

## CHƯƠNG 1: BÀI TẬP 2

```
using System;
using System.Net;
class IPEndPointSample
{
    public static void Main ()
    {
        IPAddress test1 = IPAddress.Parse("192.168.1.1");
        IPEndPoint ie = new IPEndPoint(test1, 8000);
        Console.WriteLine("The IPEndPoint is: {0}",
            ie.ToString());
        Console.WriteLine("The AddressFamily is: {0}",
            ie.AddressFamily);
        Console.WriteLine("The address is: {0}, and the Â
            port is: {1}\n", ie.Address, ie.Port);
        Console.WriteLine("The min port number is: {0}",
            IPEndPoint.MinPort);
        Console.WriteLine("The max port number is: {0}\n",
            IPEndPoint.MaxPort);
        ie.Port = 80;
        Console.WriteLine("The changed IPEndPoint value Â
            is: {0}", ie.ToString());
        SocketAddress sa = ie.Serialize();
        Console.WriteLine("The SocketAddress is: {0}",
            sa.ToString());
    }
}
```