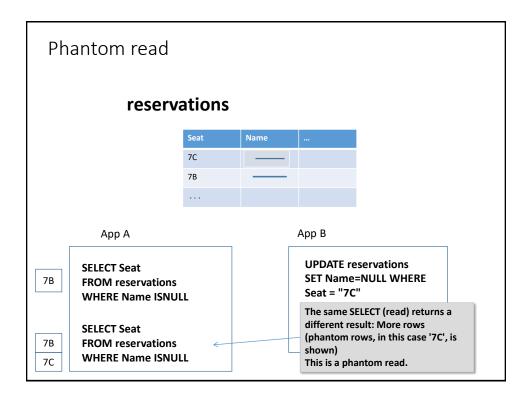
An example











# Isolation levels

- "Policies" to control when locks are taken
- Database provides different levels of protection to isolate data
- Transaction isolation level
  - Read Uncommitted weak
  - Read Committed (default)
  - Repeatable Read
  - Serializable strong
- Locking timeout
  - Limits time waiting for a locked resource
  - Use SET LOCK\_TIMEOUT

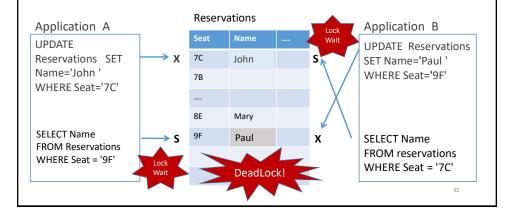
# Isolation levels and Concurrency Problems

	Dirty reads	Non-repeatable read	Phantoms
Read Uncommitted	Yes	Yes	Yes
Read Committed	No	Yes	Yes
Repeatable read	No	No	Yes
Serializable	No	No	No

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# Deadlocks

- Occurs when two or more applications wait indefinitely for a resource
- Each application is holding a resource that the other needs
- · Waiting is never resolved



# Deadlocks

## Database servers:

- provide a deadlock detector
- set the time interval for checking for deadlocks
- When a deadlock is detected, database server uses an internal algorithm to pick which transaction to roll back, and which one to continue.
- The transaction that is forced to roll back gets a SQL error. The rollback causes all of its locks to be released.

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# Special Type of data

# Geometry and Geography data types

- Geometry data type
  - The GEOMETRY data type might be used for a warehouse application to store the location of each product in the warehouse
  - The GEOMETRY data type follows a "flat Earth" model, with basically X, Y, and Z coordinates.
- · Geography data type
  - The GEOGRAPHY data type can be used to store data that can be used in mapping software. You may wonder why two types that both store locations exist. The GEOGRAPHY data type represents the "round Earth" model, storing longitude and latitude. These data types implement international standards for spatial data.
- These data types supports the OpenGIS Simple Features for SQL standard, which is a specification published by an international regulatory body known as the Open Geospatial Consortium (OGC):
  - Well-Known Text (WKT),
  - Well-Known Binary (WKB),
  - Geography Markup Language (GML).

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Shapes are projected onto spatial models using vector objects—which are collections of points, lines, and polygons (closed shapes).
Both the geometry and geography data types support the same Well-Known Text (WKT) markup language, which is a convention that expresses the vector objects that you define using a syntax governed by the OGC.

Examples of WKT Strings				
WKT String	Description			
POINT(6 10)	A single point at xy-coordinates 6, 10			
POINT(-111.06687 45.01188)	A single point on the earth (longitude/latitude coordinates)			
LINESTRING(3 4,10 50,20 25)	A two-part line, drawn between three points specified as xy-coordinates			
POLYGON(( -75.17031 39.95601, -75.16786 39.95778, -75.17921 39.96874, - 75.18441 39.96512, -75.17031 39.95601))	An enclosed shape on the earth drawn between the points specified as longitude/latitude coordinates			

As you can see, the same WKT syntax is used for expressing spatial elements using either the planar or the geodetic model. Also notice that geodetic coordinates are always expressed in WKT with the longitude value first, followed by the latitude value.

# Geometry data type

POINT	o	MULTIPOINT	0
LINESTRING		MULTILINESTRING	
CIRCULARSTRING		COMPOUNDCURVE	
POLYGON		MULTIPOLYGON	
CURVEPOLYGON		GEOMETRY- COLLECTION	
FULLGLOBE			

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# Geometry and Geography data types

- These complex types are based on the CLR (Common Language Runtime). New data types similar to these built-in complex types can be created with a .NET language. We should know how to use the built-in CLR types.
- These types are in .NET as a class library (DLL) and offer us more than 90 methods. The name of these methods begin with the ST characters symbolize that support the OGC standard.
- Some of the methods are static and some of them are object instance methods.

# Geometry data type

- Planar model is a flat surface where shapes are plotted using twodimensional x- and y-coordinates
- These coordinates are based on an arbitrary measurement system, so you can define any measurement unit you want (for example, centimeters, meters, kilometers, inches, feet, miles, pixels, and so on).
- Our first example demonstrates the geometry data type in a very simple scenario. You will define and store shapes representing different objects.
- The first thing you need to do is create tables to hold the shapes that define the warehouse and objects to place in it.
- You can give the area, and distance between them.

```
GCREATE TABLE Warehouse(ObjectName nvarchar(20),
Place GEOMETRY);
```

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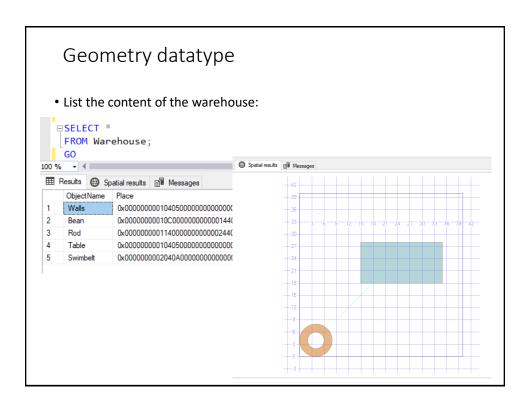
# Geometry datatype

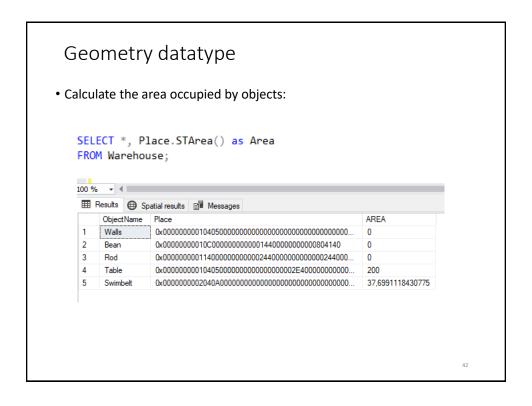
• Let be walls of the warehouse:

```
INSERT Warehouse VALUES ('Walls', 'LINESTRING(0 0, 40 0, 40 40, 0 40, 0 0)')
```

• Put some object into it.

```
INSERT Warehouse VALUES('Bean','POINT(5 35)');
INSERT Warehouse VALUES('Rod','LINESTRING(10 10, 25 25)');
INSERT Warehouse VALUES('Table','POLYGON((15 18, 35 18, 35 28, 15 28, 15 18))');
INSERT Warehouse VALUES('Swimbelt','CURVEPOLYGON(CIRCULARSTRING(0 4,4 0,8 4,4 8,0 4),
CIRCULARSTRING(2 4,4 2,6 4,4 6,2 4))');
```





# Geography datatype

Create City table with location

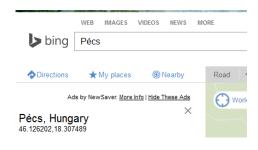
```
-- Create CITY table

CREATE TABLE CITY(CityID INTEGER IDENTITY(1,1) PRIMARY KEY NOT NULL,

CityName nvarchar(12),CityLoc Geography);

GO
```

### Add data to the City table

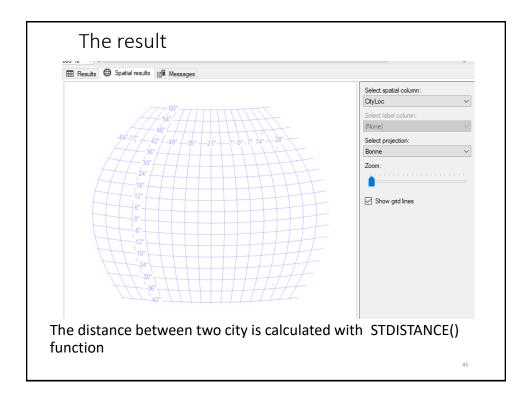


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# Geography datatype

Insert data into the City table:

```
-- INSERT Data into the City table, Longitude, Latitude
∃INSERT City(CityName,CityLoc)
VALUES('Budapest', 'POINT(19.064819 47.506221)')
INSERT City(CityName,CityLoc)
VALUES('Pécs', 'POINT(18.307489 46.126202)')
INSERT City(CityName,CityLoc)
VALUES('London', 'POINT(-0.127140 51.506321)')
INSERT City(CityName,CityLoc)
VALUES('Athens', 'POINT(23.736410 37.976150)')
INSERT City(CityName,CityLoc)
VALUES('New York', 'POINT(-74.007118 40.714550)')
INSERT City(CityName,CityLoc)
VALUES('Cape Town', 'POINT(18.421989 -33.919090)')
INSERT City(CityName,CityLoc)
VALUES('Cairo', 'POINT(31.235711 30.0444196)')
GO
```



#### The distances between cities **ISELECT** C1.CityName As City1, C2.CityName AS City2, Results Messages ROUND(C1.CityLoc.STDistance(C2.CityLoc)/1000,2) AS Km City1 FROM City AS C1 JOIN City AS C2 ON C1.CityID<C2.CityID Budapest Pécs 163,94 ORDER BY C1.CityID; 1454,51 Budapest London 1125,11 7027,36 Budapest New York Budapest Cape Town 9018.44 2202,07 Cairo Pécs 1474.88 London Pécs Athens 1010,07 7059,6 9 Pécs New York 8864 81 10 Pécs Cape Town Cairo 2108,71 12 Athens 2396,11 London 13 London New York 5585.27 Cape Town 9635,63 15 3513,89 Cairo London 16 New York 7945,69 Athens 7978,51 Cape Town 1118.89 18 Cairo Athens 19 Cape Town 12552,02 9040,98 New York Cairo 7206,9 Cape Town Cairo